



LPDDR4 SDRAM

MT53E512M32D2, MT53E1G32D4

Introduction

This product supports both LPDDR4 ($V_{DDQ} = 1.10V$) and LPDDR4X ($V_{DDQ} = 0.60V$) operations. Only LPDDR4 specification is available in this data sheet. Refer to LPDDR4X SDRAM data sheet (document number: CCM005-554574167-10683) for LPDDR4X specification.

Features

- Ultra-low-voltage core and I/O power supplies
 - $V_{DD1} = 1.70\text{--}1.95V$; 1.80V nominal
 - $V_{DD2}/V_{DDQ} = 1.06\text{--}1.17V$; 1.10V nominal
- Frequency range
 - 2133–10 MHz (data rate range: 4266–20 Mb/s per pin)
- 16n prefetch DDR architecture
- 8 internal banks per channel for concurrent operation
- Single-data-rate CMD/ADR entry
- Bidirectional/differential data strobe per byte lane
- Programmable READ and WRITE latencies (RL/WL)
- Programmable and on-the-fly burst lengths (BL = 16, 32)
- Directed per-bank refresh for concurrent bank operation and ease of command scheduling
- Up to 8.53 GB/s per die ($\times 16$)
- On-chip temperature sensor to control self refresh rate
- Partial-array self refresh (PASR)
- Selectable output drive strength (DS)
- Clock-stop capability
- RoHS-compliant, “green” packaging
- Programmable V_{SS} (ODT) termination

Options

- $V_{DD1}/V_{DD2}/V_{DDQ}$: 1.80V/1.10V/1.10V
- Array configuration
 - 512 Meg \times 32 (2 channels \times 16 I/O)
 - 1 Gig \times 32 (2 channels \times 16 I/O)
- Device configuration
 - 512M16 \times 2 die in package
 - 512M16 \times 4 die in package
- FBGA “green” package
 - 200-ball WFBGA (10.0mm \times 14.5mm, seated height: 0.8mm MAX)
 - 200-ball VFBGA (10.0mm \times 14.5mm, seated height: 0.95mm MAX)
- Speed grade, cycle time
 - 468ps
 - @ RL = 36/40 (Normal latency)
- Operating temperature range
 - $-25^{\circ}C$ to $+85^{\circ}C$
- Revision

Marking

E
512M32
1G32
D2
D4
NP
NQ
-046
WT
:F

Table 1: Key Timing Parameters

Speed Grade	Clock Rate (MHz)	Data Rate per Pin (Mb/s)	WRITE Latency		READ Latency	
			Set A	Set B	DBI Disabled	DBI Enabled
-046	2133	4266	18	34	36	40



Part Number Ordering Information

Figure 1: Part Number Chart

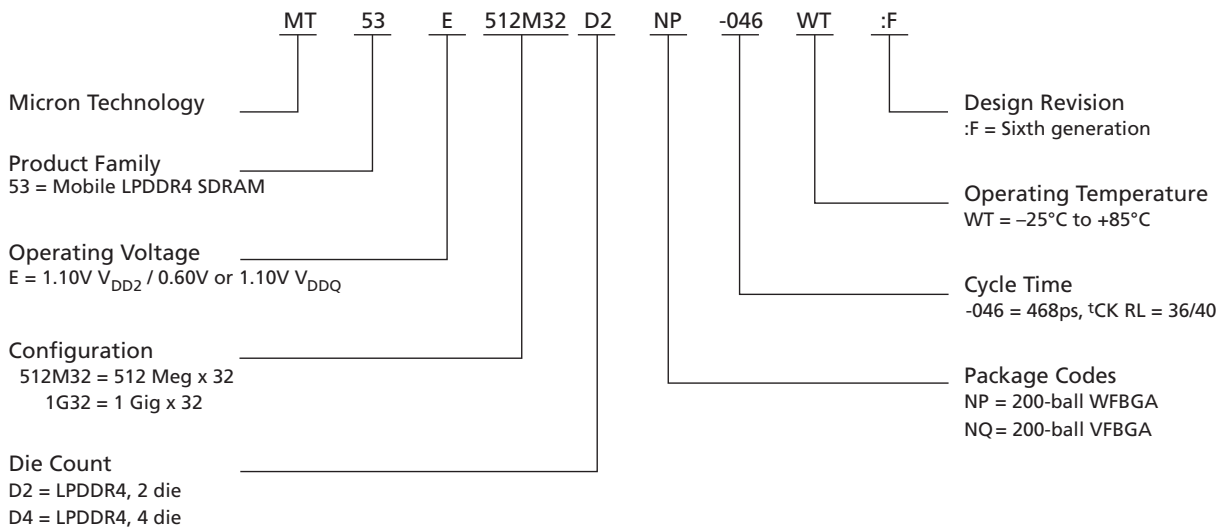


Table 2: Part Number List

Part Number	Total Density	Data Rate per Pin	Notes
MT53E512M32D2NP-046 WT:F	2GB (16Gb)	4266 Mb/s	
MT53E1G32D4NQ-046 WT:F	4GB (32Gb)	4266 Mb/s	

FBGA Part Marking Decoder

Due to space limitations, FBGA-packaged components have an abbreviated part marking that is different from the part number. Micron's FBGA part marking decoder is available at www.micron.com/decoder.



Contents

Important Notes and Warnings	16
Product Specification	17
General Description	17
General Notes	17
Device Configuration	18
Refresh Requirement Parameters	18
Package Block Diagrams	19
Ball Assignments and Descriptions	21
Package Dimensions	24
MR0, MR3, MR[6:5], MR8, MR13, MR[25:24] Definition	26
I _{DD} Parameters	27
General LPDDR4 Specification	29
Functional Description	29
SDRAM Addressing	29
Simplified Bus Interface State Diagram	32
Power-Up and Initialization	33
Voltage Ramp	34
Reset Initialization with Stable Power	36
Power-Off Sequence	37
Controlled Power-Off	37
Uncontrolled Power-Off	37
Mode Registers	38
Mode Register Assignments and Definitions	38
Commands and Timing	65
Truth Tables	65
ACTIVATE Command	68
Read and Write Access Modes	69
Preamble and Postamble	70
Burst READ Operation	73
Read Timing	75
t _{LZ} (DQS), t _{LZ} (DQ), t _{HZ} (DQS), t _{HZ} (DQ) Calculation	75
t _{LZ} (DQS) and t _{HZ} (DQS) Calculation for ATE (Automatic Test Equipment)	76
t _{LZ} (DQ) and t _{HZ} (DQ) Calculation for ATE (Automatic Test Equipment)	77
Burst WRITE Operation	79
Write Timing	82
t _{WPRE} Calculation for ATE (Automatic Test Equipment)	83
t _{WPST} Calculation for ATE (Automatic Test Equipment)	83
MASK WRITE Operation	84
Mask Write Timing Constraints for BL16	86
Data Mask and Data Bus Inversion (DBI [DC]) Function	88
WRITE and MASKED WRITE Operation DQS Control (WDQS Control)	92
WDQS Control Mode 1 – Read-Based Control	92
WDQS Control Mode 2 – WDQS_On/Off	92
Preamble and Postamble Behavior	96
Preamble, Postamble Behavior in READ-to-READ Operations	96
READ-to-READ Operations – Seamless	97
READ-to-READ Operations – Consecutive	98
WRITE-to-WRITE Operations – Seamless	105
WRITE-to-WRITE Operations – Consecutive	108
PRECHARGE Operation	112



200b: x32 LPDDR4 SDRAM Introduction

Burst READ Operation Followed by Precharge	112
Burst WRITE Followed by Precharge	113
Auto Precharge	114
Burst READ With Auto Precharge	114
Burst WRITE With Auto Precharge	115
RAS Lock Function	119
Delay Time From WRITE-to-READ with Auto Precharge	120
REFRESH Command	121
Burst READ Operation Followed by Per-Bank Refresh	127
Refresh Requirement	128
Refresh Management Command	129
Refresh Management Command Definition	129
Refresh Management Operation Examples	131
SELF REFRESH Operation	132
Self Refresh Entry and Exit	132
Power-Down Entry and Exit During Self Refresh	133
Command Input Timing After Power-Down Exit	134
Self Refresh Abort	135
MRR, MRW, MPC Commands During ^t XSR, ^t RFC	135
Power-Down Mode	138
Power-Down Entry and Exit	138
Input Clock Stop and Frequency Change	148
Clock Frequency Change – CKE LOW	148
Clock Stop – CKE LOW	148
Clock Frequency Change – CKE HIGH	148
Clock Stop – CKE HIGH	149
MODE REGISTER READ Operation	150
MRR After a READ and WRITE Command	151
MRR After Power-Down Exit	153
MODE REGISTER WRITE	154
Mode Register Write States	155
V _{REF} Current Generator (VRCG)	156
V _{REF} Training	158
V _{REF(CA)} Training	158
V _{REF(DQ)} Training	163
Command Bus Training	168
Command Bus Training Mode	168
Training Sequence for Single-Rank Systems	169
Training Sequence for Multiple-Rank Systems	170
Relation Between CA Input Pin and DQ Output Pin	171
Write Leveling	175
Mode Register Write-WR Leveling Mode	175
Write Leveling Procedure	175
Input Clock Frequency Stop and Change	176
MULTIPURPOSE Operation	179
Read DQ Calibration Training	184
Read DQ Calibration Training Procedure	184
Read DQ Calibration Training Example	186
MPC[READ DQ CALIBRATION] After Power-Down Exit	187
Write Training	187
Internal Interval Timer	193
DQS Interval Oscillator Matching Error	195



200b: x32 LPDDR4 SDRAM Introduction

OSC Count Readout Time	196
Thermal Offset	198
Temperature Sensor	198
ZQ Calibration	199
ZQCAL Reset	200
Multichannel Considerations	201
ZQ External Resistor, Tolerance, and Capacitive Loading	201
Frequency Set Points	202
Frequency Set Point Update Timing	203
Pull-Up and Pull-Down Characteristics and Calibration	207
On-Die Termination for the Command/Address Bus	208
ODT Mode Register and ODT State Table	208
ODT Mode Register and ODT Characteristics	209
ODT for CA Update Time	211
DQ On-Die Termination	211
Output Driver and Termination Register Temperature and Voltage Sensitivity	214
ODT Mode Register	215
Asynchronous ODT	215
DQ ODT During Power-Down and Self Refresh Modes	217
ODT During Write Leveling Mode	217
Target Row Refresh Mode	218
TRR Mode Operation	218
Post-Package Repair	220
Failed Row Address Repair	220
Read Preamble Training	222
Electrical Specifications	223
Absolute Maximum Ratings	223
AC and DC Operating Conditions	223
AC and DC Input Measurement Levels	225
Input Levels for CKE	225
Input Levels for RESET_n	225
Differential Input Voltage for CK	225
Peak Voltage Calculation Method	226
Single-Ended Input Voltage for Clock	227
Differential Input Slew Rate Definition for Clock	228
Differential Input Cross-Point Voltage	229
Differential Input Voltage for DQS	230
Peak Voltage Calculation Method	230
Single-Ended Input Voltage for DQS	231
Differential Input Slew Rate Definition for DQS	232
Differential Input Cross-Point Voltage	233
Input Levels for ODT_CA	234
Output Slew Rate and Overshoot/Undershoot specifications	234
Single-Ended Output Slew Rate	234
Differential Output Slew Rate	235
Overshoot and Undershoot Specifications	235
Driver Output Timing Reference Load	236
LVSTL I/O System	237
Input/Output Capacitance	238
I _{DD} Specification Parameters and Test Conditions	239
I _{DD} Specifications	255
AC Timing	257



200b: x32 LPDDR4 SDRAM Introduction

CA Rx Voltage and Timing	267
DQ Tx Voltage and Timing	270
DRAM Data Timing	270
DQ Rx Voltage and Timing	271
Clock Specification	274
$t_{CK(abs)}$, $t_{CH(abs)}$, and $t_{CL(abs)}$	275
Clock Period Jitter	275
Clock Period Jitter Effects on Core Timing Parameters	275
Cycle Time Derating for Core Timing Parameters	276
Clock Cycle Derating for Core Timing Parameters	276
Clock Jitter Effects on Command/Address Timing Parameters	276
Clock Jitter Effects on READ Timing Parameters	276
Clock Jitter Effects on WRITE Timing Parameters	277
Revision History	278
Rev. F – 11/2020	278
Rev. E – 06/2020	278
Rev. D – 03/2020	278
Rev. C – 09/2019	278
Rev. B – 08/2019	278
Rev. A – 03/2019	278



List of Figures

Figure 1: Part Number Chart	2
Figure 2: Dual-Die, Dual-Channel Package Block Diagram	19
Figure 3: Quad-Die, Dual-Channel Package Block Diagram	20
Figure 4: 200-Ball Dual-Channel, Single-Rank Discrete FBGA	21
Figure 5: 200-Ball Dual-Channel, Dual-Rank Discrete FBGA	22
Figure 6: 200-Ball WFBGA – 10mm x 14.5mm (Package Code: NP)	24
Figure 7: 200-Ball VFBGA – 10mm x 14.5mm (Package Code: NQ)	25
Figure 8: Simplified State Diagram	32
Figure 9: Simplified State Diagram	33
Figure 10: Voltage Ramp and Initialization Sequence	35
Figure 11: ACTIVATE Command	69
Figure 12: ^t FAW Timing	69
Figure 13: DQS Read Preamble and Postamble – Toggling Preamble and 0.5 n CK Postamble	70
Figure 14: DQS Read Preamble and Postamble – Static Preamble and 1.5 n CK Postamble	71
Figure 15: DQS Write Preamble and Postamble – 0.5 n CK Postamble	71
Figure 16: DQS Write Preamble and Postamble – 1.5 n CK Postamble	72
Figure 17: Burst Read Timing	73
Figure 18: Burst Read Followed by Burst Write or Burst Mask Write	74
Figure 19: Seamless Burst Read	74
Figure 20: Read Timing	75
Figure 21: ^t LZ(DQS) Method for Calculating Transitions and Endpoint	76
Figure 22: ^t HZ(DQS) Method for Calculating Transitions and Endpoint	76
Figure 23: ^t LZ(DQ) Method for Calculating Transitions and Endpoint	77
Figure 24: ^t HZ(DQ) Method for Calculating Transitions and Endpoint	78
Figure 25: Burst WRITE Operation	80
Figure 26: Burst Write Followed by Burst Read	81
Figure 27: Write Timing	82
Figure 28: Method for Calculating ^t WPRE Transitions and Endpoints	83
Figure 29: Method for Calculating ^t WPST Transitions and Endpoints	83
Figure 30: MASK WRITE Command – Same Bank	84
Figure 31: MASK WRITE Command – Different Bank	85
Figure 32: MASKED WRITE Command with Write DBI Enabled; DM Enabled	90
Figure 33: WRITE Command with Write DBI Enabled; DM Disabled	91
Figure 34: WDQS Control Mode 1	92
Figure 35: Burst WRITE Operation	94
Figure 36: Burst READ Followed by Burst WRITE or Burst MASKED WRITE (ODT Disable)	95
Figure 37: Burst READ Followed by Burst WRITE or Burst MASKED WRITE (ODT Enable)	96
Figure 38: READ Operations: ^t CCD = MIN, Preamble = Toggle, 1.5 n CK Postamble	97
Figure 39: Seamless READ: ^t CCD = MIN + 1, Preamble = Toggle, 1.5 n CK Postamble	98
Figure 40: Consecutive READ: ^t CCD = MIN + 1, Preamble = Toggle, 0.5 n CK Postamble	98
Figure 41: Consecutive READ: ^t CCD = MIN + 1, Preamble = Static, 1.5 n CK Postamble	99
Figure 42: Consecutive READ: ^t CCD = MIN + 1, Preamble = Static, 0.5 n CK Postamble	99
Figure 43: Consecutive READ: ^t CCD = MIN + 2, Preamble = Toggle, 1.5 n CK Postamble	100
Figure 44: Consecutive READ: ^t CCD = MIN + 2, Preamble = Toggle, 0.5 n CK Postamble	101
Figure 45: Consecutive READ: ^t CCD = MIN + 2, Preamble = Static, 1.5 n CK Postamble	101
Figure 46: Consecutive READ: ^t CCD = MIN + 2, Preamble = Static, 0.5 n CK Postamble	102
Figure 47: Consecutive READ: ^t CCD = MIN + 3, Preamble = Toggle, 1.5 n CK Postamble	103
Figure 48: Consecutive READ: ^t CCD = MIN + 3, Preamble = Toggle, 0.5 n CK Postamble	103
Figure 49: Consecutive READ: ^t CCD = MIN + 3, Preamble = Static, 1.5 n CK Postamble	104
Figure 50: Consecutive READ: ^t CCD = MIN + 3, Preamble = Static, 0.5 n CK Postamble	104



Figure 51: Seamless WRITE: $t_{CCD} = \text{MIN}$, $0.5nCK$ Postamble	105
Figure 52: Seamless WRITE: $t_{CCD} = \text{MIN}$, $1.5nCK$ Postamble, $533 \text{ MHz} < \text{Clock Frequency} \leq 800 \text{ MHz}$, ODT Worst Timing Case	106
Figure 53: Seamless WRITE: $t_{CCD} = \text{MIN}$, $1.5nCK$ Postamble	107
Figure 54: Consecutive WRITE: $t_{CCD} = \text{MIN} + 1$, $0.5nCK$ Postamble	108
Figure 55: Consecutive WRITE: $t_{CCD} = \text{MIN} + 1$, $1.5nCK$ Postamble	108
Figure 56: Consecutive WRITE: $t_{CCD} = \text{MIN} + 2$, $0.5nCK$ Postamble	109
Figure 57: Consecutive WRITE: $t_{CCD} = \text{MIN} + 2$, $1.5nCK$ Postamble	109
Figure 58: Consecutive WRITE: $t_{CCD} = \text{MIN} + 3$, $0.5nCK$ Postamble	110
Figure 59: Consecutive WRITE: $t_{CCD} = \text{MIN} + 3$, $1.5nCK$ Postamble	111
Figure 60: Consecutive WRITE: $t_{CCD} = \text{MIN} + 4$, $1.5nCK$ Postamble	111
Figure 61: Burst READ Followed by Precharge – BL16, Toggling Preamble, $0.5nCK$ Postamble	113
Figure 62: Burst READ Followed by Precharge – BL32, $2nCK$, $0.5nCK$ Postamble	113
Figure 63: Burst WRITE Followed by PRECHARGE – BL16, $2nCK$ Preamble, $0.5nCK$ Postamble	114
Figure 64: Burst READ With Auto Precharge – BL16, Non-Toggling Preamble, $0.5nCK$ Postamble	115
Figure 65: Burst READ With Auto Precharge – BL32, Toggling Preamble, $1.5nCK$ Postamble	115
Figure 66: Burst WRITE With Auto Precharge – BL16, $2nCK$ Preamble, $0.5nCK$ Postamble	116
Figure 67: Command Input Timing with RAS Lock	120
Figure 68: Delay Time From WRITE-to-READ with Auto Precharge	120
Figure 69: All-Bank REFRESH Operation	123
Figure 70: Per-Bank REFRESH Operation	124
Figure 71: Postponing REFRESH Commands (Example)	126
Figure 72: Pulling in REFRESH Commands (Example)	126
Figure 73: Burst READ Operation Followed by Per-Bank Refresh	127
Figure 74: Burst READ With AUTO PRECHARGE Operation Followed by Per-Bank Refresh	128
Figure 75: Self Refresh Entry/Exit Timing	133
Figure 76: Self Refresh Entry/Exit Timing with Power-Down Entry/Exit	134
Figure 77: Command Input Timings after Power-Down Exit During Self Refresh	135
Figure 78: MRR, MRW, and MPC Commands Issuing Timing During t_{XSR}	136
Figure 79: MRR, MRW, and MPC Commands Issuing Timing During t_{RFC}	137
Figure 80: Basic Power-Down Entry and Exit Timing	139
Figure 81: Read and Read with Auto Precharge to Power-Down Entry	140
Figure 82: Write and Mask Write to Power-Down Entry	141
Figure 83: Write With Auto Precharge and Mask Write With Auto Precharge to Power-Down Entry	142
Figure 84: Refresh Entry to Power-Down Entry	143
Figure 85: ACTIVATE Command to Power-Down Entry	143
Figure 86: PRECHARGE Command to Power-Down Entry	144
Figure 87: Mode Register Read to Power-Down Entry	145
Figure 88: Mode Register Write to Power-Down Entry	146
Figure 89: MULTI PURPOSE Command for ZQCAL Start to Power-Down Entry	147
Figure 90: MODE REGISTER READ Operation	151
Figure 91: READ-to-MRR Timing	152
Figure 92: WRITE-to-MRR Timing	153
Figure 93: MRR Following Power-Down	154
Figure 94: MODE REGISTER WRITE Timing	154
Figure 95: VRCG Enable Timing	157
Figure 96: VRCG Disable Timing	157
Figure 97: V_{REF} Operating Range (V_{REFmax} , V_{REFmin})	158
Figure 98: V_{REF} Set-Point Tolerance and Step Size	159
Figure 99: t_{ref} for Short, Middle, and Long Timing Diagram	160
Figure 100: $V_{REF(CA)}$ Single-Step Increment	160
Figure 101: $V_{REF(CA)}$ Single-Step Decrement	161



Figure 102: $V_{REF(CA)}$ Full Step from $V_{REF,min}$ to $V_{REF,max}$	161
Figure 103: $V_{REF(CA)}$ Full Step from $V_{REF,max}$ to $V_{REF,min}$	161
Figure 104: V_{REF} Operating Range ($V_{REF,max}$, $V_{REF,min}$)	163
Figure 105: V_{REF} Set Tolerance and Step Size	164
Figure 106: $V_{REF(DQ)}$ Transition Time for Short, Middle, or Long Changes	165
Figure 107: $V_{REF(DQ)}$ Single-Step Size Increment	165
Figure 108: $V_{REF(DQ)}$ Single-Step Size Decrement	166
Figure 109: $V_{REF(DQ)}$ Full Step from $V_{REF,min}$ to $V_{REF,max}$	166
Figure 110: $V_{REF(DQ)}$ Full Step from $V_{REF,max}$ to $V_{REF,min}$	166
Figure 111: Command Bus Training Mode Entry – CA Training Pattern I/O with $V_{REF(CA)}$ Value Update	171
Figure 112: Consecutive $V_{REF(CA)}$ Value Update	172
Figure 113: Command Bus Training Mode Exit with Valid Command	173
Figure 114: Command Bus Training Mode Exit with Power-Down Entry	174
Figure 115: Write Leveling Timing – $t_{DQSL(MAX)}$	176
Figure 116: Write Leveling Timing – $t_{DQSL(MIN)}$	176
Figure 117: Clock Stop and Timing During Write Leveling	177
Figure 118: DQS _t /DQS _c to CK _t /CK _c Timings at the Pins Referenced from the Internal Latch	178
Figure 119: WRITE-FIFO – $t_{WPRE} = 2nCK$, $t_{WPST} = 0.5nCK$	180
Figure 120: READ-FIFO – $t_{WPRE} = 2nCK$, $t_{WPST} = 0.5nCK$, $t_{RPRE} = \text{Toggle}$, $t_{RPST} = 1.5nCK$	181
Figure 121: READ-FIFO – $t_{RPRE} = \text{Toggle}$, $t_{RPST} = 1.5nCK$	182
Figure 122: Read DQ Calibration Training Timing: Read-to-Read DQ Calibration	185
Figure 123: Read DQ Calibration Training Timing: Read DQ Calibration to Read DQ Calibration/Read	185
Figure 124: MPC[READ DQ CALIBRATION] Following Power-Down State	187
Figure 125: WRITE-to-MPC[WRITE-FIFO] Operation Timing	189
Figure 126: MPC[WRITE-FIFO]-to-MPC[READ-FIFO] Timing	190
Figure 127: MPC[READ-FIFO] to Read Timing	191
Figure 128: MPC[WRITE-FIFO] with DQ ODT Timing	192
Figure 129: Power-Down Exit to MPC[WRITE-FIFO] Timing	193
Figure 130: Interval Oscillator Offset – OSC_{offset}	195
Figure 131: In Case of DQS Interval Oscillator is Stopped by MPC Command	196
Figure 132: In Case of DQS Interval Oscillator is Stopped by DQS Interval Timer	197
Figure 133: Temperature Sensor Timing	199
Figure 134: ZQCAL Timing	200
Figure 135: Frequency Set Point Switching Timing	204
Figure 136: Training for Two Frequency Set Points	206
Figure 137: Example of Switching Between Two Trained Frequency Set Points	206
Figure 138: Example of Switching to a Third Trained Frequency Set Point	207
Figure 139: ODT for CA	208
Figure 140: ODT for CA Setting Update Timing in 4-Clock Cycle Command	211
Figure 141: Functional Representation of DQ ODT	212
Figure 142: Asynchronous ODTon/ODToff Timing	216
Figure 143: Target Row Refresh Mode	219
Figure 144: Post-Package Repair Timing	221
Figure 145: Read Preamble Training	222
Figure 146: Input Timing Definition for CKE	225
Figure 147: Input Timing Definition for RESET _n	225
Figure 148: CK Differential Input Voltage	226
Figure 149: Definition of Differential Clock Peak Voltage	227
Figure 150: Clock Single-Ended Input Voltage	227
Figure 151: Differential Input Slew Rate Definition for CK _t , CK _c	228
Figure 152: V_{ix} Definition (Clock)	229
Figure 153: DQS Differential Input Voltage	230



Figure 154: Definition of Differential DQS Peak Voltage	231
Figure 155: DQS Single-Ended Input Voltage	231
Figure 156: Differential Input Slew Rate Definition for DQS_t, DQS_c	232
Figure 157: V_{ix} Definition (DQS)	233
Figure 158: Single-Ended Output Slew Rate Definition	235
Figure 159: Differential Output Slew Rate Definition	235
Figure 160: Overshoot and Undershoot Definition	236
Figure 161: Driver Output Timing Reference Load	237
Figure 162: LVSTL I/O Cell	237
Figure 163: Pull-Up Calibration	238
Figure 164: t_{CMDCKE} Timing	261
Figure 165: t_{ESCKE} Timing	264
Figure 166: CA Receiver (Rx) Mask	267
Figure 167: Across Pin $V_{REF(CA)}$ Voltage Variation	267
Figure 168: CA Timings at the DRAM Pins	268
Figure 169: CA t_{cIPW} and $SRIN_{cIVW}$ Definition (for Each Input Pulse)	268
Figure 170: CA V_{IHL_AC} Definition (for Each Input Pulse)	268
Figure 171: Read Data Timing Definitions – t_{QH} and t_{DQSQ} Across DQ Signals per DQS Group	270
Figure 172: DQ Receiver (Rx) Mask	271
Figure 173: Across Pin V_{REF} DQ Voltage Variation	271
Figure 174: DQ-to-DQS t_{DQS2DQ} and t_{DQDQ}	272
Figure 175: DQ t_{DIPW} and $SRIN_{dIVW}$ Definition for Each Input Pulse	273
Figure 176: DQ $V_{IHL(AC)}$ Definition (for Each Input Pulse)	273



List of Tables

Table 1: Key Timing Parameters	1
Table 2: Part Number List	2
Table 3: Device Configuration	18
Table 4: Refresh Requirement Parameters	18
Table 5: Ball/Pad Descriptions	23
Table 6: Mode Register Contents	26
Table 7: I _{DD} Parameters – Single Die	27
Table 8: I _{DD6} Full-Array Self Refresh Current	28
Table 9: SDRAM Addressing – Dual-Channel Die	30
Table 10: SDRAM Addressing – Single-Channel Die	31
Table 11: Mode Register Default Settings	34
Table 12: Voltage Ramp Conditions	34
Table 13: Initialization Timing Parameters	36
Table 14: Reset Timing Parameter	37
Table 15: Power Supply Conditions	37
Table 16: Power-Off Timing	37
Table 17: Mode Register Assignments	38
Table 18: MR0 Device Feature 0 (MA[5:0] = 00h)	39
Table 19: MR0 Op-Code Bit Definitions	39
Table 20: MR1 Device Feature 1 (MA[5:0] = 01h)	40
Table 21: MR1 Op-Code Bit Definitions	41
Table 22: Burst Sequence for Read	42
Table 23: Burst Sequence for Write	42
Table 24: MR2 Device Feature 2 (MA[5:0] = 02h)	43
Table 25: MR2 Op-Code Bit Definitions	43
Table 26: Frequency Ranges for RL, WL, nWR, and nRTP Settings	45
Table 27: MR3 I/O Configuration 1 (MA[5:0] = 03h)	45
Table 28: MR3 Op-Code Bit Definitions	46
Table 29: MR4 Device Temperature (MA[5:0] = 04h)	47
Table 30: MR4 Op-Code Bit Definitions	47
Table 31: MR5 Basic Configuration 1 (MA[5:0] = 05h)	48
Table 32: MR5 Op-Code Bit Definitions	48
Table 33: MR6 Basic Configuration 2 (MA[5:0] = 06h)	48
Table 34: MR6 Op-Code Bit Definitions	48
Table 35: MR7 Basic Configuration 3 (MA[5:0] = 07h)	48
Table 36: MR7 Op-Code Bit Definitions	48
Table 37: MR8 Basic Configuration 4 (MA[5:0] = 08h)	49
Table 38: MR8 Op-Code Bit Definitions	49
Table 39: MR9 Test Mode (MA[5:0] = 09h)	49
Table 40: MR9 Op-Code Definitions	49
Table 41: MR10 Calibration (MA[5:0] = 0Ah)	49
Table 42: MR10 Op-Code Bit Definitions	50
Table 43: MR11 ODT Control (MA[5:0] = 0Bh)	50
Table 44: MR11 Op-Code Bit Definitions	50
Table 45: MR12 Register Information (MA[5:0] = 0Ch)	51
Table 46: MR12 Op-Code Bit Definitions	51
Table 47: MR13 Register Control (MA[5:0] = 0Dh)	51
Table 48: MR13 Op-Code Bit Definition	52
Table 49: Mode Register 14 (MA[5:0] = 0Eh)	53
Table 50: MR14 Op-Code Bit Definition	53



200b: x32 LPDDR4 SDRAM Introduction

Table 51: V_{REF} Setting for Range[0] and Range[1]	54
Table 52: MR15 Register Information (MA[5:0] = 0Fh)	55
Table 53: MR15 Op-code Bit Definition	55
Table 54: MR15 Invert Register Pin Mapping	55
Table 55: MR16 PASR Bank Mask (MA[5:0] = 010h)	55
Table 56: MR16 Op-Code Bit Definitions	55
Table 57: MR17 PASR Segment Mask (MA[5:0] = 11h)	56
Table 58: MR17 PASR Segment Mask Definitions	56
Table 59: MR17 PASR Segment Mask	56
Table 60: MR18 Register Information (MA[5:0] = 12h)	57
Table 61: MR18 LSB DQS Oscillator Count	57
Table 62: MR19 Register Information (MA[5:0] = 13h)	57
Table 63: MR19 DQS Oscillator Count	57
Table 64: MR20 Register Information (MA[5:0] = 14h)	58
Table 65: MR20 Register Information	58
Table 66: MR20 Invert Register Pin Mapping	58
Table 67: MR21 Register Information (MA[5:0] = 15h)	58
Table 68: MR22 Register Information (MA[5:0] = 16h)	58
Table 69: MR22 Register Information	59
Table 70: MR23 Register Information (MA[5:0] = 17h)	60
Table 71: MR23 Register Information	60
Table 72: MR24 Register Information (MA[5:0] = 18h) when MR0 OP[2] = 0b	60
Table 73: MR24 Register Information when MR0 OP[2] = 0b	61
Table 74: MR24 Register Information (MA[5:0] = 18h) when MR0 OP[2] = 1b	61
Table 75: MR24 Register Information when MR0 OP[2] = 1b	61
Table 76: MR25 Register Information (MA[5:0] = 19h)	62
Table 77: MR25 Register Information	62
Table 78: MR26:29 Register Information (MA[5:0] = 1Ah–1Dh)	62
Table 79: MR30 Register Information (MA[5:0] = 1Eh)	62
Table 80: MR30 Register Information	63
Table 81: MR31 Register Information (MA[5:0] = 1Fh)	63
Table 82: MR32 Register Information (MA[5:0] = 20h)	63
Table 83: MR32 Register Information	63
Table 84: MR33:35 Register Information (MA[5:0] = 21h–23h)	64
Table 85: MR36 Register Information (MA[5:0] = 24h)	64
Table 86: MR36 Register Information	64
Table 87: MR37:38 Register Information (MA[5:0] = 25h–26h)	64
Table 88: MR39 Register Information (MA[5:0] = 27h)	64
Table 89: MR39 Register Information	64
Table 90: MR40 Register Information (MA[5:0] = 28h)	64
Table 91: MR40 Register Information	65
Table 92: MR41:47 Register Information (MA[5:0] = 29h–2Fh)	65
Table 93: MR48:63 Register Information (MA[5:0] = 30h–3Fh)	65
Table 94: Command Truth Table	66
Table 95: Reference Voltage for $t_{LZ}(DQS)$, $t_{HZ}(DQS)$ Timing Measurements	77
Table 96: Reference Voltage for $t_{LZ}(DQ)$, $t_{HZ}(DQ)$ Timing Measurements	78
Table 97: Method for Calculating t_{WPRE} Transitions and Endpoints	83
Table 98: Reference Voltage for t_{WPST} Timing Measurements	84
Table 99: Same Bank (ODT Disabled)	86
Table 100: Different Bank (ODT Disabled)	86
Table 101: Same Bank (ODT Enabled)	87
Table 102: Different Bank (ODT Enabled)	87



Table 103: Function Behavior of DMI Signal During WRITE, MASKED WRITE, and READ Operations	88
Table 104: WDQS_On/WDQS_Off Definition	93
Table 105: WDQS_On/WDQS_Off Allowable Variation Range	93
Table 106: DQS Turn-Around Parameter	94
Table 107: Precharge Bank Selection	112
Table 108: Timing Between Commands (PRECHARGE and AUTO PRECHARGE): DQ ODT is Disable	116
Table 109: Timing Between Commands (PRECHARGE and AUTO PRECHARGE): DQ ODT is Enable	119
Table 110: Bank and Refresh Counter Increment Behavior	121
Table 111: REFRESH Command Timing Constraints	123
Table 112: Legacy REFRESH Command Timing Constraints	125
Table 113: Modified REFRESH Command Timing Constraints	125
Table 114: Refresh Requirement Parameters	128
Table 115: REFRESH Command With RFM	130
Table 116: Refresh Management Parameters	130
Table 117: RFM Operation Example (One Bank)	131
Table 118: MRR	150
Table 119: Truth Table for MRR and MRW	155
Table 120: MRR/MRW Timing Constraints: DQ ODT is Disable	155
Table 121: MRR/MRW Timing Constraints: DQ ODT is Enable	156
Table 122: VRCG Enable/Disable Timing	157
Table 123: Internal $V_{REF(CA)}$ Specifications	162
Table 124: Internal $V_{REF(DQ)}$ Specifications	167
Table 125: Mapping MR12 Op Code and DQ Numbers	169
Table 126: Mapping CA Input Pin and DQ Output Pin	171
Table 127: Write Leveling Timing Parameters	177
Table 128: Write Leveling Setup and Hold Timing	177
Table 129: MPC Command Definition	179
Table 130: MPC Commands	180
Table 131: Timing Constraints for Training Commands	182
Table 132: Invert Mask Assignments	184
Table 133: Read DQ Calibration Bit Ordering and Inversion Example	186
Table 134: MR Setting vs. DMI Status	187
Table 135: MPC[WRITE-FIFO] AC Timing	193
Table 136: DQS Oscillator Matching Error Specification	195
Table 137: DQS Interval Oscillator AC Timing	197
Table 138: Temperature Sensor	199
Table 139: ZQ Calibration Parameters	200
Table 140: Mode Register Function With Two Physical Registers	202
Table 141: Relation Between MR Setting and DRAM Operation	203
Table 142: Frequency Set Point AC Timing	204
Table 143: t_{FC} Value Mapping	204
Table 144: t_{FC} Value Mapping: Example	205
Table 145: Pull-Down Driver Characteristics – ZQ Calibration	207
Table 146: Pull-Up Characteristics – ZQ Calibration	207
Table 147: Valid Calibration Points	207
Table 148: Command Bus ODT State	209
Table 149: ODT DC Electrical Characteristics – up to 3200 Mb/s	209
Table 150: ODT DC Electrical Characteristics – Beyond 3200 Mb/s	210
Table 151: ODT DC Electrical Characteristics – up to 3200 Mb/s	212
Table 152: ODT DC Electrical Characteristics – Beyond 3200 Mb/s	213
Table 153: Output Driver and Termination Register Sensitivity Definition	214
Table 154: Output Driver and Termination Register Temperature and Voltage Sensitivity	214



Table 155: ODTL _{ON} and ODTL _{OFF} Latency Values	215
Table 156: Termination State in Write Leveling Mode	217
Table 157: Post-Package Repair Timing Parameters	221
Table 158: Absolute Maximum DC Ratings	223
Table 159: Recommended DC Operating Conditions	223
Table 160: Input Leakage Current	223
Table 161: Input/Output Leakage Current	224
Table 162: Operating Temperature Range	224
Table 163: Input Levels	225
Table 164: Input Levels	225
Table 165: CK Differential Input Voltage	226
Table 166: Clock Single-Ended Input Voltage	228
Table 167: Differential Input Slew Rate Definition for CK _t , CK _c	228
Table 168: Differential Input Level for CK _t , CK _c	229
Table 169: Differential Input Slew Rate for CK _t , CK _c	229
Table 170: Cross-Point Voltage for Differential Input Signals (Clock)	230
Table 171: DQS Differential Input Voltage	230
Table 172: DQS Single-Ended Input Voltage	232
Table 173: Differential Input Slew Rate Definition for DQS _t , DQS _c	232
Table 174: Differential Input Level for DQS _t , DQS _c	233
Table 175: Differential Input Slew Rate for DQS _t , DQS _c	233
Table 176: Cross-Point Voltage for Differential Input Signals (DQS)	234
Table 177: Input Levels for ODT _{CA}	234
Table 178: Single-Ended Output Slew Rate	234
Table 179: Differential Output Slew Rate	235
Table 180: AC Overshoot/Undershoot Specifications	236
Table 181: Overshoot/Undershoot Specification for CKE and RESET	236
Table 182: Input/Output Capacitance	238
Table 183: I _{DD} Measurement Conditions	239
Table 184: CA Pattern for I _{DD4R} for BL = 16	239
Table 185: CA Pattern for I _{DD4W} for BL = 16	240
Table 186: Data Pattern for I _{DD4W} (DBI Off) for BL = 16	240
Table 187: Data Pattern for I _{DD4R} (DBI Off) for BL = 16	241
Table 188: Data Pattern for I _{DD4W} (DBI On) for BL = 16	243
Table 189: Data Pattern for I _{DD4R} (DBI On) for BL = 16	244
Table 190: CA Pattern for I _{DD4R} for BL = 32	245
Table 191: CA Pattern for I _{DD4W} for BL = 32	246
Table 192: Data Pattern for I _{DD4W} (DBI Off) for BL = 32	247
Table 193: Data Pattern for I _{DD4R} (DBI Off) for BL = 32	248
Table 194: Data Pattern for I _{DD4W} (DBI On) for BL = 32	250
Table 195: Data Pattern for I _{DD4R} (DBI On) for BL = 32	252
Table 196: I _{DD} Specification Parameters and Operating Conditions	255
Table 197: Clock Timing	257
Table 198: Read Output Timing	257
Table 199: Write Timing	259
Table 200: CKE Input Timing	260
Table 201: Command Address Input Timing	261
Table 202: Boot Timing Parameters (10–55 MHz)	262
Table 203: Mode Register Timing Parameters	262
Table 204: Core Timing Parameters	263
Table 205: CA Bus ODT Timing	264
Table 206: CA Bus Training Parameters	264



200b: x32 LPDDR4 SDRAM Introduction

Table 207: Asynchronous ODT Turn On and Turn Off Timing	265
Table 208: Temperature Derating Parameters	266
Table 209: DRAM CMD/ADR, CS	269
Table 210: DQs In Receive Mode	273
Table 211: Definitions and Calculations	274
Table 212: $t_{CK(abs)}$, $t_{CH(abs)}$, and $t_{CL(abs)}$ Definitions	275



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Product Specification

General Description

The 8Gb Mobile Low-Power DDR4 SDRAM is a high-speed CMOS, dynamic random-access memory. The device is internally configured with x16 I/O, 8-banks.

Each of the x16's 1,073,741,824-bit banks is organized as 65,536 rows by 1024 columns by 16 bits.

General Notes

Throughout the data sheet, figures and text refer to DQs as "DQ." DQ should be interpreted as any or all DQ collectively, unless specifically stated otherwise.

"DQS" and "CK" should be interpreted as DQS_t, DQS_c and CK_t, CK_c respectively, unless specifically stated otherwise. "CA" includes all CA pins used for a given density.

In timing diagrams, "CMD" is used as an indicator only. Actual signals occur on CA[5:0]. V_{REF} indicates $V_{REF(CA)}$ and $V_{REF(DQ)}$.

Complete functionality may be described throughout the entire document. Any page or diagram may have been simplified to convey a topic and may not be inclusive of all requirements.

Any specific requirement takes precedence over a general statement.

Any functionality not specifically stated herein is considered undefined, illegal, is not supported, and will result in unknown operation.



Device Configuration

Table 3: Device Configuration

		512M32 (16Gb/package)	1G32 (32Gb/package)
Die organization in the package	Channel A, Rank 0	x16 mode x 1 die	x16 mode x 1 die
	Channel A, Rank 1	–	x16 mode x 1 die
	Channel B, Rank 0	x16 mode x 1 die	x16 mode x 1 die
	Channel B, Rank 1	–	x16 mode x 1 die
Die addressing	Memory density (per die)	8Gb	8Gb
	Memory density (per channel)	8Gb	8Gb
	Configuration	64Mb x 16 DQ x 8 banks	64Mb x 16 DQ x 8 banks
	Number of channels (per die)	1	1
	Number of banks (per channel)	8	8
	Array prefetch (bits, per channel)	256	256
	Number of rows (per channel)	65,536	65,536
	Number of columns (fetch boundaries)	64	64
	Page size (bytes)	2048	2048
	Channel density (bits per channel)	8,589,934,592	8,589,934,592
	Total density (bits per die)	8,589,934,592	8,589,934,592
	Bank address	BA[2:0]	BA[2:0]
	Row address	R[15:0]	R[15:0]
	Column address	C[9:0]	C[9:0]
	Burst starting address boundary	64 bit	64 bit

Note: 1. Refer to Package Block Diagram section in Product specification and SDRAM Addressing section in General LPDDR4 specification.

Refresh Requirement Parameters

Table 4: Refresh Requirement Parameters

Parameter	Symbol	8Gb Single-Channel Die	Unit
REFRESH cycle time (all banks)	^t RFCab	280	ns
REFRESH cycle time (per bank)	^t RFCpb	140	ns
Per bank refresh to per bank refresh time (different bank)	^t PBR2PBR	90	ns

Note: 1. This table only describes refresh parameters which are density dependent. Refer to Refresh Requirement section in General LPDDR4 specification for all the refresh parameters.



Package Block Diagrams

Figure 2: Dual-Die, Dual-Channel Package Block Diagram

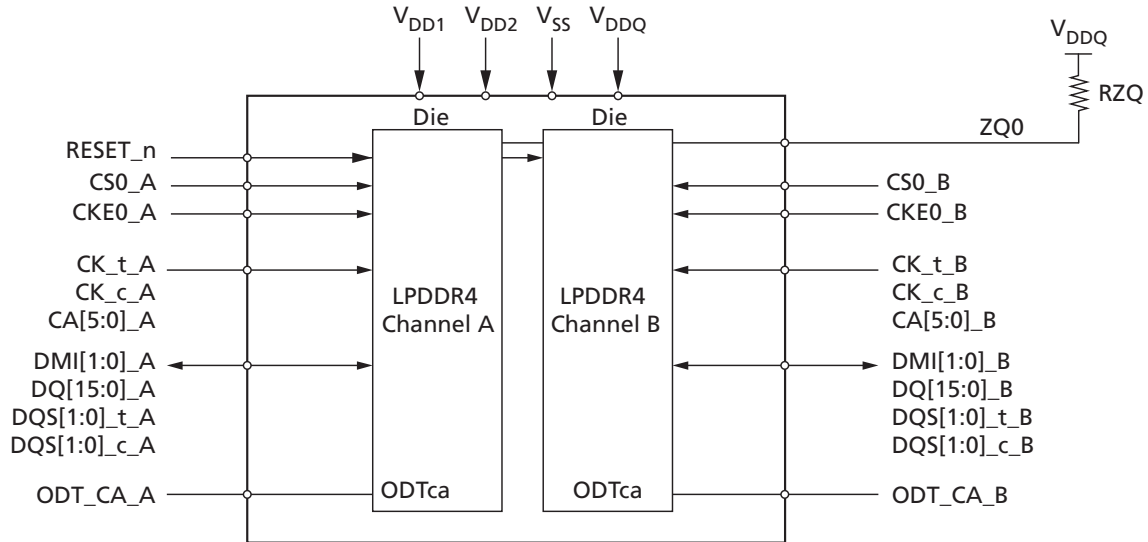
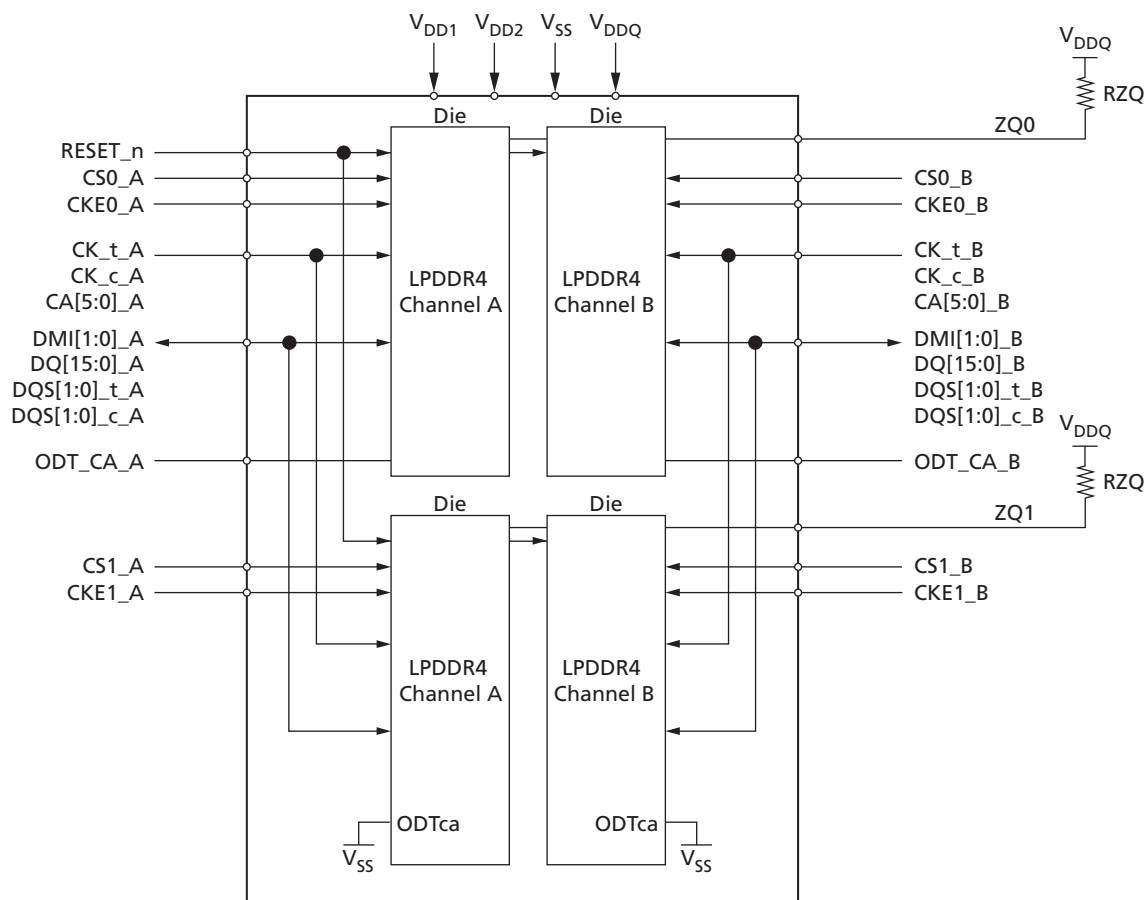



Figure 3: Quad-Die, Dual-Channel Package Block Diagram


Note: 1. ODT_CA for Rank 0 of each channel is wired to the respective ODT ball. ODT_CA for Rank 1 of each channel is wired to V_{SS} in the package.



Ball Assignments and Descriptions

Figure 4: 200-Ball Dual-Channel, Single-Rank Discrete FBGA

	1	2	3	4	5	6	7	8	9	10	11	12
A	DNU	DNU	V _{SS}	V _{DD2}	ZQ0			NC	V _{DD2}	V _{SS}	DNU	DNU
B	DNU	DQ0_A	V _{DDQ}	DQ7_A	V _{DDQ}			V _{DDQ}	DQ15_A	V _{DDQ}	DQ8_A	DNU
C	V _{SS}	DQ1_A	DMI0_A	DQ6_A	V _{SS}			V _{SS}	DQ14_A	DMI1_A	DQ9_A	V _{SS}
D	V _{DDQ}	V _{SS}	DQS0_t_A	V _{SS}	V _{DDQ}			V _{DDQ}	V _{SS}	DQS1_t_A	V _{SS}	V _{DDQ}
E	V _{SS}	DQ2_A	DQS0_c_A	DQ5_A	V _{SS}			V _{SS}	DQ13_A	DQS1_c_A	DQ10_A	V _{SS}
F	V _{DD1}	DQ3_A	V _{DDQ}	DQ4_A	V _{DD2}			V _{DD2}	DQ12_A	V _{DDQ}	DQ11_A	V _{DD1}
G	V _{SS}	ODT_CA_A	V _{SS}	V _{DD1}	V _{SS}			V _{SS}	V _{DD1}	V _{SS}	NC	V _{SS}
H	V _{DD2}	CA0_A	NC	CS0_A	V _{DD2}			V _{DD2}	CA2_A	CA3_A	CA4_A	V _{DD2}
J	V _{SS}	CA1_A	V _{SS}	CKE0_A	NC			CK_t_A	CK_c_A	V _{SS}	CA5_A	V _{SS}
K	V _{DD2}	V _{SS}	V _{DD2}	V _{SS}	NC			NC	V _{SS}	V _{DD2}	V _{SS}	V _{DD2}
L												
M												
N	V _{DD2}	V _{SS}	V _{DD2}	V _{SS}	NC			NC	V _{SS}	V _{DD2}	V _{SS}	V _{DD2}
P	V _{SS}	CA1_B	V _{SS}	CKE0_B	NC			CK_t_B	CK_c_B	V _{SS}	CA5_B	V _{SS}
R	V _{DD2}	CA0_B	NC	CS0_B	V _{DD2}			V _{DD2}	CA2_B	CA3_B	CA4_B	V _{DD2}
T	V _{SS}	ODT_CA_B	V _{SS}	V _{DD1}	V _{SS}			V _{SS}	V _{DD1}	V _{SS}	RESET_n	V _{SS}
U	V _{DD1}	DQ3_B	V _{DDQ}	DQ4_B	V _{DD2}			V _{DD2}	DQ12_B	V _{DDQ}	DQ11_B	V _{DD1}
V	V _{SS}	DQ2_B	DQS0_c_B	DQ5_B	V _{SS}			V _{SS}	DQ13_B	DQS1_c_B	DQ10_B	V _{SS}
W	V _{DDQ}	V _{SS}	DQS0_t_B	V _{SS}	V _{DDQ}			V _{DDQ}	V _{SS}	DQS1_t_B	V _{SS}	V _{DDQ}
Y	V _{SS}	DQ1_B	DMI0_B	DQ6_B	V _{SS}			V _{SS}	DQ14_B	DMI1_B	DQ9_B	V _{SS}
AA	DNU	DQ0_B	V _{DDQ}	DQ7_B	V _{DDQ}			V _{DDQ}	DQ15_B	V _{DDQ}	DQ8_B	DNU
AB	DNU	DNU	V _{SS}	V _{DD2}	V _{SS}			V _{SS}	V _{DD2}	V _{SS}	DNU	DNU
	1	2	3	4	5	6	7	8	9	10	11	12

Top View (ball down)

LPDDR4_A (Channel A)
LPDDR4_B (Channel B)
ZQ, ODT_CA, RESET
Supply
Ground


Figure 5: 200-Ball Dual-Channel, Dual-Rank Discrete FBGA

	1	2	3	4	5	6	7	8	9	10	11	12
A	DNU	DNU	V _{SS}	V _{DD2}	ZQ0			ZQ1	V _{DD2}	V _{SS}	DNU	DNU
B	DNU	DQ0_A	V _{DDQ}	DQ7_A	V _{DDQ}			V _{DDQ}	DQ15_A	V _{DDQ}	DQ8_A	DNU
C	V _{SS}	DQ1_A	DMI0_A	DQ6_A	V _{SS}			V _{SS}	DQ14_A	DMI1_A	DQ9_A	V _{SS}
D	V _{DDQ}	V _{SS}	DQS0_t_A	V _{SS}	V _{DDQ}			V _{DDQ}	V _{SS}	DQS1_t_A	V _{SS}	V _{DDQ}
E	V _{SS}	DQ2_A	DQS0_c_A	DQ5_A	V _{SS}			V _{SS}	DQ13_A	DQS1_c_A	DQ10_A	V _{SS}
F	V _{DD1}	DQ3_A	V _{DDQ}	DQ4_A	V _{DD2}			V _{DD2}	DQ12_A	V _{DDQ}	DQ11_A	V _{DD1}
G	V _{SS}	ODT_CA_A	V _{SS}	V _{DD1}	V _{SS}			V _{SS}	V _{DD1}	V _{SS}	NC	V _{SS}
H	V _{DD2}	CA0_A	CS1_A	CS0_A	V _{DD2}			V _{DD2}	CA2_A	CA3_A	CA4_A	V _{DD2}
J	V _{SS}	CA1_A	V _{SS}	CKE0_A	CKE1_A			CK_t_A	CK_c_A	V _{SS}	CA5_A	V _{SS}
K	V _{DD2}	V _{SS}	V _{DD2}	V _{SS}	NC			NC	V _{SS}	V _{DD2}	V _{SS}	V _{DD2}
L												
M												
N	V _{DD2}	V _{SS}	V _{DD2}	V _{SS}	NC			NC	V _{SS}	V _{DD2}	V _{SS}	V _{DD2}
P	V _{SS}	CA1_B	V _{SS}	CKE0_B	CKE1_B			CK_t_B	CK_c_B	V _{SS}	CA5_B	V _{SS}
R	V _{DD2}	CA0_B	CS1_B	CS0_B	V _{DD2}			V _{DD2}	CA2_B	CA3_B	CA4_B	V _{DD2}
T	V _{SS}	ODT_CA_B	V _{SS}	V _{DD1}	V _{SS}			V _{SS}	V _{DD1}	V _{SS}	RESET_n	V _{SS}
U	V _{DD1}	DQ3_B	V _{DDQ}	DQ4_B	V _{DD2}			V _{DD2}	DQ12_B	V _{DDQ}	DQ11_B	V _{DD1}
V	V _{SS}	DQ2_B	DQS0_c_B	DQ5_B	V _{SS}			V _{SS}	DQ13_B	DQS1_c_B	DQ10_B	V _{SS}
W	V _{DDQ}	V _{SS}	DQS0_t_B	V _{SS}	V _{DDQ}			V _{DDQ}	V _{SS}	DQS1_t_B	V _{SS}	V _{DDQ}
Y	V _{SS}	DQ1_B	DMI0_B	DQ6_B	V _{SS}			V _{SS}	DQ14_B	DMI1_B	DQ9_B	V _{SS}
AA	DNU	DQ0_B	V _{DDQ}	DQ7_B	V _{DDQ}			V _{DDQ}	DQ15_B	V _{DDQ}	DQ8_B	DNU
AB	DNU	DNU	V _{SS}	V _{DD2}	V _{SS}			V _{SS}	V _{DD2}	V _{SS}	DNU	DNU
	1	2	3	4	5	6	7	8	9	10	11	12

Top View (ball down)






 LPDDR4_A (Channel A)	 LPDDR4_B (Channel B)	 ZQ, ODT_CA, RESET	 Supply	 Ground
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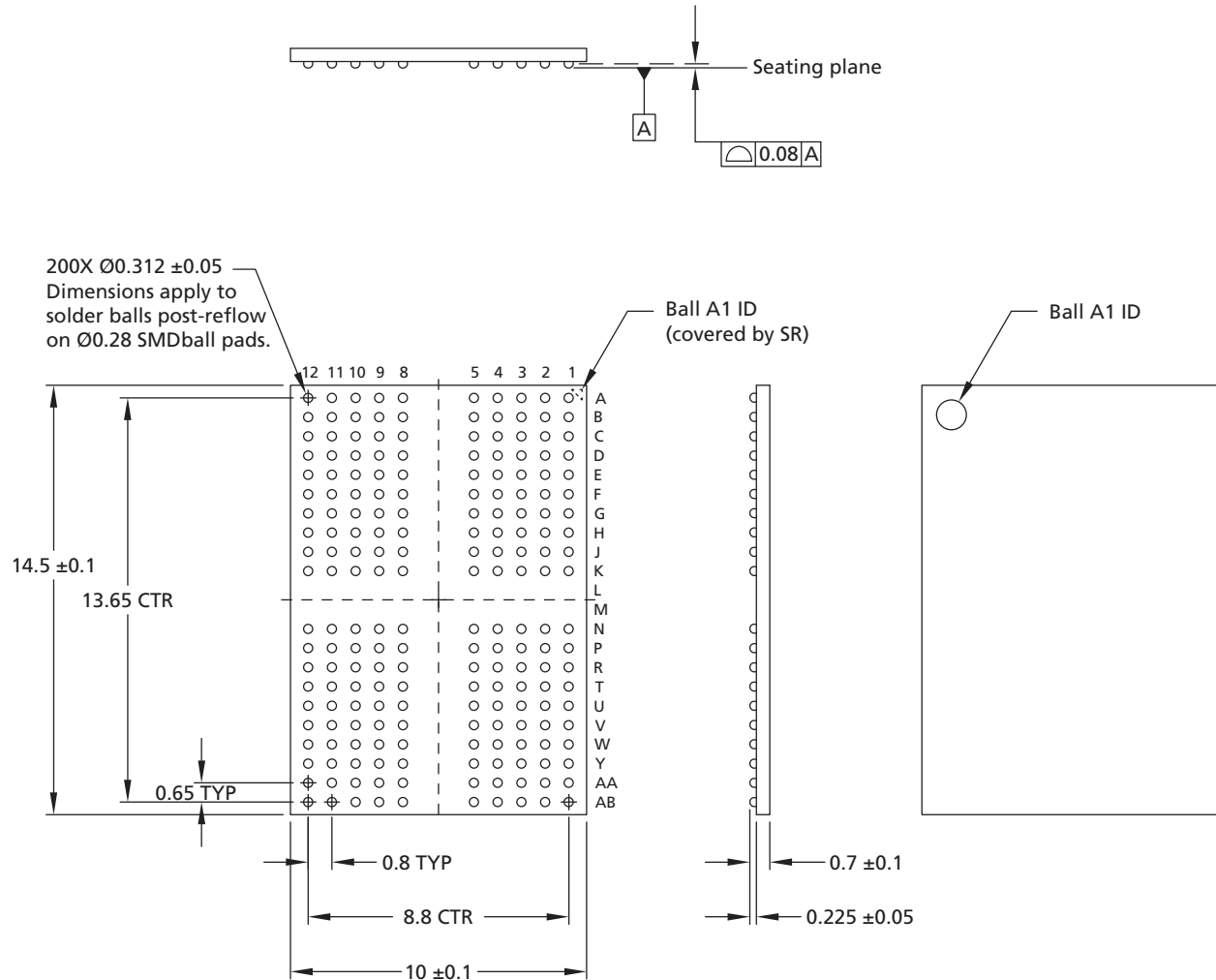

Table 5: Ball/Pad Descriptions

Symbol	Type	Description
CK_t_A, CK_c_A, CK_t_B, CK_c_B	Input	Clock: CK_t and CK_c are differential clock inputs. All address, command and control input signals are sampled on positive edge of CK_t and the negative edge of CK_c. AC timings for CA parameters are referenced to clock. Each channel (A, B) has its own clock pair.
CKE0_A, CKE1_A, CKE0_B, CKE1_B	Input	Clock enable: CKE HIGH activates and CKE LOW deactivates the internal clock signals, input buffers, and output drivers. Power saving modes are entered and exited via CKE transitions. CKE is sampled at the rising edge of CK.
CS0_A, CS1_A, CS0_B, CS1_B	Input	Chip select: Each rank (0,1) in each channel (A, B) has its own CS signals.
CA[5:0]_A, CA[5:0]_B	Input	Command/address inputs: Provide the command and address inputs according to the command truth table. Each channel (A, B) has its own CA signals.
ODT_CA_A, ODT_CA_B	Input	CA ODT control: The ODT_CA pin is used in conjunction with the mode register to turn on/off the on-die termination for CA pins. It is bonded to V _{DD2} within the package, or at the package ball, for the terminating rank, and the non-terminating ranks are bonded to V _{SS} (or left floating with a weak pull-down on the DRAM die). The terminating rank is the DRAM that terminates the CA bus for all die on the same channel.
DQ[15:0]_A, DQ[15:0]_B	I/O	Data input/output: Bidirectional data bus.
DQS[1:0]_t_A, DQS[1:0]_c_A, DQS[1:0]_t_B, DQS[1:0]_c_B	I/O	Data strobe: DQS_t and DQS_c are bidirectional differential output clock signals used to strobe data during a READ or WRITE. The data strobe is generated by the DRAM for a READ and is edge-aligned with data. The data strobe is generated by the SoC memory controller for a WRITE and is trained to precede data. Each byte of data has a data strobe signal pair. Each channel (A, B) has its own DQS_t and DQS_c strobes.
DMI[1:0]_A, DMI[1:0]_B	I/O	Data mask/Data bus inversion: DMI is a dual use bidirectional signal used to indicate data to be masked, and data which is inverted on the bus. For data bus inversion (DBI), the DMI signal is driven HIGH when the data on the data bus is inverted, or driven LOW when the data is in its normal state. DBI can be disabled via a mode register setting. For data mask, the DMI signal is used in combination with the data lines to indicate data to be masked in a MASK WRITE command (see the Data Mask (DM) and Data Bus Inversion (DBI) sections for details). The data mask function can be disabled via a mode register setting. Each byte of data has a DMI signal. Each channel has its own DMI signals.
ZQ0, ZQ1	Reference	ZQ calibration reference: Used to calibrate the output drive strength and the termination resistance. The ZQ pin shall be connected to V _{DDQ} through a 240Ω ±1% resistor.
V _{DDQ} , V _{DD1} , V _{DD2}	Supply	Power supplies: Isolated on the die for improved noise immunity.
V _{SS}	Supply	Ground reference: Power supply ground reference.
RESET_n	Input	RESET: When asserted LOW, the RESET pin resets all channels of the die.
DNU	–	Do not use: Must be grounded or left floating.
NC	–	No connect: Not internally connected.

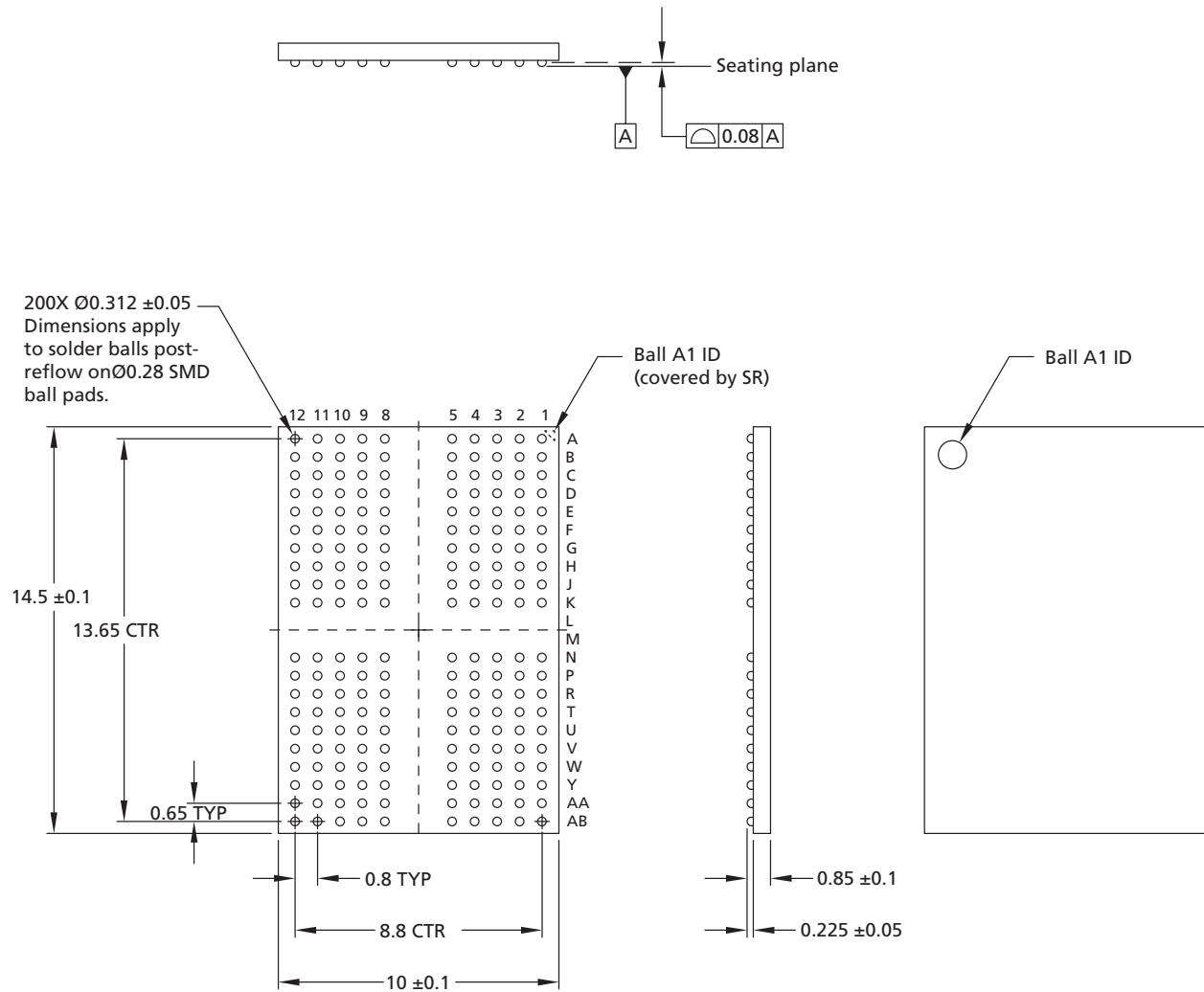


Package Dimensions

Figure 6: 200-Ball WFBGA – 10mm x 14.5mm (Package Code: NP)



- Notes:
1. All dimensions are in millimeters.
 2. Solder ball composition: SAC302 with NiAu pads (Sn3Ag0.2Cu).


Figure 7: 200-Ball VFBGA – 10mm x 14.5mm (Package Code: NQ)


- Notes:
1. All dimensions are in millimeters.
 2. Solder ball composition: SAC302 with NiAu pads (Sn3Ag0.2Cu).


MR0, MR3, MR[6:5], MR8, MR13, MR[25:24] Definition
Table 6: Mode Register Contents

Notes 1 and 2 apply to entire table.

Notes 1 and 2 apply to entire table.

Mode Register	OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
MR0						RFM sup- port	Latency mode	REF
	OP[0] = 0b: Both legacy and modified refresh mode supported OP[1] = 0b: Device supports normal latency OP[2] = 0b: Device supports TRR							
MR3						PPRP ³		
	OP[2] = 0b: PPR protection disabled (default) 1b: PPR protection enabled							
MR5	Manufacturer ID							
	1111 1111b : Micron							
MR6	Revision ID1							
	0000 0101b							
MR8	I/O width		Density					
	OP[7:6] = 00b: x16/channel		OP[5:2] = 0100b: 8Gb single channel die					
MR13						VRO		
	OP[2] = 0b: Normal operation (default) 1b: Output the V _{REF(CA)} value on DQ7 and V _{REF(DQ)} value on DQ6							
MR24	TRR mode				Unlimited MAC	MAC value		
	OP[3:0] = 1000b: Unlimited MAC OP[7] = 0b: Disable (default) 1b: Reserved							
MR25	PPR resources ⁴							
	Bank 7	Bank 6	Bank 5	Bank 4	Bank 3	Bank 2	Bank 1	Bank 0
	0b: PPR resource is not available 1b: PPR resource is available							

- Notes:
1. The contents of MR0, MR3, MR[6:5], MR8, MR13, and MR[25:24] will reflect information specific to each die in these packages.
 2. Other bits not defined above and other mode registers are referred to Mode Register Assignments and Definitions section.
 3. When not using PPR function, PPR protection should be enabled to prevent unintended PPR entry.(MR3 OP[2]=1b).
 4. Before using PPR function, confirm the availability of PPR resource by reading MR25.



I_{DD} Parameters

Refer to I_{DD} Specification Parameters and Test Conditions section for detailed conditions.

Table 7: I_{DD} Parameters – Single Die

V_{DD2}, V_{DDQ} = 1.06–1.17V; V_{DD1} = 1.70–1.95V; T_C = –25°C to +85°C

Parameter	Supply	Speed Grade	Unit	Note
		4266 Mb/s		
I _{DD01}	V _{DD1}	4.00	mA	
I _{DD02}	V _{DD2}	29.00		
I _{DD0Q}	V _{DDQ}	0.75		
I _{DD2P1}	V _{DD1}	1.10	mA	
I _{DD2P2}	V _{DD2}	1.80		
I _{DD2PQ}	V _{DDQ}	0.75		
I _{DD2PS1}	V _{DD1}	1.10	mA	
I _{DD2PS2}	V _{DD2}	1.80		
I _{DD2PSQ}	V _{DDQ}	0.75		
I _{DD2N1}	V _{DD1}	1.20	mA	
I _{DD2N2}	V _{DD2}	16.00		
I _{DD2NQ}	V _{DDQ}	0.75		
I _{DD2NS1}	V _{DD1}	1.20	mA	
I _{DD2NS2}	V _{DD2}	12.00		
I _{DD2NSQ}	V _{DDQ}	0.75		
I _{DD3P1}	V _{DD1}	1.10	mA	
I _{DD3P2}	V _{DD2}	4.80		
I _{DD3PQ}	V _{DDQ}	0.75		
I _{DD3PS1}	V _{DD1}	1.10	mA	
I _{DD3PS2}	V _{DD2}	4.80		
I _{DD3PSQ}	V _{DDQ}	0.75		
I _{DD3N1}	V _{DD1}	1.50	mA	
I _{DD3N2}	V _{DD2}	22.00		
I _{DD3NQ}	V _{DDQ}	0.75		
I _{DD3NS1}	V _{DD1}	1.50	mA	
I _{DD3NS2}	V _{DD2}	18.00		
I _{DD3NSQ}	V _{DDQ}	0.75		
I _{DD4R1}	V _{DD1}	2.50	mA	2, 3
I _{DD4R2}	V _{DD2}	263.00		
I _{DD4RQ}	V _{DDQ}	73.88		
I _{DD4W1}	V _{DD1}	1.50	mA	3
I _{DD4W2}	V _{DD2}	195.00		
I _{DD4WQ}	V _{DDQ}	0.75		


Table 7: I_{DD} Parameters – Single Die (Continued)
 $V_{DD2}, V_{DDQ} = 1.06\text{--}1.17\text{V}; V_{DD1} = 1.70\text{--}1.95\text{V}; T_C = -25^\circ\text{C to } +85^\circ\text{C}$

Parameter	Supply	Speed Grade	Unit	Note
		4266 Mb/s		
I_{DD51}	V_{DD1}	9.00	mA	
I_{DD52}	V_{DD2}	90.00		
I_{DD5Q}	V_{DDQ}	0.75		
I_{DD5AB1}	V_{DD1}	1.70	mA	
I_{DD5AB2}	V_{DD2}	22.00		
I_{DD5ABQ}	V_{DDQ}	0.75		
I_{DD5PB1}	V_{DD1}	1.70	mA	
I_{DD5PB2}	V_{DD2}	22.00		
I_{DD5PBQ}	V_{DDQ}	0.75		

- Notes:
1. Published I_{DD} values except I_{DD4RQ} are the maximum I_{DD} values considering the worst-case conditions of process, temperature, and voltage. Refer to I_{DD6} Full-Array Self Refresh Current table for I_{DD6} .
 2. I_{DD4RQ} value is reference only. Typical value. DBI disabled, $V_{OH} = V_{DDQ}/3$, $T_C = 25^\circ\text{C}$.
 3. Measurement conditions of I_{DD4R} and I_{DD4W} values: DBI disabled, $BL = 16$.

Table 8: I_{DD6} Full-Array Self Refresh Current
 $V_{DD2}, V_{DDQ} = 1.06\text{--}1.17\text{V}; V_{DD1} = 1.70\text{--}1.95\text{V}$

Temperature	Supply	Full-Array Self Refresh Current	Unit
25°C	V_{DD1}	0.19	mA
	V_{DD2}	0.46	
	V_{DDQ}	0.01	
85°C	V_{DD1}	1.50	
	V_{DD2}	6.00	
	V_{DDQ}	0.75	

- Note:
1. I_{DD6} 25°C is the typical value in the distribution with nominal V_{DD} and a reference-only value. I_{DD6} 85°C is the maximum I_{DD} guaranteed value considering the worst-case conditions of process, temperature, and voltage.



General LPDDR4 Specification

Functional Description

The Mobile Low-Power DDR4 SDRAM (LPDDR4) is a high-speed CMOS, dynamic random-access memory internally configured with either 1 or 2 channels. Each channel is comprised of 16 DQs and 8 banks.

LPDDR4 uses a 2-tick, single-data-rate (SDR) protocol on the CA bus to reduce the number of input signals in the system. The term "2-tick" means that the command/address is decoded across two transactions, such that half of the command/address is captured with each of two consecutive rising edges of CK. The 6-bit CA bus contains command, address, and bank information. Some commands such as READ, WRITE, MASKED WRITE, and ACTIVATE require two consecutive 2-tick SDR commands to complete the instruction.

LPDDR4 uses a double-data-rate (DDR) protocol on the DQ bus to achieve high-speed operation. The DDR interface transfers two data bits to each DQ lane in one clock cycle and is matched to a $16n$ -prefetch DRAM architecture. A write/read access consists of a single $16n$ -bit-wide data transfer to/from the DRAM core and 16 corresponding n -bit-wide data transfers at the I/O pins.

Read and write accesses to the device are burst-oriented. Accesses start at a selected column address and continue for a programmed number of columns in a programmed sequence.

Accesses begin with the registration of an ACTIVATE command to open a row in the memory core, followed by a WRITE or READ command to access column data within the open row. The address and bank address (BA) bits registered by the ACTIVATE command are used to select the bank and row to be opened. The address and BA bits registered with the WRITE or READ command are used to select the bank and the starting column address for the burst access.

Prior to normal operation, the LPDDR4 SDRAM must be initialized. Following sections provide detailed information about device initialization, register definition, command descriptions and device operations.

SDRAM Addressing

The table below includes all SDRAM addressing options defined by JEDEC. Under the Device Configuration heading near the beginning of this data sheet are addressing details for this product data sheet.

Table 9: SDRAM Addressing – Dual-Channel Die

Memory Density (Per Die)		4Gb	6Gb	8Gb	12Gb	16Gb	24Gb	32Gb
Memory density (per channel)		2Gb	3Gb	4Gb	6Gb	8Gb	12Gb	16Gb
Configuration		16Mb × 16DQ × 8 banks × 2 channels	24Mb × 16DQ × 8 banks × 2 channels	32Mb × 16DQ × 8 banks × 2 channels	48Mb × 16DQ × 8 banks × 2 channels	64Mb × 16DQ × 8 banks × 2 channels	96Mb × 16DQ × 8 banks × 2 channels	128Mb × 16DQ × 8 banks × 2 channels
Number of chan- nels (per die)		2	2	2	2	2	2	2
Number of banks (per channel)		8	8	8	8	8	8	8
Array prefetch (bits, per channel)		256	256	256	256	256	256	256
Number of rows (per channel)		16,384	24,576	32,768	49,152	65,536	98,304	131,072
Number of col- umns (fetch boun- daries)		64	64	64	64	64	64	64
Page size (bytes)		2048	2048	2048	2048	2048	2048	2048
Channel density (bits per channel)		2,147,483,648	3,221,225,472	4,294,967,296	6,442,450,944	8,589,934,592	12,884,901,888	17,179,869,184
Total density (bits per die)		4,294,967,296	6,442,450,944	8,589,934,592	12,884,901,888	17,179,869,184	25,769,803,776	34,359,738,368
Bank address		BA[2:0]	BA[2:0]	BA[2:0]	BA[2:0]	BA[2:0]	BA[2:0]	BA[2:0]
×16	Row add	R[13:0]	R[14:0] (R13 = 0 when R14 = 1)	R[14:0]	R[15:0] (R14 = 0 when R15 = 1)	R[15:0]	R[16:0] (R15 = 0 when R16 = 1)	R[16:0]
	Col. add	C[9:0]	C[9:0]	C[9:0]	C[9:0]	C[9:0]	C[9:0]	C[9:0]
Burst starting ad- dress boundary		64 bit	64 bit	64 bit	64 bit	64 bit	64 bit	64 bit

Table 10: SDRAM Addressing – Single-Channel Die

Memory Density (Per Die)		2Gb	3Gb	4Gb	6Gb	8Gb	12Gb	16Gb
Memory density (per channel)		2Gb	3Gb	4Gb	6Gb	8Gb	12Gb	16Gb
Configuration		16Mb × 16 DQ × 8 banks	24Mb × 16 DQ × 8 banks	32Mb × 16 DQ × 8 banks	48Mb × 16 DQ × 8 banks	64Mb × 16 DQ × 8 banks	96Mb × 16 DQ × 8 banks	128Mb × 16 DQ × 8 banks
Number of chan- nels (per die)		1	1	1	1	1	1	1
Number of banks (per channel)		8	8	8	8	8	8	8
Array prefetch (bits, per channel)		256	256	256	256	256	256	256
Number of rows (per channel)		16,384	24,576	32,768	49,152	65,536	98,304	131,072
Number of col- umns (fetch boun- daries)		64	64	64	64	64	64	64
Page size (bytes)		2048	2048	2048	2048	2048	2048	2048
Channel density (bits per channel)		2,147,483,648	3,221,225,472	4,294,967,296	6,442,450,944	8,589,934,592	12,884,901,888	17,179,869,184
Total density (bits per die)		2,147,483,648	3,221,225,472	4,294,967,296	6,442,450,944	8,589,934,592	12,884,901,888	17,179,869,184
Bank address		BA[2:0]	BA[2:0]	BA[2:0]	BA[2:0]	BA[2:0]	BA[2:0]	BA[2:0]
×16	Row add	R[13:0]	R[14:0] (R13 = 0 when R14 = 1)	R[14:0]	R[15:0] (R14 = 0 when R15 = 1)	R[15:0]	R[16:0] (R15 = 0 when R16 = 1)	R[16:0]
	Col. add	C[9:0]	C[9:0]	C[9:0]	C[9:0]	C[9:0]	C[9:0]	C[9:0]
Burst starting ad- dress boundary		64 bit	64 bit	64 bit	64 bit	64 bit	64 bit	64 bit

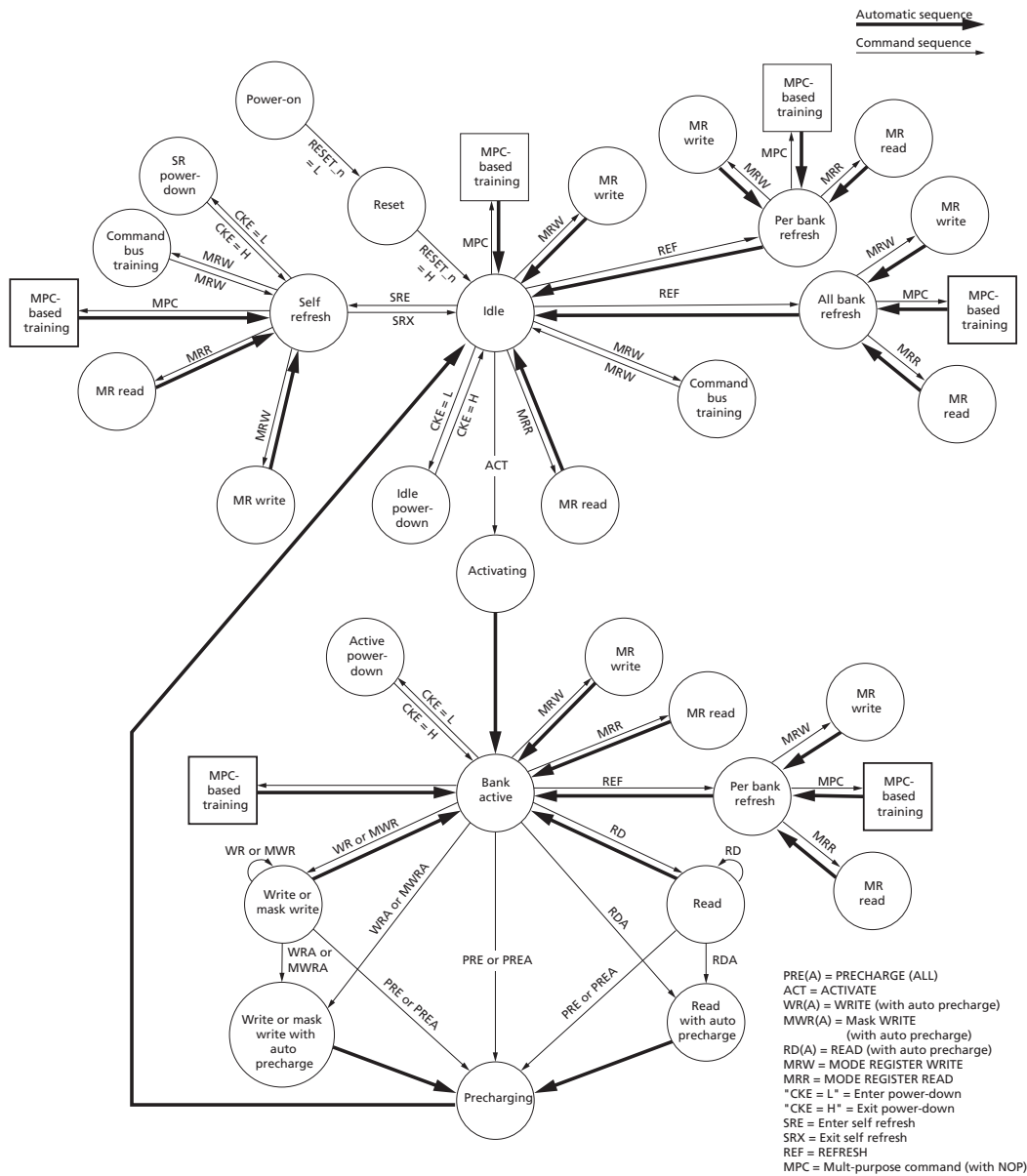
- Notes:
1. The lower two column addresses (C[1:0]) are assumed to be zero and are not transmitted on the CA bus.
 2. Row and column address values on the CA bus that are not used for a particular density should be at valid logic levels.
 3. For non-binary memory densities, only a quarter of the row address space is invalid. When the MSB address bit is HIGH, then the MSB - 1 address bit must be LOW.



Simplified Bus Interface State Diagram

The state diagram provides a simplified illustration of the bus interface, supported state transitions, and the commands that control them. For a complete description of device behavior, use the information provided in the state diagram with the truth tables and timing specifications. The truth tables describe device behavior and applicable restrictions when considering the actual state of all banks. For command descriptions, see the Commands and Timing section.

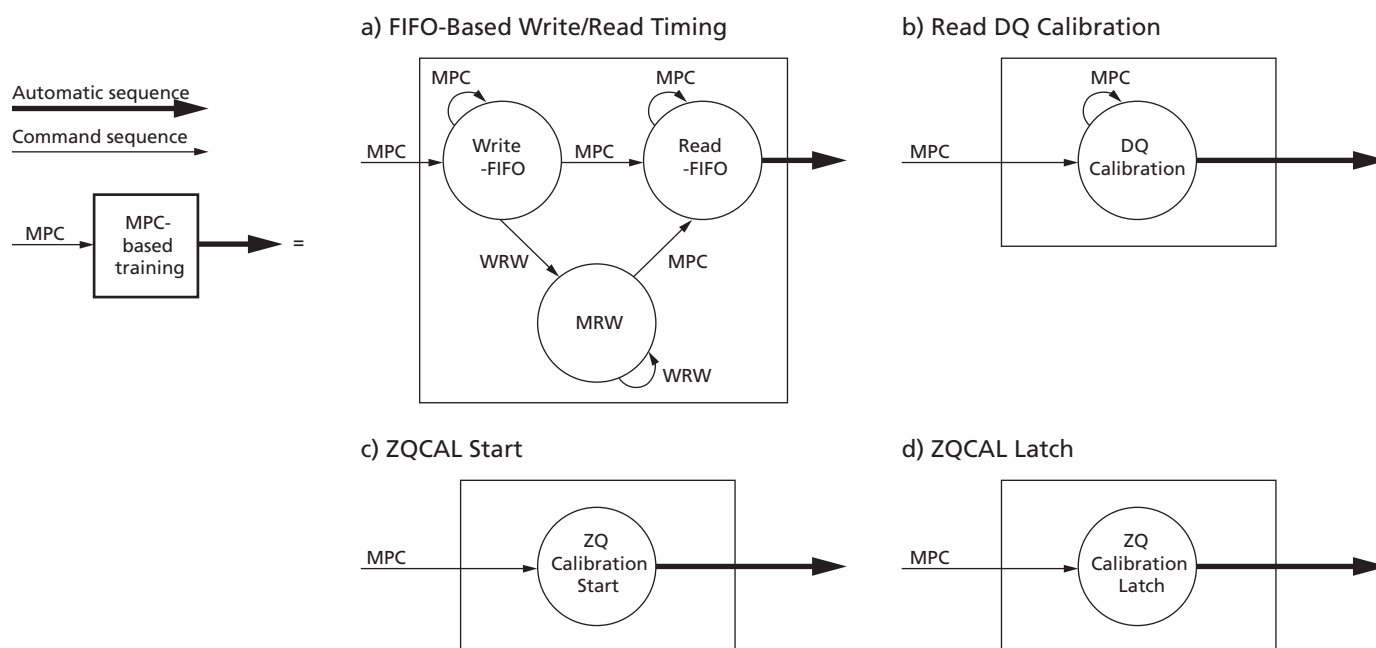
Figure 8: Simplified State Diagram



Notes: 1. From the self refresh state, the device can enter power-down, MRR, MRW, or any of the training modes initiated with the MPC command. See the Self Refresh section.



2. All banks are precharged in the idle state.
3. In the case of using an MRW command to enter a training mode, the state machine will not automatically return to the idle state at the conclusion of training. See the applicable training section for more information.
4. In the case of an MPC command to enter a training mode, the state machine may not automatically return to the idle state at the conclusion of training. See the applicable training section for more information.
5. This diagram is intended to provide an overview of the possible state transitions and commands to control them; however, it does not contain the details necessary to operate the device. In particular, situations involving more than one bank are not captured in complete detail.
6. States that have an "automatic return" and can be accessed from more than one prior state (that is, MRW from either idle or active states) will return to the state where they were initiated (that is, MRW from idle will return to idle).
7. The RESET pin can be asserted from any state and will cause the device to enter the reset state. The diagram shows RESET applied from the power-on and idle states as an example, but this should not be construed as a restriction on RESET.
8. MRW commands from the active state cannot change operating parameters of the device that affect timing. Mode register fields which may be changed via MRW from the active state include: MR1-OP[3:0], MR1-OP[7], MR3-OP[7:6], MR10-OP[7:0], MR11-OP[7:0], MR13-OP[5], MR15-OP[7:0], MR16-OP[7:0], MR17-OP[7:0], MR20-OP[7:0], and MR22-OP[4:0].

Figure 9: Simplified State Diagram


Power-Up and Initialization

To ensure proper functionality for power-up and reset initialization, default values for the MR settings are provided in the table below.


Table 11: Mode Register Default Settings

Item	Mode Register Setting	Default Setting	Description
FSP-OP/WR	MR13 OP[7:6]	00b	FSP-OP/WR[0] are enabled
WLS	MR2 OP[6]	0b	WRITE latency set A is selected
WL	MR2 OP[5:3]	000b	WL = 4
RL	MR2 OP[2:0]	000b	RL = 6, $nRTP = 8$
nWR	MR1 OP[6:4]	000b	$nWR = 6$
DBI-WR/RD	MR3 OP[7:6]	00b	Write and read DBI are disabled
CA ODT	MR11 OP[6:4]	000b	CA ODT is disabled
DQ ODT	MR11 OP[2:0]	000b	DQ ODT is disabled
$V_{REF(CA)}$ setting	MR12 OP[6]	1b	$V_{REF(CA)}$ range[1] is enabled
$V_{REF(CA)}$ value	MR12 OP[5:0]	001101b	Range1: 27.2% of V_{DD2}
$V_{REF(DQ)}$ setting	MR14 OP[6]	1b	$V_{REF(DQ)}$ range[1] enabled
$V_{REF(DQ)}$ value	MR14 OP[5:0]	001101b	Range1: 27.2% of V_{DDQ}

The following sequence must be used to power up the device. Unless specified otherwise, this procedure is mandatory. The power-up sequence of all channels must proceed simultaneously.

Voltage Ramp

1. While applying power (after T_a), RESET_n should be held LOW ($\leq 0.2 \times V_{DD2}$), and all other inputs must be between $V_{IL,min}$ and $V_{IH,max}$. The device outputs remain at High-Z while RESET_n is held LOW. Power supply voltage ramp requirements are provided in the table below. V_{DD1} must ramp at the same time or earlier than V_{DD2} . V_{DD2} must ramp at the same time or earlier than V_{DDQ} .

Table 12: Voltage Ramp Conditions

After...	Applicable Conditions
Ta is reached	V_{DD1} must be greater than V_{DD2}
	V_{DD2} must be greater than $V_{DDQ} - 200mV$

- Notes:
1. T_a is the point when any power supply first reaches 300mV.
 2. Voltage ramp conditions in above table apply between T_a and power-off (controlled or uncontrolled).
 3. T_b is the point at which all supply and reference voltages are within their defined operating ranges.
 4. Power ramp duration t_{INIT0} ($T_b - T_a$) must not exceed 20ms.
 5. The voltage difference between any V_{SS} and V_{SSQ} must not exceed 100mV.

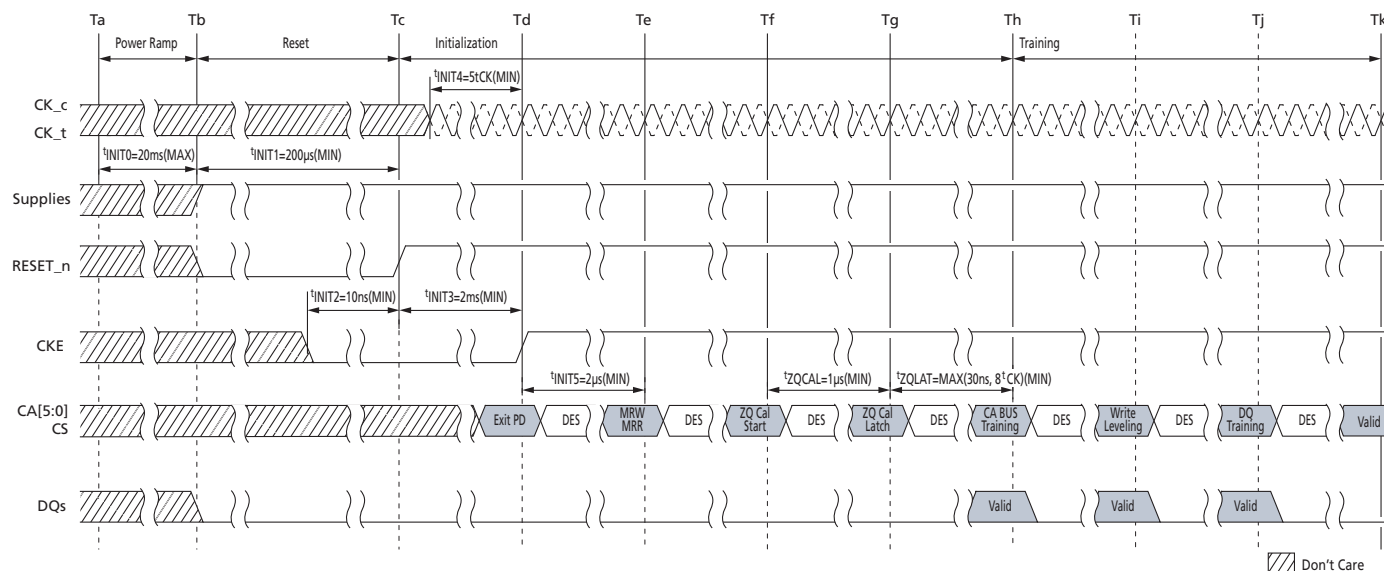
2. Following completion of the of the voltage ramp (T_b), RESET_n must be held LOW for t_{INIT1} . DQ, DMI, DQS_t, and DQS_c voltage levels must be between V_{SSQ} and V_{DDQ} during voltage ramp to avoid latch-up. CK_t and CK_c, CS, and CA input levels must be between V_{SS} and V_{DD2} during voltage ramp to avoid latch-up. Voltage ramp power supply requirements are provided in the table below.



200b: x32 LPDDR4 SDRAM General LPDDR4 Specification

3. Beginning at T_b , RESET_n must remain LOW for at least $t_{INIT1}(T_c)$, after which RESET_n can be de-asserted to HIGH(T_c). At least 10ns before CKE de-assertion, CKE is required to be set LOW. All other input signals are "Don't Care."

Figure 10: Voltage Ramp and Initialization Sequence



Note: 1. Training is optional and may be done at the system designer's discretion. The order of training may be different than what is shown here.

4. After RESET_n is de-asserted(T_c), wait at least t_{INIT3} before activating CKE. CK_t, CK_c must be started and stabilized for t_{INIT4} before CKE goes active(T_d). CS must remain LOW when the controller activates CKE.

5. After CKE is set to HIGH, wait a minimum of t_{INIT5} to issue any MRR or MRW commands(T_e). For MRR and MRW commands, the clock frequency must be within the range defined for t_{CKb} . Some AC parameters (for example, t_{DQSCK}) could have relaxed timings (such as t_{DQSCKb}) before the system is appropriately configured.

6. After completing all MRW commands to set the pull-up, pull-down, and Rx termination values, the controller can issue the ZQCAL START command to the memory(T_f). This command is used to calibrate the V_{OH} level and the output impedance over process, voltage, and temperature. In systems where more than one device share one external ZQ resistor, the controller must not overlap the ZQ calibration sequence of each device. The ZQ calibration sequence is completed after t_{ZQCAL} (T_g). The ZQCAL LATCH command must be issued to update the DQ drivers and DQ + CA ODT to the calibrated values.

7. After t_{ZQLAT} is satisfied (T_h), the command bus (internal $V_{REF(CA)}$, CS, and CA) should be trained for high-speed operation by issuing an MRW command (command bus training mode). This command is used to calibrate the device's internal V_{REF} and align CS/CA with CK for high-speed operation. The device will power-up with receivers configured for low-speed operations and with $V_{REF(CA)}$ set to a default factory setting. Normal device operation at clock speeds higher than t_{CKb} may not be possible until command bus training is complete. The command bus training MRW command uses the CA bus as inputs for the calibration data stream, and it outputs the results asynchro-



nously on the DQ bus. See command bus training in the MRW section for information on how to enter/exit the training mode.

8. After command bus training, the controller must perform write leveling. Write leveling mode is enabled when MR2 OP[7] is HIGH(Ti). See the Write Leveling section for a detailed description of the write leveling entry and exit sequence. In write leveling mode, the controller adjusts write DQS timing to the point where the device recognizes the start of write DQ data burst with desired WRITE latency.

9. After write leveling, the DQ bus (internal $V_{REF(DQ)}$, DQS, and DQ) should be trained for high-speed operation using the MPC TRAINING commands and by issuing MRW commands to adjust $V_{REF(DQ)}$. The device will power-up with receivers configured for low-speed operations and with $V_{REF(DQ)}$ set to a default factory setting. Normal device operation at clock speeds higher than t_{CKb} should not be attempted until DQ bus training is complete. The MPC[READ DQ CALIBRATION] command is used together with MPC[READ-FIFO] or MPC[WRITE-FIFO] commands to train the DQ bus without disturbing the memory array contents. See the DQ Bus Training section for more information on the DQ bus training sequence.

10. At T_k , the device is ready for normal operation and is ready to accept any valid command. Any mode registers that have not previously been configured for normal operation should be written at this time.

Table 13: Initialization Timing Parameters

Parameter	Min	Max	Unit	Comment
t_{INIT0}	–	20	ms	Maximum voltage ramp time
t_{INIT1}	200	–	μ s	Minimum RESET_n LOW time after completion of voltage ramp
t_{INIT2}	10	–	ns	Minimum CKE LOW time before RESET_n goes HIGH
t_{INIT3}	2	–	ms	Minimum CKE LOW time after RESET_n goes HIGH
t_{INIT4}	5	–	t_{CK}	Minimum stable clock before first CKE HIGH
t_{INIT5}	2	–	μ s	Minimum idle time before first MRW/MRR command
t_{CKb}	Note 1, 2	Note 1, 2	ns	Clock cycle time during boot

- Notes:
1. Minimum t_{CKb} guaranteed by DRAM test is 18ns.
 2. The system may boot at a higher frequency than dictated by minimum t_{CKb} . The higher boot frequency is system dependent.

Reset Initialization with Stable Power

The following sequence is required for RESET at no power interruption initialization.

1. Assert RESET_n below $0.2 \times V_{DD2}$ anytime when reset is needed. RESET_n needs to be maintained for minimum t_{PW_RESET} . CKE must be pulled LOW at least 10ns before de-asserting RESET_n.
2. Repeat steps 4–10 in Voltage Ramp section.


Table 14: Reset Timing Parameter

Parameter	Value		Unit	Comment
	Min	Max		
t_{PW_RESET}	100	–	ns	Minimum RESET_n LOW time for reset initialization with stable power

Power-Off Sequence

Controlled Power-Off

While powering off, CKE must be held LOW ($\leq 0.2 \times V_{DD2}$); all other inputs must be between $V_{IL,min}$ and $V_{IH,max}$. The device outputs remain at High-Z while CKE is held LOW.

DQ, DMI, DQS_t, and DQS_c voltage levels must be between V_{SSQ} and V_{DDQ} during the power-off sequence to avoid latch-up. CK_t, CK_c, CS, and CA input levels must be between V_{SS} and V_{DD2} during the power-off sequence to avoid latch-up.

Tx is the point where any power supply drops below the minimum value specified in the minimum DC Operating Condition.

Tz is the point where all power supplies are below 300mV. After Tz, the device is powered off.

Table 15: Power Supply Conditions

The voltage difference between V_{SS} and V_{SSQ} must not exceed 100mV

Between...	Applicable Conditions
Tx and Tz	V_{DD1} must be greater than V_{DD2}
	V_{DD2} must be greater than $V_{DDQ} - 200mV$

Uncontrolled Power-Off

When an uncontrolled power-off occurs, the following conditions must be met.

- At Tx, when the power supply drops below the minimum values specified in the Recommended DC Operating Conditions table, all power supplies must be turned off and all power supply current capacity must be at zero, except for any static charge remaining in the system.
- After Tz (the point at which all power supplies first reach 300mV), the device must power off. During this period, the relative voltage between power supplies is uncontrolled. V_{DD1} and V_{DD2} must decrease with a slope lower than $0.5 V/\mu s$ between Tx and Tz.

An uncontrolled power-off sequence can occur a maximum of 400 times over the life of the device.

Table 16: Power-Off Timing

Parameter	Symbol	Min	Max	Unit
Power-off ramp time	t_{POFF}	–	2	sec



Mode Registers

Mode Register Assignments and Definitions

Mode register definitions are provided in the Mode Register Assignments table. In the access column of the table, R indicates read-only; W indicates write-only; R/W indicates read- or write-capable or enabled. The MRR command is used to read from a register. The MRW command is used to write to a register.

Table 17: Mode Register Assignments

Notes 1–5 apply to entire table

Notes 1-3 apply to entire table

MR#	MA[5:0]	Function	Access	OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0	
0	00h	Device info	R	CATR	RFU	RFU	RZQI		RFM support	Latency mode	REF	
1	01h	Device feature 1	W	RD-PST	nWR (for AP)			RD-PRE	WR-PRE	BL		
2	02h	Device feature 2	W	WR Lev	WLS	WL			RL			
3	03h	I/O config-1	W	DBI-WR	DBI-RD	PDDS			PPRP	WR-PST	PU-CAL	
4	04h	Refresh and training	R /W	TUF	Thermal offset		PPRE	SR abort	Refresh rate			
5	05h	Basic config-1	R	Manufacturer ID								
6	06h	Basic config-2	R	Revision ID1								
7	07h	Basic config-3	R	Revision ID2								
8	08h	Basic config-4	R	I/O width		Density				Type		
9	09h	Test mode	W	Vendor-specific test mode								
10	0Ah	I/O calibration	W	RFU								ZQ RST
11	0Bh	ODT	W	RFU	CA ODT			RFU	DQ ODT			
12	0Ch	V _{REF(CA)}	R/W	RFU	VR _{CA}	V _{REF(CA)}						
13	0Dh	Register control	W	FSP-OP	FSP-WR	DMD	RRO	VRCG	VRO	RPT	CBT	
14	0Eh	V _{REF(DQ)}	R/W	RFU	VR _{DQ}	V _{REF(DQ)}						
15	0Fh	DQI-LB	W	Lower-byte invert register for DQ calibration								
16	10h	PASR_Bank	W	PASR bank mask								
17	11h	PASR_Seg	W	PASR segment mask								
18	12h	IT-LSB	R	DQS oscillator count – LSB								
19	13h	IT-MSB	R	DQS oscillator count – MSB								
20	14h	DQI-UB	W	Upper-byte invert register for DQ calibration								
21	15h	Vendor use	W	RFU								
22	16h	ODT feature 2	W	ODTD for x8_2ch		ODTD-CA	ODTE-CS	ODTE-CK	SoC ODT			
23	17h	DQS oscillator stop	W	DQS oscillator run-time setting								


Table 17: Mode Register Assignments (Continued)

Notes 1–5 apply to entire table

MR#	MA[5:0]	Function	Access	OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
24	18h	TRR control when MR0 OP2 = 0b	R/W	TRR mode	TRR mode BAn			Unltd MAC	MAC value		
		RFM control when MR0 OP2 = 1b	R	RAAMMT		RAAIMT					RFM
25	19h	PPR resources	R	B7	B6	B5	B4	B3	B2	B1	B0
26~29	1Ah~1Dh	—	—	Reserved for future use							
30	1Eh	Reserved for test	W	SDRAM will ignore							
31	1Fh	—	—	Reserved for future use							
32	20h	DQ calibration pattern A	W	See DQ calibration section							
33~35	21h~23h	Do not use	—	Do not use							
36	24h	RAADEC	R	RFU						RAADEC	
37~38	25h~26h	Do not use	-	Do not use							
39	27h	Reserved for test	W	SDRAM will ignore							
40	28h	DQ calibration pattern B	W	See DQ calibration section							
41~47	29h~2Fh	Do not use	—	Do not use							
48~63	30h~3Fh	Reserved	—	Reserved for future use							

- Notes:
1. RFU bits must be set to 0 during MRW commands.
 2. RFU bits are read as 0 during MRR commands.
 3. All mode registers that are specified as RFU or write-only shall return undefined data when read via an MRR command.
 4. RFU mode registers must not be written.
 5. Writes to read-only registers will not affect the functionality of the device.

Table 18: MR0 Device Feature 0 (MA[5:0] = 00h)

OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
CATR	RFU		RZQI		RFM support	Latency mode	REF

Table 19: MR0 Op-Code Bit Definitions

Register Information	Type	OP	Definition	Notes
Refresh mode	Read only	OP[0]	0b: Both legacy and modified refresh mode supported 1b: Only modified refresh mode supported	


Table 19: MR0 Op-Code Bit Definitions (Continued)

Register Information	Type	OP	Definition	Notes
Latency mode	Read only	OP[1]	0b: Device supports normal latency 1b: Device supports byte mode latency	5, 6
RFM support	Read-only	OP[2]	0b: TRR is supported 1b: RFM is supported	
Built-in self-test for RZQ information	Read only	OP[4:3]	00b: RZQ self-test not supported 01b: ZQ may connect to V_{SSQ} or float 10b: ZQ may short to V_{DDQ} 11b: ZQ pin self-test completed, no error condition detected (ZQ may not connect to V_{SSQ} , float, or short to V_{DDQ})	1–4
CA terminating rank	Read only	OP[7]	0b: CA for this rank is not terminated 1b: CA for this rank is terminated	7

- Notes:
- RZQI MR value, if supported, will be valid after the following sequence:
 - Completion of MPC[ZQCAL START] command to either channel
 - Completion of MPC[ZQCAL LATCH] command to either channel then t_{ZQLAT} is satisfied
 RZQI value will be lost after reset.
 - If ZQ is connected to V_{SSQ} to set default calibration, OP[4:3] must be set to 01b. If ZQ is not connected to V_{SSQ} , either OP[4:3] = 01b or OP[4:3] = 10b might indicate a ZQ pin assembly error. It is recommended that the assembly error be corrected.
 - In the case of possible assembly error, the device will default to factory trim settings for R_{ON} , and will ignore ZQ CALIBRATION commands. In either case, the device may not function as intended.
 - If the ZQ pin self-test returns OP[4:3] = 11b, the device has detected a resistor connected to the ZQ pin. However, this result cannot be used to validate the ZQ resistor value or that the ZQ resistor meets the specified limits (that is, $240\Omega \pm 1\%$).
 - See byte mode addendum spec for byte mode latency details.
 - Byte mode latency for 2Ch. x16 device is only allowed when it is stacked in a same package with byte mode device.
 - CATR indicates whether CA for the rank will be terminated or not as a result of ODTCA pad connection and MR22 OP[5] settings for x16 devices, MR22 OP[7:5] settings for byte mode devices.

Table 20: MR1 Device Feature 1 (MA[5:0] = 01h)

OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
RD-PST	nWR (for AP)			RD-PRE	WR-PRE	BL	


Table 21: MR1 Op-Code Bit Definitions

Feature	Type	OP	Definition	Notes
BL Burst length	Write only	OP[1:0]	00b: BL = 16 sequential (default) 01b: BL = 32 sequential 10b: BL = 16 or 32 sequential (on-the-fly) 11b: Reserved	1
WR-PRE Write preamble length	Write only	OP[2]	0b: Reserved 1b: WR preamble = $2 \times t_{CK}$	5, 6
RD-PRE Read preamble type	Write only	OP[3]	0b: RD preamble = Static (default) 1b: RD preamble = Toggle	3, 5, 6
<i>n</i> WR Write-recovery for AUTO PRECHARGE command	Write only	OP[6:4]	000b: <i>n</i> WR = 6 (default) 001b: <i>n</i> WR = 10 010b: <i>n</i> WR = 16 011b: <i>n</i> WR = 20 100b: <i>n</i> WR = 24 101b: <i>n</i> WR = 30 110b: <i>n</i> WR = 34 111b: <i>n</i> WR = 40	2, 5, 6
RD-PST Read postamble length	Write only	OP[7]	0b: RD postamble = $0.5 \times t_{CK}$ (default) 1b: RD postamble = $1.5 \times t_{CK}$	4, 5, 6

- Notes:
1. Burst length on-the-fly can be set to either BL = 16 or BL = 32 by setting the BL bit in the command operands. See the Command Truth Table.
 2. The programmed value of *n*WR is the number of clock cycles the device uses to determine the starting point of an internal precharge after a write burst with auto precharge (AP) enabled. See Frequency Ranges for RL, WL, and *n*WR Settings table.
 3. For READ operations, this bit must be set to select between a toggling preamble and a non-toggling preamble. (See the Preamble section.)
 4. OP[7] provides an optional read postamble with an additional rising and falling edge of DQS_t. The optional postamble cycle is provided for the benefit of certain memory controllers.
 5. There are two physical registers assigned to each bit of this MR parameter: designated set point 0 and set point 1. Only the registers for the set point determined by the state of the FSP-WR bit (MR13 OP[6]) will be written to with an MRW command to this MR address.
 6. There are two physical registers assigned to each bit of this MR parameter: designated set point 0 and set point 1. The device will operate only according to the values stored in the registers for the active set point, that is, the set point determined by the state of the FSP-OP bit (MR13 OP[7]). The values in the registers for the inactive set point will be ignored by the device and may be changed without affecting device operation.

Table 22: Burst Sequence for Read

C4	C3	C2	C1	C0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32
16-Bit READ Operation																																				
V	0	0	0	0	0	1	2	3	4	5	6	7	8	9	A	B	C	D	E	F																
V	0	1	0	0	4	5	6	7	8	9	A	B	C	D	E	F	0	1	2	3																
V	1	0	0	0	8	9	A	B	C	D	E	F	0	1	2	3	4	5	6	7																
V	1	1	0	0	C	D	E	F	0	1	2	3	4	5	6	7	8	9	A	B																
32-Bit READ Operation																																				
0	0	0	0	0	0	1	2	3	4	5	6	7	8	9	A	B	C	D	E	F	10	11	12	13	14	15	16	17	18	19	1A	1B	1C	1D	1E	1F
0	0	1	0	0	4	5	6	7	8	9	A	B	C	D	E	F	0	1	2	3	14	15	16	17	18	19	1A	1B	1C	1D	1E	1F	10	11	12	13
0	1	0	0	0	8	9	A	B	C	D	E	F	0	1	2	3	4	5	6	7	18	19	1A	1B	1C	1D	1E	1F	10	11	12	13	14	15	16	17
0	1	1	0	0	C	D	E	F	0	1	2	3	4	5	6	7	8	9	A	B	1C	1D	1E	1F	10	11	12	13	14	15	16	17	18	19	1A	1B
1	0	0	0	0	10	11	12	13	14	15	16	17	18	19	1A	1B	1C	1D	1E	1F	0	1	2	3	4	5	6	7	8	9	A	B	C	D	E	F
1	0	1	0	0	14	15	16	17	18	19	1A	1B	1C	1D	1E	1F	10	11	12	13	4	5	6	7	8	9	A	B	C	D	E	F	0	1	2	3
1	1	0	0	0	18	19	1A	1B	1C	1D	1E	1F	10	11	12	13	14	15	16	17	8	9	A	B	C	D	E	F	0	1	2	3	4	5	6	7
1	1	1	0	0	1C	1D	1E	1F	10	11	12	13	14	15	16	17	18	19	1A	1B	C	D	E	F	0	1	2	3	4	5	6	7	8	9	A	B

- Notes:
1. C[1:0] are not present on the CA bus; they are implied to be zero.
 2. The starting burst address is on 64-bit (4n) boundaries.

Table 23: Burst Sequence for Write

C4	C3	C2	C1	C0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32
16-Bit WRITE Operation																																				
V	0	0	0	0	0	1	2	3	4	5	6	7	8	9	A	B	C	D	E	F																
32-Bit WRITE Operation																																				
0	0	0	0	0	0	1	2	3	4	5	6	7	8	9	A	B	C	D	E	F	10	11	12	13	14	15	16	17	18	19	1A	1B	1C	1D	1E	1F

- Notes:
1. C[1:0] are not present on the CA bus; they are implied to be zero.
 2. The starting burst address is on 256-bit (16n) boundaries for burst length 16.
 3. The starting burst address is on 512-bit (32n) boundaries for burst length 32.
 4. C[3:2] must be set to 0 for all WRITE operations.


Table 24: MR2 Device Feature 2 (MA[5:0] = 02h)

OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
WR Lev	WLS	WL			RL		

Table 25: MR2 Op-Code Bit Definitions

Feature	Type	OP	Definition	Notes
RL READ latency	Write- only	OP[2:0]	RL and <i>n</i> RTP for DBI-RD disabled (MR3 OP[6] = 0b) 000b: RL = 6, <i>n</i> RTP = 8 (default) 001b: RL = 10, <i>n</i> RTP = 8 010b: RL = 14, <i>n</i> RTP = 8 011b: RL = 20, <i>n</i> RTP = 8 100b: RL = 24, <i>n</i> RTP = 10 101b: RL = 28, <i>n</i> RTP = 12 110b: RL = 32, <i>n</i> RTP = 14 111b: RL = 36, <i>n</i> RTP = 16	1, 3, 4
			RL and <i>n</i> RTP for DBI-RD enabled (MR3 OP[6] = 1b) 000b: RL = 6, <i>n</i> RTP = 8 001b: RL = 12, <i>n</i> RTP = 8 010b: RL = 16, <i>n</i> RTP = 8 011b: RL = 22, <i>n</i> RTP = 8 100b: RL = 28, <i>n</i> RTP = 10 101b: RL = 32, <i>n</i> RTP = 12 110b: RL = 36, <i>n</i> RTP = 14 111b: RL = 40, <i>n</i> RTP = 16	


Table 25: MR2 Op-Code Bit Definitions (Continued)

Feature	Type	OP	Definition	Notes
WL WRITE latency	Write- only	OP[5:3]	WL set A (MR2 OP[6] = 0b) 000b: WL = 4 (default) 001b: WL = 6 010b: WL = 8 011b: WL = 10 100b: WL = 12 101b: WL = 14 110b: WL = 16 111b: WL = 18 WL set B (MR2 OP[6] = 1b) 000b: WL = 4 001b: WL = 8 010b: WL = 12 011b: WL = 18 100b: WL = 22 101b: WL = 26 110b: WL = 30 111b: WL = 34	1, 3, 4
WLS WRITE latency set	Write- only	OP[6]	0b: Use WL set A (default) 1b: Use WL set B	1, 3, 4
WR Lev Write leveling	Write- only	OP[7]	0b: Disable write leveling (default) 1b: Enable write leveling	2

- Notes:
1. See Latency Code Frequency Table for allowable frequency ranges for RL/WL/nWR.
 2. After an MRW command to set the write leveling enable bit (OP[7] = 1b), the device remains in the MRW state until another MRW command clears the bit (OP[7] = 0b). No other commands are allowed until the write leveling enable bit is cleared.
 3. There are two physical registers assigned to each bit of this MR parameter: designated set point 0 and set point 1. Only the registers for the set point determined by the state of the FSP-WR bit (MR13 OP[6]) will be written to with an MRW command this MR address, or read from with an MRR command to this address.
 4. There are two physical registers assigned to each bit of this MR parameter: designated set point 0 and set point 1. The device will operate only according to the values stored in the registers for the active set point, that is, the set point determined by the state of the FSP-OP bit (MR13 OP[7]). The values in the registers for the inactive set point will be ignored by the device and may be changed without affecting device operation.
 5. nRTP is valid for BL16 only. For BL32, the SDRAM will add 8 clocks to the nRTP value before starting a precharge.



200b: x32 LPDDR4 SDRAM General LPDDR4 Specification

Table 26: Frequency Ranges for RL, WL, *n*WR, and *n*RTP Settings

READ Latency		WRITE Latency		<i>n</i> WR	<i>n</i> RTP	Lower Frequency Limit (>)	Upper Frequency Limit (≤)	Units	Notes
No DBI	w/DBI	Set A	Set B						
6	6	4	4	6	8	10	266	MHz	1–6
10	12	6	8	10	8	266	533		
14	16	8	12	16	8	533	800		
20	22	10	18	20	8	800	1066		
24	28	12	22	24	10	1066	1333		
28	32	14	26	30	12	1333	1600		
32	36	16	30	34	14	1600	1866		
36	40	18	34	40	16	1866	2133		

- Notes:
1. The device should not be operated at a frequency above the upper frequency limit or below the lower frequency limit shown for each RL, WL, or *n*WR value.
 2. DBI for READ operations is enabled in MR3 OP[6]. When MR3 OP[6] = 0, then the "No DBI" column should be used for READ latency. When MR3 OP[6] = 1, then the "w/DBI" column should be used for READ latency.
 3. WRITE latency set A and set B are determined by MR2 OP[6]. When MR2 OP[6] = 0, then WRITE latency set A should be used. When MR2 OP[6] = 1, then WRITE latency set B should be used.
 4. The programmed value for *n*RTP is the number of clock cycles the device uses to determine the starting point of an internal PRECHARGE operation after a READ burst with AP (auto precharge) enabled. It is determined by $RU(t_{RTP}/t_{CK})$.
 5. The programmed value of *n*WR is the number of clock cycles the device uses to determine the starting point of an internal PRECHARGE operation after a WRITE burst with AP (auto precharge) enabled. It is determined by $RU(t_{WR}/t_{CK})$.
 6. *n*RTP shown in this table is valid for BL16 only. For BL32, the device will add 8 clocks to the *n*RTP value before starting a precharge.

Table 27: MR3 I/O Configuration 1 (MA[5:0] = 03h)

OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
DBI-WR	DBI-RD	PDDS			PPRP	WR-PST	PU-CAL


Table 28: MR3 Op-Code Bit Definitions

Feature	Type	OP	Definition	Notes
PU-CAL (Pull-up calibration point)	Write-only	OP[0]	0b: $V_{DDQ}/2.5$ 1b: $V_{DDQ}/3$ (default)	1-4
WR-PST (WR postamble length)		OP[1]	0b: WR postamble = $0.5 \times t_{CK}$ (default) 1b: WR postamble = $1.5 \times t_{CK}$	2, 3, 5
PPRP (Post-package repair protection)		OP[2]	0b: PPR protection disabled (default) 1b: PPR protection enabled	6
PDDS (Pull-down drive strength)		OP[5:3]	000b: RFU 001b: $R_{ZQ}/1$ 010b: $R_{ZQ}/2$ 011b: $R_{ZQ}/3$ 100b: $R_{ZQ}/4$ 101b: $R_{ZQ}/5$ 110b: $R_{ZQ}/6$ (default) 111b: Reserved	1, 2, 3
DBI-RD (DBI-read enable)		OP[6]	0b: Disabled (default) 1b: Enabled	2, 3
DBI-WR (DBI-write enable)		OP[7]	0b: Disabled (default) 1b: Enabled	2, 3

- Notes:
1. All values are typical. The actual value after calibration will be within the specified tolerance for a given voltage and temperature. Recalibration may be required as voltage and temperature vary.
 2. There are two physical registers assigned to each bit of this MR parameter: designated set point 0 and set point 1. Only the registers for the set point determined by the state of the FSP-WR bit (MR13 OP[6]) will be written to with an MRW command to this MR address, or read from with an MRR command to this address.
 3. There are two physical registers assigned to each bit of this MR parameter: designated set point 0 and set point 1. The device will operate only according to the values stored in the registers for the active set point, for example, the set point determined by the state of the FSP-OP bit (MR13 OP[7]). The values in the registers for the inactive set point will be determined by the state of the FSP-OP bit (MR13 OP[7]). The values in the registers for the inactive set point will be ignored by the device, and may be changed without affecting device operation.
 4. For dual-channel device, PU-CAL (MR3-OP[0]) must be set the same for both channels on a die. The SDRAM will read the value of only one register (Ch.A or Ch.B), vendor-specific, so both channels must be set the same.
 5. $1.5 \times t_{CK}$ apply ≥ 1.6 GHz clock.
 6. If MR3 OP[2] is set to 1b, PPR protection mode is enabled. The PPR protection bit is a sticky bit and can only be set to 0b by a power on reset. MR4 OP[4] controls entry to PPR mode. If PPR protection is enabled then the DRAM will not allow writing of 1b to MR4 OP[4].



200b: x32 LPDDR4 SDRAM General LPDDR4 Specification

Table 29: MR4 Device Temperature (MA[5:0] = 04h)

OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
TUF	Thermal offset		PPRE	SR abort	Refresh rate		

Table 30: MR4 Op-Code Bit Definitions

Feature	Type	OP	Definition	Notes
Refresh rate	Read-only	OP[2:0]	000b: SDRAM low temperature operating limit exceeded 001b: 4x refresh 010b: 2x refresh 011b: 1x refresh (default) 100b: 0.5x refresh 101b: 0.25x refresh, no derating 110b: 0.25x refresh, with derating 111b: SDRAM high temperature operating limit exceeded	1–4, 7–9
SR abort (Self refresh abort)	Write	OP[3]	0b: Disable (default) 1b: Device dependent	9
PPRE (Post-package repair entry/exit)	Write	OP[4]	0b: Exit PPR mode (default) 1b: Enter PPR mode (Reference MR25 OP[7:0] for available PPR resources)	5, 9
Thermal offset-control-ler offset to TCSR	Write	OP[6:5]	00b: No offset, 0~5°C gradient (default) 01b: 5°C offset, 5~10°C gradient 10b: 10°C offset, 10~15°C gradient 11b: Reserved	9
TUF (Temperature update flag)	Read-only	OP7	0b: OP[2:0] No change in OP[2:0] since last MR4 read (default) 1b: Change in OP[2:0] since last MR4 read	6–8

- Notes:
1. The refresh rate for each MR4 OP[2:0] setting applies to t_{REFI} , t_{REFIpb} , and t_{REFW} . MR4 OP[2:0] = 011b corresponds to a device temperature of 85°C. Other values require either a longer (2x, 4x) refresh interval at lower temperatures or a shorter (0.5x, 0.25x) refresh interval at higher temperatures. If MR4 OP[2] = 1b, the device temperature is greater than 85°C.
 2. At higher temperatures (>85°C), AC timing derating may be required. If derating is required the device will set MR4 OP[2:0] = 110b. See derating timing requirements in the AC Timing section.
 3. DRAM vendors may or may not report all of the possible settings over the operating temperature range of the device. Each vendor guarantees that their device will work at any temperature within the range using the refresh interval requested by their device.
 4. The device may not operate properly when MR4 OP[2:0] = 000b or 111b.
 5. Post-package repair can be entered or exited by writing to MR4 OP[4].
 6. When MR4 OP[7] = 1b, the refresh rate reported in MR4 OP[2:0] has changed since the last MR4 read. A mode register read from MR4 will reset MR4 OP[7] to 0b.
 7. MR4 OP[7] = 0b at power-up. MR4 OP[2:0] bits are valid after initialization sequence (Te).



8. See the Temperature Sensor section for information on the recommended frequency of reading MR4.
9. MR4 OP[6:3] can be written in this register. All other bits will be ignored by the device during an MRW command to this register.

Table 31: MR5 Basic Configuration 1 (MA[5:0] = 05h)

OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
Manufacturer ID							

Table 32: MR5 Op-Code Bit Definitions

Feature	Type	OP	Definition
Manufacturer ID	Read-only	OP[7:0]	1111 1111b : Micron All others: Reserved

Table 33: MR6 Basic Configuration 2 (MA[5:0] = 06h)

OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
Revision ID1							

Note: 1. MR6 is vendor-specific.

Table 34: MR6 Op-Code Bit Definitions

Feature	Type	OP	Definition
Revision ID1	Read-only	OP[7:0]	xxxx xxxxb: Revision ID1

Note: 1. MR6 is vendor-specific.

Table 35: MR7 Basic Configuration 3 (MA[5:0] = 07h)

OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
Revision ID2							

Table 36: MR7 Op-Code Bit Definitions

Feature	Type	OP	Definition
Revision ID2	Read-only	OP[7:0]	xxxx xxxxb: Revision ID2

Note: 1. MR7 is vendor-specific.



200b: x32 LPDDR4 SDRAM General LPDDR4 Specification

Table 37: MR8 Basic Configuration 4 (MA[5:0] = 08h)

OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
I/O width		Density				Type	

Table 38: MR8 Op-Code Bit Definitions

Feature	Type	OP	Definition
Type	Read-only	OP[1:0]	00b: S16 SDRAM (16n prefetch) All others: Reserved
Density	Read-only	OP[5:2]	0000b: 4Gb dual-channel die/2Gb single-channel die 0001b: 6Gb dual-channel die/3Gb single-channel die 0010b: 8Gb dual-channel die/4Gb single-channel die 0011b: 12Gb dual-channel die/6Gb single-channel die 0100b: 16Gb dual-channel die/8Gb single-channel die 0101b: 24Gb dual-channel die/12Gb single-channel die 0110b: 32Gb dual-channel die/16Gb single-channel die 1100b: 2Gb dual-channel die/1Gb single-channel die All others: Reserved
I/O width	Read-only	OP[7:6]	00b: x16/channel 01b: x8/channel All others: Reserved

Table 39: MR9 Test Mode (MA[5:0] = 09h)

OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
Vendor-specific test mode							

Table 40: MR9 Op-Code Definitions

Feature	Type	OP	Definition
Test mode	Write-only	OP[7:0]	0000000b; Vendor-specific test mode disabled (default)

Table 41: MR10 Calibration (MA[5:0] = 0Ah)

OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
RFU							ZQ RESET


Table 42: MR10 Op-Code Bit Definitions

Feature	Type	OP	Definition
ZQ reset	Write-only	OP[0]	0b: Normal operation (default) 1b: ZQ reset

- Notes:
1. See AC Timing table for calibration latency and timing.
 2. If ZQ is connected to V_{DDQ} through R_{ZQ} , either the ZQ CALIBRATION function or default calibration (via ZQ reset) is supported. If ZQ is connected to V_{SS} , the device operates with default calibration and ZQ CALIBRATION commands are ignored. In both cases, the ZQ connection must not change after power is supplied to the device.

Table 43: MR11 ODT Control (MA[5:0] = 0Bh)

OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
RFU	CA ODT			RFU	DQ ODT		

Table 44: MR11 Op-Code Bit Definitions

Feature	Type	OP	Definition	Notes
DQ ODT DQ bus receiver on-die termination	Write-only	OP[2:0]	000b: Disable (default) 001b: RZQ/1 010b: RZQ/2 011b: RZQ/3 100b: RZQ/4 101b: RZQ/5 110b: RZQ/6 111b: RFU	1, 2, 3
CA ODT CA bus receiver on-die termination	Write-only	OP[6:4]	000b: Disable (default) 001b: RZQ/1 010b: RZQ/2 011b: RZQ/3 100b: RZQ/4 101b: RZQ/5 110b: RZQ/6 111b: RFU	1, 2, 3

- Notes:
1. All values are typical. The actual value after calibration will be within the specified tolerance for a given voltage and temperature. Re-calibration may be required as voltage and temperature vary.
 2. There are two physical registers assigned to each bit of this MR parameter: designated set point 0 and set point 1. Only the registers for the set point determined by the state of the FSP-WR bit (MR13 OP[6]) will be written to with an MRW command to this MR address, or read from with an MRR command to this address.
 3. There are two physical registers assigned to each bit of this MR parameter: designated set point 0 and set point 1. The device will operate only according to the values stored



200b: x32 LPDDR4 SDRAM General LPDDR4 Specification

in the registers for the active set point, for example, the set point determined by the state of the FSP-OP bit (MR13 OP[7]). The values in the registers for the inactive set point will be ignored by the device and may be changed without affecting device operation.

Table 45: MR12 Register Information (MA[5:0] = 0Ch)

OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
RFU	VR _{CA}	V _{REF(CA)}					

Table 46: MR12 Op-Code Bit Definitions

Feature	Type	OP	Data	Notes
V _{REF(CA)} V _{REF(CA)} settings	Read/ Write	OP[5:0]	000000b–110010b: See V _{REF} Settings table All others: Reserved	1–3, 5, 6
VR _{CA} V _{REF(CA)} range	Read/ Write	OP[6]	0b: V _{REF(CA)} range[0] enabled 1b: V _{REF(CA)} range[1] enabled (default)	1, 2, 4, 5, 6

- Notes:
1. This register controls the V_{REF(CA)} levels for frequency set point[1:0]. Values from either VR(ca)[0] or VR(ca)[1] may be selected by setting MR12 OP[6] appropriately.
 2. A read to MR12 places the contents of OP[7:0] on DQ[7:0]. Any RFU bits and unused DQ will be set to 0. See the MRR Operation section.
 3. A write to MR12 OP[5:0] sets the internal V_{REF(CA)} level for FSP[0] when MR13 OP[6] = 0b or sets the internal V_{REF(CA)} level for FSP[1] when MR13 OP[6] = 1b. The time required for V_{REF(CA)} to reach the set level depends on the step size from the current level to the new level. See the V_{REF(CA)} training section.
 4. A write to MR12 OP[6] switches the device between two internal V_{REF(CA)} ranges. The range (range[0] or range[1]) must be selected when setting the V_{REF(CA)} register. The value, once set, will be retained until overwritten or until the next power-on or reset event.
 5. There are two physical registers assigned to each bit of this MR parameter: designated set point 0 and set point 1. Only the registers for the set point determined by the state of the FSP-WR bit (MR13 OP[6]) will be written to with an MRW command to this MR address, or read from with an MRR command to this address.
 6. There are two physical registers assigned to each bit of this MR parameter: designated set point 0 and set point 1. The device will operate only according to the values stored in the registers for the active set point, for example, the set point determined by the state of the FSP-OP bit (MR13 OP[7]). The values in the registers for the inactive set point will be ignored by the device, and may be changed without affecting device operation.

Table 47: MR13 Register Control (MA[5:0] = 0Dh)

OP[7]	OP[6]	OP[5]	OP[4]	OP[3]	OP[2]	OP[1]	OP[0]
FSP-OP	FSP-WR	DMD	RRO	VRCG	VRO	RPT	CBT


Table 48: MR13 Op-Code Bit Definition

Feature	Type	OP	Definition	Notes
CBT Command bus training	Write-only	OP[0]	0b: Normal operation (default) 1b: Command bus training mode enabled	1
RPT Read preamble training		OP[1]	0b: Disabled (default) 1b: Read preamble training mode enabled	
VRO V_{REF} output		OP[2]	0b: Normal operation (default) 1b: Output the $V_{REF(CA)}$ and $V_{REF(DQ)}$ values on DQ bits	2
VRCG V_{REF} current generator		OP[3]	0b: Normal operation (default) 1b: Fast response (high current) mode	3
RRO Refresh rate option		OP[4]	0b: Disable codes 001 and 010 in MR4 OP[2:0] 1b: Enable all codes in MR4 OP[2:0]	4, 5
DMD Data mask disable		OP[5]	0b: DATA MASK operation enabled (default) 1b: DATA MASK operation disabled	6
FSP-WR Frequency set point write/ read		OP[6]	0b: Frequency set point[0] (default) 1b: Frequency set point[1]	7
FSP-OP FREQUENCY SET POINT op- eration mode		OP[7]	0b: Frequency set point[0] (default) 1b: Frequency set point[1]	8

- Notes:
1. A write to set OP[0] = 1 causes the LPDDR4 SDRAM to enter the command bus training mode. When OP[0] = 1 and CKE goes LOW, commands are ignored and the contents of CA[5:0] are mapped to the DQ bus. CKE must be brought HIGH before doing a MRW to clear this bit (OP[0] = 0) and return to normal operation. See the Command Bus Training section for more information.
 2. When set, the device will output the $V_{REF(CA)}$ and $V_{REF(DQ)}$ voltage on DQ pins. Only the "active" frequency set point, as defined by MR13 OP[7], will be output on the DQ pins. This function allows an external test system to measure the internal V_{REF} levels. The DQ pins used for V_{REF} output are vendor-specific.
 3. When OP[3] = 1, the V_{REF} circuit uses a high current mode to improve V_{REF} settling time.
 4. MR13 OP[4] RRO bit is valid only when MR0 OP[0] = 1. For LPDDR4 SDRAM with MR0 OP[0] = 0, MR4 OP[2:0] bits are not dependent on MR13 OP[4].
 5. When OP[4] = 0, only 001b and 010b in MR4 OP[2:0] are disabled. LPDDR4 SDRAM must report 011b instead of 001b or 010b in this case. Controller should follow the refresh mode reported by MR4 OP[2:0], regardless of RRO setting. TCSR function does not depend on RRO setting.
 6. When enabled (OP[5] = 0b) data masking is enabled for the device. When disabled (OP[5] = 1b), the device will ignore any mask patterns issued during a MASKED WRITE command. See the Data Mask section for more information.
 7. FSP-WR determines which frequency set point registers are accessed with MRW and MRR commands for the following functions such as $V_{REF(CA)}$ setting, $V_{REF(CA)}$ range, $V_{REF(DQ)}$ setting, $V_{REF(DQ)}$ range. For more information, refer to Frequency Set Point section.
 8. FSP-OP determines which frequency set point register values are currently used to specify device operation for the following functions such as $V_{REF(CA)}$ setting, $V_{REF(CA)}$ range, $V_{REF(DQ)}$ setting, $V_{REF(DQ)}$ range. For more information, refer to Frequency Set Point section.



200b: x32 LPDDR4 SDRAM General LPDDR4 Specification

Table 49: Mode Register 14 (MA[5:0] = 0Eh)

OP[7]	OP[6]	OP[5]	OP[4]	OP[3]	OP[2]	OP[1]	OP[0]
RFU	VR _{DQ}	V _{REF(DQ)}					

Table 50: MR14 Op-Code Bit Definition

Feature	Type	OP	Definition	Notes
V _{REF(DQ)} V _{REF(DQ)} setting	Read/ Write	OP[5:0]	000000b–110010b: See V _{REF} Settings table All others: Reserved	1–3, 5, 6
VR _{DQ} V _{REF(DQ)} range		OP[6]	0b: V _{REF(DQ)} range[0] enabled 1b: V _{REF(DQ)} range[1] enabled (default)	1, 2, 4–6

- Notes:
1. This register controls the V_{REF(DQ)} levels for frequency set point[1:0]. Values from either VR_{DQ} (vendor defined) or V_{REF(DQ)} (vendor defined) may be selected by setting OP[6] appropriately.
 2. A read (MRR) to this register places the contents of OP[7:0] on DQ[7:0]. Any RFU bits and unused DQ shall be set to 0. See the MRR Operation section.
 3. A write to OP[5:0] sets the internal V_{REF(DQ)} level for FSP[0] when MR13 OP[6] = 0b, or sets FSP[1] when MR13 OP[6] = 1b. The time required for V_{REF(DQ)} to reach the set level depends on the step size from the current level to the new level. See the V_{REF(DQ)} training section.
 4. A write to OP[6] switches the device between two internal V_{REF(DQ)} ranges. The range (range[0] or range[1]) must be selected when setting the V_{REF(DQ)} register. The value, once set, will be retained until overwritten, or until the next power-on or reset event.
 5. There are two physical registers assigned to each bit of this MR parameter: designated set point 0 and set point 1. Only the registers for the set point determined by the state of the FSP-WR bit (MR13 OP[6]) will be written to with an MRW command to this MR address, or read from with an MRR command to this address.
 6. There are two physical registers assigned to each bit of this MR parameter: designated set point 0 and set point 1. The device will operate only according to the values stored in the registers for the active set point, for example, the set point determined by the state of the FSP-OP bit (MR13 OP[7]). The values in the registers for the inactive set point will be ignored by the device, and may be changed without affecting device operation.


Table 51: V_{REF} Setting for Range[0] and Range[1]

Notes 1–3 apply to entire table

Function	OP	Range[0] Values		Range[1] Values	
		$V_{REF(CA)}$ (% of V_{DD2})		$V_{REF(CA)}$ (% of V_{DD2})	
		$V_{REF(DQ)}$ (% of V_{DDQ})		$V_{REF(DQ)}$ (% of V_{DDQ})	
V_{REF} setting for MR12 and MR14	OP[5:0]	000000b: 10.0%	011010b: 20.4%	000000b: 22.0%	011010b: 32.4%
		000001b: 10.4%	011011b: 20.8%	000001b: 22.4%	011011b: 32.8%
		000010b: 10.8%	011100b: 21.2%	000010b: 22.8%	011100b: 33.2%
		000011b: 11.2%	011101b: 21.6%	000011b: 23.2%	011101b: 33.6%
		000100b: 11.6%	011110b: 22.0%	000100b: 23.6%	011110b: 34.0%
		000101b: 12.0%	011111b: 22.4%	000101b: 24.0%	011111b: 34.4%
		000110b: 12.4%	100000b: 22.8%	000110b: 24.4%	100000b: 34.8%
		000111b: 12.8%	100001b: 23.2%	000111b: 24.8%	100001b: 35.2%
		001000b: 13.2%	100010b: 23.6%	001000b: 25.2%	100010b: 35.6%
		001001b: 13.6%	100011b: 24.0%	001001b: 25.6%	100011b: 36.0%
		001010b: 14.0%	100100b: 24.4%	001010b: 26.0%	100100b: 36.4%
		001011b: 14.4%	100101b: 24.8%	001011b: 26.4%	100101b: 36.8%
		001100b: 14.8%	100110b: 25.2%	001100b: 26.8%	100110b: 37.2%
		001101b: 15.2%	100111b: 25.6%	001101b: 27.2% default	100111b: 37.6%
		001110b: 15.6%	101000b: 26.0%	001110b: 27.6%	101000b: 38.0%
		001111b: 16.0%	101001b: 26.4%	001111b: 28.0%	101001b: 38.4%
		010000b: 16.4%	101010b: 26.8%	010000b: 28.4%	101010b: 38.8%
		010001b: 16.8%	101011b: 27.2%	010001b: 28.8%	101011b: 39.2%
		010010b: 17.2%	101100b: 27.6%	010010b: 29.2%	101100b: 39.6%
		010011b: 17.6%	101101b: 28.0%	010011b: 29.6%	101101b: 40.0%
		010100b: 18.0%	101110b: 28.4%	010100b: 30.0%	101110b: 40.4%
		010101b: 18.4%	101111b: 28.8%	010101b: 30.4%	101111b: 40.8%
		010110b: 18.8%	110000b: 29.2%	010110b: 30.8%	110000b: 41.2%
		010111b: 19.2%	110001b: 29.6%	010111b: 31.2%	110001b: 41.6%
		011000b: 19.6%	110010b: 30.0%	011000b: 31.6%	110010b: 42.0%
		011001b: 20.0%	All others: Reserved	011001b: 32.0%	All others: Reserved

- Notes:
1. These values may be used for MR14 OP[5:0] and MR12 OP[5:0] to set the $V_{REF(CA)}$ or $V_{REF(DQ)}$ levels in the device.
 2. The range may be selected in each of the MR14 or MR12 registers by setting OP[6] appropriately.
 3. Each of the MR14 or MR12 registers represents either FSP[0] or FSP[1]. Two frequency set points each for CA and DQ are provided to allow for faster switching between terminated and unterminated operation or between different high-frequency settings, which may use different terminations values.


Table 52: MR15 Register Information (MA[5:0] = 0Fh)

OP[7]	OP[6]	OP[5]	OP[4]	OP[3]	OP[2]	OP[1]	OP[0]
Lower-byte invert register for DQ calibration							

Table 53: MR15 Op-code Bit Definition

Feature	Type	OP	Definition	Notes
Lower-byte invert for DQ calibration	Write-only	OP[7:0]	<p>The following values may be written for any operand OP[7:0] and will be applied to the corresponding DQ locations DQ[7:0] within a byte lane</p> <p>0b: Do not invert</p> <p>1b: Invert the DQ calibration patterns in MR32 and MR40</p> <p>Default value for OP[7:0] = 55h</p>	1–3

- Notes:
1. This register will invert the DQ calibration pattern found in MR32 and MR40 for any single DQ or any combination of DQ. Example: If MR15 OP[7:0] = 00010101b, then the DQ calibration patterns transmitted on DQ[7, 6, 5, 3, 1] will not be inverted, but the DQ calibration patterns transmitted on DQ[4, 2, 0] will be inverted.
 2. DM[0] is not inverted and always transmits the "true" data contained in MR32 and MR40.
 3. No DATA BUS INVERSION (DBI) function is enacted during read DQ calibration, even if DBI is enabled in MR3-OP[6].

Table 54: MR15 Invert Register Pin Mapping

PIN	DQ0	DQ1	DQ2	DQ3	DMIO	DQ4	DQ5	DQ6	DQ7
MR15	OP0	OP1	OP2	OP3	No invert	OP4	OP5	OP6	OP7

Table 55: MR16 PASR Bank Mask (MA[5:0] = 010h)

OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
PASR bank mask							

Table 56: MR16 Op-Code Bit Definitions

Feature	Type	OP	Definition
Bank[7:0] mask	Write-only	OP[7:0]	<p>0b: Bank refresh enabled (default)</p> <p>1b: Bank refresh disabled</p>

OP[n]	Bank Mask	8-Bank SDRAM
0	xxxxxxx1	Bank 0
1	xxxxxxx1x	Bank 1



200b: x32 LPDDR4 SDRAM General LPDDR4 Specification

OP[n]	Bank Mask	8-Bank SDRAM
2	xxxxx1xx	Bank 2
3	xxxx1xxx	Bank 3
4	xxx1xxxx	Bank 4
5	xx1xxxxx	Bank 5
6	x1xxxxxx	Bank 6
7	1xxxxxxx	Bank 7

- Notes:
1. When a mask bit is asserted (OP[n] = 1), refresh to that bank is disabled.
 2. PASR bank masking is on a per-channel basis; the two channels on the die may have different bank masking in dual-channel devices.

Table 57: MR17 PASR Segment Mask (MA[5:0] = 11h)

OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
PASR segment mask							

Table 58: MR17 PASR Segment Mask Definitions

Feature	Type	OP	Definition
Segment[7:0] mask	Write-only	OP[7:0]	0b: Segment refresh enabled (default) 1b: Segment refresh disabled

Table 59: MR17 PASR Segment Mask

Segment	OP	Segment Mask	Density (per channel)							
			1Gb	2Gb	3Gb	4Gb	6Gb	8Gb	12Gb	16Gb
			R[12:10]	R[13:11]	R[14:12]	R[14:12]	R[15:13]	R[15:13]	R[16:14]	R[16:14]
0	0	XXXXXXXX1	000b							
1	1	XXXXXXXX1X	001b							
2	2	XXXXX1XX	010b							
3	3	XXXX1XXX	011b							
4	4	XXX1XXXX	100b							
5	5	XX1XXXXX	101b							
6	6	X1XXXXXX	110b	110b	Not allowed	110b	Not allowed	110b	Not allowed	110b
7	7	1XXXXXXX	111b	111b	Not allowed	111b	Not allowed	111b	Not allowed	111b

- Notes:
1. This table indicates the range of row addresses in each masked segment. "X" is "Don't Care" for a particular segment.
 2. PASR segment-masking is on a per-channel basis. The two channels on the die may have different segment masking in dual-channel devices.
 3. For 3Gb, 6Gb, and 12Gb density per channel, OP[7:6] must always be LOW (= 00b).


Table 60: MR18 Register Information (MA[5:0] = 12h)

OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
DQS oscillator count - LSB							

Table 61: MR18 LSB DQS Oscillator Count

Notes 1–3 apply to entire table

Function	Type	OP	Definition
DQS oscillator count (WR training DQS oscillator)	Read-only	OP[7:0]	0h–FFh LSB DRAM DQS oscillator count

- Notes:
1. MR18 reports the LSB bits of the DRAM DQS oscillator count. The DRAM DQS oscillator count value is used to train DQS to the DQ data valid window. The value reported by the DRAM in this mode register can be used by the memory controller to periodically adjust the phase of DQS relative to DQ.
 2. Both MR18 and MR19 must be read (MRR) and combined to get the value of the DQS oscillator count.
 3. The value in this register is reset each time an MPC command is issued to start in the DQS oscillator counter.

Table 62: MR19 Register Information (MA[5:0] = 13h)

OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
DQS oscillator count – MSB							

Table 63: MR19 DQS Oscillator Count

Notes 1–3 apply to the entire table

Function	Type	OP	Definition
DQS oscillator count – MSB (WR training DQS oscillator)	Read-only	OP[7:0]	0h–FFh MSB DRAM DQS oscillator count

- Notes:
1. MR19 reports the MSB bits of the DRAM DQS oscillator count. The DRAM DQS oscillator count value is used to train DQS to the DQ data valid window. The value reported by the DRAM in this mode register can be used by the memory controller to periodically adjust the phase of DQS relative to DQ.
 2. Both MR18 and MR19 must be read (MRR) and combined to get the value of the DQS oscillator count.
 3. A new MPC[START DQS OSCILLATOR] should be issued to reset the contents of MR18/ MR19.


Table 64: MR20 Register Information (MA[5:0] = 14h)

OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
Upper-byte invert register for DQ calibration							

Table 65: MR20 Register Information

Notes 1–3 apply to entire table

Function	Type	OP	Definition
Upper-byte invert for DQ calibration	Write-only	OP[7:0]	The following values may be written for any operand OP[7:0] and will be applied to the corresponding DQ locations DQ[15:8] within a byte lane 0b: Do not invert 1b: Invert the DQ calibration patterns in MR32 and MR40 Default value for OP[7:0] = 55h

- Notes:
1. This register will invert the DQ calibration pattern found in MR32 and MR40 for any single DQ or any combination of DQ. For example, if MR20 OP[7:0] = 00010101b, the DQ calibration patterns transmitted on DQ[15, 14, 13, 11, 9] will not be inverted, but the DQ calibration patterns transmitted on DQ[12, 10, 8] will be inverted.
 2. DM[1] is not inverted and always transmits the true data contained in MR32 and MR40.
 3. No DATA BUS INVERSION (DBI) function is enacted during read DQ calibration, even if DBI is enabled in MR3 OP[6].

Table 66: MR20 Invert Register Pin Mapping

Pin	DQ8	DQ9	DQ10	DQ11	DMI1	DQ12	DQ13	DQ14	DQ15
MR20	OP0	OP1	OP2	OP3	No invert	OP4	OP5	OP6	OP7

Table 67: MR21 Register Information (MA[5:0] = 15h)

OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
RFU							

Table 68: MR22 Register Information (MA[5:0] = 16h)

OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
ODTD for x8_2ch		ODTD-CA	ODTE-CS	ODTE-CK	SOC ODT		


Table 69: MR22 Register Information

Function	Type	OP	Data	Notes
SOC ODT (controller ODT value for V_{OH} calibration)	Write-only	OP[2:0]	000b: Disable (default) 001b: $R_{ZQ}/1$ 010b: $R_{ZQ}/2$ 011b: $R_{ZQ}/3$ 100b: $R_{ZQ}/4$ 101b: $R_{ZQ}/5$ 110b: $R_{ZQ}/6$ 111b: RFU	1, 2, 3
ODTE-CK (CK ODT enabled for non-terminating rank)	Write-only	OP[3]	0b: ODT-CK override disabled (default) 1b: ODT-CK override enabled	2, 3, 4, 6, 8
ODTE-CS (CS ODT enabled for non-terminating rank)	Write-only	OP[4]	0b: ODT-CS override disabled (default) 1b: ODT-CS override enabled	2, 3, 5, 6, 8
ODTD-CA (CA ODT termination disable)	Write-only	OP[5]	0b: CA ODT obeys ODT_CA bond pad (default) 1b: CA ODT disabled	2, 3, 6, 7, 8
ODTD for x8_2ch (Byte) mode	Write-only	OP[7:6]	See Byte Mode section	

- Notes:
1. All values are typical.
 2. There are two physical registers assigned to each bit of this MR parameter: designated set point 0 and set point 1. Only the registers for the set point determined by the state of the FSP-WR bit (MR13 OP[6]) will be written to with an MRW command or read from with an MRR command to this address.
 3. There are two physical registers assigned to each bit of this MR parameter: designated set point 0 and set point 1. The device will operate only according to the values stored in the registers for the active set point determined by the state of the FSP-OP bit (MR13 OP[7]). The values in the registers for the inactive set point will be ignored by the device and may be changed without affecting device operation.
 4. When OP[3] = 1 the CK signals will be terminated to the value set by MR11 OP[6:4] regardless of the state of the ODT_CA bond pad. This overrides the ODT_CA bond pad for configurations where CA is shared by two or more devices but CK is not, enabling CK to terminate on all devices.
 5. When OP[4] = 1 the CS signal will be terminated to the value set by MR11 OP[6:4] regardless of the state of the ODT_CA bond pad. This overrides the ODT_CA bond pad for configurations where CA is shared by two or more devices but CS is not, enabling CS to terminate on all devices.
 6. For system configurations where the CK, CS, and CA signals are shared between packages, the package design should provide for the ODT_CA ball to be bonded on the system board outside of the memory package. This provides the necessary control of the ODT function for all die with shared command bus signals.
 7. When OP[5] = 0, CA[5:0] will terminate when the ODT_CA bond pad is HIGH and MR11 OP[6:4] is valid and disable termination when ODT_CA is LOW or MR11 OP[6:4] is disabled. When OP[5] = 1, termination for CA[5:0] is disabled regardless of the state of the ODT_CA bond pad or MR11 OP[6:4].
 8. To ensure proper operation in a multi-rank configuration, when CA, CK or CS ODT is enabled via MR11 OP[6:4] and also via MR22 or ODT_CA pad setting, the rank providing ODT will continue to terminate the command bus in all DRAM states including Active, Self-refresh, Self-refresh Power-down, Active Power-down and Precharge Power-down.


Table 70: MR23 Register Information (MA[5:0] = 17h)

OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
DQS interval timer run-time setting							

Table 71: MR23 Register Information

Notes 1–2 apply to entire table

Function	Type	OP	Data
DQS interval timer run-time	Write-only	OP[7:0]	00000000b: Disabled (default) 00000001b: DQS timer stops automatically at the 16 th clock after timer start 00000010b: DQS timer stops automatically at the 32 nd clock after timer start 00000011b: DQS timer stops automatically at the 48 th clock after timer start 00000100b: DQS timer stops automatically at the 64 th clock after timer start ----- Through ----- 00111111b: DQS timer stops automatically at the (63 × 16) th clock after timer start 01XXXXXXb: DQS timer stops automatically at the 2048 th clock after timer start 10XXXXXXb: DQS timer stops automatically at the 4096 th clock after timer start 11XXXXXXb: DQS timer stops automatically at the 8192 nd clock after timer start

- Notes:
1. MPC command with OP[6:0] = 1001101b (STOP DQS INTERVAL OSCILLATOR) stops the DQS interval timer in the case of MR23 OP[7:0] = 00000000b.
 2. MPC command with OP[6:0] = 1001101b (STOP DQS INTERVAL OSCILLATOR) is illegal with valid nonzero values in MR23 OP[7:0].

Table 72: MR24 Register Information (MA[5:0] = 18h) when MR0 OP[2] = 0b

OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
TRR mode	TRR mode BAn			Unlimited MAC	MAC value		


Table 73: MR24 Register Information when MR0 OP[2] = 0b

Function	Type	OP	Data	Notes
MAC value	Read	OP[2:0]	000b: Unknown (OP[3] = 0) or unlimited (OP[3] = 1) 001b: 700K 010b: 600K 011b: 500K 100b: 400K 101b: 300K 110b: 200K 111b: Reserved	1
Unlimited MAC	Read	OP[3]	0b: OP[2:0] defines the MAC value 1b: Unlimited MAC value	2
TRR mode BAn	Write	OP[6:4]	000b: Bank 0 001b: Bank 1 010b: Bank 2 011b: Bank 3 100b: Bank 4 101b: Bank 5 110b: Bank 6 111b: Bank 7	
TRR mode	Write	OP[7]	0b: Disabled (default) 1b: Enabled	

- Notes: 1. OP[2:0] = 000b Unknown means that the device is not tested for ^tMAC and pass/fail values are unknown. OP[2:0] = 000b Unlimited means that there is no restriction on the number of activates between refresh windows. However, specific attempts to by-pass TRR may result in data disturb.
2. When OP[3] = 1b, MR24 OP[2:0] set to 000b.

Table 74: MR24 Register Information (MA[5:0] = 18h) when MR0 OP[2] = 1b

OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
RAAMMT		RAAIMT					RFM

Table 75: MR24 Register Information when MR0 OP[2] = 1b

Function	Type	OP	Data	Notes
RFM (RFM required)	Read	OP[0]	0b: RFM not required 1b: RFM required	1


Table 75: MR24 Register Information when MR0 OP[2] = 1b (Continued)

Function	Type	OP	Data	Notes
RFMIMT (Rolling accumulated ACT initial management threshold)	Read	OP[5:1]	00000b: Invalid 00001b: 8 00010b: 16 11110b: 240 11111b: 248	1
RFMMMT (Rolling accumulated ACT maximum management threshold)	Read	OP[7:6]	00b: 2X 01b: 4X 10b: 6X 11b: 8X	1

Note: 1. Vendor programmed.

Table 76: MR25 Register Information (MA[5:0] = 19h)

OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
Bank 7	Bank 6	Bank 5	Bank 4	Bank 3	Bank 2	Bank 1	Bank 0

Table 77: MR25 Register Information

Function	Type	OP	Data
PPR resources	Read-only	OP[7:0]	0b: PPR resource is not available 1b: PPR resource is available

Note: 1. When OP[n] = 0, there is no PPR resource available for that bank. When OP[n] = 1, there is a PPR resource available for that bank, and PPR can be initiated by the controller.

Table 78: MR26:29 Register Information (MA[5:0] = 1Ah–1Dh)

OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
Reserved for future use							

Table 79: MR30 Register Information (MA[5:0] = 1Eh)

OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
Valid 0 or 1							


Table 80: MR30 Register Information

Function	Type	OP	Data
SDRAM will ignore	Write-only	OP[7:0]	Don't care

Note: 1. This register is reserved for testing purposes. The logical data values written to OP[7:0] will have no effect on SDRAM operation; however, timings need to be observed as for any other MR access command.

Table 81: MR31 Register Information (MA[5:0] = 1Fh)

OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
Reserved for future use							

Table 82: MR32 Register Information (MA[5:0] = 20h)

OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
DQ calibration pattern A (default = 5Ah)							

Table 83: MR32 Register Information

Function	Type	OP	Data	Notes
Return DQ calibration pattern MR32 + MR40	Write-only	OP[7:0]	Xb: An MPC command issued with OP[6:0] = 1000011b causes the device to return the DQ calibration pattern contained in this register and (followed by) the contents of MR40. A default pattern 5Ah is loaded at power-up or reset, or the pattern may be overwritten with a MRW to this register. The contents of MR15 and MR20 will invert the MR32/MR40 data pattern for a given DQ (see MR15/MR20 for more information).	1, 2, 3

- Notes:
1. The patterns contained in MR32 and MR40 are transmitted on DQ[15:0] and DMI[1:0] when read DQ calibration is initiated via an MPC command. The pattern is transmitted serially on each data lane and organized little endian such that the low-order bit in a byte is transmitted first. If the data pattern is 27H, the first bit transmitted is a 1 followed by 1, 1, 0, 0, 1, 0, and 0. The bit stream will be 00100111.
 2. MR15 and MR20 may be used to invert the MR32/MR40 data pattern on the DQ pins. See MR15 and MR20 for more information. Data is never inverted on the DMI[1:0] pins.
 3. The data pattern is not transmitted on the DMI[1:0] pins if DBI-RD is disabled via MR3 OP[6].
 4. No DATA BUS INVERSION (DBI) function is enacted during read DQ calibration, even if DBI is enabled in MR3 OP[6].


Table 84: MR33:35 Register Information (MA[5:0] = 21h–23h)

OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
Do not use							

Table 85: MR36 Register Information (MA[5:0] = 24h)

OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
RFU						RAADEC	

Table 86: MR36 Register Information

Feature	Type	OP	Data	Notes
RAADEC (RAA count multiplier per RFM command)	Read	OP[1:0]	00b: x1 01b: x1.5 10b: x2 11b: RFU	1

Note: 1. OP[1:0] RAADEC bits are valid only when MR0 OP[2] (RFM support) = 1.

Table 87: MR37:38 Register Information (MA[5:0] = 25h–26h)

OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
Do not use							

Table 88: MR39 Register Information (MA[5:0] = 27h)

OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
Valid 0 or 1							

Table 89: MR39 Register Information

Function	Type	OP	Data
SDRAM will ignore	Write-only	OP[7:0]	Don't care

Note: 1. This register is reserved for testing purposes. The logical data values written to OP[7:0] will have no effect on SDRAM operation; however, timings need to be observed as for any other MR access command.

Table 90: MR40 Register Information (MA[5:0] = 28h)

OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
DQ calibration pattern B (default = 3Ch)							


Table 91: MR40 Register Information

Function	Type	OP	Data	Notes
Return DQ calibration pattern MR32 + MR40	Write-only	OP[7:0]	Xb: A default pattern 3Ch is loaded at power-up or reset, or the pattern may be overwritten with a MRW to this register. See MR32 for more information.	1, 2, 3

- Notes:
1. The pattern contained in MR40 is concatenated to the end of MR32 and transmitted on DQ[15:0] and DMI[1:0] when read DQ calibration is initiated via an MPC command. The pattern is transmitted serially on each data lane and organized little endian such that the low-order bit in a byte is transmitted first. If the data pattern in MR40 is 27H, the first bit transmitted will be a 1, followed by 1, 1, 0, 0, 1, 0, and 0. The bit stream will be 00100111.
 2. MR15 and MR20 may be used to invert the MR32/MR40 data patterns on the DQ pins. See MR15 and MR20 for more information. Data is never inverted on the DMI[1:0] pins.
 3. The data pattern is not transmitted on the DMI[1:0] pins if DBI-RD is disabled via MR3 OP[6].
 4. No DATA BUS INVERSION (DBI) function is enacted during read DQ calibration, even if DBI is enabled in MR3 OP[6].

Table 92: MR41:47 Register Information (MA[5:0] = 29h–2Fh)

OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
Do not use							

Table 93: MR48:63 Register Information (MA[5:0] = 30h–3Fh)

OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
Reserved for future use							

Commands and Timing

Commands transmitted on the CA bus are encoded into two parts and are latched on two consecutive rising edges of the clock. This is called 2-tick CA capture because each command requires two clock edges to latch and decode the entire command.

Truth Tables

Truth tables provide complementary information to the state diagram. They also clarify device behavior and applicable restrictions when considering the actual state of the banks.

Unspecified operations and timings are illegal. To ensure proper operation after an illegal event, the device must be either reset by asserting the RESET_n command or powered down and then restarted using the specified initialization sequence before normal operation can continue.

CKE signal has to be held HIGH when the commands listed in the command truth table input.



200b: x32 LPDDR4 SDRAM General LPDDR4 Specification

Table 94: Command Truth Table

Commands are transmitted to the device across a six-lane interface and use CK, CKE, and CS to control the capture of transmitted data

Command	CS	SDR CA Pins						CK Edge	Notes
		CA0	CA1	CA2	CA3	CA4	CA5		
MRW-1	H	L	H	H	L	L	OP7		1, 11
	L	MA0	MA1	MA2	MA3	MA4	MA5		
MRW-2	H	L	H	H	L	H	OP6		1, 11
	L	OP0	OP1	OP2	OP3	OP4	OP5		
MRR-1	H	L	H	H	H	L	V		1, 2, 12
	L	MA0	MA1	MA2	MA3	MA4	MA5		
REFRESH (all/per bank)	H	L	L	L	H	L	AB		1, 2, 3, 4, 14, 15
	L	BA0	BA1	BA2	RFM	V	V		
ENTER SELF RE- FRESH	H	L	L	L	H	H	V		1, 2
	L	V							
ACTIVATE-1	H	H	L	R12	R13	R14	R15		1, 2, 3, 11
	L	BA0	BA1	BA2	R16	R10	R11		
ACTIVATE-2	H	H	H	R6	R7	R8	R9		1, 11
	L	R0	R1	R2	R3	R4	R5		
WRITE-1	H	L	L	H	L	L	BL		1, 2, 3, 6, 7, 9
	L	BA0	BA1	BA2	V	C9	AP		
EXIT SELF RE- FRESH	H	L	L	H	L	H	V		1, 2
	L	V							
MASK WRITE-1	H	L	L	H	H	L	BL		1, 2, 3, 5, 6, 7, 9
	L	BA0	BA1	BA2	V	C9	AP		
RFU	H	L	L	H	H	H	V		1, 2
	L	V							
RFU	H	L	H	L	H	L	V		1, 2
	L	V							
RFU	H	L	H	L	H	H	V		1, 2
	L	V							
READ-1	H	L	H	L	L	L	BL		1, 2, 3, 6, 7, 9
	L	BA0	BA1	BA2	V	C9	AP		
CAS-2 (WRITE-2, MASKED WRITE-2, READ-2, MRR-2, MPC (except NOP)	H	L	H	L	L	H	C8		1, 8, 9
	L	C2	C3	C4	C5	C6	C7		


Table 94: Command Truth Table (Continued)

Commands are transmitted to the device across a six-lane interface and use CK, CKE, and CS to control the capture of transmitted data

Command	CS	SDR CA Pins						CK Edge	Notes
		CA0	CA1	CA2	CA3	CA4	CA5		
PRECHARGE (all/per bank)	H	L	L	L	L	H	AB		1, 2, 3, 4
	L	BA0	BA1	BA2	V	V	V		
MPC (TRAIN, NOP)	H	L	L	L	L	L	OP6		1, 2, 13
	L	OP0	OP1	OP2	OP3	OP4	OP5		
DESELECT	L	X							1, 2

- Notes:
1. All commands except for Deselect are two clock cycles and are defined by the current state of CS and CA[5:0] at the rising edge of the clock. Deselect command is one clock cycle and is not latched by the device.
 2. V = H or L (a defined logic level); X = "Don't Care," in which case CS, CK_t, CK_c, and CA[5:0] can be floated.
 3. Bank addresses BA[2:0] determine which bank is to be operated upon.
 4. AB HIGH during PRECHARGE or REFRESH commands indicate the command must be applied to all banks, and the bank addresses are "Don't Care."
 5. MASK WRITE-1 command only supports BL16. For MASK WRITE-1 commands, CA5 must be driven LOW on the first rising clock cycle (R1).
 6. AP HIGH during a WRITE-1, MASK WRITE-1, or READ-1 command indicates that an auto precharge will occur to the bank the command is operating on. AP LOW indicates that no auto precharge will occur and the bank will remain open upon completion of the command.
 7. When enabled in the mode register, BL HIGH during a WRITE-1, MASK-WRITE-1, or READ-1 command indicates the burst length should be set on-the-fly to BL = 32; BL LOW during one of these commands indicates the burst length should be set on-the-fly to BL = 16. If on-the-fly burst length is not enabled in the mode register, this bit should be driven to a valid level and is ignored by the device.
 8. For CAS-2 commands (WRITE-2, MASK WRITE-2, READ-2, MRR-2, or MPC (only WRITE-FIFO, READ-FIFO, and READ DQ CALIBRATION)), C[1:0] are not transmitted on the CA [5:0] bus and are assumed to be zero. Note that for CAS-2 WRITE-2 or CAS-2 MASK WRITE-2 command, C[3:2] must be driven LOW.
 9. WRITE-1, MASK-WRITE-1, READ-1, MODE REGISTER READ-1, or MPC (only WRITE-FIFO, READ-FIFO, and READ DQ CALIBRATION) command must be immediately followed by CAS-2 command consecutively without any other command in between. WRITE-1, MASK WRITE-1, READ-1, MRR-1, or MPC (only WRITE-FIFO, READ-FIFO, and READ DQ CALIBRATION) command must be issued first before issuing CAS-2 command. MPC (only START and STOP DQS OSCILLATOR, ZQCAL START and LATCH) commands do not require CAS-2 command; they require two additional DES or NOP commands consecutively before issuing any other commands.
 10. The ACTIVATE-1 command must be followed by the ACTIVATE-2 command consecutively without any other command between them. The ACTIVATE-1 command must be issued prior to the ACTIVATE-2 command. When the ACTIVATE-1 command is issued, the ACTIVATE-2 command must be issued before issuing another ACTIVATE-1 command.
 11. The MRW-1 command must be followed by the MRW-2 command consecutively without any other command between them. The MRW-1 command must be issued prior to the MRW-2 command.



12. The MRR-1 command must be followed by the CAS-2 command consecutively without any other commands between them. The MRR-1 command must be issued prior to the CAS-2 command.
13. The MPC command for READ or WRITE TRAINING operations must be followed by the CAS-2 command consecutively without any other commands between them. The MPC command must be issued prior to the CAS-2 command.
14. CA3 R2 edge is V when RFM is not required, but becomes RFM when read-only MR24 OP[0] = 1b.
15. Issuing the RFMpb or RFMab command allows the device to use the command period for additional refresh management.

ACTIVATE Command

The ACTIVATE command must be executed before a READ or WRITE command can be issued. The ACTIVATE command is issued in two parts: The bank and upper-row addresses are entered with activate-1 and the lower-row addresses are entered with ACTIVATE-2. ACTIVATE-1 and ACTIVATE-2 are executed by strobing CS HIGH while setting CA[5:0] at valid levels (see Command table) at the rising edge of CK.

The bank addresses (BA[2:0]) are used to select the desired bank. The row addresses (R[15:0]) are used to determine which row to activate in the selected bank. The ACTIVATE-2 command must be applied before any READ or WRITE operation can be executed. The device can accept a READ or WRITE command at time t_{RCD} after the ACTIVATE-2 command is sent. After a bank has been activated, it must be precharged to close the active row before another ACTIVATE-2 command can be applied to the same bank. The bank active and precharge times are defined as t_{RAS} and t_{RP} , respectively. The minimum time interval between successive ACTIVATE-2 commands to the same bank is determined by the row cycle time of the device (t_{RC}). The minimum time interval between ACTIVATE-2 commands to different banks is t_{RRD} .

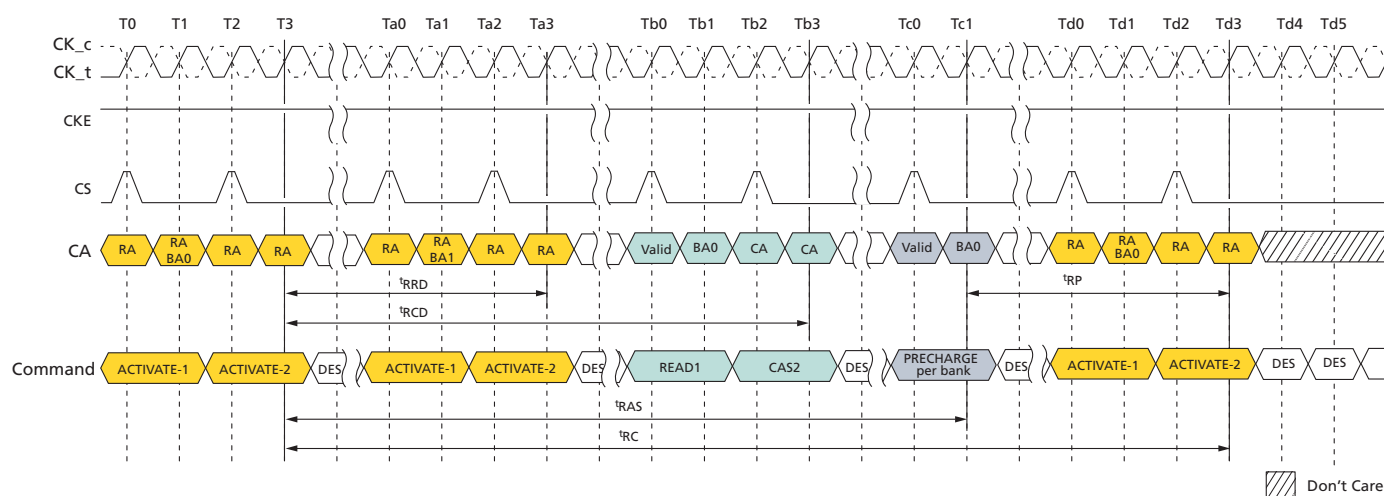
Certain restrictions must be observed for bank ACTIVATE and REFpb operations.

- Four-activate window (t_{FAW}): No more than 4 banks may be activated (or refreshed, in the case of REFpb) per channel in a rolling t_{FAW} window. Convert to clocks by dividing $t_{FAW}[ns]$ by $t_{CK}[ns]$ and rounding up to the next integer value. As an example of the rolling window, if $RU[(t_{FAW}/t_{CK})]$ is 64 clocks, and an ACTIVATE command is issued on clock N, no more than three additional ACTIVATE commands may be issued between clock N + 1 and N + 63. REFpb also counts as bank activation for the purposes of t_{FAW} .
- 8-bank per channel, precharge all banks (AB) allowance: t_{RP} for a PRECHARGE ALL BANKS command for an 8-bank device must equal t_{RPab} , which is greater than t_{RPpb} .



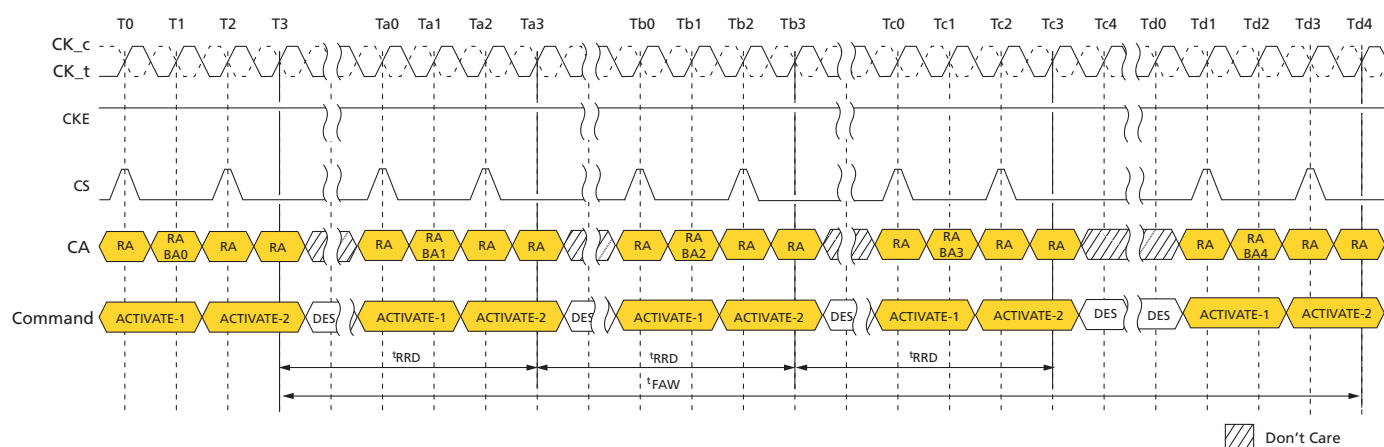
200b: x32 LPDDR4 SDRAM General LPDDR4 Specification

Figure 11: ACTIVATE Command



Note: 1. A PRECHARGE command uses t_{RPab} timing for all-bank precharge and t_{RPpb} timing for single-bank precharge. In this figure, t_{RP} is used to denote either all-bank precharge or a single-bank precharge. $t_{CCD} = \text{MIN}, 1.5nCK$ postamble, $533 \text{ MHz} < \text{clock frequency} \leq 800 \text{ MHz}$, ODT worst timing case.

Figure 12: t_{FAW} Timing



Note: 1. REFpb may be substituted for one of the ACTIVATE commands for the purposes of t_{FAW} .

Read and Write Access Modes

After a bank has been activated, a READ or WRITE command can be executed. This is accomplished by asserting CKE asynchronously, with CS and CA[5:0] set to the proper state (see Command Truth Table) on the rising edge of CK.

The device provides a fast column access operation. A single READ or WRITE command will initiate a burst READ or WRITE operation, where data is transferred to/from the device on successive clock cycles. Burst interrupts are not allowed; however, the optimal burst length may be set on-the-fly (see Command Truth Table).



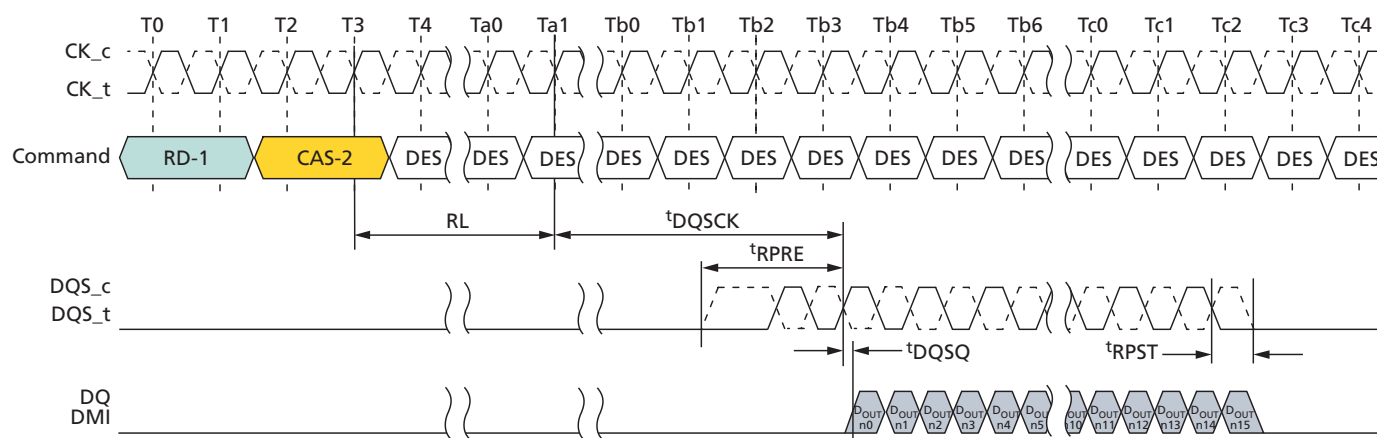
Preamble and Postamble

The DQS strobe for the device requires a preamble prior to the first latching edge (the rising edge of DQS_t with data valid), and it requires a postamble after the last latching edge. The preamble and postamble options are set via MODE REGISTER WRITE commands.

The read preamble is two t_{CK} in length and is either static or has one clock toggle before the first latching edge. The read preamble option is enabled via MRW to MR1 OP[3] (0 = Static; 1 = Toggle).

The read postamble has a programmable option to extend the postamble by $1nCK$ (t_{RPSTE}). The extended postamble option is enabled via MRW to MR1 OP[7] (0 = $0.5nCK$; 1 = $1.5nCK$).

Figure 13: DQS Read Preamble and Postamble – Toggling Preamble and $0.5nCK$ Postamble

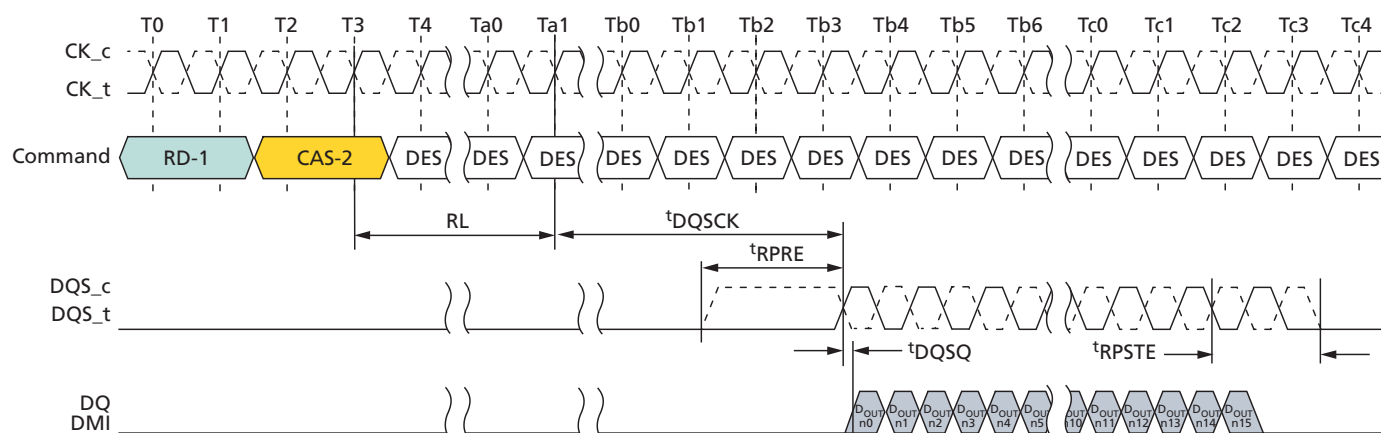


- Notes:
1. BL = 16, Preamble = Toggling, Postamble = $0.5nCK$.
 2. DQS and DQ terminated V_{SSQ} .
 3. DQS_t/DQS_c is "Don't Care" prior to the start of t_{RPRE} . No transition of DQS is implied, as DQS_t/DQS_c can be HIGH, LOW, or High-Z prior to t_{RPRE} .



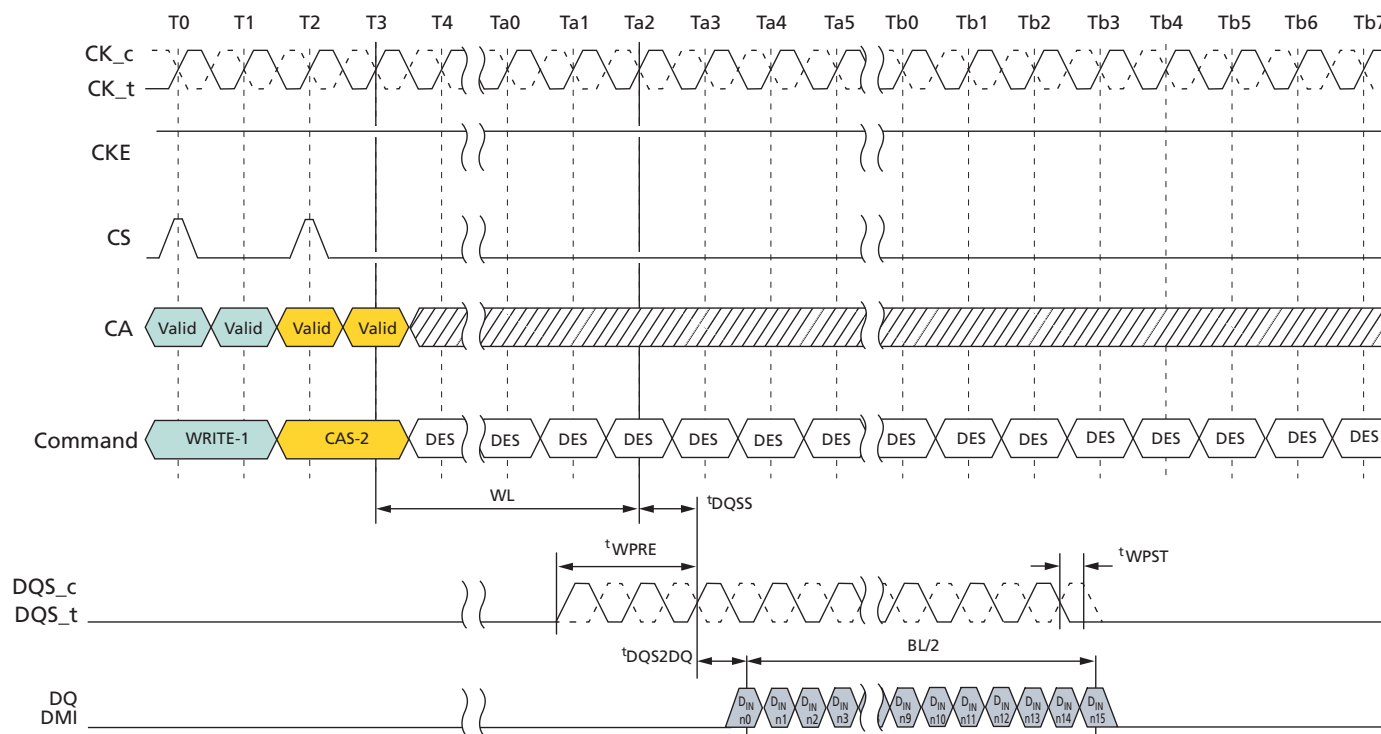
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Figure 14: DQS Read Preamble and Postamble – Static Preamble and 1.5nCK Postamble



- Notes:
1. BL = 16, Preamble = Static, Postamble = 1.5nCK (extended).
 2. DQS and DQ terminated V_{SSQ} .
 3. DQS_t/DQS_c is "Don't Care" prior to the start of t_{RPRE} . No transition of DQS is implied, as DQS_t/DQS_c can be HIGH, LOW, or High-Z prior to t_{RPRE} .

Figure 15: DQS Write Preamble and Postamble – 0.5nCK Postamble



Don't Care

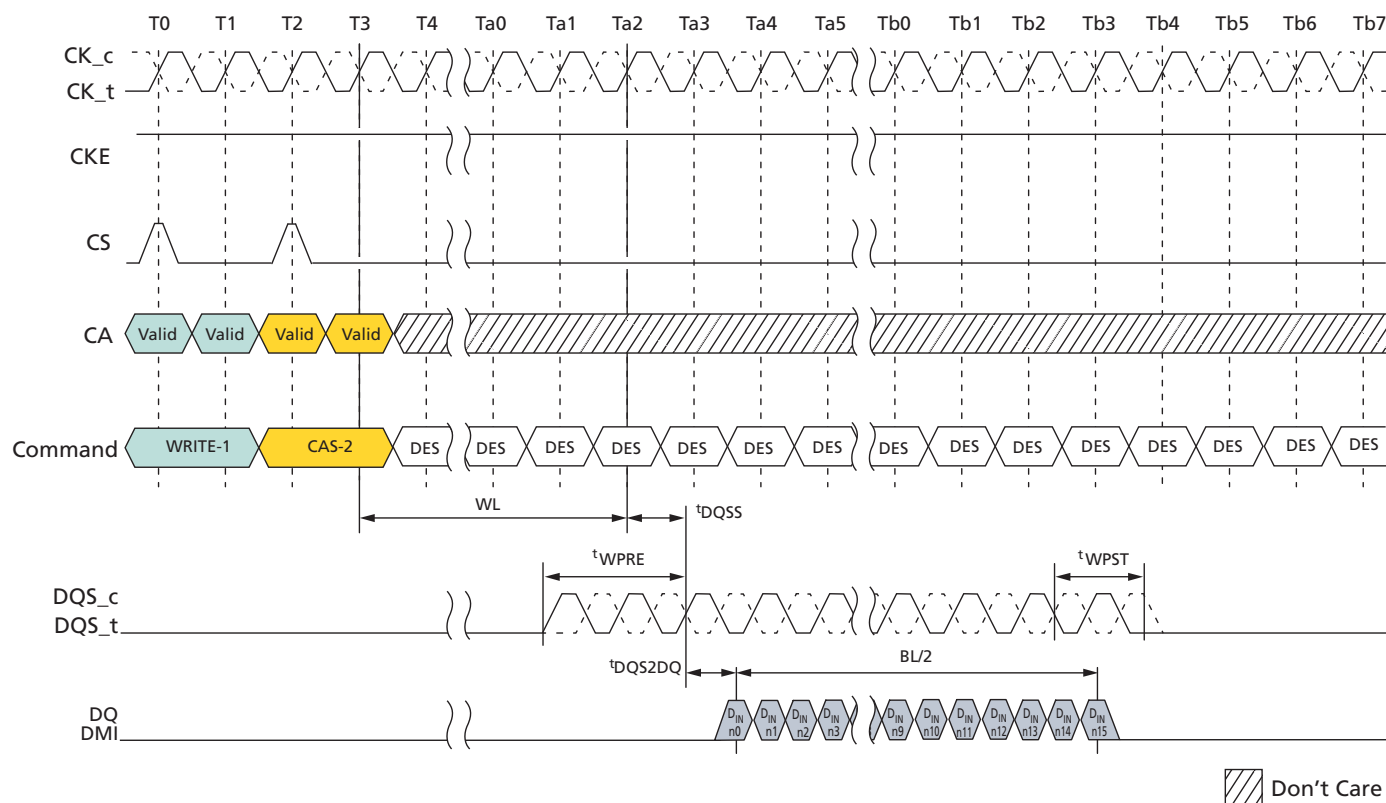
- Notes:
1. BL = 16, Postamble = 0.5nCK.
 2. DQS and DQ terminated V_{SSQ} .



200b: x32 LPDDR4 SDRAM General LPDDR4 Specification

3. DQS_t/DQS_c is "Don't Care" prior to the start of t_{WPRE} . No transition of DQS is implied, as DQS_t/DQS_c can be HIGH, LOW, or High-Z prior to t_{WPRE} .

Figure 16: DQS Write Preamble and Postamble – 1.5nCK Postamble



- Notes:
1. BL = 16, Postamble = 1.5nCK.
 2. DQS and DQ terminated V_{SSQ} .
 3. DQS_t/DQS_c is "Don't Care" prior to the start of t_{WPRE} . No transition of DQS is implied, as DQS_t/DQS_c can be HIGH, LOW, or High-Z prior to t_{WPRE} .



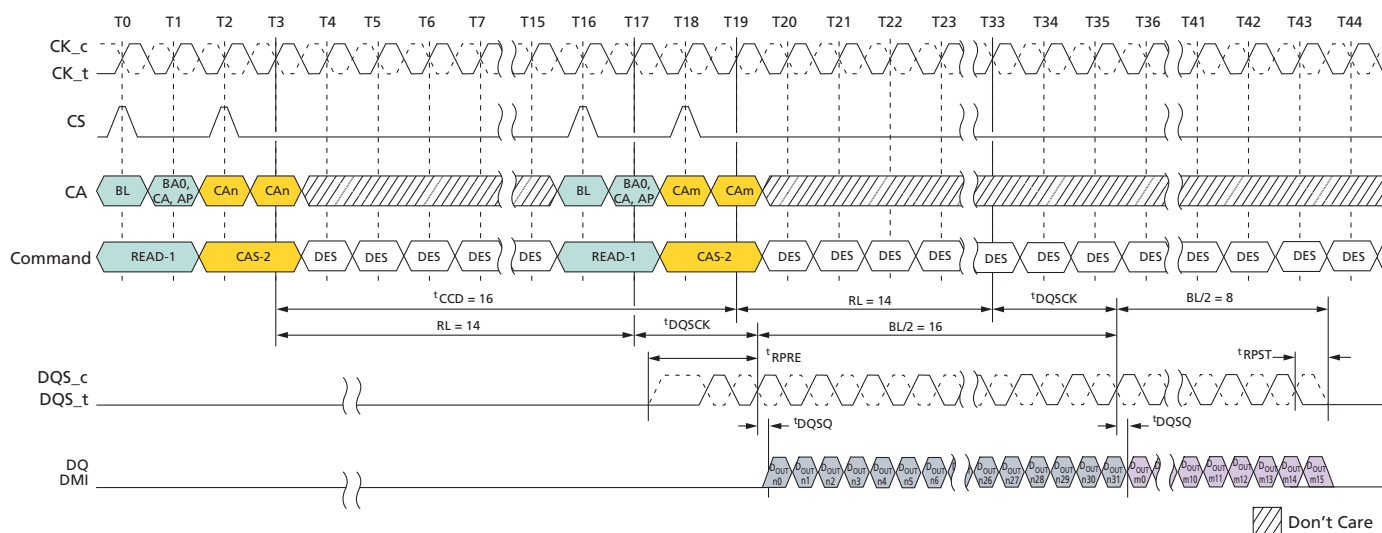
Burst READ Operation

A burst READ command is initiated with CKE, CS, and CA[5:0] asserted to the proper state on the rising edge of CK, as defined by the Command Truth Table. The command address bus inputs determine the starting column address for the burst. The two low-order address bits are not transmitted on the CA bus and are implied to be 0; therefore, the starting burst address is always a multiple of four (that is, 0x0, 0x4, 0x8, 0xC).

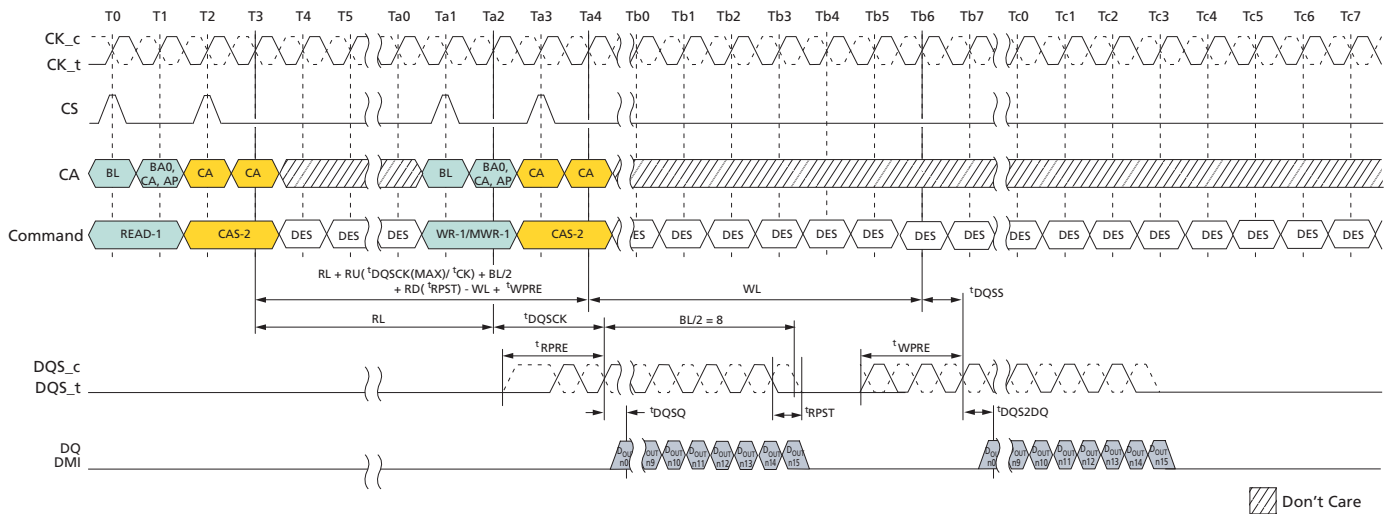
The READ latency (RL) is defined from the last rising edge of the clock that completes a READ command (for example, the second rising edge of the CAS-2 command) to the rising edge of the clock from which the t_{DQSCK} delay is measured. The first valid data is available $RL \times ^tCK + ^tDQSCK + ^tDQSQ$ after the rising edge of clock that completes a READ command.

The data strobe output is driven t_{RPRE} before the first valid rising strobe edge. The first data bit of the burst is synchronized with the first valid (post-preamble) rising edge of the data strobe. Each subsequent data-out appears on each DQ pin, edge-aligned with the data strobe. At the end of a burst, the DQS signals are driven for another half cycle postamble, or for a 1.5-cycle postamble if the programmable postamble bit is set in the mode register. The RL is programmed in the mode registers. Pin timings for the data strobe are measured relative to the cross-point of DQS_t and DQS_c.

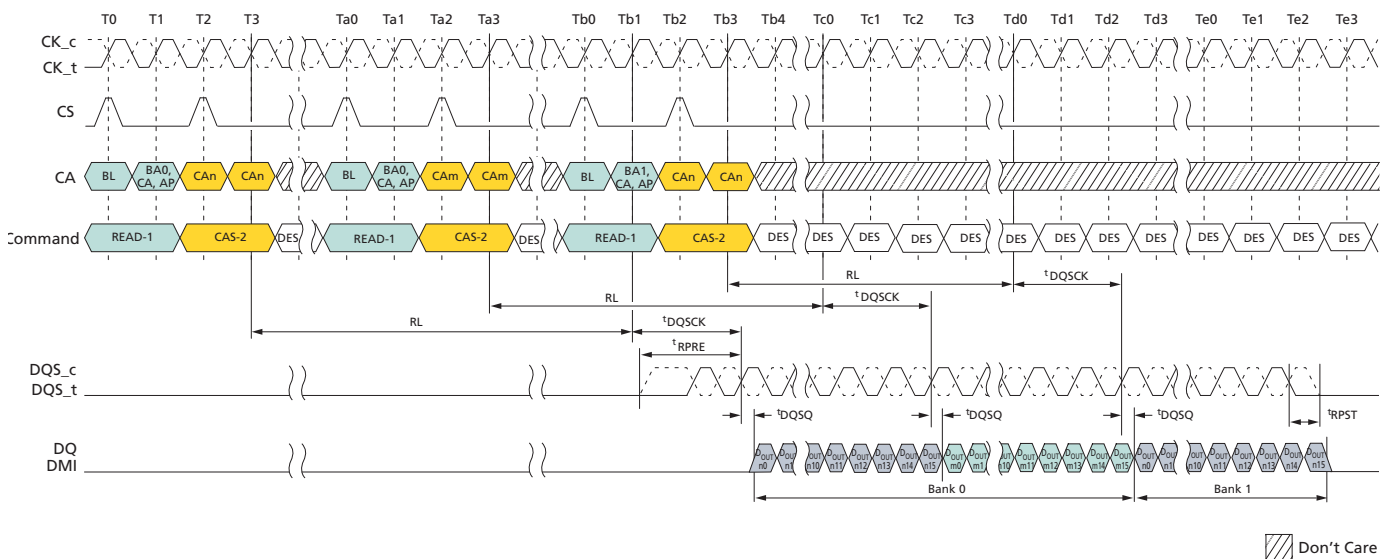
Figure 17: Burst Read Timing



- Notes:
1. BL = 32 for column n , BL = 16 for column m , RL = 14, Preamble = Toggle, Postamble = $0.5nCK$, DQ/DQS: V_{SSQ} termination.
 2. $D_{OUT} n/m$ = data-out from column n and column m .
 3. DES commands are shown for ease of illustration; other commands may be valid at these times.


Figure 18: Burst Read Followed by Burst Write or Burst Mask Write


- Notes:
1. BL = 16, Read preamble = Toggle, Read postamble = $0.5nCK$, Write preamble = $2nCK$, Write postamble = $0.5nCK$, DQ/DQS: V_{SSQ} termination.
 2. $D_{OUT} n$ = data-out from column n and $D_{IN} n$ = data-in to column n .
 3. DES commands are shown for ease of illustration; other commands may be valid at these times.

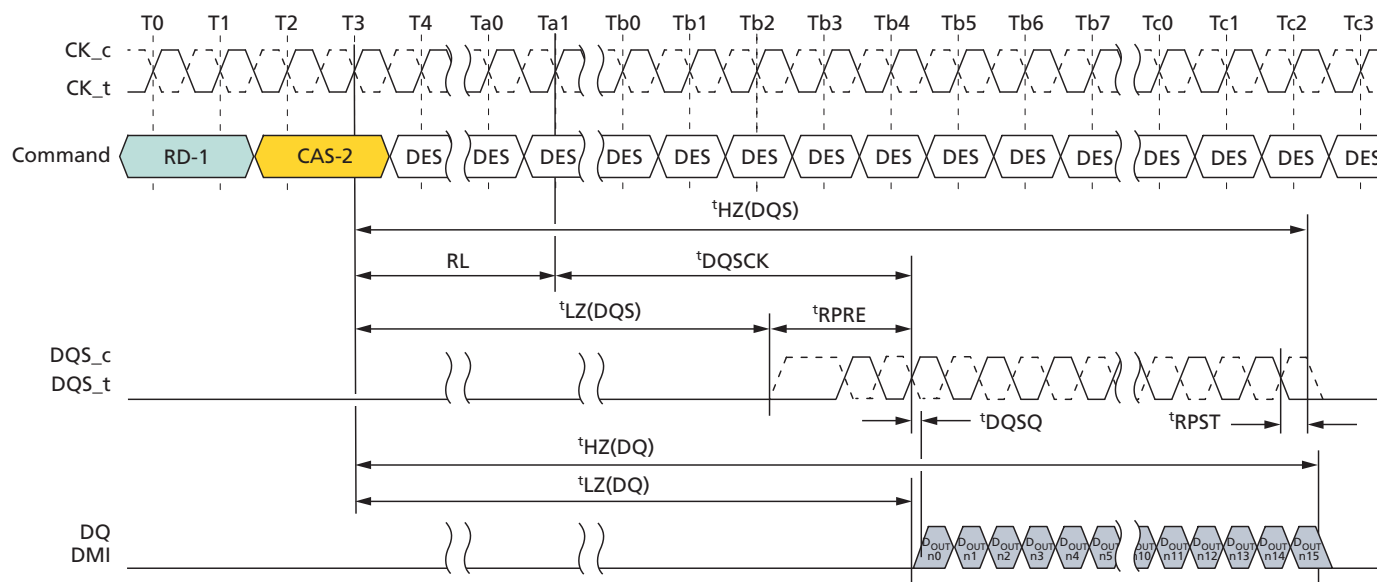
Figure 19: Seamless Burst Read


- Notes:
1. BL = 16, $t_{CCD} = 8$, Preamble = Toggle, Postamble = $0.5nCK$, DQ/DQS: V_{SSQ} termination.
 2. $D_{OUT} n/m$ = data-out from column n and column m .
 3. DES commands are shown for ease of illustration; other commands may be valid at these times.



Read Timing

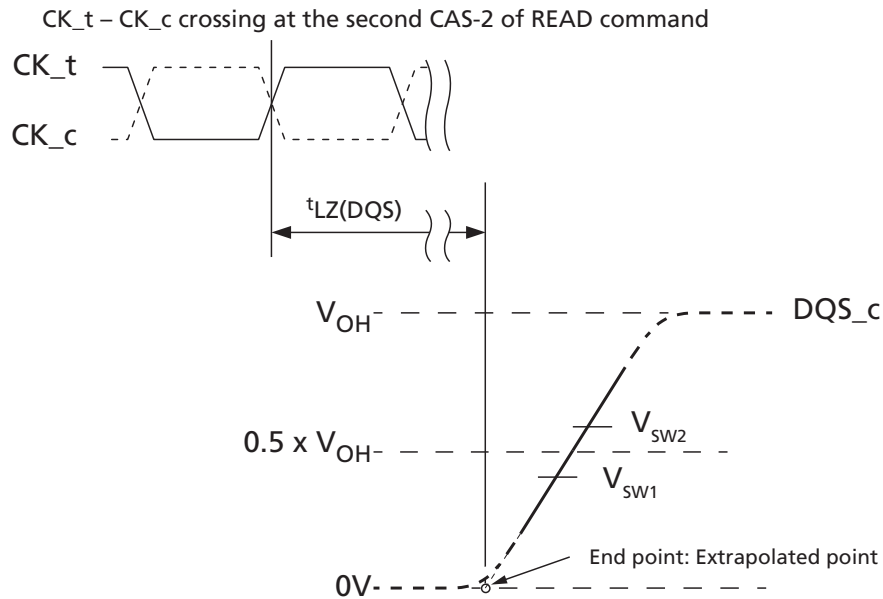
Figure 20: Read Timing



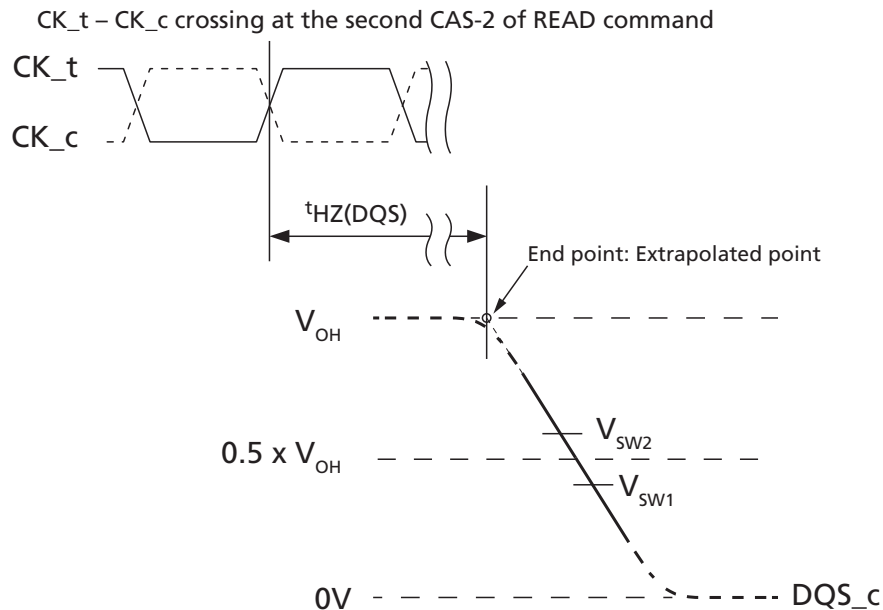
- Notes:
1. BL = 16, Preamble = Toggling, Postamble = 0.5nCK.
 2. DQS, DQ, and DMI terminated V_{SSQ} .
 3. Output driver does not turn on before an endpoint of $t_{LZ}(DQS)$ and $t_{LZ}(DQ)$.
 4. Output driver does not turn off before an endpoint of $t_{HZ}(DQS)$ and $t_{HZ}(DQ)$.

$t_{LZ}(DQS)$, $t_{LZ}(DQ)$, $t_{HZ}(DQS)$, $t_{HZ}(DQ)$ Calculation

t_{HZ} and t_{LZ} transitions occur in the same time window as valid data transitions. These parameters are referenced to a specific voltage level that specifies when the device output is no longer driving $t_{HZ}(DQS)$ and $t_{HZ}(DQ)$, or begins driving $t_{LZ}(DQS)$ and $t_{LZ}(DQ)$. This section shows a method to calculate the point when the device is no longer driving $t_{HZ}(DQS)$ and $t_{HZ}(DQ)$, or begins driving $t_{LZ}(DQS)$ and $t_{LZ}(DQ)$, by measuring the signal at two different voltages. The actual voltage measurement points are not critical as long as the calculation is consistent. The parameters $t_{LZ}(DQS)$, $t_{LZ}(DQ)$, $t_{HZ}(DQS)$, and $t_{HZ}(DQ)$ are defined as single ended.


 $t_{LZ}(DQS)$ and $t_{HZ}(DQS)$ Calculation for ATE (Automatic Test Equipment)
Figure 21: $t_{LZ}(DQS)$ Method for Calculating Transitions and Endpoint


- Notes:
1. Conditions for calibration: Pull down driver $R_{ON} = 40$ ohms, $V_{OH} = V_{DDQ}/3$.
 2. Termination condition for DQS_t and $DQS_c = 50$ ohms to V_{SSQ} .
 3. The V_{OH} level depends on MR22 OP[2:0] and MR3 OP[0] settings as well as device tolerances. Use the actual V_{OH} value for t_{HZ} and t_{LZ} measurements.

Figure 22: $t_{HZ}(DQS)$ Method for Calculating Transitions and Endpoint


- Notes:
1. Conditions for calibration: Pull down driver $R_{ON} = 40$ ohms, $V_{OH} = V_{DDQ}/3$.
 2. Termination condition for DQS_t and $DQS_c = 50$ ohms to V_{SSQ} .



200b: x32 LPDDR4 SDRAM General LPDDR4 Specification

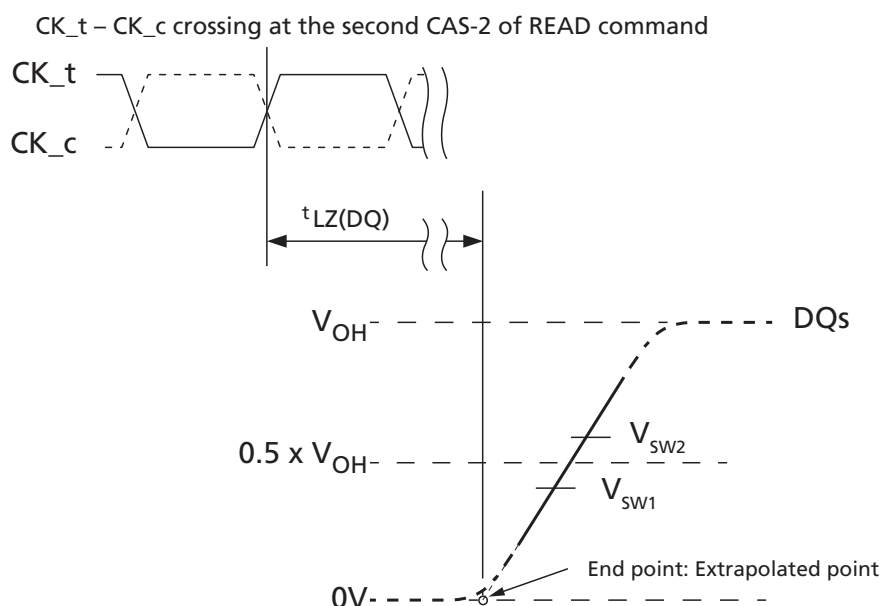
- The V_{OH} level depends on MR22 OP[2:0] and MR3 OP[0] settings as well as device tolerances. Use the actual V_{OH} value for t_{HZ} and t_{LZ} measurements.

Table 95: Reference Voltage for $t_{LZ}(DQS)$, $t_{HZ}(DQS)$ Timing Measurements

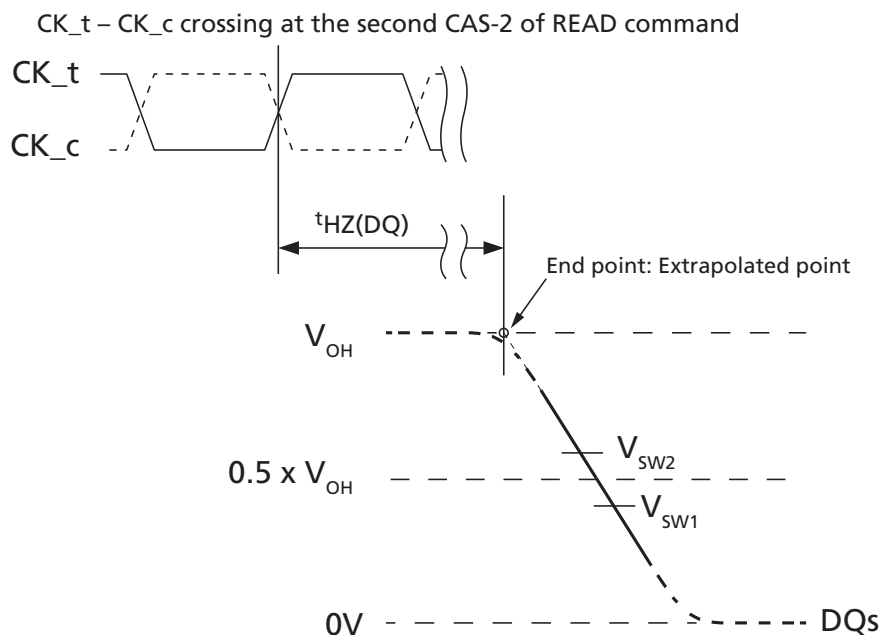
Measured Parameter	Measured Parameter Symbol	Vsw1	Vsw2	Unit
DQS_c Low-Z time from CK_t, CK_c	$t_{LZ}(DQS)$	$0.4 \times V_{OH}$	$0.6 \times V_{OH}$	V
DQS_c High-Z time from CK_t, CK_c	$t_{HZ}(DQS)$	$0.4 \times V_{OH}$	$0.6 \times V_{OH}$	

$t_{LZ}(DQ)$ and $t_{HZ}(DQ)$ Calculation for ATE (Automatic Test Equipment)

Figure 23: $t_{LZ}(DQ)$ Method for Calculating Transitions and Endpoint



- Notes:
- Conditions for calibration: Pull down driver $R_{ON} = 40$ ohms, $V_{OH} = V_{DDQ}/3$.
 - Termination condition for DQ and DMI = 50 ohms to V_{SSQ} .
 - The V_{OH} level depends on MR22 OP[2:0] and MR3 OP[0] settings as well as device tolerances. Use the actual V_{OH} value for t_{HZ} and t_{LZ} measurements.


Figure 24: $t_{HZ}(DQ)$ Method for Calculating Transitions and Endpoint


- Notes:
1. Conditions for calibration: Pull down driver $R_{ON} = 40$ ohms, $V_{OH} = V_{DDQ}/3$.
 2. Termination condition for DQ and DMI = 50 ohms to V_{SSQ} .
 3. The V_{OH} level depends on MR22 OP[2:0] and MR3 OP[0] settings as well as device tolerances. Use the actual V_{OH} value for t_{HZ} and t_{LZ} measurements.

Table 96: Reference Voltage for $t_{LZ}(DQ)$, $t_{HZ}(DQ)$ Timing Measurements

Measured Parameter	Measured Parameter Symbol	V _{sw1}	V _{sw2}	Unit
DQ Low-Z time from CK _t , CK _c	$t_{LZ}(DQ)$	$0.4 \times V_{OH}$	$0.6 \times V_{OH}$	V
DQ High-Z time from CK _t , CK _c	$t_{HZ}(DQ)$	$0.4 \times V_{OH}$	$0.6 \times V_{OH}$	



Burst WRITE Operation

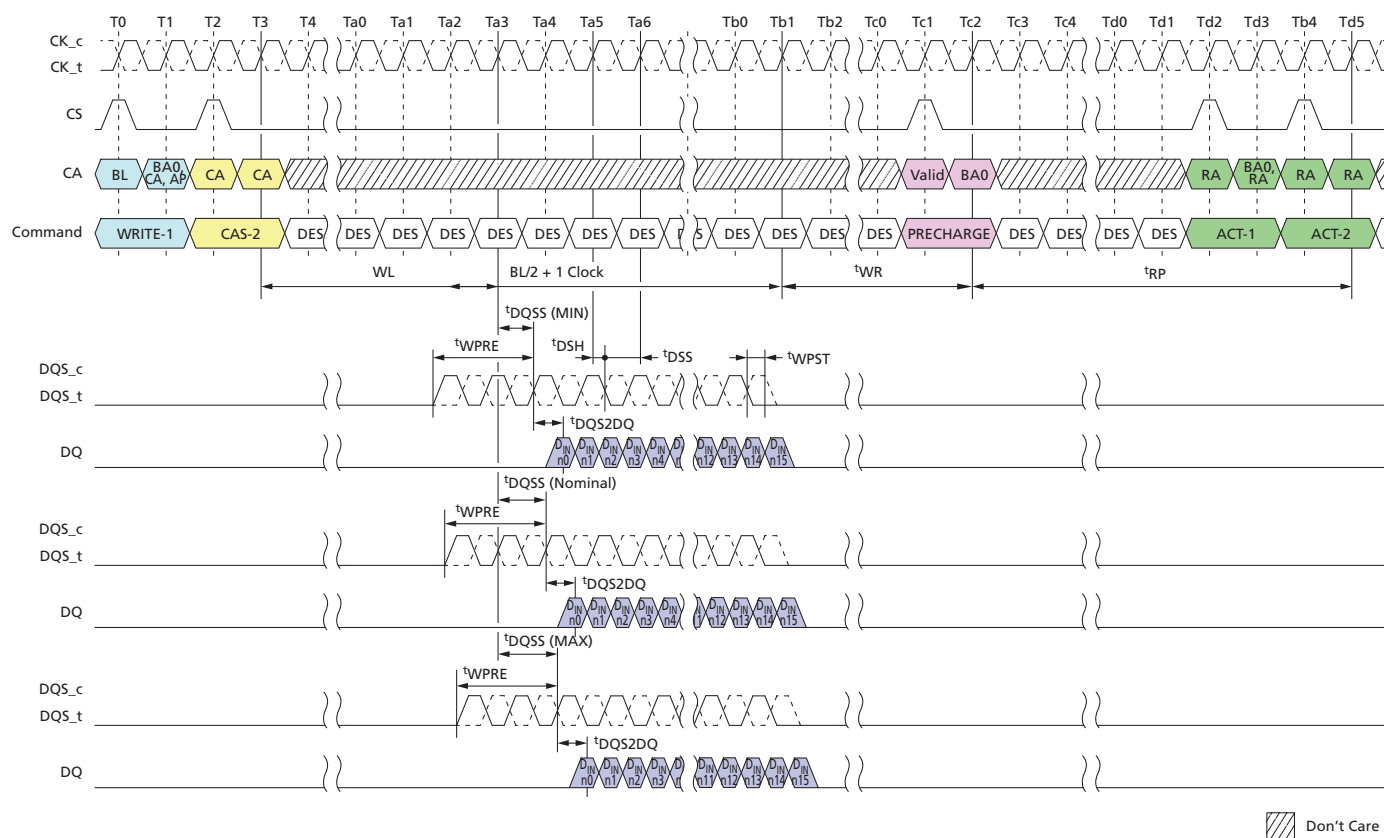
A burst WRITE command is initiated with CKE, CS, and CA[5:0] asserted to the proper state at the rising edge of CK, as defined by the Command Truth Table. Column addresses C[3:2] should be driven LOW for burst WRITE commands, and column addresses C[1:0] are not transmitted on the CA bus and are assumed to be zero so that the starting column burst address is always aligned with a 32-byte boundary. The WRITE latency (WL) is defined from the last rising edge of the clock that completes a WRITE command (for example, the second rising edge of the CAS-2 command) to the rising edge of the clock from which t_{DQSS} is measured. The first valid latching edge of DQS must be driven $WL \times t_{CK} + t_{DQSS}$ after the rising edge of clock that completes a WRITE command.

The device uses an unmatched DQS DQ path for lower power, so the DQS strobe must arrive at the SDRAM ball prior to the DQ signal by t_{DQS2DQ} . The DQS strobe output must be driven t_{WPRE} before the first valid rising strobe edge. The t_{WPRE} preamble is required to be $2 \times t_{CK}$ at any speed ranges. The DQS strobe must be trained to arrive at the DQ pad latch center-aligned with the DQ data. The DQ data must be held for T_{diVW} , and the DQS must be periodically trained to stay roughly centered in the T_{diVW} . Burst data is captured by the SDRAM on successive edges of DQS until the 16- or 32-bit data burst is complete. The DQS strobe must remain active (toggling) for t_{WPST} (write postamble) after the completion of the burst WRITE. After a burst WRITE operation, t_{WR} must be satisfied before a PRECHARGE command to the same bank can be issued. Signal input timings are measured relative to the cross point of DQS_t and DQS_c.



200b: x32 LPDDR4 SDRAM General LPDDR4 Specification

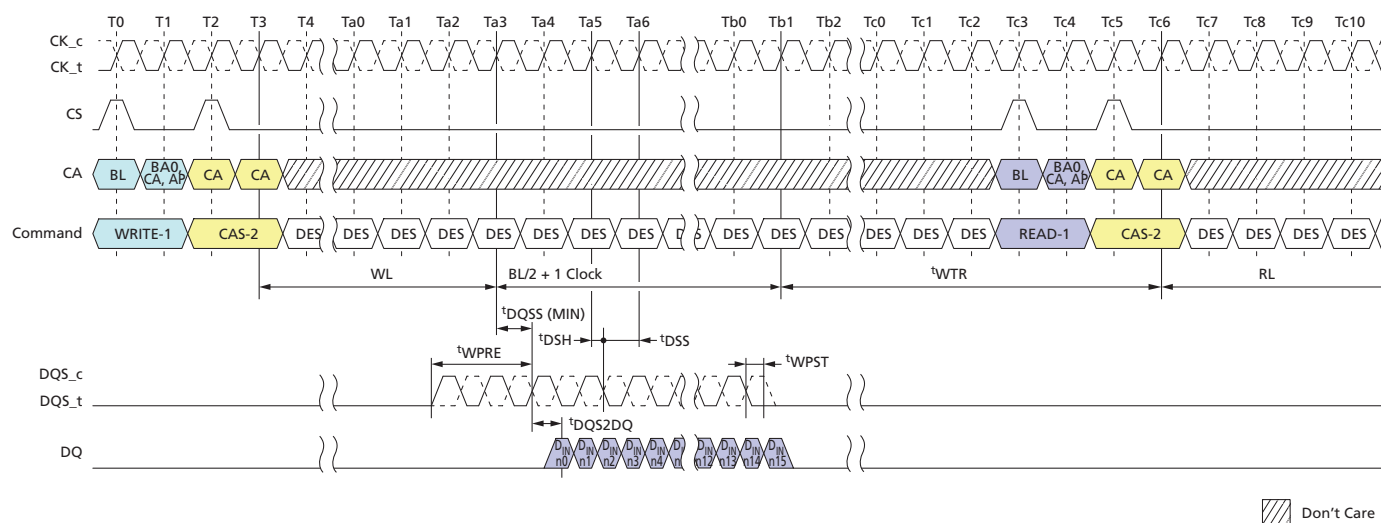
Figure 25: Burst WRITE Operation



- Notes:
1. BL = 16, Write postamble = $0.5nCK$, DQ/DQS: V_{SSQ} termination.
 2. $D_{IN} n$ = data-in to column n .
 3. t_{WR} starts at the rising edge of CK after the last latching edge of DQS.
 4. DES commands are shown for ease of illustration; other commands may be valid at these times.

200b: x32 LPDDR4 SDRAM General LPDDR4 Specification

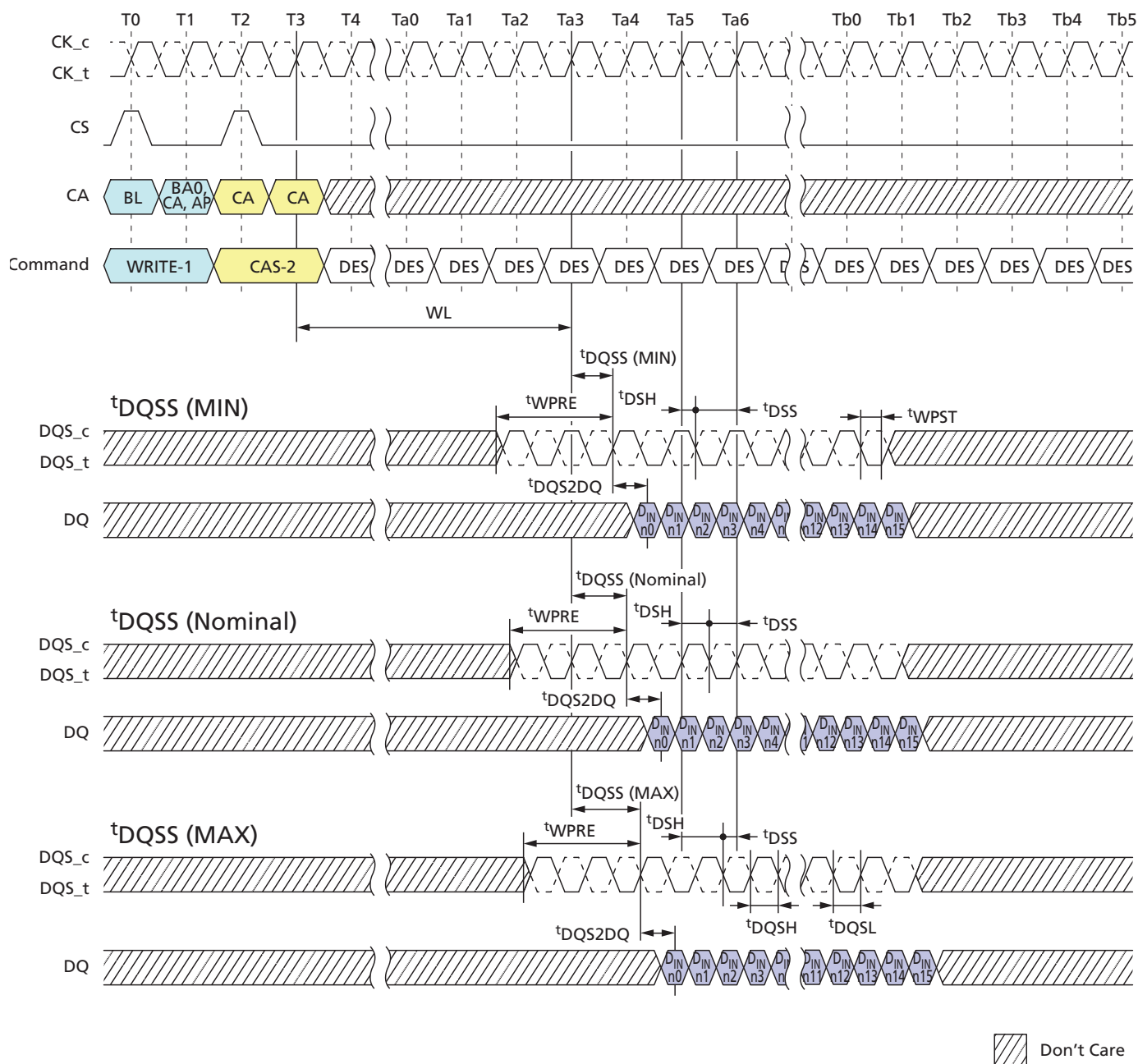
Figure 26: Burst Write Followed by Burst Read



- Notes:
1. BL = 16, Write postamble = $0.5n\text{CK}$, DQ/DQS: V_{SSQ} termination.
 2. D_{IN} n = data-in to column n .
 3. The minimum number of clock cycles from the burst WRITE command to the burst READ command for any bank is $\lceil \text{WL} + 1 + \text{BL}/2 + \text{RU}(\text{t}_{\text{WTR}}/\text{t}_{\text{CK}}) \rceil$.
 4. t_{WTR} starts at the rising edge of CK after the last latching edge of DQS.
 5. DES commands are shown for ease of illustration; other commands may be valid at these times.

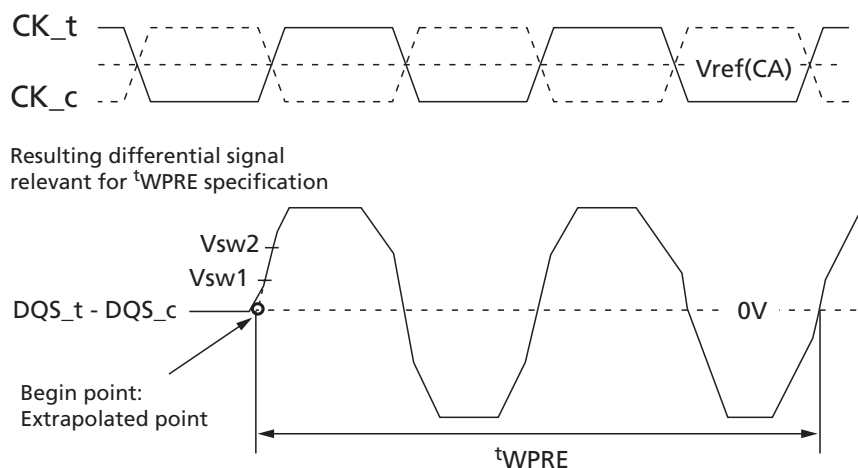
200b: x32 LPDDR4 SDRAM General LPDDR4 Specification

Write Timing



Notes:

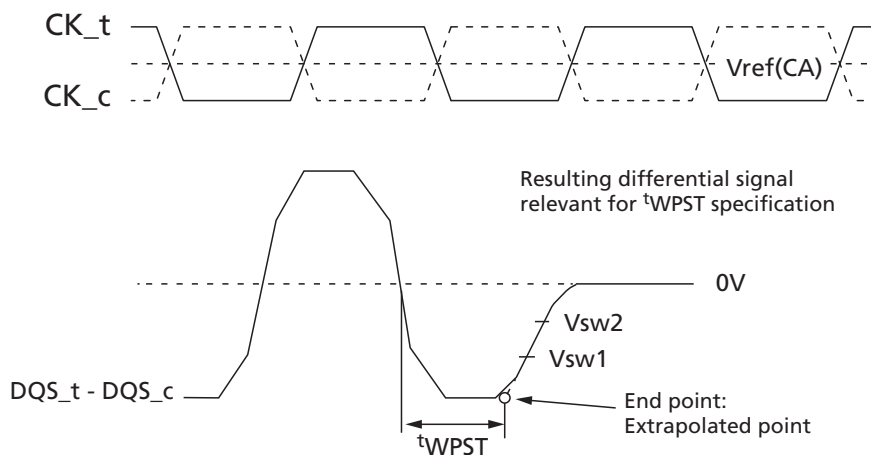
1. BL = 16, Write postamble = $0.5nCK$.
2. $D_{IN} n$ = data-in to column n .
3. DES commands are shown for ease of illustration; other commands may be valid at these times.


 t_{WPRE} Calculation for ATE (Automatic Test Equipment)
Figure 28: Method for Calculating t_{WPRE} Transitions and Endpoints


Note: 1. Termination condition for DQS_t, DQS_c, DQ, and DMI = 50 ohms to V_{SSQ} .

Table 97: Method for Calculating t_{WPRE} Transitions and Endpoints

Measured Parameter	Measured Parameter Symbol	Vsw1	Vsw2	Unit
DQS_t, DQS_c differential write preamble	t_{WPRE}	$V_{IHL_AC} \times 0.3$	$V_{IHL_AC} \times 0.7$	V

 t_{WPST} Calculation for ATE (Automatic Test Equipment)
Figure 29: Method for Calculating t_{WPST} Transitions and Endpoints


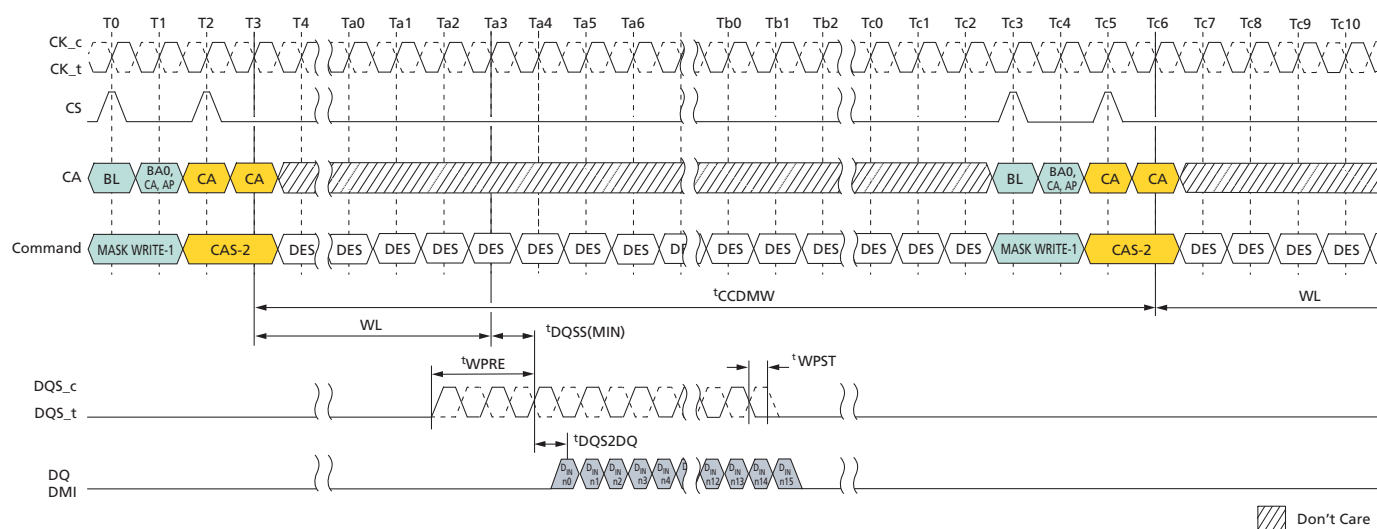
- Notes:
1. Termination condition for DQS_t, DQS_c, DQ, and DMI = 50 ohms to V_{SSQ} .
 2. Write postamble: 0.5^tCK
 3. The method for calculating differential pulse widths for 1.5^tCK postamble is same as 0.5^tCK postamble.


Table 98: Reference Voltage for t_{WPST} Timing Measurements

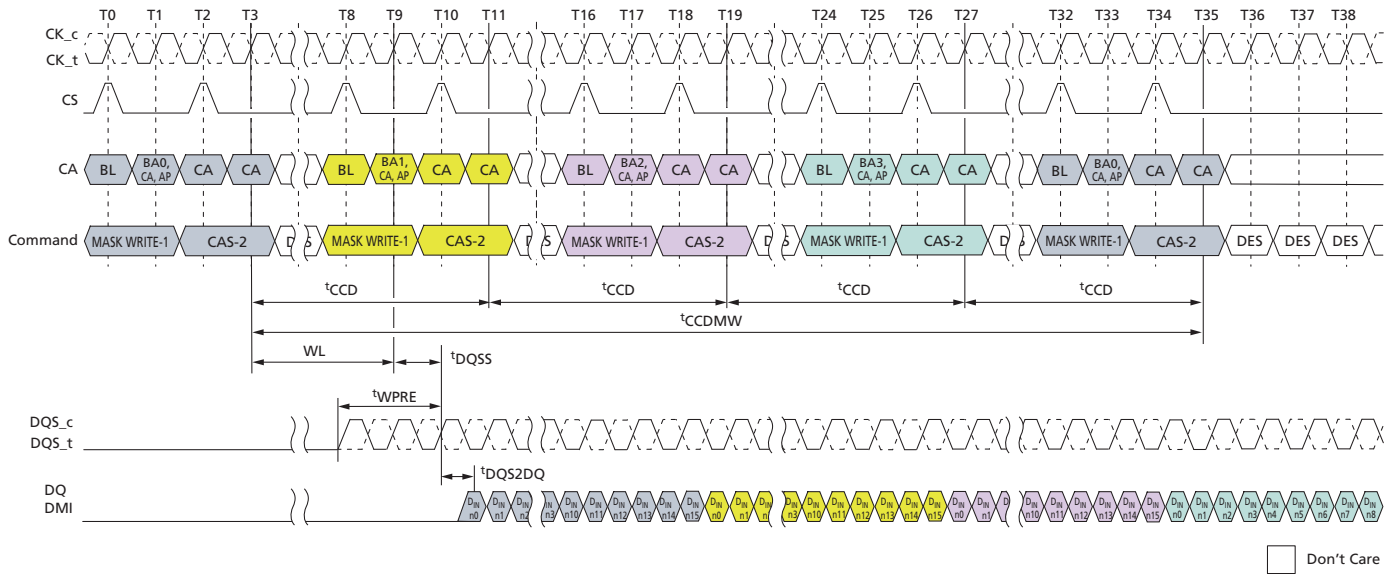
Measured Parameter	Measured Parameter Symbol	Vsw1	Vsw2	Unit
DQS _t , DQS _c differential write postamble	t_{WPST}	$-(V_{IHL_AC} \times 0.7)$	$-(V_{IHL_AC} \times 0.3)$	V

MASK WRITE Operation

The device requires that WRITE operations that include a byte mask anywhere in the burst sequence must use the MASK WRITE command. This allows the device to implement efficient data protection schemes based on larger data blocks. The MASK WRITE-1 command is used to begin the operation, followed by a CAS-2 command. A MASKED WRITE command to the same bank cannot be issued until t_{CCDMW} later, to allow the device to finish the internal READ-MODIFY-WRITE operation. One data-mask-invert (DMI) pin is provided per byte lane, and the data-mask-invert timings match data bit (DQ) timing. See Data Mask Invert for more information on the use of the DMI signal.

Figure 30: MASK WRITE Command – Same Bank


- Notes:
1. BL = 16, Write postamble = $0.5nCK$, DQ/DQS: V_{SSQ} termination.
 2. $D_{IN} n$ = data-in to column n .
 3. Mask-write supports only BL16 operations. For BL32 configuration, the system needs to insert only 16-bit wide data for MASKED WRITE operation.
 4. DES commands are shown for ease of illustration; other commands may be valid at these time.


Figure 31: MASK WRITE Command – Different Bank


- Notes:
1. BL = 16, DQ/DQS/DMI: V_{SSQ} termination.
 2. $D_{IN} n$ = data-in to column n .
 3. Mask-write supports only BL16 operations. For BL32 configuration, the system needs to insert only 16-bit wide data for MASKED WRITE operation.
 4. DES commands are shown for ease of illustration; other commands may be valid at these time.


Mask Write Timing Constraints for BL16
Table 99: Same Bank (ODT Disabled)

Next CMD Current CMD	ACTIVE	READ (BL = 16 or 32)	WRITE (BL = 16 or 32)	MASK WRITE	PRECHARGE
ACTIVE	Illegal	$RU(t_{RCD}/t_{CK})$	$RU(t_{RCD}/t_{CK})$	$RU(t_{RCD}/t_{CK})$	$RU(t_{RAS}/t_{CK})$
READ (with BL = 16)	Illegal	8^1	$RL + RU(t_{DQSK}(MAX)/t_{CK}) + BL/2 - WL + t_{WPRE} + RD(t_{RPST})$	$RL + RU(t_{DQSK}(MAX)/t_{CK}) + BL/2 - WL + t_{WPRE} + RD(t_{RPST})$	$BL/2 + MAX\{(8, RU(t_{RTP}/t_{CK}))\} - 8$
READ (with BL = 32)	Illegal	16^2	$RL + RU(t_{DQSK}(MAX)/t_{CK}) + BL/2 - WL + t_{WPRE} + RD(t_{RPST})$	$RL + RU(t_{DQSK}(MAX)/t_{CK}) + BL/2 - WL + t_{WPRE} + RD(t_{RPST})$	$BL/2 + MAX\{(8, RU(t_{RTP}/t_{CK}))\} - 8$
WRITE (with BL = 16)	Illegal	$WL + 1 + BL/2 + RU(t_{WTR}/t_{CK})$	8^1	t_{CCDMW}^3	$WL + 1 + BL/2 + RU(t_{WR}/t_{CK})$
WRITE (with BL = 32)	Illegal	$WL + 1 + BL/2 + RU(t_{WTR}/t_{CK})$	16^2	$t_{CCDMW} + 8^4$	$WL + 1 + BL/2 + RU(t_{WR}/t_{CK})$
MASK WRITE	Illegal	$WL + 1 + BL/2 + RU(t_{WTR}/t_{CK})$	t_{CCD}	t_{CCDMW}^3	$WL + 1 + BL/2 + RU(t_{WR}/t_{CK})$
PRECHARGE	$RU(t_{RP}/t_{CK}), RU(t_{RPab}/t_{CK})$	Illegal	Illegal	Illegal	4

- Notes:
1. In the case of BL = 16, t_{CCD} is $8 \times t_{CK}$.
 2. In the case of BL = 32, t_{CCD} is $16 \times t_{CK}$.
 3. $t_{CCDMW} = 32 \times t_{CK}$ ($4 \times t_{CCD}$ at BL = 16).
 4. WRITE with BL = 32 operation is $8 \times t_{CK}$ longer than BL = 16.

Table 100: Different Bank (ODT Disabled)

Next CMD Current CMD	ACTIVE	READ (BL = 16 or 32)	WRITE (BL = 16 or 32)	MASK WRITE	PRECHARGE
ACTIVE	$RU(t_{RRD}/t_{CK})$	4	4	4	2^2
READ (with BL = 16)	4	8^1	$RL + RU(t_{DQSK}(MAX)/t_{CK}) + BL/2 - WL + t_{WPRE} + RD(t_{RPST})$	$RL + RU(t_{DQSK}(MAX)/t_{CK}) + BL/2 - WL + t_{WPRE} + RD(t_{RPST})$	2^2
READ (with BL = 32)	4	16^2	$RL + RU(t_{DQSK}(MAX)/t_{CK}) + BL/2 - WL + t_{WPRE} + RD(t_{RPST})$	$RL + RU(t_{DQSK}(MAX)/t_{CK}) + BL/2 - WL + t_{WPRE} + RD(t_{RPST})$	2^2
WRITE (with BL = 16)	4	$WL + 1 + BL/2 + RU(t_{WTR}/t_{CK})$	8^1	8^1	2^2
WRITE (with BL = 32)	4	$WL + 1 + BL/2 + RU(t_{WTR}/t_{CK})$	16^2	16^2	2^2
MASK WRITE	4	$WL + 1 + BL/2 + RU(t_{WTR}/t_{CK})$	8^1	8^1	2^2


Table 100: Different Bank (ODT Disabled) (Continued)

Next CMD Current CMD	ACTIVE	READ (BL = 16 or 32)	WRITE (BL = 16 or 32)	MASK WRITE	PRECHARGE
PRECHARGE	4	4	4	4	4

- Notes: 1. In the case of BL = 16, t_{CCD} is $8 \times t_{CK}$
 2. In the case of BL = 32, t_{CCD} is $16 \times t_{CK}$

Table 101: Same Bank (ODT Enabled)

Next CMD Current CMD	ACTIVE	READ (BL = 16 or 32)	WRITE (BL = 16 or 32)	MASK WRITE	PRECHARGE
ACTIVE	Illegal	$RU(t_{RCD}/t_{CK})$	$RU(t_{RCD}/t_{CK})$	$RU(t_{RCD}/t_{CK})$	$RU(t_{RAS}/t_{CK})$
READ (with BL = 16)	Illegal	8^1	$RL + RU(t_{DQSK}(MAX)/t_{CK}) + BL/2 + RD(t_{RPST}) - ODT_{Lon} - RD(t_{ODT_{on}}(MIN)/t_{CK})$	$RL + RU(t_{DQSK}(MAX)/t_{CK}) + BL/2 + RD(t_{RPST}) - ODT_{Lon} - RD(t_{ODT_{on}}(MIN)/t_{CK})$	$BL/2 + \text{MAX}\{(8, RU(t_{RTP}/t_{CK}))\} - 8$
READ (with BL = 32)	Illegal	16^2	$RL + RU(t_{DQSK}(MAX)/t_{CK}) + BL/2 + RD(t_{RPST}) - ODT_{Lon} - RD(t_{ODT_{on}}(MIN)/t_{CK})$	$RL + RU(t_{DQSK}(MAX)/t_{CK}) + BL/2 + RD(t_{RPST}) - ODT_{Lon} - RD(t_{ODT_{on}}(MIN)/t_{CK})$	$BL/2 + \text{MAX}\{(8, RU(t_{RTP}/t_{CK}))\} - 8$
WRITE (with BL = 16)	Illegal	$WL + 1 + BL/2 + RU(t_{WTR}/t_{CK})$	8^1	t_{CCDMW}^3	$WL + 1 + BL/2 + RU(t_{WR}/t_{CK})$
WRITE (with BL = 32)	Illegal	$WL + 1 + BL/2 + RU(t_{WTR}/t_{CK})$	16^2	$t_{CCDMW} + 8^4$	$WL + 1 + BL/2 + RU(t_{WR}/t_{CK})$
MASK WRITE	Illegal	$WL + 1 + BL/2 + RU(t_{WTR}/t_{CK})$	t_{CCD}	t_{CCDMW}^3	$WL + 1 + BL/2 + RU(t_{WR}/t_{CK})$
PRECHARGE	$RU(t_{RP}/t_{CK}), RU(t_{RPab}/t_{CK})$	Illegal	Illegal	Illegal	4

- Notes: 1. In the case of BL = 16, t_{CCD} is $8 \times t_{CK}$.
 2. In the case of BL = 32, t_{CCD} is $16 \times t_{CK}$.
 3. $t_{CCDMW} = 32 \times t_{CK}$ ($4 \times t_{CCD}$ at BL = 16).
 4. WRITE with BL = 32 operation is $8 \times t_{CK}$ longer than BL = 16.

Table 102: Different Bank (ODT Enabled)

Next CMD Current CMD	ACTIVE	READ (BL = 16 or 32)	WRITE (BL = 16 or 32)	MASK WRITE	PRECHARGE
ACTIVE	$RU(t_{RRD}/t_{CK})$	4	4	4	2^2
READ (with BL = 16)	4	8^1	$RL + RU(t_{DQSK}(MAX)/t_{CK}) + BL/2 + RD(t_{RPST}) - ODT_{Lon} - RD(t_{ODT_{on}}(MIN)/t_{CK})$	$RL + RU(t_{DQSK}(MAX)/t_{CK}) + BL/2 + RD(t_{RPST}) - ODT_{Lon} - RD(t_{ODT_{on}}(MIN)/t_{CK})$	2^2


Table 102: Different Bank (ODT Enabled) (Continued)

Next CMD Current CMD	ACTIVE	READ (BL = 16 or 32)	WRITE (BL = 16 or 32)	MASK WRITE	PRECHARGE
READ (with BL = 32)	4	16 ²	RL + RU(tDQSCK(MAX)/tCK) + BL/2 + RD(tRPST) - ODTLon - RD(tODTon(MIN)/tCK)	RL + RU(tDQSCK(MAX)/tCK) + BL/2 + RD(tRPST) - ODTLon - RD(tODTon(MIN)/tCK)	2 ²
WRITE (with BL = 16)	4	WL + 1 + BL/2 + RU(tWTR/tCK)	8 ¹	8 ¹	2 ²
WRITE (with BL = 32)	4	WL + 1 + BL/2 + RU(tWTR/tCK)	16 ²	16 ²	2 ²
MASK WRITE	4	WL + 1 + BL/2 + RU(tWTR/tCK)	8 ¹	8 ¹	2 ²
PRECHARGE	4	4	4	4	4

Notes: 1. In the case of BL = 16, tCCD is 8 × tCK.
 2. In the case of BL = 32, tCCD is 16 × tCK.

Data Mask and Data Bus Inversion (DBI [DC]) Function

Data mask (DM) is supported for WRITE operations and the data bus inversion DBI (DC) is supported for READ, WRITE, MASK WRITE, MRR, and MRW operations. DM and DBI (DC) functions are supported with byte granularity. DBI (DC) for READ operations (READ, MRR) can be enabled or disabled via MR3 OP[6]. DBI (DC) for WRITE operations (WRITE, MASK WRITE, MRW) can be enabled or disabled via MR3 OP[7]. DM for MASK WRITE operations can be enabled or disabled via MR13 OP[5]. The device has one data mask inversion (DMI) pin per byte and a total of two DMI pins per channel. The DMI signal is a bidirectional DDR signal, is sampled with the DQ signals, and is electrically identical to a DQ signal.

There are eight possible states for the device with the DM and DBI (DC) functions.

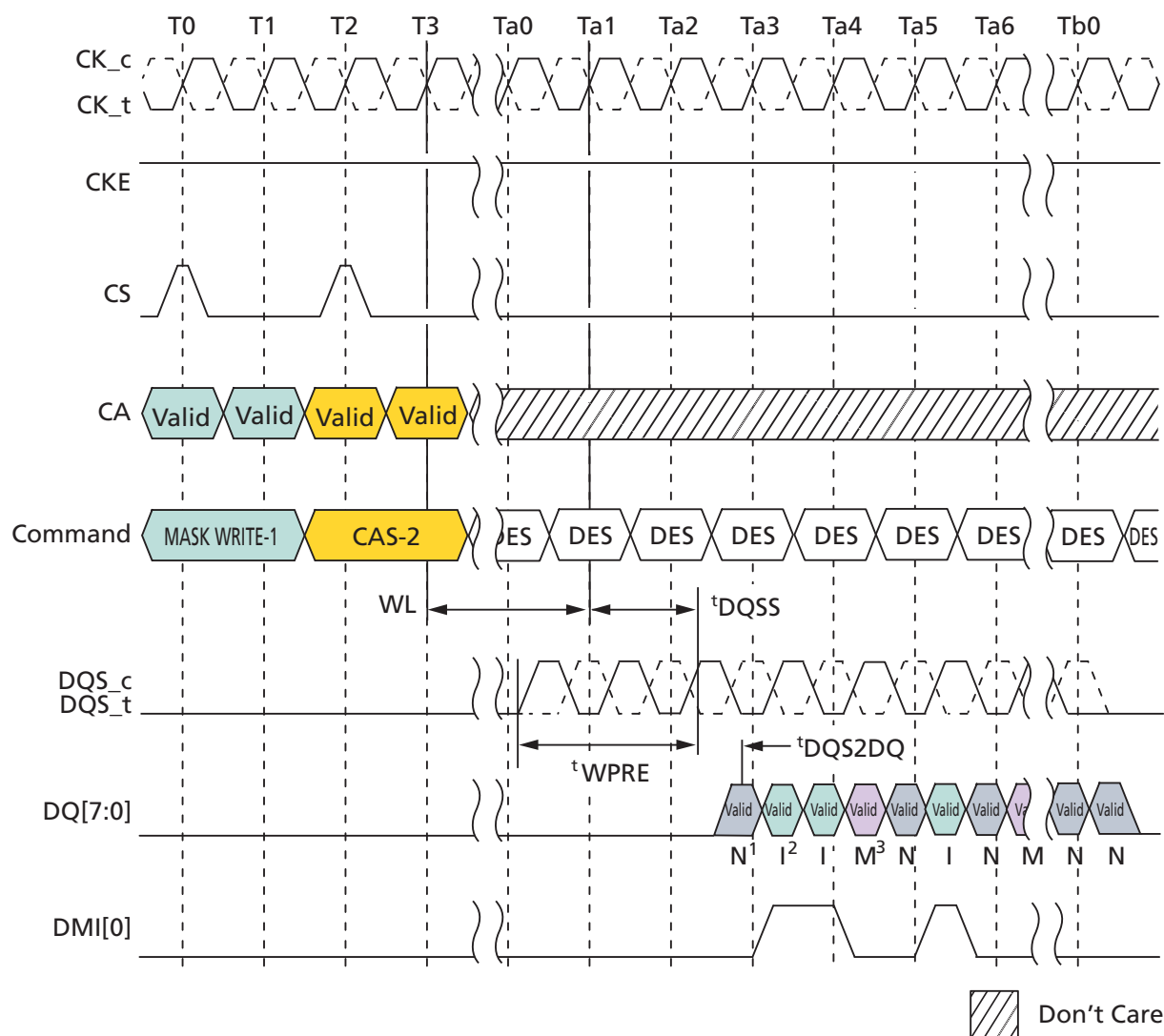
Table 103: Function Behavior of DMI Signal During WRITE, MASKED WRITE, and READ Operations

DM Function	Write DBI (DC)	Read DBI (DC)	DMI Signal					
			During WRITE	During MASKED WRITE	During READ	During MPC[WRIT E-FIFO]	During MPC[READ- FIFO]	During MPC[READ DQ CAL]
Disabled	Disabled	Disabled	Don't Care ¹	Illegal ^{1, 3}	High-Z ²	Don't Care ¹	High-Z ²	High-Z ²
Disabled	Enabled	Disabled	DBI (DC) ⁴	Illegal ³	High-Z ²	Train ⁹	Train ¹⁰	Train ¹¹
Disabled	Disabled	Enabled	Don't Care ¹	Illegal ³	DBI (DC) ⁵	Train ⁹	Train ¹⁰	Train ¹¹
Disabled	Enabled	Enabled	DBI (DC) ⁴	Illegal ³	DBI (DC) ⁵	Train ⁹	Train ¹⁰	Train ¹¹
Enabled	Disabled	Disabled	Don't Care ⁶	DM ⁷	High-Z ²	Train ⁹	Train ¹⁰	Train ¹¹
Enabled	Enabled	Disabled	DBI (DC) ⁴	DBI (DC) ⁸	High-Z ²	Train ⁹	Train ¹⁰	Train ¹¹
Enabled	Disabled	Enabled	Don't Care ⁶	DM ⁷	DBI (DC) ⁵	Train ⁹	Train ¹⁰	Train ¹¹

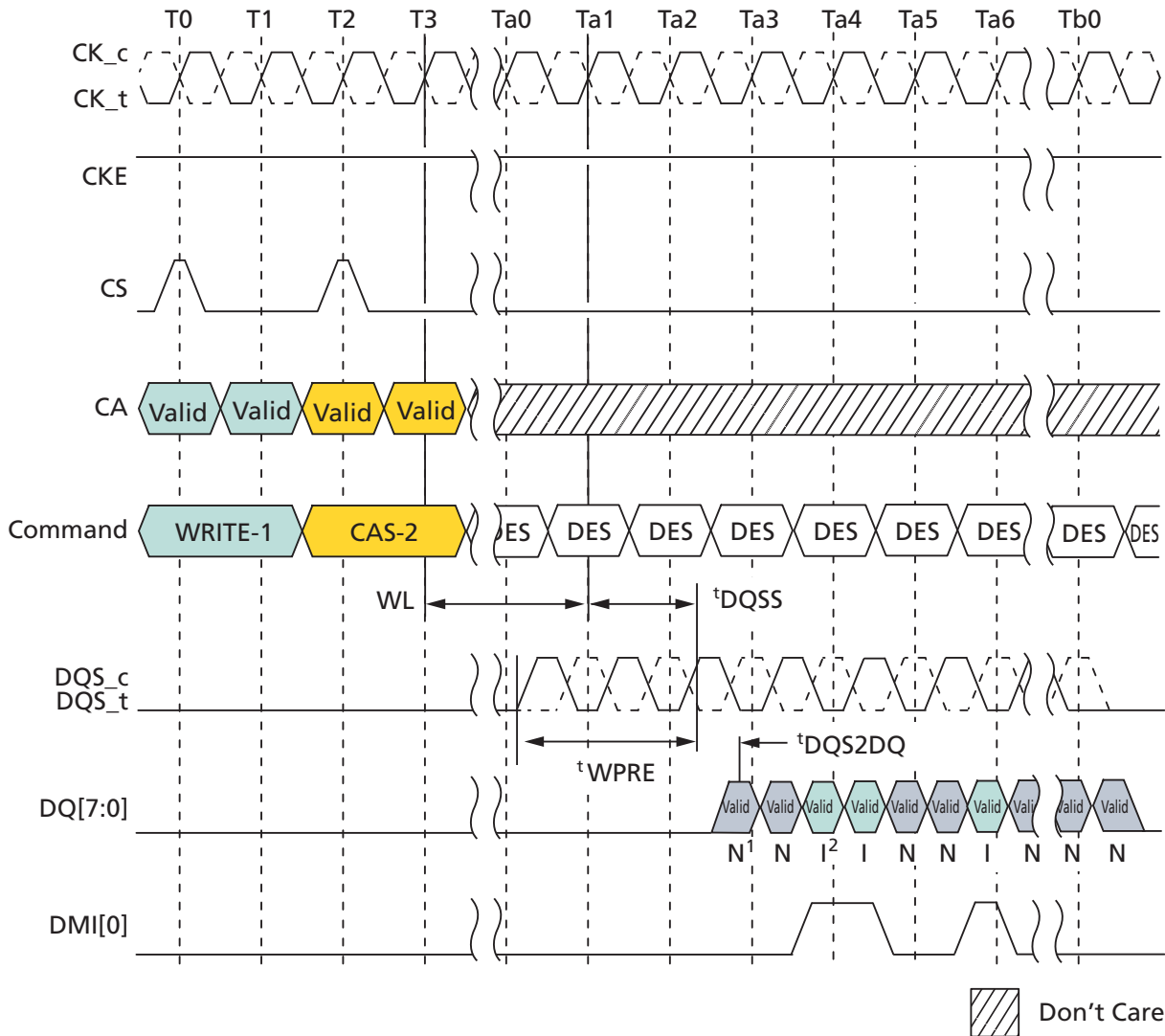

Table 103: Function Behavior of DMI Signal During WRITE, MASKED WRITE, and READ Operations (Continued)

DM Function	Write DBI (DC)	Read DBI (DC)	DMI Signal					
			During WRITE	During MASKED WRITE	During READ	During MPC[WRITE-FIFO]	During MPC[READ-FIFO]	During MPC[READ DQ CAL]
Enabled	Enabled	Enabled	DBI (DC) ⁴	DBI (DC) ⁸	DBI (DC) ⁵	Train ⁹	Train ¹⁰	Train ¹¹

- Notes:
1. The DMI input signal is "Don't Care." DMI input receivers are turned off.
 2. DMI output drivers are turned off.
 3. The MASK WRITE command is not allowed and is considered an illegal command when the DM function is disabled.
 4. The DMI signal is treated as DBI and indicates whether the device needs to invert the write data received on DQ within a byte. The device inverts write data received on the DQ inputs if DMI is sampled HIGH and leaves the write data non-inverted if DMI is sampled LOW.
 5. The device inverts read data on its DQ outputs associated within a byte and drives the DMI signal HIGH when more than four data bits = 1 within a given byte lane; otherwise, the device does not invert the read data and drives DMI signal LOW.
 6. The device does not perform a MASK operation when it receives a WRITE (or MRW) command. During the WRITE burst, the DMI signal must be driven LOW.
 7. The device requires an explicit MASKED WRITE command for all MASKED WRITE operations. The DMI signal is treated as a data mask (DM) and indicates which bytes within a burst will be masked. When the DMI signal is sampled HIGH, the device masks that beat of the burst for the given byte lane. All DQ input signals within a byte are "Don't Care" (either HIGH or LOW) when DMI is HIGH. When the DMI signal is sampled LOW, the device does not perform a MASK operation and data received on the DQ inputs is written to the array.
 8. The device requires an explicit MASKED WRITE command for all MASKED WRITE operations. The device masks the write data received on the DQ inputs if five or more data bits = 1 on DQ[2:7] or DQ[10:15] (for lower byte or upper byte respectively) and the DMI signal is LOW. Otherwise, the device does not perform the MASK operation and treats it as a legal DBI pattern. The DMI signal is treated as a DBI signal, and data received on the DQ input is written to the array.
 9. The DMI signal is treated as a training pattern. The device does not perform any MASK operation and does not invert write data received on the DQ inputs.
 10. The DMI signal is treated as a training pattern. The device returns the data pattern written to the WRITE-FIFO.
 11. The DMI signal is treated as a training pattern. For more information, see the Read DQ Calibration Training section.


Figure 32: MASKED WRITE Command with Write DBI Enabled; DM Enabled


- Notes:
1. N: Input data is written to DRAM cell.
 2. I: Input data is inverted, then written to DRAM cell.
 3. M: Input data is masked. The total count of 1 data bits on DQ[7:2] is equal to or greater than five.
 4. Data mask (DM) is enable: MR13 OP [5] = 0, Data bus inversion (DBI) write is enable: MR3 OP[7] = 1.


Figure 33: WRITE Command with Write DBI Enabled; DM Disabled


- Notes:
1. N: Input data is written to DRAM cell.
 2. I: Input data is inverted, then written to DRAM cell.
 3. Data mask (DM) is disable: MR13 OP [5] = 1, Data bus inversion (DBI) write is enable: MR3 OP[7] = 1.



WRITE and MASKED WRITE Operation DQS Control (WDQS Control)

The device supports WRITE, MASKED WRITE, and WR-FIFO operations with the following DQS controls. Before and after WRITE, MASKED WRITE, and WR-FIFO operations, DQS_t and DQS_c are required to have sufficient voltage gap to make sure the write buffers operating normally without any risk of meta-stability.

The device is supported by either of the two WDQS control modes below.

- Mode 1: Read based control
- Mode 2: WDQS_{on} / WDQS_{off} definition based control

Regardless of ODT enable/disable, WDQS related timing described here does not allow any change of existing command timing constraints for all READ/WRITE operations. In case of any conflict or ambiguity on the command timing constraints caused by the specification here, the specification defined in the Timing Constraints for Training Commands table should have higher priority than WDQS control requirements.

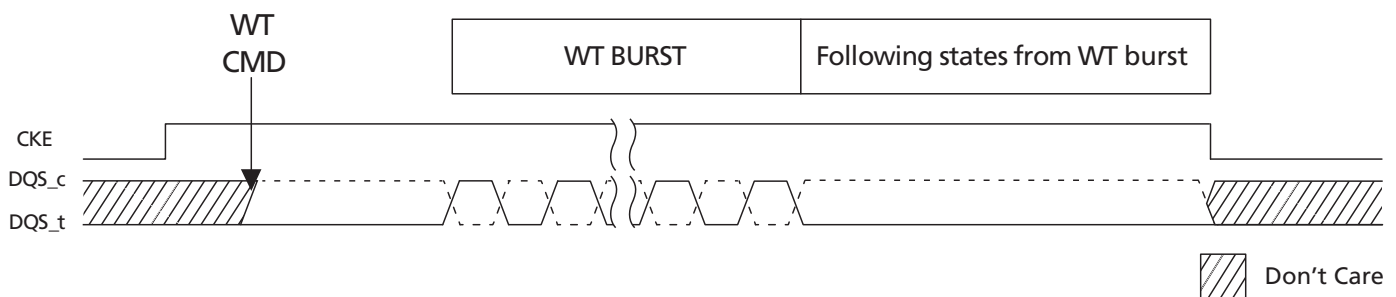
In order to prevent write preamble related failure, either of the two WDQS controls to the device should be supported.

WDQS Control Mode 1 – Read-Based Control

The device needs to be guaranteed the differential WDQS, but the differential WDQS can be controlled as described below. WDQS control requirements here can be ignored while differential read DQS is operated or while DQS hands over from read to write or vice versa.

1. When WRITE/MASKED WRITE command is issued, SoC makes the transition from driving DQS_c HIGH to driving differential DQS_t/DQS_c, followed by normal differential burst on DQS pins.
2. At the end of postamble of WRITE/MASKED WRITE burst, SoC resumes driving DQS_c HIGH through the subsequent states except for DQS toggling and DQS turn around time of WT-RD and RD-WT as long as CKE is HIGH.
3. When CKE is LOW, the state of DQS_t/DQS_c is allowed to be “Don’t Care.”

Figure 34: WDQS Control Mode 1



WDQS Control Mode 2 – WDQS_{on}/Off

After WRITE/MASKED WRITE command is issued, DQS_t and DQS_c required to be differential from WDQS_{on}, and DQS_t and DQS_c can be “Don’t Care” status from WDQS_{off} of WRITE/MASKED WRITE command. When ODT is enabled, WDQS_{on} and WDQS_{off} timing is located in the middle of the operations. When host disables ODT, WDQS_{on} and WDQS_{off} constraints conflict with ¹RTW. The timing does not



200b: x32 LPDDR4 SDRAM General LPDDR4 Specification

conflict when ODT is enabled because WDQS_on and WDQS_off timing is covered in ODTLon and ODTLoFF. However, regardless of ODT on/off, WDQS_on/off timing below does not change any command timing constraints for all read and write operations. In order to prevent the conflict, WDQS_on/off requirement can be ignored where WDQS_on/off timing is overlapped with read operation period including READ burst period and t_{RPST} or overlapped with turn-around time (RD-WT or WT-RD). In addition, the period during DQS toggling caused by read and write can be counted as WDQS_on/off.

Parameters

- WDQS_on: The maximum delay from WRITE/MASKED WRITE command to differential DQS_t and DQS_c
- WDQS_off: The minimum delay for DQS_t and DQS_c differential input after the last WRITE/MASKED WRITE command
- WDQS_Exception: The period where WDQS_on and WDQS_off timing is overlapped with READ operation or with DQS turn around (RD-WT, WT-RD)
 - WDQS_Exception @ ODT disable = $\text{MAX}(\text{WL} - \text{WDQS_on} + t_{DQSTA} - t_{WPRE} - n \cdot t_{CK}, 0 \cdot t_{CK})$ where RD to WT command gap = $t_{RTW}(\text{MIN})@ODT \text{ disable} + n \cdot t_{CK}$
 - WDQS_Exception @ ODT enable = t_{DQSTA}

Table 104: WDQS_On/WDQS_Off Definition

WRITE Latency		n_{WR}	n_{RTP}	WDQS_On (Max)		WDQS_Off (Min)		Lower Frequency Limit (>)	Upper Frequency Limit (≤)
Set A	Set B			Set A	Set B	Set A	Set B		
4	4	6	8	0	0	15	15	10	266
6	8	10	8	0	0	18	20	266	533
8	12	16	8	0	6	21	25	533	800
10	18	20	8	4	12	24	32	800	1066
12	22	24	10	4	14	27	37	1066	1333
14	26	30	12	6	18	30	42	1333	1600
16	30	34	14	6	20	33	47	1600	1866
18	34	40	16	8	24	36	52	1866	2133

- Notes:
1. WDQS_on/off requirement can be ignored when WDQS_on/off timing is overlapped with READ operation period including READ burst period and t_{RPST} or overlapped with turn-around time (RD-WT or WT-RD).
 2. DQS toggling period caused by read and write can be counted as WDQS_on/off.

Table 105: WDQS_On/WDQS_Off Allowable Variation Range

	Min	Max	Unit
WDQS_on	-0.25	0.25	$t_{CK}(\text{avg})$
WDQS_off	-0.25	0.25	$t_{CK}(\text{avg})$



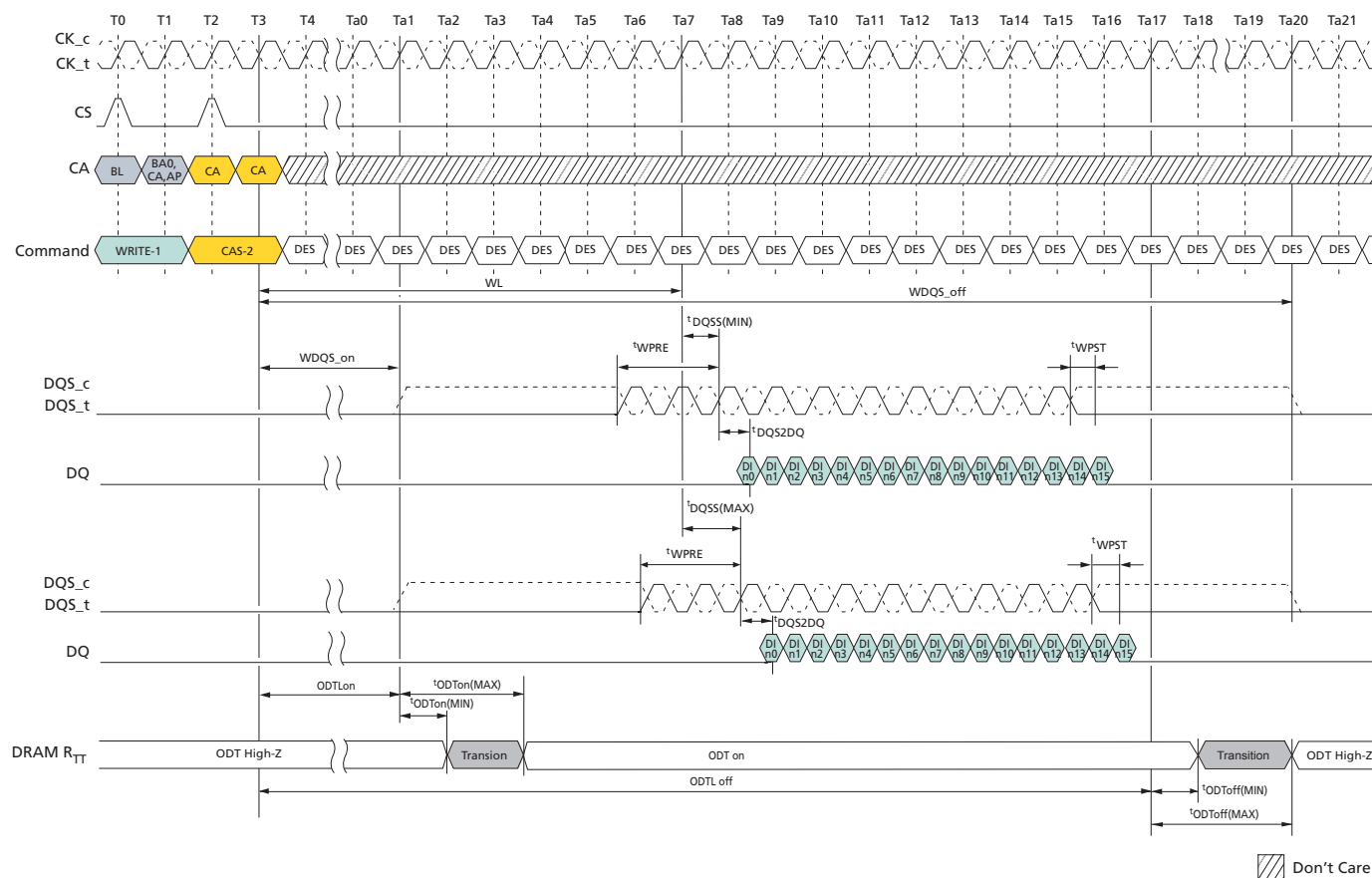
200b: x32 LPDDR4 SDRAM General LPDDR4 Specification

Table 106: DQS Turn-Around Parameter

Parameter	Description	Value	Unit	Note
t_{DQSTA}	Turn-around time RDQS to WDQS for WDQS control case	TBD	–	1

Note: 1. t_{DQSTA} is only applied to WDQS_exception case when WDQS Control. Except for WDQS Control, t_{DQSTA} can be ignored.

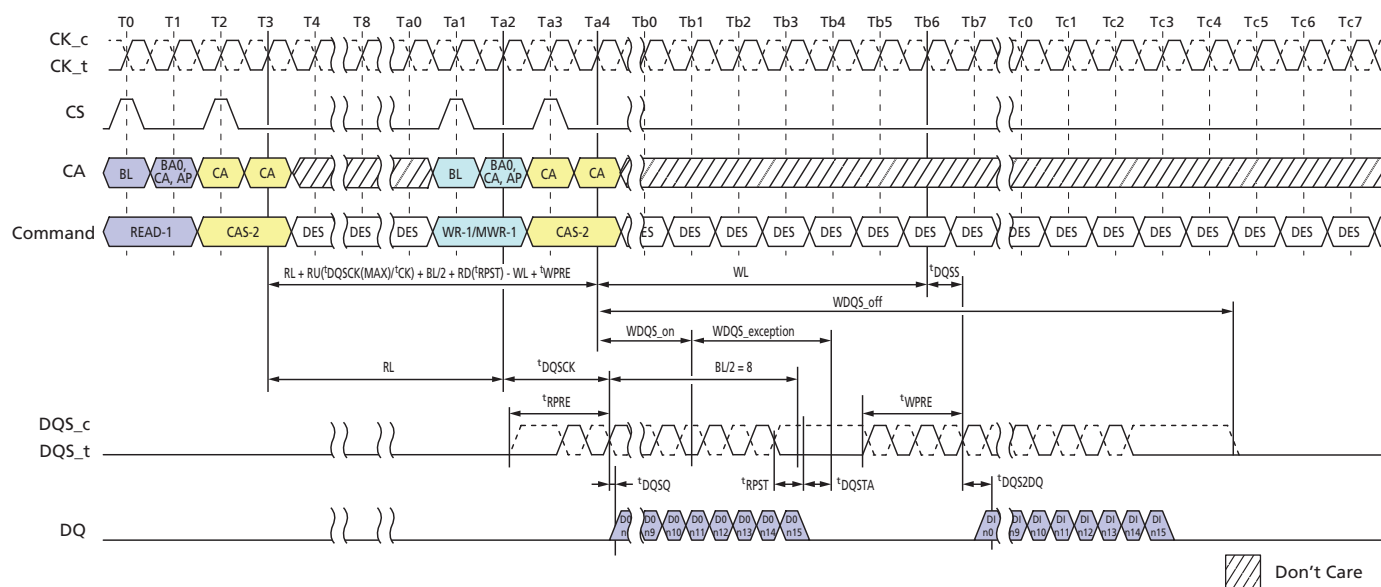
Figure 35: Burst WRITE Operation



- Notes:
1. BL=16, Write postamble = 0.5nCK, DQ/DQS: V_{SSQ} termination.
 2. DI n = data-in to column n.
 3. DES commands are shown for ease of illustration; other commands may be valid at these times.
 4. DRAM R_{TT} is only applied when ODT is enabled (MR11 OP[2:0] is not 000b).

200b: x32 LPDDR4 SDRAM General LPDDR4 Specification

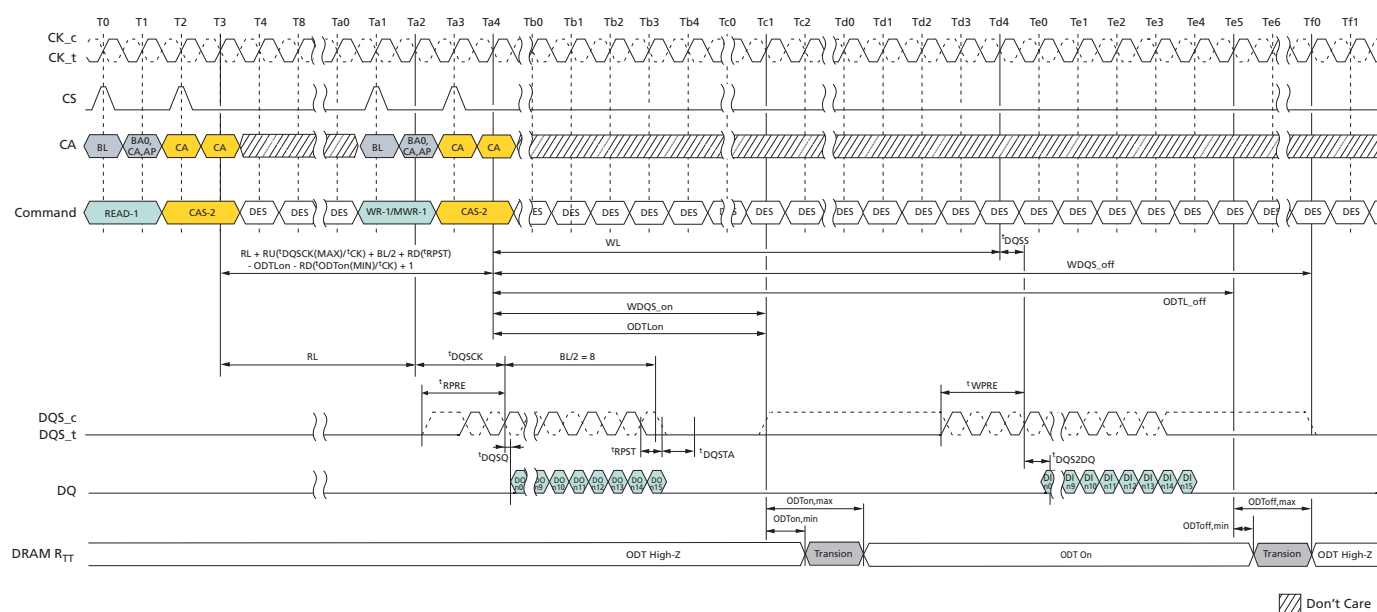
Figure 36: Burst READ Followed by Burst WRITE or Burst MASKED WRITE (ODT Disable)



- Notes:
1. BL = 16, Read preamble = Toggle, Read postamble = $0.5nCK$, Write preamble = $2nCK$, Write postamble = $0.5nCK$.
 2. DO n = data-out from column n , DI n = data-in to column n .
 3. DES commands are shown for ease of illustration; other commands may be valid at these times.
 4. WDQS_on and WDQS_off requirement can be ignored where WDQS_on/off timing is overlapped with READ operation period including READ burst period and t_{RPST} or overlapped with turn-around time (RD-WT or WT-RD).

200b: x32 LPDDR4 SDRAM General LPDDR4 Specification

Figure 37: Burst READ Followed by Burst WRITE or Burst MASKED WRITE (ODT Enable)



- Notes:
1. BL = 16, Read preamble = Toggle, Read postamble = $0.5nCK$, Write preamble = $2nCK$, Write postamble = $0.5nCK$, DQ/DQS: V_{SSQ} termination.
 2. DO n = data-out from column n , DI n = data-in to column n .
 3. DES commands are shown for ease of illustration; other commands may be valid at these times.
 4. WDQS_on and WDQS_off requirement can be ignored where WDQS_on/off timing is overlapped with READ operation period including READ burst period and t_{RPST} or overlapped with turn-around time (RD-WT or WT-RD).

Preamble and Postamble Behavior

Preamble, Postamble Behavior in READ-to-READ Operations

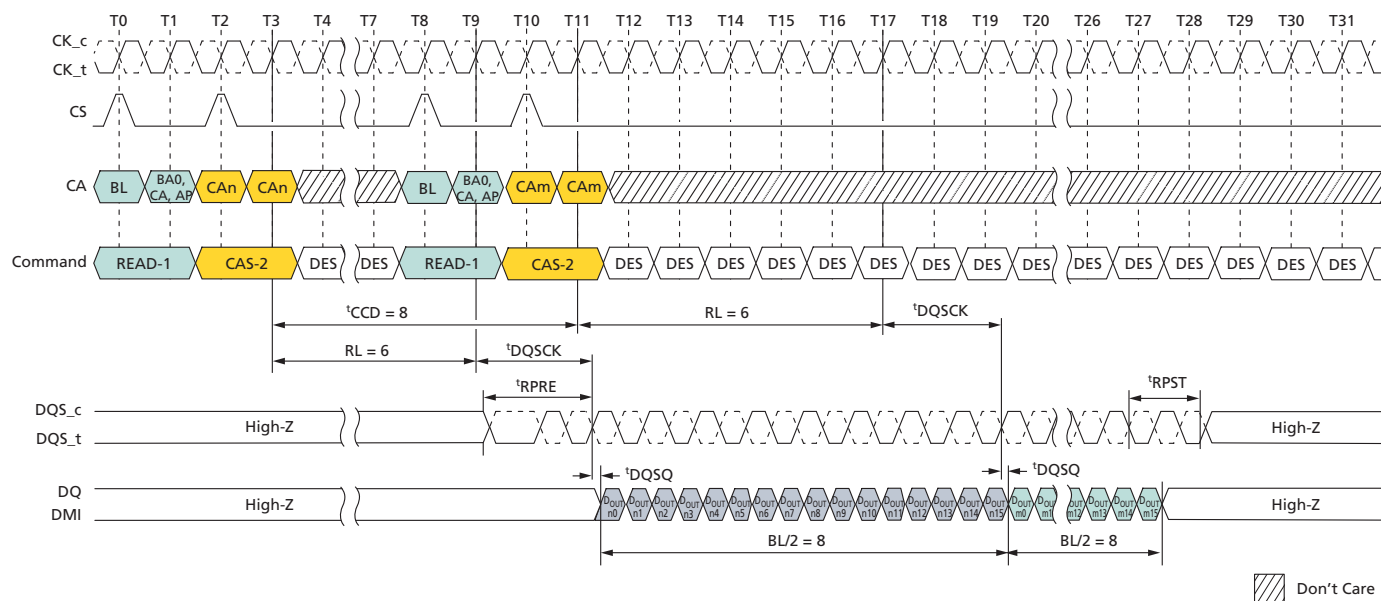
The following illustrations show the behavior of the device's read DQS_t and DQS_c pins during cases where the preamble, postamble, and/or data clocking overlap.

DQS will be driven with the following priority

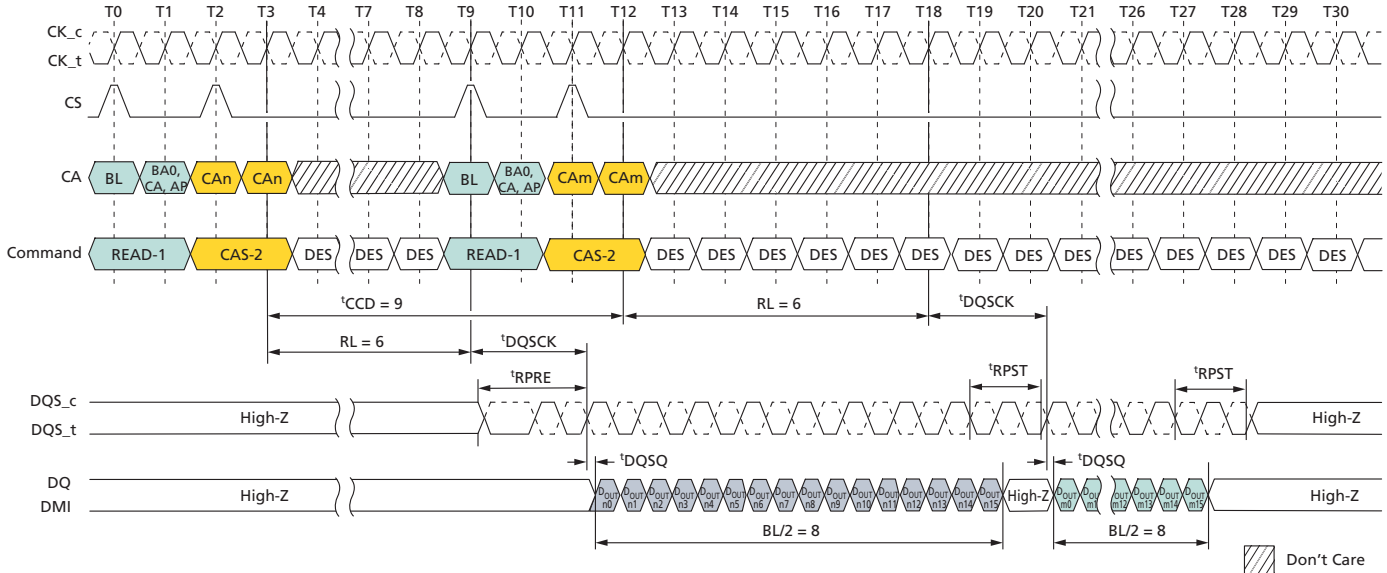
1. Data clocking edges will always be driven
2. Postamble
3. Preamble

Essentially the data clocking, preamble, and postamble will be ordered such that all edges will be driven.

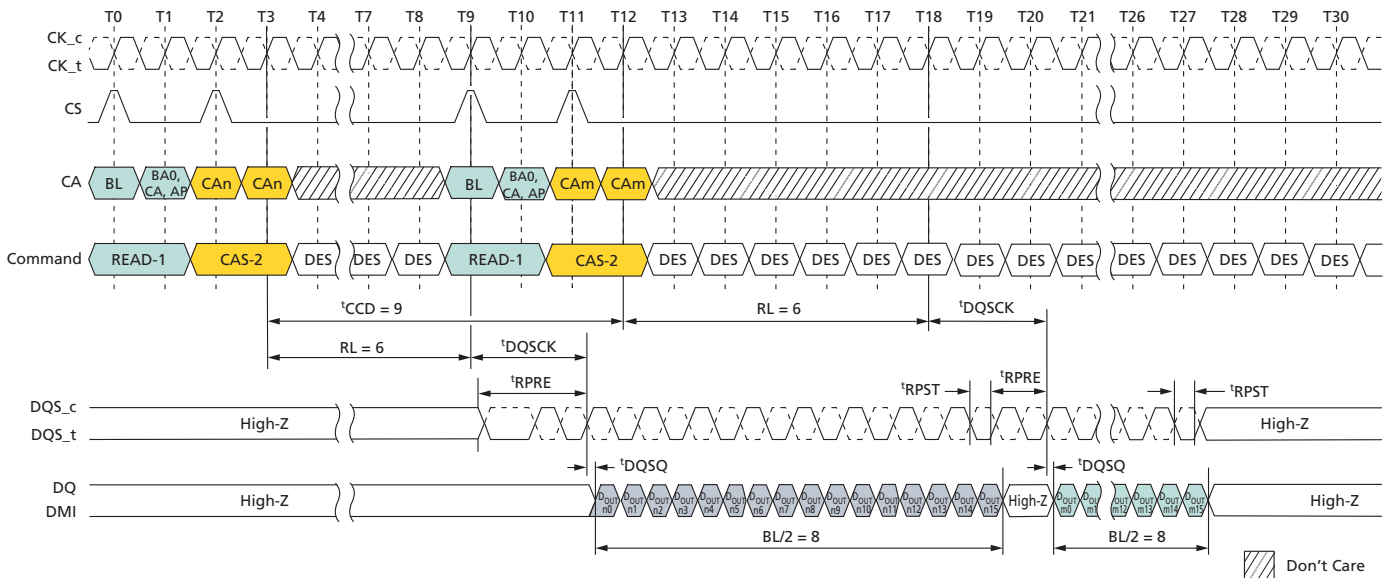
Additional examples of seamless and borderline non-overlapping cases have been included for clarity.


READ-to-READ Operations – Seamless
Figure 38: READ Operations: $t_{CCD} = \text{MIN}$, Preamble = Toggle, $1.5n\text{CK}$ Postamble


- Notes:
1. BL = 16 for column n and column m ; RL = 6; Preamble = Toggle; Postamble = $1.5n\text{CK}$.
 2. $D_{OUT\ n/m}$ = data-out from column n and column m .
 3. DES commands are shown for ease of illustration; other commands may be valid at these times.


READ-to-READ Operations – Consecutive
Figure 39: Seamless READ: $t_{CCD} = \text{MIN} + 1$, Preamble = Toggle, 1.5nCK Postamble


- Notes:
1. BL = 16 for column n and column m ; RL = 6; Preamble = Toggle; Postamble = 1.5nCK.
 2. $D_{OUT\ n/m}$ = data-out from column n and column m .
 3. DES commands are shown for ease of illustration; other commands may be valid at these times.

Figure 40: Consecutive READ: $t_{CCD} = \text{MIN} + 1$, Preamble = Toggle, 0.5nCK Postamble


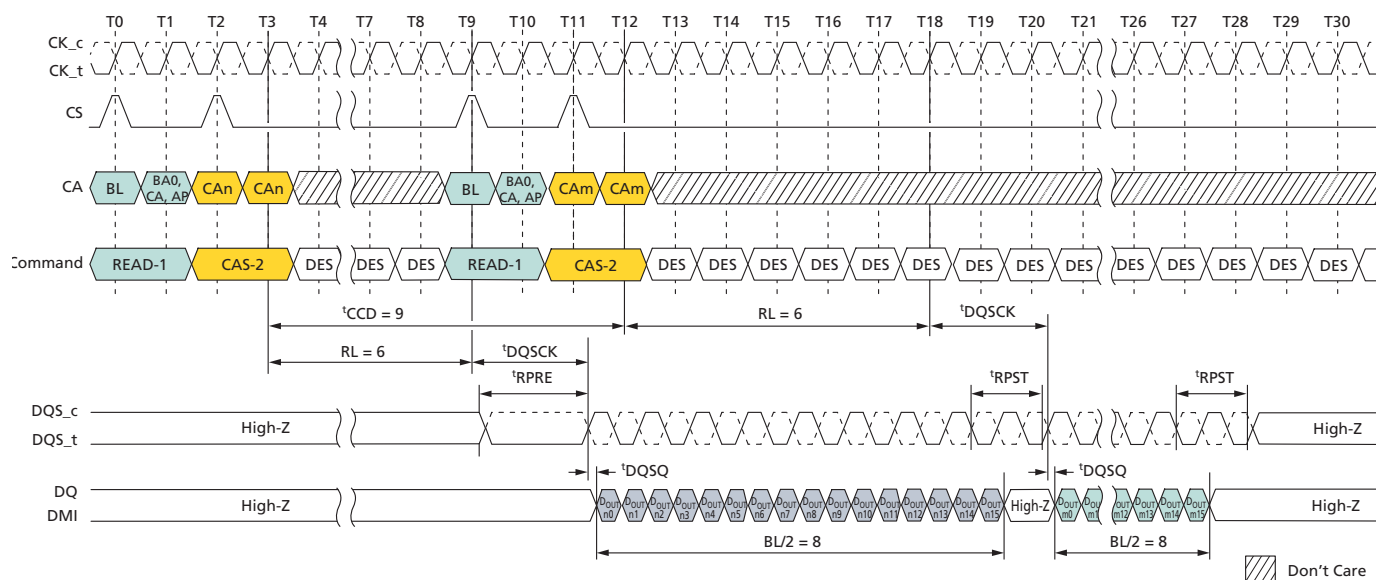
- Notes:
1. BL = 16 for column n and column m ; RL = 6; Preamble = Toggle; Postamble = 0.5nCK.
 2. $D_{OUT\ n/m}$ = data-out from column n and column m .



200b: x32 LPDDR4 SDRAM General LPDDR4 Specification

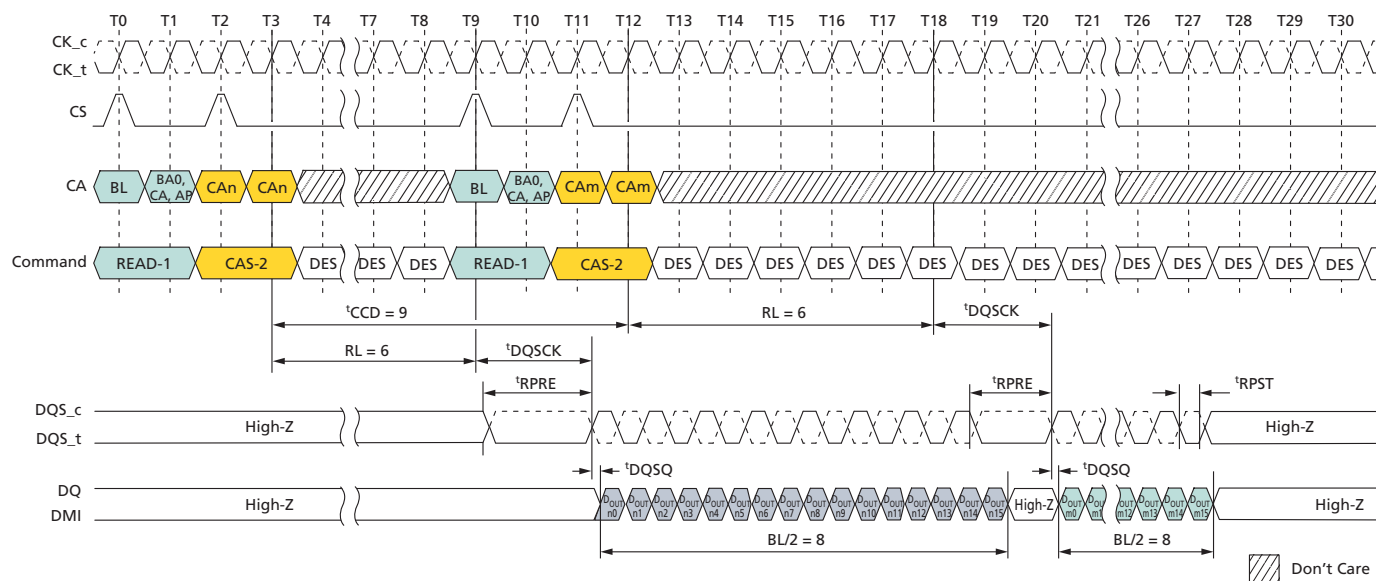
3. DES commands are shown for ease of illustration; other commands may be valid at these times.

Figure 41: Consecutive READ: $t_{CCD} = \text{MIN} + 1$, Preamble = Static, $1.5n\text{CK}$ Postamble



- Notes:
1. BL = 16 for column n and column m ; RL = 6; Preamble = Static; Postamble = $1.5n\text{CK}$.
 2. $D_{OUT\ n/m}$ = data-out from column n and column m .
 3. DES commands are shown for ease of illustration; other commands may be valid at these times.

Figure 42: Consecutive READ: $t_{CCD} = \text{MIN} + 1$, Preamble = Static, $0.5n\text{CK}$ Postamble



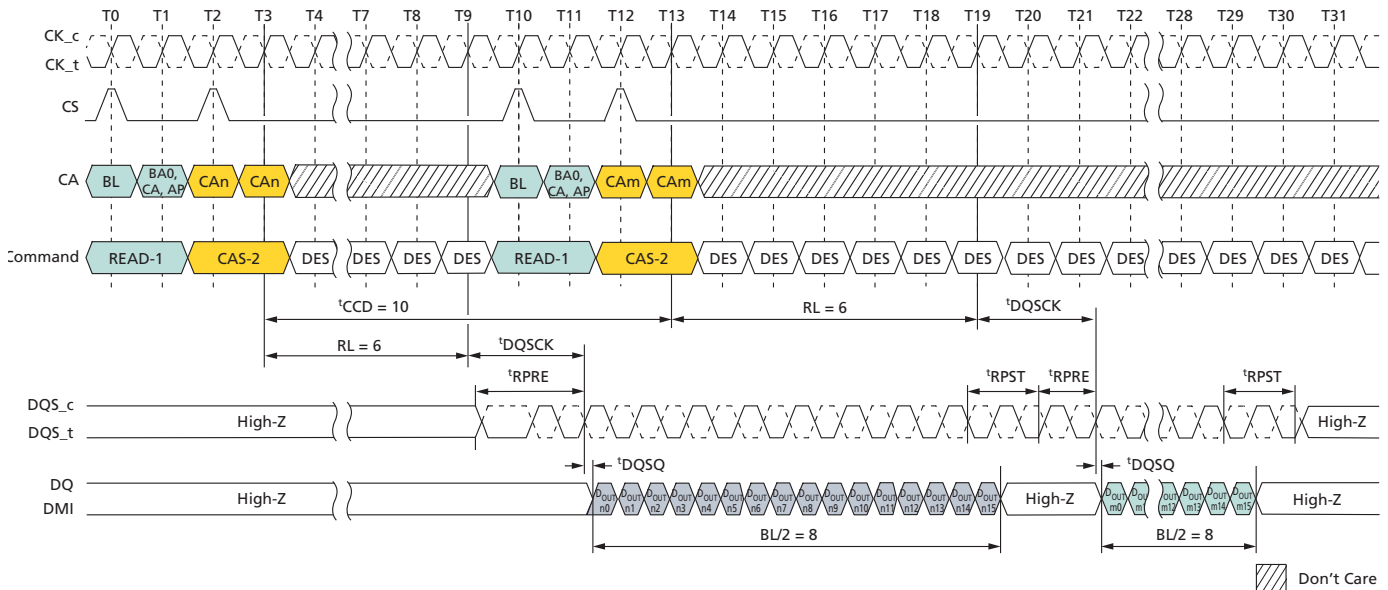
- Notes:
1. BL = 16 for column n and column m ; RL = 6; Preamble = Static; Postamble = $0.5n\text{CK}$.



200b: x32 LPDDR4 SDRAM General LPDDR4 Specification

2. $D_{OUT\ n/m}$ = data-out from column n and column m .
3. DES commands are shown for ease of illustration; other commands may be valid at these times.

Figure 43: Consecutive READ: $t_{CCD} = \text{MIN} + 2$, Preamble = Toggle, 1.5nCK Postamble

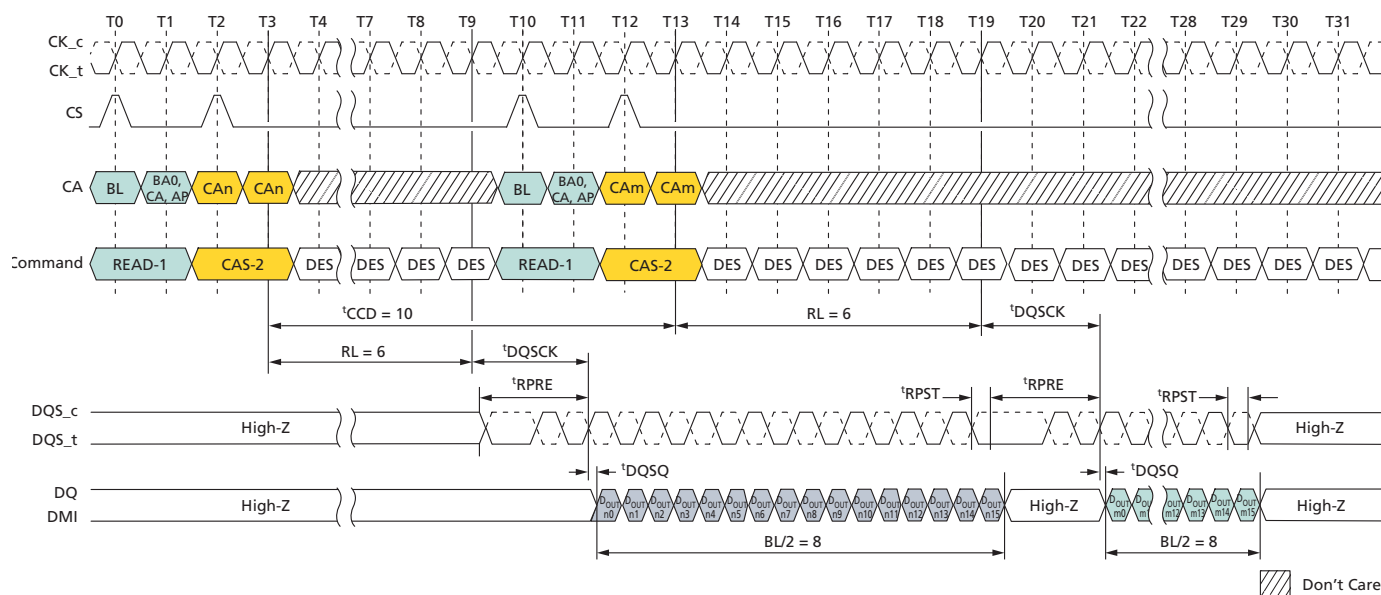


- Notes:
1. BL = 16 for column n and column m ; RL = 6; Preamble = Toggle; Postamble = 1.5nCK.
 2. $D_{OUT\ n/m}$ = data-out from column n and column m .
 3. DES commands are shown for ease of illustration; other commands may be valid at these times.



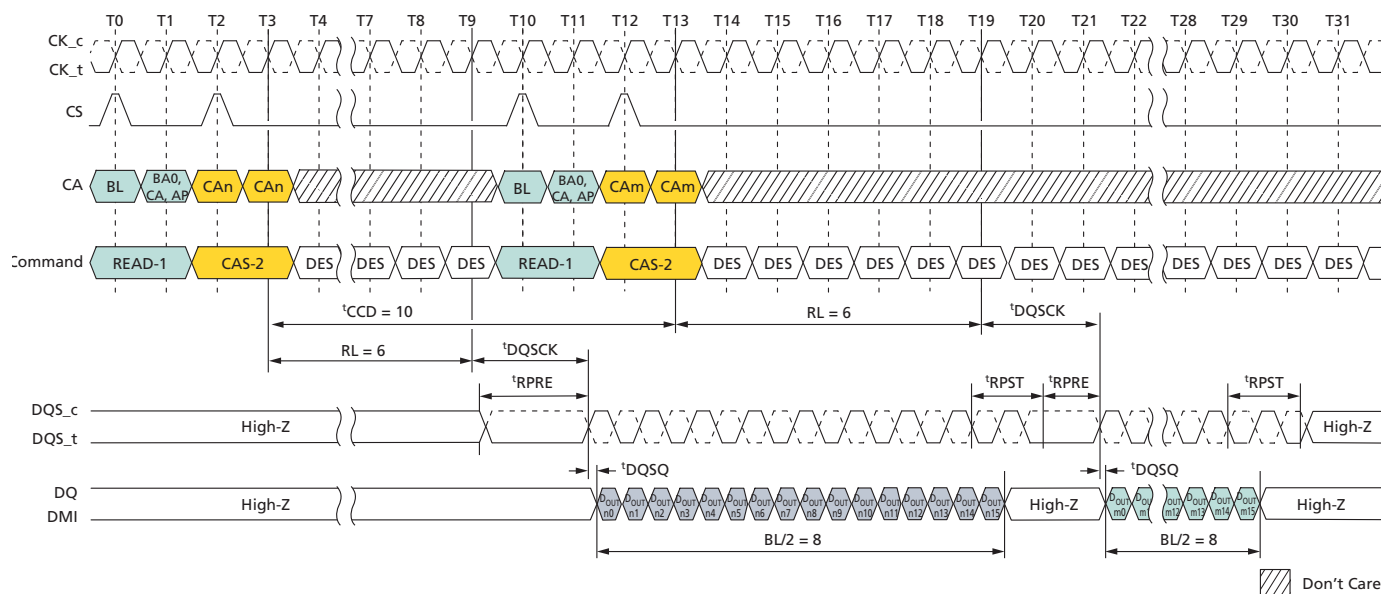
200b: x32 LPDDR4 SDRAM General LPDDR4 Specification

Figure 44: Consecutive READ: $t_{CCD} = \text{MIN} + 2$, Preamble = Toggle, $0.5n\text{CK}$ Postamble



- Notes:
1. BL = 16 for column n and column m ; RL = 6; Preamble = Toggle; Postamble = $0.5n\text{CK}$.
 2. $D_{OUT\ n/m}$ = data-out from column n and column m .
 3. DES commands are shown for ease of illustration; other commands may be valid at these times.

Figure 45: Consecutive READ: $t_{CCD} = \text{MIN} + 2$, Preamble = Static, $1.5n\text{CK}$ Postamble

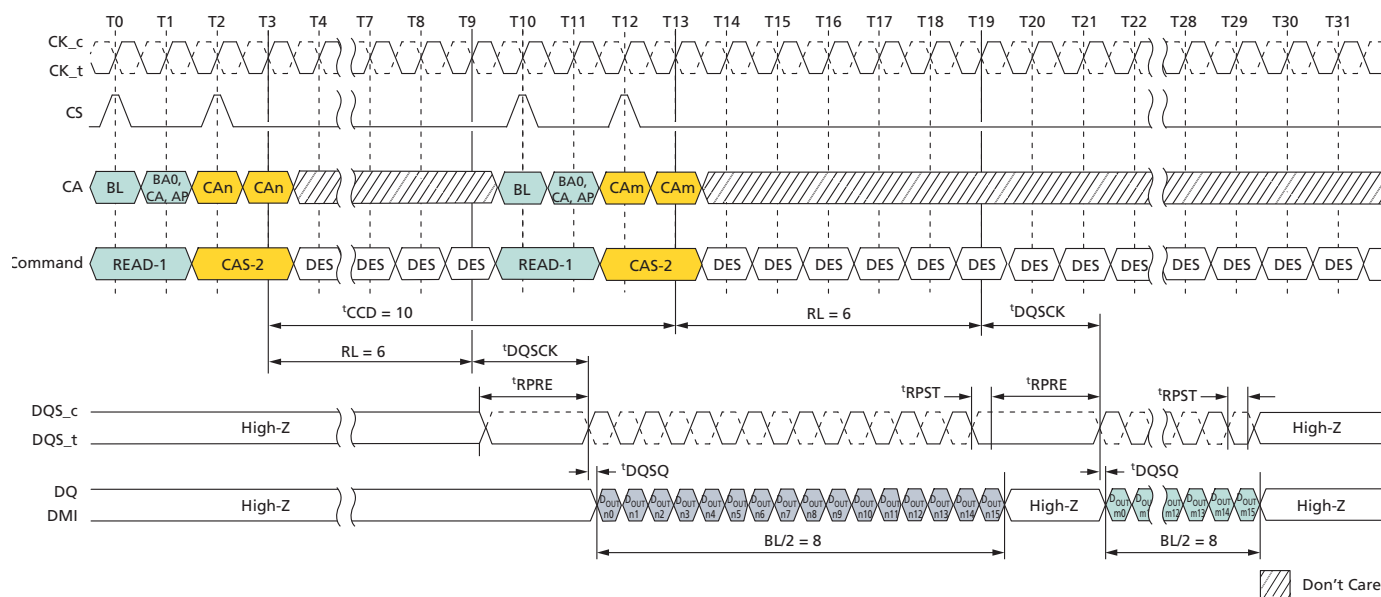


- Notes:
1. BL = 16 for column n and column m ; RL = 6; Preamble = Static; Postamble = $1.5n\text{CK}$.
 2. $D_{OUT\ n/m}$ = data-out from column n and column m .

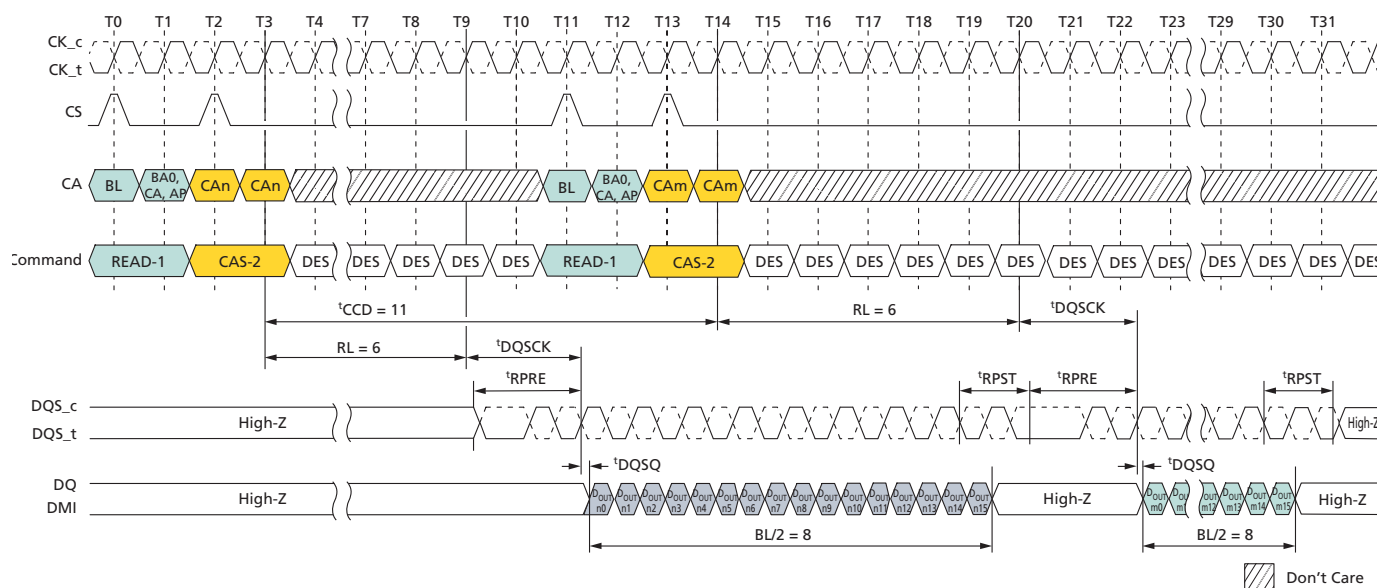


3. DES commands are shown for ease of illustration; other commands may be valid at these times.

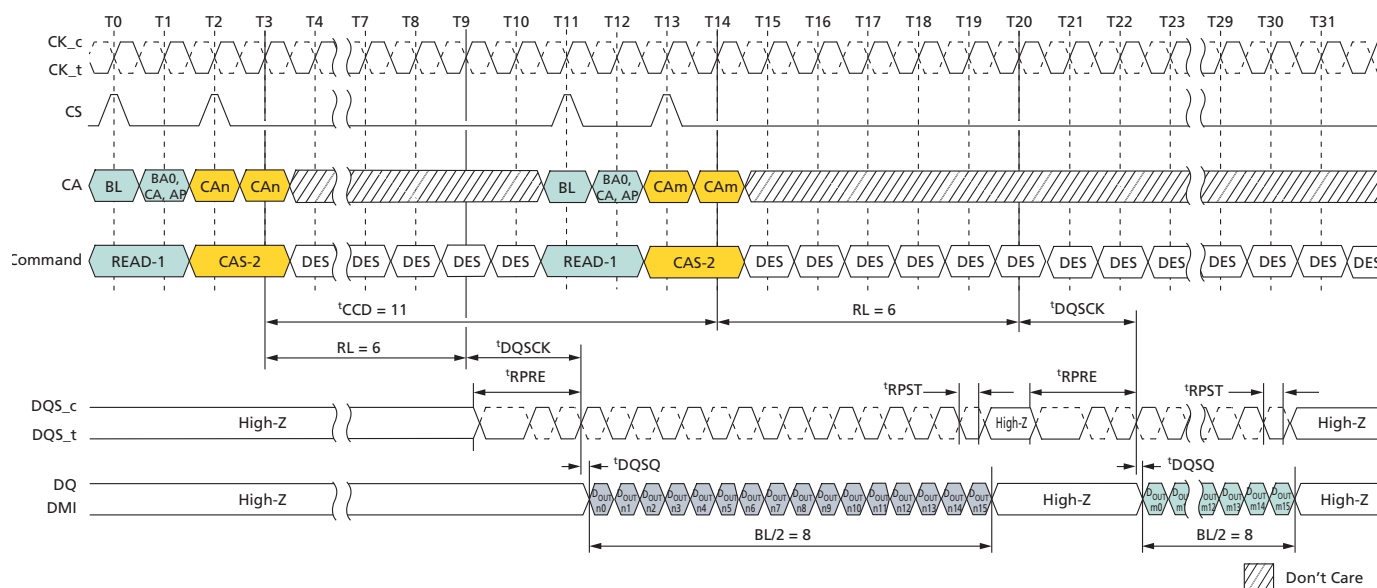
Figure 46: Consecutive READ: $t_{CCD} = \text{MIN} + 2$, Preamble = Static, $0.5n\text{CK}$ Postamble



- Notes:
1. BL = 16 for column n and column m ; RL = 6; Preamble = Static; Postamble = $0.5n\text{CK}$.
 2. $D_{OUT} n/m$ = data-out from column n and column m .
 3. DES commands are shown for ease of illustration; other commands may be valid at these times.


Figure 47: Consecutive READ: $t_{CCD} = \text{MIN} + 3$, Preamble = Toggle, 1.5nCK Postamble


- Notes:
1. BL = 16 for column n and column m ; RL = 6; Preamble = Toggle; Postamble = 1.5nCK.
 2. $D_{OUT\ n/m}$ = data-out from column n and column m .
 3. DES commands are shown for ease of illustration; other commands may be valid at these times.

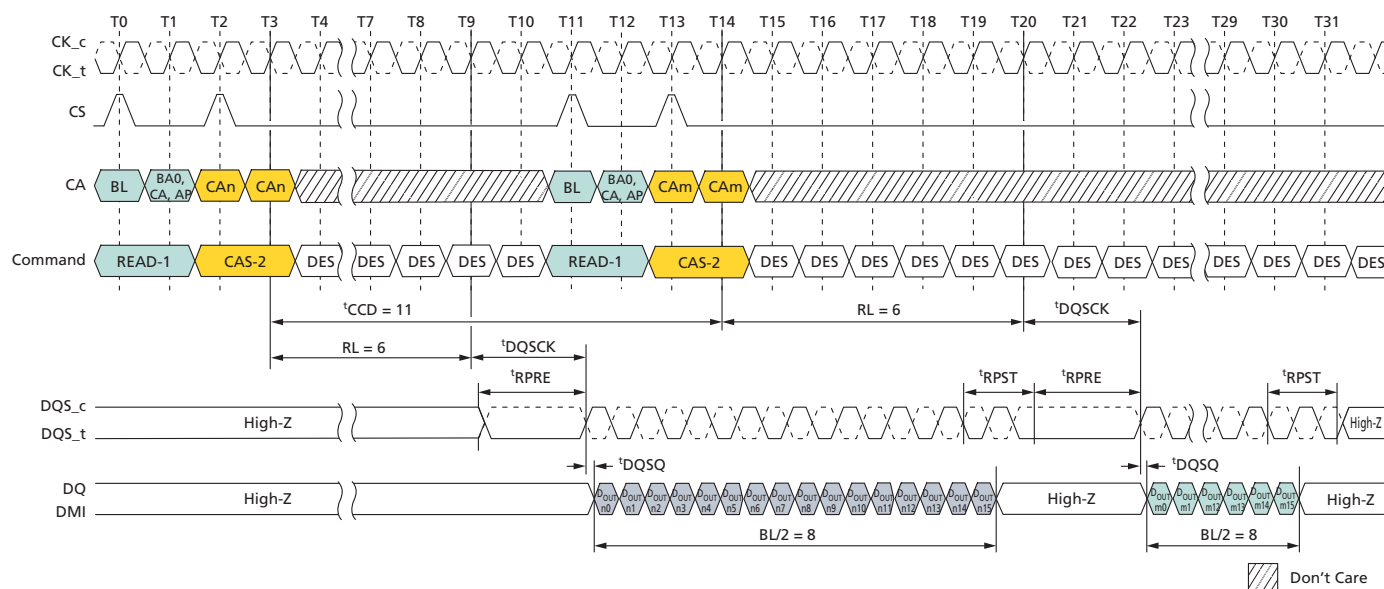
Figure 48: Consecutive READ: $t_{CCD} = \text{MIN} + 3$, Preamble = Toggle, 0.5nCK Postamble


- Notes:
1. BL = 16 for column n and column m ; RL = 6; Preamble = Toggle; Postamble = 0.5nCK.
 2. $D_{OUT\ n/m}$ = data-out from column n and column m .
 3. DES commands are shown for ease of illustration; other commands may be valid at these times.



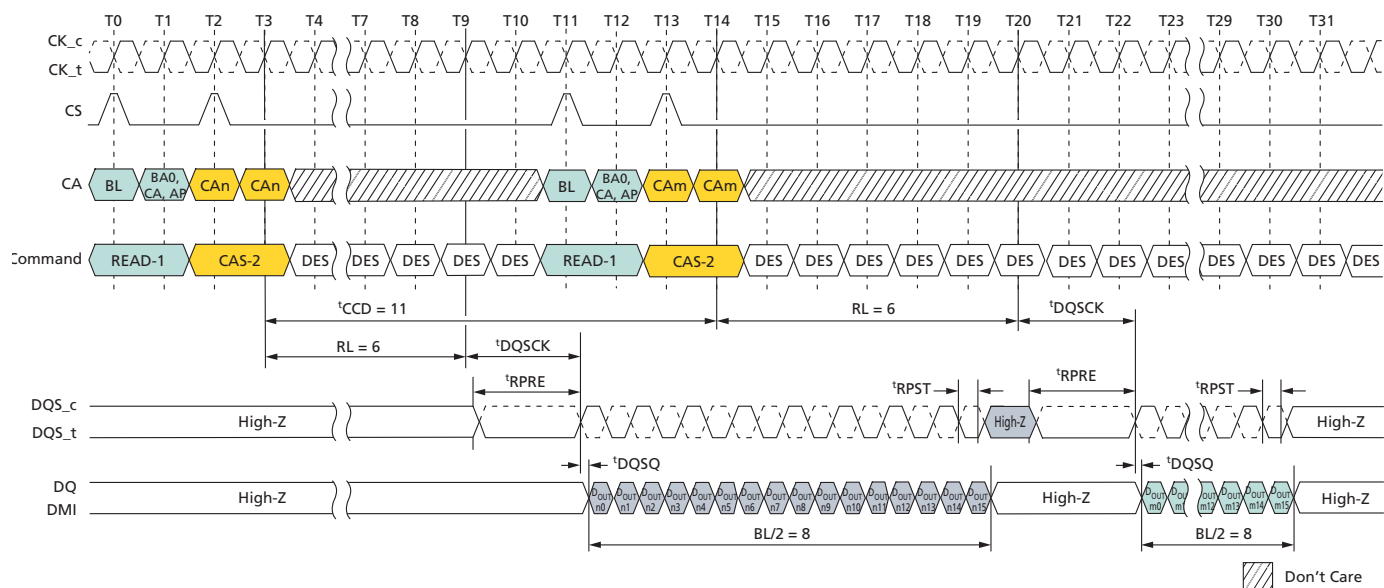
200b: x32 LPDDR4 SDRAM General LPDDR4 Specification

Figure 49: Consecutive READ: $t_{CCD} = \text{MIN} + 3$, Preamble = Static, 1.5nCK Postamble

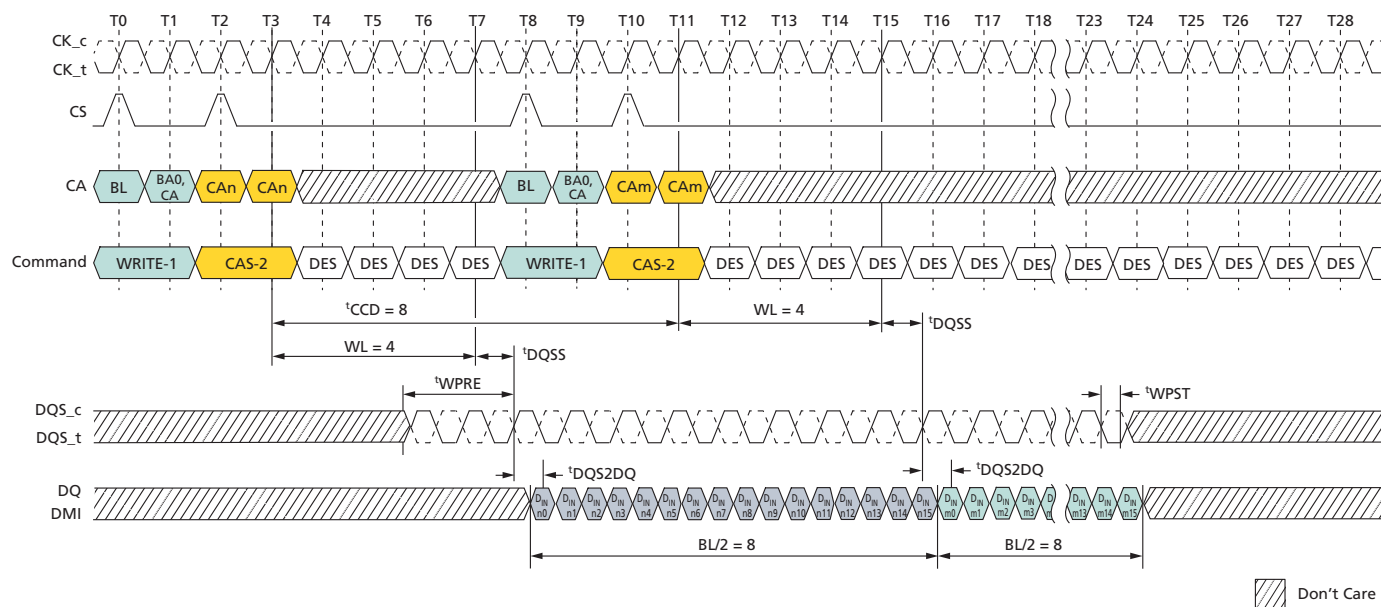


- Notes:
1. BL = 16 for column n and column m ; RL = 6; Preamble = Static; Postamble = 1.5nCK.
 2. $D_{OUT\ n/m}$ = data-out from column n and column m .
 3. DES commands are shown for ease of illustration; other commands may be valid at these times.

Figure 50: Consecutive READ: $t_{CCD} = \text{MIN} + 3$, Preamble = Static, 0.5nCK Postamble



- Notes:
1. BL = 16 for column n and column m ; RL = 6, Preamble = Static; Postamble = 0.5nCK
 2. $D_{OUT\ n/m}$ = data-out from column n and column m .
 3. DES commands are shown for ease of illustration; other commands may be valid at these times.

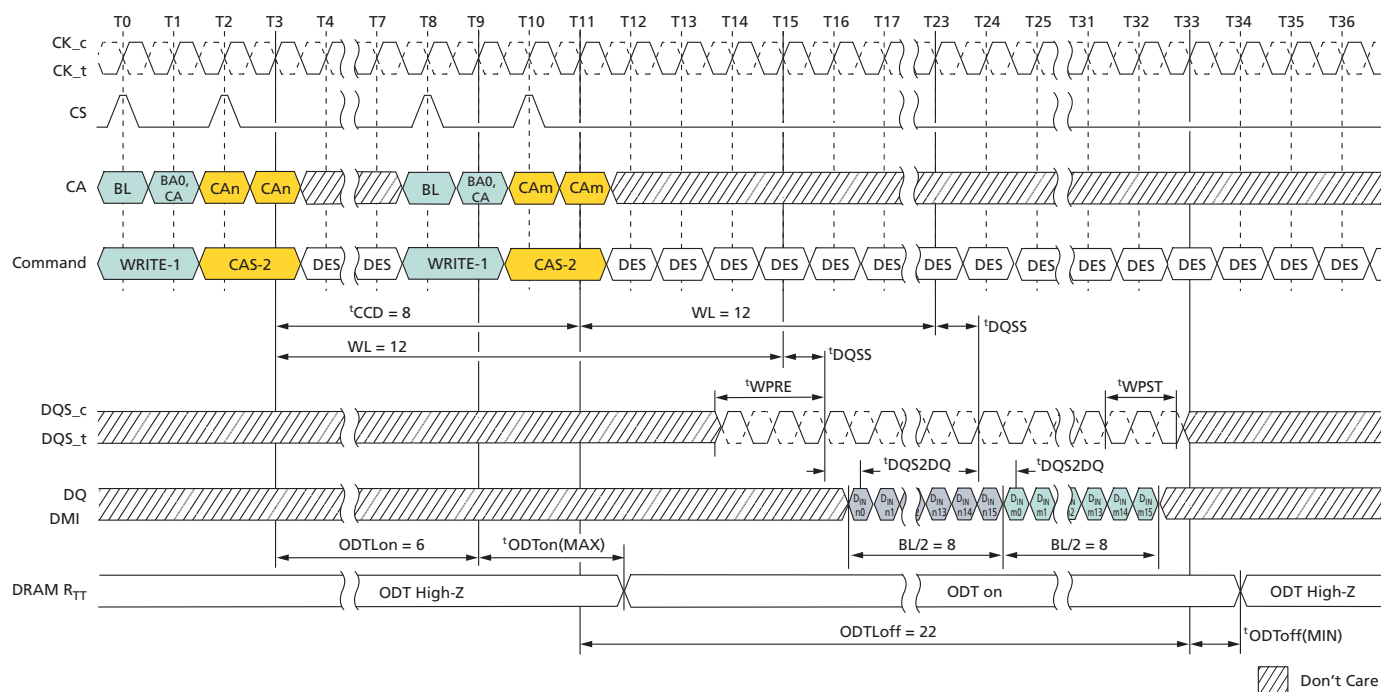

WRITE-to-WRITE Operations – Seamless
Figure 51: Seamless WRITE: $t_{CCD} = \text{MIN}, 0.5n\text{CK}$ Postamble


- Notes:
1. BL = 16, Write postamble = $0.5n\text{CK}$.
 2. D_{IN} n/m = data-in from column n and column m.
 3. The minimum number of clock cycles from the burst WRITE command to the burst WRITE command for any bank is BL/2.
 4. DES commands are shown for ease of illustration; other commands may be valid at these times.

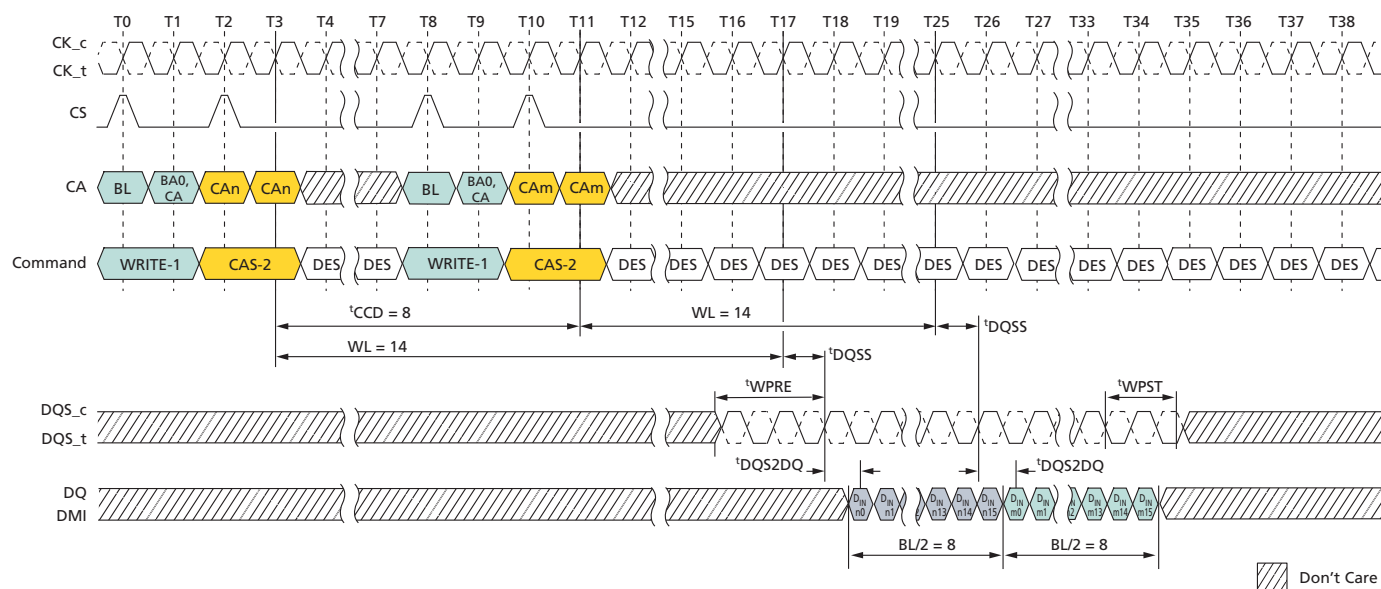


200b: x32 LPDDR4 SDRAM General LPDDR4 Specification

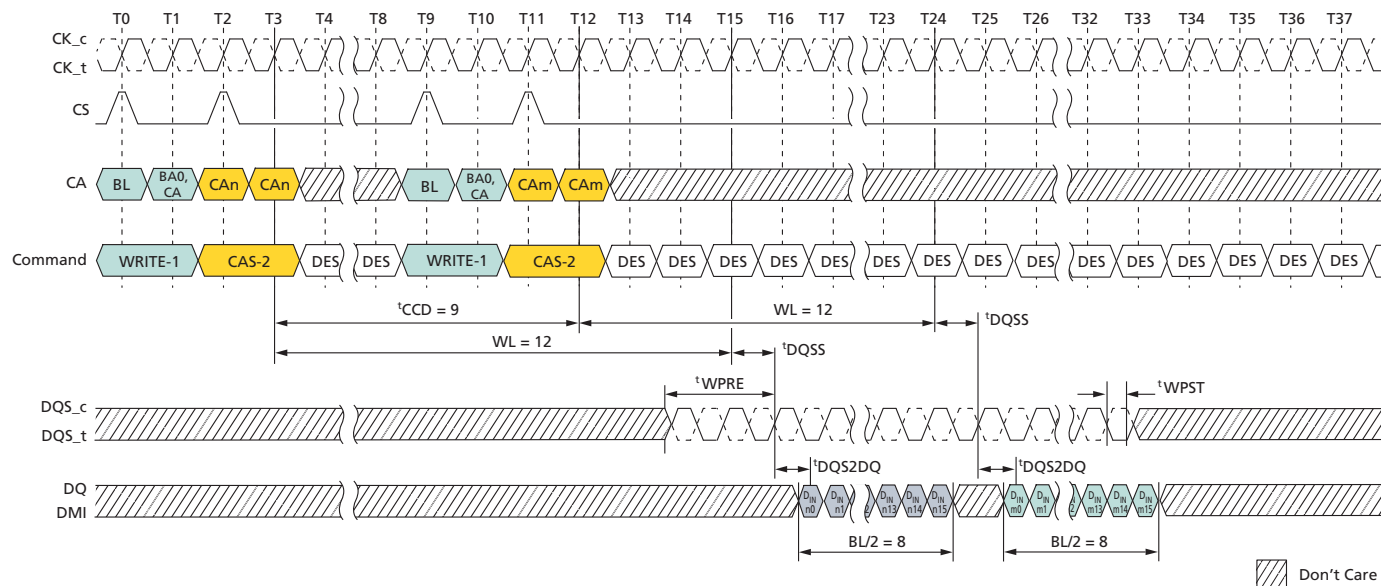
Figure 52: Seamless WRITE: $t_{CCD} = \text{MIN}$, $1.5nCK$ Postamble, $533 \text{ MHz} < \text{Clock Frequency} \leq 800 \text{ MHz}$, ODT Worst Timing Case



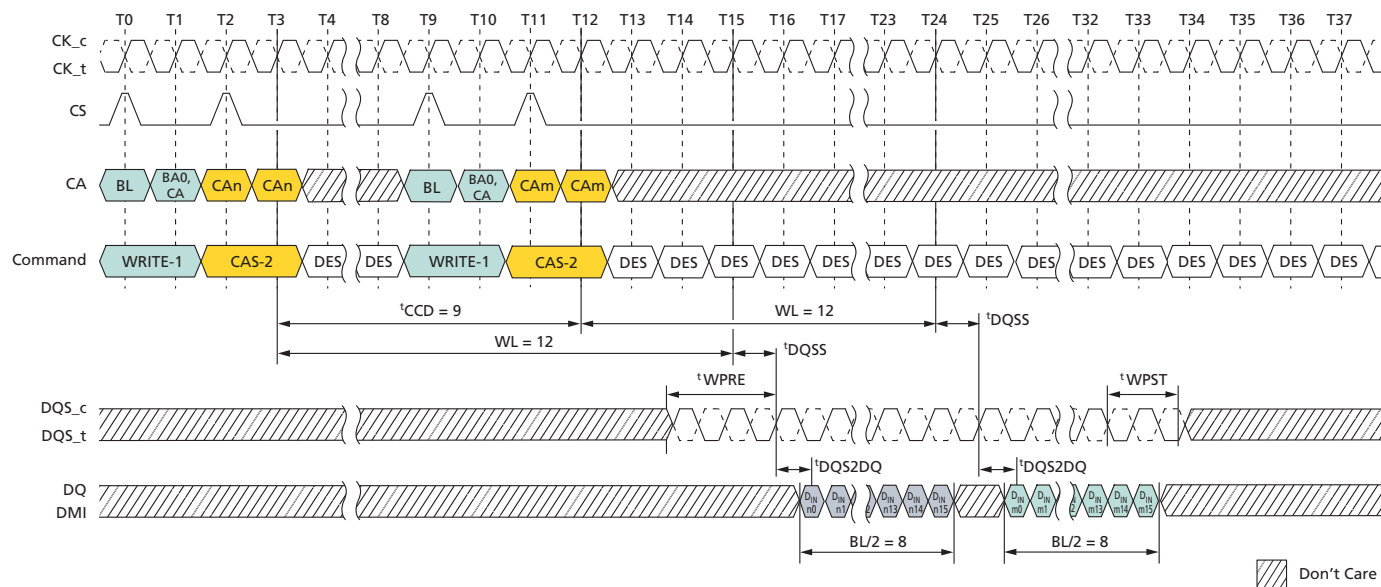
- Notes:
1. Clock frequency = 800 MHz, $t_{CK(AVG)} = 1.25\text{ns}$.
 2. BL = 16, Write postamble = $1.5nCK$.
 3. $D_{IN} n/m$ = data-in from column n and column m .
 4. The minimum number of clock cycles from the burst WRITE command to the burst WRITE command for any bank is BL/2.
 5. DES commands are shown for ease of illustration; other commands may be valid at these times.


Figure 53: Seamless WRITE: $t_{CCD} = \text{MIN}$, $1.5nCK$ Postamble


- Notes:
1. $BL = 16$, Write postamble = $1.5nCK$.
 2. $D_{IN} n/m$ = data-in from column n and column m .
 3. The minimum number of clock cycles from the burst WRITE command to the burst WRITE command for any bank is $BL/2$.
 4. DES commands are shown for ease of illustration; other commands may be valid at these times.


WRITE-to-WRITE Operations – Consecutive
Figure 54: Consecutive WRITE: $t_{CCD} = \text{MIN} + 1$, $0.5n\text{CK}$ Postamble


- Notes:
1. BL = 16, Write postamble = $0.5n\text{CK}$.
 2. $D_{IN\ n/m}$ = data-in from column n and column m .
 3. DES commands are shown for ease of illustration; other commands may be valid at these times.

Figure 55: Consecutive WRITE: $t_{CCD} = \text{MIN} + 1$, $1.5n\text{CK}$ Postamble


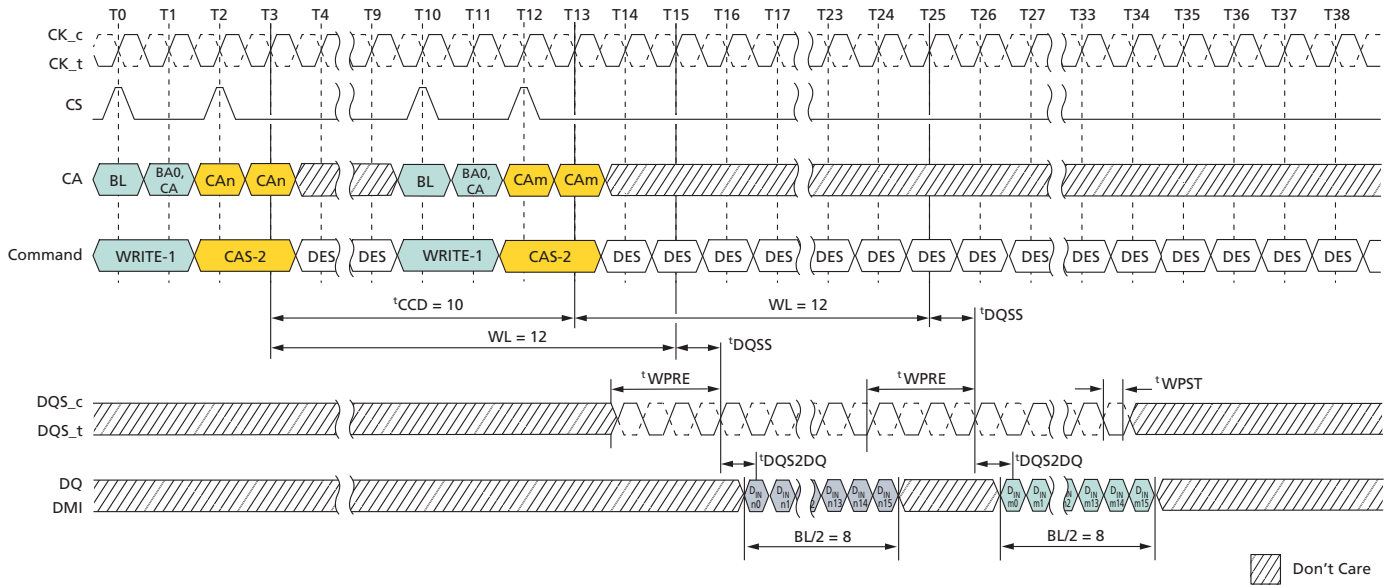
- Notes:
1. BL = 16, Write postamble = $1.5n\text{CK}$.
 2. $D_{IN\ n/m}$ = data-in from column n and column m .



200b: x32 LPDDR4 SDRAM General LPDDR4 Specification

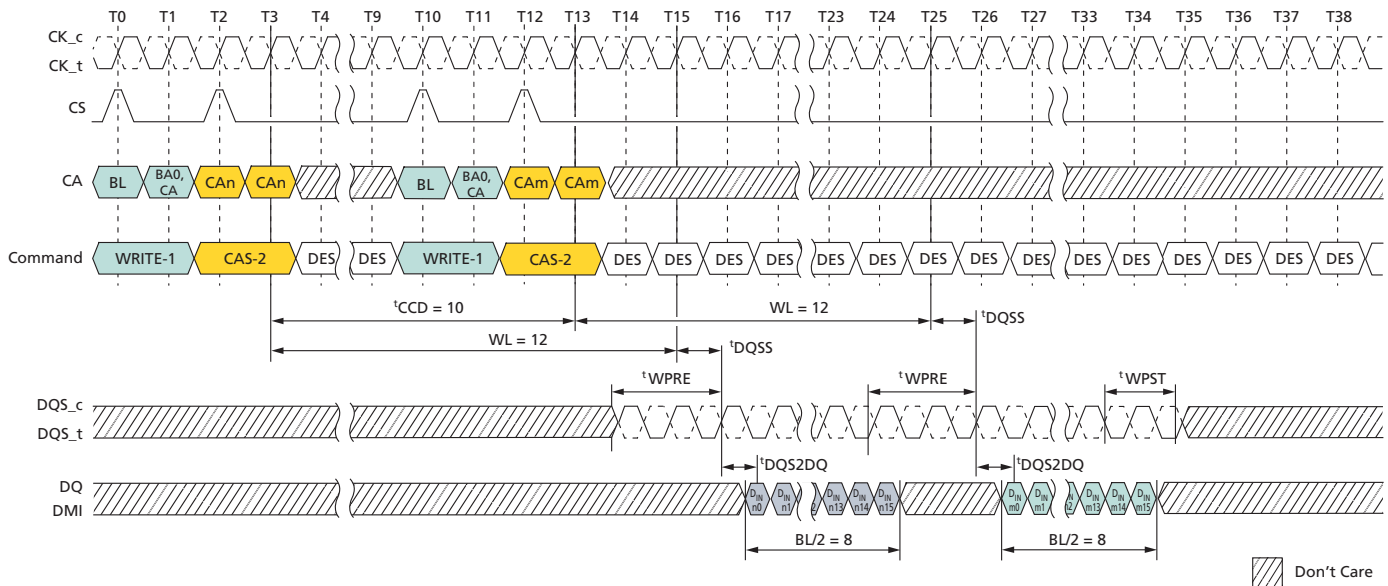
3. DES commands are shown for ease of illustration; other commands may be valid at these times.

Figure 56: Consecutive WRITE: $t_{CCD} = \text{MIN} + 2, 0.5n\text{CK}$ Postamble



- Notes:
1. BL = 16, Write postamble = $0.5n\text{CK}$.
 2. $D_{IN} n/m$ = data-in from column n and column m .
 3. DES commands are shown for ease of illustration; other commands may be valid at these times.

Figure 57: Consecutive WRITE: $t_{CCD} = \text{MIN} + 2, 1.5n\text{CK}$ Postamble



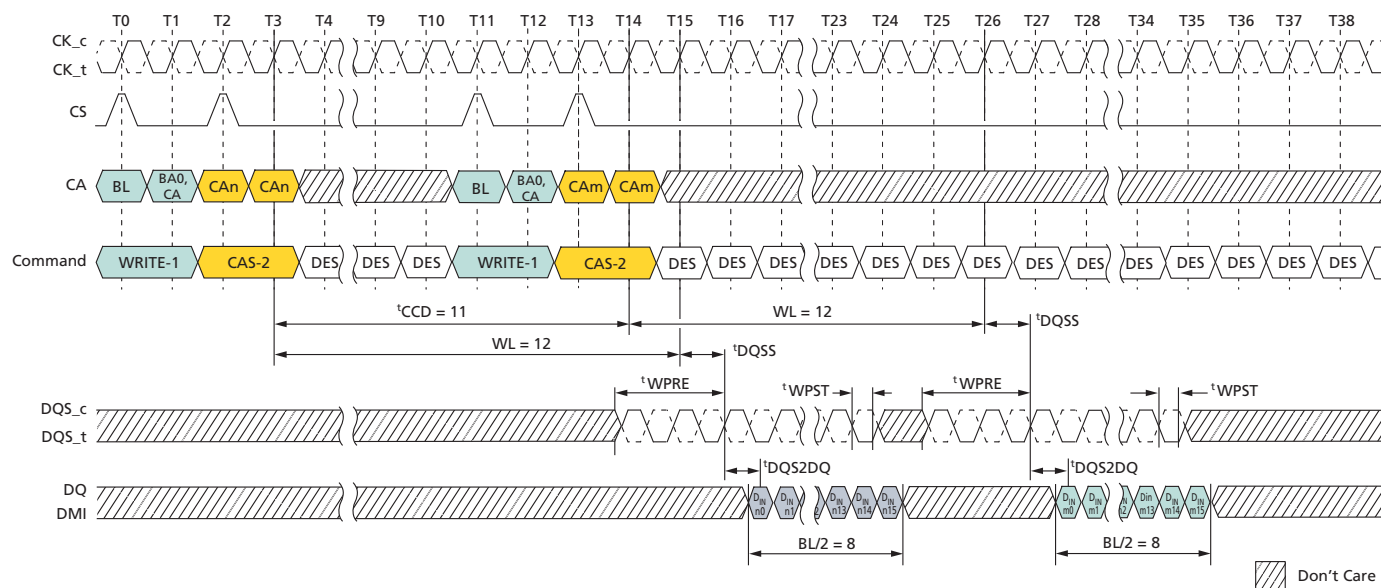
- Notes:
1. BL = 16, Write postamble = $1.5n\text{CK}$.



200b: x32 LPDDR4 SDRAM General LPDDR4 Specification

2. $D_{IN} n/m$ = data-in from column n and column m .
3. DES commands are shown for ease of illustration; other commands may be valid at these times.

Figure 58: Consecutive WRITE: $t_{CCD} = \text{MIN} + 3, 0.5n\text{CK}$ Postamble

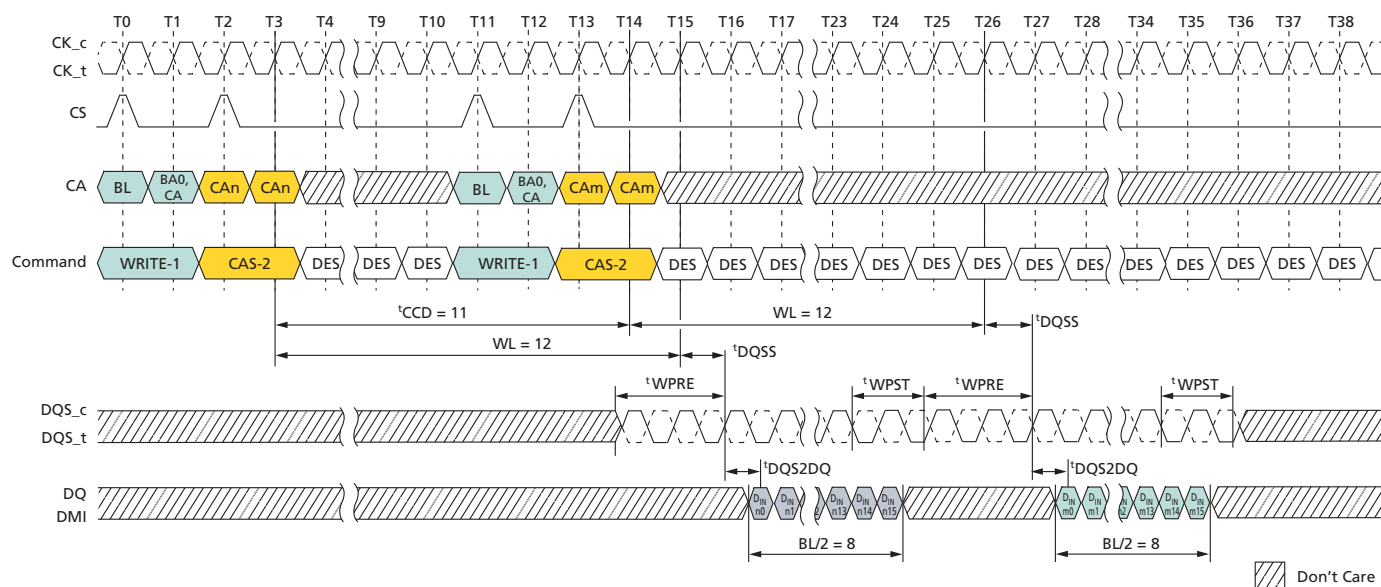


- Notes:
1. $BL = 16$, Write postamble = $0.5n\text{CK}$.
 2. $D_{IN} n/m$ = data-in from column n and column m .
 3. DES commands are shown for ease of illustration; other commands may be valid at these times.



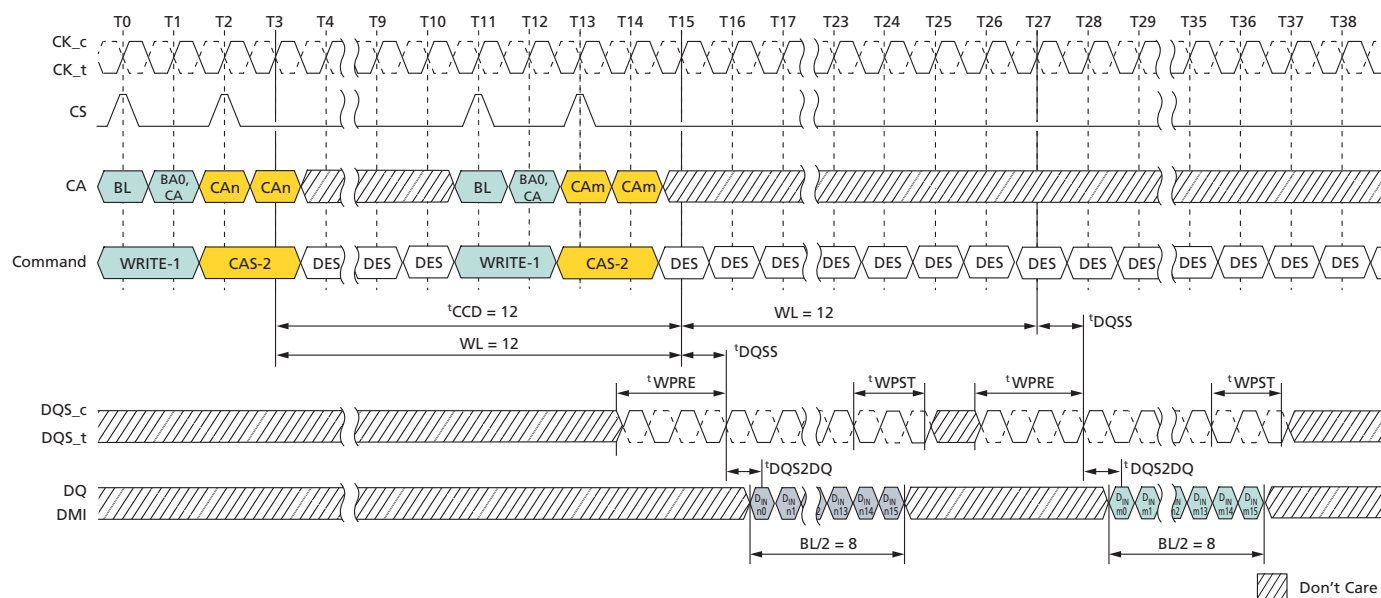
200b: x32 LPDDR4 SDRAM General LPDDR4 Specification

Figure 59: Consecutive WRITE: $t_{CCD} = \text{MIN} + 3, 1.5n\text{CK}$ Postamble



- Notes:
1. $BL = 16$, Write postamble = $1.5n\text{CK}$.
 2. $D_{IN} n/m$ = data-in from column n and column m .
 3. DES commands are shown for ease of illustration; other commands may be valid at these times.

Figure 60: Consecutive WRITE: $t_{CCD} = \text{MIN} + 4, 1.5n\text{CK}$ Postamble



- Notes:
1. $BL = 16$, Write postamble = $1.5n\text{CK}$.
 2. $D_{IN} n/m$ = data-in from column n and column m .
 3. DES commands are shown for ease of illustration; other commands may be valid at these times.



PRECHARGE Operation

The PRECHARGE command is used to precharge or close a bank that has been activated. The PRECHARGE command is initiated with CKE, CS, and CA[5:0] in the proper state (see Command Truth Table). The PRECHARGE command can be used to precharge each bank independently or all banks simultaneously. The all banks (AB) flag and the bank address bit are used to determine which bank(s) to precharge. The precharged bank(s) will be available for subsequent row access t_{RPab} after an all-bank PRECHARGE command is issued, or t_{RPpb} after a single-bank PRECHARGE command is issued.

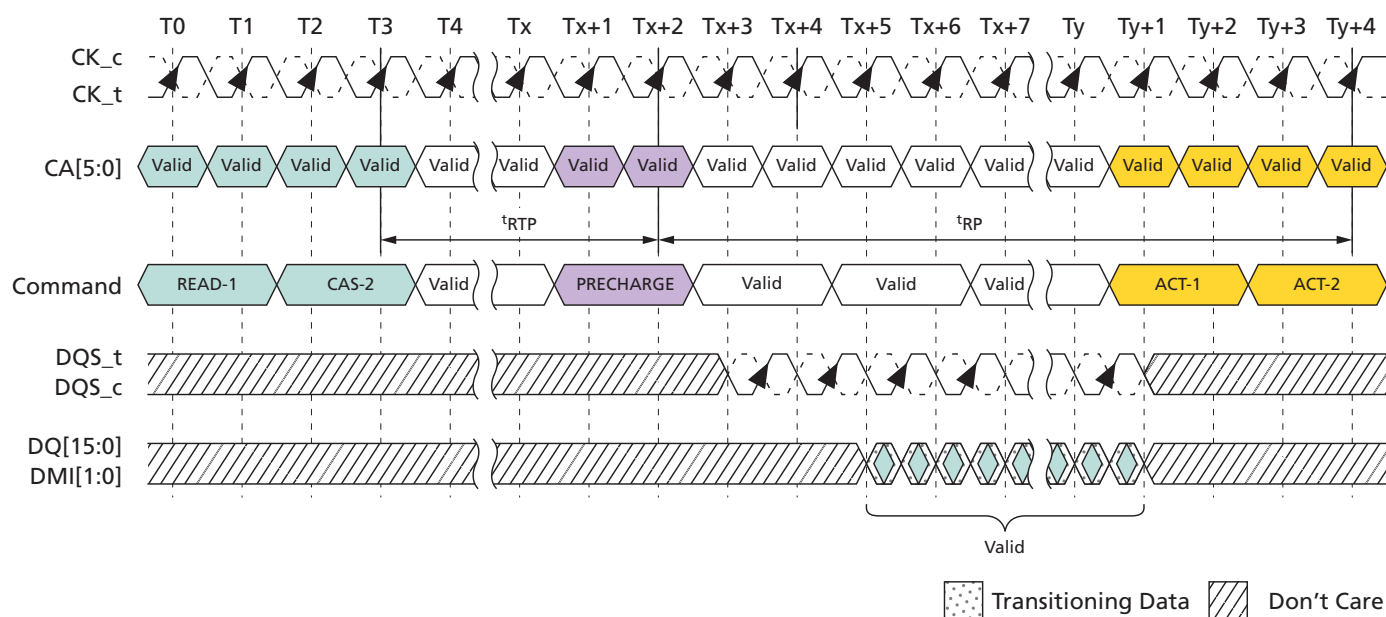
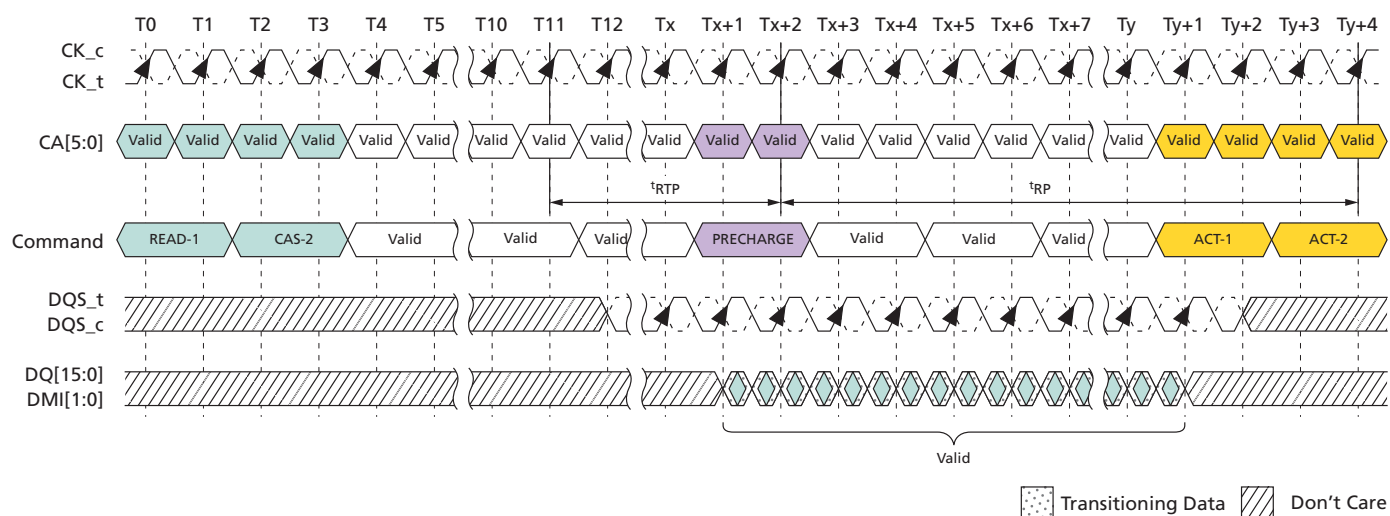
To ensure that the device can meet the instantaneous current demands, the row precharge time for an all-bank PRECHARGE (t_{RPab}) is longer than the per-bank precharge time (t_{RPpb}).

Table 107: Precharge Bank Selection

AB (CA[5], R1)	BA2 (CA[2], R2)	BA1 (CA[1], R2)	BA0 (CA[0], R2)	Precharged Bank
0	0	0	0	Bank 0 only
0	0	0	1	Bank 1 only
0	0	1	0	Bank 2 only
0	0	1	1	Bank 3 only
0	1	0	0	Bank 4 only
0	1	0	1	Bank 5 only
0	1	1	0	Bank 6 only
0	1	1	1	Bank 7 only
1	Don't Care	Don't Care	Don't Care	All banks

Burst READ Operation Followed by Precharge

The PRECHARGE command can be issued as early as BL/2 clock cycles after a READ command, but the PRECHARGE command cannot be issued until after t_{RAS} is satisfied. A new bank ACTIVATE command can be issued to the same bank after the row precharge time (t_{RP}) has elapsed. The minimum read-to-precharge time must also satisfy a minimum analog time from the second rising clock edge of the CAS-2 command. t_{RTP} begins BL/2 - 8 clock cycles after the READ command.

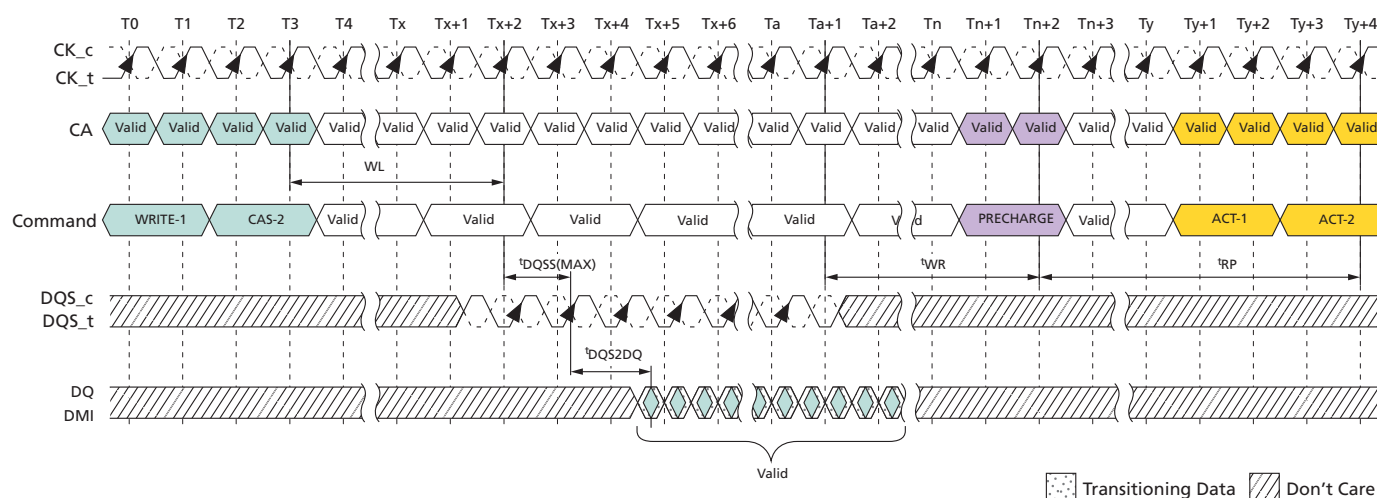

Figure 61: Burst READ Followed by Precharge – BL16, Toggling Preamble, 0.5nCK Postamble

Figure 62: Burst READ Followed by Precharge – BL32, 2^tCK, 0.5nCK Postamble


Burst WRITE Followed by Precharge

A write recovery time (t_{WR}) must be provided before a PRECHARGE command may be issued. This delay is referenced from the next rising edge of CK after the last valid DQS clock of the burst.

Devices write data to the memory array in prefetch multiples (prefetch = 16). An internal WRITE operation can only begin after a prefetch group has been clocked; therefore, t_{WR} starts at the prefetch boundaries. The minimum write-to-precharge time for commands to the same bank is $WL + BL/2 + 1 + RU(t_{WR}/t_{CK})$ clock cycles.

Figure 63: Burst WRITE Followed by PRECHARGE – BL16, 2nCK Preamble, 0.5nCK Postamble



Auto Precharge

Before a new row can be opened in an active bank, the active bank must be precharged using either the PRECHARGE command or the auto precharge (AP) function. When a READ or a WRITE command is issued to the device, the AP bit (CA5) can be set to enable the active bank to automatically begin precharge at the earliest possible moment during the burst READ or WRITE cycle.

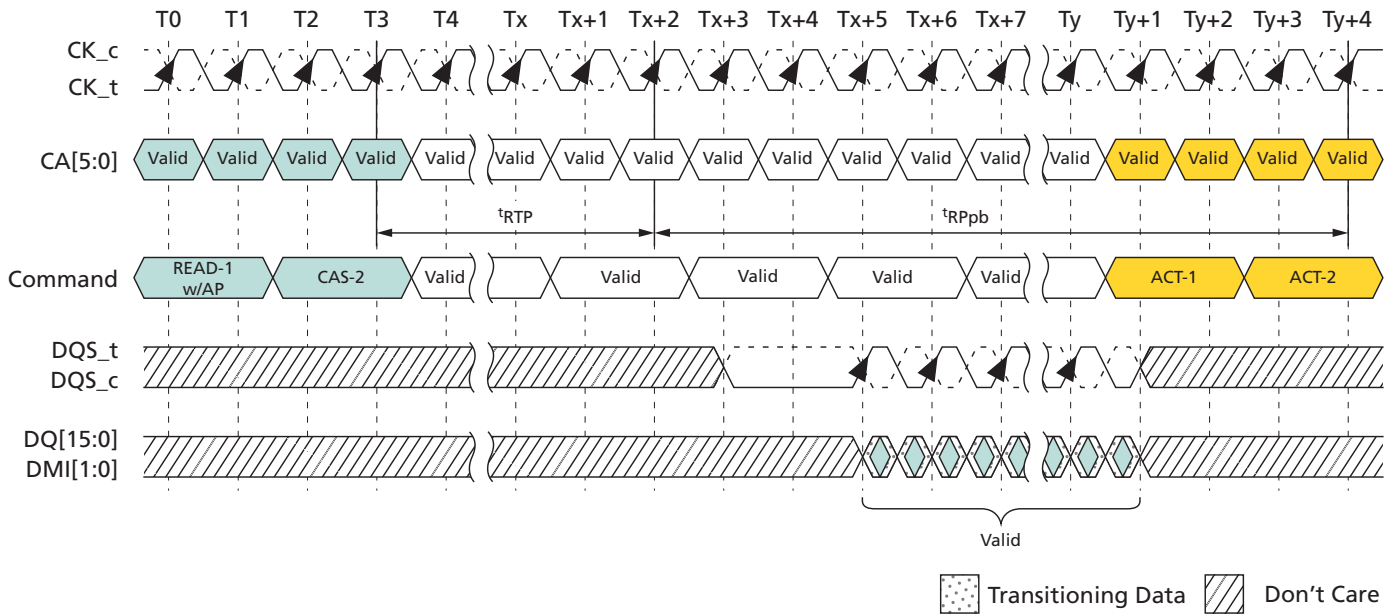
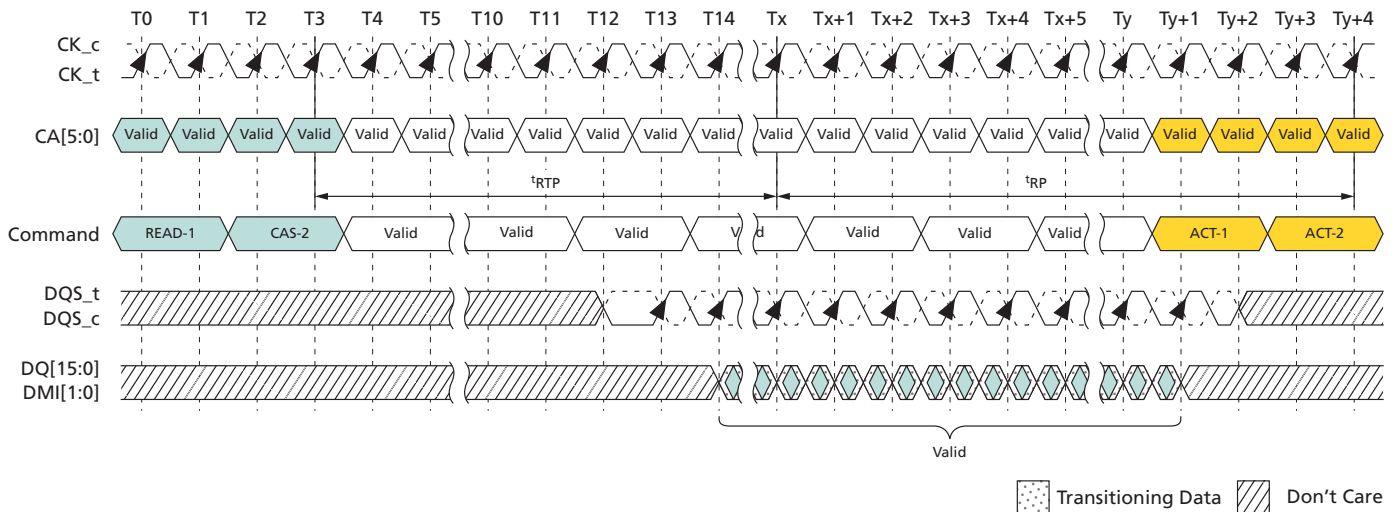
If AP is LOW when the READ or WRITE command is issued, the normal READ or WRITE burst operation is executed, and the bank remains active at the completion of the burst.

If AP is HIGH when the READ or WRITE command is issued, the auto PRECHARGE function is engaged. This feature enables the PRECHARGE operation to be partially or completely hidden during burst READ cycles (dependent upon READ or WRITE latency), thus improving system performance for random data access.

Burst READ With Auto Precharge

If AP is HIGH when a READ command is issued, the READ with AUTO PRECHARGE function is engaged. The devices start an AUTO PRECHARGE operation on the rising edge of the clock at BL/2 after the second beat of the READ w/AP command, or BL/4 - 4 + RU(^tRTP/^tCK) clock cycles after the second beat of the READ w/AP command, whichever is greater. Following an AUTO PRECHARGE operation, an ACTIVATE command can be issued to the same bank if the following two conditions are both satisfied:

1. The RAS precharge time (t_{RP}) has been satisfied from the clock at which the auto precharge began, and
2. The RAS cycle time (t_{RC}) from the previous bank activation has been satisfied.


Figure 64: Burst READ With Auto Precharge – BL16, Non-Toggling Preamble, 0.5nCK Postamble

Figure 65: Burst READ With Auto Precharge – BL32, Toggling Preamble, 1.5nCK Postamble


Burst WRITE With Auto Precharge

If AP is HIGH when a WRITE command is issued, the WRITE with AUTO PRECHARGE function is engaged. The device starts an auto precharge on the rising edge t_{WR} cycles after the completion of the burst WRITE.

Following a WRITE with AUTO PRECHARGE, an ACTIVATE command can be issued to the same bank if the following conditions are met:

1. The RAS precharge time (t_{RP}) has been satisfied from the clock at which the auto precharge began, and



2. The RAS cycle time (t_{RC}) from the previous bank activation has been satisfied.

Figure 66: Burst WRITE With Auto Precharge – BL16, 2nCK Preamble, 0.5nCK Postamble

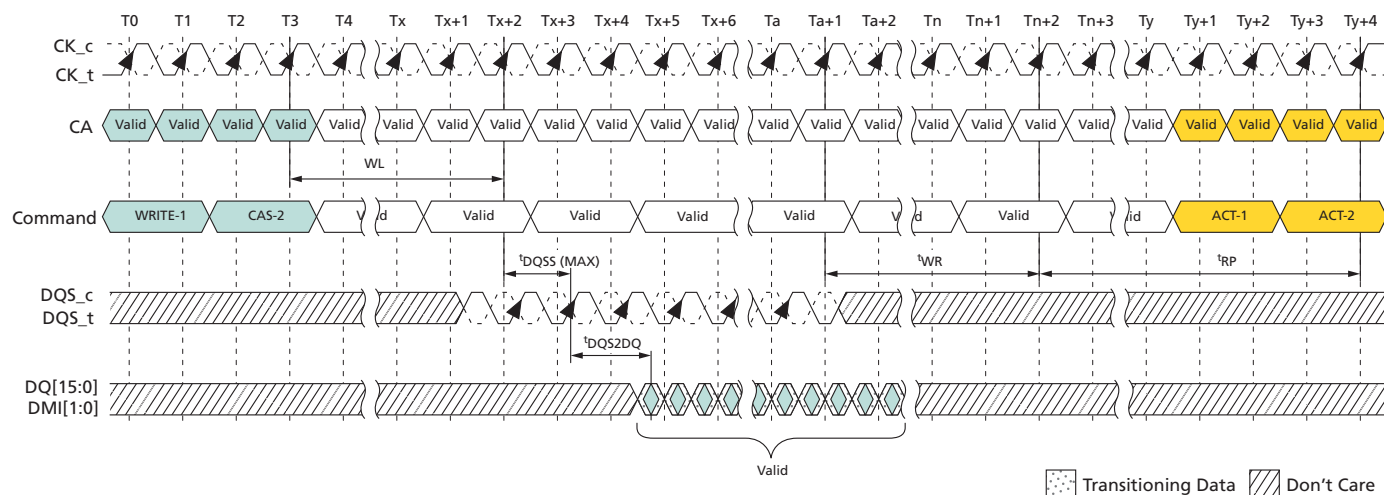


Table 108: Timing Between Commands (PRECHARGE and AUTO PRECHARGE): DQ ODT is Disable

From Command	To Command	Minimum Delay Between "From Command" and "To Command"	Unit	Notes
READ BL = 16	PRECHARGE (to same bank as READ)	t_{RTP}	t_{CK}	1, 6
	PRECHARGE ALL	t_{RTP}	t_{CK}	1, 6
READ BL = 32	PRECHARGE (to same bank as READ)	$8t_{CK} + t_{RTP}$	t_{CK}	1, 6
	PRECHARGE ALL	$8t_{CK} + t_{RTP}$	t_{CK}	1, 6
READ w/AP BL = 16	PRECHARGE (to same bank as READ w/AP)	$nRTP$	t_{CK}	1, 10
	PRECHARGE ALL	$nRTP$	t_{CK}	1, 10
	ACTIVATE (to same bank as READ w/AP)	$nRTP + t_{RPpb}$	t_{CK}	1, 8, 10
	WRITE or WRITE w/AP (same bank)	Illegal	–	
	MASK-WR or MASK-WR w/AP (same bank)	Illegal	–	
	WRITE or WRITE w/AP (different bank)	$RL + RU(t_{DQSCK(MAX)}/t_{CK}) + BL/2 + RD(t_{RPST}) - WL + t_{WPRE}$	t_{CK}	3, 4, 5
	MASK-WR or MASK-WR w/AP (different bank)	$RL + RU(t_{DQSCK(MAX)}/t_{CK}) + BL/2 + RD(t_{RPST}) - WL + t_{WPRE}$	t_{CK}	3, 4, 5
	READ or READ w/AP (same bank)	Illegal	–	
	READ or READ w/AP (different bank)	$BL/2$	t_{CK}	3


Table 108: Timing Between Commands (PRECHARGE and AUTO PRECHARGE): DQ ODT is Disable (Continued)

From Command	To Command	Minimum Delay Between "From Command" and "To Command"	Unit	Notes
READ w/AP BL = 32	PRECHARGE (to same bank as READ w/AP)	$8^t\text{CK} + n\text{RTP}$	^tCK	1, 10
	PRECHARGE ALL	$8^t\text{CK} + n\text{RTP}$	^tCK	1, 10
	ACTIVATE (to same bank as READ w/AP)	$8^t\text{CK} + n\text{RTP} + ^t\text{RPpb}$	^tCK	1, 8, 10
	WRITE or WRITE w/AP (same bank)	Illegal	–	
	MASK-WR or MASK-WR w/AP (same bank)	Illegal	–	
	WRITE or WRITE w/AP (different bank)	$\text{RL} + \text{RU}(^t\text{DQSCK}(\text{MAX})/^t\text{CK}) + \text{BL}/2 + \text{RD}(^t\text{RPST}) - \text{WL} + ^t\text{WPRE}$	^tCK	3, 4, 5
	MASK-WR or MASK-WR w/AP (different bank)	$\text{RL} + \text{RU}(^t\text{DQSCK}(\text{MAX})/^t\text{CK}) + \text{BL}/2 + \text{RD}(^t\text{RPST}) - \text{WL} + ^t\text{WPRE}$	^tCK	3, 4, 5
	READ or READ w/AP (same bank)	Illegal	–	
	READ or READ w/AP (different bank)	$\text{BL}/2$	^tCK	3
WRITE BL = 16 and 32	PRECHARGE (to same bank as WRITE)	$\text{WL} + \text{BL}/2 + ^t\text{WR} + 1$	^tCK	1, 7
	PRECHARGE ALL	$\text{WL} + \text{BL}/2 + ^t\text{WR} + 1$	^tCK	1, 7
MASK-WR BL = 16	PRECHARGE (to same bank as MASK-WR)	$\text{WL} + \text{BL}/2 + ^t\text{WR} + 1$	^tCK	1, 7
	PRECHARGE ALL	$\text{WL} + \text{BL}/2 + ^t\text{WR} + 1$	^tCK	1, 7
WRITE w/AP BL = 16 and 32	PRECHARGE (to same bank as WRITE w/AP)	$\text{WL} + \text{BL}/2 + n\text{WR} + 1$	^tCK	1, 11
	PRECHARGE ALL	$\text{WL} + \text{BL}/2 + n\text{WR} + 1$	^tCK	1, 11
	ACTIVATE (to same bank as WRITE w/AP)	$\text{WL} + \text{BL}/2 + n\text{WR} + 1 + ^t\text{RPpb}$	^tCK	1, 8, 11
	WRITE or WRITE w/AP (same bank)	Illegal	–	
	READ or READ w/AP (same bank)	Illegal	–	
	WRITE or WRITE w/AP (different bank)	$\text{BL}/2$	^tCK	3
	MASK-WR or MASK-WR w/AP (different bank)	$\text{BL}/2$	^tCK	3
	READ or READ w/AP (different bank)	$\text{WL} + \text{BL}/2 + ^t\text{WTR} + 1$	^tCK	3, 9


Table 108: Timing Between Commands (PRECHARGE and AUTO PRECHARGE): DQ ODT is Disable (Continued)

From Command	To Command	Minimum Delay Between "From Command" and "To Command"	Unit	Notes
MASK-WR w/AP BL = 16	PRECHARGE (to same bank as MASK-WR w/AP)	$WL + BL/2 + nWR + 1$	t_{CK}	1, 11
	PRECHARGE ALL	$WL + BL/2 + nWR + 1$	t_{CK}	1, 11
	ACTIVATE (to same bank as MASK-WR w/AP)	$WL + BL/2 + nWR + 1 + t_{RPpb}$	t_{CK}	1, 8, 11
	WRITE or WRITE w/AP (same bank)	Illegal	–	3
	MASK-WR or MASK-WR w/AP (same bank)	Illegal	–	3
	WRITE or WRITE w/AP (different bank)	$BL/2$	t_{CK}	3
	MASK-WR or MASK-WR w/AP (different bank)	$BL/2$	t_{CK}	3
	READ or READ w/AP (same bank)	Illegal	–	3
	READ or READ w/AP (different bank)	$WL + BL/2 + t_{WTR} + 1$	t_{CK}	3, 9
PRECHARGE	PRECHARGE (to same bank as PRECHARGE)	4	t_{CK}	1
	PRECHARGE ALL	4	t_{CK}	1
PRECHARGE ALL	PRECHARGE	4	t_{CK}	1
	PRECHARGE ALL	4	t_{CK}	1

- Notes:
- For a given bank, the precharge period should be counted from the latest PRECHARGE command, whether per-bank or all-bank, issued to that bank. The precharge period is satisfied t_{RP} after that latest PRECHARGE command.
 - Any command issued during the minimum delay time as specified in the table above is illegal.
 - After READ w/AP, seamless READ operations to different banks are supported. After WRITE w/AP or MASK-WR w/AP, seamless WRITE operations to different banks are supported. READ, WRITE, and MASK-WR operations may not be truncated or interrupted.
 - t_{RPST} values depend on MR1 OP[7] respectively.
 - t_{WPRE} values depend on MR1 OP[2] respectively.
 - Minimum delay between "from command" and "to command" in clock cycle is calculated by dividing t_{RTP} (in ns) by t_{CK} (in ns) and rounding up to the next integer: Minimum delay [cycles] = $\text{roundup}(t_{RTP} [\text{ns}] / t_{CK} [\text{ns}])$.
 - Minimum delay between "from command" and "to command" in clock cycle is calculated by dividing t_{WR} (in ns) by t_{CK} (in ns) and rounding up to the next integer: Minimum delay [cycles] = $\text{roundup}(t_{WR} [\text{ns}] / t_{CK} [\text{ns}])$.



8. Minimum delay between "from command" and "to command" in clock cycle is calculated by dividing t_{RPpb} (in ns) by t_{CK} (in ns) and rounding up to the next integer: Minimum delay [cycles] = $\text{roundup}(t_{RPpb} [\text{ns}] / t_{CK} [\text{ns}])$.
9. Minimum delay between "from command" and "to command" in clock cycle is calculated by dividing t_{WTR} (in ns) by t_{CK} (in ns) and rounding up to the next integer: Minimum delay [cycles] = $\text{roundup}(t_{WTR} [\text{ns}] / t_{CK} [\text{ns}])$.
10. For READ w/AP the value is $nRTP$, which is defined in mode register 2.
11. For WRITE w/AP the value is nWR , which is defined in mode register 1.

Table 109: Timing Between Commands (PRECHARGE and AUTO PRECHARGE): DQ ODT is Enable

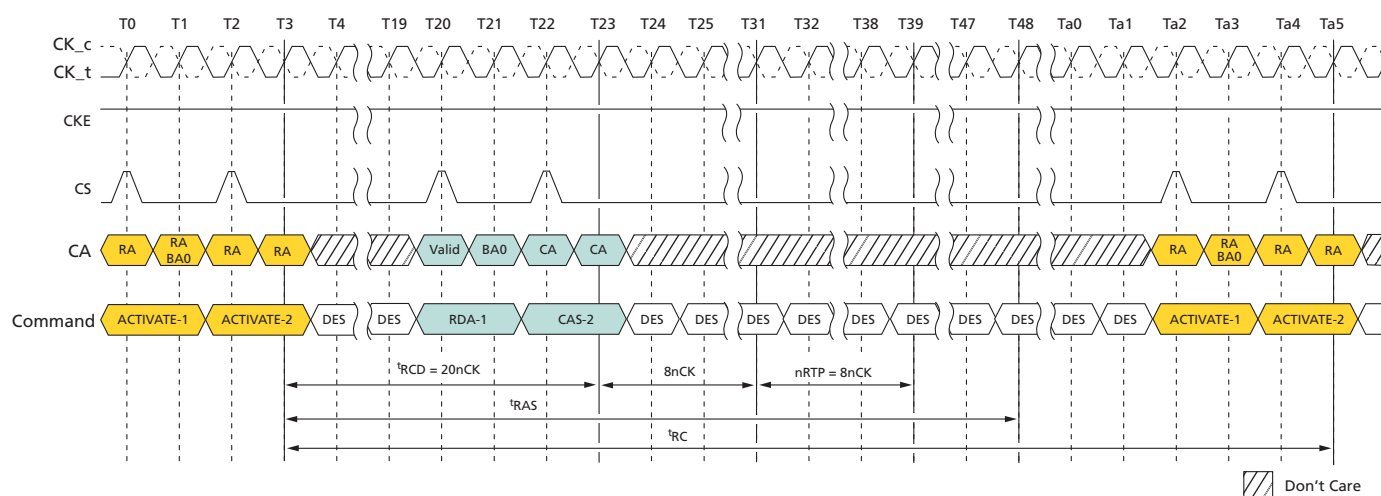
From Command	To Command	Minimum Delay Between "From Command" and "To Command"	Unit	Notes
READ w/AP BL = 16	WRITE or WRITE w/AP (different bank)	$RL + RU(t_{DQSCK}(\text{MAX})/t_{CK}) + BL/2 + RD(t_{RPST}) - ODT_{Lon} - RD(t_{ODTon}(\text{MIN})/t_{CK}) + 1$	t_{CK}	2, 3
	MASK-WR or MASK-WR w/AP (different bank)	$RL + RU(t_{DQSCK}(\text{MAX})/t_{CK}) + BL/2 + RD(t_{RPST}) - ODT_{Lon} - RD(t_{ODTon}(\text{MIN})/t_{CK}) + 1$	t_{CK}	2, 3
READ w/AP BL = 32	WRITE or WRITE w/AP (different bank)	$RL + RU(t_{DQSCK}(\text{MAX})/t_{CK}) + BL/2 + RD(t_{RPST}) - ODT_{Lon} - RD(t_{ODTon}(\text{MIN})/t_{CK}) + 1$	t_{CK}	2, 3
	MASK-WR or MASK-WR w/AP (different bank)	$RL + RU(t_{DQSCK}(\text{MAX})/t_{CK}) + BL/2 + RD(t_{RPST}) - ODT_{Lon} - RD(t_{ODTon}(\text{MIN})/t_{CK}) + 1$	t_{CK}	2, 3

- Notes:
1. The rest of the timing about PRECHARGE and AUTO PRECHARGE is same as DQ ODT is disable case.
 2. After READ w/AP, seamless read operations to different banks are supported. READ, WRITE, and MASK-WR operations may not be truncated or interrupted.
 3. t_{RPST} values depend on MR1 OP[7] respectively.

RAS Lock Function

READ with AUTO PRECHARGE or WRITE/MASK WRITE with AUTO PRECHARGE commands may be issued after t_{RCD} has been satisfied. The LPDDR4 SDRAM RAS lockout feature will schedule the internal precharge to assure that t_{RAS} is satisfied. t_{RC} needs to be satisfied prior to issuing subsequent ACTIVATE commands to the same bank.

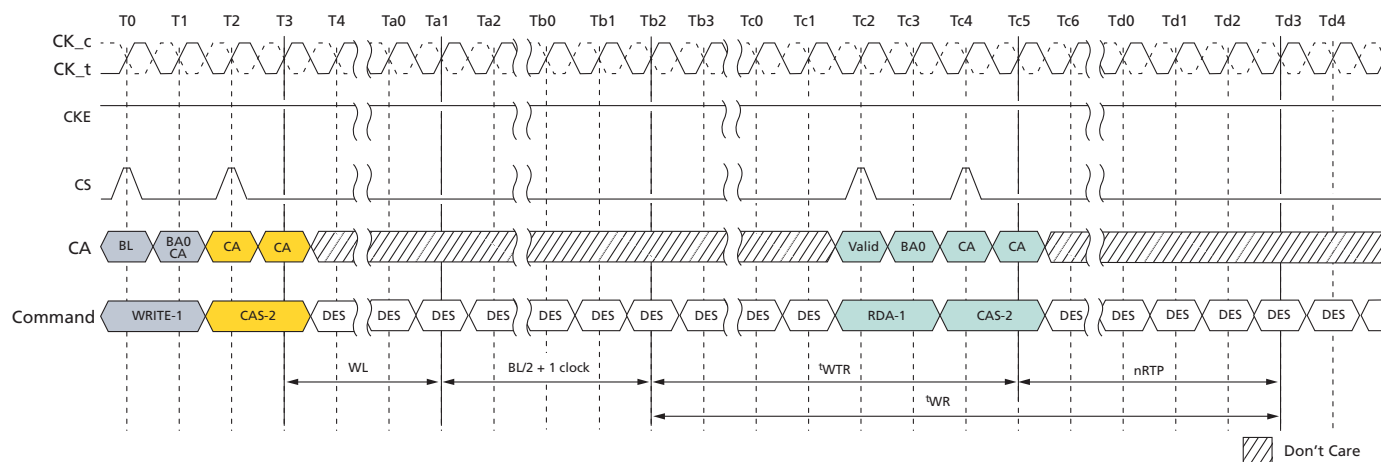
The figure below shows example of RAS lock function.


Figure 67: Command Input Timing with RAS Lock


- Notes:
1. $t_{CK} (AVG) = 0.938ns$, Data rate = 2133 Mb/s, $t_{RCD}(MIN) = MAX(18ns, 4nCK)$, $t_{RAS}(MIN) = MAX(42ns, 3nCK)$, $nRTP = 8nCK$, BL = 32.
 2. $t_{RCD} = 20nCK$ comes from roundup($18ns/0.938ns$).
 3. DES commands are shown for ease of illustration; other commands may be valid at these times.

Delay Time From WRITE-to-READ with Auto Precharge

In the case of WRITE command followed by READ with AUTO PRECHARGE, controller must satisfy t_{WR} for the WRITE command before initiating the device internal auto-precharge. It means that $(t_{WTR} + nRTP)$ should be equal or longer than (t_{WR}) when BL setting is 16, as well as $(t_{WTR} + nRTP + 8nCK)$ should be equal or longer than (t_{WR}) when BL setting is 32. Refer to the following figure for details.

Figure 68: Delay Time From WRITE-to-READ with Auto Precharge


- Notes:
1. Burst length at read = 16.
 2. DES commands are shown for ease of illustration; other commands may be valid at these times.



REFRESH Command

The REFRESH command is initiated with CS HIGH, CA0 LOW, CA1 LOW, CA2 LOW, CA3 HIGH and CA4 LOW at the first rising edge of clock. Per-bank REFRESH is initiated with CA5 LOW at the first rising edge of the clock. The all-bank REFRESH is initiated with CA5 HIGH at the first rising edge of clock.

A per-bank REFRESH command (REFpb) is performed to the bank address as transferred on CA0, CA1, and CA2 on the second rising edge of the clock. Bank address BA0 is transferred on CA0, bank address BA1 is transferred on CA1, and bank address BA2 is transferred on CA2. A per-bank REFRESH command (REFpb) to the eight banks can be issued in any order. For example, REFpb commands may be issued in the following order: 1-3-0-2-4-7-5-6. After the eight banks have been refreshed using the per-bank REFRESH command, the controller can send another set of per-bank REFRESH commands in the same order or a different order. One possible order can be a sequential round robin: 0-1-2-3-4-5-6-7. It is illegal to send a per-bank REFRESH command to the same bank unless all eight banks have been refreshed using the per-bank REFRESH command. The count of eight REFpb commands starts with the first REFpb command after a synchronization event.

The bank count is synchronized between the controller and the device by resetting the bank count to zero. Synchronization can occur upon reset procedure or at every exit from self refresh. The REFab command also synchronizes the counter between the controller and the device to zero. The device can be placed in self refresh, or a REFab command can be issued at any time without cycling through all eight banks using per-bank REFRESH command. After the bank count is synchronized to zero, the controller can issue per-bank REFRESH commands in any order, as described above.

A REFab command issued when the bank counter is not zero will reset the bank counter to zero and the device will perform refreshes to all banks as indicated by the row counter. If another REFRESH command (REFab or REFpb) is issued after the REFab command then it uses an incremented value of the row counter.

The table below shows examples of both bank and refresh counter increment behavior.

Table 110: Bank and Refresh Counter Increment Behavior

#	Command	BA2	BA1	BA0	Refresh Bank #	Bank Counter #	Ref. Conter # (Row Address #)
0	Reset, SRX, or REFab					To 0	–
1	REFpb	0	0	0	0	0 to 1	n
2	REFpb	0	0	1	1	1 to 2	
3	REFpb	0	1	0	2	2 to 3	
4	REFpb	0	1	1	3	3 to 4	
5	REFpb	1	0	0	4	4 to 5	
6	REFpb	1	0	1	5	5 to 6	
7	REFpb	1	1	0	6	6 to 7	
8	REFpb	1	1	1	7	7 to 0	


Table 110: Bank and Refresh Counter Increment Behavior (Continued)

#	Command	BA2	BA1	BA0	Refresh Bank #	Bank Counter #	Ref. Conter # (Row Address #)
9	REFpb	1	1	0	6	0 to 1	n + 1
10	REFpb	1	1	1	7	1 to 2	
11	REFpb	0	0	1	1	2 to 3	
12	REFpb	0	1	1	3	3 to 4	
13	REFpb	1	0	1	5	4 to 5	
14	REFpb	0	1	0	2	5 to 6	
15	REFpb	0	0	0	0	6 to 7	
16	REFpb	1	0	0	4	7 to 0	
17	REFpb	0	0	0	0	0 to 1	n + 2
18	REFpb	0	0	1	1	1 to 2	
19	REFpb	0	1	0	2	2 to 3	
20	REFab	V	V	V	0 to 7	To 0	n + 2
21	REFpb	1	1	0	6	0 to 1	n + 3
22	REFpb	1	1	1	7	1 to 2	
Snip							

A bank must be idle before it can be refreshed. The controller must track the bank being refreshed by the per-bank REFRESH command.

The REFpb command must not be issued to the device until the following conditions have been met:

- ^tRFCab has been satisfied after the prior REFab command
- ^tRFCpb has been satisfied after the prior REFpb command
- ^tRP has been satisfied after the prior PRECHARGE command to that bank
- ^tRRD has been satisfied after the prior ACTIVATE command (for example, after activating a row in a different bank than the one affected by the REFpb command)

The target bank is inaccessible during per-bank REFRESH cycle time (^tRFCpb). However, other banks within the device are accessible and can be addressed during the cycle. During the REFpb operation, any of the banks other than the one being refreshed can be maintained in an active state or accessed by a READ or a WRITE command. When the per-bank REFRESH cycle has completed, the affected bank will be in the idle state.

After issuing REFpb, the following conditions must be met:

- ^tRFCpb must be satisfied before issuing a REFab command
- ^tRFCpb must be satisfied before issuing an ACTIVATE command to the same bank
- ^tRRD must be satisfied before issuing an ACTIVATE command to a different bank
- ^tRFCpb must be satisfied before issuing another REFpb command

An all-bank REFRESH command (REFab) issues a REFRESH command to every bank in a channel. All banks must be idle when REFab is issued (for example, by issuing a PRECHARGE ALL command prior to issuing an all-bank REFRESH command). The REFab



200b: x32 LPDDR4 SDRAM General LPDDR4 Specification

command must not be issued to the device until the following conditions have been met:

- t_{RFCab} has been satisfied following the prior REFab command
- t_{RFCpb} has been satisfied following the prior REFpb command
- t_{RP} has been satisfied following the prior PRECHARGE command

When an all-bank REFRESH cycle has completed, all banks will be idle. After issuing REFab:

- RFCab latency must be satisfied before issuing an ACTIVATE command,
- RFCab latency must be satisfied before issuing a REFab or REFpb command

Table 111: REFRESH Command Timing Constraints

Symbol	Minimum Delay From...	To	Notes
t_{RFCab}	REFab	REFab	
		ACTIVATE command to any bank	
		REFpb	
t_{RFCpb}	REFpb	REFab	
		ACTIVATE command to same bank as REFpb	
		REFpb	
t_{RRD}	REFpb	ACTIVATE command to a different bank than REFpb	
	ACTIVATE	REFpb	1
		ACTIVATE command to a different bank than the prior ACTIVATE command	

Note: 1. A bank must be in the idle state before it is refreshed; therefore, REFab is prohibited following an ACTIVATE command. REFpb is supported only if it affects a bank that is in the idle state.

Figure 69: All-Bank REFRESH Operation

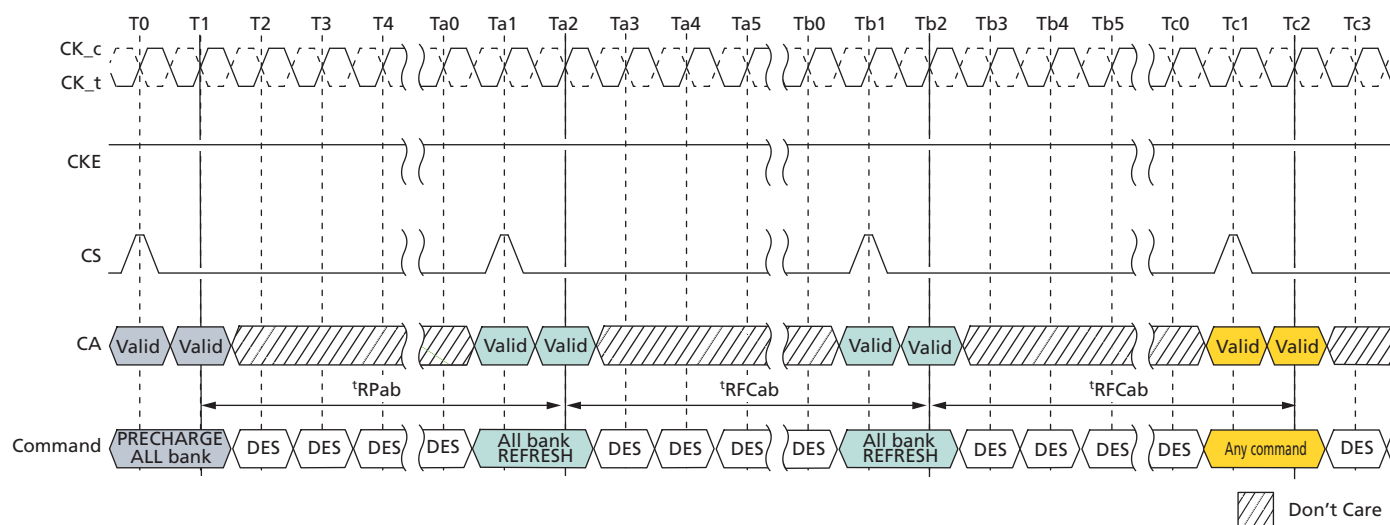
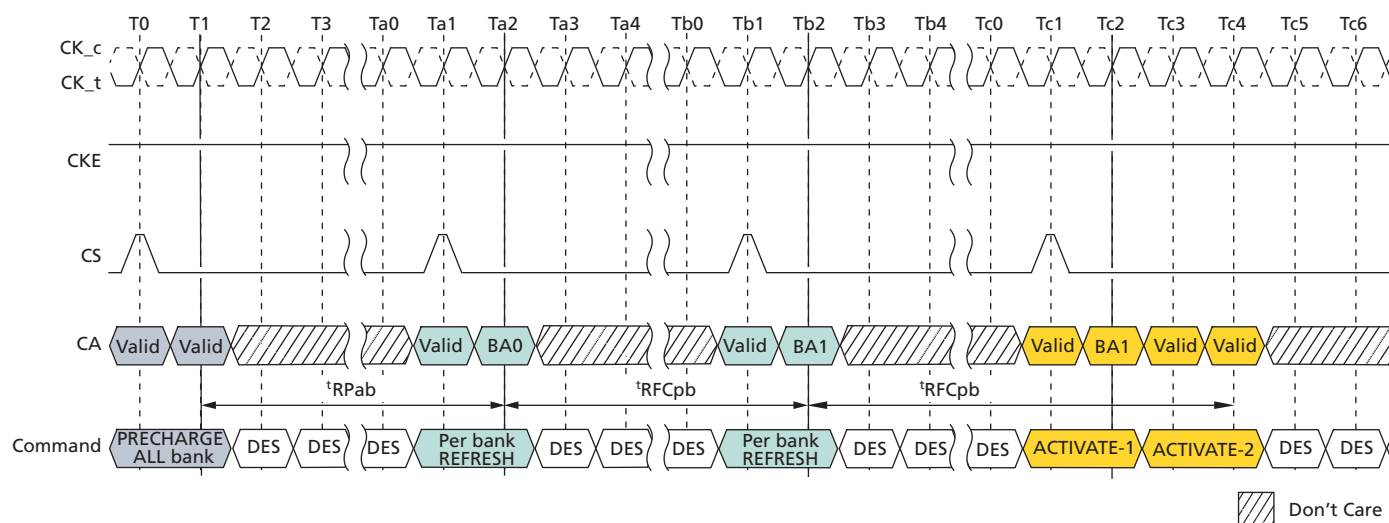



Figure 70: Per-Bank REFRESH Operation


- Notes:
1. In the beginning of this example, the REFpb bank is pointing to bank 0.
 2. Operations to banks other than the bank being refreshed are supported during the t_{RFCpb} period.

In general, a REFRESH command needs to be issued to the device regularly every t_{REFI} interval. To allow for improved efficiency in scheduling and switching between tasks, some flexibility in the absolute refresh interval is provided. A maximum of eight REFRESH commands can be postponed during operation of the device, but at no point in time are more than a total of eight REFRESH commands allowed to be postponed. And a maximum number of pulled-in or postponed REF command is dependent on refresh rate. It is described in the table below. In the case where eight REFRESH commands are postponed in a row, the resulting maximum interval between the surrounding REFRESH commands is limited to $9 \times t_{REFI}$. A maximum of eight additional REFRESH commands can be issued in advance (pulled in), with each one reducing the number of regular REFRESH commands required later by one. Note that pulling in more than eight REFRESH commands in advance does not reduce the number of regular REFRESH commands required later; therefore, the resulting maximum interval between two surrounding REFRESH commands is limited to $9 \times t_{REFI}$. At any given time, a maximum of 16 REFRESH commands can be issued within $2 \times t_{REFI}$.

Self refresh mode may be entered with a maximum of eight REFRESH commands being postponed. After exiting self refresh mode with one or more REFRESH commands postponed, additional REFRESH commands may be postponed to the extent that the total number of postponed REFRESH commands (before and after self refresh) will never exceed eight. During self refresh mode, the number of postponed or pulled-in REFRESH commands does not change.

And for per-bank refresh, a maximum of 8×8 per-bank REFRESH commands can be postponed or pulled in for scheduling efficiency. At any given time, a maximum of $2 \times 8 \times 8$ per-bank REFRESH commands can be issued within $2 \times t_{REFI}$.


Table 112: Legacy REFRESH Command Timing Constraints

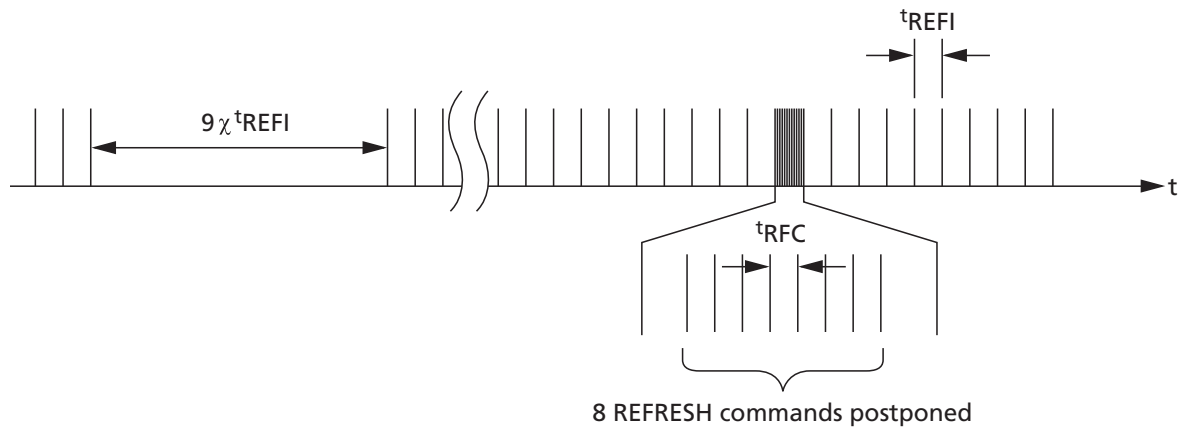
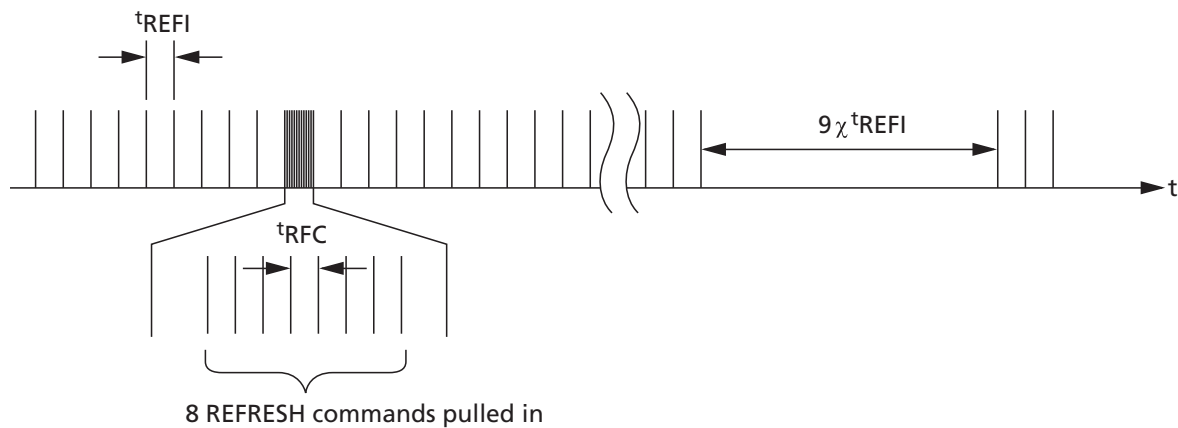
MR4 OP[2:0]	Refresh rate	Max. No. of pulled-in or postponed REFab	Max. Interval between two REFab	Max. No. of REFab ¹	Per-bank REFRESH
000b	Low temp. limit	N/A	N/A	N/A	N/A
001b	$4 \times t_{\text{REFI}}$	8	$9 \times 4 \times t_{\text{REFI}}$	16	1/8 of REFab
010b	$2 \times t_{\text{REFI}}$	8	$9 \times 2 \times t_{\text{REFI}}$	16	1/8 of REFab
011b	$1 \times t_{\text{REFI}}$	8	$9 \times t_{\text{REFI}}$	16	1/8 of REFab
100b	$0.5 \times t_{\text{REFI}}$	8	$9 \times 0.5 \times t_{\text{REFI}}$	16	1/8 of REFab
101b	$0.25 \times t_{\text{REFI}}$	8	$9 \times 0.25 \times t_{\text{REFI}}$	16	1/8 of REFab
110b	$0.25 \times t_{\text{REFI}}$	8	$9 \times 0.25 \times t_{\text{REFI}}$	16	1/8 of REFab
111b	High temp. limit	N/A	N/A	N/A	N/A

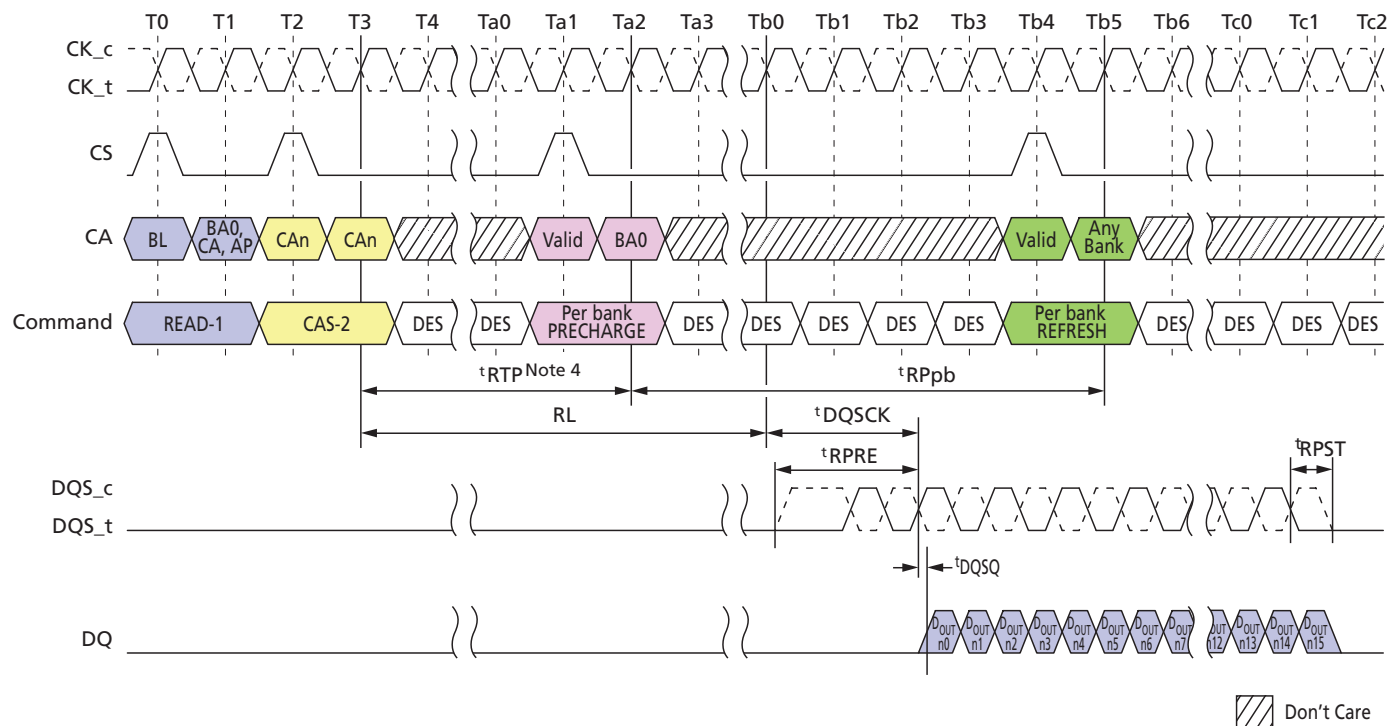
Note: 1. Maximum number of REFab within $\text{MAX}(2 \times t_{\text{REFI}} \times \text{refresh rate multiplier}, 16 \times t_{\text{RFC}})$.

Table 113: Modified REFRESH Command Timing Constraints

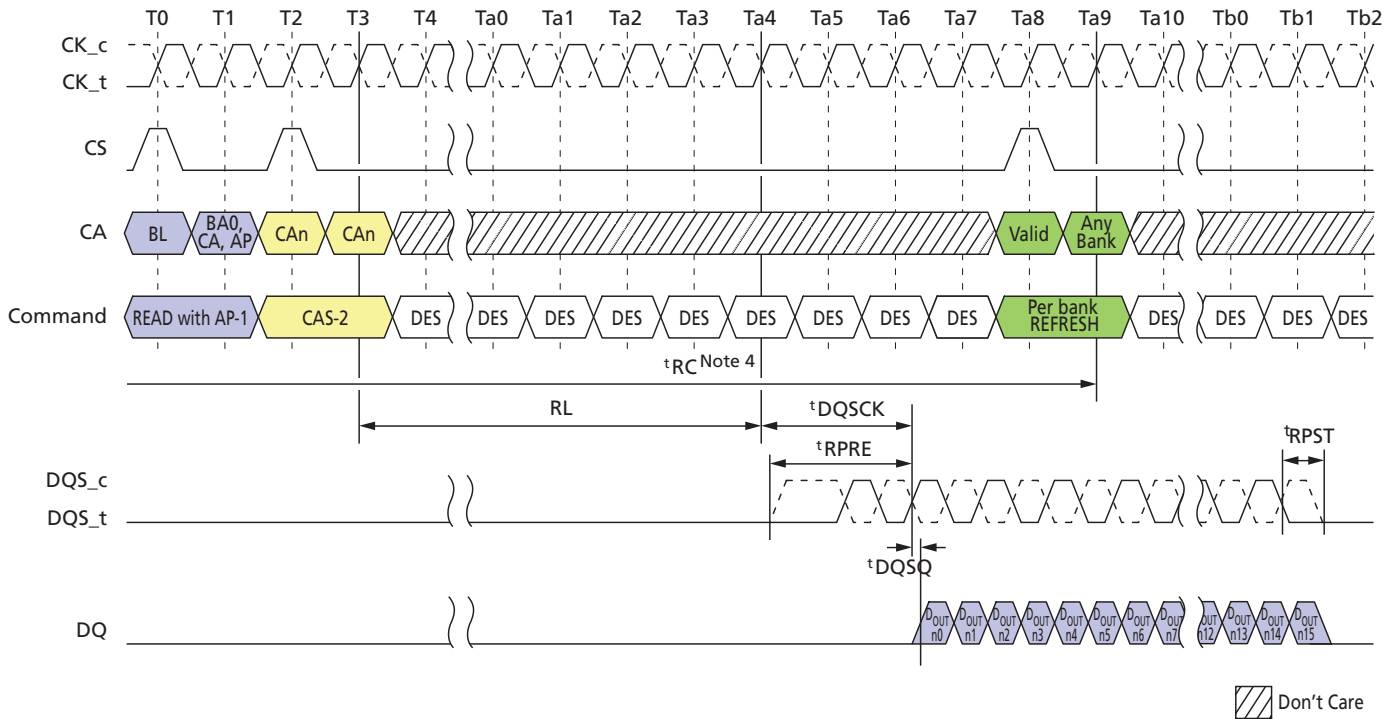
MR4 OP[2:0]	Refresh Rate	Max. No. of Pulled-in or Postponed REFab	Max. Interval between Two REFab	Max. No. of REFab ¹	Per-bank REFRESH
000B	Low temp. limit	N/A	N/A	N/A	N/A
001B	$4 \times t_{\text{REFI}}$	2	$3 \times 4 \times t_{\text{REFI}}$	4	1/8 of REFab
010B	$2 \times t_{\text{REFI}}$	4	$5 \times 2 \times t_{\text{REFI}}$	8	1/8 of REFab
011B	$1 \times t_{\text{REFI}}$	8	$9 \times t_{\text{REFI}}$	16	1/8 of REFab
100B	$0.5 \times t_{\text{REFI}}$	8	$9 \times 0.5 \times t_{\text{REFI}}$	16	1/8 of REFab
101B	$0.25 \times t_{\text{REFI}}$	8	$9 \times 0.25 \times t_{\text{REFI}}$	16	1/8 of REFab
110B	$0.25 \times t_{\text{REFI}}$	8	$9 \times 0.25 \times t_{\text{REFI}}$	16	1/8 of REFab
111B	High temp. limit	N/A	N/A	N/A	N/A

- Notes:
- For any thermal transition phase where refresh mode is transitioned to either $2 \times t_{\text{REFI}}$ or $4 \times t_{\text{REFI}}$, LPDDR4 devices will support the previous postponed refresh requirement provided the number of postponed refreshes is monotonically reduced to meet the new requirement. However, the pulled-in REFRESH commands in the previous thermal phase are not applied in the new thermal phase. Entering a new thermal phase, the controller must count the number of pulled-in REFRESH commands as zero, regardless of the number of remaining pulled-in REFRESH commands in the previous thermal phase.
 - LPDDR4 devices are refreshed properly if the memory controller issues REFRESH commands with same or shorter refresh period than reported by MR4 OP[2:0]. If a shorter refresh period is applied, the corresponding requirements from this table apply. For example, when MR4 OP[2:0] = 001b, the controller can be in any refresh rate from $4 \times t_{\text{REFI}}$ to $0.25 \times t_{\text{REFI}}$. When MR4 OP[2:0] = 010b, the only prohibited refresh rate is $4 \times t_{\text{REFI}}$.


Figure 71: Postponing REFRESH Commands (Example)

Figure 72: Pulling in REFRESH Commands (Example)



Burst READ Operation Followed by Per-Bank Refresh
Figure 73: Burst READ Operation Followed by Per-Bank Refresh


- Notes:
1. The per-bank REFRESH command can be issued after $t_{RTP} + t_{RPpb}$ from READ command.
 2. BL = 16; Preamble = Toggle; Postamble = 0.5nCK; DQ/DQS: V_{SSQ} termination.
 3. $D_{OUT} n$ = data-out from column n .
 4. In the case of BL = 32, delay time from read to per-bank precharge is $8nCK + t_{RTP}$.
 5. DES commands are shown for ease of illustration; other commands may be valid at these times.


Figure 74: Burst READ With AUTO PRECHARGE Operation Followed by Per-Bank Refresh


- Notes:
1. BL = 16; Preamble = Toggle; Postamble = 0.5nCK; DQ/DQS: V_{SSQ} termination.
 2. D_{OUT} n = data-out from column n.
 3. DES commands are shown for ease of illustration; other commands may be valid at these times.
 4. t_{RC} needs to be satisfied prior to issuing a subsequent per-bank REFRESH command.

Refresh Requirement

Between the SRX command and SRE command, at least one extra REFRESH command is required. After the SELF REFRESH EXIT command, in addition to the normal REFRESH command at t_{REFI} interval, the device requires a minimum of one extra REFRESH command prior to the SELF REFRESH ENTRY command.

Table 114: Refresh Requirement Parameters

Parameter	Symbol	Density (per channel)							Unit
		2Gb	3Gb	4Gb	6Gb	8Gb	12Gb	16Gb	
Number of banks per channel	—	8							—
Refresh window (t _{REFW}): (1 × Refresh) ³	t _{REFW}	32							ms
Required number of REFRESH commands in t _{REFW} window	R	8192							—
Average refresh interval (1 × Refresh) ³	REFab	t _{REFI}							μs
	REFpb	t _{REFIpb}							ns


Table 114: Refresh Requirement Parameters (Continued)

Parameter	Symbol	Density (per channel)						Unit
		2Gb	3Gb	4Gb	6Gb	8Gb	12Gb	16Gb
REFRESH cycle time (all banks)	^t RFCab	130	180		280		380	ns
REFRESH cycle time (per bank)	^t RFCpb	60	90		140		190	ns
Per bank refresh to per bank re-fresh time (different bank)	^t PBR2PBR	60	90		90		90	ns

- Notes:
1. Refresh for each channel is independent of the other channel on the die, or other channels in a package. Power delivery in the user's system should be verified to make sure the DC operating conditions are maintained when multiple channels are refreshed simultaneously.
 2. Self refresh abort feature is available for higher density devices starting with 6Gb density per channel device and ^tXSR_abort(MIN) is defined as ^tRFCpb + 17.5ns.
 3. Refer to MR4 OP[2:0] for detailed refresh rate and its multipliers.

Refresh Management Command

Refresh Management Command Definition

Periods of high LPDDR4 SDRAM activity may require additional REFRESH commands to protect the integrity of the device data. The devices that require additional activity based refreshes include support for an activation-based REFRESH MANAGEMENT (RFM) command. The device will indicate the requirement for additional refresh management (RFM) by setting read-only MR24 opcode bit 0. OP[0] = 0 indicates no additional refresh management is needed beyond the requirement in the Refresh section of the specification. However, specific attempts to by-pass the on-die circuitry designed to protect data integrity may result in data disturb. OP[0] = 1 indicates additional refresh management is required.

A suggested implementation of refresh management by the controller monitors ACT commands issued per bank to the device. This activity can be monitored as a rolling accumulated ACT (RAA) count. Each ACT command increments the RAA count by one for the individual bank receiving the ACT command.

When the RAA counter reaches a DRAM vendor-specified initial management threshold (RAAIMT), which is set by the DRAM vendor in the read-only MR24 opcode bits 5:1, additional LPDRAM refresh management may be required. Executing the RFM command allows additional time for the LPDRAM to manage refresh internally. The RFM operation can be initiated to all banks on the LPDRAM with the RFMab command, or to a single bank with the RFMpb command.

The RFM command bits are the same as the REF command, except for CA3. If the refresh management required bit is 0 (MR24 OP[0] = 0), the state of CA3 is ignored. If the refresh management required bit is 1 (MR24 OP[0] = 1), CA3 = L executes the REF command and CA3 = H executes an RFMab command if CA5 = H or an RFMpb command if CA5 = L.


Table 115: REFRESH Command With RFM

Command	CS	SDR Command/Address Pins						CK Edge
		CA0	CA1	CA2	CA3	CA4	CA5	
REFRESH	H	L	L	L	H	L	AB	R1
	L	BA0	BA1	BA2	RFM	V	V	R2

- Notes:
1. CA3 R2 edge is V when RFM is not required, but becomes RFM when read-only MR24 OP[0] = 1b.
 2. Issuing the RFMpb or RFMab command allows the device to use the command period for additional refresh management.

Table 116: Refresh Management Parameters

Refresh Requirements	Symbol	Density per channel									Units
		2Gb	3Gb	4Gb	6Gb	8Gb	12Gb	16Gb	24Gb	32Gb	
Refresh management cycle time – all bank	^t RFMab	TBD	TBD	TBD	TBD	210	280	280	TBD	TBD	ns
Refresh management cycle time – per bank	^t RFMpb	TBD	TBD	TBD	TBD	170	190	190	TBD	TBD	ns

When an RFM command is issued to the device, the RAA counter in any bank receiving the command can be decremented. The decrease in RAA count for an RFM command is determined by the RAAIMT multiplier value RAADEC, set by MR36 OP[1:0]. Issuing a RFMab command allows the RAA count in all banks to be decremented by the RAAIMT multiplied by the RAADEC value. Issuing an RFMpb command with BA[2:0] allows the RAA count only for the bank specified by BA[2:0] to be decremented by RAAIMT × RAADEC.

The RAA counter can only be decremented to a minimum RAA value of 0. No negative RAA value or pull-in of RFM command is allowed.

RFM commands are allowed to accumulate or postpone, but the RAA counter should never exceed the vendor-specified RAA maximum management threshold (RAAMMT), which is determined by multiplying the RAAIMT value by the RAAMULT value set by the DRAM vendor in read-only MR24 OP[7:6]. If the RAA counter for a bank reaches RAAMMT, no additional ACT commands are allowed to that LPDRAM bank until one or more REF or RFM commands have been issued to reduce the RAA counter below the maximum value.

RFM command scheduling should meet the same minimum separation requirements as those for the REF command.

An RFM command does not replace the requirement for the controller to issue periodic REF commands to the LPDRAM. The RFM commands are supplemental time for the LPDRAM to manage refresh internally. Issuing an REF command allows the RAA counter to be decremented by RAAIMT for the bank or banks being refreshed. Hence, any periodic REF command issued to the LPDRAM allows the RAA counter of the banks being refreshed to be decremented by the RAAIMT value. This would nominally occur once every effective refresh interval ^tREF_{le}, which is the average REFRESH command interval currently being supplied to the SDRAM. This ^tREF_{le} must be equal to or less



than the MR4 OP[4:0] RM x 3.906 μ s. Issuing a REFab command allows the RAA count in all banks to be decremented. Issuing an REFpb command with a bank address allows the RAA count only with that bank address to be decremented. No decrement to the RAA count values is allowed for entering/exiting self refresh. The per-bank count values prior to entering self refresh will be the same upon exiting self refresh.

Issuing an RFM command also allows decrementing of the RAA counter.

Devices which require refresh management may not require RFM at every refresh rate multiplier. The refresh management threshold value RFMTH defines an effective refresh interval (t_{REFIe}) above which refresh management is required. RFMTH is determined by the equation: $RFMTH = RAAIMT \times t_{RC}$ absolute minimum.

Maximum interval between two REFab without RFM requirement is defined with following formula $t_{REFIe} \leq RFMTH$. When RFMTH is longer than t_{REFIe} Interval between two REFab defined in the REFRESH Command Timing Constraints table, no RFM command is required even using maximum pull-in and postpone.

Operation at any refresh rate slower (i.e. longer t_{REFIe}) than that indicated by RFMTH requires RFM to ensure integrity of data stored in the LPDRAM. Operation at the t_{REFIe} indicated by RFMTH, or operation at any higher refresh rate (that is, shorter t_{REFIe}), is exempt from RFM requirements, regardless of any RAA count value.

Refresh Management Operation Examples

Following are some operation examples to aid in understanding of the REFRESH MANAGEMENT function. Values shown are hypothetical and may not represent values from any actual device design now or in the future.

Table 117: RFM Operation Example (One Bank)

Device-Specific RFM Requirements				Current Device State		Operating Requirements
RAAIMT	RAA-MULT	RAADEC	RFMTH	t_{REFIe}	RAA	
160	4x	2x	9600ns (160 × 60ns)	7.8 μ s	120	No additional commands required, $RAA < RAAIMT$ and $t_{REFIe} < RFMTH$
160	4x	2x	9600ns	7.8 μ s	500	No additional commands required, $t_{REFIe} < RFMTH$
160	4x	2x	9600ns	15.6 μ s	120	No additional commands required, $RAA < RAAIMT$
160	4x	2x	9600ns	15.6 μ s	500	No additional commands required immediately since $RAA < RAAIMT$, but RAA is approaching RAAIMT so one or more RFM commands to this bank are recommended to prevent interruption of operation
160	4x	2x	9600ns	15.6 μ s	640	RFM or REF command to this bank required before any ACTIVATE command to this bank, since $RAA = RAAIMT$. Issuing one RFMpb or RFMab command reduces RAA to 320 since $RAADEC = 2x$. Issuing one REFpb or REFab command reduces RAA to 480.


Table 117: RFM Operation Example (One Bank) (Continued)

Device-Specific RFM Requirements				Current Device State		Operating Requirements
RAAIMT	RAA-MULT	RAADEC	RFMTH	t_{REFIe}	RAA	
120	4x	1.5x	7200ns	7.8 μ s	480	RFM or REF command to this bank required before any ACTIVATE command to this bank, since RAA = RAAMMT. Issuing one RFMpb or RFMab command reduces RAA to 300 since RAADEC = 1.5x. Issuing one REFpb or REFab command reduces RAA to 360.

SELF REFRESH Operation

Self Refresh Entry and Exit

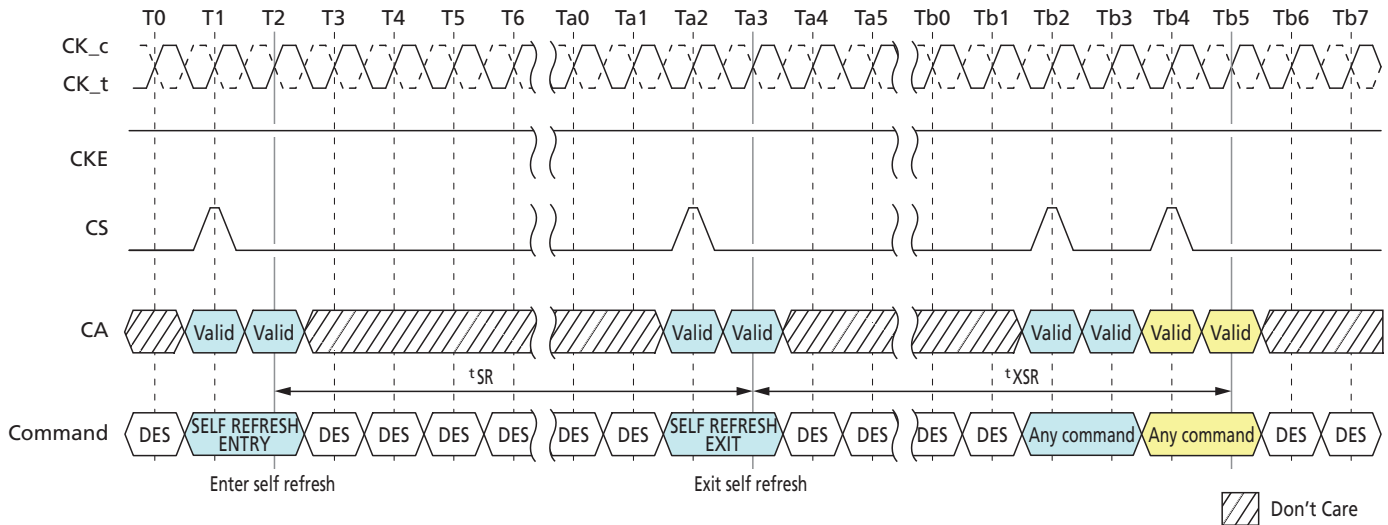
The SELF REFRESH command can be used to retain data in the device without external REFRESH commands. The device has a built-in timer to accommodate SELF REFRESH operation. Self refresh is entered by the SELF REFRESH ENTRY command defined by having CS HIGH, CA0 LOW, CA1 LOW, CA2 LOW, CA3 HIGH, CA4 HIGH, and CA5 valid (valid meaning that it is at a logic level HIGH or LOW) for the first rising edge, and CS LOW, CA0 valid, CA1 valid, CA2 valid, CA3 valid, CA4 valid, and CA5 valid at the second rising edge of clock. The SELF REFRESH command is only allowed when READ DATA burst is completed and the device is in the idle state.

During self refresh mode, external clock input is needed and all input pins of the device are activated. The device can accept the following commands: MRR-1, CAS-2, DES, SRX, MPC, MRW-1, and MRW-2, except PASR bank/segment mask setting and SR abort setting.

The device can operate in self refresh mode within the standard and elevated temperature ranges. It also manages self refresh power consumption when the operating temperature changes: lower at low temperatures and higher at high temperatures.

For proper SELF REFRESH operation, power supply pins (V_{DD1} , V_{DD2} , and V_{DDQ}) must be at valid levels. V_{DDQ} can be turned off during self refresh with power-down after t_{CKELCK} is satisfied. (Refer to the Self Refresh Entry/Exit Timing with Power-Down Entry/Exit figure.) Prior to exiting self refresh with power-down, V_{DDQ} must be within specified limits. The minimum time that the device must remain in self refresh mode is $t_{SR(MIN)}$. After self refresh exit is registered, only MRR-1, CAS-2, DES, MPC, MRW-1, and MRW-2 except PASR bank/segment mask setting and SR abort setting are allowed until t_{XSR} is satisfied.

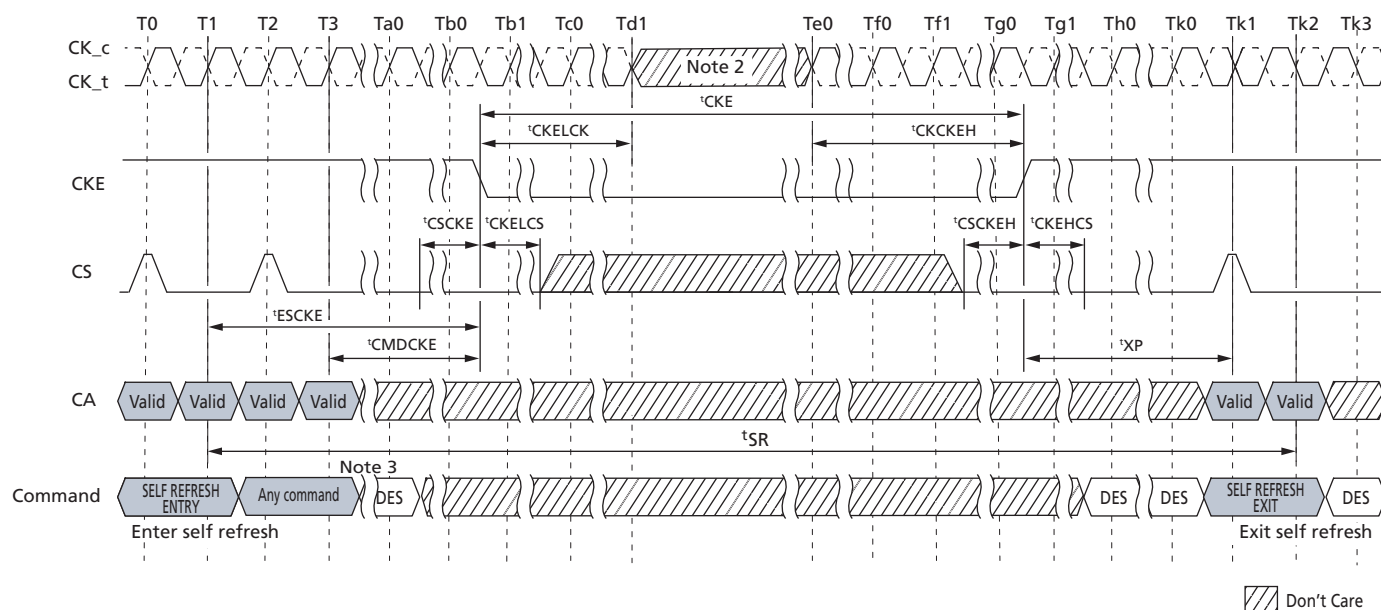
The use of self refresh mode introduces the possibility that an internally timed refresh event can be missed when self refresh exit is registered. Upon exit from self refresh, it is required that at least one REFRESH command (8 per-bank or 1 all-bank) is issued before entry into a subsequent self refresh. This REFRESH command is not included in the count of regular REFRESH commands required by the t_{REFI} interval, and does not modify the postponed or pulled-in refresh counts; the REFRESH command does count toward the maximum refreshes permitted within $2 \times t_{REFI}$.


Figure 75: Self Refresh Entry/Exit Timing


- Notes:
1. MRR-1, CAS-2, DES, SRX, MPC, MRW-1, and MRW-2 commands (except PASR bank/segment mask setting and SR abort setting) are allowed during self refresh.
 2. DES commands are shown for ease of illustration; other commands may be valid at these times.

Power-Down Entry and Exit During Self Refresh

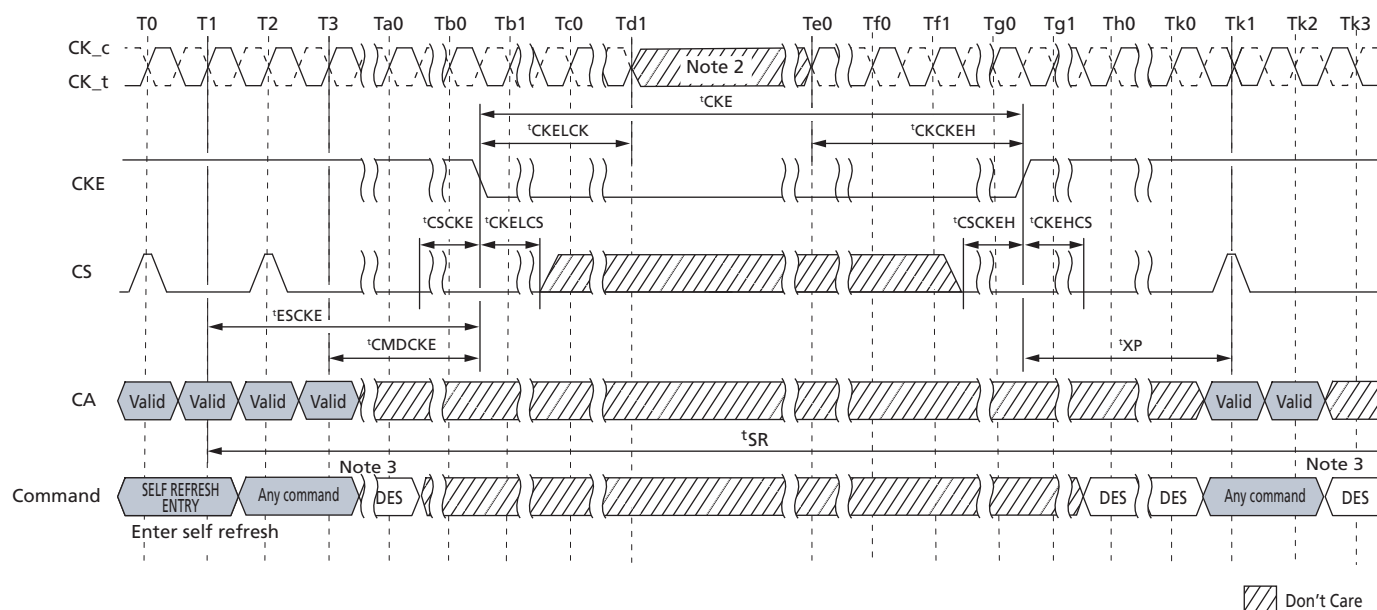
Entering/exiting power-down mode is allowed during self refresh mode. The related timing parameters between self refresh entry/exit and power-down entry/exit are shown below.


Figure 76: Self Refresh Entry/Exit Timing with Power-Down Entry/Exit


- Notes:
1. MRR-1, CAS-2, DES, SRX, MPC, MRW-1, and MRW-2 commands (except PASR bank/segment mask setting and SR abort setting) are allowed during self refresh.
 2. Input clock frequency can be changed, or the input clock can be stopped, or floated after t_{CKELCK} satisfied and during power-down, provided that upon exiting power-down, the clock is stable and within specified limits for a minimum of t_{CKCKEH} of stable clock prior to power-down exit and the clock frequency is between the minimum and maximum specified frequency for the speed grade in use.
 3. Two clock command for example.

Command Input Timing After Power-Down Exit

Command input timings after power-down exit during self refresh mode are shown below.


Figure 77: Command Input Timings after Power-Down Exit During Self Refresh


- Notes:
1. MRR-1, CAS-2, DES, SRX, MPC, MRW-1, and MRW-2 commands (except PASR bank/segment setting) are allowed during self refresh.
 2. Input clock frequency can be changed or the input clock can be stopped or floated after t_{CKELCK} satisfied and during power-down, provided that upon exiting power-down, the clock is stable and within specified limits for a minimum of t_{CKCKEH} of stable clock prior to power-down exit and the clock frequency is between the minimum and maximum specified frequency for the speed grade in use.
 3. Two clock command for example.

Self Refresh Abort

If MR4 OP[3] is enabled, the device aborts any ongoing refresh during self refresh exit and does not increment the internal refresh counter. The controller can issue a valid command after a delay of t_{XSR_abort} instead of t_{XSR} .

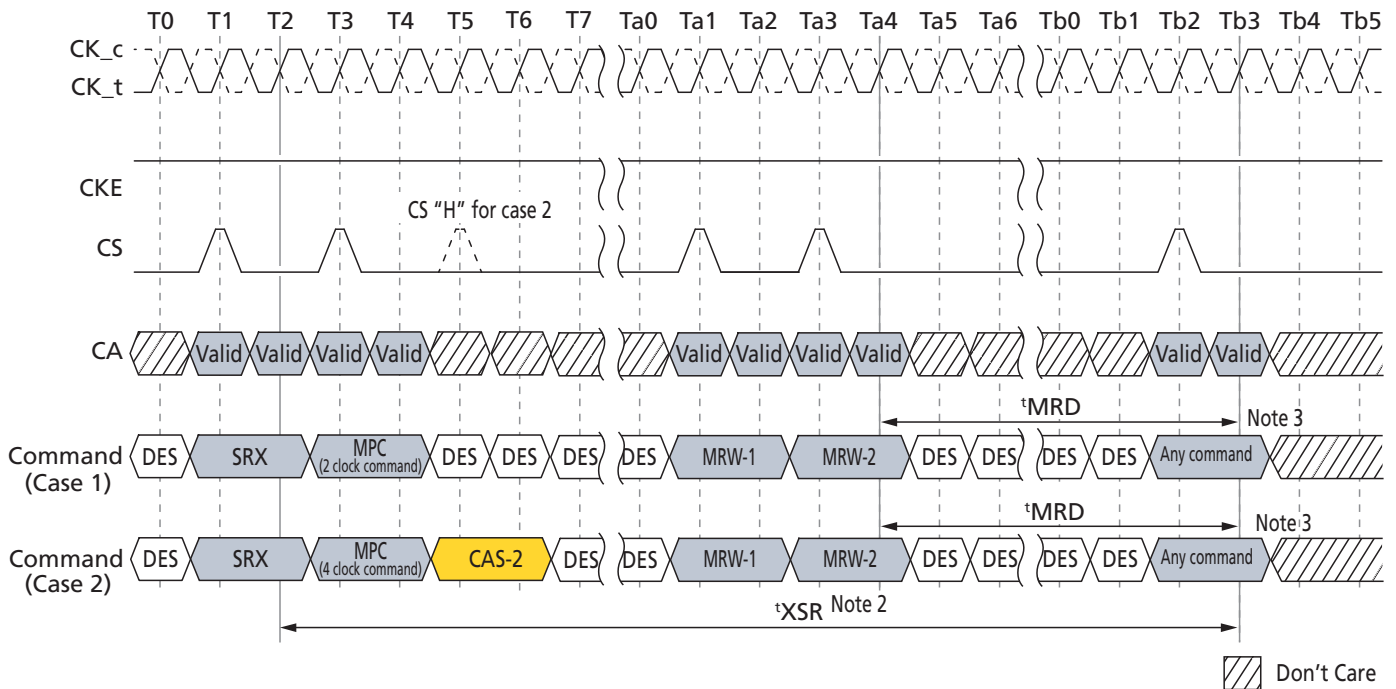
The value of $t_{XSR_abort}(\text{MIN})$ is defined as $t_{RFCpb} + 17.5\text{ns}$.

Upon exit from self refresh mode, the device requires a minimum of one extra refresh (eight per bank or one for the entire bank) before entering a subsequent self refresh mode. This requirement remains the same irrespective of the setting of the MR bit for self refresh abort.

Self refresh abort feature is valid for 6Gb density per channel and larger densities only.

MRR, MRW, MPC Commands During t_{XSR} , t_{RFC}

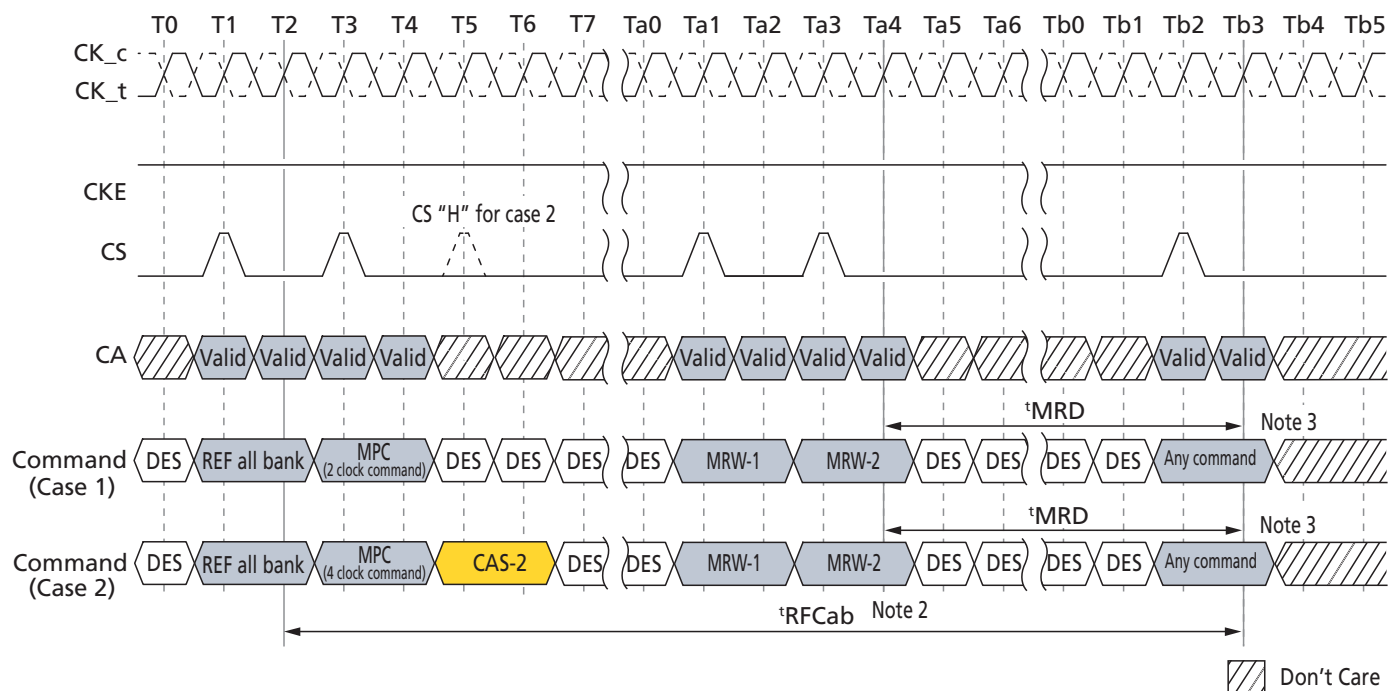
MODE REGISTER READ (MRR), MULTI PURPOSE (MPC), and MODE REGISTER WRITE (MRW) command except PASR bank/segment mask setting and SR abort setting can be issued during t_{XSR} period.


Figure 78: MRR, MRW, and MPC Commands Issuing Timing During t_{XSR}


Notes: 1. MPC and MRW commands are shown. Any combination of MRR, MRW, and MPC is allowed during t_{XSR} period.

2. "Any command" includes MRR, MRW, and all MPC commands.

MRR, MRW, and MPC can be issued during t_{RFC} period.


Figure 79: MRR, MRW, and MPC Commands Issuing Timing During t_{RFC}


- Notes:
1. MPC and MRW commands are shown. Any combination of MRR, MRW, and MPC is allowed during t_{RFCab} or t_{RFCpb} period.
 2. REFRESH cycle time depends on REFRESH command. In the case of per bank REFRESH command issued, REFRESH cycle time will be t_{RFCpb} .
 3. "Any command" includes MRR, MRW, and all MPC commands.



Power-Down Mode

Power-Down Entry and Exit

Power-down is asynchronously entered when CKE is driven LOW. CKE must not go LOW while the following operations are in progress:

- Mode register read
- Mode register write
- Read
- Write
- $V_{REF(CA)}$ range and value setting via MRW
- $V_{REF(DQ)}$ range and value setting via MRW
- Command bus training mode entering/exiting via MRW
- VRCG HIGH current mode entering/exiting via MRW

CKE can go LOW while any other operations such as row activation, precharge, auto precharge, or refresh are in progress. The power-down I_{DD} specification will not be applied until such operations are complete. Power-down entry and exit are shown below.

Entering power-down deactivates the input and output buffers, excluding CKE and RESET_n. To ensure that there is enough time to account for internal delay on the CKE signal path, CS input is required stable LOW level and CA input level is "Don't Care" after CKE is driven LOW, this timing period is defined as t_{CKELCS} . Clock input is required after CKE is driven LOW, this timing period is defined as t_{CKELCK} . CKE LOW will result in deactivation of all input receivers except RESET_n after t_{CKELCK} has expired. In power-down mode, CKE must be held LOW; all other input signals except RESET_n are "Don't Care." CKE LOW must be maintained until $t_{CKE(MIN)}$ is satisfied.

V_{DDQ} can be turned off during power-down after t_{CKELCK} is satisfied. Prior to exiting power-down, V_{DDQ} must be within its minimum/maximum operating range. No REFRESH operations are performed in power-down mode except self refresh power-down. The maximum duration in non-self-refresh power-down mode is only limited by the refresh requirements outlined in the REFRESH command section.

The power-down state is asynchronously exited when CKE is driven HIGH. CKE HIGH must be maintained until $t_{CKE(MIN)}$ is satisfied. A valid, executable command can be applied with power-down exit latency t_{XP} after CKE goes HIGH. Power-down exit latency is defined in the AC timing parameter table.

Clock frequency change or clock stop is inhibited during t_{CMDCKE} , t_{CKELCK} , t_{CKCKEH} , t_{XP} , $t_{MRWCKEL}$, and t_{ZQCKE} periods.

If power-down occurs when all banks are idle, this mode is referred to as idle power-down. If power-down occurs when there is a row active in any bank, this mode is referred to as active power-down. And If power-down occurs when self refresh is in progress, this mode is referred to as self refresh power-down in which the internal refresh is continuing in the same way as self refresh mode.

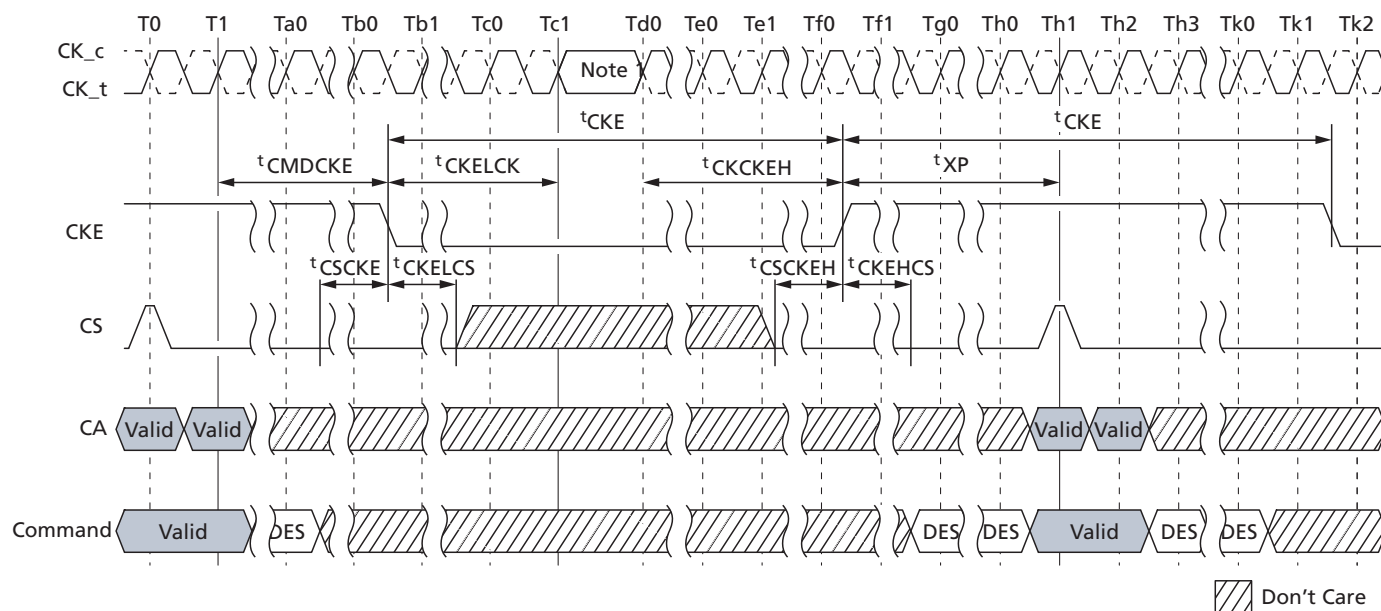
When CA, CK, and/or CS ODT is enabled via MR11 OP[6:4] and also via MR22 or CA-ODT pad setting, the rank providing ODT will continue to terminate the command bus in all DRAM states including power-down when V_{DDQ} is stable and within its minimum/maximum operating range.



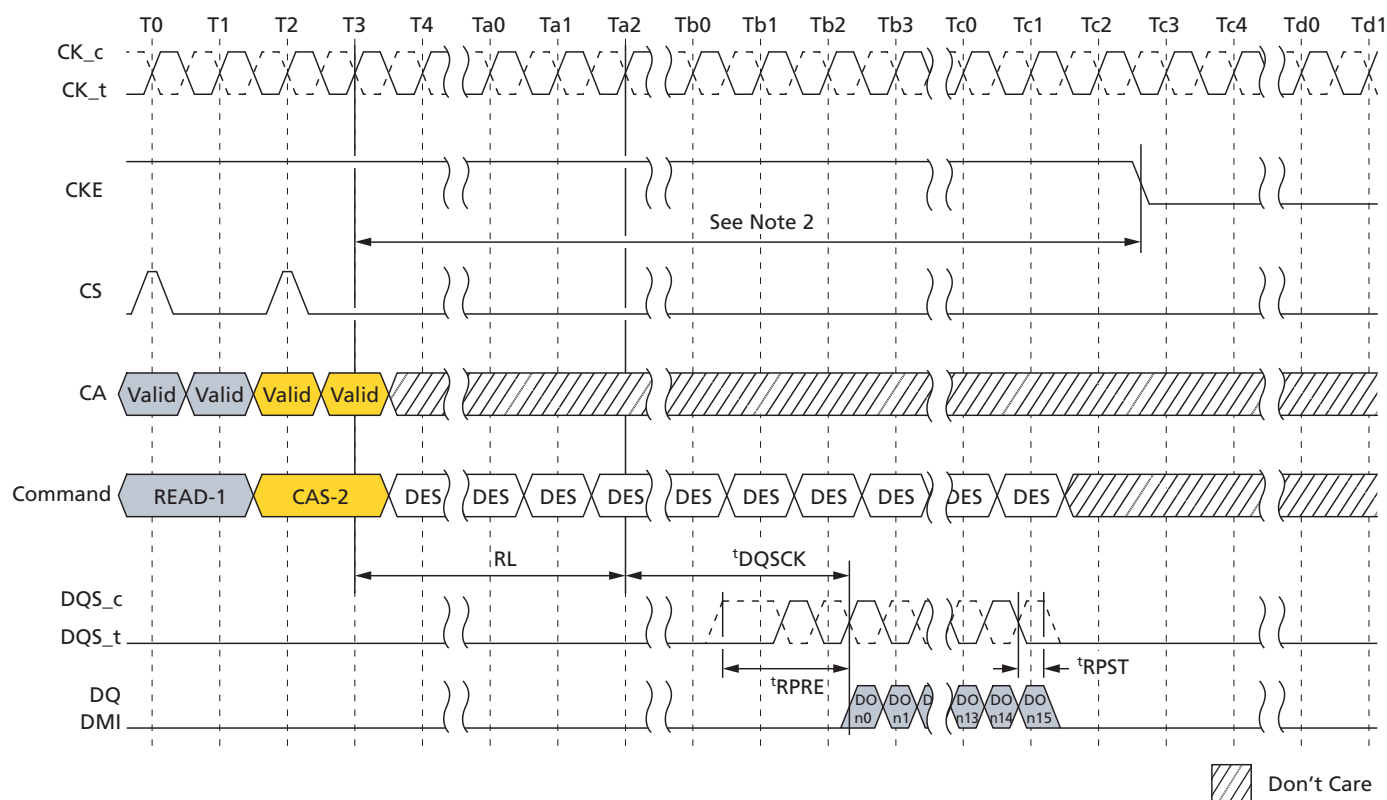
200b: x32 LPDDR4 SDRAM General LPDDR4 Specification

The LPDDR4 DRAM cannot be placed in power-down state during start DQS interval oscillator operation.

Figure 80: Basic Power-Down Entry and Exit Timing



Note: 1. Input clock frequency can be changed or the input clock can be stopped or floated during power-down, provided that upon exiting power-down, the clock is stable and within specified limits for a minimum of t_{CKCKEH} of stable clock prior to power-down exit and the clock frequency is between the minimum and maximum specified frequency for the speed grade in use.


Figure 81: Read and Read with Auto Precharge to Power-Down Entry


- Notes:
1. CKE must be held HIGH until the end of the burst operation.
 2. Minimum delay time from READ command or READ with AUTO PRECHARGE command to falling edge of CKE signal is as follows:

When read postamble = $0.5nCK$ (MR1 OP[7] = [0]),

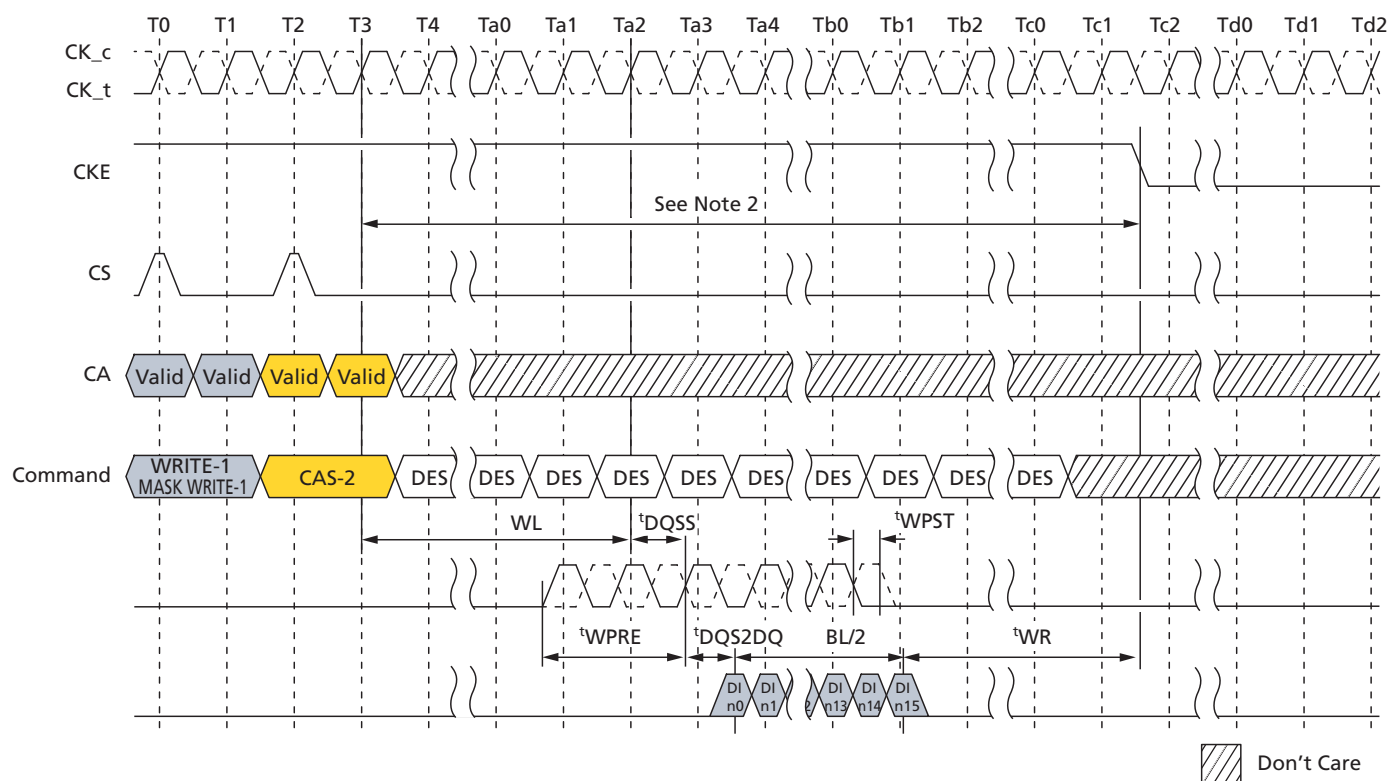
$$(RL \times tCK) + tDQSCK(MAX) + ((BL/2) \times tCK) + 1tCK$$

When read postamble = $1.5nCK$ (MR1 OP[7] = [1]),

$$(RL \times tCK) + tDQSCK(MAX) + ((BL/2) \times tCK) + 2tCK$$

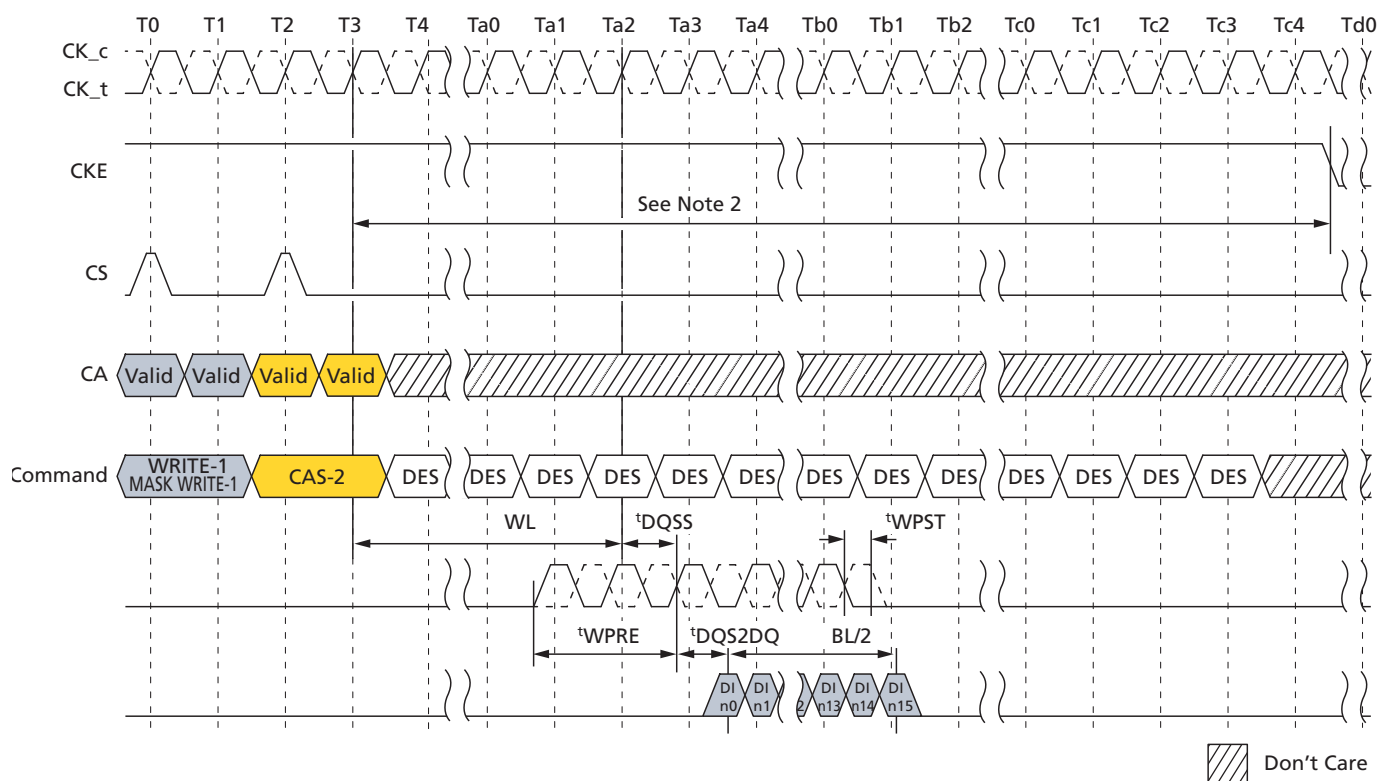
200b: x32 LPDDR4 SDRAM General LPDDR4 Specification

Figure 82: Write and Mask Write to Power-Down Entry

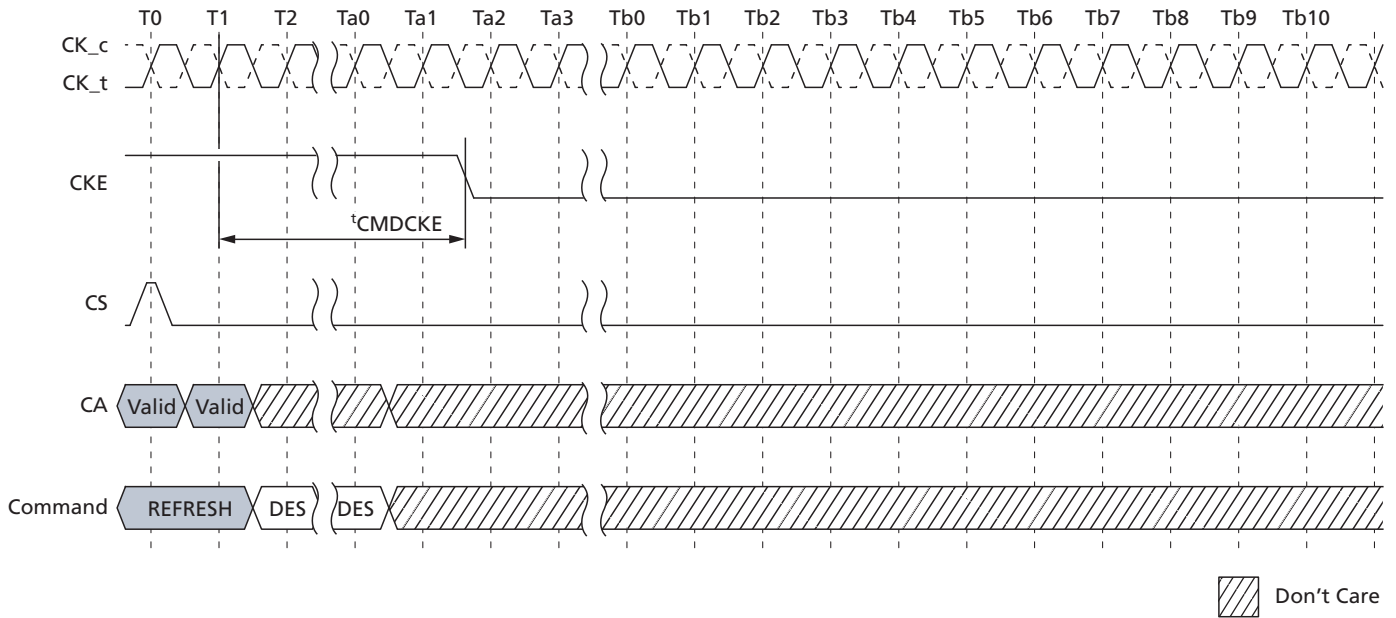


- Notes:
1. CKE must be held HIGH until the end of the burst operation.
 2. Minimum delay time from WRITE command or MASK WRITE command to falling edge of CKE signal is as follows:

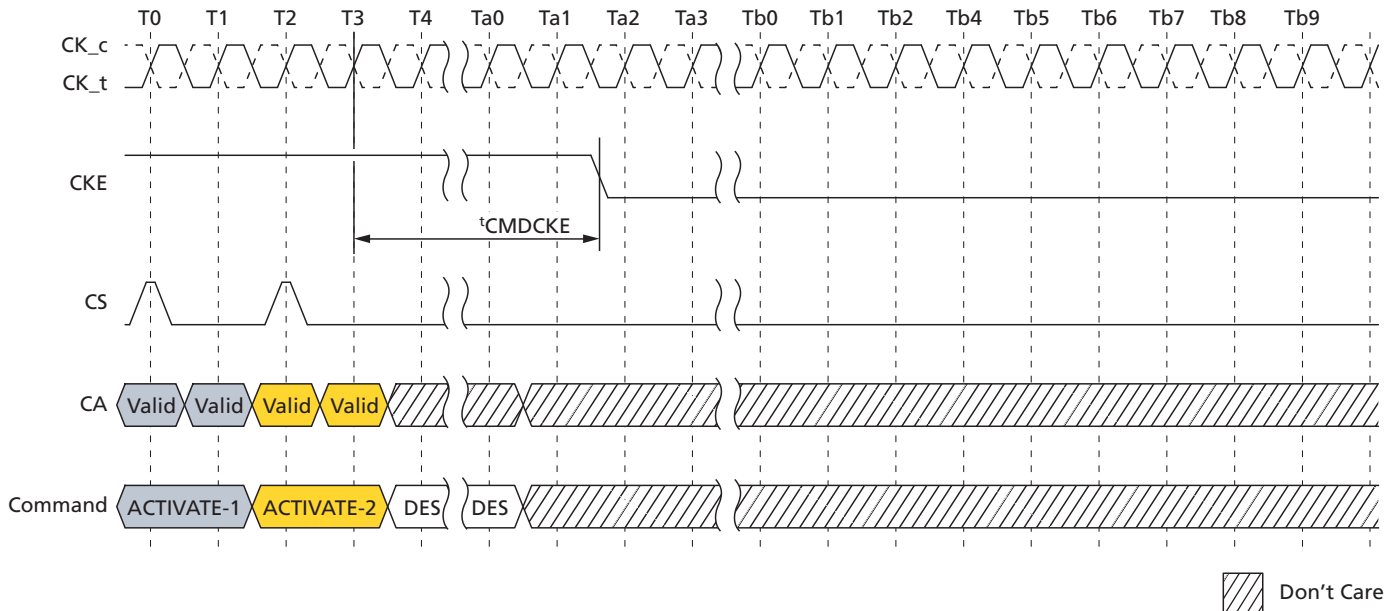
$$(WL \times t_{CK}) + t_{DQS}(MAX) + t_{DQS2DQ}(MAX) + ((BL/2) \times t_{CK}) + t_{WR}$$
 3. This timing is applied regardless of DQ ODT disable/enable setting: MR11 OP[2:0].
 4. This timing diagram only applies to the WRITE and MASK WRITE commands without auto precharge.


Figure 83: Write With Auto Precharge and Mask Write With Auto Precharge to Power-Down Entry


- Notes:
1. CKE must be held HIGH until the end of the burst operation.
 2. Delay time from WRITE with AUTO PRECHARGE command or MASK WRITE with AUTO PRECHARGE command to falling edge of CKE signal is more than $(WL \times t_{CK}) + t_{DQSS}(\text{MAX}) + t_{DQ52DQ}(\text{MAX}) + ((BL/2) \times t_{CK}) + (n_{WR} \times t_{CK}) + (2 \times t_{CK})$
 3. This timing is applied regardless of DQ ODT disable/enable setting: MR11 OP[2:0].


Figure 84: Refresh Entry to Power-Down Entry


Note: 1. CKE must be held HIGH until t_{CMDCKE} is satisfied.

Figure 85: ACTIVATE Command to Power-Down Entry


Note: 1. CKE must be held HIGH until t_{CMDCKE} is satisfied.

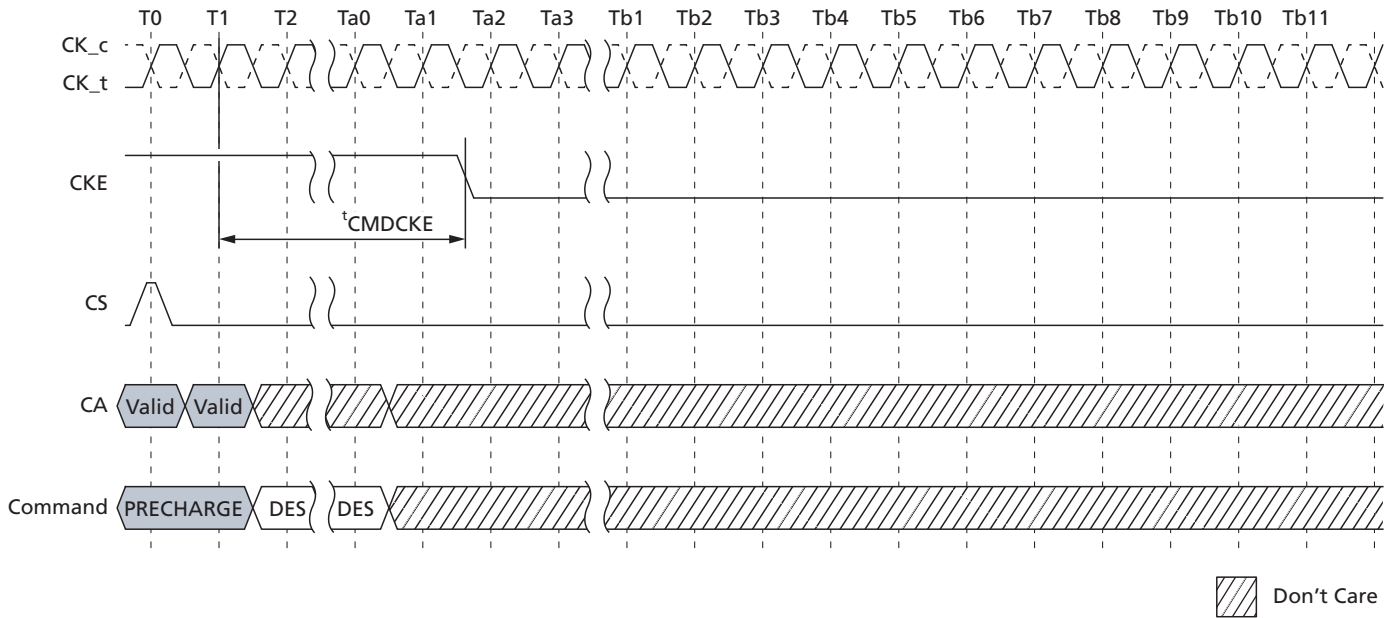
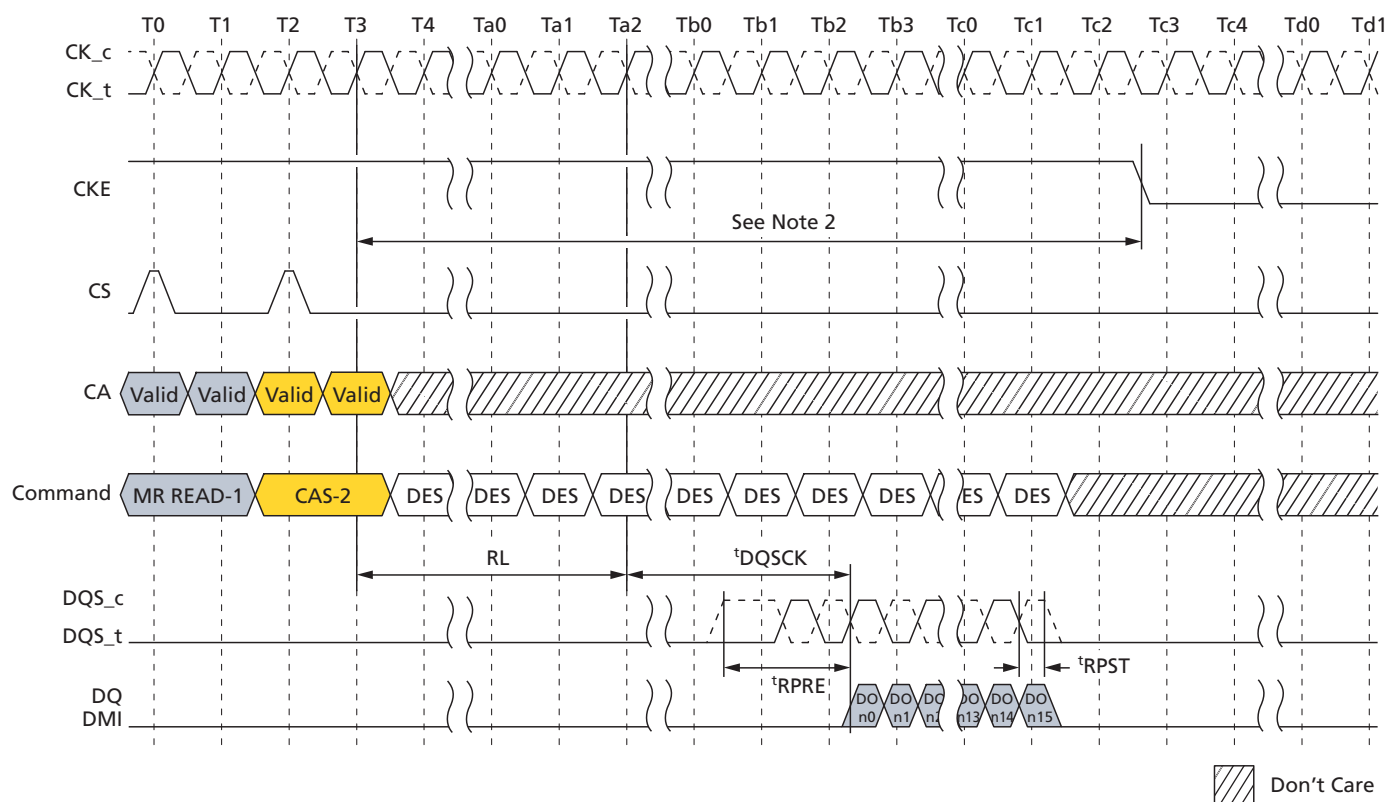

Figure 86: PRECHARGE Command to Power-Down Entry



Figure 87: Mode Register Read to Power-Down Entry


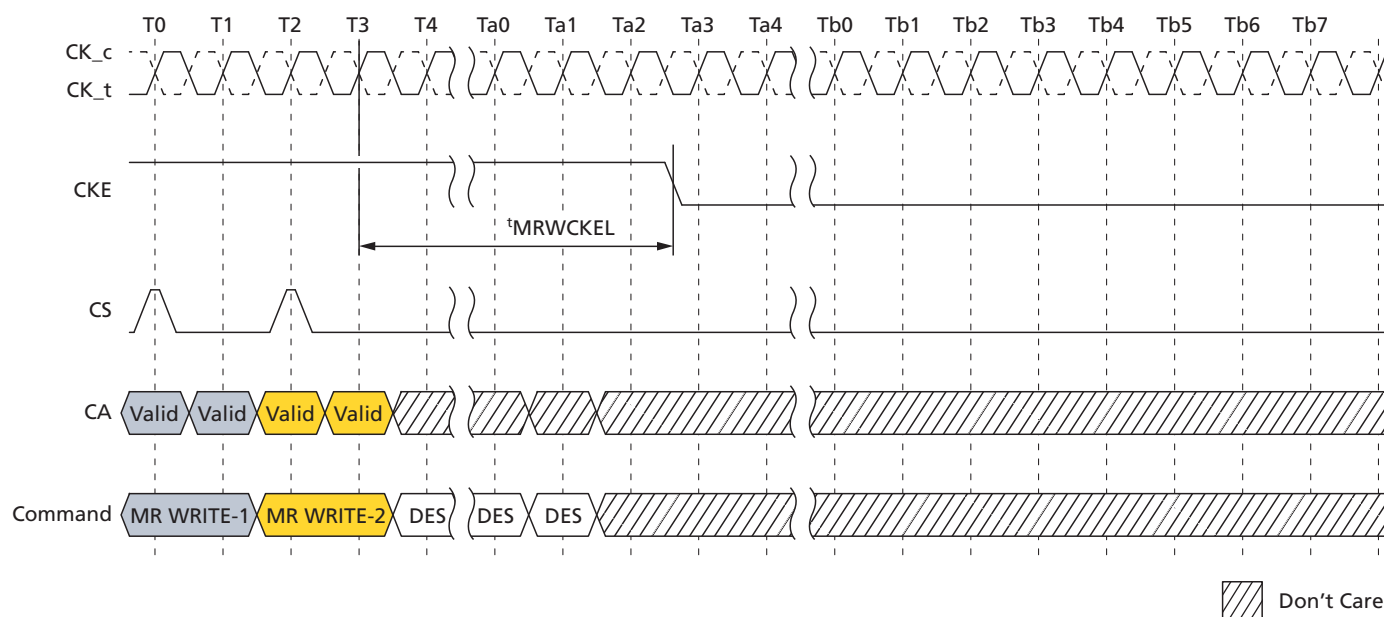
- Notes:
1. CKE must be held HIGH until the end of the burst operation.
 2. Minimum delay time from MODE REGISTER READ command to falling edge of CKE signal is as follows:

When read postamble = 0.5nCK (MR1 OP[7] = [0]),

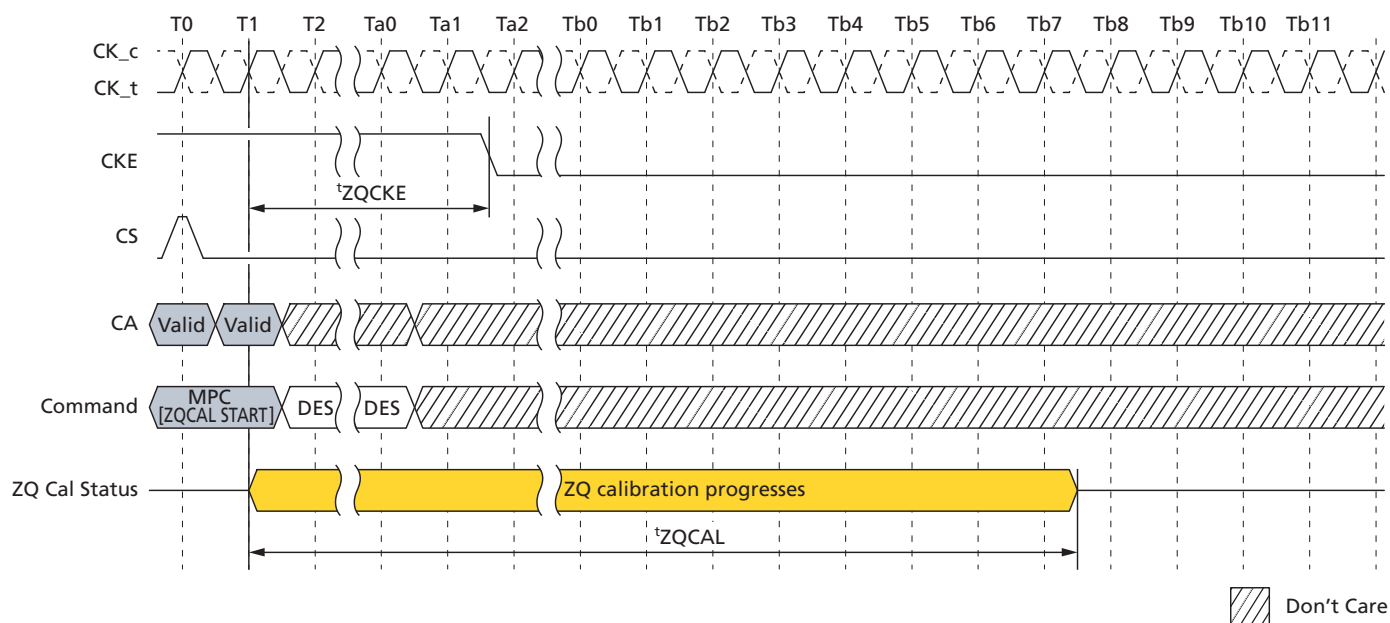
$$(RL \times t_{CK}) + t_{DQSCK}(\text{MAX}) + ((BL/2) \times t_{CK}) + 1t_{CK}$$

When read postamble = 1.5nCK (MR1 OP[7] = [1]),

$$(RL \times t_{CK}) + t_{DQSCK}(\text{MAX}) + ((BL/2) \times t_{CK}) + 2t_{CK}$$


Figure 88: Mode Register Write to Power-Down Entry


- Notes:
1. CKE must be held HIGH until $t_{MRWCKEL}$ is satisfied.
 2. This timing is the general definition for power-down entry after MODE REGISTER WRITE command. When a MODE REGISTER WRITE command changes a parameter or starts an operation that requires special timing longer than $t_{MRWCKEL}$, that timing must be satisfied before CKE is driven LOW. Changing the $V_{REF(DQ)}$ value is one example, in this case the appropriate $t_{VREF-SHORT/MIDDLE/LONG}$ must be satisfied.


Figure 89: MULTI PURPOSE Command for ZQCAL Start to Power-Down Entry


Note: 1. ZQ calibration continues if CKE goes LOW after t_{ZQCKE} is satisfied.



Input Clock Stop and Frequency Change

Clock Frequency Change – CKE LOW

During CKE LOW, the device supports input clock frequency changes under the following conditions:

- $t_{CK(ABS)min}$ is met for each clock cycle
- Refresh requirements apply during clock frequency change
- During clock frequency change, only REFab or REFpb commands may be executing
- Any ACTIVATE or PRECHARGE commands have completed prior to changing the frequency
- Related timing conditions, t_{RCD} and t_{RP} , have been met prior to changing the frequency
- The initial clock frequency must be maintained for a minimum of t_{CKELCK} after CKE goes LOW
- The clock satisfies $t_{CH(ABS)}$ and $t_{CL(ABS)}$ for a minimum of t_{CKCKEH} prior to CKE going HIGH

After the input clock frequency changes and CKE is held HIGH, additional MRW commands may be required to set the WR, RL, and so forth. These settings may require adjustment to meet minimum timing requirements at the target clock frequency.

Clock Stop – CKE LOW

During CKE LOW, the device supports clock stop under the following conditions:

- CK_t and CK_c are don't care during clock stop
- Refresh requirements apply during clock stop
- During clock stop, only REFab or REFpb commands may be executing
- Any ACTIVATE or PRECHARGE commands have completed prior to stopping the clock
- Related timing conditions, t_{RCD} and t_{RP} , have been met prior to stopping the clock
- The initial clock frequency must be maintained for a minimum of t_{CKELCK} after CKE goes LOW
- The clock satisfies $t_{CH(ABS)}$ and $t_{CL(ABS)}$ for a minimum of t_{CKCKEH} prior to CKE going HIGH

Clock Frequency Change – CKE HIGH

During CKE HIGH, the device supports input clock frequency change under the following conditions:

- $t_{CK(ABS)min}$ is met for each clock cycle
- Refresh requirements apply during clock frequency change
- During clock frequency change, only REFab or REFpb commands may be executing
- Any ACTIVATE, READ, WRITE, PRECHARGE, MODE REGISTER WRITE, or MODE REGISTER READ commands (and any associated data bursts) have completed prior to changing the frequency
- Related timing conditions (t_{RCD} , t_{WR} , t_{RP} , t_{MRW} , and t_{MRR}) have been met prior to changing the frequency
- During clock frequency change, CS is held LOW



- The device is ready for normal operation after the clock satisfies $t_{CH}(abs)$ and $t_{CL}(abs)$ for a minimum of $2 \times t_{CK} + t_{XP}$

After the input clock frequency is changed, additional MRW commands may be required to set the WR, RL, and so forth. These settings may need to be adjusted to meet minimum timing requirements at the target clock frequency.

Clock Stop – CKE HIGH

During CKE HIGH, the device supports clock stop under the following conditions:

- CK_t is held LOW and CK_c is held HIGH during clock stop
- During clock stop, CS is held LOW
- Refresh requirements apply during clock stop
- During clock stop, only REFab or REFpb commands may be executing
- Any ACTIVATE, READ, WRITE, MPC (WRITE-FIFO, READ-FIFO, READ DQ CALIBRATION), PRECHARGE, MODE REGISTER WRITE, or MODE REGISTER READ commands have completed, including any associated data bursts and extra 4 clock cycles must be provided prior to stopping the clock
- Related timing conditions (t_{RCD} , t_{WR} , t_{RP} , t_{MRW} , t_{MRR} , t_{ZQLAT} , and so forth) have been met prior to stopping the clock
- READ with AUTO PRECHARGE and WRITE with AUTO PRECHARGE commands need extra 4 clock cycles in addition to the related timing constraints, nWR and nRTP, to complete the operations
- REFab, REFpb, SRE, SRX, and MPC[ZQCAL START] commands are required to have extra 4 clock cycles prior to stopping the clock
- The device is ready for normal operation after the clock is restarted and satisfies $t_{CH}(abs)$ and $t_{CL}(abs)$ for a minimum of $2 \times t_{CK} + t_{XP}$



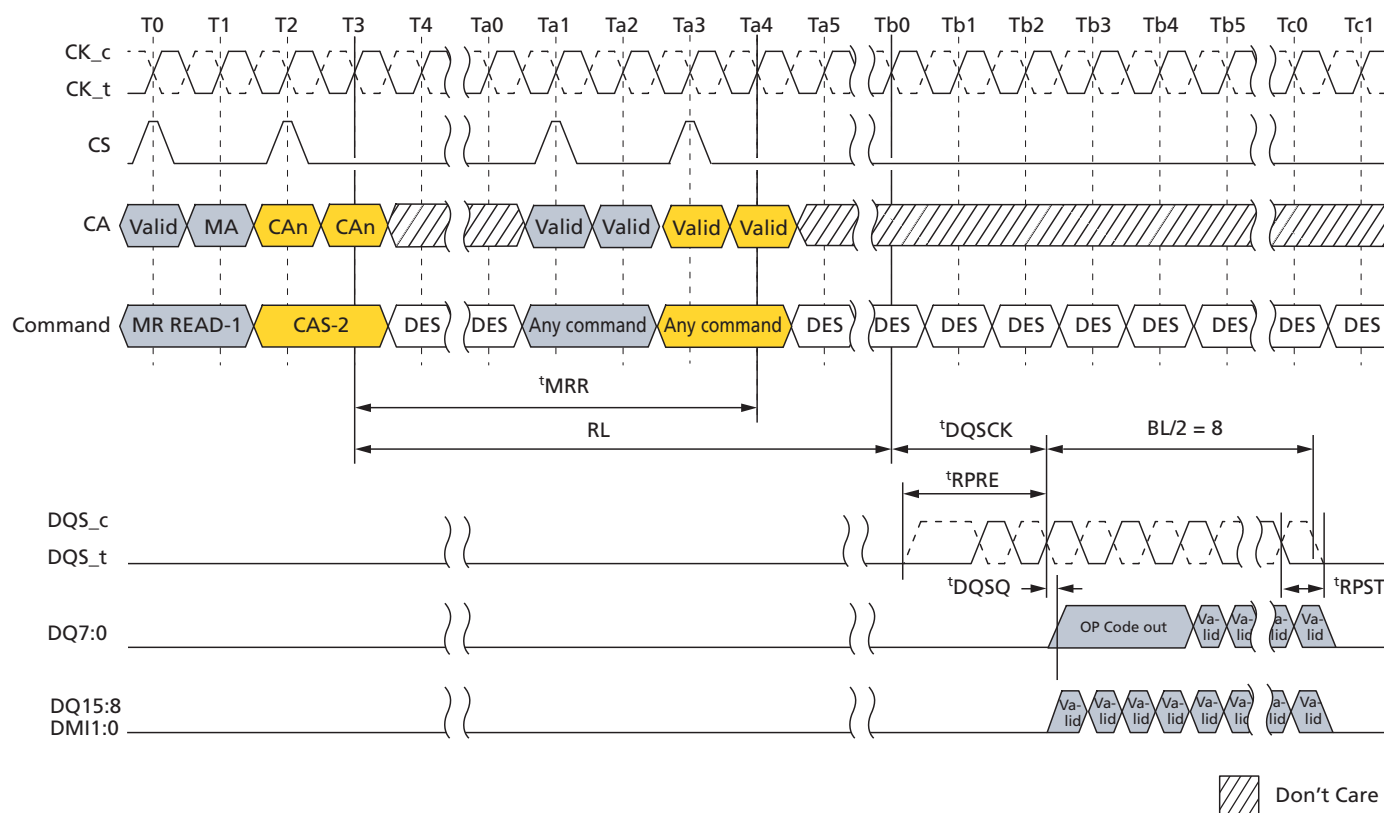
MODE REGISTER READ Operation

The MODE REGISTER READ (MRR) command is used to read configuration and status data from the device registers. The MRR command is initiated with CS and CA[5:0] in the proper state as defined by the Command Truth Table. The mode register address operands (MA[5:0]) enable the user to select one of 64 registers. The mode register contents are available on the first four UI data bits of DQ[7:0] after $RL \times 'CK + 'DQSCK + 'DQSQ$ following the MRR command. Subsequent data bits contain valid but undefined content. DQS is toggled for the duration of the MODE REGISTER READ burst. The MRR has a command burst length of 16. MRR operation must not be interrupted.

Table 118: MRR

UI	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
DQ0	OP0										V					
DQ1	OP1										V					
DQ2	OP2										V					
DQ3	OP3										V					
DQ4	OP4										V					
DQ5	OP5										V					
DQ6	OP6										V					
DQ7	OP7										V					
DQ8– DQ15									V							
DMI0– DMI1									V							

- Notes:
1. MRR data are extended to the first 4 UIs, allowing the LPDRAM controller to sample data easily.
 2. DBI during MRR depends on mode register setting MR3 OP[6].
 3. The read preamble and postamble of MRR are the same as for a normal read.


Figure 90: MODE REGISTER READ Operation


- Notes:
1. Only BL = 16 is supported.
 2. Only DESELECT is allowed during t_{MRR} period.
 3. There are some exceptions about issuing commands after t_{MRR} . Refer to MRR/MRW Timing Constraints Table for detail.
 4. DBI is disable mode.
 5. DES commands except t_{MRR} period are shown for ease of illustration; other commands may be valid at these times.
 6. DQ/DQS: V_{SSQ} termination

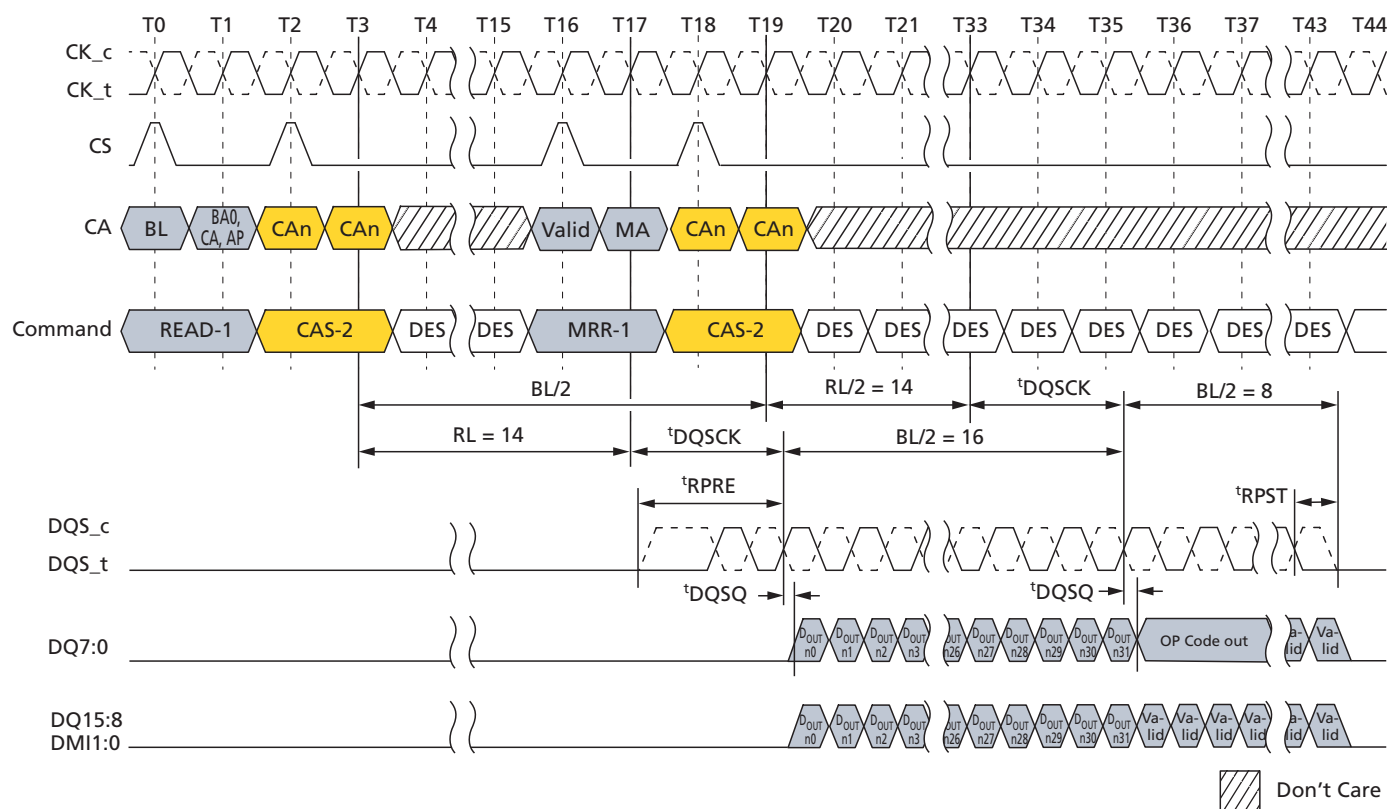
MRR After a READ and WRITE Command

After a prior READ command, the MRR command must not be issued earlier than $BL/2$ clock cycles, in a similar way $WL + BL/2 + 1 + RU(t_{WTR}/t_{CK})$ clock cycles after a PRIOR WRITE, WRITE with AP, MASK WRITE, MASK WRITE with AP, and MPC[WRITE-FIFO] command in order to avoid the collision of READ and WRITE burst data on device internal data bus.

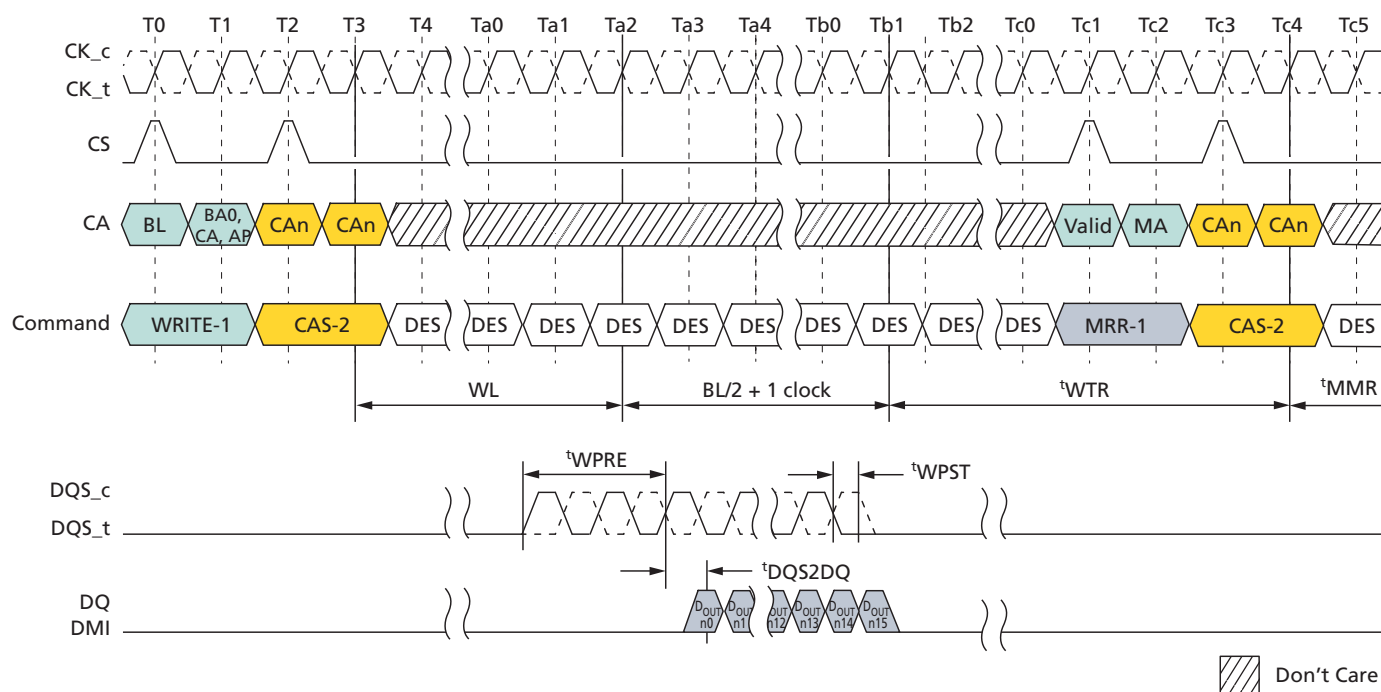


200b: x32 LPDDR4 SDRAM General LPDDR4 Specification

Figure 91: READ-to-MRR Timing



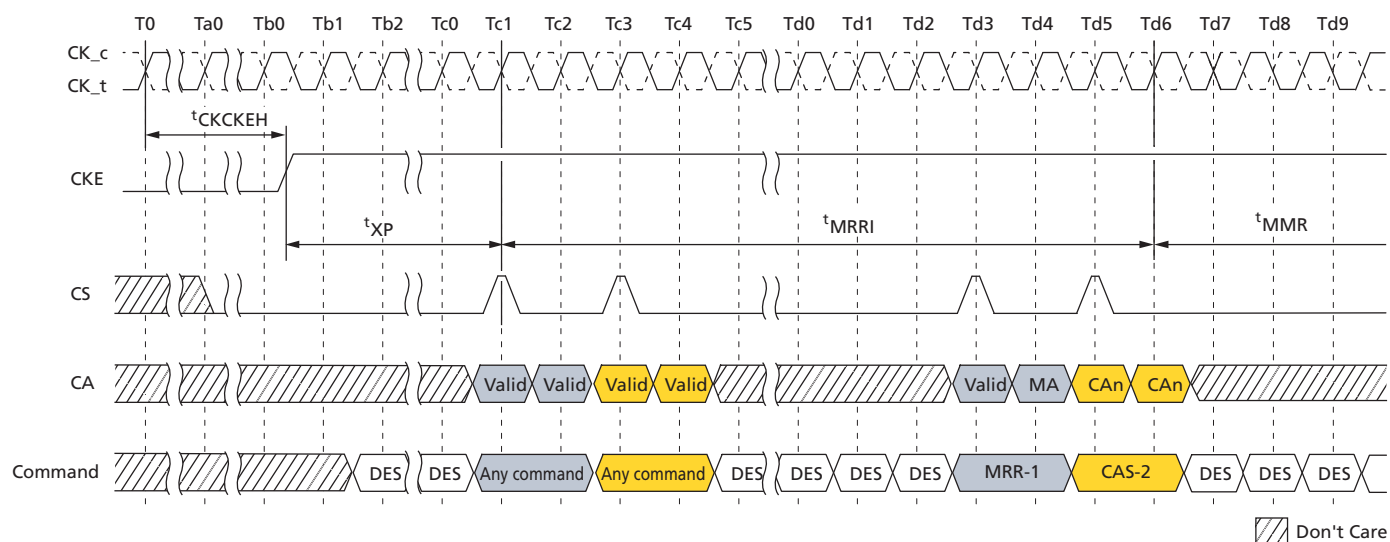
- Notes:
1. The minimum number of clock cycles from the burst READ command to the MRR command is BL/2.
 2. Read BL = 32, MRR BL = 16, RL = 14, Preamble = Toggle, Postamble = 0.5nCK, DBI = Disable, DQ/DQS: V_{SSQ} termination.
 3. D_{OUT} n = data-out to column n.
 4. DES commands except tMRR period are shown for ease of illustration; other commands may be valid at these times.


Figure 92: WRITE-to-MRR Timing


- Notes:
1. Write BL = 16, Write postamble = $0.5nCK$, DQ/DQS: V_{SSQ} termination.
 2. Only DES is allowed during t_{MMR} period.
 3. $D_{OUT} n$ = data-out to column n .
 4. The minimum number of clock cycles from the BURST WRITE command to MRR command is $WL + BL/2 + 1 + RU(t_{WTR}/t_{CK})$.
 5. t_{WTR} starts at the rising edge of CK after the last latching edge of DQS.
 6. DES commands except t_{MMR} period are shown for ease of illustration; other commands may be valid at these times.

MRR After Power-Down Exit

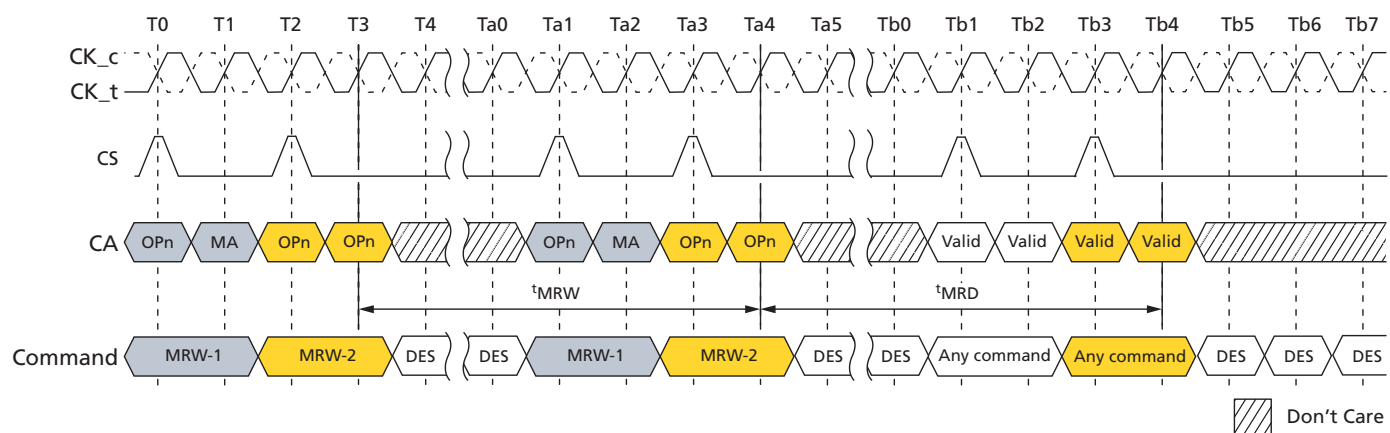
Following the power-down state, an additional time, t_{MRRI} , is required prior to issuing the MODE REGISTER READ (MRR) command. This additional time (equivalent to t_{RCD}) is required in order to maximize power-down current savings by allowing more power-up time for the MRR data path after exit from power-down mode.


Figure 93: MRR Following Power-Down


- Notes:
1. Only DES is allowed during t_{MMR} period.
 2. DES commands except t_{MMR} period are shown for ease of illustration; other commands may be valid at these times.

MODE REGISTER WRITE

The MODE REGISTER WRITE (MRW) writes configuration data to the mode registers. The MRW command is initiated with CKE, CS, and CA[5:0] to valid levels at the rising edge of the clock. The mode register address and the data written to it is contained in CA[5:0] according to the Command Truth Table. The MRW command period is defined by t_{MRW} . Mode register WRITES to read-only registers have no impact on the functionality of the device.

Figure 94: MODE REGISTER WRITE Timing




Mode Register Write States

MRW can be issued from either a bank-idle or a bank-active state. Certain restrictions may apply for MRW from an active state.

Table 119: Truth Table for MRR and MRW

Current State	Command	Intermediate State	Next State
All banks idle	MRR	Reading mode register, all banks idle	All banks idle
	MRW	Writing mode register, all banks idle	All banks idle
Bank(s) active	MRR	Reading mode register	Bank(s) active
	MRW	Writing mode register	Bank(s) active

Table 120: MRR/MRW Timing Constraints: DQ ODT is Disable

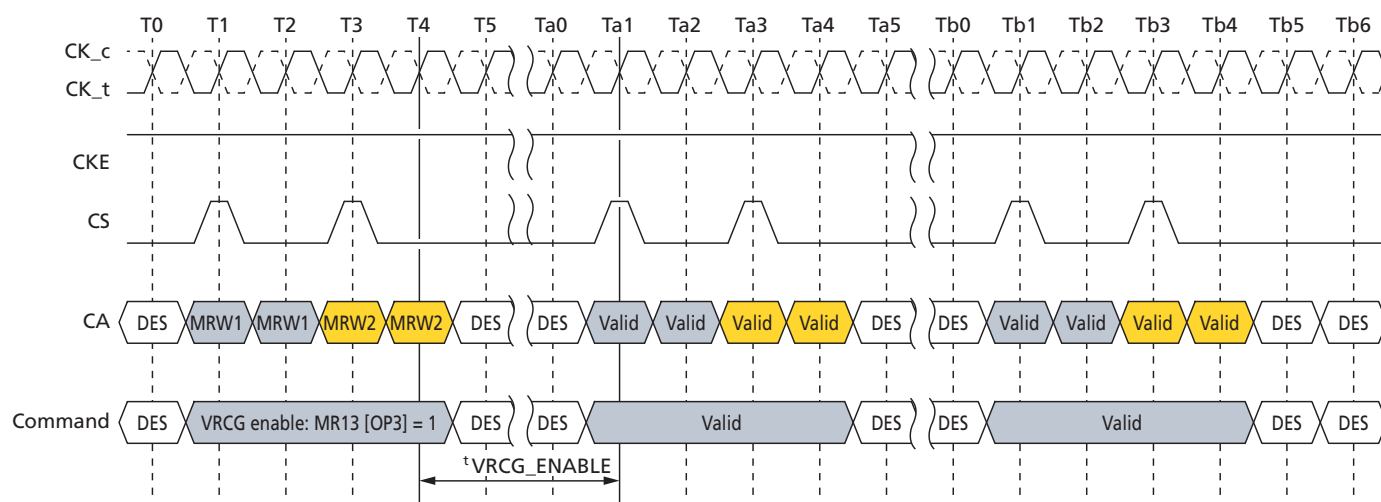
From Command	To Command	Minimum Delay Between "From Command" and "To Command"	Unit	Notes
MRR	MRR	t_{MRR}	–	
	RD/RDA	t_{MRR}	–	
	WR/WRA/MWR/MWRA	$RL + RU(t_{DQSK}(MAX)/t_{CK}) + BL/2 - WL + t_{WPRE} + RD(t_{RPST})$	nCK	
	MRW	$RL + RU(t_{DQSK}(MAX)/t_{CK}) + BL/2 + 3$	nCK	
RD/RDA	MRR	$BL/2$	nCK	
WR/WRA/MWR/MWRA		$WL + 1 + BL/2 + RU(t_{WTR}/t_{CK})$	nCK	
MRW		t_{MRD}	–	
POWER-DOWN EXIT		$t_{XP} + t_{MRRI}$	–	
MRW	RD/RDA	t_{MRD}	–	
	WR/WRA/MWR/MWRA	t_{MRD}	–	
	MRW	t_{MRW}	–	
RD/ RD-FIFO/ READ DQ CAL	MRW	$RL + BL/2 + RU(t_{DQSK}(MAX)/t_{CK}) + RD(t_{RPST}) + MAX(RU(7.5ns/t_{CK}), 8nCK)$	nCK	
RD with AUTO PRECHARGE		$RL + BL/2 + RU(t_{DQSK}(MAX)/t_{CK}) + RD(t_{RPST}) + MAX(RU(7.5ns/t_{CK}), 8nCK) + nRTP - 8$	nCK	
WR/ MWR/ WR-FIFO		$WL + 1 + BL/2 + MAX(RU(7.5ns/t_{CK}), 8nCK)$	nCK	
WR/MWR with AUTO PRE-CHARGE		$WL + 1 + BL/2 + MAX(RU(7.5ns/t_{CK}), 8nCK) + nWR$	nCK	


Table 121: MRR/MRW Timing Constraints: DQ ODT is Enable

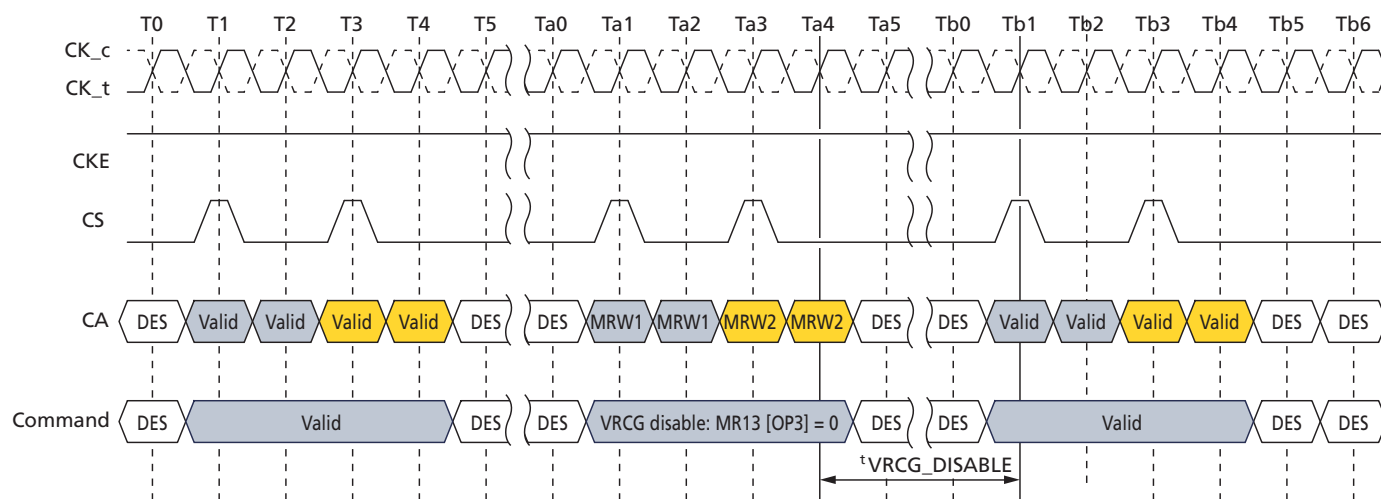
From Command	To Command	Minimum Delay Between "From Command" and "To Command"	Unit	Notes
MRR	MRR	t_{MRR}	–	
	RD/RDA	t_{MRR}	–	
	WR/WRA/MWR/MWRA	$RL + RU(t_{DQSK}(MAX)/t_{CK}) + BL/2 - ODT_{Lon} - RD(t_{ODT_{on}}(MIN)/t_{CK}) + RD(t_{RPST}) + 1$	nCK	
	MRW	$RL + RU(t_{DQSK}(MAX)/t_{CK}) + BL/2 + 3$	nCK	
RD/RDA	MRR	$BL/2$	nCK	
WR/WRA/MWR/MWRA		$WL + 1 + BL/2 + RU(t_{WTR}/t_{CK})$	nCK	
MRW		t_{MRD}	–	
POWER-DOWN EXIT		$t_{XP} + t_{MRRI}$	–	
MRW	RD/RDA	t_{MRD}	–	
	WR/WRA/MWR/MWRA	t_{MRD}	–	
	MRW	t_{MRW}	–	
RD/ RD-FIFO/ READ DQ CAL	MRW	$RL + BL/2 + RU(t_{DQSK}(MAX)/t_{CK}) + RD(t_{RPST}) + \text{MAX}(RU(7.5ns/t_{CK}), 8nCK)$	nCK	
RD with AUTO PRECHARGE		$RL + BL/2 + RU(t_{DQSK}(MAX)/t_{CK}) + RD(t_{RPST}) + \text{MAX}(RU(7.5ns/t_{CK}), 8nCK) + nRTP - 8$	nCK	
WR/ MWR/ WR-FIFO		$WL + 1 + BL/2 + \text{MAX}(RU(7.5ns/t_{CK}), 8nCK)$	nCK	
WR/MWR with AUTO PRE-CHARGE		$WL + 1 + BL/2 + \text{MAX}(RU(7.5ns/t_{CK}), 8nCK) + nWR$	nCK	

V_{REF} Current Generator (VRCG)

LPDDR4 SDRAM V_{REF} current generators (VRCG) incorporate a high current mode to reduce the settling time of the internal V_{REF(DQ)} and V_{REF(CA)} levels during training and when changing frequency set points during operation. The high current mode is enabled by setting MR13[OP3] = 1. Only DESELECT commands may be issued until t_{VRCG_ENABLE} is satisfied. t_{VRCG_ENABLE} timing is shown below.


Figure 95: VRCG Enable Timing


VRCG high current mode is disabled by setting MR13[OP3] = 0. Only DESELECT commands may be issued until $t_{\text{VRCG_DISABLE}}$ is satisfied. $t_{\text{VRCG_DISABLE}}$ timing is shown below.

Figure 96: VRCG Disable Timing


Note that LPDDR4 SDRAM devices support $V_{\text{FER(CA)}}$ and $V_{\text{REF(DQ)}}$ range and value changes without enabling VRCG high current mode.

Table 122: VRCG Enable/Disable Timing

Parameter	Symbol	Min	Max	Unit
V_{REF} high current mode enable time	$t_{\text{VRCG_ENABLE}}$	–	200	ns
V_{REF} high current mode disable time	$t_{\text{VRCG_DISABLE}}$	–	100	ns



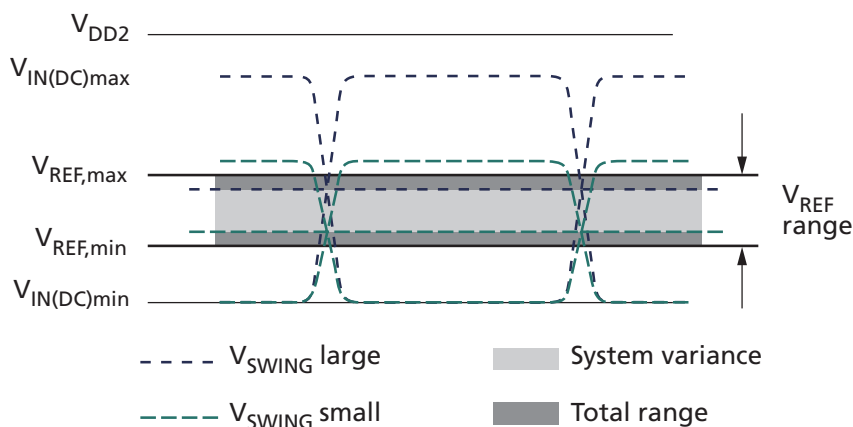
V_{REF} Training

$V_{REF(CA)}$ Training

The device's internal $V_{REF(CA)}$ specification parameters are operating voltage range, step size, V_{REF} step time, V_{REF} full-range step time, and V_{REF} valid level.

The voltage operating range specifies the minimum required V_{REF} setting range for LPDDR4 devices. The minimum range is defined by $V_{REF,max}$ and $V_{REF,min}$.

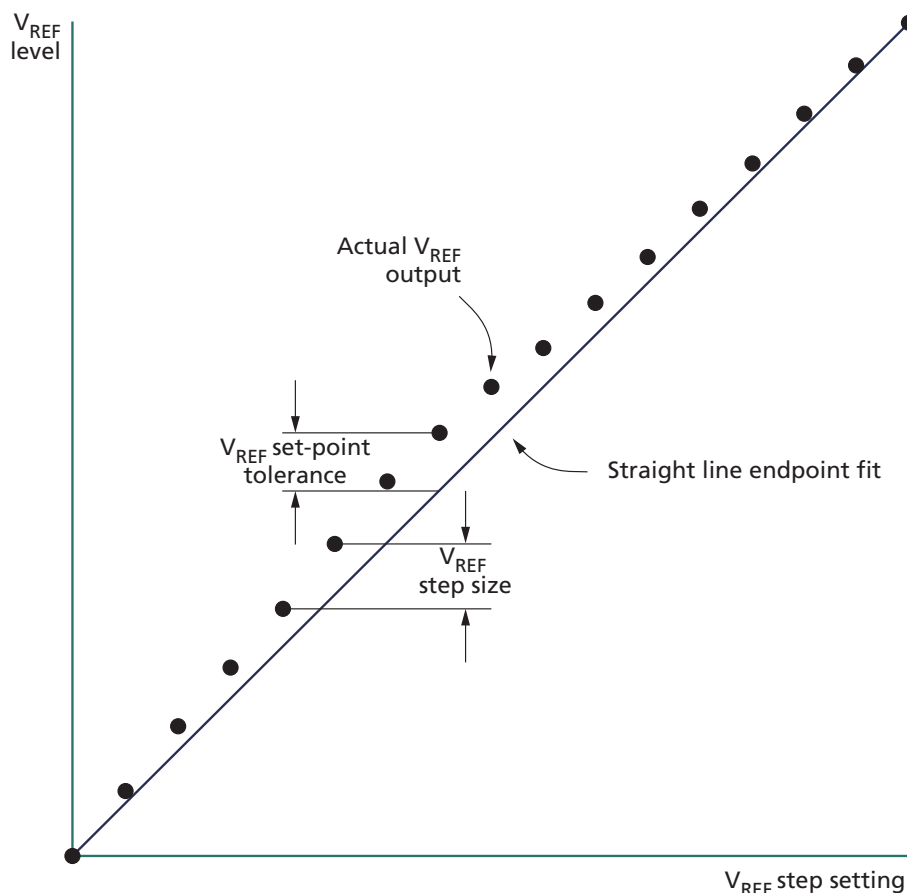
Figure 97: V_{REF} Operating Range ($V_{REF,max}$, $V_{REF,min}$)



The V_{REF} step size is defined as the step size between adjacent steps. However, for a given design, the device has one value for V_{REF} step size that falls within the given range.

The V_{REF} set tolerance is the variation in the V_{REF} voltage from the ideal setting. This accounts for accumulated error over multiple steps. There are two ranges for V_{REF} set tolerance uncertainty. The range of V_{REF} set tolerance uncertainty is a function of the number of steps n .

The V_{REF} set tolerance is measured with respect to the ideal line that is based on the two endpoints, where the endpoints are at the minimum and maximum V_{REF} values for a specified range.


Figure 98: V_{REF} Set-Point Tolerance and Step Size


The V_{REF} increment/decrement step times are defined by $t_{V_{REF_TIME_SHORT}}$, $t_{V_{REF_TIME_MIDDLE}}$, and $t_{V_{REF_TIME_LONG}}$. The parameters are defined from TS to TE as shown below, where TE is referenced to when the V_{REF} voltage is at the final DC level within the V_{REF} valid tolerance ($V_{REF_val_tol}$).

The V_{REF} valid level is defined by $V_{REF_val_tol}$ to qualify the step time TE (see the following figures). This parameter is used to ensure an adequate RC time constant behavior of the voltage level change after any V_{REF} increment/decrement adjustment. This parameter is only applicable for LPDDR4 component level validation/characterization.

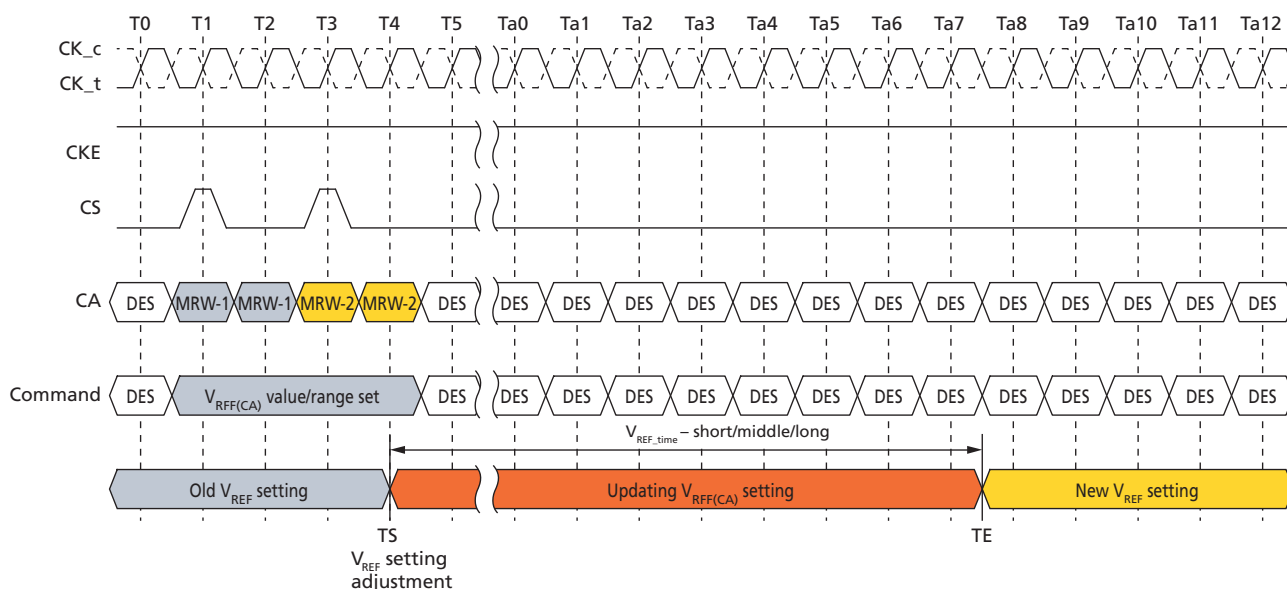
$t_{V_{REF_TIME_SHORT}}$ is for a single step size increment/decrement change in the V_{REF} voltage.

$t_{V_{REF_TIME_MIDDLE}}$ is at least two stepsizes increment/decrement change within the same $V_{REF(CA)}$ range in V_{REF} voltage.

$t_{V_{REF_TIME_LONG}}$ is the time including up to V_{REF_min} to V_{REF_max} or V_{REF_max} to V_{REF_min} change across the $V_{REF(CA)}$ range in V_{REF} voltage.

TS is referenced to MRW command clock.

TE is referenced to $V_{REF_val_tol}$.


Figure 99: $t_{V_{ref}}$ for Short, Middle, and Long Timing Diagram


The MRW command to the mode register bits are as follows;

MR12 OP[5:0] : $V_{REF(CA)}$ Setting

MR12 OP[6] : $V_{REF(CA)}$ Range

The minimum time required between two V_{REF} MRW commands is $t_{V_{REF_TIME-SHORT}}$ for a single step and $t_{V_{REF_TIME-MIDDLE}}$ for a full voltage range step.

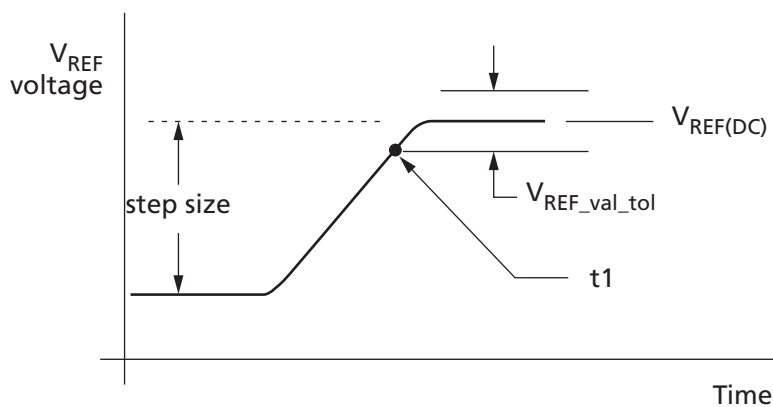
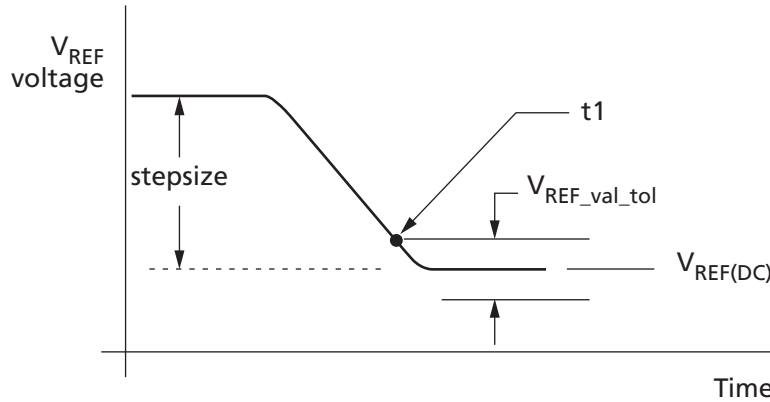
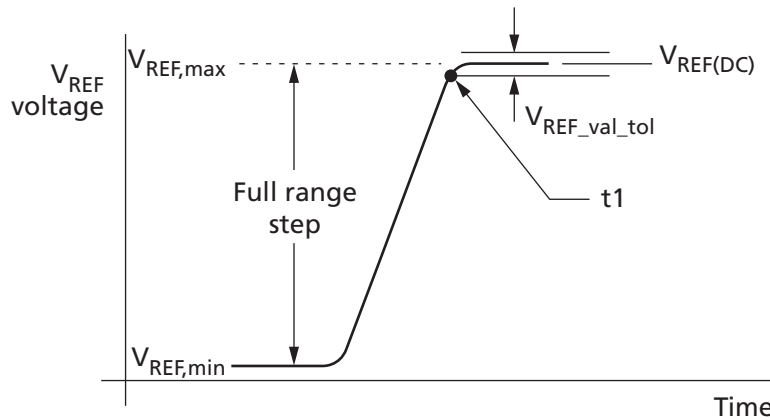
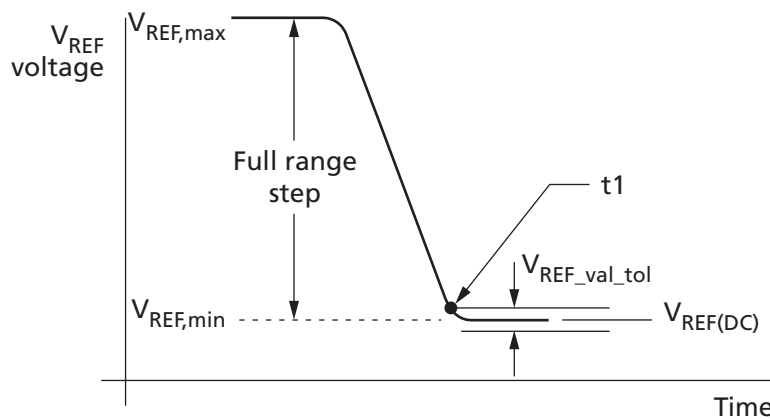
Figure 100: $V_{REF(CA)}$ Single-Step Increment



Figure 101: $V_{REF(CA)}$ Single-Step Decrement

Figure 102: $V_{REF(CA)}$ Full Step from $V_{REF,min}$ to $V_{REF,max}$

Figure 103: $V_{REF(CA)}$ Full Step from $V_{REF,max}$ to $V_{REF,min}$


The following table contains the CA internal V_{REF} specification that will be characterized at the component level for compliance.


Table 123: Internal $V_{REF(CA)}$ Specifications

Symbol	Parameter	Min	Typ	Max	Unit	Notes
$V_{REF(CA),max_r0}$	$V_{REF(CA)}$ range-0 MAX operating point	–	–	30%	V_{DD2}	1, 11
$V_{REF(CA),min_r0}$	$V_{REF(CA)}$ range-0 MIN operating point	10%	–	–	V_{DD2}	1, 11
$V_{REF(CA),max_r1}$	$V_{REF(CA)}$ range-1 MAX operating point	–	–	42%	V_{DD2}	1, 11
$V_{REF(CA),min_r1}$	$V_{REF(CA)}$ range-1 MIN operating point	22%	–	–	V_{DD2}	1, 11
$V_{REF(CA),step}$	$V_{REF(CA)}$ step size	0.30%	0.40%	0.50%	V_{DD2}	2
$V_{REF(CA),set_tol}$	$V_{REF(CA)}$ set tolerance	–1.00%	0.00%	1.00%	V_{DD2}	3, 4, 6
		–0.10%	0.00%	0.10%	V_{DD2}	3, 5, 7
$t_{V_{REF_TIME_SHORT}}$	$V_{REF(CA)}$ step time	–	–	100	ns	8
$t_{V_{REF_TIME_MIDDLE}}$		–	–	200	ns	12
$t_{V_{REF_TIME_LONG}}$		–	–	250	ns	9
$t_{V_{REF_time_weak}}$		–	–	1	ms	13, 14
$V_{REF(CA),val_tol}$	$V_{REF(CA)}$ valid tolerance	–0.10%	0.00%	0.10%	V_{DD2}	10

- Notes:
- $V_{REF(CA)}$ DC voltage referenced to $V_{DD2(DC)}$.
 - $V_{REF(CA)}$ step size increment/decrement range. $V_{REF(CA)}$ at DC level.
 - $V_{REF(CA),new} = V_{REF(CA),old} + n \times V_{REF(CA),step}$; n = number of steps; if increment, use "+"; if decrement, use "-".
 - The minimum value of $V_{REF(CA)}$ setting tolerance = $V_{REF(CA),new} - 1.0\% \times V_{DD2}$. The maximum value of $V_{REF(CA)}$ setting tolerance = $V_{REF(CA),new} + 1.0\% \times V_{DD2}$. For $n > 4$.
 - The minimum value of $V_{REF(CA)}$ setting tolerance = $V_{REF(CA),new} - 0.10\% \times V_{DD2}$. The maximum value of $V_{REF(CA)}$ setting tolerance = $V_{REF(CA),new} + 0.10\% \times V_{DD2}$. For $n < 4$.
 - Measured by recording the minimum and maximum values of the $V_{REF(CA)}$ output over the range, drawing a straight line between those points and comparing all other $V_{REF(CA)}$ output settings to that line.
 - Measured by recording the minimum and maximum values of the $V_{REF(CA)}$ output across four consecutive steps ($n = 4$), drawing a straight line between those points and comparing all other $V_{REF(CA)}$ output settings to that line.
 - Time from MRW command to increment or decrement one step size for $V_{REF(CA)}$.
 - Time from MRW command to increment or decrement $V_{REF,min}$ to $V_{REF,max}$ or $V_{REF,max}$ to $V_{REF,min}$ change across the $V_{REF(CA)}$ range in V_{REF} voltage.
 - Only applicable for DRAM component level test/characterization purposes. Not applicable for normal mode of operation. V_{REF} valid is to qualify the step times which will be characterized at the component level.
 - DRAM range-0 or range-1 set by MR12 OP[6].
 - Time from MRW command to increment or decrement more than one step size up to a full range of V_{REF} voltage within the same $V_{REF(CA)}$ range.
 - Applies when VRCG high current mode is not enabled, specified by MR13 [OP3] = 0b.
 - $t_{V_{REF_time_weak}}$ covers all $V_{REF(CA)}$ range and value change conditions are applied to $t_{V_{REF_TIME_SHORT/MIDDLE/LONG}}$.

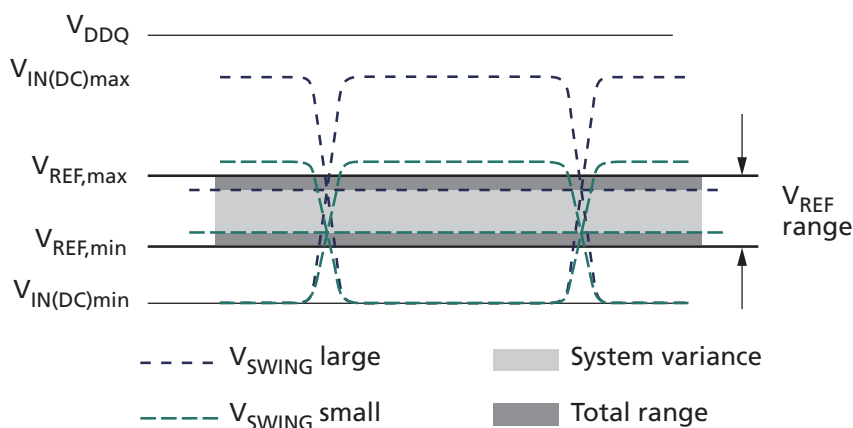


V_{REF(DQ)} Training

The device's internal V_{REF(DQ)} specification parameters are operating voltage range, step size, V_{REF} step tolerance, V_{REF} step time and V_{REF} valid level.

The voltage operating range specifies the minimum required V_{REF} setting range for LPDDR4 devices. The minimum range is defined by V_{REF,max} and V_{REF,min}.

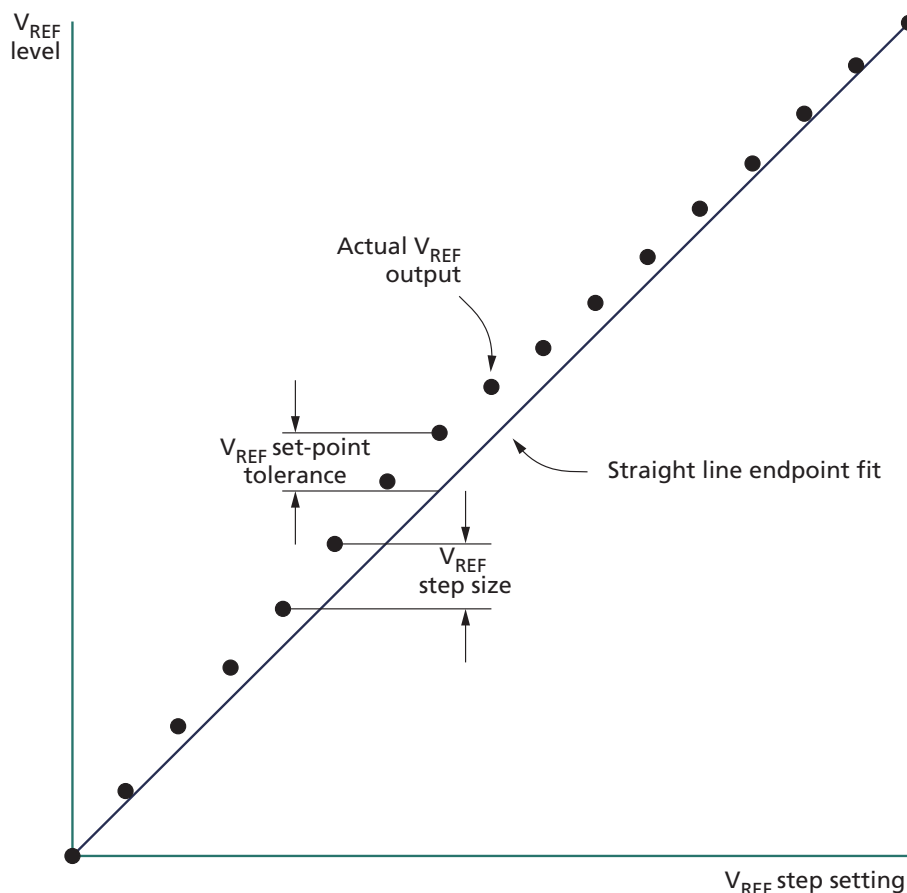
Figure 104: V_{REF} Operating Range (V_{REF,max}, V_{REF,min})



The V_{REF} step size is defined as the step size between adjacent steps. However, for a given design, the device has one value for V_{REF} step size that falls within the given range.

The V_{REF} set tolerance is the variation in the V_{REF} voltage from the ideal setting. This accounts for accumulated error over multiple steps. There are two ranges for V_{REF} set tolerance uncertainty. The range of V_{REF} set tolerance uncertainty is a function of the number of steps n .

The V_{REF} set tolerance is measured with respect to the ideal line that is based on the two endpoints, where the endpoints are at the minimum and maximum V_{REF} values for a specified range.


Figure 105: V_{REF} Set Tolerance and Step Size


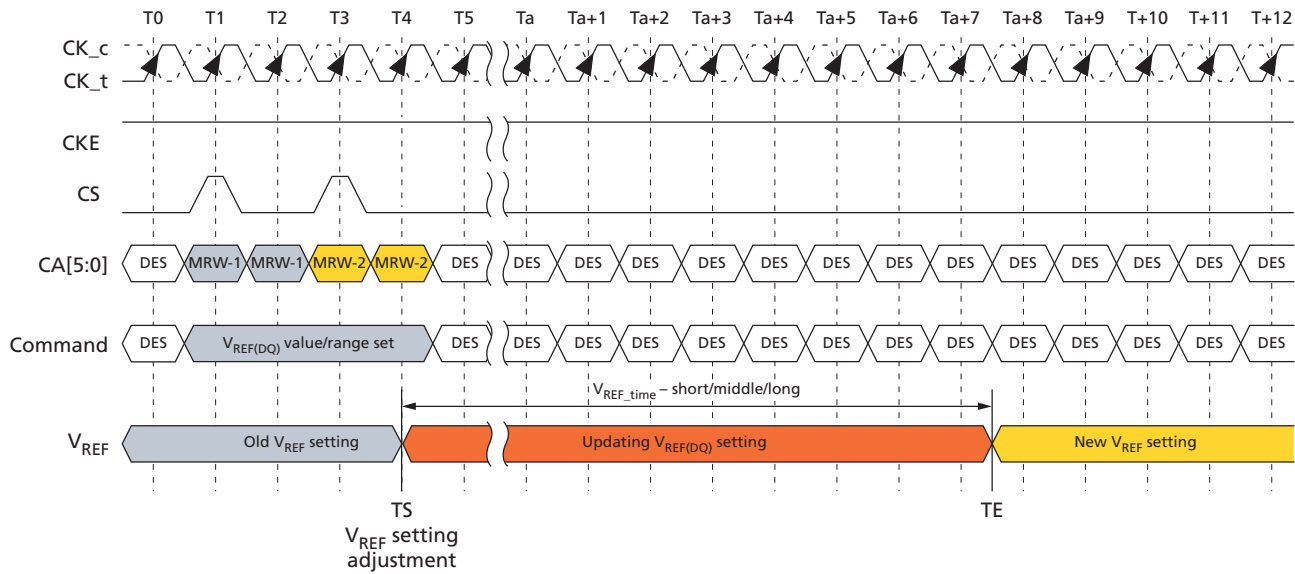
The V_{REF} increment/decrement step times are defined by $t_{V_{REF_TIME_SHORT}}$, $t_{V_{REF_TIME_MIDDLE}}$ and $t_{V_{REF_TIME_LONG}}$. The $t_{V_{REF_TIME_SHORT}}$, $t_{V_{REF_TIME_MIDDLE}}$ and $t_{V_{REF_TIME_LONG}}$ times are defined from TS to TE in the following figure where TE is referenced to when the V_{REF} voltage is at the final DC level within the V_{REF} valid tolerance (V_{REFVAL_TOL}).

The V_{REF} valid level is defined by V_{REFVAL_TOL} to qualify the step time TE (see the figure below). This parameter is used to ensure an adequate RC time constant behavior of the voltage level change after any V_{REF} increment/decrement adjustment. This parameter is only applicable for DRAM component level validation/characterization.

$t_{V_{REF_TIME_SHORT}}$ is for a single step size increment/decrement change in the V_{REF} voltage.

$t_{V_{REF_TIME_MIDDLE}}$ is at least two step sizes of increment/decrement change in the $V_{REF(DQ)}$ range in the V_{REF} voltage.

$t_{V_{REF_TIME_LONG}}$ is the time including and up to the full range of V_{REF} (MIN to MAX or MAX to MIN) across the $V_{REF(DQ)}$ range in V_{REF} voltage.


Figure 106: $V_{REF(DQ)}$ Transition Time for Short, Middle, or Long Changes


- Notes:
1. TS is referenced to MRW command clock.
 2. TE is referenced to $V_{REF_VAL_TOL}$.

The MRW command to the mode register bits are defined as:

MR14 OP[5:0]: $V_{REF(DQ)}$ setting

MR14 OP[6]: $V_{REF(DQ)}$ range

The minimum time required between two V_{REF} MRW commands is $t_{V_{REF_TIME_SHORT}}$ for a single step and $t_{V_{REF_TIME_MIDDLE}}$ for a full voltage range step.

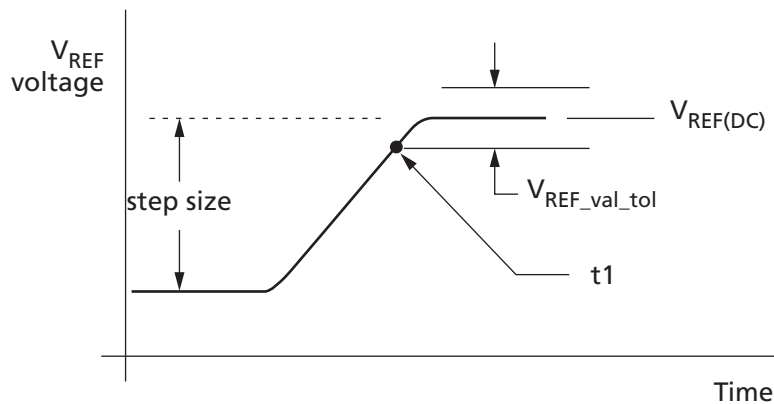
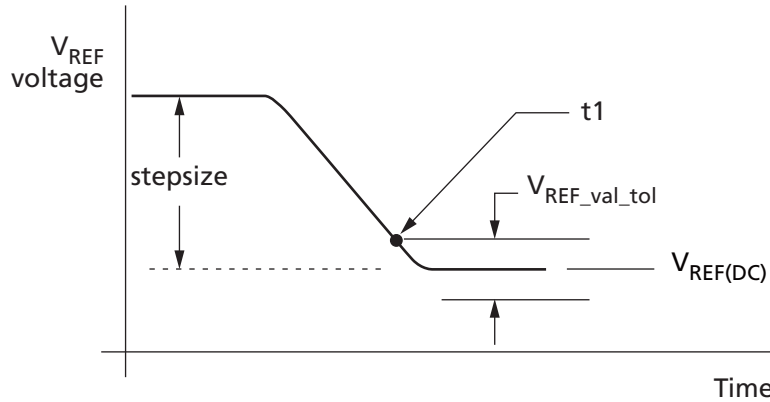
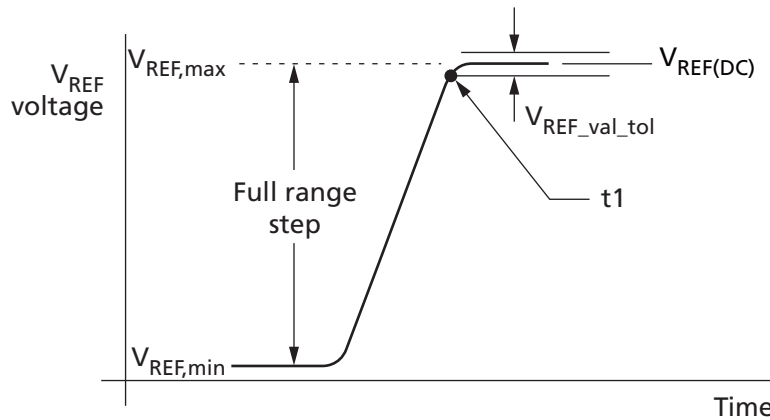
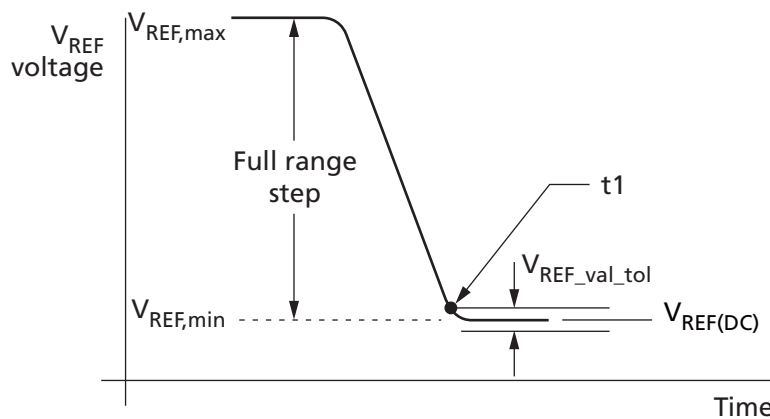
Figure 107: $V_{REF(DQ)}$ Single-Step Size Increment



Figure 108: $V_{REF(DQ)}$ Single-Step Size Decrement

Figure 109: $V_{REF(DQ)}$ Full Step from $V_{REF,min}$ to $V_{REF,max}$

Figure 110: $V_{REF(DQ)}$ Full Step from $V_{REF,max}$ to $V_{REF,min}$


The following table contains the DQ internal V_{REF} specification that will be characterized at the component level for compliance.


Table 124: Internal $V_{REF(DQ)}$ Specifications

Symbol	Parameter	Min	Typ	Max	Unit	Notes
$V_{REF(DQ),max_r0}$	V_{REF} MAX operating point Range-0	–	–	30%	V_{DDQ}	1, 11
$V_{REF(DQ),min_r0}$	V_{REF} MIN operating point Range-0	10%	–	–	V_{DDQ}	1, 11
$V_{REF(DQ),max_r1}$	V_{REF} MAX operating point Range-1	–	–	42%	V_{DDQ}	1, 11
$V_{REF(DQ),min_r1}$	V_{REF} MIN operating point Range-1	22%	–	–	V_{DDQ}	1, 11
$V_{REF(DQ),step}$	$V_{REF(DQ)}$ step size	0.30%	0.40%	0.50%	V_{DDQ}	2
$V_{REF(DQ),set_tol}$	$V_{REF(DQ)}$ set tolerance	–1.00%	0.00%	1.00%	V_{DDQ}	3, 4, 6
		–0.10%	0.00%	0.10%	V_{DDQ}	3, 5, 7
$t_{V_{REF_TIME_SHORT}}$	$V_{REF(DQ)}$ step time	–	–	100	ns	8
$t_{V_{REF_TIME_MIDDLE}}$		–	–	200	ns	12
$t_{V_{REF_TIME_LONG}}$		–	–	250	ns	9
$t_{V_{REF_time_weak}}$		–	–	1	ms	13, 14
$V_{REF(DQ),val_tol}$	$V_{REF(DQ)}$ valid tolerance	–0.10%	0.00%	0.10%	V_{DDQ}	10

- Notes:
- $V_{REF(DQ)}$ DC voltage referenced to $V_{DDQ(DC)}$.
 - $V_{REF(DQ)}$ step size increment/decrement range. $V_{REF(DQ)}$ at DC level.
 - $V_{REF(DQ),new} = V_{REF(DQ),old} + n \times V_{REF(DQ),step}$; n = number of steps; if increment, use "+"; if decrement, use "-".
 - The minimum value of $V_{REF(DQ)}$ setting tolerance = $V_{REF(DQ),new} - 1.0\% \times V_{DDQ}$. The maximum value of $V_{REF(DQ)}$ setting tolerance = $V_{REF(DQ),new} + 1.0\% \times V_{DDQ}$. For $n > 4$.
 - The minimum value of $V_{REF(DQ)}$ setting tolerance = $V_{REF(DQ),new} - 0.10\% \times V_{DDQ}$. The maximum value of $V_{REF(DQ)}$ setting tolerance = $V_{REF(DQ),new} + 0.10\% \times V_{DDQ}$. For $n < 4$.
 - Measured by recording the minimum and maximum values of the $V_{REF(DQ)}$ output over the range, drawing a straight line between those points and comparing all other $V_{REF(DQ)}$ output settings to that line.
 - Measured by recording the minimum and maximum values of the $V_{REF(DQ)}$ output across four consecutive steps ($n = 4$), drawing a straight line between those points and comparing all other $V_{REF(DQ)}$ output settings to that line.
 - Time from MRW command to increment or decrement one step size for $V_{REF(DQ)}$.
 - Time from MRW command to increment or decrement $V_{REF,min}$ to $V_{REF,max}$ or $V_{REF,max}$ to $V_{REF,min}$ change across the $V_{REF(DQ)}$ Range in $V_{REF(DQ)}$ Voltage.
 - Only applicable for DRAM component level test/characterization purposes. Not applicable for normal mode of operation. V_{REF} valid is to qualify the step times which will be characterized at the component level.
 - DRAM range-0 or range-1 set by MR14 OP[6].
 - Time from MRW command to increment or decrement more than one step size up to a full range of V_{REF} voltage within the same $V_{REF(DQ)}$ range.
 - Applies when VRCG high current mode is not enabled, specified by MR13 [OP3] = 0.
 - $t_{V_{REF_time_weak}}$ covers all $V_{REF(DQ)}$ Range and Value change conditions are applied to $t_{V_{REF_TIME_SHORT/MIDDLE/LONG}}$.



Command Bus Training

Command Bus Training Mode

The command bus must be trained before enabling termination for high-frequency operation. The device provides an internal $V_{REF(CA)}$ that defaults to a level suitable for un-terminated, low-frequency operation, but the $V_{REF(CA)}$ must be trained to achieve suitable receiver voltage margin for terminated, high-frequency operation.

The training mode described here centers the internal $V_{REF(CA)}$ in the CA data eye and at the same time allows for timing adjustments of the CS and CA signals to meet setup/hold requirements. Because it can be difficult to capture commands prior to training the CA inputs, the training mode described here uses a minimum of external commands to enter, train, and exit the CA bus training mode.

The die has a bond-pad (ODT_CA) to control the command bus termination for multi-rank operation. Other mode register bits are provided to fine tune termination control in a variety of system configuration. See On-Die Termination for more information.

The device uses frequency set points to enable multiple operating settings for the die. The device defaults to FSP-OP[0] at power-up, which has the default settings to operate in un-terminated, low-frequency environments. Prior to training, the termination should be enabled for one die in each channel by setting MR13 OP[6] = 1b (FSP-WR[1]) and setting all other mode register bits for FSP-OP[1] to the desired settings for high-frequency operation. Upon training entry, the device will automatically switch to FSP-OP[1] and use the high-frequency settings during training (See the Command Bus Training Entry Timing figure for more information on FSP-OP register sets). Upon training exit, the device will automatically switch back to FSP-OP[0], returning to a "known-good" state for un-terminated, low-frequency operation.

To enter command bus training mode, issue a MRW-1 command followed by a MRW-2 command to set MR13 OP[0] = 1b (command bus training mode enabled).

After time t_{MRD} , CKE may be set LOW, causing the device to switch to FSP-OP[1], and completing the entry into command bus training mode.

A status DQS_t, DQS_c, DQ, and DMI are as noted below; the DQ ODT state will be followed by FREQUENCY SET POINT function except in the case of output pins.

- DQS_t[0], DQS_c[0] become input pins for capturing DQ[6:0] levels by toggling.
- DQ[5:0] become input pins for setting $V_{REF(CA)}$ level.
- DQ[6] becomes an input pin for setting $V_{REF(CA)}$ range.
- DQ[7] and DMI[0] become input pins, and their input level is valid or floating.
- DQ[13:8] become output pins to feedback, capturing value via the command bus using the CS signal.
- DQS_t[1], DQS_c[1], DMI[1], and DQ[15:14] become output pins or are disabled, meaning the device may be driven to a valid level or may be left floating.

At time t_{CAENT} later, the device may change its $V_{REF(CA)}$ range and value using input signals DQS_t[0], DQS_c[0], and DQ[6:0] from existing value that is set via MR12 OP[6:0]. The mapping between MR12 OP code and DQs is shown below. At least one $V_{REF(CA)}$ setting is required before proceeding to the next training step.


Table 125: Mapping MR12 Op Code and DQ Numbers

	Mapping						
MR12 OP code	OP6	OP5	OP4	OP3	OP2	OP1	OP0
DQ number	DQ6	DQ5	DQ4	DQ3	DQ2	DQ1	DQ0

The new $V_{REF(CA)}$ value must "settle" for time t_{VREFCA_Long} before attempting to latch CA information.

Note: If DQ ODT is enabled in MR11-OP[2:0], then the SDRAM will terminate the DQ lanes during command bus training when entering $V_{REF(CA)}$ range and values on DQ[6:0].

To verify that the receiver has the correct $V_{REF(CA)}$ setting, and to further train the CA eye relative to clock (CK), values latched at the receiver on the CA bus are asynchronously output to the DQ bus.

To exit command bus training mode, drive CKE HIGH, and after time t_{VREFCA_Long} , issue the MRW-1 command followed by the MRW-2 command to set MR13 OP[0] = 0b. After time t_{MRW} , the device is ready for normal operation. After training exit, the device will automatically switch back to the FSP-OP registers that were in use prior to training.

Command bus training (CBT) may be executed from the idle or self refresh state. When executing CBT within the self refresh state, the device must not be in a power-down state (for example, CKE must be HIGH prior to training entry). CBT entry and exit is the same, regardless of the state from which CBT is initiated.

Training Sequence for Single-Rank Systems

The sequence example shown here assumes an initial low-frequency, non-terminating operating point training a high-frequency, terminating operating point. The **bold text** shows high-frequency instructions. Any operating point may be trained from any known good operating point.

1. Set MR13 OP[6] = 1b to enable writing to frequency set point 1 (FSP-WR[1]) (or FSP-OP[0]).
2. Write FSP-WR[1] (or FSP-WR[0]) registers for all channels to set up high-frequency operating parameters.
3. Issue MRW-1 and MRW-2 commands to enter command bus training mode.
4. Drive CKE LOW, **and change CK frequency to the high-frequency operating point.**
5. **Perform command bus training ($V_{REF(CA)}$, CS, and CA).**
6. **Exit training by driving CKE HIGH**, change CK frequency to the low-frequency operating point, and issue MRW-1 and MRW-2 commands. When CKE is driven HIGH, the device will automatically switch back to the FSP-OP registers that were in use prior to training (trained values are not retained).
7. Write the trained values to FSP-WR[1] (or FSP-WR[0]) by issuing MRW-1 and MRW-2 commands to the SDRAM and setting all applicable mode register parameters.
8. Issue MRW-1 and MRW-2 commands to switch the terminating rank to FSP-OP[1] (or FSP-OP[0]), to turn on termination, **and change CK frequency to the high-frequency operating point. At this point the command bus is trained and you may proceed to other training or normal operation.**



Training Sequence for Multiple-Rank Systems

The sequence example shown here is assuming an initial low-frequency operating point, training a high-frequency operating point. The **bold text** shows high-frequency instructions. Any operating point may be trained from any known good operating point.

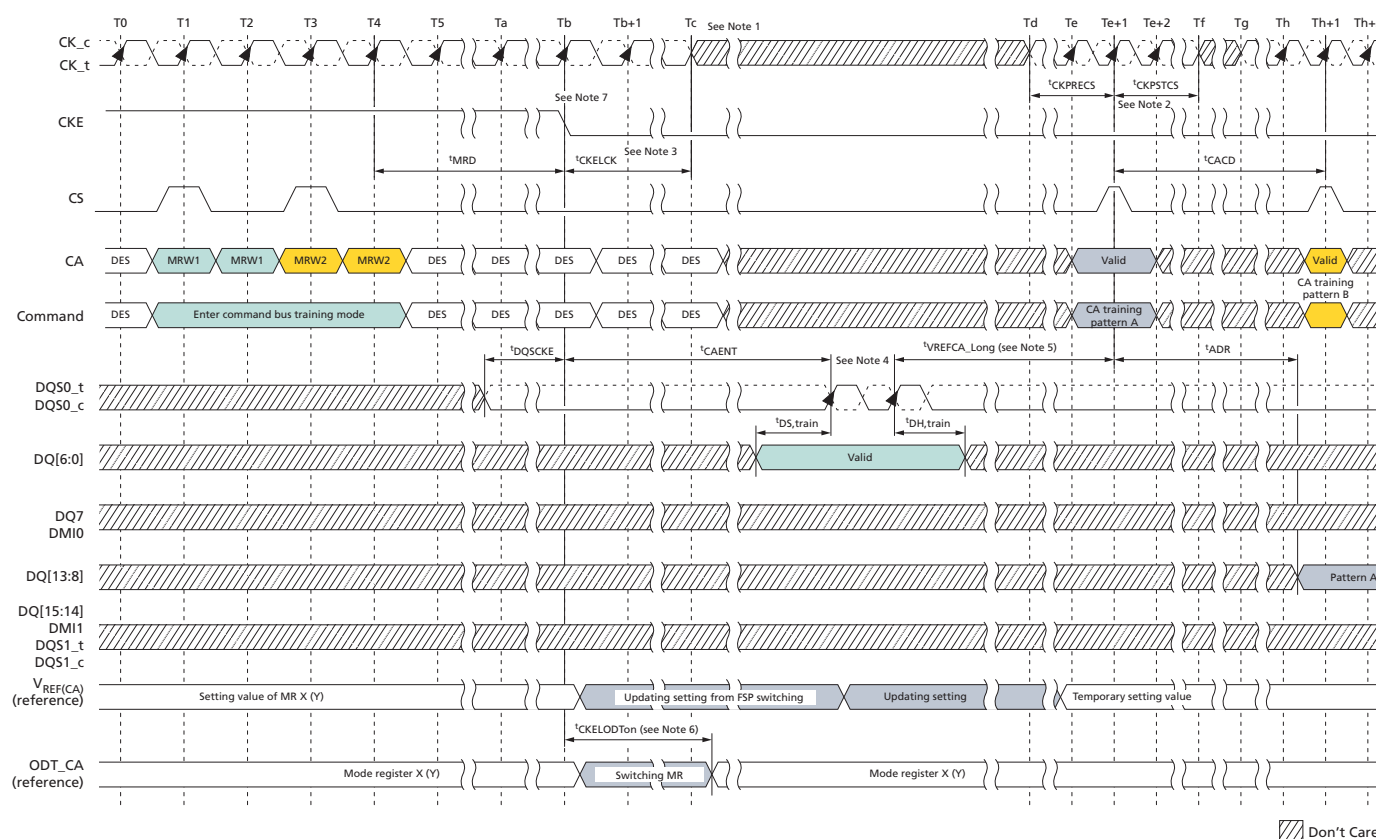
1. Set MR13 OP[6] = 1b to enable writing to frequency set point 1 (FSP-WR[1]) (or FSP-WR[0]).
2. Write FSP-WR[1] (or FSP-WR[0]) registers for all channels and ranks to set up high-frequency operating parameters.
3. Read MR0 OP[7] on all channels and ranks to determine which die are terminating, signified by MR0 OP[7] = 1b.
4. Issue MRW-1 and MRW-2 commands to enter command bus training mode on the terminating rank.
5. Drive CKE LOW on the terminating rank (or all ranks), **and change CK frequency to the high-frequency operating point.**
6. **Perform command bus training on the terminating rank ($V_{REF(CA)}$, CS, and CA).**
7. **Exit training by driving CKE HIGH**, change CK frequency to the low-frequency operating point, and issue MRW-1 and MRW-2 commands to write the trained values to FSP-WR[1] (or FSP-WR[0]). When CKE is driven HIGH, the SDRAM will automatically switch back to the FSP-OP registers that were in use prior to training (trained values are not retained by the device).
8. Issue MRW-1 and MRW-2 commands to enter training mode on the non-terminating rank (but keep CKE HIGH).
9. Issue MRW-1 and MRW-2 commands to switch the terminating rank to FSP-OP[1] (or FSP-OP[0]), to turn on termination, **and change CK frequency to the high-frequency operating point.**
10. **Drive CKE LOW on the non-terminating (or all) ranks. The non-terminating rank(s) will now be using FSP-OP[1] (or FSP-OP[0]).**
11. **Perform command bus training on the non-terminating rank ($V_{REF(CA)}$, CS, and CA).**
12. **Issue MRW-1 and MRW-2 commands to switch the terminating rank to FSP-OP[0] (or FSP-OP[1]) to turn off termination.**
13. **Exit training by driving CKE HIGH on the non-terminating rank**, change CK frequency to the low-frequency operating point, and issue MRW-1 and MRW-2 commands. When CKE is driven HIGH, the device will automatically switch back to the FSP-OP registers that were in use prior to training (that is, trained values are not retained by the device).
14. Write the trained values to FSP-WR[1] (or FSP-WR[0]) by issuing MRW-1 and MRW-2 commands and setting all applicable mode register parameters.
15. Issue MRW-1 and MRW-2 commands to switch the terminating rank to FSP-OP[1] (or FSP-OP[0]), to turn on termination, **and change CK frequency to the high-frequency operating point. At this point the command bus is trained for both ranks and the user may proceed to other training or normal operation.**



Relation Between CA Input Pin and DQ Output Pin

Table 126: Mapping CA Input Pin and DQ Output Pin

	Mapping					
CA number	CA5	CA4	CA3	CA2	CA1	CA0
DQ number	DQ13	DQ12	DQ11	DQ10	DQ9	DQ8

Figure 111: Command Bus Training Mode Entry – CA Training Pattern I/O with $V_{REF(CA)}$ Value Update


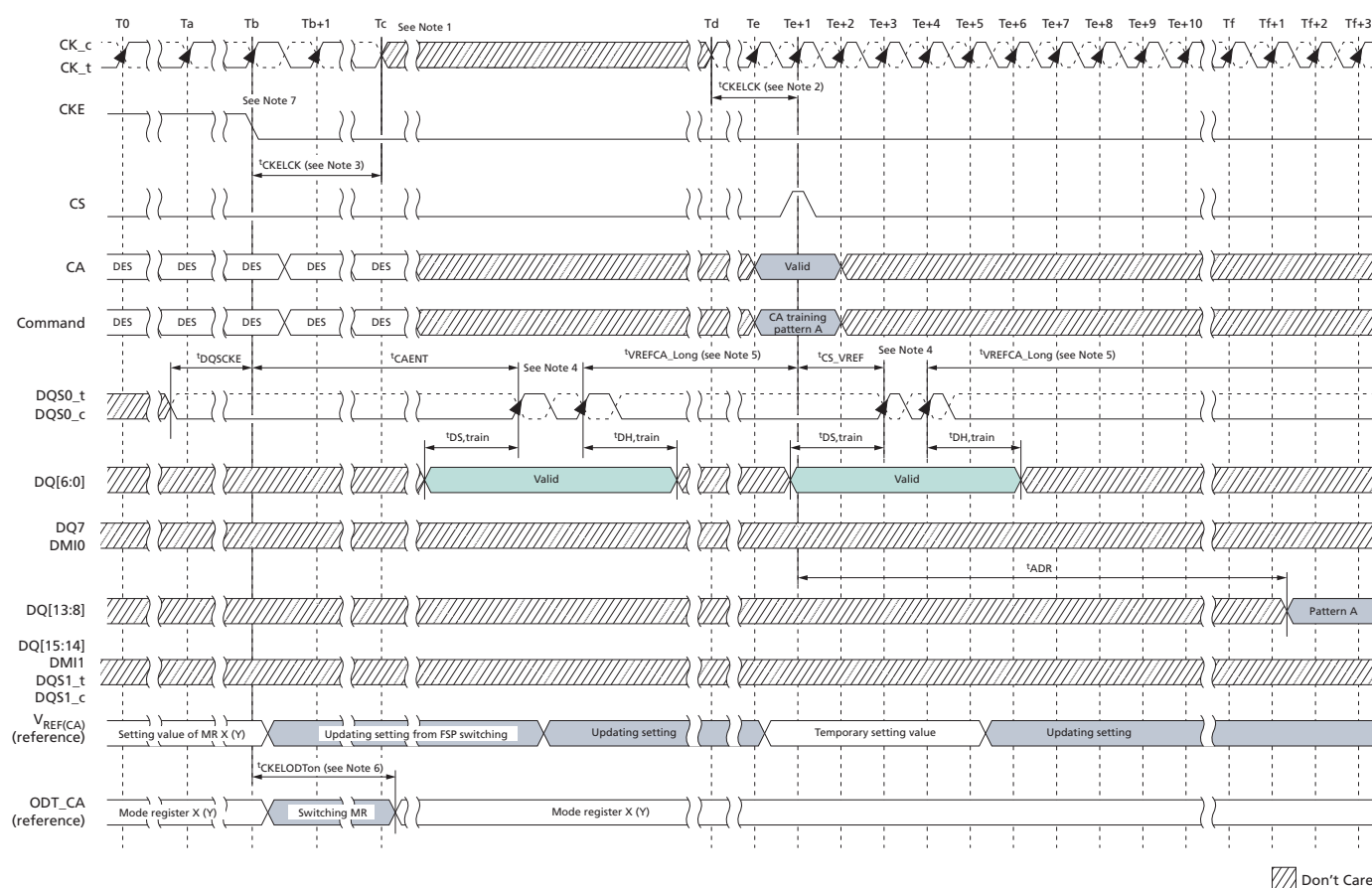
- Notes:
1. After t_{CKELCK} , the clock can be stopped or the frequency changed any time.
 2. The input clock condition should be satisfied $t_{CKPRECS}$ and $t_{CKPSTCS}$.
 3. Continue to drive CK, and hold CA and CS LOW, until t_{CKELCK} after CKE is LOW (which disables command decoding).
 4. The device may or may not capture the first rising edge of DQS_t/DQS_c due to an unstable first rising edge. Therefore, at least two consecutive pulses of DQS signal input is required every for DQS input signal while capturing DQ[6:0] signals. The captured value of the DQ[6:0] signal level by each DQS edge may be overwritten at any time and the device will temporarily update the $V_{REF(CA)}$ setting of MR12 after time t_{VREFCA_Long} .
 5. t_{VREFCA_Long} may be reduced to t_{VREFCA_Short} if the following conditions are met: 1) The new V_{REF} setting is a single step above or below the old V_{REF} setting; 2) The DQS pulses a single time, or the new V_{REF} setting value on DQ[6:0] is static and meets $t_{DS,train}/t_{DH,train}$ for every DQS pulse applied.



200b: x32 LPDDR4 SDRAM General LPDDR4 Specification

- When CKE is driven LOW, the device will switch its FSP-OP registers to use the alternate (non-active) set. For example, if the device is currently using FSP-OP[0], then it will switch to FSP-OP[1] when CKE is driven LOW. All operating parameters should be written to the alternate mode registers before entering command bus training to ensure that ODT settings, RL/WL/nWR setting, and so forth, are set to the correct values. If the alternate FSP-OP has ODT_CA disabled, then termination will not be enabled in command bus training mode. If the ODT_CA pad is bonded to V_{SS} or floating, ODT_CA termination will never enable for that die.
- When CKE is driven LOW in command bus training mode, the device will change operation to the alternate FSP, that is, the inverse of the FSP programmed in the FSP-OP mode register.

Figure 112: Consecutive $V_{REF(CA)}$ Value Update



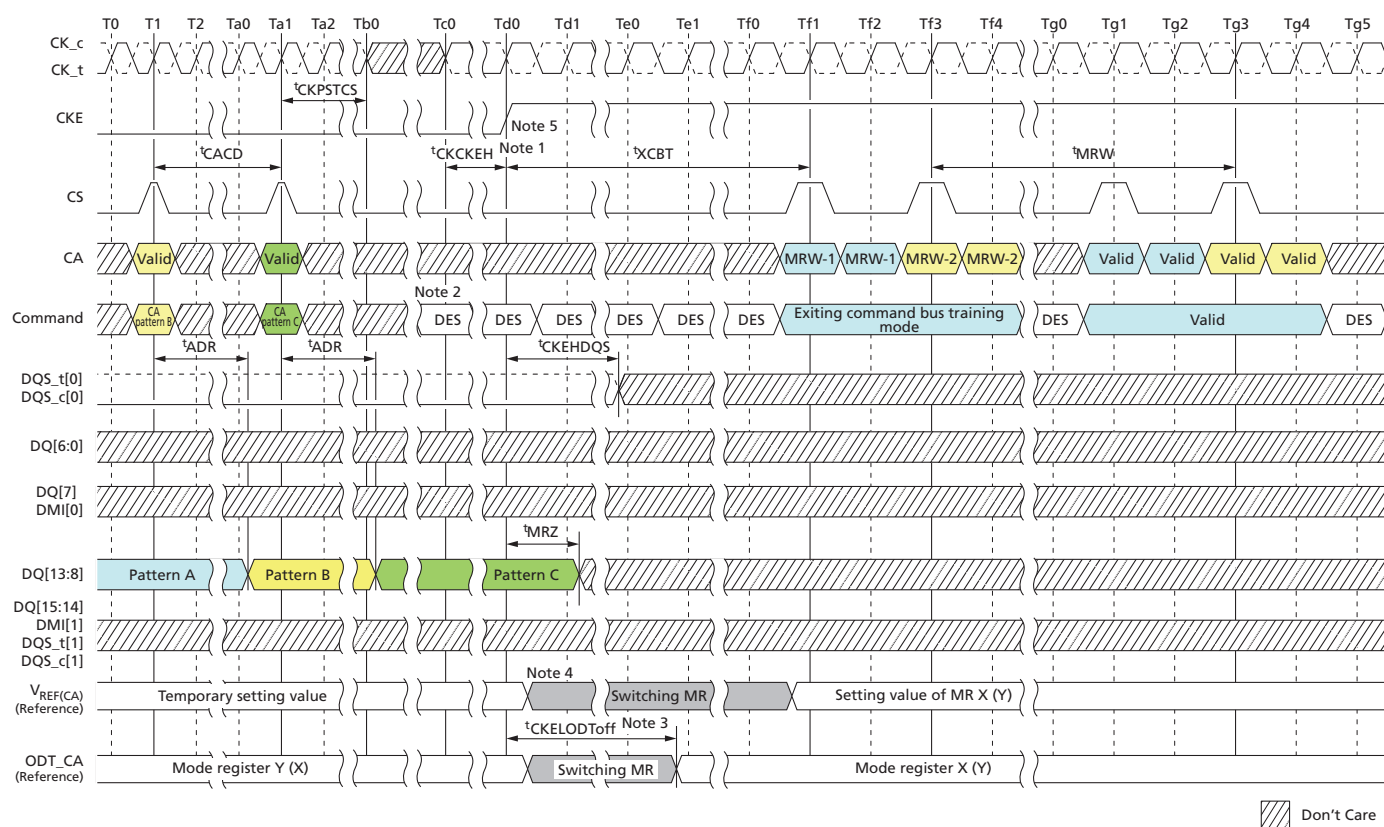
- Notes:
- After t_{CKELCK} , the clock can be stopped or the frequency changed any time.
 - The input clock condition should be satisfied $t_{CKPRECS}$ and $t_{CKPSTCS}$.
 - Continue to drive CK, and hold CA and CS LOW, until t_{CKELCK} after CKE is LOW (which disables command decoding).
 - The device may or may not capture the first rising edge of DQS_t/DQS_c due to an unstable first rising edge. Therefore, at least two consecutive pulses of DQS signal input is required every for DQS input signal while capturing DQ[6:0] signals. The captured value of the DQ[6:0] signal level by each DQS edge may be overwritten at any time and the device will temporarily update the $V_{REF(CA)}$ setting of MR12 after time t_{VREFCA_Long} .



200b: x32 LPDDR4 SDRAM General LPDDR4 Specification

- t_{VREFCA_Long} may be reduced to t_{VREFCA_Short} if the following conditions are met: 1) The new V_{REF} setting is a single step above or below the old V_{REF} setting; 2) The DQS pulses a single time, or the new V_{REF} setting value on DQ[6:0] is static and meets $t_{DS,train}/t_{DH,train}$ for every DQS pulse applied.
- When CKE is driven LOW, the device will switch its FSP-OP registers to use the alternate (non-active) set. For example, if the device is currently using FSP-OP[0], then it will switch to FSP-OP[1] when CKE is driven LOW. All operating parameters should be written to the alternate mode registers before entering command bus training to ensure that ODT settings, RL/WL/nWR setting, and so forth, are set to the correct values. If the alternate FSP-OP has ODT_CA disabled, then termination will not be enabled in command bus training mode. If the ODT_CA pad is bonded to V_{SS} or floating, ODT_CA termination will never enable for that die.
- When CKE is driven LOW in command bus training mode, the device will change operation to the alternate FSP, that is, the inverse of the FSP programmed in the FSP-OP mode register.

Figure 113: Command Bus Training Mode Exit with Valid Command



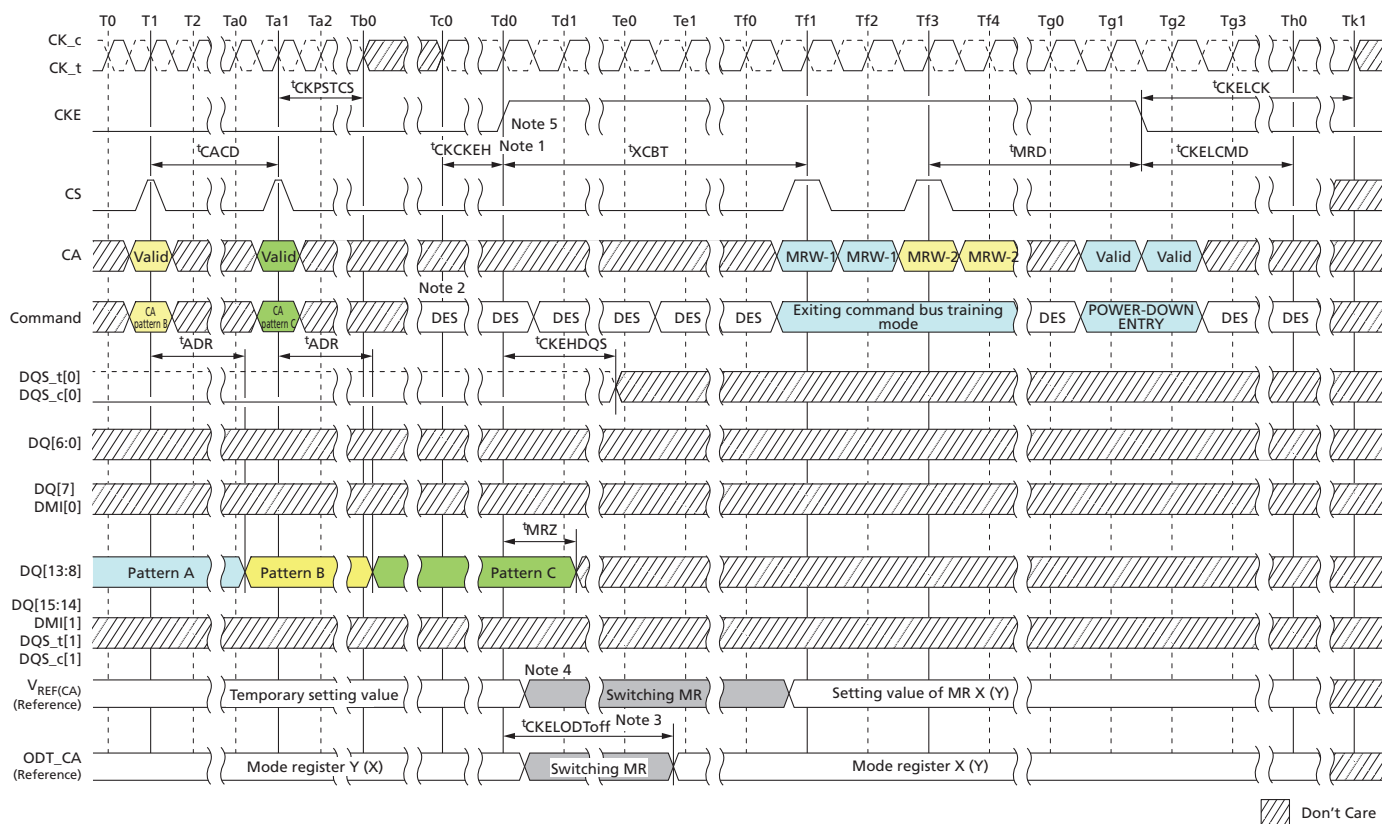
- Notes:
- The clock can be stopped or the frequency changed any time before t_{CKCKEH} . CK must meet t_{CKCKEH} before CKE is driven HIGH. When CKE is driven HIGH, the clock frequency must be returned to the original frequency (that is, the frequency corresponding to the FSP at command bus training mode entry).
 - CS and CA[5:0] must be deselected (LOW) t_{CKCKEH} before CKE is driven HIGH.
 - When CKE is driven HIGH, ODT_CA will revert to the state/value defined by FSP-OP prior to command bus training mode entry, that is, the original frequency set point (FSP-OP,



200b: x32 LPDDR4 SDRAM General LPDDR4 Specification

- MR13-OP[7]). For example, if the device was using FSP-OP[1] for training, then it will switch to FSP-OP[0] when CKE is driven HIGH.
- Training values are not retained by the device and must be written to the FSP-OP register set before returning to operation at the trained frequency. For example, $V_{REF(CA)}$ will return to the value programmed in the original set point.
 - When CKE is driven HIGH, the device will revert to the FSP in operation at command bus training mode entry.

Figure 114: Command Bus Training Mode Exit with Power-Down Entry



- Notes:
- The clock can be stopped or the frequency changed any time before t_{CKCKEH} . CK must meet t_{CKCKEH} before CKE is driven HIGH. When CKE is driven HIGH, the clock frequency must be returned to the original frequency (that is, the frequency corresponding to the FSP at command bus training mode entry).
 - CS and CA[5:0] must be deselected (LOW) t_{CKCKEH} before CKE is driven HIGH.
 - When CKE is driven HIGH, ODT_CA will revert to the state/value defined by FSP-OP prior to command bus training mode entry, that is, the original frequency set point (FSP-OP, MR13-OP[7]). For example, if the device was using FSP-OP[1] for training, then it will switch to FSP-OP[0] when CKE is driven HIGH.
 - Training values are not retained by the device and must be written to the FSP-OP register set before returning to operation at the trained frequency. For example, $V_{REF(CA)}$ will return to the value programmed in the original set point.
 - When CKE is driven HIGH, the device will revert to the FSP in operation at command bus training mode entry.



Write Leveling

Mode Register Write-WR Leveling Mode

To improve signal-integrity performance, the device provides a write leveling feature to compensate for CK-to-DQS timing skew, affecting timing parameters such as t_{DQSS} , t_{DSS} , and t_{DSH} . The memory controller uses the write leveling feature to receive feedback from the device, enabling it to adjust the clock-to-data strobe signal relationship for each DQS_t/DQS_c signal pair. The device samples the clock state with the rising edge of DQS signals and asynchronously feeds back to the memory controller. The memory controller references this feedback to adjust the clock-to-data strobe signal relationship for each DQS_t/DQS_c signal pair.

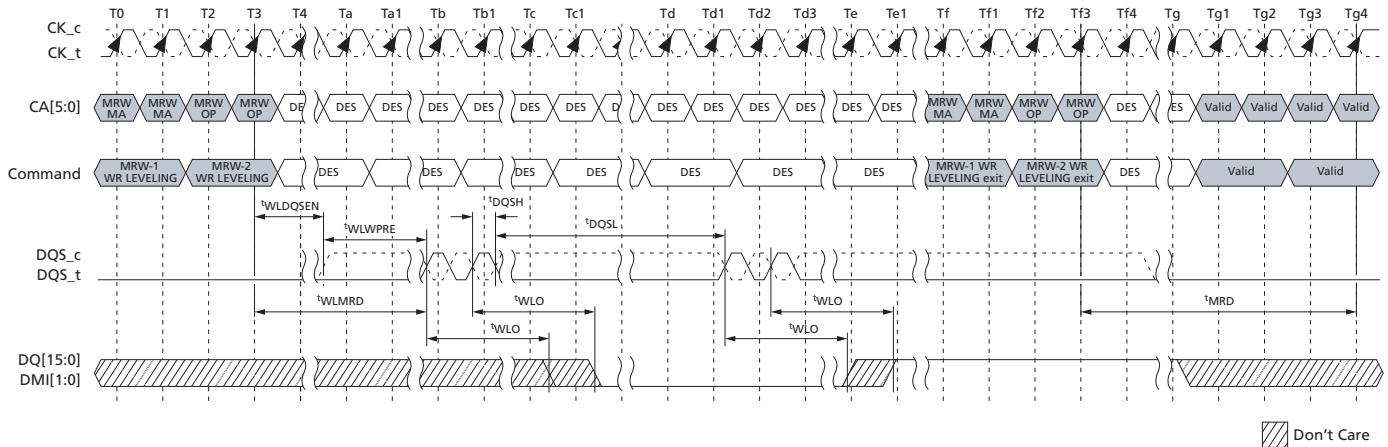
All data bits (DQ[7:0] for DQS[0] and DQ[15:8] for DQS[1]) carry the training feedback to the controller. Both DQS signals in each channel must be leveled independently. Write leveling entry/exit is independent between channels for dual-channel devices.

The device enters write leveling mode when mode register MR2-OP[7] is set HIGH. When entering write leveling mode, the state of the DQ pins is undefined. During write leveling mode, only DESELECT commands, or a MRW command to exit the WRITE LEVELING operation, are allowed. Depending on the absolute values of t_{QSL} and t_{QSH} in the application, the value of t_{DQSS} may have to be better than the limits provided in the AC Timing Parameters section in order to satisfy the t_{DSS} and t_{DSH} specifications. Upon completion of the WRITE LEVELING operation, the device exits write leveling mode when MR2-OP[7] is reset LOW.

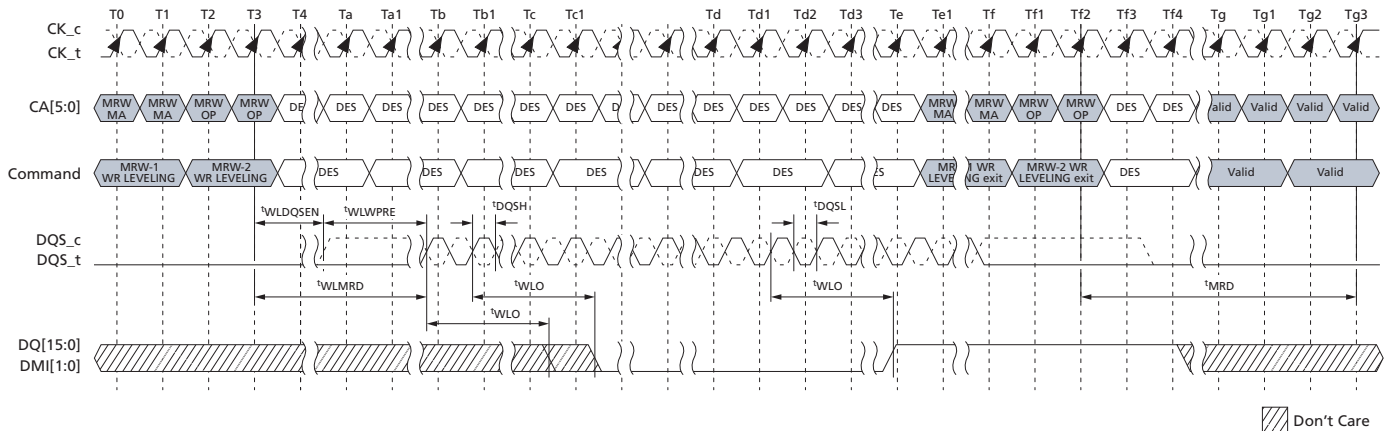
Write leveling should be performed before write training (DQS2DQ training).

Write Leveling Procedure

1. Enter write leveling mode by setting MR2-OP[7]=1.
2. Once in write leveling mode, DQS_t must be driven LOW and DQS_c HIGH after a delay of $t_{WLDQSEN}$.
3. Wait for a time $t_{WLDQSEN}$ before providing the first DQS signal input. The delay time $t_{WLMRD}(MAX)$ is controller-dependent.
4. The device may or may not capture the first rising edge of DQS_t due to an unstable first rising edge; therefore, at least two consecutive pulses of DQS signal input is required for every DQS input signal during write training mode. The captured clock level for each DQS edge is overwritten, and the device provides asynchronous feedback on all DQ bits after time t_{WLO} .
5. The feedback provided by the device is referenced by the controller to increment or decrement the DQS_t and/or DQS_c delay settings.
6. Repeat steps 4 and 5 until the proper DQS_t/DQS_c delay is established.
7. Exit write leveling mode by setting MR2-OP[7] = 0.


Figure 115: Write Leveling Timing – $t_{DQSL}(\text{MAX})$


Note: 1. Clock can be stopped except during DQS toggle period ($\text{CK}_t = \text{LOW}$, $\text{CK}_c = \text{HIGH}$). However, a stable clock prior to sampling is required to ensure timing accuracy.

Figure 116: Write Leveling Timing – $t_{DQSL}(\text{MIN})$


Note: 1. Clock can be stopped except during DQS toggle period ($\text{CK}_t = \text{LOW}$, $\text{CK}_c = \text{HIGH}$). However, a stable clock prior to sampling is required to ensure timing accuracy.

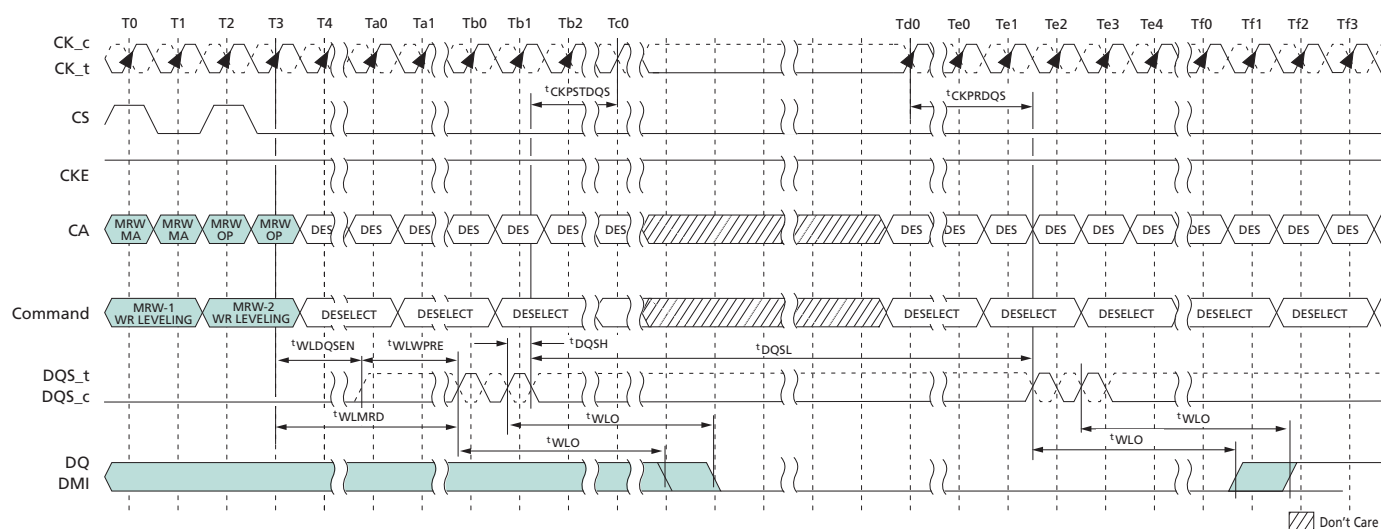
Input Clock Frequency Stop and Change

The input clock frequency can be stopped or changed from one stable clock rate to another stable clock rate during write leveling mode. The frequency stop or change timing is shown below.



200b: x32 LPDDR4 SDRAM General LPDDR4 Specification

Figure 117: Clock Stop and Timing During Write Leveling



- Notes:
1. CK_t is held LOW and CK_c is held HIGH during clock stop.
 2. CS will be held LOW during clock stop.

Table 127: Write Leveling Timing Parameters

Parameter	Symbol	Min/Max	Value	Units
DQS_t/DQS_c delay after write leveling mode is programmed	$t_{WLDQSEN}$	MIN	20	t_{CK}
		MAX	–	
Write preamble for write leveling	t_{WLWPRE}	MIN	20	t_{CK}
		MAX	–	
First DQS_t/DQS_c edge after write leveling mode is programmed	t_{WLMRD}	MIN	40	t_{CK}
		MAX	–	
Write leveling output delay	t_{WLO}	MIN	0	ns
		MAX	20	
MODE REGISTER SET command delay	t_{MRD}	Refer to Mode Register Timing Parameter Table		
Valid clock requirement before DQS toggle	$t_{CKPRDQS}$	MIN	MAX(7.5ns, 4nCK)	–
		MAX	–	
Valid clock requirement after DQS toggle	$t_{CKPSTDQS}$	MIN	MAX(7.5ns, 4nCK)	–
		MAX	–	

Table 128: Write Leveling Setup and Hold Timing

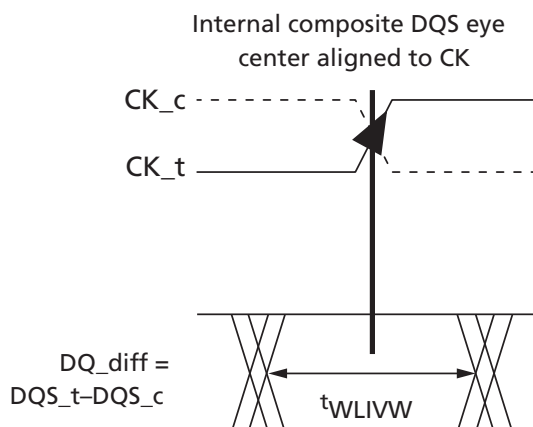
Parameter	Symbol	Min/Max	Data Rate					Unit
			1600	2400	3200	3733	4267	
Write leveling hold time	t_{WLH}	MIN	150	100	75	62.5	50	ps
Write leveling setup time	t_{WLS}	MIN	150	100	75	62.5	50	ps


Table 128: Write Leveling Setup and Hold Timing (Continued)

Parameter	Symbol	Min/Max	Data Rate					Unit
			1600	2400	3200	3733	4267	
Write leveling input valid window	t_{WLIVW}	MIN	240	160	120	105	90	ps

- Notes:
1. In addition to the traditional setup and hold time specifications, there is value in a invalid window-based specification for write leveling training. As the training is based on each device, worst-case process skews for setup and hold do not make sense to close timing between CK and DQS.
 2. t_{WLIVW} is defined in a similar manner to $TdIVW_{total}$, except that here it is a DQS invalid window with respect to CK. This would need to account for all voltage and temperature (VT) drift terms between CK and DQS within the device that affect the write leveling invalid window.

The figure below shows the DQS input mask for timing with respect to CK. The “total” mask (t_{WLIVW}) defines the time the input signal must not encroach in order for the DQS input to be successfully captured by CK. The mask is a receiver property and it is not the valid data-eye.

Figure 118: DQS_t/DQS_c to CK_t/CK_c Timings at the Pins Referenced from the Internal Latch




MULTIPURPOSE Operation

The device uses the MULTIPURPOSE command to issue a NO OPERATION (NOP) command and to access various training modes. The MPC command is initiated with CS, and CA[5:0] asserted to the proper state at the rising edge of CK, as defined by the Command Truth Table. The MPC command has seven operands (OP[6:0]) that are decoded to execute specific commands in the SDRAM. OP[6] is a special bit that is decoded on the first rising CK edge of the MPC command. When OP[6] = 0, the device executes a NOP command, and when OP[6] = 1, the device further decodes one of several training commands.



When OP[6] = 1 and the training command includes a READ or WRITE operation, the MPC command must be followed immediately by a CAS-2 command. For training commands that read or write, READ latency (RL) and WRITE latency (WL) are counted from the second rising CK edge of the CAS-2 command with the same timing relationship as a typical READ or WRITE command. The operands of the CAS-2 command following a MPC READ/WRITE command must be driven LOW. The following MPC commands must be followed by a CAS-2 command:

- WRITE-FIFO
- READ-FIFO
- READ DQ CALIBRATION

All other MPC commands do not require a CAS-2 command, including the following:

- NOP
- START DQS INTERVAL OSCILLATOR
- STOP DQS INTERVAL OSCILLATOR
- ZQCAL START (ZQ CALIBRATION START)
- ZQCAL LATCH (ZQ CALIBRATION LATCH)

Table 129: MPC Command Definition

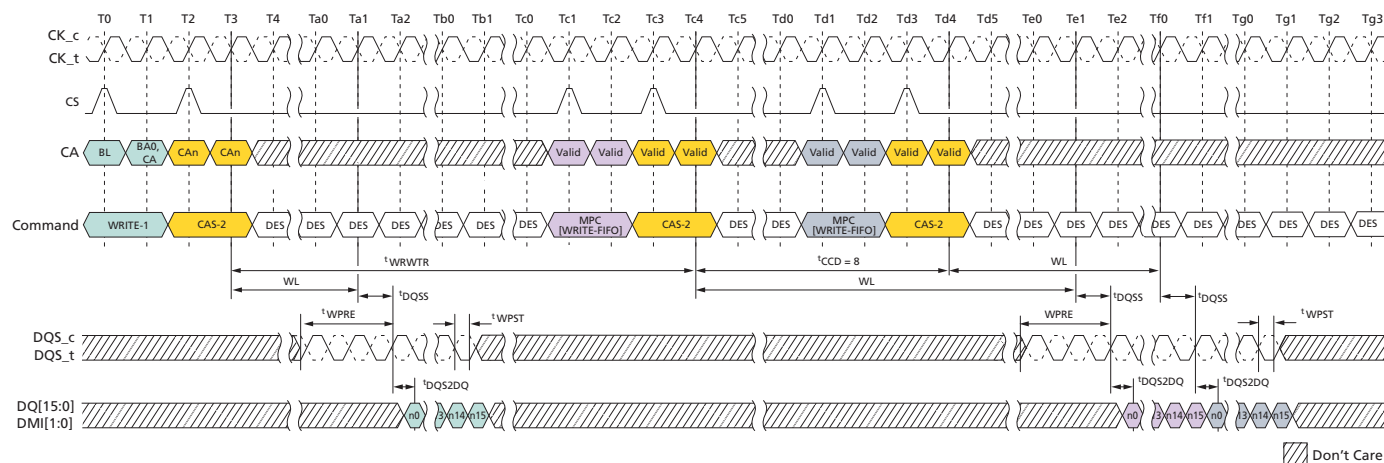
SDR Command	SDR Command Pins		SDR CA Pins							CK_t Edge	Notes
	CKE		CS	CA0	CA1	CA2	CA3	CA4	CA5		
	CK_t (n-1)	CK_t(n)									
MPC (Train, NOP)	H	H	H	L	L	L	L	L	OP6		1, 2
			L	OP0	OP1	OP2	OP3	OP4	OP5		

- Notes:
1. See the Command Truth Table for more information.
 2. MPC commands for READ or WRITE TRAINING operations must be immediately followed by the CAS-2 command, consecutively, without any other commands in between. The MPC command must be issued before issuing the CAS-2 command.


Table 130: MPC Commands

Function	Operand	Data
Training Modes	OP[6:0]	0XXXXXXb : NOP 1000001b : READ-FIFO: READ-FIFO supports only BL16 operation 1000011b : READ DQ CALIBRATION (MR32/MR40) 1000101b : RFU 1000111b : WRITE-FIFO: WRITE-FIFO supports only BL16 operation 1001001b : RFU 1001011b : START DQS OSCILLATOR 1001101b : STOP DQS OSCILLATOR 1001111b : ZQCAL START 1010001b : ZQCAL LATCH All Others : Reserved

- Notes:
1. See command truth table for more information.
 2. MPC commands for READ or WRITE TRAINING operations must be immediately followed by CAS-2 command consecutively without any other commands in-between. MPC command must be issued first before issuing the CAS-2 command.
 3. WRITE-FIFO and READ-FIFO commands will only operate as BL16, ignoring the burst length selected by MR1 OP[1:0].

Figure 119: WRITE-FIFO – $t_{WPRE} = 2nCK$, $t_{WPST} = 0.5nCK$


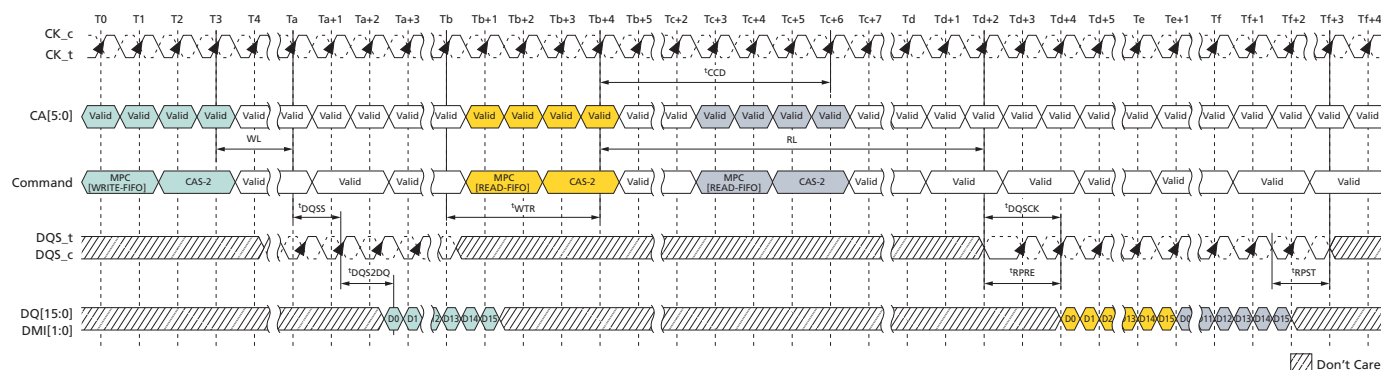
- Notes:
1. MPC[WRITE-FIFO] can be executed with a single bank or multiple banks active, during refresh or during self refresh, with CKE HIGH.
 2. Write-1 to MPC is shown as an example of command-to-command timing for MPC. Timing from Write-1 to MPC[WRITE-FIFO] is t_{WRWTR} .
 3. Seamless MPC[WRITE-FIFO] commands may be executed by repeating the command every t_{CCD} time.
 4. MPC[WRITE-FIFO] uses the same command-to-data timing relationship (WL, t_{DQSS} , t_{DQS2DQ}) as a WRITE-1 command.
 5. A maximum of five MPC[WRITE-FIFO] commands may be executed consecutively without corrupting FIFO data. The sixth MPC[WRITE-FIFO] command will overwrite the FIFO data.



200b: x32 LPDDR4 SDRAM General LPDDR4 Specification

- from the first command. If fewer than five MPC[WRITE-FIFO] commands are executed, then the remaining FIFO locations will contain undefined data.
- For the CAS-2 command following an MPC command, the CAS-2 operands must be driven LOW.
 - To avoid corrupting the FIFO contents, MPC[READ-FIFO] must immediately follow MPC[WRITE-FIFO]/CAS-2 without any other commands in-between. See Write Training section for more information on FIFO pointer behavior.

Figure 120: READ-FIFO – $t_{WPRE} = 2nCK$, $t_{WPST} = 0.5nCK$, $t_{RPRE} = \text{Toggle}$, $t_{RPST} = 1.5nCK$

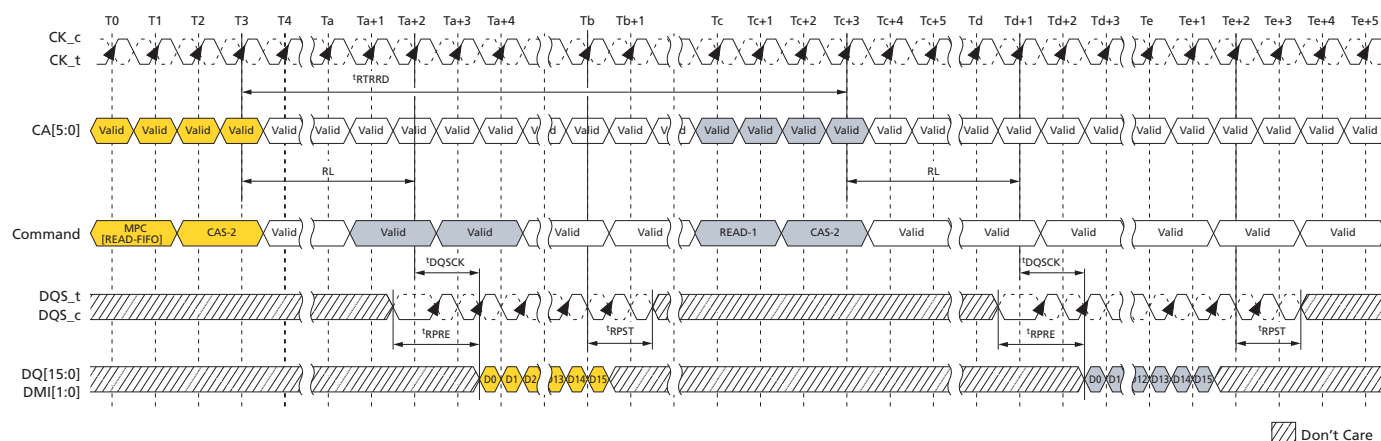


- Notes:
- MPC[WRITE-FIFO] can be executed with a single bank or multiple banks active, during refresh or during self refresh with CKE HIGH.
 - Seamless MPC[READ-FIFO] commands may be executed by repeating the command every t_{CCD} time.
 - MPC[READ-FIFO] uses the same command-to-data timing relationship (RL, t_{DQSCK}) as a READ-1 command.
 - Data may be continuously read from the FIFO without any data corruption. After five MPC[READ-FIFO] commands, the FIFO pointer will wrap back to the first FIFO and continue advancing. If fewer than five MPC[WRITE-FIFO] commands were executed, then the MPC[READ-FIFO] commands to those FIFO locations will return undefined data. See Write Training for more information on the FIFO pointer behavior.
 - For the CAS-2 command immediately following an MPC command, the CAS-2 operands must be driven LOW.
 - DMI[1:0] signals will be driven if WR-DBI, RD-DBI, or DM is enabled in the mode registers. See Write Training for more information on DMI behavior.



200b: x32 LPDDR4 SDRAM General LPDDR4 Specification

Figure 121: READ-FIFO – $t_{\text{RPRE}} = \text{Toggleing}$, $t_{\text{RPST}} = 1.5n\text{CK}$



- Notes:
1. MPC[WRITE-FIFO] can be executed with a single bank or multiple banks active, during refresh or during self refresh with CKE HIGH.
 2. MPC[READ-FIFO] to READ-1 operation is shown as an example of command-to-command timing for MPC. Timing from MPC[READ-FIFO] command to read is t_{RTRRD} .
 3. Seamless MPC[READ-FIFO] commands may be executed by repeating the command every t_{CCD} time.
 4. MPC[READ-FIFO] uses the same command-to-data timing relationship (RL, t_{DQSCK}) as a READ-1 command.
 5. Data may be continuously read from the FIFO without any data corruption. After five MPC[READ-FIFO] commands, the FIFO pointer will wrap back to the first FIFO and continue advancing. If fewer than five MPC[WRITE-FIFO] commands are executed, then the MPC[READ-FIFO] commands to those FIFO locations will return undefined data. See Write Training for more information on the FIFO pointer behavior.
 6. For the CAS-2 command immediately following an MPC command, the CAS-2 operands must be driven LOW.
 7. DMI[1:0] signals will be driven if WR-DBI, RD-DBI, or DM is enabled in the mode registers. See Write Training for more information on DMI behavior.

Table 131: Timing Constraints for Training Commands

Previous Command	Next Command	Minimum Delay	Unit	Notes
WR/MWR	MPC[WRITE-FIFO]	t_{WRWTR}	$n\text{CK}$	1
	MPC[READ-FIFO]	Not allowed	–	2
	MPC[READ DQ CALIBRATION]	$\text{WL} + \text{RU}(t_{\text{DQSS}}(\text{MAX})/t_{\text{CK}}) + \text{BL}/2 + \text{RU}(t_{\text{WTR}}/t_{\text{CK}})$	$n\text{CK}$	
RD/MRR	MPC[WRITE-FIFO]	t_{RTRRD}	$n\text{CK}$	3
	MPC[READ-FIFO]	Not allowed	–	2
	MPC[READ DQ CALIBRATION]	t_{RTRRD}	$n\text{CK}$	3


Table 131: Timing Constraints for Training Commands (Continued)

Previous Command	Next Command	Minimum Delay	Unit	Notes
MPC[WRITE-FIFO]	WR/MWR	Not allowed	–	2
	MPC[WRITE-FIFO]	t_{CCD}	nCK	
	RD/MRR	Not allowed	–	2
	MPC[READ-FIFO]	$WL + RU(t_{DQSS}(MAX)/t_{CK}) + BL/2 + RU(t_{WTR}/t_{CK})$	nCK	
	MPC[READ DQ CALIBRATION]	Not allowed	–	2
MPC[READ-FIFO]	WR/MWR	t_{RTRRD}	nCK	3
	MPC[WRITE-FIFO]	t_{RTW}	nCK	4
	RD/MRR	t_{RTRRD}	nCK	3
	MPC[READ-FIFO]	t_{CCD}	nCK	
	MPC[READ DQ CALIBRATION]	t_{RTRRD}	nCK	3
MPC[READ DQ CALIBRATION]	WR/MWR	t_{RTRRD}	nCK	3
	MPC[WRITE-FIFO]	t_{RTRRD}	nCK	3
	RD/MRR	t_{RTRRD}	nCK	3
	MPC[READ-FIFO]	Not allowed	–	2
	MPC[READ DQ CALIBRATION]	t_{CCD}	nCK	

- Notes:
- $t_{WRWTR} = WL + BL/2 + RU(t_{DQSS}(MAX)/t_{CK}) + MAX(RU(7.5ns/t_{CK}), 8nCK)$.
 - No commands are allowed between MPC[WRITE-FIFO] and MPC[READ-FIFO] except the MRW commands related to training parameters.
 - $t_{RTRRD} = RL + RU(t_{DQSCK}(MAX)/t_{CK}) + BL/2 + RD(t_{RPST}) + MAX(RU(7.5ns/t_{CK}), 8nCK)$.
 - In case of DQ ODT disable MR11 OP[2:0] = 000b,
 $t_{RTW} = RL + RU(t_{DQSCK}(MAX)/t_{CK}) + BL/2 - WL + t_{WPRE} + RD(t_{RPST})$.
 In case of DQ ODT enable MR11 OP[2:0] ≠ 000b,
 $t_{RTW} = RL + RU(t_{DQSCK}(MAX)/t_{CK}) + BL/2 + RD(t_{RPST}) - ODT_{Lon} - RD(t_{ODTon}(MIN)/t_{CK}) + 1$.



Read DQ Calibration Training

The READ DQ CALIBRATION TRAINING function outputs a 16-bit, user-defined pattern on the DQ pins. Read DQ calibration is initiated by issuing a MPC[READ DQ CALIBRATION] command followed by a CAS-2 command, which causes the device to drive the contents of MR32, followed by the contents of MR40 on each of DQ[15:0] and DMI[1:0]. The pattern can be inverted on selected DQ pins according to user-defined invert masks written to MR15 and MR20.

Read DQ Calibration Training Procedure

- Issue MRW commands to write MR32 (first eight bits), MR40 (second eight bits), MR15 (eight-bit invert mask for byte 0), and MR20 (eight-bit invert mask for byte 1).
In the alternative, this step could be replaced with the default pattern:
 - MR32 default = 5Ah
 - MR40 default = 3Ch
 - MR15 default = 55h
 - MR20 default = 55h
- Issue an MPC command, followed immediately by a CAS-2 command.
 - Each time an MPC command, followed by a CAS-2, is received by the device, a 16-bit data burst will drive the eight bits programmed in MR32 followed by the eight bits programmed in MR40 on all I/O pins after the currently set RL.
 - The data pattern will be inverted for I/O pins with a 1 programmed in the corresponding invert mask mode register bit (see table below).
 - The pattern is driven on the DMI pins, but no DATA BUS INVERSION function is enabled, even if read DBI is enabled in the mode register.
 - The MPC command can be issued every ^tCCD seamlessly, and ^tRTRRD delay is required between ARRAY READ command and the MPC command as well the delay required between the MPC command and an ARRAY READ.
 - The operands received with the CAS-2 command must be driven LOW.
- DQ

Read DQ calibration training can be performed with any or no banks active during refresh or during self refresh with CKE HIGH.

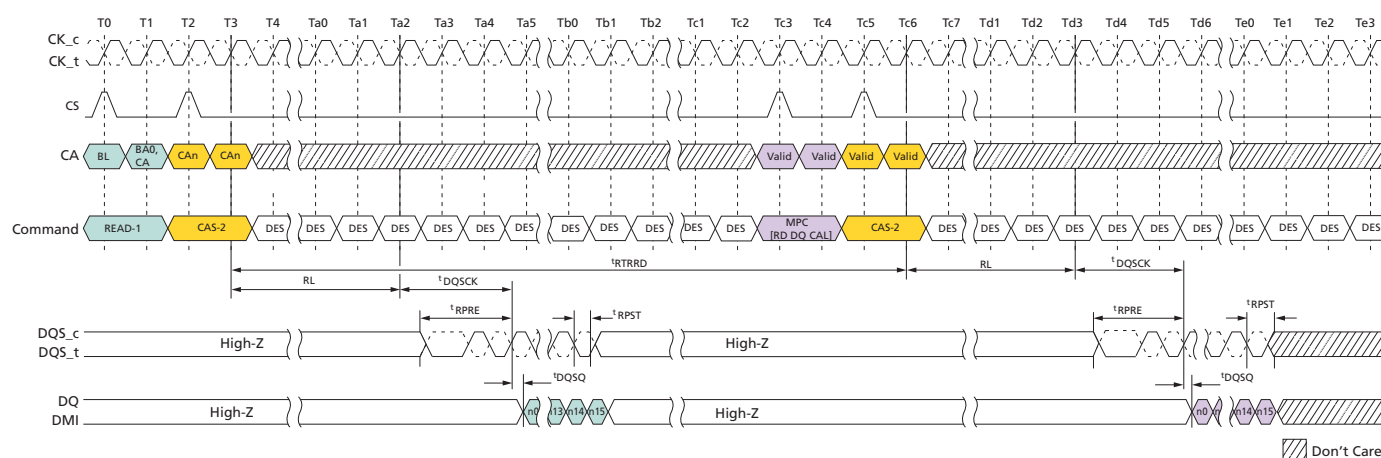
Table 132: Invert Mask Assignments

DQ pin	0	1	2	3	DMI0	4	5	6	7
MR15 bit	0	1	2	3	N/A	4	5	6	7
DQ pin	8	9	10	11	DMI1	12	13	14	15
MR20 bit	0	1	2	3	N/A	4	5	6	7



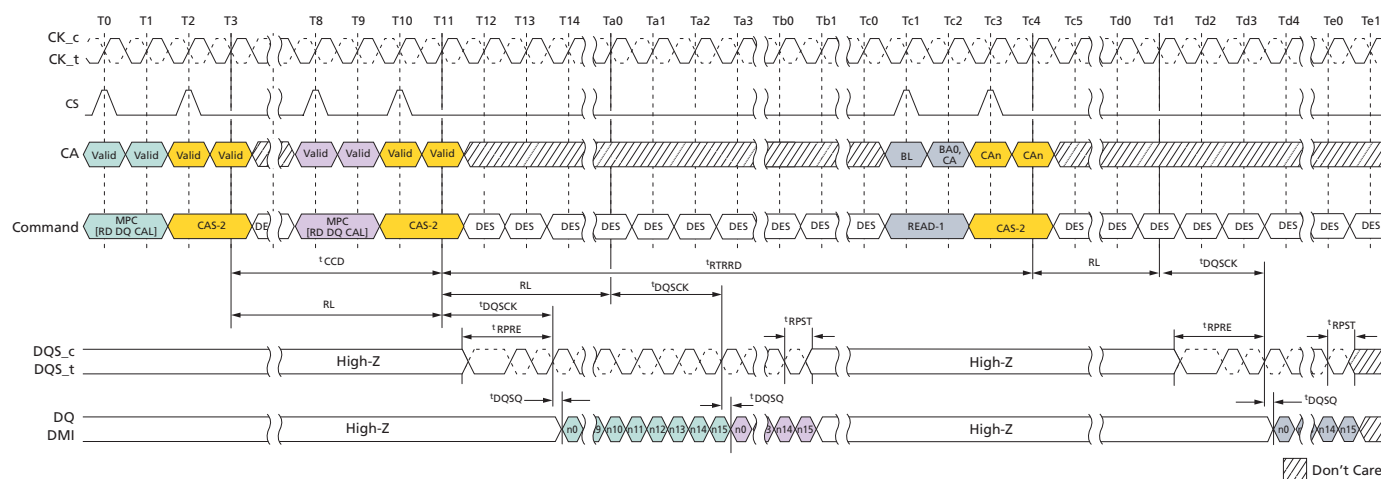
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Figure 122: Read DQ Calibration Training Timing: Read-to-Read DQ Calibration



- Notes:
1. Read-1 to MPC operation is shown as an example of command-to-command timing. Timing from Read-1 to MPC command is t_{RTRRD} .
 2. MPC uses the same command-to-data timing relationship (RL , t_{DQSK} , t_{DQSQ}) as a Read-1 command.
 3. BL = 16, Read preamble: Toggle, Read postamble: 0.5nCK.
 4. DES commands are shown for ease of illustration; other commands may be valid at these times.

Figure 123: Read DQ Calibration Training Timing: Read DQ Calibration to Read DQ Calibration/Read



- Notes:
1. MPC[READ DQ CALIBRATION] to MPC[READ DQ CALIBRATION] operation is shown as an example of command-to-command timing.
 2. MPC[READ DQ CALIBRATION] to READ-1 operation is shown as an example of command-to-command timing.
 3. MPC[READ DQ CALIBRATION] uses the same command-to-data timing relationship (RL , t_{DQSK} , t_{DQSQ}) as a READ-1 command.
 4. Seamless MPC[READ DQ CALIBRATION] commands may be executed by repeating the command every t_{CCD} time.
 5. Timing from MPC[READ DQ CALIBRATION] command to READ-1 is t_{RTRRD} .



6. BL = 16, Read preamble: Toggle, Read postamble: $0.5nCK$.
7. DES commands are shown for ease of illustration; other commands may be valid at these times.

Read DQ Calibration Training Example

An example of read DQ calibration training output is shown in table below. This shows the 16-bit data pattern that will be driven on each DQ in byte 0 when one READ DQ CALIBRATION TRAINING command is executed. This output assumes the following mode register values are used:

- MR32 = 1CH
- MR40 = 59H
- MR15 = 55H
- MR20 = 55H

Table 133: Read DQ Calibration Bit Ordering and Inversion Example

Pin	Bit Sequence →																
	Invert	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
DQ0	Yes	1	0	1	0	0	1	1	0	1	1	1	0	0	0	1	1
DQ1	No	0	1	0	1	1	0	0	1	0	0	0	1	1	1	0	0
DQ2	Yes	1	0	1	0	0	1	1	0	1	1	1	0	0	0	1	1
DQ3	No	0	1	0	1	1	0	0	1	0	0	0	1	1	1	0	0
DMI0	Never	0	1	0	1	1	0	0	1	0	0	0	1	1	1	0	0
DQ4	Yes	1	0	1	0	0	1	1	0	1	1	1	0	0	0	1	1
DQ5	No	0	1	0	1	1	0	0	1	0	0	0	1	1	1	0	0
DQ6	Yes	1	0	1	0	0	1	1	0	1	1	1	0	0	0	1	1
DQ7	No	0	1	0	1	1	0	0	1	0	0	0	1	1	1	0	0
DQ8	Yes	1	0	1	0	0	1	1	0	1	1	1	0	0	0	1	1
DQ9	No	0	1	0	1	1	0	0	1	0	0	0	1	1	1	0	0
DQ10	Yes	1	0	1	0	0	1	1	0	1	1	1	0	0	0	1	1
DQ11	No	0	1	0	1	1	0	0	1	0	0	0	1	1	1	0	0
DMI1	Never	0	1	0	1	1	0	0	1	0	0	0	1	1	1	0	0
DQ12	Yes	1	0	1	0	0	1	1	0	1	1	1	0	0	0	1	1
DQ13	No	0	1	0	1	1	0	0	1	0	0	0	1	1	1	0	0
DQ14	Yes	1	0	1	0	0	1	1	0	1	1	1	0	0	0	1	1
DQ15	No	0	1	0	1	1	0	0	1	0	0	0	1	1	1	0	0

- Notes:
1. The patterns contained in MR32 and MR40 are transmitted on DQ[15:0] and DMI[1:0] when read DQ calibration is initiated via a MPC[READ DQ CALIBRATION] command. The pattern transmitted serially on each data lane, organized little endian such that the low-order bit in a byte is transmitted first. If the data pattern is 27H, then the first bit transmitted will be a 1, followed by 1, 1, 0, 0, 1, 0, and 0. The bit stream will be 00100111 →.
 2. MR15 and MR20 may be used to invert the MR32/MR40 data pattern on the DQ pins. See MR15 and MR20 for more information. Data is never inverted on the DMI[1:0] pins.
 3. DMI [1:0] outputs status follows MR Setting vs. DMI Status table.

4. No DATA BUS INVERSION (DBI) function is enacted during read DQ calibration, even if DBI is enabled in MR3-OP[6].

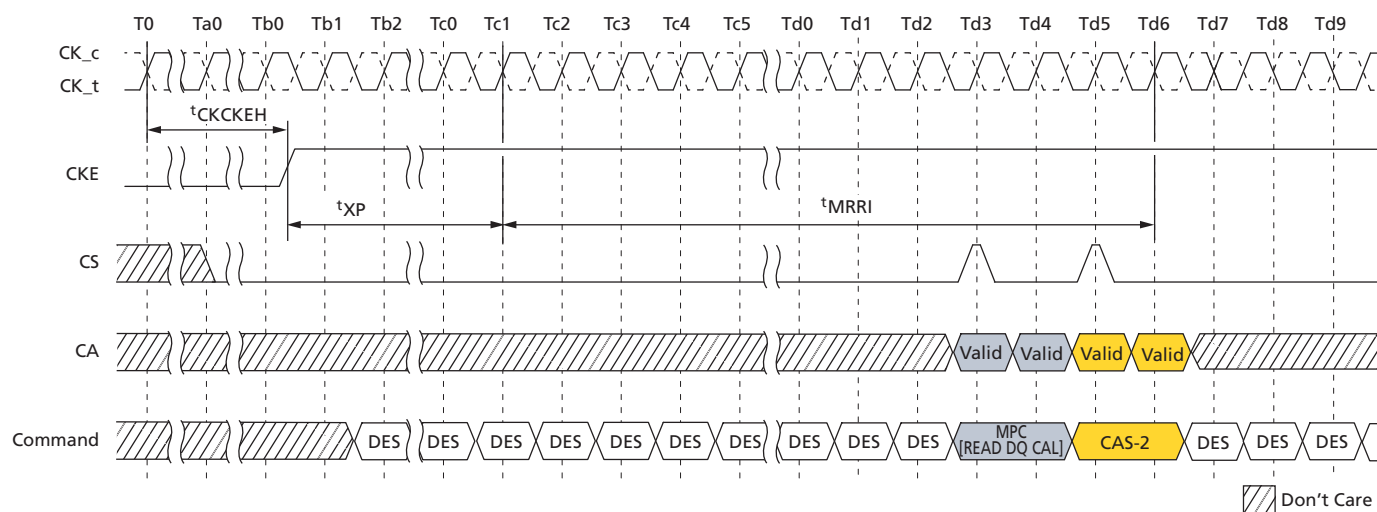
Table 134: MR Setting vs. DMI Status

DM Function MR13 OP[5]	WRITE DBIdc Function MR3 OP[7]	READ DBIdc Function MR3 OP[6] DMI	Status
1: Disable	0: Disable	0: Disable	High-Z
1: Disable	1: Enable	0: Disable	The data pattern is transmitted
1: Disable	0: Disable	1: Enable	The data pattern is transmitted
1: Disable	1: Enable	1: Enable	The data pattern is transmitted
0: Enable	0: Disable	0: Disable	The data pattern is transmitted
0: Enable	1: Enable	0: Disable	The data pattern is transmitted
0: Enable	0: Disable	1: Enable	The data pattern is transmitted
0: Enable	1: Enable	1: Enable	The data pattern is transmitted

MPC[READ DO CALIBRATION] After Power-Down Exit

Following the power-down state, an additional time, t_{MRRI} , is required prior to issuing the MPC[READ DQ CALIBRATION] command. This additional time (equivalent to t_{RCD}) is required in order to be able to maximize power-down current savings by allowing more power-up time for the read DQ data in MR32 and MR40 data path after exit from standby, power-down mode.

Figure 124: MPC[READ DQ CALIBRATION] Following Power-Down State



Write Training

The device uses an unmatched DQS-DQ path to enable high-speed performance and save power. As a result, the DQS strobe must be trained to arrive at the DQ latch center-aligned with the data eye. The DQ receiver is located at the DQ pad and has a shorter internal delay than the DQS signal. The DQ receiver will latch the data present on the



DQ bus when DQS reaches the latch, and training is accomplished by delaying the DQ signals relative to DQS such that the data eye arrives at the receiver latch centered on the DQS transition.

Two modes of training are available:

- Command-based FIFO WR/RD with user patterns
- An internal DQS clock-tree oscillator, which determines the need for, and the magnitude of, required training

The command-based FIFO WR/RD uses the MPC command with operands to enable this special mode of operation. When issuing the MPC command, if CA[5] is set LOW (OP[6] = 0), then the device will perform a NOP command. When CA[5] is set HIGH, the CA[4:0] pins enable training functions or are reserved for future use (RFU). MPC commands that initiate a read or write to the device must be followed immediately by a CAS-2 command. See the MPC Operation section for more information.

To perform write training, the controller can issue an MPC[WRITE-FIFO] command with OP[6:0] set, followed immediately by a CAS-2 command (CAS-2 operands should be driven LOW) to initiate a WRITE-FIFO. Timings for MPC[WRITE-FIFO] are identical to WRITE commands, with WL timed from the second rising clock edge of the CAS-2 command. Up to five consecutive MPC[WRITE-FIFO] commands with user-defined patterns may be issued to the device, which will store up to 80 values ($BL16 \times 5$) per pin that can be read back via the MPC[READ-FIFO] command. (The WRITE/READ-FIFO POINTER operation is described in a different section.

After writing data with the MPC[WRITE-FIFO] command, the data can be read back with the MPC[READ-FIFO] command and results can be compared with "expected" data to determine whether further training (DQ delay) is needed. MPC[READ-FIFO] is initiated by issuing an MPC command, as described in the MPC Operation section, followed immediately by a CAS-2 command (CAS-2 operands must be driven LOW). Timings for the MPC[READ-FIFO] command are identical to READ commands, with RL timed from the second rising clock edge of the CAS-2 command.

READ-FIFO is nondestructive to the data captured in the FIFO; data may be read continuously until it is disturbed by another command, such as a READ, WRITE, or another MPC[WRITE-FIFO]. If fewer than five WRITE-FIFO commands are executed, unwritten registers will have undefined (but valid) data when read back.

For example: If five WRITE-FIFO commands are executed sequentially, then a series of READ-FIFO commands will read valid data from FIFO[0], FIFO[1]...FIFO[4] and then wrap back to FIFO[0] on the next READ-FIFO. However, if fewer than five WRITE-FIFO commands are executed sequentially (example = 3), then a series of READ-FIFO commands will return valid data for FIFO[0], FIFO[1], and FIFO[2], but the next two READ-FIFO commands will return undefined data for FIFO[3] and FIFO[4] before wrapping back to the valid data in FIFO[0].

The READ-FIFO pointer and WRITE-FIFO pointer are reset under the following conditions:

- Power-up initialization
- RESET_n asserted
- Power-down entry
- Self refresh power-down entry



The MPC[WRITE-FIFO] command advances the WRITE-FIFO pointer, and the MPC[READ-FIFO] advances the READ-FIFO pointer. Also any normal (non-FIFO) READ operation (RD, RDA) advances both WRITE-FIFO pointer and READ-FIFO pointer. Issuing (non-FIFO) READ operation command is inhibited during write training period. To keep the pointers aligned, the SoC memory controller must adhere to the following restriction at the end of Write training period:

$$b = a + (n \times c)$$

Where:

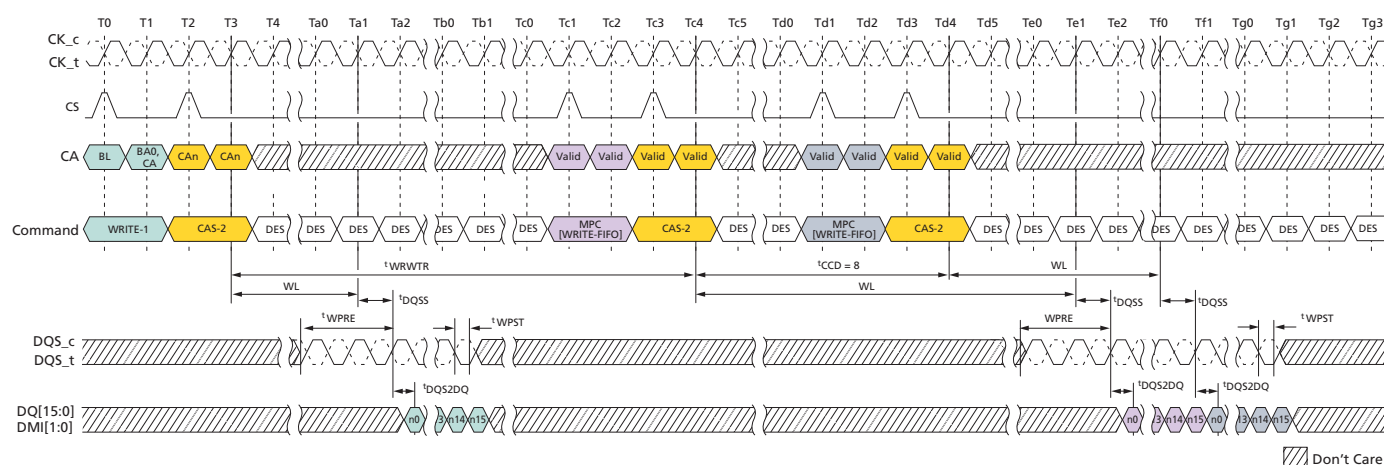
'a' is the number of MPC[WRITE-FIFO] commands

'b' is the number of MPC[READ-FIFO] commands

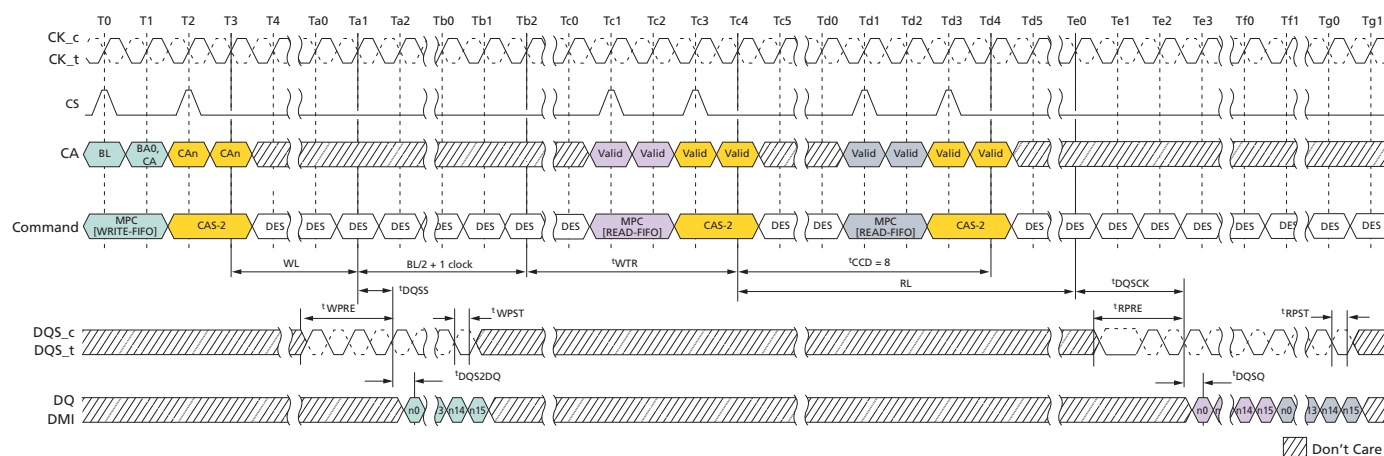
'c' is the FIFO depth (= 5 for LPDDR4)

'n' is a positive integer, ≥ 0

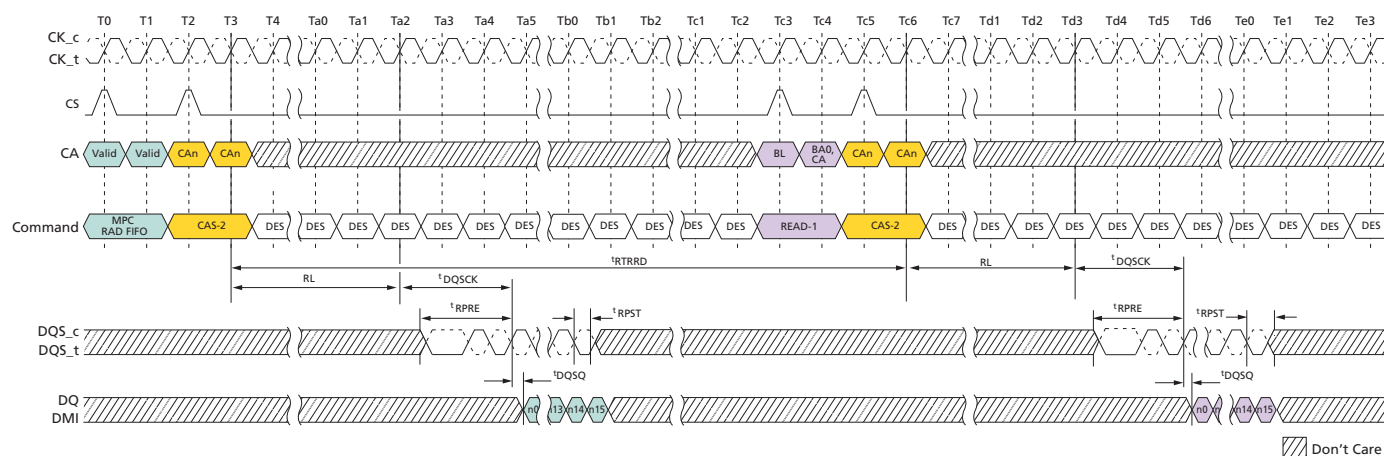
Figure 125: WRITE-to-MPC[WRITE-FIFO] Operation Timing



- Notes:
1. MPC[WRITE-FIFO] can be executed with a single bank or multiple banks active during REFRESH or during SELF REFRESH with CKE HIGH.
 2. Write-1 to MPC is shown as an example of command-to-command timing for MPC. Timing from Write-1 to MPC[WRITE-FIFO] is t_{WRWTR} .
 3. Seamless MPC[WR-FIFO] commands may be executed by repeating the command every t_{CCD} time.
 4. MPC[WRITE-FIFO] uses the same command-to-data timing relationship (WL, t_{DQSS} , t_{DQS2DQ}) as a WRITE-1 command.
 5. A maximum of five MPC[WRITE-FIFO] commands may be executed consecutively without corrupting FIFO data. The sixth MPC[WRITE-FIFO] command will overwrite the FIFO data from the first command. If fewer than five MPC[WRITE-FIFO] commands are executed, then the remaining FIFO locations will contain undefined data.
 6. For the CAS-2 command following an MPC command, the CAS-2 operands must be driven LOW.
 7. To avoid corrupting the FIFO contents, MPC[READ-FIFO] must immediately follow MPC[WRITE-FIFO]/CAS-2 without any other commands disturbing FIFO pointers in between. FIFO pointers are disturbed by CKE LOW, WRITE, MASKED WRITE, READ, READ DQ CALIBRATION, and MRR.
 8. BL = 16, Write postamble = $0.5nCK$.
 9. DES commands are shown for ease of illustration; other commands may be valid at these times.


Figure 126: MPC[WRITE-FIFO]-to-MPC[READ-FIFO] Timing


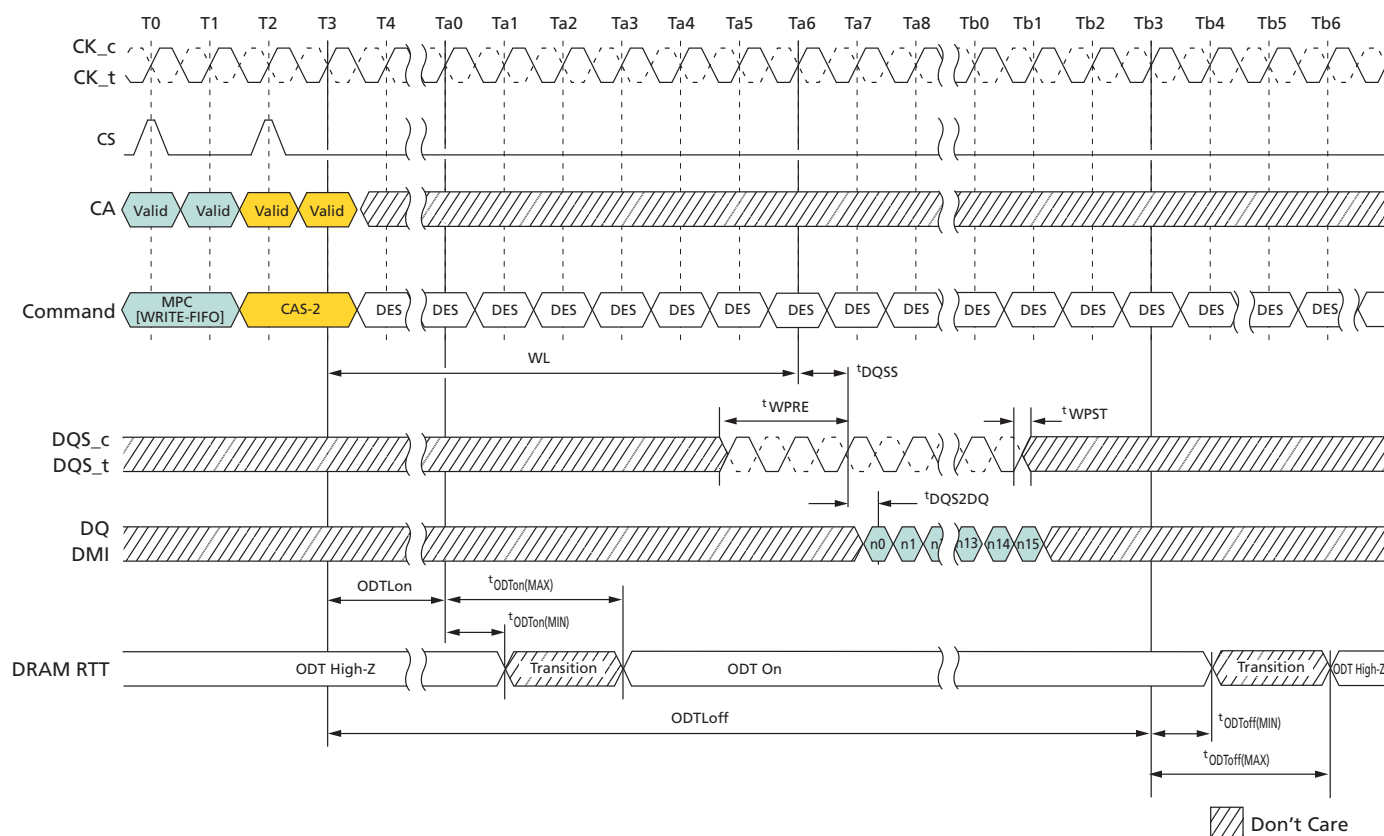
- Notes:
1. MPC[WRITE-FIFO] can be executed with a single bank or multiple banks active during refresh or during self refresh with CKE HIGH.
 2. MPC[WRITE-FIFO] to MPC[READ-FIFO] is shown as an example of command-to-command timing for MPC. Timing from MPC[WRITE-FIFO] to MPC[READ-FIFO] is specified in the command-to-command timing table.
 3. Seamless MPC[READ-FIFO] commands may be executed by repeating the command every t_{CCD} time.
 4. MPC[READ-FIFO] uses the same command-to-data timing relationship (RL, t_{DQSCK} , t_{DQSQ}) as a READ-1 command.
 5. Data may be continuously read from the FIFO without any data corruption. After five MPC[READ-FIFO] commands, the FIFO pointer will wrap back to the first FIFO and continue advancing. If fewer than five MPC[WRITE-FIFO] commands were executed, then the MPC[READ-FIFO] commands to those FIFO locations will return undefined data. See Write Training for more information on the FIFO pointer behavior.
 6. For the CAS-2 command immediately following an MPC command, the CAS-2 operands must be driven LOW.
 7. DMI[1:0] signals will be driven if WR-DBI, RD-DBI, or DM is enabled in the mode registers. See Write Training section for more information on DMI behavior.
 8. BL = 16, Write postamble = $0.5nCK$, Read preamble: Toggle, Read postamble: $0.5nCK$.
 9. DES commands are shown for ease of illustration; other commands may be valid at these times.


Figure 127: MPC[READ-FIFO] to Read Timing


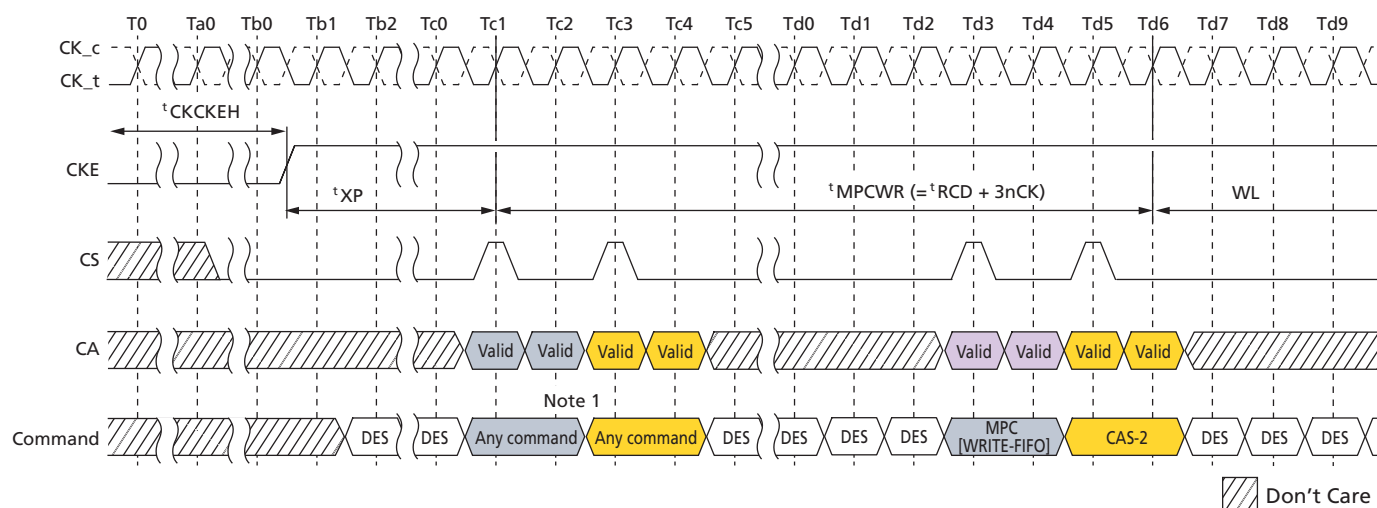
- Notes:
1. MPC[WRITE-FIFO] can be executed with a single bank or multiple banks active during refresh or during self refresh with CKE HIGH.
 2. MPC[READ-FIFO] to READ-1 operation is shown as an example of command-to-command timing for MPC. Timing from MPC[READ-FIFO] command to READ is t_{RTRRD} .
 3. Seamless MPC[READ-FIFO] commands may be executed by repeating the command every t_{CCD} time.
 4. MPC[READ-FIFO] uses the same command-to-data timing relationship (RL , t_{DQSCK} , t_{DQSQ}) as a READ-1 command.
 5. Data may be continuously read from the FIFO without any data corruption. After five MPC[READ-FIFO] commands, the FIFO pointer will wrap back to the first FIFO and continue advancing. If fewer than five MPC[WRITE-FIFO] commands were executed, then the MPC[READ-FIFO] commands to those FIFO locations will return undefined data. See Write Training for more information on the FIFO pointer behavior.
 6. For the CAS-2 command immediately following an MPC command, the CAS-2 operands must be driven LOW.
 7. DMI[1:0] signals will be driven if WR-DBI, RD-DBI, or DM is enabled in the mode registers. See Write Training for more information on DMI behavior.
 8. BL = 16, Read preamble: Toggle, Read postamble: $0.5nCK$
 9. DES commands are shown for ease of illustration; other commands may be valid at these times.

200b: x32 LPDDR4 SDRAM General LPDDR4 Specification

Figure 128: MPC[WRITE-FIFO] with DQ ODT Timing



- Notes:
1. MPC[WRITE-FIFO] can be executed with a single bank or multiple banks active during refresh or during self refresh with CKE HIGH.
 2. MPC[WRITE-FIFO] uses the same command-to-data/ODT timing relationship (RL, t_{DQSCK} , t_{DQS2DQ} , ODTLon, ODTLoff, t_{ODTOn} , t_{ODTOff}) as a WRITE-1 command.
 3. For the CAS-2 command immediately following an MPC command, the CAS-2 operands must be driven LOW.
 4. BL = 16, Write postamble = $0.5nCK$.
 5. DES commands are shown for ease of illustration; other commands may be valid at these times.


Figure 129: Power-Down Exit to MPC[WRITE-FIFO] Timing


- Notes:
- Any commands except MPC[WRITE-FIFO] and other exception commands defined other section in this document (for example, MPC[READ DQ CALIBRATION]).
 - DES commands are shown for ease of illustration; other commands may be valid at these times.

Table 135: MPC[WRITE-FIFO] AC Timing

Parameter	Symbol	MIN/MAX	Value	Unit
Additional time after t_{XP} has expired until MPC[WRITE-FIFO] command may be issued	t_{MPCWR}	MIN	$t_{RCD} + 3nCK$	–

Internal Interval Timer

As voltage and temperature change on the device, the DQS clock-tree delay will shift, requiring retraining. The device includes an internal DQS clock-tree oscillator to measure the amount of delay over a given time interval (determined by the controller), allowing the controller to compare the trained delay value to the delay value seen at a later time. The DQS oscillator will provide the controller with important information regarding the need to retrain and the magnitude of potential error.

The DQS interval oscillator is started by issuing an MPC command with OP[6:0] set as described in MPC Operation, which will start an internal ring oscillator that counts the number of time a signal propagates through a copy of the DQS clock tree.

The DQS oscillator may be stopped by issuing an MPC[STOP DQS OSCILLATOR] command with OP[6:0] set as described in MPC Operation, or the controller may instruct the SDRAM to count for a specific number of clocks and then stop automatically (See MR23 for more information). If MR23 is set to automatically stop the DQS oscillator, then the MPC[STOP DQS OSCILLATOR] command should not be used (illegal). When the DQS oscillator is stopped by either method, the result of the oscillator counter is automatically stored in MR18 and MR19.

The controller may adjust the accuracy of the result by running the DQS interval oscillator for shorter (less accurate) or longer (more accurate) duration. The accuracy of the



200b: x32 LPDDR4 SDRAM General LPDDR4 Specification

result for a given temperature and voltage is determined by the following equation, where run time = total time between START and STOP commands and DQS delay = the value of the DQS clock tree delay ($t_{DQS2DQ}(\text{MIN}) / (\text{MAX})$):

$$\text{DQS oscillator granularity error} = \frac{2 \times (\text{DQS delay})}{\text{run time}}$$

Additional matching error must be included, which is the difference between DQS training circuit and the actual DQS clock tree across voltage and temperature. The matching error is vendor specific. Therefore, the total accuracy of the DQS oscillator counter is given by:

$$\text{DQS oscillator accuracy} = 1 - \text{granularity error} - \text{matching error}$$

For example, if the total time between START and STOP commands is 100ns, and the maximum DQS clock tree delay is 800ps ($t_{DQS2DQ}(\text{MAX})$), then the DQS oscillator granularity error is:

$$\text{DQS oscillator granularity error} = \frac{2 \times (0.8\text{ns})}{100\text{ns}} = 1.6\%$$

This equates to a granularity timing error of 12.8ps. Assuming a circuit matching error of 5.5ps across voltage and temperature, the accuracy is:

$$\text{DQS oscillator accuracy} = 1 - \frac{12.8 + 5.5}{800} = 97.7\%$$

For example, running the DQS oscillator for a longer period improves the accuracy. If the total time between START and STOP commands is 500ns, and the maximum DQS clock tree delay is 800ps ($t_{DQS2DQ}(\text{MAX})$), then the DQS oscillator granularity error is:

$$\text{DQS oscillator granularity error} = \frac{2 \times (0.8\text{ns})}{500\text{ns}} = 0.32\%$$

This equates to a granularity timing error or 2.56ps. Assuming a circuit matching error of 5.5ps across voltage and temperature, the accuracy is:

$$\text{DQS oscillator accuracy} = 1 - \frac{2.56 + 5.5}{800} = 99.0\%$$

The result of the DQS interval oscillator is defined as the number of DQS clock tree delays that can be counted within the run time, determined by the controller. The result is stored in MR18-OP[7:0] and MR19-OP[7:0].

MR18 contains the least significant bits (LSB) of the result, and MR19 contains the most significant bits (MSB) of the result. MR18 and MR19 are overwritten by the SDRAM when a MPC[STOP DQS OSCILLATOR] command is received.

The SDRAM counter will count to its maximum value ($= 2^{16}$) and stop. If the maximum value is read from the mode registers, the memory controller must assume that the counter overflowed the register and therefore discard the result. The longest run time for the oscillator that will not overflow the counter registers can be calculated as follows:

$$\text{Longest runtime interval} = 2^{16} \times t_{DQS2DQ}(\text{MIN}) = 2^{16} \times 0.2\text{ns} = 13.1\mu\text{s}$$



DQS Interval Oscillator Matching Error

The interval oscillator matching error is defined as the difference between the DQS training ckt (interval oscillator) and the actual DQS clock tree across voltage and temperature.

Parameters:

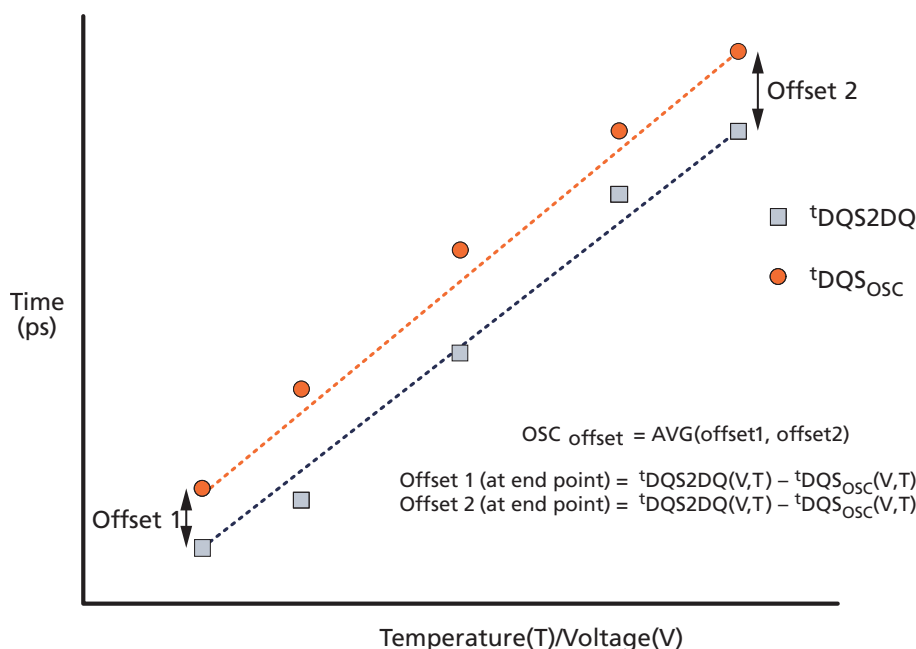
t_{DQS2DQ} : Actual DQS clock tree delay

$t_{DQS_{OSC}}$: Training ckt (interval oscillator) delay

OSC_{Offset} : Average delay difference over voltage and temperature (shown below)

OSC_{Match} : DQS oscillator matching error

Figure 130: Interval Oscillator Offset – OSC_{Offset}



OSC_{Match} :

$$OSC_{Match} = [t_{DQS2DQ}(V,T) - t_{DQS_{OSC}}(V,T) - OSC_{Offset}]$$

$t_{DQS_{OSC}}$:

$$t_{DQS_{OSC}}(V,T) = [\frac{\text{Runtime}}{2 \times \text{Count}}]$$

Table 136: DQS Oscillator Matching Error Specification

Parameter	Symbol	MIN	MAX	Unit	Notes
DQS oscillator matching error	OSC_{Match}	-20	20	ps	1, 2, 3, 4, 5, 6, 7, 8
DQS oscillator offset	OSC_{Offset}	-100	100	ps	2, 4, 7

Notes: 1. The OSC_{Match} is the matching error per between the actual DQS and DQS interval oscillator over voltage and temperature.



2. This parameter will be characterized or guaranteed by design.
3. The OSC_{Match} is defined as the following:

$$OSC_{Match} = [{}^tDQS2DQ(V, T) - {}^tDQS_{OSC}(V, T) - OSC_{offset}]$$

Where ${}^tDQS2DQ(V, T)$ and ${}^tDQS_{OSC}(V, T)$ are determined over the same voltage and temperature conditions.

4. The runtime of the oscillator must be at least 200ns for determining ${}^tDQS_{OSC}(V, T)$.

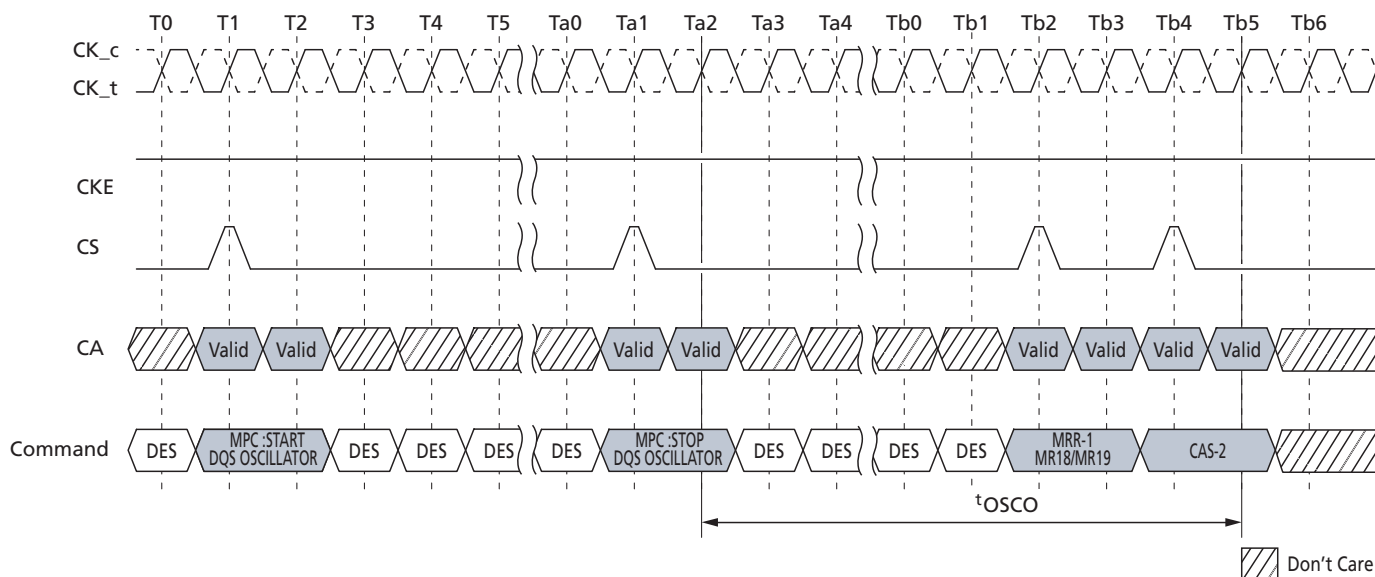
$${}^tDQS_{OSC}(V, T) = [\frac{\text{Runtime}}{2 \times \text{Count}}]$$

5. The input stimulus for tDQS2DQ will be consistent over voltage and temperature conditions.
6. The OSC_{offset} is the average difference of the endpoints across voltage and temperature.
7. These parameters are defined per channel.
8. ${}^tDQS2DQ(V, T)$ delay will be the average of DQS-to-DQ delay over the runtime period.

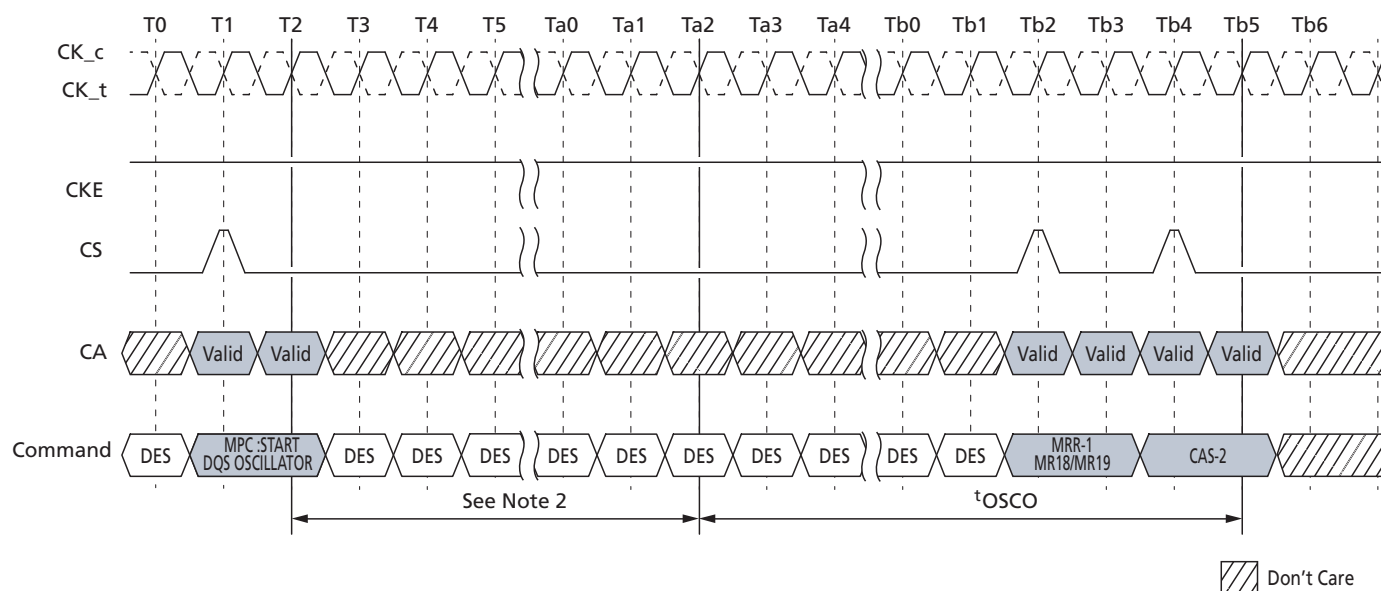
OSC Count Readout Time

OSC Stop to its counting value readout timing is shown in following figures.

Figure 131: In Case of DQS Interval Oscillator is Stopped by MPC Command



Note: 1. DQS interval timer run time setting :MR23 OP[7:0] = 00000000b.


Figure 132: In Case of DQS Interval Oscillator is Stopped by DQS Interval Timer


- Notes:
1. DQS interval timer run time setting: MR23 OP[7:0] ≠ 00000000b.
 2. Setting counts of MR23.

Table 137: DQS Interval Oscillator AC Timing

Parameter	Symbol	MIN/MAX	Value	Unit
Delay time from OSC stop to mode register readout	t_{OSCO}	MIN	MAX(40ns, 8nCK)	ns

- Note:
1. START DQS OSCILLATOR command is prohibited until $t_{OSCO}(\text{MIN})$ is satisfied.



Thermal Offset

Because of tight thermal coupling, hot spots on an SOC can induce thermal gradients across the device. Because these hot spots may not be located near the thermal sensor, the temperature compensated self refresh (TCSR) circuit may not generate enough refresh cycles to guarantee memory retention. To address this shortcoming, the controller can provide a thermal offset that the memory can use to adjust its TCSR circuit to ensure reliable operation.

This thermal offset is provided through MR4 OP[6:5] to either or both channels (dual-channel devices). This temperature offset may modify refresh behaviour for the channel to which the offset is provided. It will take a maximum of 200µs to have the change reflected in MR4 OP[2:0] for the channel to which the offset is provided. If the induced thermal gradient from the device temperature sensor location to the hot spot location of the controller is greater than 15°C, self refresh mode will not reliably maintain memory contents.

To accurately determine the temperature gradient between the memory thermal sensor and the induced hot spot, the memory thermal sensor location must be provided to the controller.

Temperature Sensor

The device has a temperature sensor that can be read from MR4. This sensor can be used to determine the appropriate refresh rate, to determine whether AC timing de-rating is required at an elevated temperature range, and to monitor the operating temperature. Either the temperature sensor or the device T_{OPER} can be used to determine if operating temperature requirements are being met.

The device monitors device temperature and updates MR4 according to t_{TSI} . Upon exiting self refresh or power-down, the device temperature status bits shall be no older than t_{TSI} .

When using the temperature sensor, the actual device case temperature may be higher than the T_{OPER} specification that applies to standard or elevated temperature ranges. For example, T_{CASE} may be above 85°C when MR4[2:0] = b011. The device enables a 2°C temperature margin between the point when the device updates the MR4 value and the point when the controller reconfigures the system accordingly. When performing tight thermal coupling of the device to external hot spots, the maximum device temperature may be higher than indicated by MR4.

To ensure proper operation when using the temperature sensor, consider the following:

- TempGradient is the maximum temperature gradient experienced by the device at the temperature of interest over a range of 2°C.
- ReadInterval is the time period between MR4 reads from the system.
- TempSensorInterval (t_{TSI}) is the maximum delay between the internal updates of MR4.
- SysRespDelay is the maximum time between a read of MR4 and a response from the system.

In order to determine the required frequency of polling MR4, the system uses the TempGradient and the maximum response time of the system in the following equation:

$$\text{TempGradient} \times (\text{ReadInterval} + t_{\text{TSI}} + \text{SysRespDelay}) \leq 2^\circ\text{C}$$

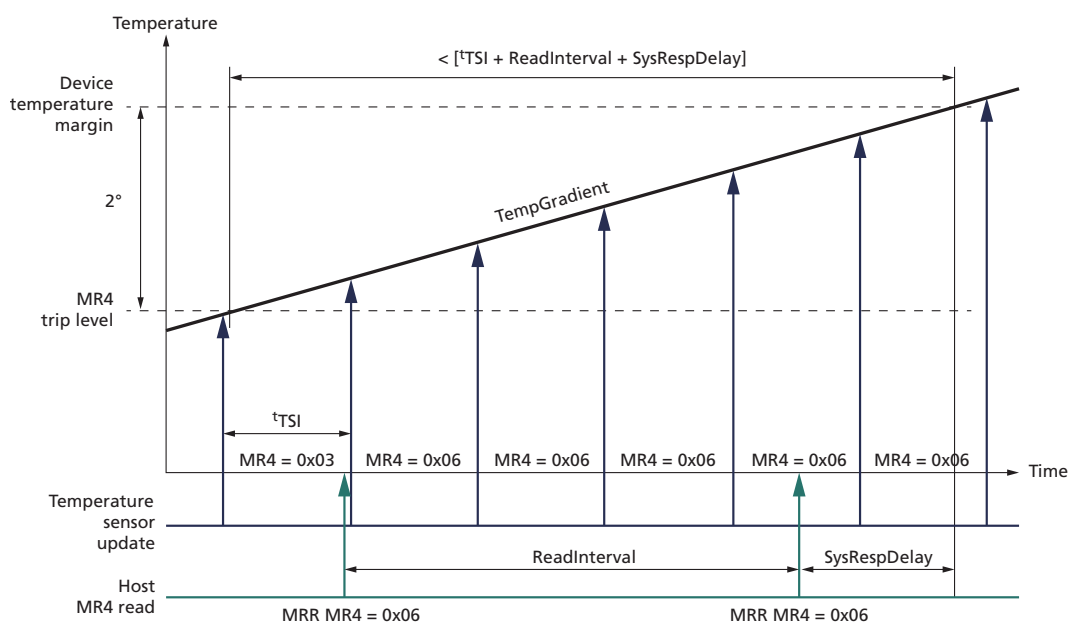

Table 138: Temperature Sensor

Parameter	Symbol	Max/Min	Value	Unit
System temperature gradient	TempGradient	MAX	System Dependent	°C/s
MR4 read interval	ReadInterval	MAX	System Dependent	ms
Temperature sensor interval	t_{TSI}	MAX	32	ms
System response delay	SysRespDelay	MAX	System Dependent	ms
Device temperature margin	TempMargin	MAX	2	°C

For example, if TempGradient is 10°C/s and the SysRespDelay is 1ms:

$$(10^{\circ}\text{C/s}) \times (\text{ReadInterval} + 32\text{ms} + 1\text{ms}) \leq 2^{\circ}\text{C}$$

In this case, ReadInterval shall be no greater than 167ms.

Figure 133: Temperature Sensor Timing


ZQ Calibration

The MPC command is used to initiate ZQ calibration, which calibrates the output driver impedance and CA/DQ ODT impedance across process, temperature, and voltage. ZQ calibration occurs in the background of device operation and is designed to eliminate any need for coordination between channels (that is, it allows for channel independence). ZQ calibration is required each time that the PU-Cal value (MR3-OP[0]) is changed. Additional ZQ CALIBRATION commands may be required as the voltage and temperature change in the system environment. CA ODT values (MR11-OP[6:4]) and DQ ODT values (MR11-OP[2:0]) may be changed without performing ZQ calibration, as long as the PU-Cal value doesn't change.



There are two ZQ calibration modes initiated with the MPC command: ZQCAL START and ZQCAL LATCH. ZQCAL START initiates the calibration procedure, and ZQCAL LATCH captures the result and loads it into the drivers.

A ZQCAL START command may be issued anytime the device is not in a power-down state. A ZQCAL LATCH command may be issued anytime outside of power-down after t_{ZQCAL} has expired and all DQ bus operations have completed. The CA bus must maintain a deselect state during t_{ZQLAT} to allow CA ODT calibration settings to be updated. The DQ calibration value will not be updated until ZQCAL LATCH is performed and t_{ZQLAT} has been met. The following mode register fields that modify I/O parameters cannot be changed following a ZQCAL START command and before t_{ZQCAL} has expired:

- PU-Cal (pull-up calibration V_{OH} point)
- PDDS (pull-down drive strength and Rx termination)
- DQ ODT (DQ ODT value)
- CA ODT (CA ODT value)

ZQCAL Reset

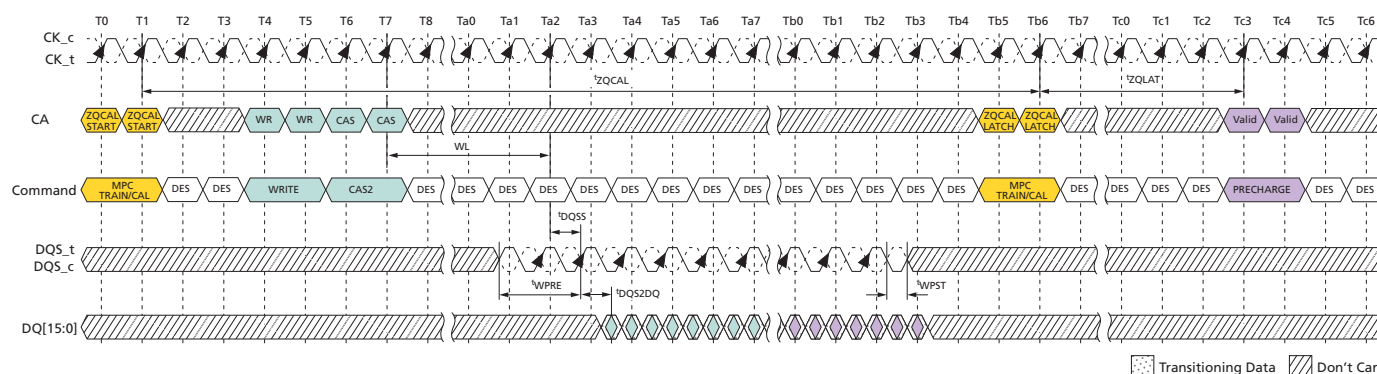
The ZQCAL RESET command resets the output impedance calibration to a default accuracy of $\pm 30\%$ across process, voltage, and temperature. This command is used to ensure output impedance accuracy to $\pm 30\%$ when ZQCAL START and ZQCAL LATCH commands are not used.

The ZQCAL RESET command is executed by writing MR10-OP[0] = 1B.

Table 139: ZQ Calibration Parameters

Parameter	Symbol	Min/Max	Value	Unit
ZQCAL START to ZQCAL LATCH command interval	t_{ZQCAL}	MIN	1	μs
ZQCAL LATCH to next valid command interval	t_{ZQLAT}	MIN	MAX(30ns, 8nCK)	ns
ZQCAL RESET to next valid command interval	$t_{ZQRESET}$	MIN	MAX(50ns, 3nCK)	ns

Figure 134: ZQCAL Timing



Notes: 1. WRITE and PRECHARGE operations are shown for illustrative purposes. Any single or multiple valid commands may be executed within the t_{ZQCAL} time and prior to latching the results.



2. Before the ZQCAL LATCH command can be executed, any prior commands that utilize the DQ bus must have completed. WRITE commands with DQ termination must be given enough time to turn off the DQ ODT before issuing the ZQCAL LATCH command. See the ODT section for ODT timing.

Multichannel Considerations

The device includes a single ZQ pin and associated ZQ calibration circuitry. Calibration values from this circuit will be used by both channels according to the following protocol:

- The ZQCAL START command can be issued to either or both channels.
- The ZQCAL START command can be issued when either or both channels are executing other commands, and other commands can be issued during ^tZQCAL.
- The ZQCAL START command can be issued to both channels simultaneously.
- The ZQCAL START command will begin the calibration unless a previously requested ZQ calibration is in progress.
- If the ZQCAL START command is received while a ZQ calibration is in progress, the command will be ignored and the in-progress calibration will not be interrupted.
- The ZQCAL LATCH command is required for each channel.
- The ZQCAL LATCH command can be issued to both channels simultaneously.
- The ZQCAL LATCH command will latch results of the most recent ZQCAL START command provided ^tZQCAL has been met.
- ZQCAL LATCH commands that do not meet ^tZQCAL will latch the results of the most recently completed ZQ calibration.
- The ZQRESET MRW commands will only reset the calibration values for the channel issuing the command.

In compliance with complete channel independence, either channel may issue ZQCAL START and ZQCAL LATCH commands as needed without regard to the state of the other channel.

ZQ External Resistor, Tolerance, and Capacitive Loading

To use the ZQ CALIBRATION function, a 240 ohms, $\pm 1\%$ tolerance external resistor must be connected between the ZQ pin and V_{DDQ} .

If the system configuration shares the CA bus to form a x32 (or wider) channel, the ZQ pin of each die's x16 channel must use a separate ZQCAL resistor.

If the system configuration has more than one rank, and if the ZQ pins of both ranks are attached to a single resistor, then the SDRAM controller must ensure that the ZQCAL's don't overlap.

The total capacitive loading on the ZQ pin must be limited to 25pF. For example, if a system configuration shares a CA bus between n channels to form an n x16 wide bus, and no means are available to control the ZQCAL separately for each channel (that is, separate CS, CKE, or CK), then each x16 channel must have a separate ZQCAL resistor. For a x32, two-rank system, each x16 channel must have its own ZQCAL resistor, but the ZQCAL resistor can be shared between ranks on each x16 channel. In this configuration, the CS signal can be used to ensure that the ZQCAL commands for Rank[0] and Rank[1] don't overlap.



Frequency Set Points

Frequency set points enable the CA bus to be switched between two differing operating frequencies with changes in voltage swings and termination values, without ever being in an untrained state, which could result in a loss of communication to the device. This is accomplished by duplicating all CA bus mode register parameters, as well as other mode register parameters commonly changed with operating frequency.

These duplicated registers form two sets that use the same mode register addresses, with read/write access controlled by MR bit FSP-WR (frequency set point write/read) and the operating point controlled by MR bit FSP-OP (FREQUENCY SET POINT operation). Changing the FSP-WR bit enables MR parameters to be changed for an alternate frequency set point without affecting the current operation.

Once all necessary parameters have been written to the alternate set point, changing the FSP-OP bit will switch operation to use all of the new parameters simultaneously (within t_{FC}), eliminating the possibility of a loss of communication that could be caused by a partial configuration change.

Parameters that have two physical registers controlled by FSP-WR and FSP-OP include those in the following table.

Table 140: Mode Register Function With Two Physical Registers

MR Number	Operand	Function	Notes
MR1	OP[2]	WR-PRE (Write preamble length)	
	OP[3]	RD-PRE (Read preamble type)	
	OP[6:4]	n WR (Write-recovery for AUTO PRECHARGE command)	
	OP[7]	RD-PST (Read postamble length)	
MR2	OP[2:0]	RL (READ latency)	
	OP[5:3]	WL (WRITE latency)	
	OP[6]	WLS (WRITE latency set)	
MR3	OP[0]	PU-CAL (Pull-up calibration point)	1
	OP[1]	WR-PST (Write postamble length)	
	OP[5:3]	PDDS (Pull-down drive strength)	
	OP[6]	DBI-RD (DBI-read enable)	
	OP[7]	DBI-WR (DBI-write enable)	
MR11	OP[2:0]	DQ ODT (DQ bus receiver on-die termination)	
	OP[6:4]	CA ODT (CA bus receiver on-die termination)	
MR12	OP[5:0]	$V_{REF(CA)}$ ($V_{REF(CA)}$ setting)	
	OP[6]	VR_{CA} ($V_{REF(CA)}$ range)	
MR14	OP[5:0]	$V_{REF(DQ)}$ ($V_{REF(DQ)}$ setting)	
	OP[6]	VR_{DQ} ($V_{REF(DQ)}$ range)	


Table 140: Mode Register Function With Two Physical Registers (Continued)

MR Number	Operand	Function	Notes
MR22	OP[2:0]	SOC ODT (Controller ODT value for V_{OH} calibration)	
	OP[3]	ODTE-CK (CK ODT enabled for non-terminating rank)	
	OP[4]	ODTE-CS (CS ODT enable for non-terminating rank)	
	OP[5]	ODTD-CA (CA ODT termination disable)	

Note: 1. For dual-channel devices, PU-CAL setting is required as the same value for both Ch.A and Ch.B before issuing ZQCAL START command. See Mode Register Definition section for more details.

The table below shows how the two mode registers for each of the parameters in the previous table can be modified by setting the appropriate FSP-WR value and how device operation can be switched between operating points by setting the appropriate FSP-OP value. The FSP-WR and FSP-OP functions operate completely independently.

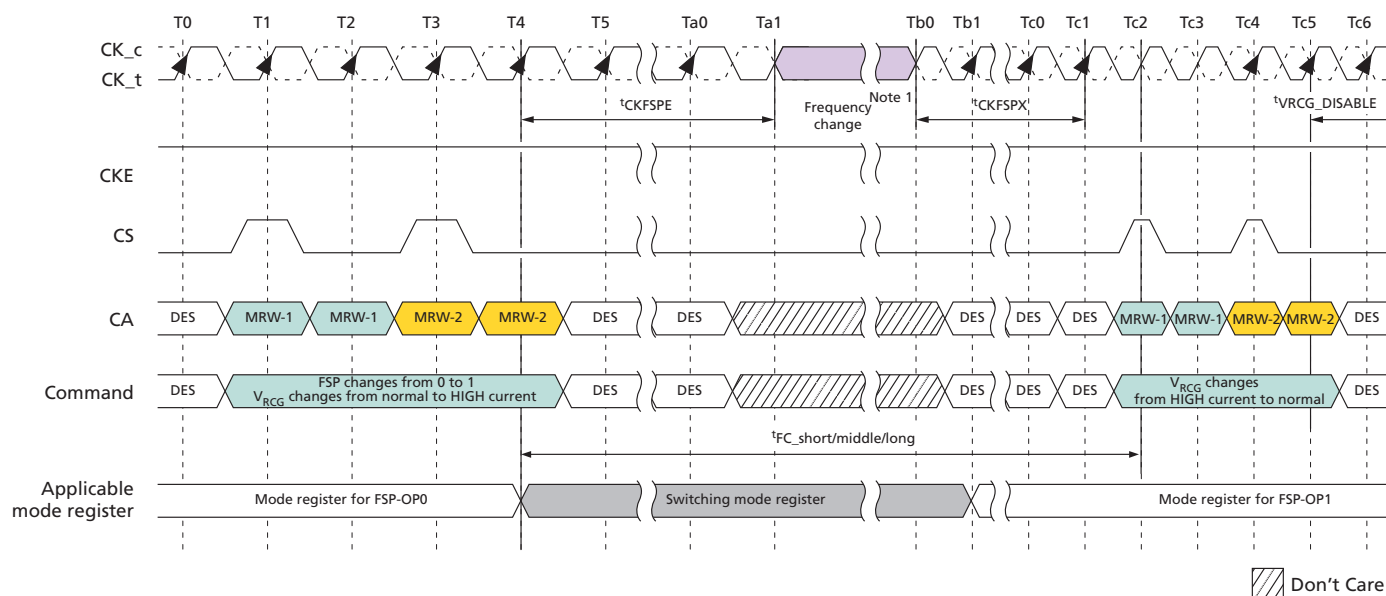
Table 141: Relation Between MR Setting and DRAM Operation

Function	MR# and Operand	Data	Operation	Notes
FSP-WR	MR13 OP[6]	0 (default)	Data write to mode register N for FSP-OP[0] by MRW command.	1
			Data read from mode register N for FSP-OP[0] by MRR command.	
		1	Data write to mode register N for FSP-OP[1] by MRW command.	
			Data read from mode register N for FSP-OP[1] by MRR command.	
FSP-OP	MR13 OP[7]	0 (default)	DRAM operates with mode register N for FSP-OP[0] setting.	2
		1	DRAM operates with mode register N for FSP-OP[1] setting.	

Notes: 1. FSP-WR stands for frequency set point write/read.
2. FSP-OP stands for frequency set point operating point.

Frequency Set Point Update Timing

The frequency set point update timing is shown below. When changing the frequency set point via MR13 OP[7], the V_{RCG} setting: MR13 OP[3] have to be changed into V_{REF} fast response (high current) mode at the same time. After frequency change time (t_{FC}) is satisfied, V_{RCG} can be changed into normal operation mode via MR13 OP[3].


Figure 135: Frequency Set Point Switching Timing


Note: 1. For frequency change during frequency set point switching, refer to Input Clock Stop and Frequency Change section.

Table 142: Frequency Set Point AC Timing

Parameter	Symbol	Min/Max	Data Rate				Unit	Notes
			1600	3200	3733	4267		
Frequency set point switching time	t_{FC_short}	MIN	200				ns	1
	t_{FC_middle}	MIN	200				ns	
	t_{FC_long}	MIN	250				ns	
Valid clock requirement after entering FSP change	t_{CKFSPE}	MIN	MAX(7.5ns, 4nCK)				—	
Valid clock requirement before first valid command after FSP change	t_{CKFSPX}	MIN	MAX(7.5ns, 4nCK)				—	

Note: 1. Frequency set point switching time depends on value of V_{REF(CA)} setting: MR12 OP[5:0] and V_{REF(CA)} range: MR12 OP[6] of FSP-OP 0 and 1. The details are shown in table below. Additionally change of frequency set point may affect V_{REF(DQ)} setting. Settling time of V_{REF(DQ)} level is the same as V_{REF(CA)} level.

Table 143: t_{FC} Value Mapping

Applica-tion	Step Size		Range	
	From FSP-OP0	To FSP-OP1	From FSP -OP0	To FSP-OP1
t_{FC_short}	Base	A single step size increment/decrement	Base	No change
t_{FC_middle}	Base	Two or more step size increment/decrement	Base	No change


Table 143: t_{FC} Value Mapping (Continued)

Applica- tion	Step Size		Range	
	From FSP-OP0	To FSP-OP1	From FSP -OP0	To FSP-OP1
t_{FC_long}	–	–	Base	Change

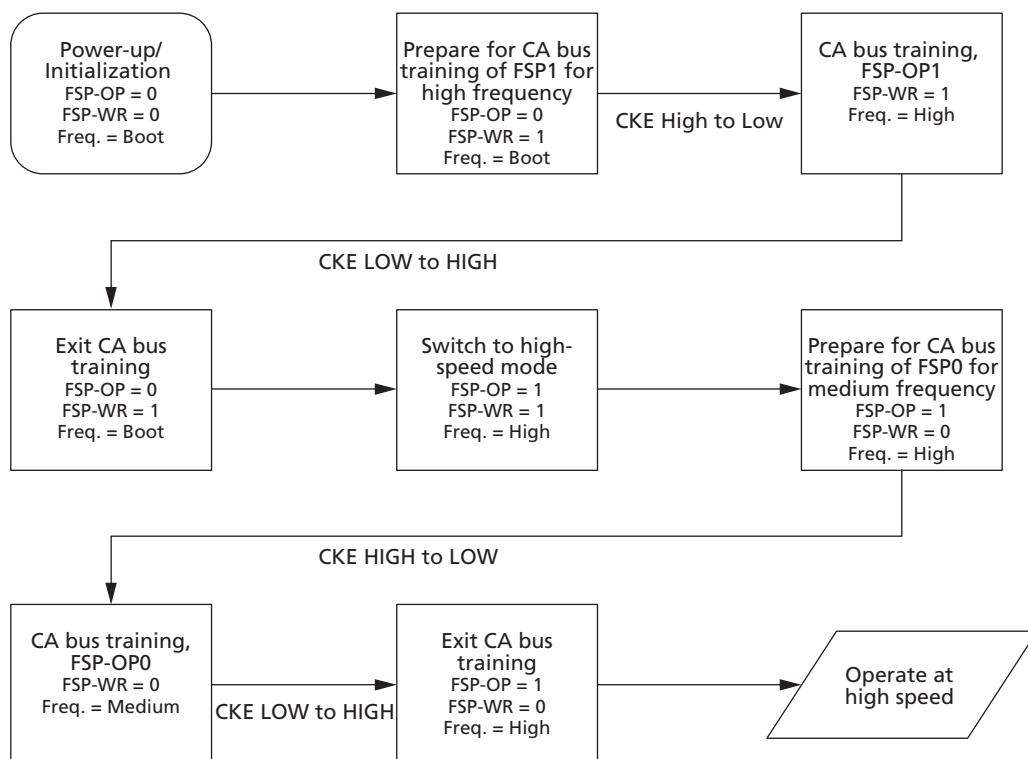
Note: 1. As well as change from FSP-OP1 to FSP-OP0.

Table 144: t_{FC} Value Mapping: Example

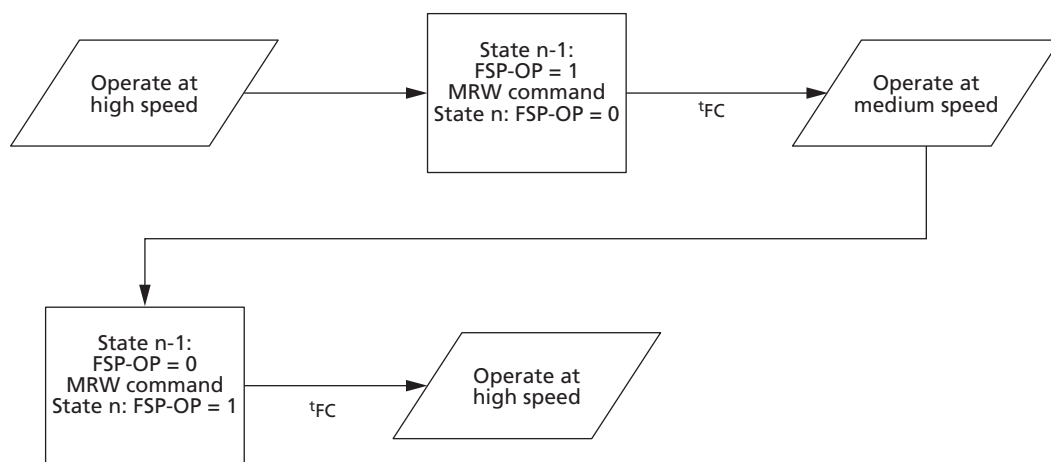
Case	From/To	FSP-OP: MR13 OP[7]	$V_{REF(CA)}$ Setting: MR12: OP[5:0]	$V_{REF(CA)}$ Range: MR12 OP[6]	Application	Notes
1	From	0	001100	0	t_{FC_short}	1
	To	1	001101	0		
2	From	0	001100	0	t_{FC_middle}	2
	To	1	001110	0		
3	From	0	Don't Care	0	t_{FC_long}	3
	To	1	Don't Care	1		

- Notes:
1. A single step size increment/decrement for $V_{REF(CA)}$ setting value.
 2. Two or more step size increment/decrement for $V_{REF(CA)}$ setting value.
 3. $V_{REF(CA)}$ range is changed. In this case, changing $V_{REF(CA)}$ setting doesn't affect t_{FC} value.

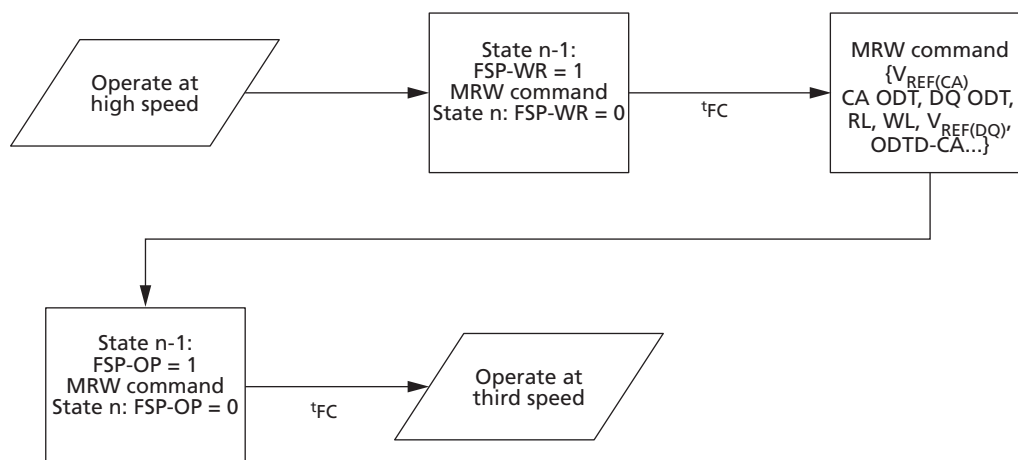
The LPDDR4 SDRAM defaults to FSP-OP[0] at power-up. Both set points default to settings needed to operate in un-terminated, low-frequency environments. To enable the device to operate at higher frequencies, Command bus training mode should be utilized to train the alternate frequency set point. See Command Bus Training section for more details on this training mode.


Figure 136: Training for Two Frequency Set Points


Once both of the frequency set points have been trained, switching between points can be performed with a single MRW followed by waiting for time t_{FC} .

Figure 137: Example of Switching Between Two Trained Frequency Set Points


Switching to a third (or more) set point can be accomplished if the memory controller has stored the previously-trained values (in particular the $V_{REF(CA)}$ calibration value) and rewrites these to the alternate set point before switching FSP-OP.


Figure 138: Example of Switching to a Third Trained Frequency Set Point


Pull-Up and Pull-Down Characteristics and Calibration

Table 145: Pull-Down Driver Characteristics – ZQ Calibration

$R_{ONPD,nom}$	Register	Min	Nom	Max	Unit
40 ohms	R_{ON40PD}	0.90	1.0	1.10	$R_{ZQ}/6$
48 ohms	R_{ON48PD}	0.90	1.0	1.10	$R_{ZQ}/5$
60 ohms	R_{ON60PD}	0.90	1.0	1.10	$R_{ZQ}/4$
80 ohms	R_{ON80PD}	0.90	1.0	1.10	$R_{ZQ}/3$
120 ohms	$R_{ON120PD}$	0.90	1.0	1.10	$R_{ZQ}/2$
240 ohms	$R_{ON240PD}$	0.90	1.0	1.10	$R_{ZQ}/1$

Note: 1. All value are after ZQ calibration. Without ZQ calibration, R_{ONPD} values are $\pm 30\%$.

Table 146: Pull-Up Characteristics – ZQ Calibration

$V_{OHPU,nom}$	$V_{OH,nom}$	Min	Nom	Max	Unit
$V_{DDQ}/2.5$	440	0.90	1.0	1.10	$V_{OH,nom}$
$V_{DDQ}/3$	367	0.90	1.0	1.10	$V_{OH,nom}$

Notes: 1. All value are after ZQ calibration. Without ZQ calibration, R_{ONPD} values are $\pm 30\%$.
 2. $V_{OH,nom}$ (mV) values are based on a nominal $V_{DDQ} = 1.1V$.

Table 147: Valid Calibration Points

V_{OHPU}	ODT Value					
	240	120	80	60	48	40
$V_{DDQ}/2.5$	Valid	Valid	Valid	DNU	DNU	DNU


Table 147: Valid Calibration Points (Continued)

V_{OHPU}	ODT Value					
	240	120	80	60	48	40
$V_{DDQ}/3$	Valid	Valid	Valid	Valid	Valid	Valid

- Notes:
1. After the output is calibrated for a given $V_{OH,nom}$ calibration point, the ODT value may be changed without recalibration.
 2. If the $V_{OH,nom}$ calibration point is changed, then recalibration is required.
 3. DNU = Do not use.

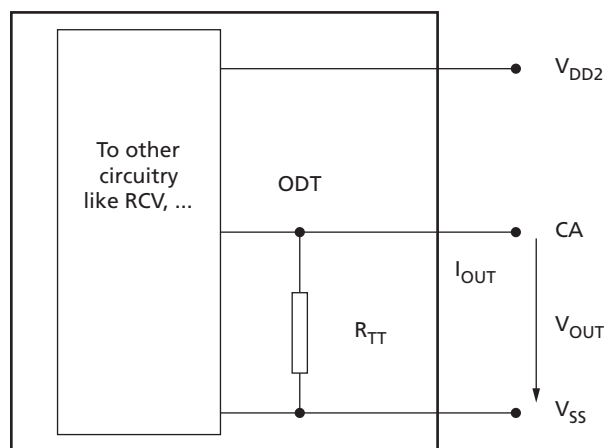
On-Die Termination for the Command/Address Bus

The on-die termination (ODT) feature allows the device to turn on/off termination resistance for CK_t, CK_c, CS, and CA[5:0] signals without the ODT control pin. The ODT feature is designed to improve signal integrity of the memory channel by allowing the DRAM controller to turn on and off termination resistance for any target DRAM devices via the mode register setting.

A simple functional representation of the DRAM ODT feature is shown below.

Figure 139: ODT for CA

$$R_{TT} = \frac{V_{OUT}}{|I_{OUT}|}$$



ODT Mode Register and ODT State Table

ODT termination values are set and enabled via MR11. The CA bus (CK_t, CK_c, CS, CA[5:0]) ODT resistance values are set by MR11 OP[6:4]. The default state for the CA is ODT disabled.

ODT is applied on the CA bus to the CK_t, CK_c, CS, and CA signals. The CA ODT of the device is designed to enable one rank to terminate the entire command bus in a multi-rank system, so only one termination load will be present even if multiple devices are sharing the command signals. For this reason, CA ODT remains on, even when the device is in the power-down or self refresh power-down state.



200b: x32 LPDDR4 SDRAM General LPDDR4 Specification

The die has a bond pad (ODT_CA) for multirank operations. When the ODT_CA pad is LOW, the die will not terminate the CA bus regardless of the state of the mode register CA ODT bits (MR11 OP[6:4]). If, however, the ODT_CA bond pad is HIGH and the mode register CA ODT bits are enabled, the die will terminate the CA bus with the ODT values found in MR11 OP[6:4]. In a multirank system, the terminating rank should be trained first, followed by the non-terminating rank(s).

Table 148: Command Bus ODT State

CA ODT MR11[6:4]	ODT_CA Bond Pad	ODTD-CA MR22 OP[5]	ODTE-CK MR22 OP[3]	ODTE-CS MR22 OP[4]	ODT State for CA	ODT State for CK	ODT State for CS
Disabled ¹	Valid ²	Valid ³	Valid ³	Valid ³	Off	Off	Off
Valid ³	0	Valid ³	0	0	Off	Off	Off
Valid ³	0	Valid ³	0	1	Off	Off	On
Valid ³	0	Valid ³	1	0	Off	On	Off
Valid ³	0	Valid ³	1	1	Off	On	On
Valid ³	1	0	Valid ³	Valid ³	On	On	On
Valid ³	1	1	Valid ³	Valid ³	Off	On	On

- Notes:
1. Default value.
 2. Valid = H or L (a defined logic level).
 3. Valid = 0 or 1.
 4. The state of ODT_CA is not changed when the device enters power-down mode. This maintains termination for alternate ranks in multirank systems.

ODT Mode Register and ODT Characteristics

Table 149: ODT DC Electrical Characteristics – up to 3200 Mb/s

$R_{ZQ} = 240\Omega \pm 1\%$ over entire operating range after calibration

MR11 OP[6:4]	R_{TT}	V_{OUT}	Min	Nom	Max	Unit	Notes
001b	240 Ω	$V_{OL(DC)} = 0.1 \times V_{DD2}$	0.8	1.0	1.1	$R_{ZQ}/1$	1, 2
		$V_{OM(DC)} = 0.33 \times V_{DD2}$	0.9	1.0	1.1		
		$V_{OH(DC)} = 0.5 \times V_{DD2}$	0.9	1.0	1.2		
010b	120 Ω	$V_{OL(DC)} = 0.1 \times V_{DD2}$	0.8	1.0	1.1	$R_{ZQ}/2$	1, 2
		$V_{OM(DC)} = 0.33 \times V_{DD2}$	0.9	1.0	1.1		
		$V_{OH(DC)} = 0.5 \times V_{DD2}$	0.9	1.0	1.2		
011b	80 Ω	$V_{OL(DC)} = 0.1 \times V_{DD2}$	0.8	1.0	1.1	$R_{ZQ}/3$	1, 2
		$V_{OM(DC)} = 0.33 \times V_{DD2}$	0.9	1.0	1.1		
		$V_{OH(DC)} = 0.5 \times V_{DD2}$	0.9	1.0	1.2		
100b	60 Ω	$V_{OL(DC)} = 0.1 \times V_{DD2}$	0.8	1.0	1.1	$R_{ZQ}/4$	1, 2
		$V_{OM(DC)} = 0.33 \times V_{DD2}$	0.9	1.0	1.1		
		$V_{OH(DC)} = 0.5 \times V_{DD2}$	0.9	1.0	1.2		
101b	48 Ω	$V_{OL(DC)} = 0.1 \times V_{DD2}$	0.8	1.0	1.1	$R_{ZQ}/5$	1, 2
		$V_{OM(DC)} = 0.33 \times V_{DD2}$	0.9	1.0	1.1		
		$V_{OH(DC)} = 0.5 \times V_{DD2}$	0.9	1.0	1.2		


Table 149: ODT DC Electrical Characteristics – up to 3200 Mb/s (Continued)
 $R_{ZQ} = 240\Omega \pm 1\%$ over entire operating range after calibration

MR11 OP[6:4]	R _{TT}	V _{OUT}	Min	Nom	Max	Unit	Notes
110b	40Ω	V _{OL(DC)} = 0.1 × V _{DD2}	0.8	1.0	1.1	R _{ZQ} /6	1, 2
		V _{OM(DC)} = 0.33 × V _{DD2}	0.9	1.0	1.1		
		V _{OH(DC)} = 0.5 × V _{DD2}	0.9	1.0	1.2		
Mismatch, CA -CA within clock group		0.33 × V _{DD2}	–	–	2	%	1, 2, 3

- Notes:
1. The tolerance limits are specified after calibration with stable temperature and voltage. To understand the behavior of the tolerance limits when voltage or temperature changes after calibration, see the section on voltage and temperature sensitivity.
 2. Pull-down ODT resistors are recommended to be calibrated at 0.33 × V_{DD2}. Other calibration points may be required to achieve the linearity specification shown above, for example, calibration at 0.5 × V_{DD2} and 0.1 × V_{DD2}.
 3. CA to CA mismatch within clock group variation for a given component including CK_t, CK_c, and CS (characterized).

$$\text{CA-to-CA mismatch} = \frac{R_{\text{ODT}}(\text{MAX}) - R_{\text{ODT}}(\text{MIN})}{R_{\text{ODT}}(\text{AVG})}$$

Table 150: ODT DC Electrical Characteristics – Beyond 3200 Mb/s
 $R_{ZQ} = 240\Omega \pm 1\%$ over entire operating range after calibration

MR11 OP[6:4]	R _{TT}	V _{OUT}	Min	Nom	Max	Unit	Notes
001b	240Ω	V _{OL(DC)} = 0.1 × V _{DD2}	0.8	1.0	1.1	R _{ZQ} /1	1, 2
		V _{OM(DC)} = 0.33 × V _{DD2}	0.9	1.0	1.1		
		V _{OH(DC)} = 0.5 × V _{DD2}	0.9	1.0	1.3		
010b	120Ω	V _{OL(DC)} = 0.1 × V _{DD2}	0.8	1.0	1.1	R _{ZQ} /2	1, 2
		V _{OM(DC)} = 0.33 × V _{DD2}	0.9	1.0	1.1		
		V _{OH(DC)} = 0.5 × V _{DD2}	0.9	1.0	1.3		
011b	80Ω	V _{OL(DC)} = 0.1 × V _{DD2}	0.8	1.0	1.1	R _{ZQ} /3	1, 2
		V _{OM(DC)} = 0.33 × V _{DD2}	0.9	1.0	1.1		
		V _{OH(DC)} = 0.5 × V _{DD2}	0.9	1.0	1.3		
100b	60Ω	V _{OL(DC)} = 0.1 × V _{DD2}	0.8	1.0	1.1	R _{ZQ} /4	1, 2
		V _{OM(DC)} = 0.33 × V _{DD2}	0.9	1.0	1.1		
		V _{OH(DC)} = 0.5 × V _{DD2}	0.9	1.0	1.3		
101b	48Ω	V _{OL(DC)} = 0.1 × V _{DD2}	0.8	1.0	1.1	R _{ZQ} /5	1, 2
		V _{OM(DC)} = 0.33 × V _{DD2}	0.9	1.0	1.1		
		V _{OH(DC)} = 0.5 × V _{DD2}	0.9	1.0	1.3		
110b	40Ω	V _{OL(DC)} = 0.1 × V _{DD2}	0.8	1.0	1.1	R _{ZQ} /6	1, 2
		V _{OM(DC)} = 0.33 × V _{DD2}	0.9	1.0	1.1		
		V _{OH(DC)} = 0.5 × V _{DD2}	0.9	1.0	1.3		

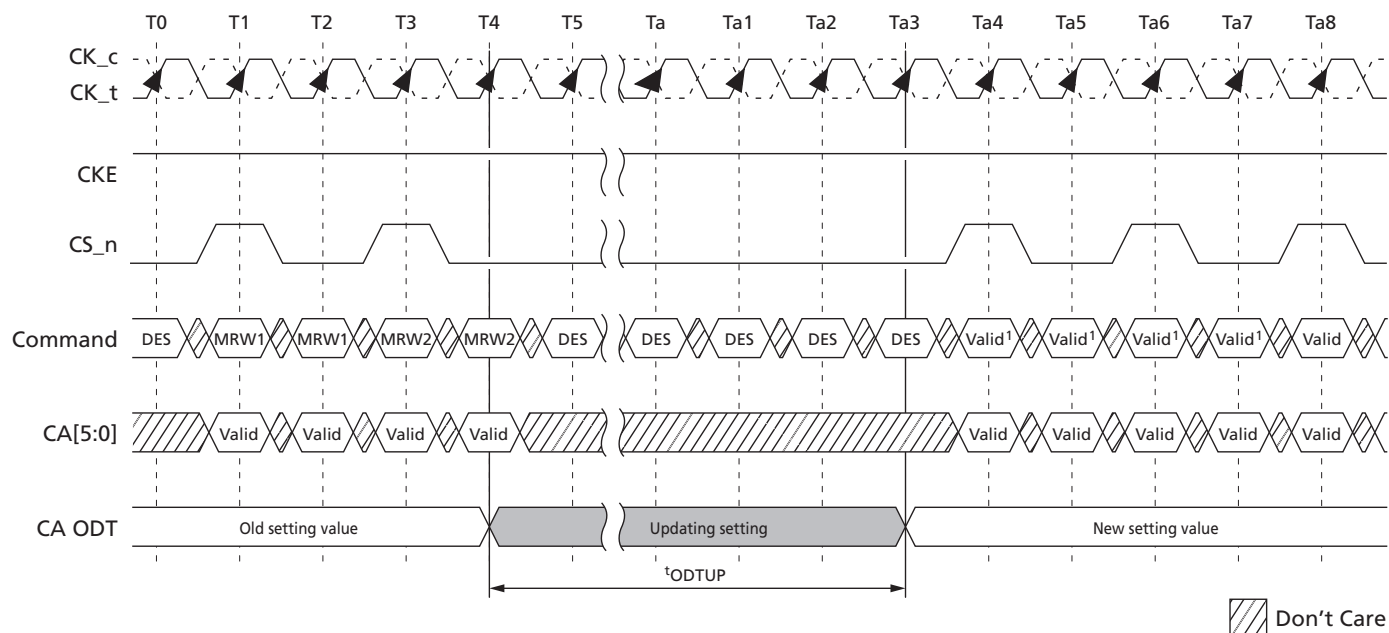

Table 150: ODT DC Electrical Characteristics – Beyond 3200 Mb/s (Continued)
 $R_{ZQ} = 240\Omega \pm 1\%$ over entire operating range after calibration

MR11 OP[6:4]	R_{TT}	V_{OUT}	Min	Nom	Max	Unit	Notes
Mismatch, CA -CA within clock group		$0.33 \times V_{DD2}$	–	–	2	%	1, 2, 3

- Notes:
1. The tolerance limits are specified after calibration with stable temperature and voltage. To understand the behavior of the tolerance limits when voltage or temperature changes after calibration, see the section on voltage and temperature sensitivity.
 2. Pull-down ODT resistors are recommended to be calibrated at $0.33 \times V_{DD2}$. Other calibration points may be required to achieve the linearity specification shown above, e.g. calibration at $0.5 \times V_{DD2}$ and $0.1 \times V_{DD2}$.
 3. CA to CA mismatch within clock group variation for a given component including CK_t, CK_c, and CS (characterized).

$$\text{CA-to-CA mismatch} = \frac{R_{ODT}(\text{MAX}) - R_{ODT}(\text{MIN})}{R_{ODT}(\text{AVG})}$$

ODT for CA Update Time

Figure 140: ODT for CA Setting Update Timing in 4-Clock Cycle Command


DQ On-Die Termination

On-die termination (ODT) is a feature that allows the device to turn on/off termination resistance for each DQ, DQS, and DMI signal without the ODT control pin. The ODT feature is designed to improve signal integrity of the memory channel by allowing the DRAM controller to turn on and off termination resistance for any target DRAM devices during WRITE or MASK WRITE operation.



200b: x32 LPDDR4 SDRAM General LPDDR4 Specification

The ODT feature is off and cannot be supported in power-down and self refresh modes.

The switch is enabled by the internal ODT control logic, which uses the WRITE-1 or MASK WRITE-1 command and other mode register control information. The value of R_{TT} is determined by the MR bits.

$$R_{TT} = \frac{V_{OUT}}{|I_{OUT}|}$$

Figure 141: Functional Representation of DQ ODT

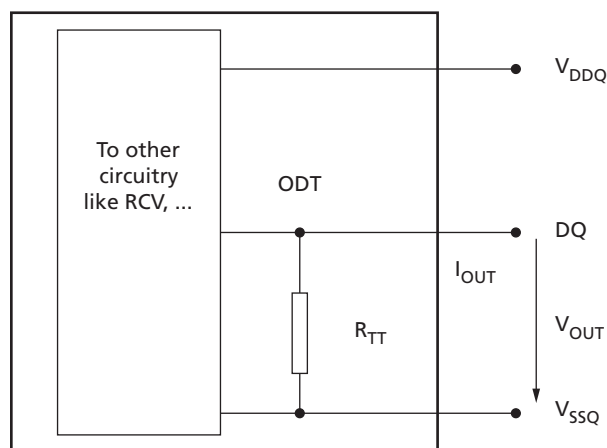


Table 151: ODT DC Electrical Characteristics – up to 3200 Mb/s

$R_{ZQ} = 240\Omega \pm 1\%$ over entire operating range after calibration

MR11 OP[2:0]	R_{TT}	V_{OUT}	Min	Nom	Max	Unit	Notes
001b	240 Ω	$V_{OL(DC)} = 0.1 \times V_{DDQ}$	0.8	1.0	1.1	$R_{ZQ}/1$	1, 2
		$V_{OM(DC)} = 0.33 \times V_{DDQ}$	0.9	1.0	1.1		
		$V_{OH(DC)} = 0.5 \times V_{DDQ}$	0.9	1.0	1.2		
010b	120 Ω	$V_{OL(DC)} = 0.1 \times V_{DDQ}$	0.8	1.0	1.1	$R_{ZQ}/2$	1, 2
		$V_{OM(DC)} = 0.33 \times V_{DDQ}$	0.9	1.0	1.1		
		$V_{OH(DC)} = 0.5 \times V_{DDQ}$	0.9	1.0	1.2		
011b	80 Ω	$V_{OL(DC)} = 0.1 \times V_{DDQ}$	0.8	1.0	1.1	$R_{ZQ}/3$	1, 2
		$V_{OM(DC)} = 0.33 \times V_{DDQ}$	0.9	1.0	1.1		
		$V_{OH(DC)} = 0.5 \times V_{DDQ}$	0.9	1.0	1.2		
100b	60 Ω	$V_{OL(DC)} = 0.1 \times V_{DDQ}$	0.8	1.0	1.1	$R_{ZQ}/4$	1, 2
		$V_{OM(DC)} = 0.33 \times V_{DDQ}$	0.9	1.0	1.1		
		$V_{OH(DC)} = 0.5 \times V_{DDQ}$	0.9	1.0	1.2		
101b	48 Ω	$V_{OL(DC)} = 0.1 \times V_{DDQ}$	0.8	1.0	1.1	$R_{ZQ}/5$	1, 2
		$V_{OM(DC)} = 0.33 \times V_{DDQ}$	0.9	1.0	1.1		
		$V_{OH(DC)} = 0.5 \times V_{DDQ}$	0.9	1.0	1.2		


Table 151: ODT DC Electrical Characteristics – up to 3200 Mb/s (Continued)
 $R_{ZQ} = 240\Omega \pm 1\%$ over entire operating range after calibration

MR11 OP[2:0]	R _{TT}	V _{OUT}	Min	Nom	Max	Unit	Notes
110b	40Ω	V _{OL(DC)} = 0.1 × V _{DDQ}	0.8	1.0	1.1	R _{ZQ} /6	1, 2
		V _{OM(DC)} = 0.33 × V _{DDQ}	0.9	1.0	1.1		
		V _{OH(DC)} = 0.5 × V _{DDQ}	0.9	1.0	1.2		
Mismatch error, DQ-to-DQ with-in a channel		0.33 × V _{DDQ}	–	–	2	%	1, 2, 3

- Notes:
1. The ODT tolerance limits are specified after calibration with stable temperature and voltage. To understand the behavior of the tolerance limits when voltage or temperature changes after calibration, see the following section on voltage and temperature sensitivity.
 2. Pull-down ODT resistors are recommended to be calibrated at $0.33 \times V_{DDQ}$. Other calibration points may be required to achieve the linearity specification shown above, (for example, calibration at $0.5 \times V_{DDQ}$ and $-0.1 \times V_{DDQ}$).
 3. DQ-to-DQ mismatch within byte variation for a given component, including DQS (characterized).

$$\text{DQ-to-DQ mismatch} = \frac{R_{ODT}(\text{MAX}) - R_{ODT}(\text{MIN})}{R_{ODT}(\text{AVG})}$$

Table 152: ODT DC Electrical Characteristics – Beyond 3200 Mb/s
 $R_{ZQ} = 240\Omega \pm 1\%$ over entire operating range after calibration

MR11 OP[2:0]	R_{TT}	V_{OUT}	Min	Nom	Max	Unit	Notes
001b	240 Ω	$V_{OL(DC)} = 0.1 \times V_{DDQ}$	0.8	1.0	1.1	$R_{ZQ}/1$	1, 2
		$V_{OM(DC)} = 0.33 \times V_{DDQ}$	0.9	1.0	1.1		
		$V_{OH(DC)} = 0.5 \times V_{DDQ}$	0.9	1.0	1.3		
010b	120 Ω	$V_{OL(DC)} = 0.1 \times V_{DDQ}$	0.8	1.0	1.1	$R_{ZQ}/2$	1, 2
		$V_{OM(DC)} = 0.33 \times V_{DDQ}$	0.9	1.0	1.1		
		$V_{OH(DC)} = 0.5 \times V_{DDQ}$	0.9	1.0	1.3		
011b	80 Ω	$V_{OL(DC)} = 0.1 \times V_{DDQ}$	0.8	1.0	1.1	$R_{ZQ}/3$	1, 2
		$V_{OM(DC)} = 0.33 \times V_{DDQ}$	0.9	1.0	1.1		
		$V_{OH(DC)} = 0.5 \times V_{DDQ}$	0.9	1.0	1.3		
100b	60 Ω	$V_{OL(DC)} = 0.1 \times V_{DDQ}$	0.8	1.0	1.1	$R_{ZQ}/4$	1, 2
		$V_{OM(DC)} = 0.33 \times V_{DDQ}$	0.9	1.0	1.1		
		$V_{OH(DC)} = 0.5 \times V_{DDQ}$	0.9	1.0	1.3		
101b	48 Ω	$V_{OL(DC)} = 0.1 \times V_{DDQ}$	0.8	1.0	1.1	$R_{ZQ}/5$	1, 2
		$V_{OM(DC)} = 0.33 \times V_{DDQ}$	0.9	1.0	1.1		
		$V_{OH(DC)} = 0.5 \times V_{DDQ}$	0.9	1.0	1.3		
110b	40 Ω	$V_{OL(DC)} = 0.1 \times V_{DDQ}$	0.8	1.0	1.1	$R_{ZQ}/6$	1, 2
		$V_{OM(DC)} = 0.33 \times V_{DDQ}$	0.9	1.0	1.1		
		$V_{OH(DC)} = 0.5 \times V_{DDQ}$	0.9	1.0	1.3		


Table 152: ODT DC Electrical Characteristics – Beyond 3200 Mb/s (Continued)
 $R_{ZQ} = 240\Omega \pm 1\%$ over entire operating range after calibration

MR11 OP[2:0]	R_{TT}	V_{OUT}	Min	Nom	Max	Unit	Notes
Mismatch error, DQ-to-DQ within a channel		$0.33 \times V_{DDQ}$	–	–	2	%	1, 2, 3

- Notes:
1. The ODT tolerance limits are specified after calibration with stable temperature and voltage. To understand the behavior of the tolerance limits when voltage or temperature changes after calibration, see the following section on voltage and temperature sensitivity.
 2. Pull-down ODT resistors are recommended to be calibrated at $0.33 \times V_{DDQ}$. Other calibration points may be required to achieve the linearity specification shown above, for example, calibration at $0.5 \times V_{DDQ}$ and $-0.1 \times V_{DDQ}$.
 3. DQ-to-DQ mismatch within byte variation for a given component, including DQS (characterized).

$$\text{DQ-to-DQ mismatch} = \frac{R_{ODT}(\text{MAX}) - R_{ODT}(\text{MIN})}{R_{ODT}(\text{AVG})}$$

Output Driver and Termination Register Temperature and Voltage Sensitivity

When temperature and/or voltage change after calibration, the tolerance limits are widened according to the tables below.

Table 153: Output Driver and Termination Register Sensitivity Definition

Resistor	Definition Point	Min	Max	Unit	Notes
R_{ONPD}	$0.33 \times V_{DDQ}$	$90 - (dR_{ONdT} \cdot \Delta T) - (dR_{ONdV} \cdot \Delta V)$	$110 + (dR_{ONdT} \cdot \Delta T) + (dR_{ONdV} \cdot \Delta V)$	%	1, 2
V_{OHPU}	$0.33 \times V_{DDQ}$	$90 - (dV_{OHdT} \cdot \Delta T) - (dV_{OHdV} \cdot \Delta V)$	$110 + (dV_{OHdT} \cdot \Delta T) + (dV_{OHdV} \cdot \Delta V)$		1, 2, 5
$R_{TT(I/O)}$	$0.33 \times V_{DDQ}$	$90 - (dR_{ONdT} \cdot \Delta T) - (dR_{ONdV} \cdot \Delta V)$	$110 + (dR_{ONdT} \cdot \Delta T) + (dR_{ONdV} \cdot \Delta V)$		1, 2, 3
$R_{TT(IN)}$	$0.33 \times V_{DD2}$	$90 - (dR_{ONdT} \cdot \Delta T) - (dR_{ONdV} \cdot \Delta V)$	$110 + (dR_{ONdT} \cdot \Delta T) + (dR_{ONdV} \cdot \Delta V)$		1, 2, 4

- Notes:
1. $\Delta T = T - T(\text{@calibration})$, $\Delta V = V - V(\text{@calibration})$
 2. dR_{ONdT} , dR_{ONdV} , dV_{OHdT} , dV_{OHdV} , dR_{TTdT} , and dR_{TTdV} are not subject to production test but are verified by design and characterization.
 3. This parameter applies to input/output pin such as DQS, DQ, and DMI.
 4. This parameter applies to input pin such as CK, CA, and CS.
 5. Refer to Pull-up/Pull-down Settings table for V_{OHPU} .

Table 154: Output Driver and Termination Register Temperature and Voltage Sensitivity

Symbol	Parameter	Min	Max	Unit
dR_{ONdT}	R_{ON} temperature sensitivity	0	0.75	$\%/^{\circ}\text{C}$
dR_{ONdV}	R_{ON} voltage sensitivity	0	0.20	$\%/\text{mV}$
dV_{OHdT}	V_{OH} temperature sensitivity	0	0.75	$\%/^{\circ}\text{C}$
dV_{OHdV}	V_{OH} voltage sensitivity	0	0.35	$\%/\text{mV}$
dR_{TTdT}	R_{TT} temperature sensitivity	0	0.75	$\%/^{\circ}\text{C}$


Table 154: Output Driver and Termination Register Temperature and Voltage Sensitivity (Continued)

Symbol	Parameter	Min	Max	Unit
dR_{TTdV}	R_{TT} voltage sensitivity	0	0.20	%/mV

ODT Mode Register

The ODT mode is enabled if MR11 OP[2:0] are non-zero. In this case, the value of R_{TT} is determined by the settings of those bits. The ODT mode is disabled if MR11 OP[2:0] = 0.

Asynchronous ODT

When ODT mode is enabled in MR11 OP[2:0], DRAM ODT is always High-Z. The DRAM ODT feature is automatically turned ON asynchronously after a WRITE-1, MASK WRITE-1, or MPC[WRITE-FIFO] command. After the burst write is complete, the DRAM ODT turns OFF asynchronously. The DQ bus ODT control is automatic and will turn the ODT resistance on/off if DQ ODT is enabled in the mode register.

The following timing parameters apply when the DQ bus ODT is enabled:

- $ODTL_{ON}$, $t_{ODTon}(MIN)$, $t_{ODTon}(MAX)$
- $ODTL_{OFF}$, $t_{ODToff}(MIN)$, $t_{ODToff}(MAX)$

$ODTL_{ON}$ is a synchronous parameter and is the latency from a CAS-2 command to the t_{ODTon} reference. $ODTL_{ON}$ latency is a fixed latency value for each speed bin. Each speed bin has a different $ODTL_{ON}$ latency.

Minimum R_{TT} turn-on time ($t_{ODTon}(MIN)$) is the point in time when the device termination circuit leaves High-Z and ODT resistance begins to turn on.

Maximum R_{TT} turn on time ($t_{ODTon}(MAX)$) is the point in time when the ODT resistance is fully on.

$t_{ODTon}(MIN)$ and $t_{ODTon}(MAX)$ are measured after $ODTL_{ON}$ latency is satisfied from CAS-2 command.

$ODTL_{OFF}$ is a synchronous parameter and it is the latency from CAS-2 command to t_{ODToff} reference. $ODTL_{OFF}$ latency is a fixed latency value for each speed bin. Each speed bin has a different $ODTL_{OFF}$ latency.

Minimum R_{TT} turn-off time ($t_{ODToff}(MIN)$) is the point in time when the device termination circuit starts to turn off the ODT resistance.

Maximum ODT turn off time ($t_{ODToff}(MAX)$) is the point in time when the on-die termination has reached High-Z.

$t_{ODToff}(MIN)$ and $t_{ODToff}(MAX)$ are measured after $ODTL_{OFF}$ latency is satisfied from CAS-2 command.

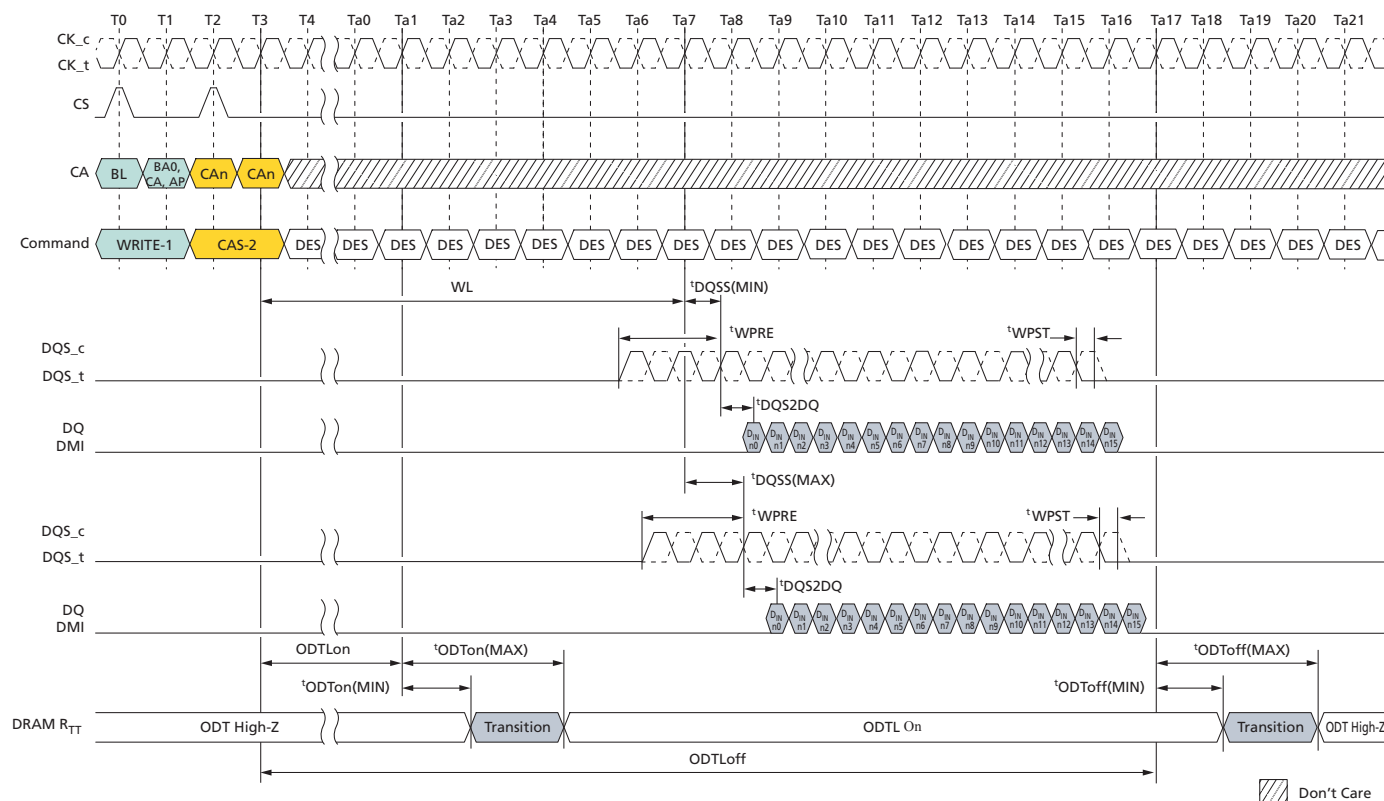
Table 155: $ODTL_{ON}$ and $ODTL_{OFF}$ Latency Values

ODTL _{ON} Latency ¹		ODTL _{OFF} Latency ²		Lower Frequency Limit (>) (MHz)	Upper Frequency Limit (≤) (MHz)
t _{WPRE} = 2 ^t CK					
WL Set A (nCK)	WL Set B (nCK)	WL Set A (nCK)	WL Set B (nCK)		
N/A	N/A	N/A	N/A	10	266


Table 155: ODTL_{ON} and ODTL_{OFF} Latency Values (Continued)

ODTL _{ON} Latency ¹		ODTL _{OFF} Latency ²		Lower Frequency Limit (>) (MHz)	Upper Frequency Limit (≤) (MHz)
t _{WPRE} = 2 ^t CK					
WL Set A (nCK)	WL Set B (nCK)	WL Set A (nCK)	WL Set B (nCK)		
N/A	N/A	N/A	N/A	266	533
N/A	6	N/A	22	533	800
4	12	20	28	800	1066
4	14	22	32	1066	1333
6	18	24	36	1333	1600
6	20	26	40	1600	1866
8	24	28	44	1866	2133

- Notes: 1. ODTL_{ON} is referenced from CAS-2 command.
 2. ODTL_{OFF} as shown in table assumes BL = 16. For BL32, 8 t^tCK should be added.

Figure 142: Asynchronous ODTon/ODToff Timing


- Notes: 1. BL = 16, Write preamble = $0.5nCK$, DQ/DQS: V_{SSQ} termination.
 2. $D_{IN} n$ = data-in to column n .
 3. DES commands are shown for ease of illustration; other commands may be valid at these times.


DQ ODT During Power-Down and Self Refresh Modes

DQ bus ODT will be disabled in power-down mode. In self refresh mode, the ODT will be turned off when CKE is LOW but will be enabled if CKE is HIGH and DQ ODT is enabled in the mode register.

ODT During Write Leveling Mode

If ODT is enabled in MR11 OP[2:0] in write leveling mode, the device always provides the termination on DQS signals. DQ termination is always off in write leveling mode.

Table 156: Termination State in Write Leveling Mode

ODT State in MR11 OP[2:0]	DQS Termination	DQ[15:0]/DMI[1:0] Termination
Disabled	Off	Off
Enabled	On	Off



Target Row Refresh Mode

The device limits the number of times that a given row can be accessed within a refresh period ($t_{REFW} \times 2$) prior to requiring adjacent rows to be refreshed. The maximum activate count (MAC) is the maximum number of activates that a single row can sustain within a refresh period before the adjacent rows need to be refreshed. The row receiving the excessive activates is the target row (TRn), the adjacent rows to be refreshed are the victim rows. When the MAC limit is reached on TRn, either the device receives all ($R \times 2$) REFRESH commands before another row activate is issued, or the device should be placed into targeted row refresh (TRR) mode. The TRR mode will refresh the rows adjacent to the TRn that encountered t_{MAC} limit.

If the device supports unlimited MAC value: MR24 OP[2:0] = 000 and MR24 OP[3] = 1, TARGET ROW REFRESH operation is not required. Even though the device allows to set MR24 OP[7] = 1: TRR mode enable, in this case the device behavior is vendor specific. For example, a certain device may ignore MRW command for entering/exiting TRR mode or a certain device may support commands related TRR mode. See vendor device data sheets for details about TRR mode definition at supporting unlimited MAC value case.

There could be a maximum of two target rows to a victim row in a bank. The cumulative value of the activates from the two target rows on a victim row in a bank should not exceed MAC value.

MR24 fields are required to support the new TRR settings. Setting MR24 OP[7] = 1 enables TRR mode and setting MR24 OP[7] = 0 disables TRR mode. MR24 OP[6:4] defines which bank (BAn) the target row is located in (refer to MR24 table for details).

The TRR mode must be disabled during initialization as well as any other device calibration modes. The TRR mode is entered from a DRAM idle state, once TRR mode has been entered, no other mode register commands are allowed until TRR mode is completed; however, setting MR24 OP[7] = 0 to interrupt and reissue the TRR mode is allowed.

When enabled, TRR mode is self-clearing. the mode will be disabled automatically after the completion of defined TRR flow (after the third BAn precharge has completed plus t_{MRD}). Optionally, the TRR mode can also be exited via another MRS command at the completion of TRR by setting MR24 OP[7] = 0. If the TRR is exited via another MRS command, the value written to MR24 OP[6:4] are "Don't Care."

TRR Mode Operation

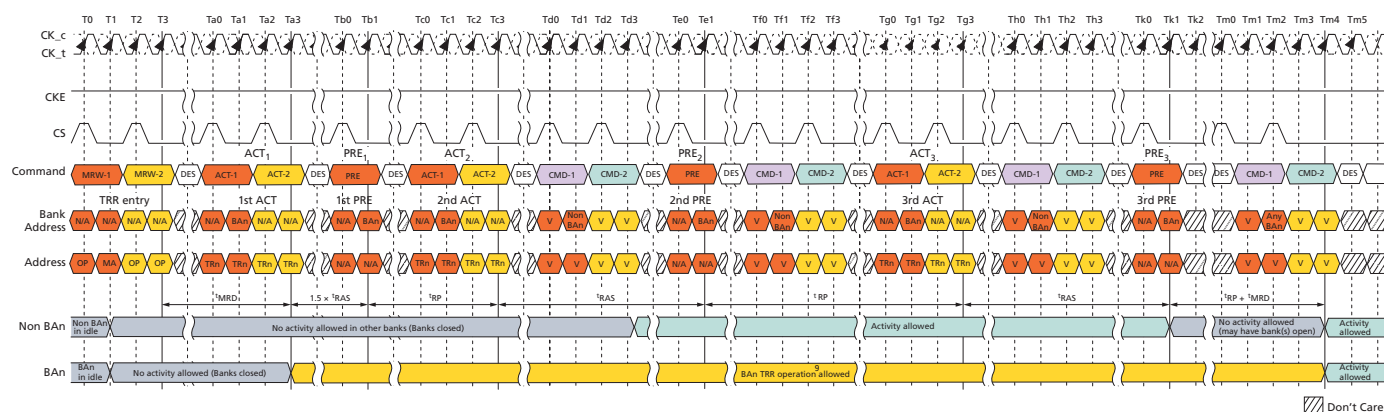
1. The timing diagram depicts TRR mode. The following steps must be performed when TRR mode is enabled. This mode requires all three ACT (ACT1, ACT2, and ACT3) and three corresponding PRE commands (PRE1, PRE2, and PRE3) to complete TRR mode. PRECHARGE All (PREA) commands issued while the device is in TRR mode will also perform precharge to BAn and counts towards PREn command.
2. Prior to issuing the MRW command to enter TRR mode, the device should be in the idle state. MRW command must be issued with MR24 OP[7] = 1 and MR24 OP[6:4] defining the bank in which the targeted row is located. All other MR24 bits should remain unchanged.
3. No activity is to occur with the device until t_{MRD} has been satisfied. When t_{MRD} has been satisfied, the only commands allowed BAn, until TRR mode has completed, are ACT and PRE.



200b: x32 LPDDR4 SDRAM General LPDDR4 Specification

- The first ACT to the BAn with the TRn address can now be applied; no other command is allowed at this point. All other banks must remain inactive from when the first BAn ACT command is issued until $[(1.5 \times t_{RAS}) + t_{RP}]$ is satisfied.
- After the first ACT to the BAn with the TRn address is issued, PRE to BAn is to be issued $(1.5 \times t_{RAS})$ later; and then followed t_{RP} later by the second ACT to the BAn with the TRn address.
- After the second ACT to the BAn with the TRn address is issued, PRE to BAn is to be issued t_{RAS} later and then followed t_{RP} later by the third ACT to the BAn with the TRn address.
- After the third ACT to the BAn with the TRn address is issued, PRE to BAn would be issued t_{RAS} later. TRR mode is completed once t_{RP} plus t_{MRD} is satisfied.
- TRR mode must be completed as specified to guarantee that adjacent rows are refreshed. Anytime the TRR mode is interrupted and not completed, the interrupted TRR mode must be cleared and then subsequently performed again. To clear an interrupted TRR mode, MR24 change is required with setting MR24 OP[7] = 0, MR24 OP[6:4] are "Don't Care," followed by three PRE to BAn, with t_{RP} time in between each PRE command. The complete TRR sequence (steps 2–7) must be then reissued and completed to guarantee that the adjacent rows are refreshed.
- A REFRESH command to the device, or entering self refresh mode, is not allowed while the device is in TRR mode.

Figure 143: Target Row Refresh Mode



- Notes:
- TRn is the targeted row.
 - Bank BAn represents the bank in which the targeted row is located.
 - TRR mode self-clears after $t_{MRD} + t_{RP}$ measured from the third BAn precharge PRE3 at clock edge Th4.
 - TRR mode or any other activity can be re-engaged after $t_{RP} + t_{MRD}$ from the third BAn precharge PRE3. PRE_ALL also counts if it is issued instead of PREn. TRR mode is cleared by the device after PRE3 to the BAn bank.
 - ACTIVATE commands to BAn during TRR mode do not provide refresh support (the refresh counter is unaffected).
 - The device must restore the degraded row(s) caused by excessive activation of the targeted row (TRn) necessary to meet refresh requirements.
 - A new TRR mode must wait $t_{MRD} + t_{RP}$ time after the third precharge.
 - BAn may not be used with any other command.
 - ACT and PRE are the only allowed commands to BAn during TRR mode.
 - REFRESH commands are not allowed during TRR mode.



11. All timings are to be met by DRAM during TRR mode, such as t_{FAW} . Issuing ACT1, ACT2, and ACT3 counts towards t_{FAW} budget.

Post-Package Repair

The device has fail row address repair as an optional post-package repair (PPR) feature and it is readable through MR25 OP[7:0].

PPR provides simple and easy repair method in the system and fail row address can be repaired by the electrical programming of Electrical-fuse scheme. The device can correct one row per bank with PPR.

Electrical-fuse cannot be switched back to un-fused states once it is programmed. The controller should prevent unintended PPR mode entry and repair.

Failed Row Address Repair

1. Before entering PPR mode, all banks must be precharged.
2. Enable PPR using MR4 OP[4] = 1 and wait t_{MRD} .
3. Issue ACT command with fail row address.
4. Wait t_{PGM} to allow the device repair target row address internally then issue PRE-CHARGE
5. Wait t_{PGM_EXIT} after PRECHARGE, which allows the device to recognize repaired row address RAn.
6. Exit PPR mode with setting MR4 OP[4] = 0.
7. The device is ready for any valid command after t_{PGMPST} .
8. In more than one fail address repair case, repeat step 2 to 7.

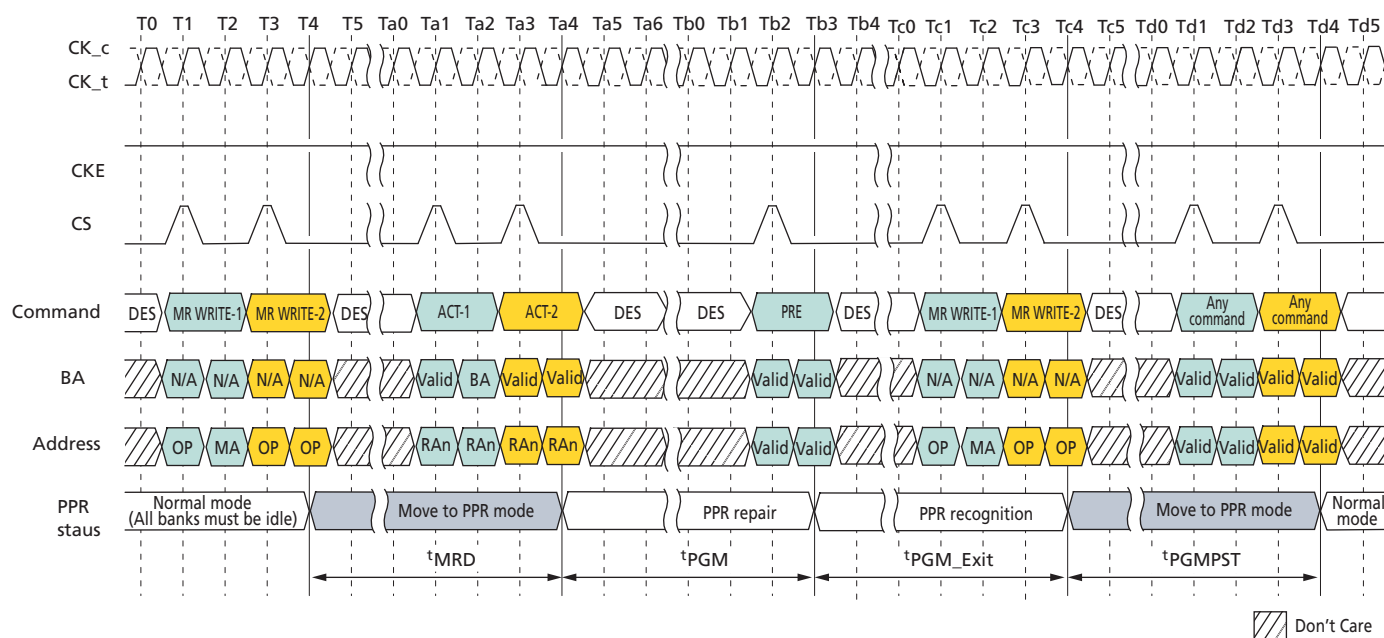
Once PPR mode is exited, to confirm whether the target row has correctly repaired, the host can verify the repair by writing data into the target row and reading it back after PPR exit with MR4 OP[4] = 0 and t_{PGMPST} .

The following timing diagram shows PPR operation.



200b: x32 LPDDR4 SDRAM General LPDDR4 Specification

Figure 144: Post-Package Repair Timing



- Notes:
1. During t_{PGM} , any other commands (including refresh) are not allowed on each die.
 2. With one PPR command, only one row can be repaired at one time per die.
 3. When PPR procedure completes, reset procedure is required before normal operation.
 4. During PPR, memory contents are not refreshed and may be lost.

Table 157: Post-Package Repair Timing Parameters

Parameter	Symbol	Min	Max	Units
PPR programming time	t_{PGM}	1000	—	ms
PPR exit time	t_{PGM_EXIT}	15	—	ns
New address setting time	t_{PGMPST}	50	—	μ s



Read Preamble Training

Read preamble training is supported through the MPC function.

This mode can be used to train or read level the DQS receivers. After read preamble training is enabled by MR13 OP[1] = 1, the device will drive DQS_t LOW and DQS_c HIGH within t_{SDO} and remain at these levels until an MPC[READ DQ CALIBRATION] command is issued.

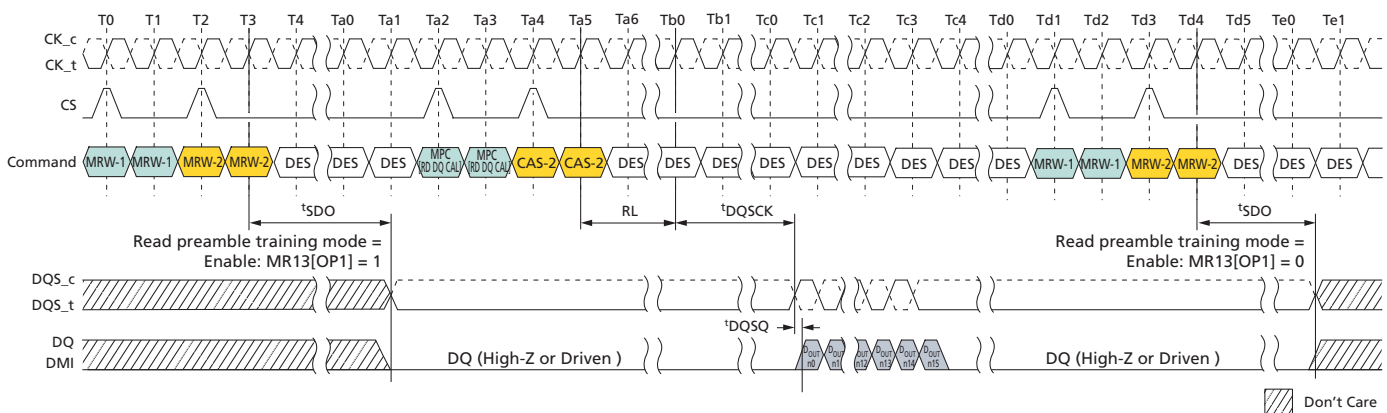
During read preamble training, the DQS preamble provided during normal operation will not be driven by the device. After the MPC[READ DQ CALIBRATION] command is issued, the device will drive DQS_t/DQS_c and DQ like a normal READ burst after RL and t_{DQSK} . Prior to the MPC[READ DQ CALIBRATION] command, the device may or may not drive DQ[15:0] in this mode.

While in read preamble training mode, only READ DQ CALIBRATION commands may be issued.

- Issue an MPC[READ DQ CALIBRATION] command followed immediately by a CAS-2 command.
- Each time an MPC[READ DQ CALIBRATION] command followed by a CAS-2 is received by the device, a 16-bit data burst will, after the currently set RL, drive the eight bits programmed in MR32 followed by the eight bits programmed in MR40 on all I/O pins.
- The data pattern will be inverted for I/O pins with a 1 programmed in the corresponding invert mask mode register bit.
- Note that the pattern is driven on the DMI pins, but no DATA BUS INVERSION function is enabled, even if read DBI is enabled in the DRAM mode register.
- This command can be issued every t_{CCD} seamlessly.
- The operands received with the CAS-2 command must be driven LOW.

Read preamble training is exited within t_{SDO} after setting MR13 OP[1] = 0.

Figure 145: Read Preamble Training



Note: 1. Read DQ calibration supports only BL16 operation.



Electrical Specifications

Absolute Maximum Ratings

Stresses greater than those listed in the table below may cause permanent damage to the device. This is a stress rating only, and functional operation of the device at these conditions, or any other conditions outside those indicated in the operational sections of this document, is not implied. Exposure to absolute maximum rating conditions for extended periods may adversely affect reliability.

Table 158: Absolute Maximum DC Ratings

Parameter	Symbol	Min	Max	Unit	Notes
V _{DD1} supply voltage relative to V _{SS}	V _{DD1}	−0.4	2.1	V	1
V _{DD2} supply voltage relative to V _{SS}	V _{DD2}	−0.4	1.5	V	1
V _{DDQ} supply voltage relative to V _{SS}	V _{DDQ}	−0.4	1.5	V	1
Voltage on any ball relative to V _{SS}	V _{IN} , V _{OUT}	−0.4	1.5	V	
Storage temperature	T _{STG}	−55	125	°C	2

- Notes:
- For information about relationships between power supplies, see the Voltage Ramp and Device Initialization section.
 - Storage temperature is the case surface temperature on the center/top side of the device. For measurement conditions, refer to the JE5D51-2 standard.

AC and DC Operating Conditions

Operation or timing that is not specified is illegal. To ensure proper operation, the device must be initialized properly.

Table 159: Recommended DC Operating Conditions

Symbol	Min	Typ	Max	DRAM	Unit	Notes
V _{DD1}	1.70	1.80	1.95	Core 1 power	V	1, 2
V _{DD2}	1.06	1.10	1.17	Core 2 power/Input buffer power	V	1, 2, 3
V _{DDQ}	1.06	1.10	1.17	I/O buffer power	V	2, 3

- Notes:
- V_{DD1} uses significantly less power than V_{DD2}.
 - The voltage range is for DC voltage only. DC voltage is the voltage supplied at the DRAM and is inclusive of all noise up to 20 MHz at the DRAM package ball.
 - The voltage noise tolerance from DC to 20 MHz exceeding a peak-to-peak tolerance of 45mV at the DRAM ball is not included in the TdIVW.

Table 160: Input Leakage Current

Parameter/Condition	Symbol	Min	Max	Unit	Notes
Input leakage current	I _L	−4	4	μA	1, 2

- Notes:
- For CK_t, CK_c, CKE, CS, CA, ODT_{CA}, and RESET_n. Any input 0V ≤ V_{IN} ≤ V_{DD2}. (All other pins not under test = 0V.)



2. CA ODT is disabled for CK_t, CK_c, CS, and CA.

Table 161: Input/Output Leakage Current

Parameter/Condition	Symbol	Min	Max	Unit	Notes
Input/Output leakage current	I_{OZ}	-5	5	μA	1, 2

- Notes:
1. For DQ, DQS_t, DQS_c, and DMI. Any I/O $0V \leq V_{OUT} \leq V_{DDQ}$.
 2. I/Os status are disabled: High impedance and ODT off.

Table 162: Operating Temperature Range

Parameter/Condition	Symbol	Min	Max	Unit
Standard	T_{OPER}	Note 4	85	$^{\circ}C$
Elevated		85	Note 4	$^{\circ}C$

- Notes:
1. Operating temperature is the case surface temperature at the center of the top side of the device. For measurement conditions, refer to the JESD51-2 standard.
 2. Some applications require the operation of LPDDR4 in the maximum temperature conditions in the elevated temperature range from 85°C to 105°C case temperature. For LPDDR4 devices, derating may be necessary to operate in this range. Refer to MR4.
 3. Either the device case temperature rating or the temperature sensor can be used to set an appropriate refresh rate, determine the need for AC timing derating, and/or monitor the operating temperature (see Temperature Sensor). When using the temperature sensor, the actual device case temperature may be higher than the T_{OPER} rating that applies for the standard or elevated temperature range. For example, T_{CASE} could be above +85°C when the temperature sensor indicates a temperature of less than +85°C.
 4. Refer to operating temperature range on top page.



AC and DC Input Measurement Levels

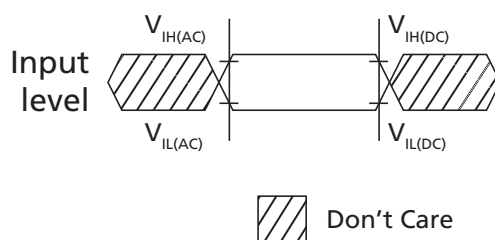
Input Levels for CKE

Table 163: Input Levels

Parameter	Symbol	Min	Max	Unit	Notes
Input HIGH level (AC)	$V_{IH(AC)}$	$0.75 \times V_{DD2}$	$V_{DD2} + 0.2$	V	1
Input LOW level (AC)	$V_{IL(AC)}$	-0.2	$0.25 \times V_{DD2}$	V	1
Input HIGH level (DC)	$V_{IH(DC)}$	$0.65 \times V_{DD2}$	$V_{DD2} + 0.2$	V	
Input LOW level (DC)	$V_{IL(DC)}$	-0.2	$0.35 \times V_{DD2}$	V	

Note: 1. See the AC Overshoot and Undershoot section.

Figure 146: Input Timing Definition for CKE



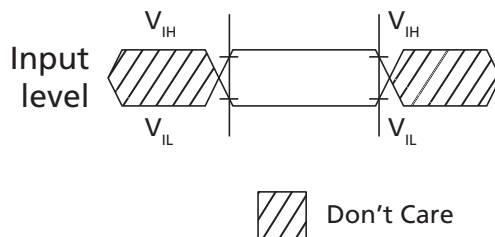
Input Levels for RESET_n

Table 164: Input Levels

Parameter	Symbol	Min	Max	Unit	Notes
Input HIGH level	V_{IH}	$0.80 \times V_{DD2}$	$V_{DD2} + 0.2$	V	1
Input LOW level	V_{IL}	-0.2	$0.20 \times V_{DD2}$	V	1

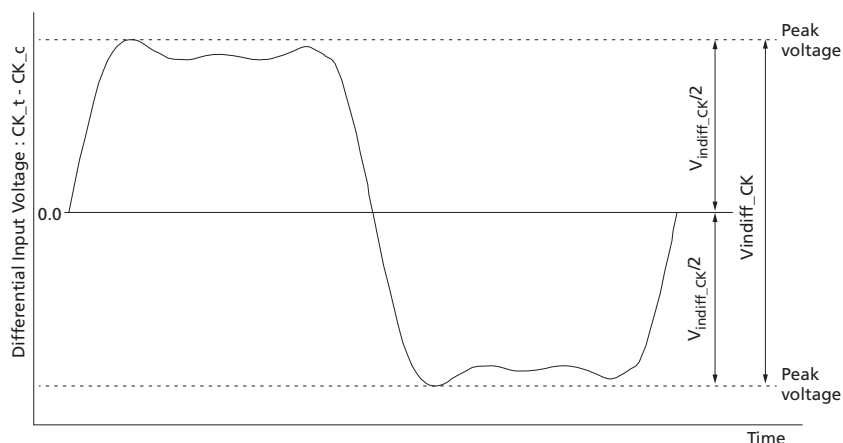
Note: 1. See the AC Overshoot and Undershoot section.

Figure 147: Input Timing Definition for RESET_n



Differential Input Voltage for CK

The minimum input voltage needs to satisfy both V_{indiff_CK} and $V_{indiff_CK}/2$ specification at input receiver and their measurement period is 1^tCK . V_{indiff_CK} is the peak-to-peak voltage centered on 0 volts differential and $V_{indiff_CK}/2$ is maximum and minimum peak voltage from 0 volts.


Figure 148: CK Differential Input Voltage

Table 165: CK Differential Input Voltage

Parameter	Symbol	1600/1867		2133/2400/3200		3733/4267		Unit	Note
		Min	Max	Min	Max	Min	Max		
CK differential input voltage	$V_{\text{indiff_CK}}$	420	–	380	–	360	–	mV	1

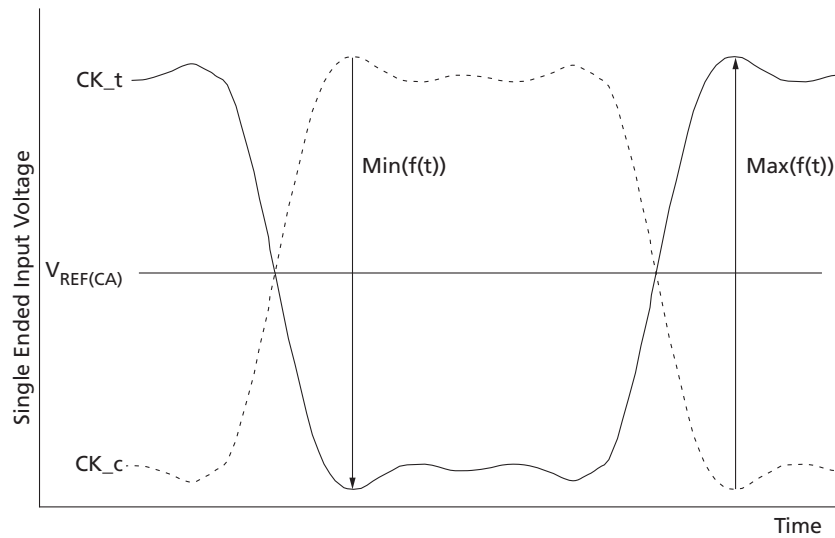
Note: 1. The peak voltage of differential CK signals is calculated in a following equation.

- $V_{\text{indiff_CK}} = (\text{Maximum peak voltage}) - (\text{Minimum peak voltage})$
- Maximum peak voltage = $\text{MAX}(f(t))$
- Minimum peak voltage = $\text{MIN}(f(t))$
- $f(t) = V_{\text{CK_t}} - V_{\text{CK_c}}$

Peak Voltage Calculation Method

The peak voltage of differential clock signals are calculated in a following equation.

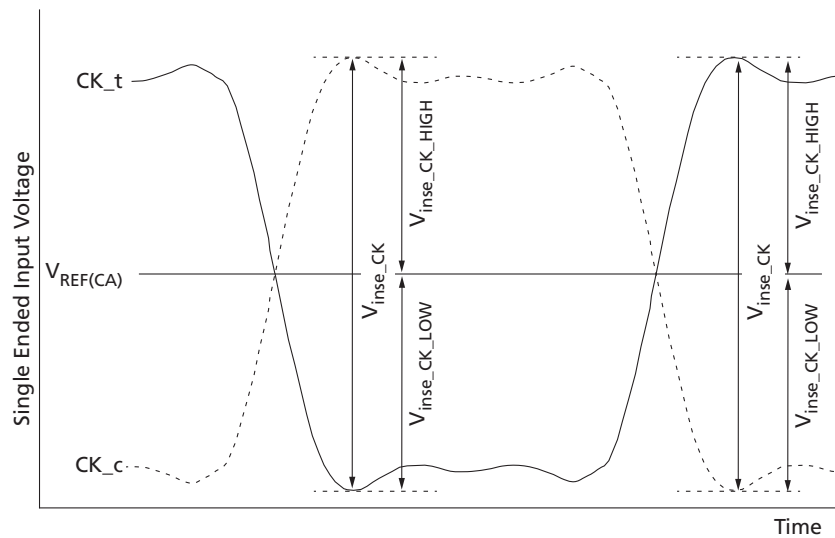
- $V_{\text{IH.DIFFpeak}} \text{ voltage} = \text{MAX}(f(t))$
- $V_{\text{IL.DIFFpeak}} \text{ voltage} = \text{MIN}(f(t))$
- $f(t) = V_{\text{CK_t}} - V_{\text{CK_c}}$


Figure 149: Definition of Differential Clock Peak Voltage


Note: 1. $V_{REF(CA)}$ is device internal setting value by V_{REF} training.

Single-Ended Input Voltage for Clock

The minimum input voltage need to satisfy V_{inse_CK} , $V_{inse_CK_HIGH}$, and $V_{inse_CK_LOW}$ specification at input receiver.

Figure 150: Clock Single-Ended Input Voltage


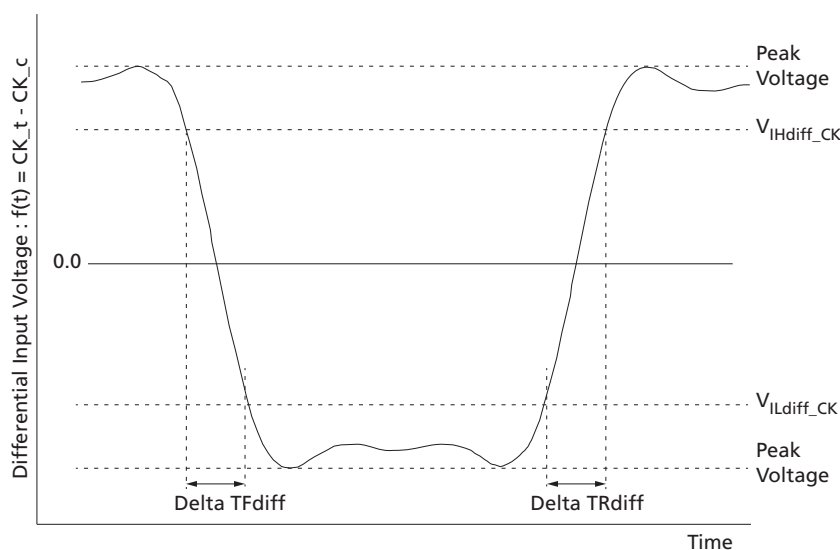
Note: 1. $V_{REF(CA)}$ is device internal setting value by V_{REF} training.


Table 166: Clock Single-Ended Input Voltage

Parameter	Symbol	1600/1867		2133/2400/3200		3733/4267		Unit
		Min	Max	Min	Max	Min	Max	
Clock single-ended input voltage	V_{inse_CK}	210	–	190	–	180	–	mV
Clock single-ended input voltage HIGH from $V_{REF(CA)}$	$V_{inse_CK_HIGH}$	105	–	95	–	90	–	mV
Clock single-ended input voltage LOW from $V_{REF(CA)}$	$V_{inse_CK_LOW}$	105	–	95	–	90	–	mV

Differential Input Slew Rate Definition for Clock

Input slew rate for differential signals (CK_t, CK_c) are defined and measured as shown below in figure and the tables.

Figure 151: Differential Input Slew Rate Definition for CK_t, CK_c


- Notes:
1. Differential signal rising edge from V_{ILdiff_CK} to V_{IHdiff_CK} must be monotonic slope.
 2. Differential signal falling edge from V_{IHdiff_CK} to V_{ILdiff_CK} must be monotonic slope.

Table 167: Differential Input Slew Rate Definition for CK_t, CK_c

Description	From	To	Defined by
Differential input slew rate for rising edge (CK _t - CK _c)	V_{ILdiff_CK}	V_{IHdiff_CK}	$ V_{ILdiff_CK} - V_{IHdiff_CK} / \Delta TR_{diff}$
Differential input slew rate for falling edge (CK _t - CK _c)	V_{IHdiff_CK}	V_{ILdiff_CK}	$ V_{ILdiff_CK} - V_{IHdiff_CK} / \Delta TF_{diff}$


Table 168: Differential Input Level for CK_t, CK_c

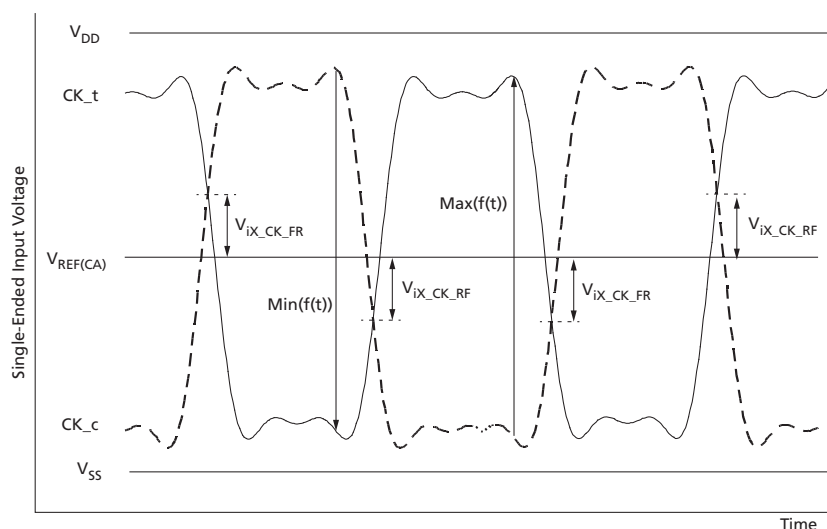
Parameter	Symbol	1600/1867		2133/2400/3200		3733/4267		Unit
		Min	Max	Min	Max	Min	Max	
Differential Input HIGH	V_{IHdiff_CK}	175	–	155	–	145	–	mV
Differential Input LOW	V_{ILdiff_CK}	–	–175	–	–155	–	–145	mV

Table 169: Differential Input Slew Rate for CK_t, CK_c

Parameter	Symbol	1600/1867		2133/2400/3200		3733/4267		Unit
		Min	Max	Min	Max	Min	Max	
Differential input slew rate for clock	SR_{ldiff_CK}	2	14	2	14	2	14	V/ns

Differential Input Cross-Point Voltage

The cross-point voltage of differential input signals (CK_t, CK_c) must meet the requirements in table below. The differential input cross-point voltage V_{IX} is measured from the actual cross-point of true and complement signals to the mid level that is $V_{REF(CA)}$.

Figure 152: V_{IX} Definition (Clock)


Note: 1. The base levels of $V_{IX_CK_FR}$ and $V_{IX_CK_RF}$ are $V_{REF(CA)}$ that is device internal setting value by V_{REF} training.


Table 170: Cross-Point Voltage for Differential Input Signals (Clock)

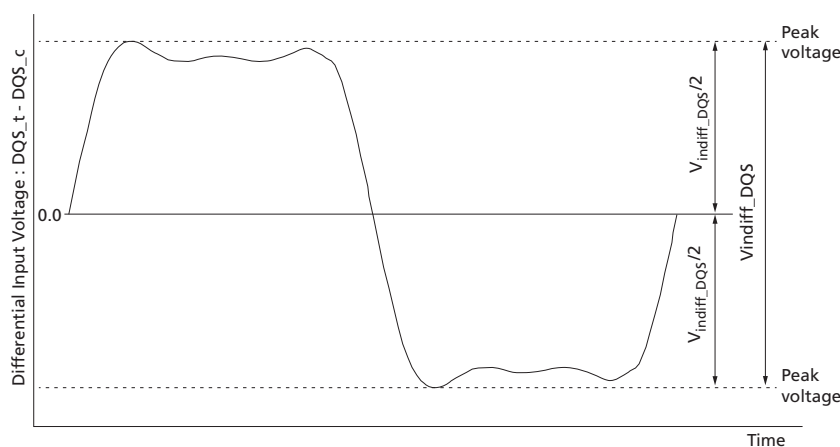
Notes 1 and 2 apply to entire table

Parameter	Symbol	1600/1867		2133/2400/3200		3733/4267		Unit
		Min	Max	Min	Max	Min	Max	
Clock differential input cross-point voltage ratio	$V_{ix_CK_ratio}$	–	25	–	25	–	25	%

- Notes: 1. $V_{ix_CK_ratio}$ is defined by this equation: $V_{ix_CK_ratio} = V_{ix_CK_FR}/|MIN(f(t))|$
 2. $V_{ix_CK_ratio}$ is defined by this equation: $V_{ix_CK_ratio} = V_{ix_CK_RF}/MAX(f(t))$

Differential Input Voltage for DQS

The minimum input voltage needs to satisfy both V_{indiff_DQS} and $V_{indiff_DQS}/2$ specification at input receiver and their measurement period is 1UI ($^{\circ}CK/2$). V_{indiff_DQS} is the peak to peak voltage centered on 0 volts differential and $V_{indiff_DQS}/2$ is maximum and minimum peak voltage from 0 volts.

Figure 153: DQS Differential Input Voltage

Table 171: DQS Differential Input Voltage

Parameter	Symbol	1600/1867		2133/2400/3200		3733/4267		Unit	Note
		Min	Max	Min	Max	Min	Max		
DQS differential input voltage	V_{indiff_DQS}	360	–	360	–	340	–	mV	1

Note: 1. The peak voltage of differential DQS signals is calculated in a following equation.

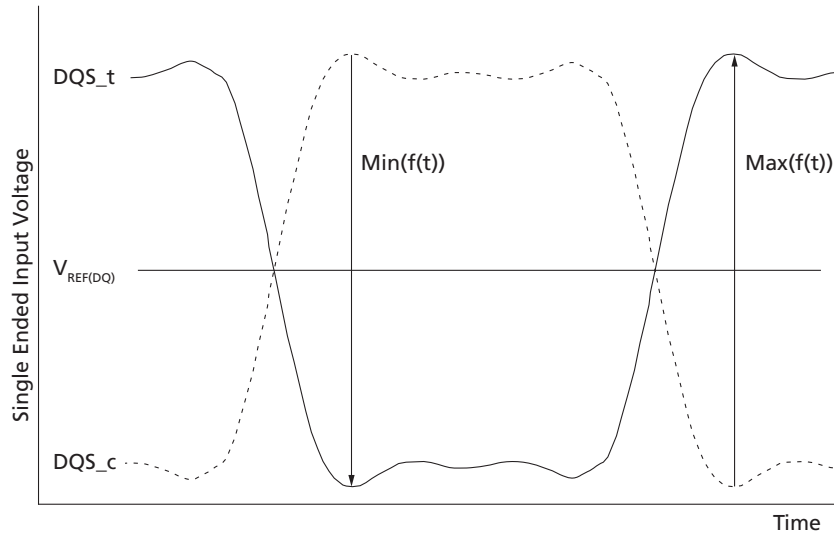
- $V_{indiff_DQS} = (\text{Maximum peak voltage}) - (\text{Minimum peak voltage})$
- Maximum peak voltage = $MAX(f(t))$
- Minimum peak voltage = $MIN(f(t))$
- $f(t) = V_{DQS_t} - V_{DQS_c}$

Peak Voltage Calculation Method

The peak voltage of differential DQS signals are calculated in a following equation.



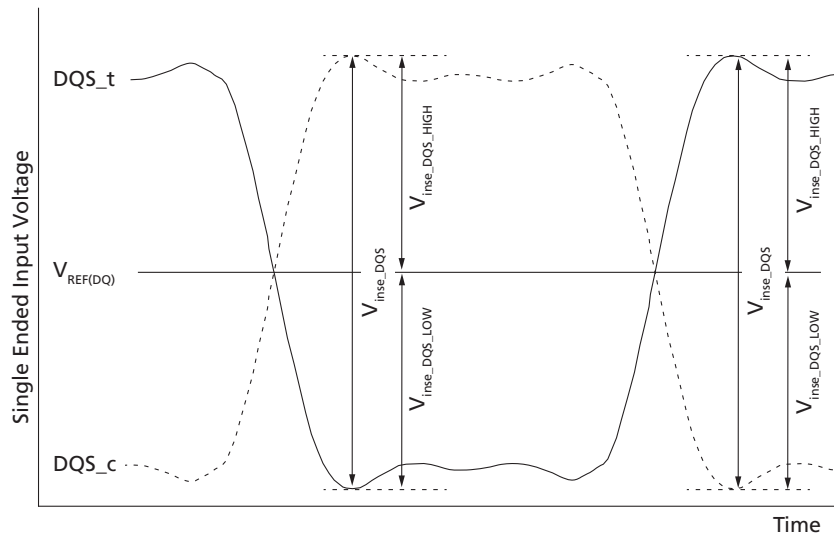
- $V_{IH,DIFF,peak}$ voltage = $MAX(f(t))$
- $V_{IL,DIFF,peak}$ voltage = $MIN(f(t))$
- $f(t) = V_{DQS_t} - V_{DQS_c}$

Figure 154: Definition of Differential DQS Peak Voltage


Note: 1. $V_{REF(DQ)}$ is device internal setting value by V_{REF} training.

Single-Ended Input Voltage for DQS

The minimum input voltage need to satisfy V_{inse_DQS} , $V_{inse_DQS_HIGH}$, and $V_{inse_DQS_LOW}$ specification at input receiver.

Figure 155: DQS Single-Ended Input Voltage


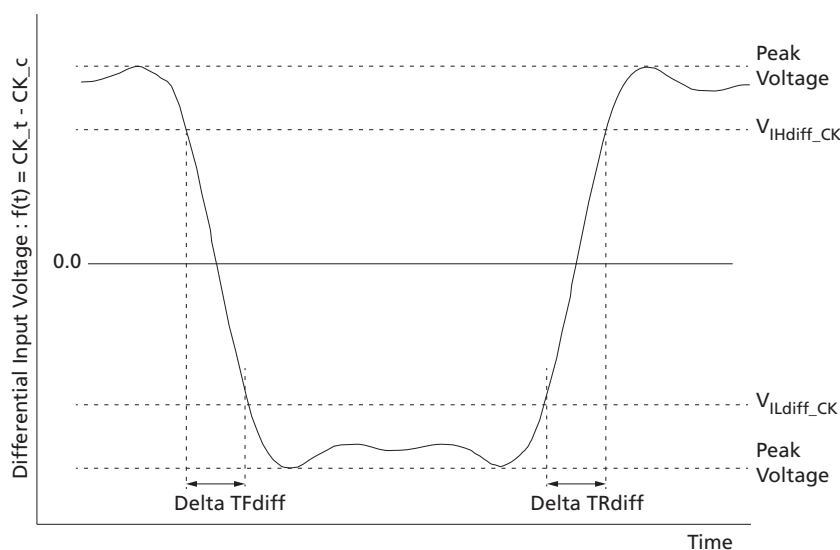
Note: 1. $V_{REF(DQ)}$ is device internal setting value by V_{REF} training.


Table 172: DQS Single-Ended Input Voltage

Parameter	Symbol	1600/1867		2133/2400/3200		3733/4267		Unit
		Min	Max	Min	Max	Min	Max	
DQS single-ended input voltage	V_{inse_DQS}	180	–	180	–	170	–	mV
DQS single-ended input voltage HIGH from $V_{REF(DQ)}$	$V_{inse_DQS_HIGH}$	90	–	90	–	85	–	mV
DQS single-ended input voltage LOW from $V_{REF(DQ)}$	$V_{inse_DQS_LOW}$	90	–	90	–	85	–	mV

Differential Input Slew Rate Definition for DQS

Input slew rate for differential signals (DQS_t, DQS_c) are defined and measured as shown below in figure and the tables.

Figure 156: Differential Input Slew Rate Definition for DQS_t, DQS_c


- Notes:
1. Differential signal rising edge from V_{ILdiff_DQS} to V_{IHdiff_DQS} must be monotonic slope.
 2. Differential signal falling edge from V_{IHdiff_DQS} to V_{ILdiff_DQS} must be monotonic slope.

Table 173: Differential Input Slew Rate Definition for DQS_t, DQS_c

Description	From	To	Defined by
Differential input slew rate for rising edge (DQS_t - DQS_c)	V_{ILdiff_DQS}	V_{IHdiff_DQS}	$ V_{ILdiff_DQS} - V_{IHdiff_DQS} / \Delta TR_{diff}$
Differential input slew rate for falling edge (DQS_t - DQS_c)	V_{IHdiff_DQS}	V_{ILdiff_DQS}	$ V_{ILdiff_DQS} - V_{IHdiff_DQS} / \Delta TF_{diff}$


Table 174: Differential Input Level for DQS_t, DQS_c

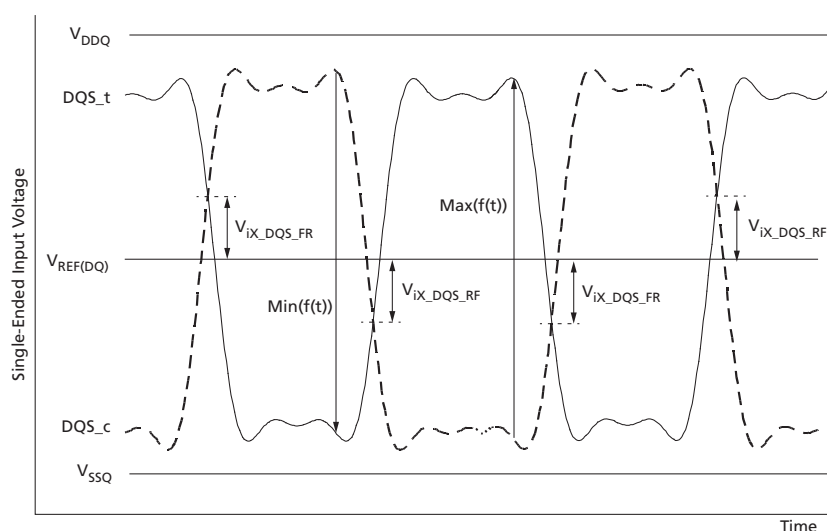
Parameter	Symbol	1600/1867		2133/2400/3200		3733/4267		Unit
		Min	Max	Min	Max	Min	Max	
Differential Input HIGH	V_{IHdiff_DQS}	140	–	140	–	120	–	mV
Differential Input LOW	V_{ILdiff_DQS}	–	–140	–	–140	–	–120	mV

Table 175: Differential Input Slew Rate for DQS_t, DQS_c

Parameter	Symbol	1600/1867		2133/2400/3200		3733/4267		Unit
		Min	Max	Min	Max	Min	Max	
Differential input slew rate	SRldiff	2	14	2	14	2	14	V/ns

Differential Input Cross-Point Voltage

The cross-point voltage of differential input signals (DQS_t, DQS_c) must meet the requirements in table below. The differential input cross-point voltage V_{IX} is measured from the actual cross-point of true and complement signals to the mid level that is $V_{REF(DQ)}$.

Figure 157: V_{IX} Definition (DQS)


Note: 1. The base levels of $V_{IX_DQS_FR}$ and $V_{IX_DQS_RF}$ are $V_{REF(DQ)}$ that is device internal setting value by V_{REF} training.


Table 176: Cross-Point Voltage for Differential Input Signals (DQS)

Notes 1 and 2 apply to entire table

Parameter	Symbol	1600/1867		2133/2400/3200		3733/4267		Unit
		Min	Max	Min	Max	Min	Max	
DQS differential input cross-point voltage ratio	$V_{ix_DQS_ratio}$	–	20	–	20	–	20	%

- Notes: 1. $V_{ix_DQS_ratio}$ is defined by this equation: $V_{ix_DQS_ratio} = V_{ix_DQS_FR}/|MIN(f(t))|$
 2. $V_{ix_DQS_ratio}$ is defined by this equation: $V_{ix_DQS_ratio} = V_{ix_DQS_RF}/MAX(f(t))$

Input Levels for ODT_CA
Table 177: Input Levels for ODT_CA

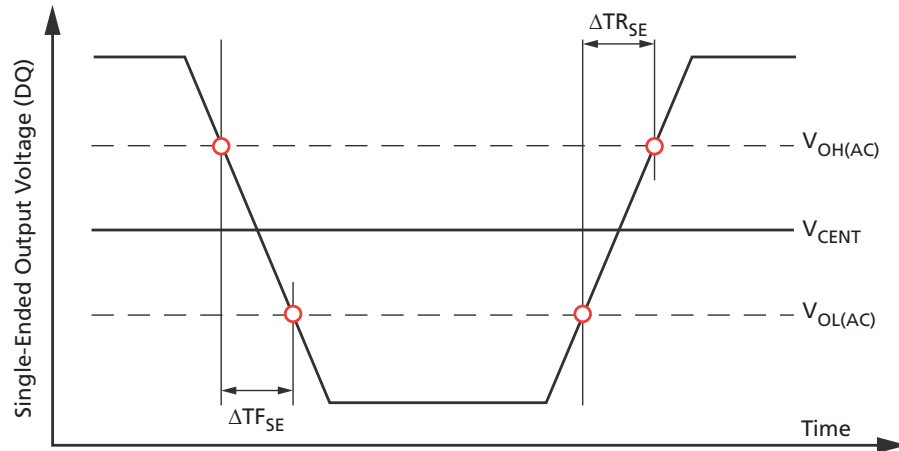
Parameter	Symbol	Min	Max	Unit
ODT input HIGH level	V_{IHODT}	$0.75 \times V_{DD2}$	$V_{DD2} + 0.2$	V
ODT input LOW level	V_{ILODT}	–0.2	$0.25 \times V_{DD2}$	V

Output Slew Rate and Overshoot/Undershoot specifications
Single-Ended Output Slew Rate
Table 178: Single-Ended Output Slew Rate

Note 1-5 applies to entire table

Parameter	Symbol	Value		Units
		Min	Max	
Single-ended output slew rate ($V_{OH} = V_{DDQ}/3$)	SRQse	3.5	9.0	V/ns
Output slew rate matching ratio (rise to fall)	–	0.8	1.2	–

- Notes: 1. SR = Slew rate; Q = Query output; se = Single-ended signal.
 2. Measured with output reference load.
 3. The ratio of pull-up to pull-down slew rate is specified for the same temperature and voltage, over the entire temperature and voltage range. For a given output, it represents the maximum difference between pull-up and pull-down drivers due to process variation.
 4. The output slew rate for falling and rising edges is defined and measured between $V_{OL(AC)} = 0.2 \times V_{OH(DC)}$ and $V_{OH(AC)} = 0.8 \times V_{OH(DC)}$.
 5. Slew rates are measured under average SSO conditions with 50% of the DQ signals per data byte switching.


Figure 158: Single-Ended Output Slew Rate Definition


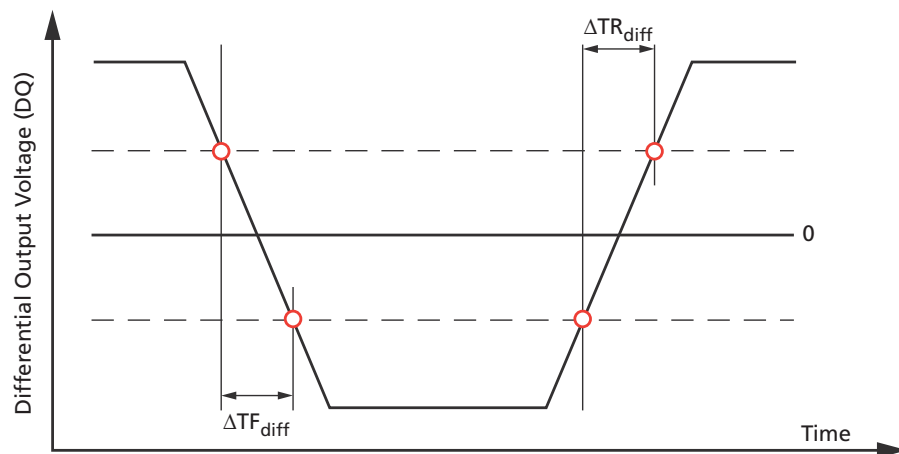
Differential Output Slew Rate

Table 179: Differential Output Slew Rate

Note 1-4 applies to entire table

Parameter	Symbol	Value		Units
		Min	Max	
Differential output slew rate ($V_{OH} = V_{DDQ}/3$)	SRQdiff	7	18	V/ns

- Notes:
1. SR = Slew rate; Q = Query output; se = Differential signal.
 2. Measured with output reference load.
 3. The output slew rate for falling and rising edges is defined and measured between $V_{OL(AC)} = -0.8 \times V_{OH(DC)}$ and $V_{OH(AC)} = 0.8 \times V_{OH(DC)}$.
 4. Slew rates are measured under average SSO conditions with 50% of the DQ signals per data byte switching.

Figure 159: Differential Output Slew Rate Definition


Overshoot and Undershoot Specifications

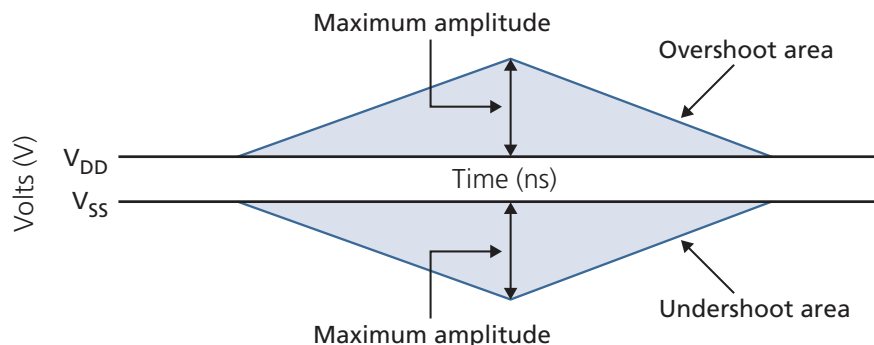

Table 180: AC Overshoot/Undershoot Specifications

Parameter		1600	1866	3200	3733	4267	Unit
Maximum peak amplitude provided for overshoot area	MAX	0.3	0.3	0.3	0.3	0.3	V
Maximum peak amplitude provided for undershoot area	MAX	0.3	0.3	0.3	0.3	0.3	V
Maximum area above V_{DD}/V_{DDQ}	MAX	0.1	0.1	0.1	0.1	0.1	V-ns
Maximum area below V_{SS}/V_{SSQ}	MAX	0.1	0.1	0.1	0.1	0.1	V-ns

- Notes:
1. V_{DD} stands for V_{DD2} for CA[5:0], CK_t, CS_n, CKE, and ODT. V_{DD} stands for V_{DDQ} for DQ, DMI, DQS_t, and DQS_c.
 2. V_{SS} stands for V_{SS} for CA[5:0], CK_t, CK_c, CS_n, CKE, and ODT. V_{SS} stands for V_{SSQ} for DQ, DMI, DQS_t, and DQS_c.
 3. Maximum peak amplitude values are referenced from actual V_{DD} and V_{SS} values.
 4. Maximum area values are referenced from maximum V_{DD} and V_{SS} values.

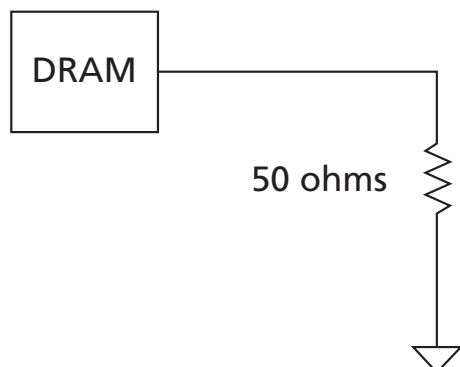
Table 181: Overshoot/Undershoot Specification for CKE and RESET

Parameter	Specification
Maximum peak amplitude provided for overshoot area	0.35V
Maximum peak amplitude provided for undershoot area	0.35V
Maximum area above V_{DD}	0.8 V-ns
Maximum area below V_{SS}	0.8 V-ns

Figure 160: Overshoot and Undershoot Definition


Driver Output Timing Reference Load

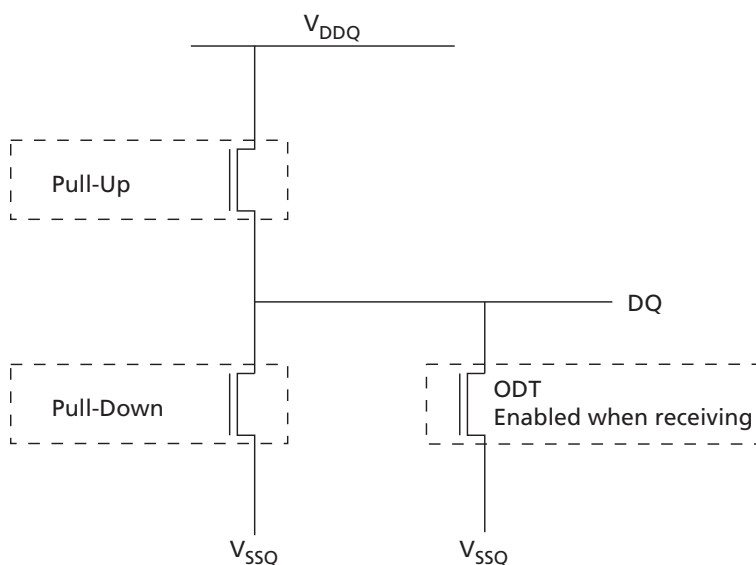
Timing reference loads are not intended as a precise representation of any particular system environment or depiction of an actual load presented by a production tester. System designers should use IBIS or other simulation tools to correlate the timing reference load to a system environment. Manufacturers correlate to their production test conditions, generally one or more coaxial transmission lines terminated at the tester electronics.


Figure 161: Driver Output Timing Reference Load


Note: 1. All output timing parameter values are reported with respect to this reference load; this reference load is also used to report slew rate.

LVSTL I/O System

LVSTL I/O cells are comprised of a driver pull-up and pull-down and a terminator.

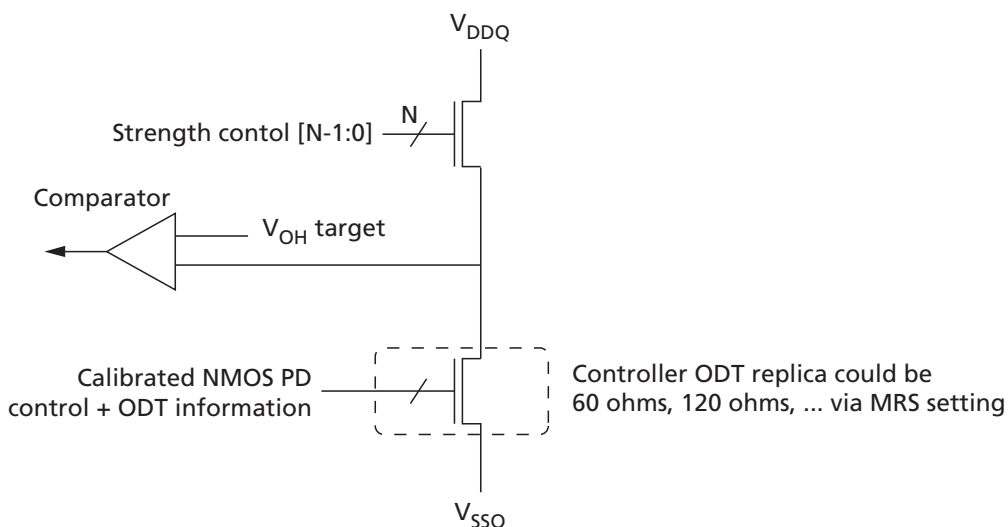
Figure 162: LVSTL I/O Cell


To ensure that the target impedance is achieved, calibrate the LVSTL I/O cell as following example:

1. Calibrate the pull-down device against a 240 ohm resistor to V_{DDQ} via the ZQ pin.
 - Set strength control to minimum setting
 - Increase drive strength until comparator detects data bit is less than $V_{DDQ}/3$
 - NMOS pull-down device is calibrated to 120 ohms
2. Calibrate the pull-up device against the calibrated pull-down device.
 - Set V_{OH} target and NMOS controller ODT replica via MRS (V_{OH} can be automatically controlled by ODT MRS)



- Set strength control to minimum setting
- Increase drive strength until comparator detects data bit is greater than V_{OH} target
- NMOS pull-up device is calibrated to V_{OH} target

Figure 163: Pull-Up Calibration


Input/Output Capacitance

Table 182: Input/Output Capacitance

Notes 1 and 2 apply to entire table

Parameter	Symbol	Min	Max	Unit	Notes
Input capacitance, CK_t and CK_c	C_{CK}	0.5	0.9	pF	
Input capacitance delta, CK_t and CK_c	C_{DCK}	0	0.09		3
Input capacitance, all other input-only pins	C_I	0.5	0.9		4
Input capacitance delta, all other input-only pins	C_{DI}	-0.1	0.1		5
Input/output capacitance, DQ, DMI, DQS_t, DQS_c	C_{IO}	0.7	1.3		6
Input/output capacitance delta, DQS_t, DQS_c	C_{DDQS}	0	0.1		7
Input/output capacitance delta, DQ, DMI	C_{DIO}	-0.1	0.1		8
Input/output capacitance, ZQ pin	C_{ZQ}	0	5.0		

- Notes:
1. This parameter applies to LPDDR4 die only (does not include package capacitance).
 2. This parameter is not subject to production testing; It is verified by design and characterization. The capacitance is measured according to JEP147 (procedure for measuring input capacitance using a vector network analyzer), with V_{DD1} , V_{DD2} , V_{DDQ} , and V_{SS} applied; All other pins are left floating.
 3. Absolute value of $C_{CK_t} - C_{CK_c}$.
 4. C_I applies to CS, CKE, and CA[5:0].
 5. $C_{DI} = C_I - 0.5 \times (C_{CK_t} + C_{CK_c})$; It does not apply to CKE.
 6. DMI loading matches DQ and DQS.
 7. Absolute value of C_{DQS_t} and C_{DQS_c} .
 8. $C_{DIO} = C_{IO} - \text{Average}(C_{DQn}, C_{DMI}, C_{DQS_t}, C_{DQS_c})$ in byte-lane.



I_{DD} Specification Parameters and Test Conditions

Table 183: I_{DD} Measurement Conditions

Switching for CA								
CK_t edge	R1	R2	R3	R4	R5	R6	R7	R8
CKE	HIGH	HIGH	HIGH	HIGH	HIGH	HIGH	HIGH	HIGH
CS	LOW	LOW	LOW	LOW	LOW	LOW	LOW	LOW
CA0	HIGH	LOW	LOW	LOW	LOW	HIGH	HIGH	HIGH
CA1	HIGH	HIGH	HIGH	LOW	LOW	LOW	LOW	HIGH
CA2	HIGH	LOW	LOW	LOW	LOW	HIGH	HIGH	HIGH
CA3	HIGH	HIGH	HIGH	LOW	LOW	LOW	LOW	HIGH
CA4	HIGH	LOW	LOW	LOW	LOW	HIGH	HIGH	HIGH
CA5	HIGH	HIGH	HIGH	LOW	LOW	LOW	LOW	HIGH

- Notes:
1. LOW = $V_{IN} \leq V_{IL(DC)}$ MAX.
HIGH = $V_{IN} \geq V_{IH(DC)}$ MIN.
STABLE = Inputs are stable at a HIGH or LOW level.
 2. CS must always be driven LOW.
 3. 50% of CA bus is changing between HIGH and LOW once per clock for the CA bus.
 4. The pattern is used continuously during I_{DD} measurement for I_{DD} values that require switching on the CA bus.

Table 184: CA Pattern for I_{DD4R} for BL = 16

Clock Cycle Number	CKE	CS	Command	CA0	CA1	CA2	CA3	CA4	CA5
N	HIGH	HIGH	READ-1	L	H	L	L	L	L
N+1	HIGH	LOW		L	H	L	L	L	L
N+2	HIGH	HIGH	CAS-2	L	H	L	L	H	L
N+3	HIGH	LOW		L	L	L	L	L	L
N+4	HIGH	LOW	DES	L	L	L	L	L	L
N+5	HIGH	LOW	DES	L	L	L	L	L	L
N+6	HIGH	LOW	DES	L	L	L	L	L	L
N+7	HIGH	LOW	DES	L	L	L	L	L	L
N+8	HIGH	HIGH	READ-1	L	H	L	L	L	L
N+9	HIGH	LOW		L	H	L	L	H	L
N+10	HIGH	HIGH	CAS-2	L	H	L	L	H	H
N+11	HIGH	LOW		H	H	H	H	H	H
N+12	HIGH	LOW	DES	L	L	L	L	L	L
N+13	HIGH	LOW	DES	L	L	L	L	L	L
N+14	HIGH	LOW	DES	L	L	L	L	L	L



200b: x32 LPDDR4 SDRAM General LPDDR4 Specification

Table 184: CA Pattern for I_{DDR4R} for BL = 16 (Continued)

Clock Cycle Number	CKE	CS	Command	CA0	CA1	CA2	CA3	CA4	CA5
N+15	HIGH	LOW	DES	L	L	L	L	L	L

- Notes:
1. BA[2:0] = 010; C[9:4] = 000000 or 111111; Burst order C[3:2] = 00 or 11 (same as LPDDR3 I_{DDR4R} specification).
 2. CA pins are kept LOW with DES command to reduce ODT current (different from LPDDR3 I_{DDR4R} specification).

Table 185: CA Pattern for I_{DDR4W} for BL = 16

Clock Cycle Number	CKE	CS	Command	CA0	CA1	CA2	CA3	CA4	CA5
N	HIGH	HIGH	WRITE-1	L	L	H	L	L	L
N+1	HIGH	LOW		L	H	L	L	L	L
N+2	HIGH	HIGH	CAS-2	L	H	L	L	H	L
N+3	HIGH	LOW		L	L	L	L	L	L
N+4	HIGH	LOW	DES	L	L	L	L	L	L
N+5	HIGH	LOW	DES	L	L	L	L	L	L
N+6	HIGH	LOW	DES	L	L	L	L	L	L
N+7	HIGH	LOW	DES	L	L	L	L	L	L
N+8	HIGH	HIGH	WRITE-1	L	L	H	L	L	L
N+9	HIGH	LOW		L	H	L	L	H	L
N+10	HIGH	HIGH	CAS-2	L	H	L	L	H	H
N+11	HIGH	LOW		L	L	H	H	H	H
N+12	HIGH	LOW	DES	L	L	L	L	L	L
N+13	HIGH	LOW	DES	L	L	L	L	L	L
N+14	HIGH	LOW	DES	L	L	L	L	L	L
N+15	HIGH	LOW	DES	L	L	L	L	L	L

- Notes:
1. BA[2:0] = 010; C[9:4] = 000000 or 111111 (same as LPDDR3 I_{DDR4W} specification).
 2. No burst ordering (different from LPDDR3 I_{DDR4W} specification).
 3. CA pins are kept LOW with DES command to reduce ODT current (different from LPDDR3 I_{DDR4W} specification).

Table 186: Data Pattern for I_{DDR4W} (DBI Off) for BL = 16

DBI Off Case										
	DQ[7]	DQ[6]	DQ[5]	DQ[4]	DQ[3]	DQ[2]	DQ[1]	DQ[0]	DBI	# of 1s
BL0	1	1	1	1	1	1	1	1	0	8
BL1	1	1	1	1	0	0	0	0	0	4
BL2	0	0	0	0	0	0	0	0	0	0
BL3	0	0	0	0	1	1	1	1	0	4



200b: x32 LPDDR4 SDRAM General LPDDR4 Specification

Table 186: Data Pattern for I_{DD4W} (DBI Off) for BL = 16 (Continued)

DBI Off Case										
	DQ[7]	DQ[6]	DQ[5]	DQ[4]	DQ[3]	DQ[2]	DQ[1]	DQ[0]	DBI	# of 1s
BL4	0	0	0	0	0	0	1	1	0	2
BL5	0	0	0	0	1	1	1	1	0	4
BL6	1	1	1	1	1	1	0	0	0	6
BL7	1	1	1	1	0	0	0	0	0	4
BL8	1	1	1	1	1	1	1	1	0	8
BL9	1	1	1	1	0	0	0	0	0	4
BL10	0	0	0	0	0	0	0	0	0	0
BL11	0	0	0	0	1	1	1	1	0	4
BL12	0	0	0	0	0	0	1	1	0	2
BL13	0	0	0	0	1	1	1	1	0	4
BL14	1	1	1	1	1	1	0	0	0	6
BL15	1	1	1	1	0	0	0	0	0	4
BL16	1	1	1	1	1	1	0	0	0	6
BL17	1	1	1	1	0	0	0	0	0	4
BL18	0	0	0	0	0	0	1	1	0	2
BL19	0	0	0	0	1	1	1	1	0	4
BL20	0	0	0	0	0	0	0	0	0	0
BL21	0	0	0	0	1	1	1	1	0	4
BL22	1	1	1	1	1	1	1	1	0	8
BL23	1	1	1	1	0	0	0	0	0	4
BL24	0	0	0	0	0	0	1	1	0	2
BL25	0	0	0	0	1	1	1	1	0	4
BL26	1	1	1	1	1	1	0	0	0	6
BL27	1	1	1	1	0	0	0	0	0	4
BL28	1	1	1	1	1	1	1	1	0	8
BL29	1	1	1	1	0	0	0	0	0	4
BL30	0	0	0	0	0	0	0	0	0	0
BL31	0	0	0	0	1	1	1	1	0	4
# of 1s	16	16	16	16	16	16	16	16		

Note: 1. Simplified pattern; same data pattern was applied to DQ[4], DQ[5], DQ[6], and DQ[7] to reduce complexity for I_{DD4W} pattern programming.

Table 187: Data Pattern for I_{DD4R} (DBI Off) for BL = 16

DBI Off Case										
	DQ[7]	DQ[6]	DQ[5]	DQ[4]	DQ[3]	DQ[2]	DQ[1]	DQ[0]	DBI	# of 1s
BL0	1	1	1	1	1	1	1	1	0	8


Table 187: Data Pattern for I_{DD4R} (DBI Off) for BL = 16 (Continued)

DBI Off Case										
	DQ[7]	DQ[6]	DQ[5]	DQ[4]	DQ[3]	DQ[2]	DQ[1]	DQ[0]	DBI	# of 1s
BL1	1	1	1	1	0	0	0	0	0	4
BL2	0	0	0	0	0	0	0	0	0	0
BL3	0	0	0	0	1	1	1	1	0	4
BL4	0	0	0	0	0	0	1	1	0	2
BL5	0	0	0	0	1	1	1	1	0	4
BL6	1	1	1	1	1	1	0	0	0	6
BL7	1	1	1	1	0	0	0	0	0	4
BL8	1	1	1	1	1	1	1	1	0	8
BL9	1	1	1	1	0	0	0	0	0	4
BL10	0	0	0	0	0	0	0	0	0	0
BL11	0	0	0	0	1	1	1	1	0	4
BL12	0	0	0	0	0	0	1	1	0	2
BL13	0	0	0	0	1	1	1	1	0	4
BL14	1	1	1	1	1	1	0	0	0	6
BL15	1	1	1	1	0	0	0	0	0	4
BL16	1	1	1	1	1	1	1	1	0	8
BL17	1	1	1	1	0	0	0	0	0	4
BL18	0	0	0	0	0	0	0	0	0	0
BL19	0	0	0	0	1	1	1	1	0	4
BL20	1	1	1	1	1	1	0	0	0	6
BL21	1	1	1	1	0	0	0	0	0	4
BL22	0	0	0	0	0	0	1	1	0	2
BL23	0	0	0	0	1	1	1	1	0	4
BL24	0	0	0	0	0	0	0	0	0	0
BL25	0	0	0	0	1	1	1	1	0	4
BL26	1	1	1	1	1	1	1	1	0	8
BL27	1	1	1	1	0	0	0	0	0	4
BL28	0	0	0	0	0	0	1	1	0	2
BL29	0	0	0	0	1	1	1	1	0	4
BL30	1	1	1	1	1	1	0	0	0	6
BL31	1	1	1	1	0	0	0	0	0	4
# of 1s	16	16	16	16	16	16	16	16		

Note: 1. Simplified pattern; same data pattern was applied to DQ[4], DQ[5], DQ[6], and DQ[7] to reduce complexity for I_{DD4R} pattern programming.



200b: x32 LPDDR4 SDRAM General LPDDR4 Specification

Table 188: Data Pattern for I_{DD4W} (DBI On) for BL = 16

DBI On Case										
	DQ[7]	DQ[6]	DQ[5]	DQ[4]	DQ[3]	DQ[2]	DQ[1]	DQ[0]	DBI	# of 1s
BL0	0	0	0	0	0	0	0	0	1	1
BL1	1	1	1	1	0	0	0	0	0	4
BL2	0	0	0	0	0	0	0	0	0	0
BL3	0	0	0	0	1	1	1	1	0	4
BL4	0	0	0	0	0	0	1	1	0	2
BL5	0	0	0	0	1	1	1	1	0	4
BL6	0	0	0	0	0	0	1	1	1	3
BL7	1	1	1	1	0	0	0	0	0	4
BL8	0	0	0	0	0	0	0	0	1	1
BL9	1	1	1	1	0	0	0	0	0	4
BL10	0	0	0	0	0	0	0	0	0	0
BL11	0	0	0	0	1	1	1	1	0	4
BL12	0	0	0	0	0	0	1	1	0	2
BL13	0	0	0	0	1	1	1	1	0	4
BL14	0	0	0	0	0	0	1	1	1	3
BL15	1	1	1	1	0	0	0	0	0	4
BL16	0	0	0	0	0	0	1	1	1	3
BL17	1	1	1	1	0	0	0	0	0	4
BL18	0	0	0	0	0	0	1	1	0	2
BL19	0	0	0	0	1	1	1	1	0	4
BL20	0	0	0	0	0	0	0	0	0	0
BL21	0	0	0	0	1	1	1	1	0	4
BL22	0	0	0	0	0	0	0	0	1	1
BL23	1	1	1	1	0	0	0	0	0	4
BL24	0	0	0	0	0	0	1	1	0	2
BL25	0	0	0	0	1	1	1	1	0	4
BL26	0	0	0	0	0	0	1	1	1	3
BL27	1	1	1	1	0	0	0	0	0	4
BL28	0	0	0	0	0	0	0	0	1	1
BL29	1	1	1	1	0	0	0	0	0	4
BL30	0	0	0	0	0	0	0	0	0	0
BL31	0	0	0	0	1	1	1	1	0	4
# of 1s	8	8	8	8	8	8	16	16	8	

Note: 1. DBI enabled burst: BL0, BL6, BL8, BL14, BL16, BL22, BL26, and BL28.



200b: x32 LPDDR4 SDRAM General LPDDR4 Specification

Table 189: Data Pattern for I_{DD4R} (DBI On) for BL = 16

DBI On Case										
	DQ[7]	DQ[6]	DQ[5]	DQ[4]	DQ[3]	DQ[2]	DQ[1]	DQ[0]	DBI	# of 1s
BL0	0	0	0	0	0	0	0	0	1	1
BL1	1	1	1	1	0	0	0	0	0	4
BL2	0	0	0	0	0	0	0	0	0	0
BL3	0	0	0	0	1	1	1	1	0	4
BL4	0	0	0	0	0	0	1	1	0	2
BL5	0	0	0	0	1	1	1	1	0	4
BL6	0	0	0	0	0	0	1	1	1	3
BL7	1	1	1	1	0	0	0	0	0	4
BL8	0	0	0	0	0	0	0	0	1	1
BL9	1	1	1	1	0	0	0	0	0	4
BL10	0	0	0	0	0	0	0	0	0	0
BL11	0	0	0	0	1	1	1	1	0	4
BL12	0	0	0	0	0	0	1	1	0	2
BL13	0	0	0	0	1	1	1	1	0	4
BL14	0	0	0	0	0	0	1	1	1	3
BL15	1	1	1	1	0	0	0	0	0	4
BL16	0	0	0	0	0	0	0	0	1	1
BL17	1	1	1	1	0	0	0	0	0	4
BL18	0	0	0	0	0	0	0	0	0	0
BL19	0	0	0	0	1	1	1	1	0	4
BL20	0	0	0	0	0	0	1	1	1	3
BL21	1	1	1	1	0	0	0	0	0	4
BL22	0	0	0	0	0	0	1	1	0	2
BL23	0	0	0	0	1	1	1	1	0	4
BL24	0	0	0	0	0	0	0	0	0	0
BL25	0	0	0	0	1	1	1	1	0	4
BL26	0	0	0	0	0	0	0	0	1	1
BL27	1	1	1	1	0	0	0	0	0	4
BL28	0	0	0	0	0	0	1	1	0	2
BL29	0	0	0	0	1	1	1	1	0	4
BL30	0	0	0	0	0	0	1	1	1	3
BL31	1	1	1	1	0	0	0	0	0	4
# of 1s	8	8	8	8	8	8	16	16	8	

Note: 1. DBI enabled burst: BL0, BL6, BL8, BL14, BL20, BL26, and BL30.



200b: x32 LPDDR4 SDRAM General LPDDR4 Specification

Table 190: CA Pattern for I_{DD4R} for BL = 32

Clock Cycle Number	CKE	CS	Command	CA0	CA1	CA2	CA3	CA4	CA5
N	HIGH	HIGH	READ-1	L	H	L	L	L	L
N+1	HIGH	LOW		L	H	L	L	L	L
N+2	HIGH	HIGH	CAS-2	L	H	L	L	H	L
N+3	HIGH	LOW		L	L	L	L	L	L
N+4	HIGH	LOW	DES	L	L	L	L	L	L
N+5	HIGH	LOW	DES	L	L	L	L	L	L
N+6	HIGH	LOW	DES	L	L	L	L	L	L
N+7	HIGH	LOW	DES	L	L	L	L	L	L
N+8	HIGH	LOW	DES	L	L	L	L	L	L
N+9	HIGH	LOW	DES	L	L	L	L	L	L
N+10	HIGH	LOW	DES	L	L	L	L	L	L
N+11	HIGH	LOW	DES	L	L	L	L	L	L
N+12	HIGH	LOW	DES	L	L	L	L	L	L
N+13	HIGH	LOW	DES	L	L	L	L	L	L
N+14	HIGH	LOW	DES	L	L	L	L	L	L
N+15	HIGH	LOW	DES	L	L	L	L	L	L
N+16	HIGH	HIGH	READ-1	L	H	L	L	L	L
N+17	HIGH	LOW		L	H	L	L	H	L
N+18	HIGH	HIGH	CAS-2	L	H	L	L	H	H
N+19	HIGH	LOW		H	H	L	H	H	H
N+20	HIGH	LOW	DES	L	L	L	L	L	L
N+21	HIGH	LOW	DES	L	L	L	L	L	L
N+22	HIGH	LOW	DES	L	L	L	L	L	L
N+23	HIGH	LOW	DES	L	L	L	L	L	L
N+24	HIGH	LOW	DES	L	L	L	L	L	L
N+25	HIGH	LOW	DES	L	L	L	L	L	L
N+26	HIGH	LOW	DES	L	L	L	L	L	L
N+27	HIGH	LOW	DES	L	L	L	L	L	L
N+28	HIGH	LOW	DES	L	L	L	L	L	L
N+29	HIGH	LOW	DES	L	L	L	L	L	L
N+30	HIGH	LOW	DES	L	L	L	L	L	L
N+31	HIGH	LOW	DES	L	L	L	L	L	L

Note: 1. BA[2:0] = 010, C[9:5] = 00000 or 11111, Burst order C[4:2] = 000 or 111.



200b: x32 LPDDR4 SDRAM General LPDDR4 Specification

Table 191: CA Pattern for I_{DD4W} for BL = 32

Clock Cycle Number	CKE	CS	Command	CA0	CA1	CA2	CA3	CA4	CA5
N	HIGH	HIGH	WRITE-1	L	L	H	L	L	L
N+1	HIGH	LOW		L	H	L	L	L	L
N+2	HIGH	HIGH	CAS-2	L	H	L	L	H	L
N+3	HIGH	LOW		L	L	L	L	L	L
N+4	HIGH	LOW	DES	L	L	L	L	L	L
N+5	HIGH	LOW	DES	L	L	L	L	L	L
N+6	HIGH	LOW	DES	L	L	L	L	L	L
N+7	HIGH	LOW	DES	L	L	L	L	L	L
N+8	HIGH	LOW	DES	L	L	L	L	L	L
N+9	HIGH	LOW	DES	L	L	L	L	L	L
N+10	HIGH	LOW	DES	L	L	L	L	L	L
N+11	HIGH	LOW	DES	L	L	L	L	L	L
N+12	HIGH	LOW	DES	L	L	L	L	L	L
N+13	HIGH	LOW	DES	L	L	L	L	L	L
N+14	HIGH	LOW	DES	L	L	L	L	L	L
N+15	HIGH	LOW	DES	L	L	L	L	L	L
N+16	HIGH	HIGH	WRITE-1	L	L	H	L	L	L
N+17	HIGH	LOW		L	H	L	L	H	L
N+18	HIGH	HIGH	CAS-2	L	H	L	L	H	H
N+19	HIGH	LOW		L	L	L	H	H	H
N+20	HIGH	LOW	DES	L	L	L	L	L	L
N+21	HIGH	LOW	DES	L	L	L	L	L	L
N+22	HIGH	LOW	DES	L	L	L	L	L	L
N+23	HIGH	LOW	DES	L	L	L	L	L	L
N+24	HIGH	LOW	DES	L	L	L	L	L	L
N+25	HIGH	LOW	DES	L	L	L	L	L	L
N+26	HIGH	LOW	DES	L	L	L	L	L	L
N+27	HIGH	LOW	DES	L	L	L	L	L	L
N+28	HIGH	LOW	DES	L	L	L	L	L	L
N+29	HIGH	LOW	DES	L	L	L	L	L	L
N+30	HIGH	LOW	DES	L	L	L	L	L	L
N+31	HIGH	LOW	DES	L	L	L	L	L	L

Note: 1. BA[2:0] = 010, C[9:5] = 00000 or 11111.



200b: x32 LPDDR4 SDRAM General LPDDR4 Specification

Table 192: Data Pattern for I_{DD4W} (DBI Off) for BL = 32

DBI Off Case										
	DQ[7]	DQ[6]	DQ[5]	DQ[4]	DQ[3]	DQ[2]	DQ[1]	DQ[0]	DBI	# of 1s
BL0	1	1	1	1	1	1	1	1	0	8
BL1	1	1	1	1	0	0	0	0	0	4
BL2	0	0	0	0	0	0	0	0	0	0
BL3	0	0	0	0	1	1	1	1	0	4
BL4	0	0	0	0	0	0	1	1	0	2
BL5	0	0	0	0	1	1	1	1	0	4
BL6	1	1	1	1	1	1	0	0	0	6
BL7	1	1	1	1	0	0	0	0	0	4
BL8	1	1	1	1	1	1	1	1	0	8
BL9	1	1	1	1	0	0	0	0	0	4
BL10	0	0	0	0	0	0	0	0	0	0
BL11	0	0	0	0	1	1	1	1	0	4
BL12	0	0	0	0	0	0	1	1	0	2
BL13	0	0	0	0	1	1	1	1	0	4
BL14	1	1	1	1	1	1	0	0	0	6
BL15	1	1	1	1	0	0	0	0	0	4
BL16	1	1	1	1	1	1	0	0	0	6
BL17	1	1	1	1	0	0	0	0	0	4
BL18	0	0	0	0	0	0	1	1	0	2
BL19	0	0	0	0	1	1	1	1	0	4
BL20	0	0	0	0	0	0	0	0	0	0
BL21	0	0	0	0	1	1	1	1	0	4
BL22	1	1	1	1	1	1	1	1	0	8
BL23	1	1	1	1	0	0	0	0	0	4
BL24	0	0	0	0	0	0	1	1	0	2
BL25	0	0	0	0	1	1	1	1	0	4
BL26	1	1	1	1	1	1	0	0	0	6
BL27	1	1	1	1	0	0	0	0	0	4
BL28	1	1	1	1	1	1	1	1	0	8
BL29	1	1	1	1	0	0	0	0	0	4
BL30	0	0	0	0	0	0	0	0	0	0
BL31	0	0	0	0	1	1	1	1	0	4
BL32	1	1	1	1	1	1	1	1	0	8
BL33	1	1	1	1	0	0	0	0	0	4
BL34	0	0	0	0	0	0	0	0	0	0
BL35	0	0	0	0	1	1	1	1	0	4
BL36	0	0	0	0	0	0	1	1	0	2



200b: x32 LPDDR4 SDRAM General LPDDR4 Specification

Table 192: Data Pattern for I_{DD4W} (DBI Off) for BL = 32 (Continued)

DBI Off Case										
	DQ[7]	DQ[6]	DQ[5]	DQ[4]	DQ[3]	DQ[2]	DQ[1]	DQ[0]	DBI	# of 1s
BL37	0	0	0	0	1	1	1	1	0	4
BL38	1	1	1	1	1	1	0	0	0	6
BL39	1	1	1	1	0	0	0	0	0	4
BL40	1	1	1	1	1	1	1	1	0	8
BL41	1	1	1	1	0	0	0	0	0	4
BL42	0	0	0	0	0	0	0	0	0	0
BL43	0	0	0	0	1	1	1	1	0	4
BL44	0	0	0	0	0	0	1	1	0	2
BL45	0	0	0	0	1	1	1	1	0	4
BL46	1	1	1	1	1	1	0	0	0	6
BL47	1	1	1	1	0	0	0	0	0	4
BL48	1	1	1	1	1	1	0	0	0	6
BL49	1	1	1	1	0	0	0	0	0	4
BL50	0	0	0	0	0	0	1	1	0	2
BL51	0	0	0	0	1	1	1	1	0	4
BL52	0	0	0	0	0	0	0	0	0	0
BL53	0	0	0	0	1	1	1	1	0	4
BL54	1	1	1	1	1	1	1	1	0	8
BL55	1	1	1	1	0	0	0	0	0	4
BL56	0	0	0	0	0	0	1	1	0	2
BL57	0	0	0	0	1	1	1	1	0	4
BL58	1	1	1	1	1	1	0	0	0	6
BL59	1	1	1	1	0	0	0	0	0	4
BL60	1	1	1	1	1	1	1	1	0	8
BL61	1	1	1	1	0	0	0	0	0	4
BL62	0	0	0	0	0	0	0	0	0	0
BL63	0	0	0	0	1	1	1	1	0	4
# of 1s	32	32	32	32	32	32	32	32		

Note: 1. Simplified pattern; same data pattern was applied to DQ[4], DQ[5], DQ[6], and DQ[7] to reduce complexity for I_{DD4W} pattern programming.

Table 193: Data Pattern for I_{DD4R} (DBI Off) for BL = 32

DBI Off Case										
	DQ[7]	DQ[6]	DQ[5]	DQ[4]	DQ[3]	DQ[2]	DQ[1]	DQ[0]	DBI	# of 1s
BL0	1	1	1	1	1	1	1	1	0	8
BL1	1	1	1	1	0	0	0	0	0	4



200b: x32 LPDDR4 SDRAM General LPDDR4 Specification

Table 193: Data Pattern for I_{DD4R} (DBI Off) for BL = 32 (Continued)

DBI Off Case										
	DQ[7]	DQ[6]	DQ[5]	DQ[4]	DQ[3]	DQ[2]	DQ[1]	DQ[0]	DBI	# of 1s
BL2	0	0	0	0	0	0	0	0	0	0
BL3	0	0	0	0	1	1	1	1	0	4
BL4	0	0	0	0	0	0	1	1	0	2
BL5	0	0	0	0	1	1	1	1	0	4
BL6	1	1	1	1	1	1	0	0	0	6
BL7	1	1	1	1	0	0	0	0	0	4
BL8	1	1	1	1	1	1	1	1	0	8
BL9	1	1	1	1	0	0	0	0	0	4
BL10	0	0	0	0	0	0	0	0	0	0
BL11	0	0	0	0	1	1	1	1	0	4
BL12	0	0	0	0	0	0	1	1	0	2
BL13	0	0	0	0	1	1	1	1	0	4
BL14	1	1	1	1	1	1	0	0	0	6
BL15	1	1	1	1	0	0	0	0	0	4
BL16	1	1	1	1	1	1	0	0	0	6
BL17	1	1	1	1	0	0	0	0	0	4
BL18	0	0	0	0	0	0	1	1	0	2
BL19	0	0	0	0	1	1	1	1	0	4
BL20	0	0	0	0	0	0	0	0	0	0
BL21	0	0	0	0	1	1	1	1	0	4
BL22	1	1	1	1	1	1	1	1	0	8
BL23	1	1	1	1	0	0	0	0	0	4
BL24	0	0	0	0	0	0	1	1	0	2
BL25	0	0	0	0	1	1	1	1	0	4
BL26	1	1	1	1	1	1	0	0	0	6
BL27	1	1	1	1	0	0	0	0	0	4
BL28	1	1	1	1	1	1	1	1	0	8
BL29	1	1	1	1	0	0	0	0	0	4
BL30	0	0	0	0	0	0	0	0	0	0
BL31	0	0	0	0	1	1	1	1	0	4
BL32	0	0	0	0	0	0	1	1	0	2
BL33	0	0	0	0	1	1	1	1	0	4
BL34	1	1	1	1	1	1	0	0	0	6
BL35	1	1	1	1	0	0	0	0	0	4
BL36	1	1	1	1	1	1	1	1	0	8
BL37	1	1	1	1	0	0	0	0	0	4
BL38	0	0	0	0	0	0	0	0	0	0



200b: x32 LPDDR4 SDRAM General LPDDR4 Specification

Table 193: Data Pattern for I_{DD4R} (DBI Off) for BL = 32 (Continued)

DBI Off Case										
	DQ[7]	DQ[6]	DQ[5]	DQ[4]	DQ[3]	DQ[2]	DQ[1]	DQ[0]	DBI	# of 1s
BL39	0	0	0	0	1	1	1	1	0	4
BL40	0	0	0	0	0	0	1	1	0	2
BL41	0	0	0	0	1	1	1	1	0	4
BL42	1	1	1	1	1	1	0	0	0	6
BL43	1	1	1	1	0	0	0	0	0	4
BL44	1	1	1	1	1	1	1	1	0	8
BL45	1	1	1	1	0	0	0	0	0	4
BL46	0	0	0	0	0	0	0	0	0	0
BL47	0	0	0	0	1	1	1	1	0	4
BL48	1	1	1	1	1	1	1	1	0	8
BL49	1	1	1	1	0	0	0	0	0	4
BL50	0	0	0	0	0	0	0	0	0	0
BL51	0	0	0	0	1	1	1	1	0	4
BL52	1	1	1	1	1	1	0	0	0	6
BL53	1	1	1	1	0	0	0	0	0	4
BL54	0	0	0	0	0	0	1	1	0	2
BL55	0	0	0	0	1	1	1	1	0	4
BL56	0	0	0	0	0	0	0	0	0	0
BL57	0	0	0	0	1	1	1	1	0	4
BL58	1	1	1	1	1	1	1	1	0	8
BL59	1	1	1	1	0	0	0	0	0	4
BL60	0	0	0	0	0	0	1	1	0	2
BL61	0	0	0	0	1	1	1	1	0	4
BL62	1	1	1	1	1	1	0	0	0	6
BL63	1	1	1	1	0	0	0	0	0	4
# of 1s	32	32	32	32	32	32	32	32		

Note: 1. Simplified pattern; same data pattern was applied to DQ[4], DQ[5], DQ[6], and DQ[7] to reduce complexity for I_{DD4R} pattern programming.

Table 194: Data Pattern for I_{DD4W} (DBI On) for BL = 32

DBI On Case										
	DQ[7]	DQ[6]	DQ[5]	DQ[4]	DQ[3]	DQ[2]	DQ[1]	DQ[0]	DBI	# of 1s
BL0	0	0	0	0	0	0	0	0	1	1
BL1	1	1	1	1	0	0	0	0	0	4
BL2	0	0	0	0	0	0	0	0	0	0
BL3	0	0	0	0	1	1	1	1	0	4



200b: x32 LPDDR4 SDRAM General LPDDR4 Specification

Table 194: Data Pattern for I_{DD4W} (DBI On) for BL = 32 (Continued)

DBI On Case										
	DQ[7]	DQ[6]	DQ[5]	DQ[4]	DQ[3]	DQ[2]	DQ[1]	DQ[0]	DBI	# of 1s
BL4	0	0	0	0	0	0	1	1	0	2
BL5	0	0	0	0	1	1	1	1	0	4
BL6	0	0	0	0	0	0	1	1	1	3
BL7	1	1	1	1	0	0	0	0	0	4
BL8	0	0	0	0	0	0	0	0	1	1
BL9	1	1	1	1	0	0	0	0	0	4
BL10	0	0	0	0	0	0	0	0	0	0
BL11	0	0	0	0	1	1	1	1	0	4
BL12	0	0	0	0	0	0	1	1	0	2
BL13	0	0	0	0	1	1	1	1	0	4
BL14	0	0	0	0	0	0	1	1	1	3
BL15	1	1	1	1	0	0	0	0	0	4
BL16	0	0	0	0	0	0	1	1	1	3
BL17	1	1	1	1	0	0	0	0	0	4
BL18	0	0	0	0	0	0	1	1	0	2
BL19	0	0	0	0	1	1	1	1	0	4
BL20	0	0	0	0	0	0	0	0	0	0
BL21	0	0	0	0	1	1	1	1	0	4
BL22	0	0	0	0	0	0	0	0	1	1
BL23	1	1	1	1	0	0	0	0	0	4
BL24	0	0	0	0	0	0	1	1	0	2
BL25	0	0	0	0	1	1	1	1	0	4
BL26	0	0	0	0	0	0	1	1	1	3
BL27	1	1	1	1	0	0	0	0	0	4
BL28	0	0	0	0	0	0	0	0	1	1
BL29	1	1	1	1	0	0	0	0	0	4
BL30	0	0	0	0	0	0	0	0	0	0
BL31	0	0	0	0	1	1	1	1	0	4
BL32	0	0	0	0	0	0	0	0	1	1
BL33	1	1	1	1	0	0	0	0	0	4
BL34	0	0	0	0	0	0	0	0	0	0
BL35	0	0	0	0	1	1	1	1	0	4
BL36	0	0	0	0	0	0	1	1	0	2
BL37	0	0	0	0	1	1	1	1	0	4
BL38	0	0	0	0	0	0	1	1	1	3
BL39	1	1	1	1	0	0	0	0	0	4
BL40	0	0	0	0	0	0	0	0	1	1



200b: x32 LPDDR4 SDRAM General LPDDR4 Specification

Table 194: Data Pattern for I_{DD4W} (DBI On) for BL = 32 (Continued)

DBI On Case										
	DQ[7]	DQ[6]	DQ[5]	DQ[4]	DQ[3]	DQ[2]	DQ[1]	DQ[0]	DBI	# of 1s
BL41	1	1	1	1	0	0	0	0	0	4
BL42	0	0	0	0	0	0	0	0	0	0
BL43	0	0	0	0	1	1	1	1	0	4
BL44	0	0	0	0	0	0	1	1	0	2
BL45	0	0	0	0	1	1	1	1	0	4
BL46	0	0	0	0	0	0	1	1	1	3
BL47	1	1	1	1	0	0	0	0	0	4
BL48	0	0	0	0	0	0	1	1	1	3
BL49	1	1	1	1	0	0	0	0	0	4
BL50	0	0	0	0	0	0	1	1	0	2
BL51	0	0	0	0	1	1	1	1	0	4
BL52	0	0	0	0	0	0	0	0	0	0
BL53	0	0	0	0	1	1	1	1	0	4
BL54	0	0	0	0	0	0	0	0	1	1
BL55	1	1	1	1	0	0	0	0	0	4
BL56	0	0	0	0	0	0	1	1	0	2
BL57	0	0	0	0	1	1	1	1	0	4
BL58	0	0	0	0	0	0	1	1	1	3
BL59	1	1	1	1	0	0	0	0	0	4
BL60	0	0	0	0	0	0	0	0	1	1
BL61	1	1	1	1	0	0	0	0	0	4
BL62	0	0	0	0	0	0	0	0	0	0
BL63	0	0	0	0	1	1	1	1	0	4
# of 1s	16	16	16	16	16	16	32	32	16	

Note: 1. DBI enabled burst: BL0, BL6, BL8, BL14, BL16, BL22, BL26, BL28, BL32, BL38, BL40, BL46, BL48, BL54, BL58, and BL60.

Table 195: Data Pattern for I_{DD4R} (DBI On) for BL = 32

DBI On Case										
	DQ[7]	DQ[6]	DQ[5]	DQ[4]	DQ[3]	DQ[2]	DQ[1]	DQ[0]	DBI	# of 1s
BL0	0	0	0	0	0	0	0	0	1	1
BL1	1	1	1	1	0	0	0	0	0	4
BL2	0	0	0	0	0	0	0	0	0	0
BL3	0	0	0	0	1	1	1	1	0	4
BL4	0	0	0	0	0	0	1	1	0	2
BL5	0	0	0	0	1	1	1	1	0	4



200b: x32 LPDDR4 SDRAM General LPDDR4 Specification

Table 195: Data Pattern for I_{DD4R} (DBI On) for BL = 32 (Continued)

DBI On Case										
	DQ[7]	DQ[6]	DQ[5]	DQ[4]	DQ[3]	DQ[2]	DQ[1]	DQ[0]	DBI	# of 1s
BL6	0	0	0	0	0	0	1	1	1	3
BL7	1	1	1	1	0	0	0	0	0	4
BL8	0	0	0	0	0	0	0	0	1	1
BL9	1	1	1	1	0	0	0	0	0	4
BL10	0	0	0	0	0	0	0	0	0	0
BL11	0	0	0	0	1	1	1	1	0	4
BL12	0	0	0	0	0	0	1	1	0	2
BL13	0	0	0	0	1	1	1	1	0	4
BL14	0	0	0	0	0	0	1	1	1	3
BL15	1	1	1	1	0	0	0	0	0	4
BL16	0	0	0	0	0	0	1	1	1	3
BL17	1	1	1	1	0	0	0	0	0	4
BL18	0	0	0	0	0	0	1	1	0	2
BL19	0	0	0	0	1	1	1	1	0	4
BL20	0	0	0	0	0	0	0	0	0	0
BL21	0	0	0	0	1	1	1	1	0	4
BL22	0	0	0	0	0	0	0	0	1	1
BL23	1	1	1	1	0	0	0	0	0	4
BL24	0	0	0	0	0	0	1	1	0	2
BL25	0	0	0	0	1	1	1	1	0	4
BL26	0	0	0	0	0	0	1	1	1	3
BL27	1	1	1	1	0	0	0	0	0	4
BL28	0	0	0	0	0	0	0	0	1	1
BL29	1	1	1	1	0	0	0	0	0	4
BL30	0	0	0	0	0	0	0	0	0	0
BL31	0	0	0	0	1	1	1	1	0	4
BL32	0	0	0	0	0	0	1	1	0	2
BL33	0	0	0	0	1	1	1	1	0	4
BL34	0	0	0	0	0	0	1	1	1	3
BL35	1	1	1	1	0	0	0	0	0	4
BL36	0	0	0	0	0	0	0	0	1	1
BL37	1	1	1	1	0	0	0	0	0	4
BL38	0	0	0	0	0	0	0	0	0	0
BL39	0	0	0	0	1	1	1	1	0	4
BL40	0	0	0	0	0	0	1	1	0	2
BL41	0	0	0	0	1	1	1	1	0	4
BL42	0	0	0	0	0	0	1	1	1	3



200b: x32 LPDDR4 SDRAM General LPDDR4 Specification

Table 195: Data Pattern for I_{DD4R} (DBI On) for BL = 32 (Continued)

DBI On Case										
	DQ[7]	DQ[6]	DQ[5]	DQ[4]	DQ[3]	DQ[2]	DQ[1]	DQ[0]	DBI	# of 1s
BL43	1	1	1	1	0	0	0	0	0	4
BL44	0	0	0	0	0	0	0	0	1	1
BL45	1	1	1	1	0	0	0	0	0	4
BL46	0	0	0	0	0	0	0	0	0	0
BL47	0	0	0	0	1	1	1	1	0	4
BL48	0	0	0	0	0	0	0	0	1	1
BL49	1	1	1	1	0	0	0	0	0	4
BL50	0	0	0	0	0	0	0	0	0	0
BL51	0	0	0	0	1	1	1	1	0	4
BL52	0	0	0	0	0	0	1	1	1	3
BL53	1	1	1	1	0	0	0	0	0	4
BL54	0	0	0	0	0	0	1	1	0	2
BL55	0	0	0	0	1	1	1	1	0	4
BL56	0	0	0	0	0	0	0	0	0	0
BL57	0	0	0	0	1	1	1	1	0	4
BL58	0	0	0	0	0	0	0	0	1	1
BL59	1	1	1	1	0	0	0	0	0	4
BL60	0	0	0	0	0	0	1	1	0	2
BL61	0	0	0	0	1	1	1	1	0	4
BL62	0	0	0	0	0	0	1	1	1	3
BL63	1	1	1	1	0	0	0	0	0	4
# of 1s	16	16	16	16	16	16	32	32	16	

Note: 1. DBI enabled burst: BL0, BL6, BL8, BL14, BL16, BL22, BL26, BL28, BL34, BL36, BL42, BL44, BL48, BL52, BL58, and BL62.



200b: x32 LPDDR4 SDRAM General LPDDR4 Specification

I_{DD} Specifications

I_{DD} values are for the entire operating voltage range, and all of them are for the entire standard temperature range.

Table 196: I_{DD} Specification Parameters and Operating Conditions

LPDDR4: V_{DD2}, V_{DDQ} = 1.06–1.17V; V_{DD1} = 1.70–1.95V

LPDDR4X: V_{DD2} = 1.06–1.17V; V_{DDQ} = 0.57–0.65V; V_{DD1} = 1.70–1.95V

Parameter/Condition	Symbol	Power Supply	Notes
Operating one bank active-precharge current: $t_{CK} = t_{CK}^{(MIN)}$; $t_{RC} = t_{RC}^{(MIN)}$; CKE is HIGH; CS is LOW between valid commands; CA bus inputs are switching; Data bus inputs are stable; ODT is disabled	I _{DD01}	V _{DD1}	
	I _{DD02}	V _{DD2}	
	I _{DD0Q}	V _{DDQ}	2
Idle power-down standby current: $t_{CK} = t_{CK}^{(MIN)}$; CKE is LOW; CS is LOW; All banks are idle; CA bus inputs are switching; Data bus inputs are stable; ODT is disabled	I _{DD2P1}	V _{DD1}	
	I _{DD2P2}	V _{DD2}	
	I _{DD2PQ}	V _{DDQ}	2
Idle power-down standby current with clock stop: CK _t = LOW, CK _c = HIGH; CKE is LOW; CS is LOW; All banks are idle; CA bus inputs are stable; Data bus inputs are stable; ODT is disabled	I _{DD2PS1}	V _{DD1}	
	I _{DD2PS2}	V _{DD2}	
	I _{DD2PSQ}	V _{DDQ}	2
Idle non-power-down standby current: $t_{CK} = t_{CK}^{(MIN)}$; CKE is HIGH; CS is LOW; All banks are idle; CA bus inputs are switching; Data bus inputs are stable; ODT is disabled	I _{DD2N1}	V _{DD1}	
	I _{DD2N2}	V _{DD2}	
	I _{DD2NQ}	V _{DDQ}	2
Idle non-power-down standby current with clock stopped: CK _t = LOW; CK _c = HIGH; CKE is HIGH; CS is LOW; All banks are idle; CA bus inputs are stable; Data bus inputs are stable; ODT is disabled	I _{DD2NS1}	V _{DD1}	
	I _{DD2NS2}	V _{DD2}	
	I _{DD2NSQ}	V _{DDQ}	2
Active power-down standby current: $t_{CK} = t_{CK}^{(MIN)}$; CKE is LOW; CS is LOW; One bank is active; CA bus inputs are switching; Data bus inputs are stable; ODT is disabled	I _{DD3P1}	V _{DD1}	
	I _{DD3P2}	V _{DD2}	
	I _{DD3PQ}	V _{DDQ}	2
Active power-down standby current with clock stop: CK _t = LOW, CK _c = HIGH; CKE is LOW; CS is LOW; One bank is active; CA bus inputs are stable; Data bus inputs are stable; ODT is disabled	I _{DD3PS1}	V _{DD1}	
	I _{DD3PS2}	V _{DD2}	
	I _{DD3PSQ}	V _{DDQ}	3
Active non-power-down standby current: $t_{CK} = t_{CK}^{(MIN)}$; CKE is HIGH; CS is LOW; One bank is active; CA bus inputs are switching; Data bus inputs are stable; ODT is disabled	I _{DD3N1}	V _{DD1}	
	I _{DD3N2}	V _{DD2}	
	I _{DD3NQ}	V _{DDQ}	3
Active non-power-down standby current with clock stop-ped: CK _t = LOW, CK _c = HIGH; CKE is HIGH; CS is LOW; One bank is active; CA bus inputs are stable; Data bus inputs are stable; ODT is disabled	I _{DD3NS1}	V _{DD1}	
	I _{DD3NS2}	V _{DD2}	
	I _{DD3NSQ}	V _{DDQ}	3
Operating burst READ current: $t_{CK} = t_{CK}^{(MIN)}$; CS is LOW between valid commands; One bank is active; BL = 16 or 32; RL = RL ^(MIN) ; CA bus inputs are switching; 50% data change each burst transfer; ODT is disabled	I _{DD4R1}	V _{DD1}	
	I _{DD4R2}	V _{DD2}	
	I _{DD4RQ}	V _{DDQ}	4


Table 196: I_{DD} Specification Parameters and Operating Conditions (Continued)

 LPDDR4: V_{DD2}, V_{DDQ} = 1.06–1.17V; V_{DD1} = 1.70–1.95V

 LPDDR4X: V_{DD2} = 1.06–1.17V; V_{DDQ} = 0.57–0.65V; V_{DD1} = 1.70–1.95V

Parameter/Condition	Symbol	Power Supply	Notes
Operating burst WRITE current: t _{CK} = t _{CK} (MIN); CS is LOW between valid commands; One bank is active; BL = 16 or 32; WL = WL (MIN); CA bus inputs are switching; 50% data change each burst transfer; ODT is disabled	I _{DD4W1}	V _{DD1}	
	I _{DD4W2}	V _{DD2}	
	I _{DD4WQ}	V _{DDQ}	3
All-bank REFRESH burst current: t _{CK} = t _{CK} (MIN); CKE is HIGH between valid commands; t _{RC} = t _{RFCab} (MIN); Burst refresh; CA bus inputs are switching; Data bus inputs are stable; ODT is disabled	I _{DD51}	V _{DD1}	
	I _{DD52}	V _{DD2}	
	I _{DD5Q}	V _{DDQ}	3
All-bank REFRESH average current: t _{CK} = t _{CK} (MIN); CKE is HIGH between valid commands; t _{RC} = t _{REFI} ; CA bus inputs are switching; Data bus inputs are stable; ODT is disabled	I _{DD5AB1}	V _{DD1}	
	I _{DD5AB2}	V _{DD2}	
	I _{DD5ABQ}	V _{DDQ}	3
Per-bank REFRESH average current: t _{CK} = t _{CK} (MIN); CKE is HIGH between valid commands; t _{RC} = t _{REFI} /8; CA bus inputs are switching; Data bus inputs are stable; ODT is disabled	I _{DD5PB1}	V _{DD1}	
	I _{DD5PB2}	V _{DD2}	
	I _{DD5PBQ}	V _{DDQ}	3
Power-down self refresh current: CK _t = LOW, CK _c = HIGH; CKE is LOW; CA bus inputs are stable; Data bus inputs are stable; Maximum 1x self refresh rate; ODT is disabled	I _{DD61}	V _{DD1}	5, 6
	I _{DD62}	V _{DD2}	5, 6
	I _{DD6Q}	V _{DDQ}	3, 5, 6

- Notes:
1. ODT disabled: MR11[2:0] = 000b.
 2. I_{DD} current specifications are tested after the device is properly initialized.
 3. Measured currents are the summation of V_{DDQ} and V_{DD2}.
 4. Guaranteed by design with output load = 5pF and R_{ON} = 40 ohm.
 5. The 1x self refresh rate is the rate at which the device is refreshed internally during self refresh before going into the elevated temperature range.
 6. This is the general definition that applies to full-array self refresh.
 7. For all I_{DD} measurements, V_{IHCKE} = 0.8 × V_{DD2}; V_{ILCKE} = 0.2 × V_{DD2}.



AC Timing

Table 197: Clock Timing

Parameter	Symbol	Min/ Max	Data Rate				Unit
			1600	3200	3733	4267	
Average clock period	$t_{CK(AVG)}$	Min	1250	625	535	468	ps
		Max	100	100	100	100	ns
Average HIGH pulse width	$t_{CH(AVG)}$	Min	0.46				$t_{CK(AVG)}$
		Max	0.54				
Average LOW pulse width	$t_{CL(AVG)}$	Min	0.46				$t_{CK(AVG)}$
		Max	0.54				
Absolute clock period	$t_{CK(ABS)}$	Min	$t_{CK(AVG)min} + t_{JIT(per)min}$				ps
Absolute clock HIGH pulse width	$t_{CH(ABS)}$	Min	0.43				$t_{CK(AVG)}$
		Max	0.57				
Absolute clock LOW pulse width	$t_{CL(ABS)}$	Min	0.43				$t_{CK(AVG)}$
		Max	0.57				
Clock period jitter	$t_{JIT(per)allowed}$	Min	−70	−40	−34	−30	ps
		Max	70	40	34	30	
Maximum clock jitter between two consecutive clock cycles (includes clock period jitter)	$t_{JIT(cc)allowed}$	Max	140	80	68	60	ps

Table 198: Read Output Timing

Parameter	Symbol	Min/ Max	Data Rate								Unit	Notes
			533	1066	1600	2133	2667	3200	3733	4267		
DQS output access time from CK_t/CK_c	^t DQSCK	Min	1500								ps	1
		Max	3500									
DQS output access time from CK_t/CK_c - voltage variation	^t DQSCK_VOLT	Max	7								ps/mV	2
DQS output access time from CK_t/CK_c - temperature variation	^t DQSCK_TEMP	Max	4								ps/°C	3
CK to DQS rank to rank variation	^t DQSCK_rank2rank	Max	1.0								ns	4, 5
DQS_t, DQS_c to DQ skew total, per group, per access (DBI Disabled)	^t DQSQ	Max	0.18								UI	6
DQ output hold time total from DQS_t, DQS_c (DBI Disabled)	^t QH	Min	MIN(^t QSH, ^t QSL)								ps	6



200b: x32 LPDDR4 SDRAM General LPDDR4 Specification

Table 198: Read Output Timing (Continued)

Parameter	Symbol	Min/ Max	Data Rate								Unit	Notes
			533	1066	1600	2133	2667	3200	3733	4267		
Data output valid win- dow time total, per pin (DBI-Disabled)	^t QW _{total}	Min	0.75			0.73		0.70			UI	6, 11
DQS _t , DQS _c to DQ skew total, per group, per ac- cess (DBI-Enabled)	^t DQSQ _{DBI}	Max	0.18								UI	6
DQ output hold time to- tal from DQS _t , DQS _c (DBI-Enabled)	^t QH _{DBI}	Min	MIN(^t QSH _{DBI} , ^t QSL _{DBI})								ps	6
Data output valid win- dow time total, per pin (DBI-Enabled)	^t QW _{total_DBI}	Min	0.75			0.73		0.70			UI	6, 11
DQS _t , DQS _c differential output LOW time (DBI- Disabled)	^t QSL	Min	^t CL(ABS) - 0.05								^t CK(AVG)	9, 11
DQS _t , DQS _c differential output HIGH time (DBI- Disabled)	^t QSH	Min	^t CH(ABS) - 0.05								^t CK(AVG)	10, 11
DQS _t , DQS _c differential output LOW time (DBI- Enabled)	^t QSL-DBI	Min	^t CL(ABS) - 0.045								^t CK(AVG)	9, 11
DQS _t , DQS _c differential output HIGH time (DBI- Enabled)	^t QSH-DBI	Min	^t CH(ABS) - 0.045								^t CK(AVG)	10, 11
Read preamble	^t RPRE	Min	1.8								^t CK(AVG)	
Read postamble	^t RPST	Min	0.4 (or 1.4 if extra postamble is programmed in MR)								^t CK(AVG)	
DQS Low-Z from clock	^t LZ(DQS)	Min	(RL x ^t CK) + ^t DQSCK(MIN) - (^t RPRE(MAX) x ^t CK) - 200ps								ps	
DQ Low-Z from clock	^t LZ(DQ)	Min	(RL x ^t CK) + ^t DQSCK(MIN) - 200ps								ps	
DQS High-Z from clock	^t HZ(DQS)	Max	(RL x ^t CK) + ^t DQSCK(MAX)+(BL/2 x ^t CK) + (^t RPST(MAX) x ^t CK) - 100ps								ps	
DQ High-Z from clock	^t HZ(DQ)	Max	(RL x ^t CK) + ^t DQSCK(MAX) + ^t DQSQ(MAX) + (BL/2 x ^t CK) - 100ps								ps	

- Notes:
1. This parameter includes DRAM process, voltage, and temperature variation. It also includes the AC noise impact for frequencies >20 MHz and a max voltage of 45mV peak-to-peak from DC-20 MHz at a fixed temperature on the package. The voltage supply noise must comply with the component MIN/MAX DC operating conditions.
 2. t_{DQSCK_volt} max delay variation as a function of DC voltage variation for V_{DDQ} and V_{DD2} . The voltage supply noise must comply with the component MIN/MAX DC operating conditions. The voltage variation is defined as the $MAX[ABS(t_{DQSCK}(MIN)@V1 - t_{DQSCK}(MAX)@V2), ABS(t_{DQSCK}(MAX)@V1 - t_{DQSCK}(MIN)@V2)]/ABS(V1 - V2)$. For tester measurement $V_{DDQ} = V_{DD2}$ is assumed.
 3. t_{DQSCK_temp} MAX delay variation as a function of temperature.
 4. The same voltage and temperature are applied to $t_{DQSCK_rank2rank}$.



200b: x32 LPDDR4 SDRAM General LPDDR4 Specification

5. $t_{DQSK_rank2rank}$ parameter is applied to multi-ranks per byte lane within a package consisting of the same design die.
6. DQ-to-DQS differential jitter where the total includes the sum of deterministic and random timing terms for a specified BER.
7. The deterministic component of the total timing.
8. This parameter will be characterized and guaranteed by design.
9. t_{QSL} describes the instantaneous differential output low pulse width on $DQS_t - DQS_c$, as measured from one falling edge to the next consecutive rising edge.
10. t_{QSH} describes the instantaneous differential output high pulse width on $DQS_t - DQS_c$, as measured from one falling edge to the next consecutive rising edge.
11. This parameter is a function of input clock jitter. These values assume MIN $t_{CH}(ABS)$ and $t_{CL}(ABS)$. When the input clock jitter MIN $t_{CH}(ABS)$ and $t_{CL}(ABS)$ is 0.44 or greater than $t_{CK}(AVG)$, the minimum value of t_{QSL} will be $t_{CL}(ABS) - 0.04$ and t_{QSH} will be $t_{CH}(ABS) - 0.04$.

Table 199: Write Timing

Note UI = $t_{CK}(AVG)(MIN)/2$

Parameter	Symbol	Min/ Max	Data Rate								Unit	Notes
			533	1066	1600	2133	2667	3200	3733	4267		
Rx timing window total at V _{dIVW} voltage levels	TdIVW _{total}	Max	0.22					0.25			UI	1, 2, 3
DQ and DMI input pulse width (at V _{CENT_DQ})	TdIPW	Min	0.45								UI	7
DQ-to-DQS offset	^t DQS2DQ	Min	200								ps	6
		Max	800									
DQ-to-DQ offset	^t DQDQ	Max	30								ps	7
DQ-to-DQS offset temperature variation	^t DQS2DQ _{temp}	Max	0.6								ps/°C	8
DQ-to-DQS offset voltage variation	^t DQS2DQ _{volt}	Max	33								ps/50mV	9
DQ-to-DQS offset rank to rank variation	^t DQS2DQ _{rank2rank}	Max	200								ps	10, 11
WRITE command to first DQS transition	^t DQSS	Min	0.75								^t CK(AVG)	
		Max	1.25									
DQS input HIGH-level width	^t DQSH	Min	0.4								^t CK(AVG)	
DQS input LOW-level width	^t DQSL	Min	0.4								^t CK(AVG)	
DQS falling edge to CK setup time	^t DSS	Min	0.2								^t CK(AVG)	
DQS falling edge from CK hold time	^t DSH	Min	0.2								^t CK(AVG)	
Write postamble	^t WPST	Min	0.4 (or 1.4 if extra postamble is programmed in MR)								^t CK(AVG)	



200b: x32 LPDDR4 SDRAM General LPDDR4 Specification

Table 199: Write Timing (Continued)

Note UI = $t_{CK}(AVG)(MIN)/2$

Parameter	Symbol	Min/ Max	Data Rate							Unit	Notes
			533	1066	1600	2133	2667	3200	3733	4267	
Write preamble	t_{WPRE}	Min	1.8							$t_{CK}(AVG)$	

- Notes:
1. Data Rx mask voltage and timing parameters are applied per pin and include the DRAM DQ-to-DQS voltage AC noise impact for frequencies >20 MHz with a maximum voltage of 45mV peak-to-peak at a fixed temperature on the package. The voltage supply noise must comply to the component MIN/MAX DC operating conditions.
 2. Rx differential DQ-to-DQS jitter total timing window at the V_{DIVV} voltage levels.
 3. Defined over the DQ internal V_{REF} range. The Rx mask at the pin must be within the internal $V_{REF(DQ)}$ range irrespective of the input signal common mode.
 4. Rx mask defined for one pin toggling with other DQ signals in a steady state.
 5. DQ-only minimum input pulse width defined at the $V_{CENT_DQ(pin_mid)}$.
 6. DQ-to-DQS offset is within byte from DRAM pin to DRAM internal latch. Includes all DRAM process, voltage, and temperature variations.
 7. DQ-to-DQ offset defined within byte from DRAM pin to DRAM internal latch for a given component.
 8. $t_{DQS2DQ}(MAX)$ delay variation as a function of temperature.
 9. $t_{DQS2DQ}(MAX)$ delay variation as a function of the DC voltage variation for V_{DDQ} and V_{DD2} . It includes the V_{DDQ} and V_{DD2} AC noise impact for frequencies >20 MHz and MAX voltage of 45mV peak-to-peak from DC-20 MHz at a fixed temperature on the package. For tester measurement, $V_{DDQ} = V_{DD2}$ is assumed.
 10. The same voltage and temperature are applied to $t_{DQS2DQ_rank2rank}$.
 11. $t_{DQS2DQ_rank2rank}$ parameter is applied to multi-ranks per byte lane within a package consisting of the same design die.

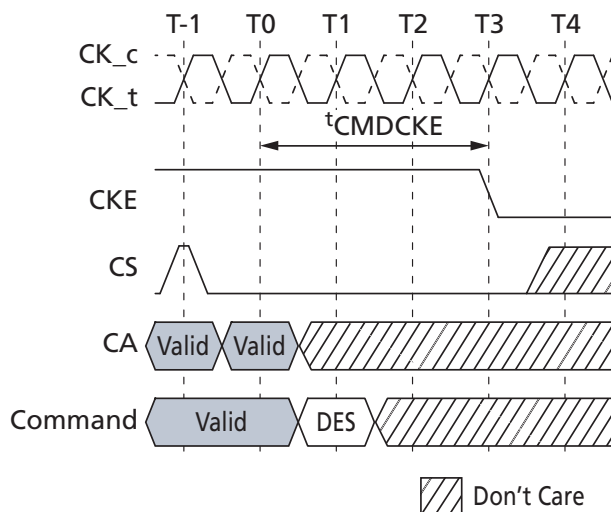
Table 200: CK E Input Timing

Parameter	Symbol	Min/ Max	Data Rate				Unit	Notes
			1600	3200	3733	4267		
CK E minimum pulse width (HIGH and LOW pulse width)	t_{CKE}	Min	MAX(7.5ns, 4nCK)				ns	1
Delay from valid command to CK E input LOW	t_{CMDCKE}	Min	MAX(1.75ns, 3nCK)				ns	1
Valid clock requirement after CK E input LOW	t_{CKELCK}	Min	MAX(5ns, 5nCK)				ns	1
Valid CS requirement before CK E input LOW	t_{CSCKE}	Min	1.75				ns	
Valid CS requirement after CK E input LOW	t_{CKELCS}	Min	MAX(5ns, 5nCK)				ns	1
Valid Clock requirement before CK E Input HIGH	t_{CKCKEH}	Min	MAX(1.75ns, 3nCK)				ns	1
Exit power-down to next valid command delay	t_{XP}	Min	MAX(7.5ns, 5nCK)				ns	1


Table 200: CKE Input Timing (Continued)

Parameter	Symbol	Min/ Max	Data Rate				Unit	Notes
			1600	3200	3733	4267		
Valid CS requirement before CKE input HIGH	t_{CSCKEH}	Min	1.75				ns	
Valid CS requirement after CKE input HIGH	t_{CKEHCS}	Min	MAX(7.5ns, 5nCK)				ns	1
Valid clock and CS requirement after CKE input LOW after MRW command	t_{MRWCKEL}	Min	MAX(14ns, 10nCK)				ns	1
Valid clock and CS requirement after CKE input LOW after ZQCAL START command	t_{ZQCKE}	Min	MAX(1.75ns, 3nCK)				ns	1

Note: 1. Delay time has to satisfy both analog time(ns) and clock count (nCK). For example, t_{CMDCKE} will not expire until CK has toggled through at least 3 full cycles ($3t_{\text{CK}}$) and 3.75ns has transpired. The case that 3nCK is applied to is shown below.

Figure 164: t_{CMDCKE} Timing

Table 201: Command Address Input Timing

Parameter	Symbol	Min/ Max	Data Rate								Unit	Notes
			533	1066	1600	2133	2667	3200	3733	4267		
Command/address valid window (referenced from CA V_{IL} / V_{IH} to CK V_{IX})	t_{clVW}	Min	0.3								$t_{\text{CK(AVG)}}$	1, 2, 3


Table 201: Command Address Input Timing (Continued)

Parameter	Symbol	Min/ Max	Data Rate								Unit	Notes
			533	1066	1600	2133	2667	3200	3733	4267		
Address and control input pulse width (referenced to V_{REF})	t_{cIPW}	Min	0.55	0.55	0.55	0.6	0.6	0.6	0.6	0.6	$t_{CK(AVG)}$	4

- Notes:
1. CA Rx mask timing parameters at the pin including voltage and temperature drift.
 2. Rx differential CA to CK jitter total timing window at the V_{cIVW} voltage levels.
 3. Defined over the CA internal V_{REF} range. The Rx mask at the pin must be within the internal $V_{REF(CA)}$ range irrespective of the input signal common mode.
 4. CA only minimum input pulse width defined at the V_{CENT_CA} (pin mid).

Table 202: Boot Timing Parameters (10–55 MHz)

Parameter	Symbol	Min/ Max	Value	Unit
Clock cycle time	t_{CKb}	Min	18	ns
		Max	100	
DQS output data access time from CK	t_{DQSCKb}	Min	1.0	ns
		Max	10.0	
DQS edge to output data edge	t_{DQSqb}	Max	1.2	ns

Table 203: Mode Register Timing Parameters

Parameter	Symbol	Min/ Max	Data Rate				Unit
			1600	3200	3733	4267	
MODE REGISTER WRITE (MRW) command period	t_{MRW}	Min	MAX(10ns, 10nCK)				ns
MODE REGISTER SET command delay	t_{MRD}	Min	MAX(14ns, 10nCK)				ns
MODE REGISTER READ (MRR) command period	t_{MRR}	Min	8				$t_{CK(AVG)}$
Additional time after t_{XP} has expired until the MRR command may be issued	t_{MRRI}	Min	$t_{RCD(MIN)} + 3nCK$				ns
Delay from MRW command to DQS driven out	t_{SDO}	Max	MAX(12nCK, 20ns)				ns


Table 204: Core Timing Parameters

Refresh rate is determined by the value in MR4 OP[2:0]

Parameter	Symbol	Min/ Max	Data Rate								Unit	Notes
			533	1066	1600	2133	2667	3200	3733	4267		
READ latency (DBI disabled)	RL-A	Min	6	10	14	20	24	28	32	36	t _{CK} (AVG)	
READ latency (DBI enabled)	RL-B	Min	6	12	16	22	28	32	36	40	t _{CK} (AVG)	
WRITE latency (Set A)	WL-A	Min	4	6	8	10	12	14	16	18	t _{CK} (AVG)	
WRITE latency (Set B)	WL-B	Min	4	8	12	18	22	26	30	34	t _{CK} (AVG)	
ACTIVATE-to-ACTIVATE command period (same bank)	t _{RC}	Min	$t_{RAS} + t_{RPab}$ (with all-bank precharge) $t_{RAS} + t_{RPpb}$ (with per-bank precharge)								ns	
Minimum self refresh time (entry to exit)	t _{SR}	Min	MAX(15ns, 3nCK)								ns	
Self refresh exit to next valid command delay	t _{XSR}	Min	MAX(t _{RFCab} + 7.5ns, 2nCK)								ns	
CAS-to-CAS delay	t _{CCD}	Min	8								t _{CK} (AVG)	
CAS-to-CAS delay masked write	t _{CCDMW}	MIN	32								t _{CK} (AVG)	
Internal READ-to-PRE-CHARGE command delay	t _{RTP}	Min	MAX(7.5ns, 8nCK)								ns	
RAS-to-CAS delay	t _{RCD}	Min	MAX(18ns, 4nCK)								ns	
Row precharge time (single bank)	t _{RPpb}	Min	MAX(18ns, 3nCK)								ns	
Row precharge time (all banks)	t _{RPab}	Min	MAX(21ns, 3nCK)								ns	
Row active time	t _{RAS}	Min	MAX(42ns, 3nCK)								ns	
		Max	MIN(9 × t _{REFI} × Refresh Rate, 70.2)								μs	
Write recovery time	t _{WR}	Min	MAX(18ns, 4nCK)								ns	
Write-to-read delay	t _{WTR}	Min	MAX(10ns, 8nCK)								ns	
Active bank A to active bank B	t _{R RD}	Min	MAX(10ns, 4nCK)							MAX(7.5ns, 4nCK)	ns	2
Precharge-to-precharge delay	t _{PPD}	Min	4								t _{CK} (AVG)	1
Four-bank activate window	t _{FAW}	Min	40							30	ns	2
Delay from SRE command to CKE input LOW	t _{ESCKE}	Min	MAX(1.75ns, 3nCK)								–	3

Notes: 1. Precharge to precharge timing restriction does not apply to AUTO PRECHARGE commands.



200b: x32 LPDDR4 SDRAM General LPDDR4 Specification

- 4267 Mb/s timing value is supported at lower data rates if the Device is supporting 4266 Mb/s speed grade
- Delay time has to satisfy both analog time (ns) and clock count (nCK). It means that t_{ESCKE} will not expire until CK has toggled through at least three full cycles ($3 t_{CK}$) and 1.75ns has transpired. The case which $3nCK$ is applied to is shown below.

Figure 165: t_{ESCKE} Timing

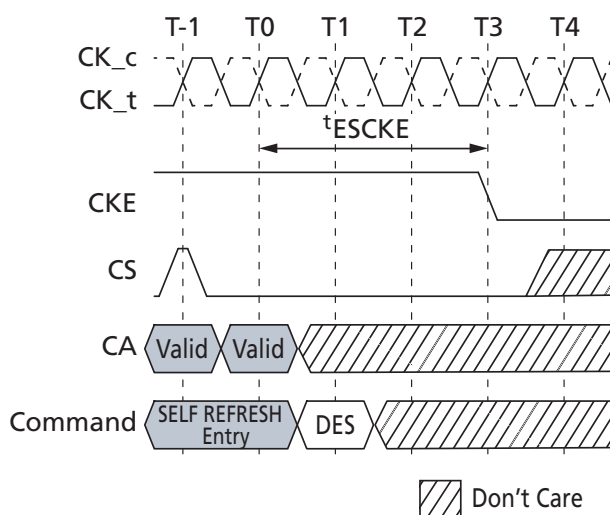


Table 205: CA Bus ODT Timing

Parameter	Symbol	Min/ Max	Data Rate
			533-4267
CA ODT value update time	t_{ODTUP}	Min	$RU(20ns/t_{CK}, AVG)$

Table 206: CA Bus Training Parameters

Parameter	Symbol	Min/ Max	Data Rate				Unit	Notes
			1600	3200	3733	4267		
Valid clock requirement after CKE Input LOW	tCKELCK	Min	MAX(5ns, 5nCK)				tCK	
Data setup for V _{REF} training mode	tDStrain	Min	2				ns	
Data hold for V _{REF} training mode	tDHtrain	Min	2				ns	
Asynchronous data read	tADR	Max	20				ns	
CA BUS TRAINING command-to-command delay	tCACD	Min	RU(tADR/tCK)				tCK	1
Valid strobe requirement before CKE LOW	tDQSCKE	Min	10				ns	
First CA BUS TRAINING command following CKE LOW	tCAENT	Min	250				ns	


Table 206: CA Bus Training Parameters (Continued)

Parameter	Symbol	Min/ Max	Data Rate				Unit	Notes
			1600	3200	3733	4267		
V _{REF} step time – multiple steps	^t VREF-CA_Long	Max	250				ns	
V _{REF} step time – one step	^t VREF-CA_Short	Max	80				ns	
Valid clock requirement before CS HIGH	^t CKPRECS	Min	2 ^t CK + ^t XP				–	
Valid clock requirement after CS HIGH	^t CKPSTCS	Min	MAX(7.5ns, 5nCK)				–	
Minimum delay from CS to DQS toggle in command bus training	^t CS_VREF	Min	2				^t CK	
Minimum delay from CKE HIGH to strobe High-Z	^t CKEHDQS	Min	10				ns	
CA bus training CKE HIGH to DQ tri-state	^t MRZ	Min	1.5				ns	
ODT turn-on latency from CKE	^t CKELODTon	Min	20				ns	
ODT turn-off latency from CKE	^t CKEHODT-off	Min	20				ns	
Exit command bus training mode to next valid command delay	^t XCBT_Short	Min	Max(200ns, 5nCK)				–	2
	^t XCBT_Middle	Min	Max(200ns, 5nCK)				–	2
	^t XCBT_Long	Min	Max(250ns, 5nCK)				–	2

- Notes:
1. If ^tCACD is violated, the data for samples which violate ^tCACD will not be available, except for the last sample (where ^tCACD after this sample is met). Valid data for the last sample will be available after ^tADR.
 2. Exit command bus training mode to next valid command delay time depends on value of V_{REF(CA)} setting: MR12 OP[5:0] and V_{REF(CA)} range: MR12 OP[6] of FSP-OP 0 and 1. The details are shown in ^tFC value mapping table. Additionally exit command bus training mode to next valid command delay time may affect V_{REF(DQ)} setting. Settling time of V_{REF(DQ)} level is same as V_{REF(CA)} level.

Table 207: Asynchronous ODT Turn On and Turn Off Timing

Symbol	800–2133 MHz	Unit
^t ODTon(MIN)	1.5	ns
^t ODTon(MAX)	3.5	ns
^t ODToff(MIN)	1.5	ns
^t ODToff(MAX)	3.5	ns


Table 208: Temperature Derating Parameters

Parameter	Symbol	Min/ Max	Data Rate				Unit
			1600	3200	3733	4267	
DQS output access time from CK_t/ CK_c (derated)	t_{DQSCKd}	Max	3600				ps
RAS-to-CAS delay (derated)	t_{RCDd}	Min	$t_{RCD} + 1.875$				ns
ACTIVATE-to-ACTIVATE command pe- riod (same bank, derated)	t_{RCd}	Min	$t_{RC} + 3.75$				ns
Row active time (derated)	t_{RASd}	Min	$t_{RAS} + 1.875$				ns
Row precharge time (derated)	t_{RPd}	Min	$t_{RP} + 1.875$				ns
Active bank A to active bank B (derat- ed)	t_{RRDd}	Min	$t_{RRD} + 1.875$				ns

Note: 1. At higher temperatures (>85°C), AC timing derating may be required. If derating is required the device will set MR4 OP[2:0] = 110b.



CA Rx Voltage and Timing

The command and address (CA), including CS input receiver compliance mask for voltage and timing, is shown in the CA Receiver (Rx) Mask figure below. All CA and CS signals apply the same compliance mask and operate in single data rate mode.

The CA input Rx mask for voltage and timing is applied across all pins, as shown in the figure below. The Rx mask defines the area that the input signal must not encroach if the DRAM input receiver is expected to successfully capture a valid input signal; it is not the valid data eye.

Figure 166: CA Receiver (Rx) Mask

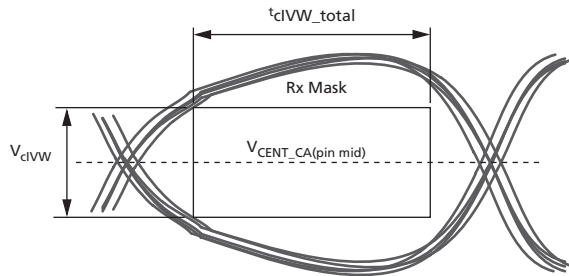
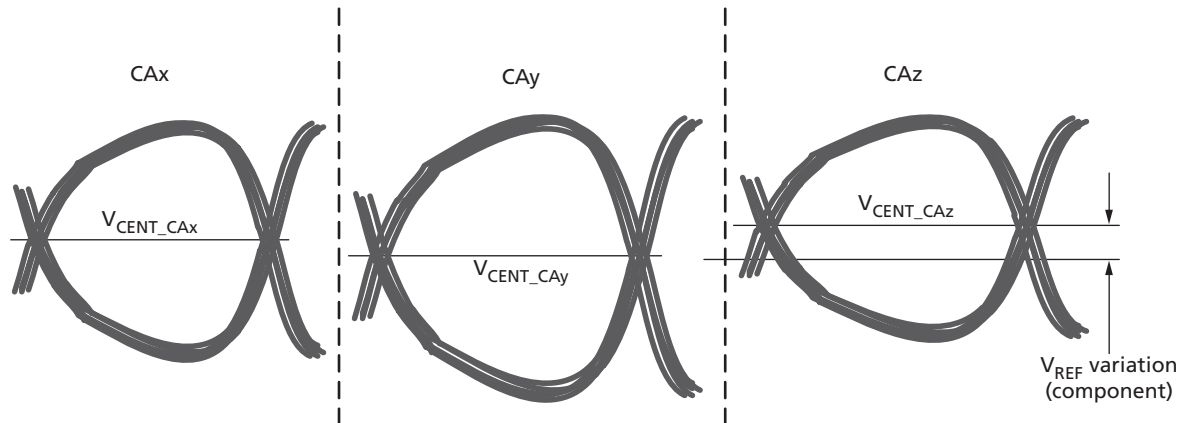
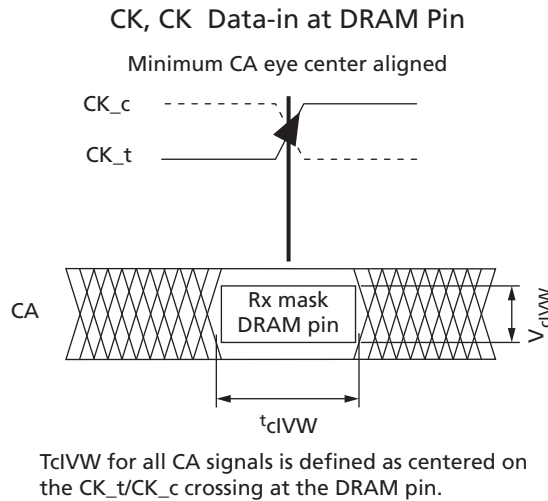


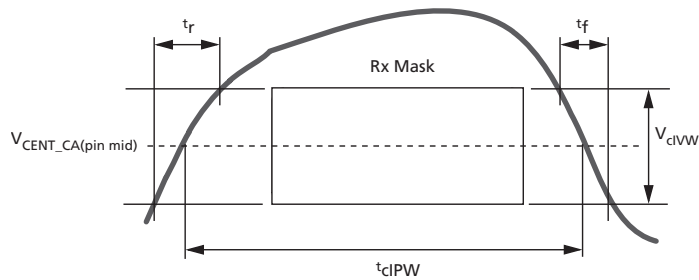
Figure 167: Across Pin V_{REF} (CA) Voltage Variation



$V_{CENT_CA(pin\ mid)}$ is defined as the midpoint between the largest V_{CENT_CA} voltage level and the smallest V_{CENT_CA} voltage level across all CA and CS pins for a given DRAM component. Each CA V_{CENT} level is defined by the center, which is, the widest opening of the cumulative data input eye, as depicted in the figure above. This clarifies that any DRAM component level variation must be accounted for within the CA Rx mask. The component-level V_{REF} will be set by the system to account for R_{ON} and ODT settings.


Figure 168: CA Timings at the DRAM Pins


Note: 1. All of the timing terms in above figure are measured from the CK_t/CK_c to the center (midpoint) of the TcIVW window taken at the VcIVW_total voltage levels centered around $V_{CENT_CA(pin\ mid)}$.

Figure 169: CA t_{cIPW} and SRIN_cIVW Definition (for Each Input Pulse)


Note: 1. $SRIN_cIVW = V_{dIVW_total} / (t_r \text{ or } t_f)$; signal must be monotonic within t_r and t_f range.

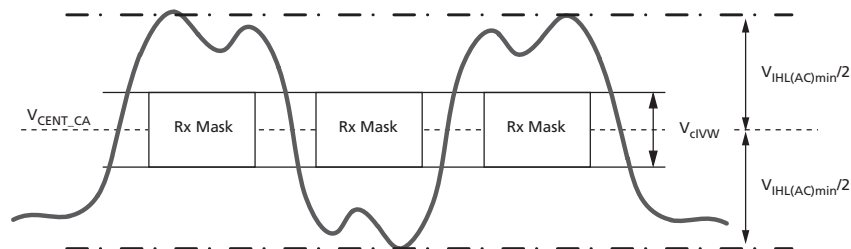
Figure 170: CA V_{IHL_AC} Definition (for Each Input Pulse)



Table 209: DRAM CMD/ADR, CS
 $UI = t_{CK(AVG)MIN}$

Symbol	Parameter	DQ – 1333 ⁷		DQ – 1600/1867		DQ – 3200/3733		DQ – 4267		Unit	Notes
		Min	Max	Min	Max	Min	Max	Min	Max		
V_{cIVW}	Rx mask voltage peak-to-peak	–	175	–	175	–	155	–	145	mV	1, 2, 3
$V_{IHL(AC)}$	CA AC input pulse amplitude peak-to-peak	210	–	210	–	190	–	180	–	mV	4, 6
SRIN_cIVW	Input slew rate over V_{cIVW}	1	7	1	7	1	7	1	7	V/ns	5

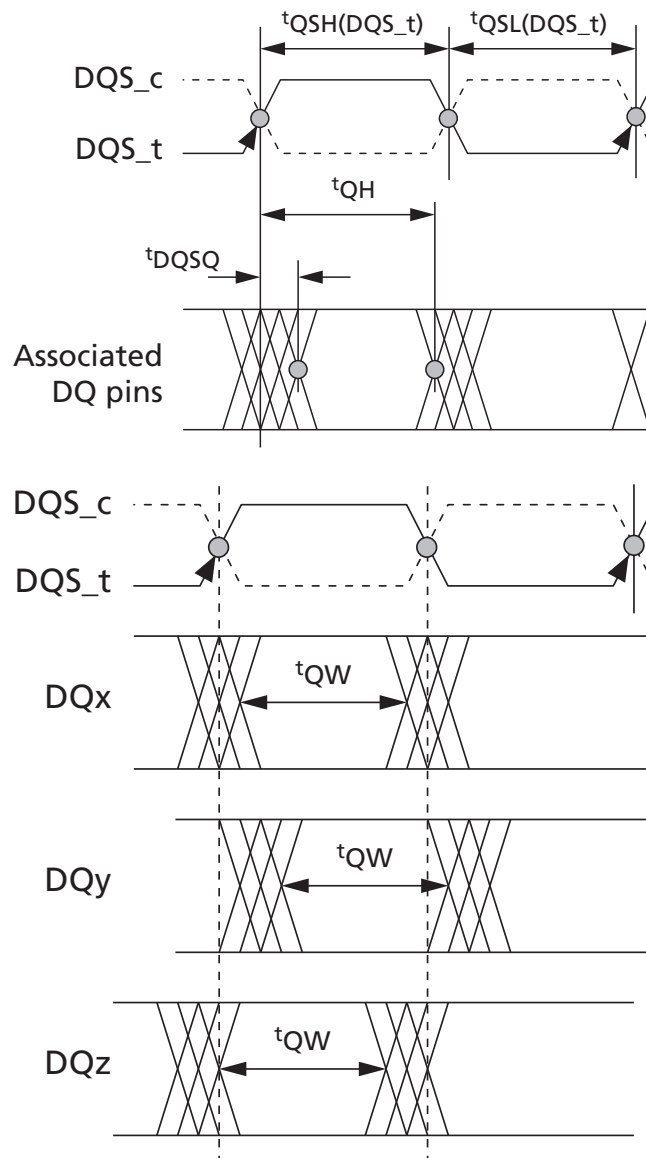
- Notes:
1. CA Rx mask voltage and timing parameters at the pin, including voltage and temperature drift.
 2. Rx mask voltage V_{cIVW} total(MAX) must be centered around $V_{CENT_CA(pin\ mid)}$.
 3. Defined over the CA internal V_{REF} range. The Rx mask at the pin must be within the internal $V_{REF(CA)}$ range irrespective of the input signal common mode.
 4. CA-only input pulse signal amplitude into the receiver must meet or exceed $V_{IHL(AC)}$ at any point over the total UI. No timing requirement above level. $V_{IHL(AC)}$ is the peak-to-peak voltage centered around $V_{CENT_CA(pin\ mid)}$, such that $V_{IHL(AC)}/2$ (MIN) must be met both above and below V_{CENT_CA} .
 5. Input slew rate over V_{cIVW} mask is centered at $V_{CENT_CA(pin\ mid)}$.
 6. $V_{IHL(AC)}$ does not have to be met when no transitions are occurring.
 7. The Rx voltage and absolute timing requirements apply for DQ operating frequencies at or below 1333 for all speed bins. For example the t_{cIVW} (ps) = 450ps at or below 1333 operating frequencies.



DQ Tx Voltage and Timing

DRAM Data Timing

Figure 171: Read Data Timing Definitions – t_{QH} and t_{DQSQ} Across DQ Signals per DQS Group





DQ Rx Voltage and Timing

The DQ input receiver mask for voltage and timing is applied per pin, as shown in the DQ Receiver (Rx) Mask figure below. The total mask (V_{dIVW_total} , $TdIVW_total$) defines the area that the input signal must not encroach in order for the DQ input receiver to successfully capture an input signal. The mask is a receiver property, and it is not the valid data eye.

Figure 172: DQ Receiver (Rx) Mask

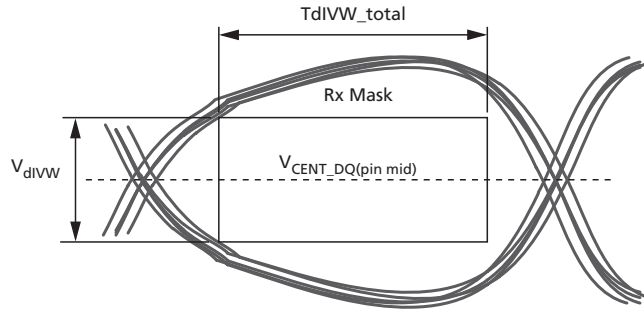
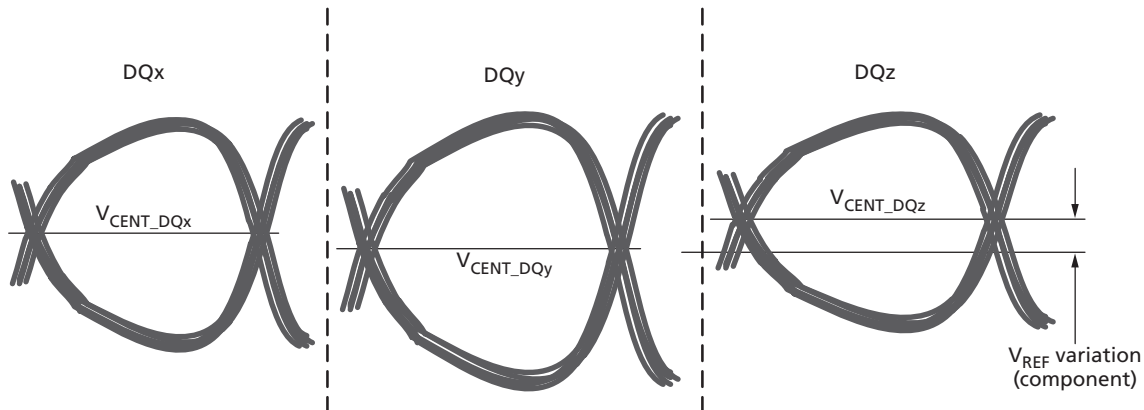
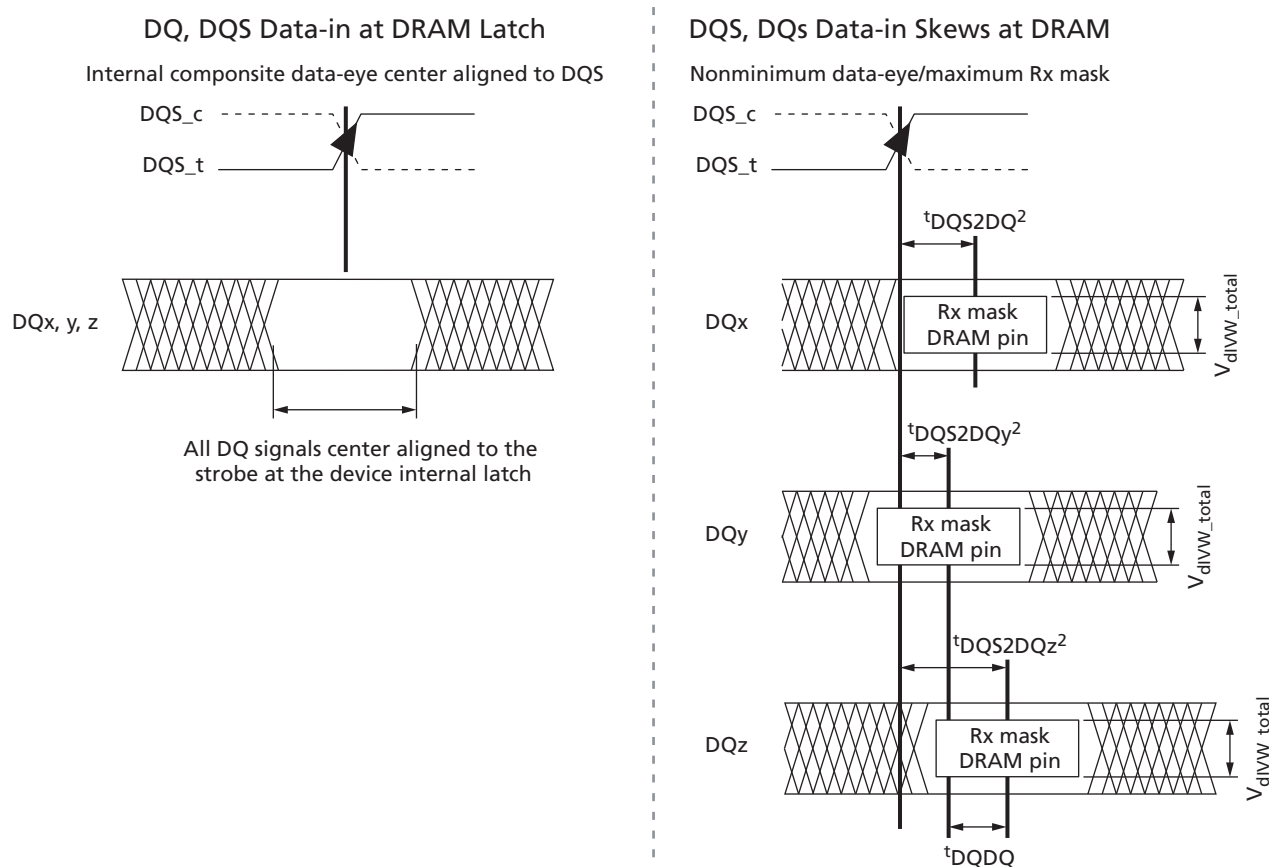


Figure 173: Across Pin V_{REF} DQ Voltage Variation

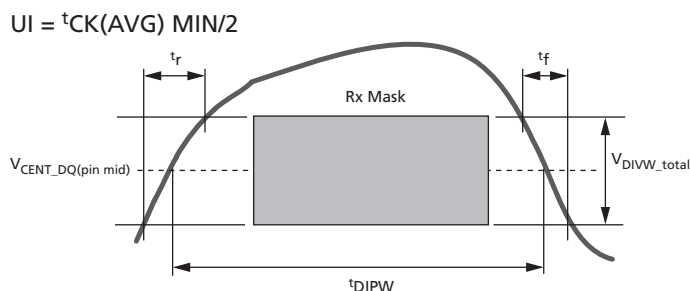


$V_{CENT_DQ(pin_mid)}$ is defined as the midpoint between the largest V_{CENT_DQ} voltage level and the smallest V_{CENT_DQ} voltage level across all DQ pins for a given DRAM component. Each V_{CENT_DQ} is defined by the center, which is the widest opening of the cumulative data input eye as shown in the figure above. This clarifies that any DRAM component level variation must be accounted for within the DRAM Rx mask. The component-level V_{REF} will be set by the system to account for R_{ON} and ODT settings.

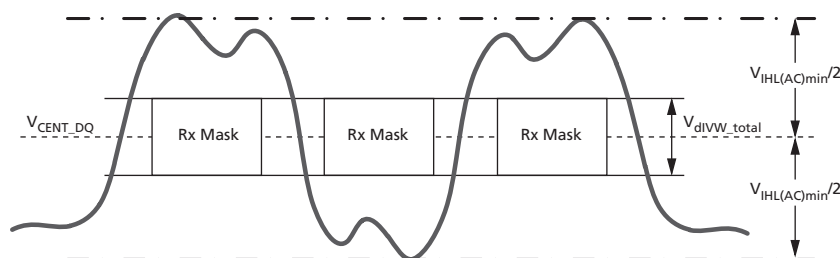

Figure 174: DQ-to-DQS t_{DQS2DQ} and t_{DQDQ}


- Notes:
1. These timings at the DRAM pins are referenced from the internal latch.
 2. t_{DQS2DQ} is measured at the center (midpoint) of the TdIVW window.
 3. DQz represents the MAX t_{DQS2DQ} in this example.
 4. DQy represents the MIN t_{DQS2DQ} in this example.

All of the timing terms in DQ to DQS_t are measured from the DQS_t/DQS_c to the center (midpoint) of the TdIVW window taken at the V_{dIVW_total} voltage levels centered around $V_{CENT_DQ(pin_mid)}$. In figure above, the timings at the pins are referenced with respect to all DQ signals center-aligned to the DRAM internal latch. The data-to-data offset is defined as the difference between the MIN and MAX t_{DQS2DQ} for a given component.


Figure 175: DQ t_{DIPW} and SRIN_dIVW Definition for Each Input Pulse


Note: 1. $SRIN_dIVW = V_{dIVW_total} / (t_r \text{ or } t_f)$ signal must be monotonic within t_r and t_f range.

Figure 176: DQ $V_{IHL(AC)}$ Definition (for Each Input Pulse)

Table 210: DQs In Receive Mode

Note $UI = t_{CK(AVG)}(MIN)/2$

Symbol	Parameter	1600/1867		2133/2400		3200/3733		4267		Unit	Notes
		Min	Max	Min	Max	Min	Max	Min	Max		
V_{dIVW_total}	Rx mask voltage – peak-to-peak	–	140	–	140	–	140	–	120	mV	1, 2, 3
$V_{IHL(AC)}$	DQ AC input pulse amplitude peak-to-peak	180	–	180	–	180	–	170	–	mV	5, 7
SRIN_dIVW	Input slew rate over V_{dIVW_total}	1	7	1	7	1	7	1	7	V/ns	6

- Notes:
1. Data Rx mask voltage and timing parameters are applied per pin and include the DRAM DQ-to-DQS voltage AC noise impact for frequencies >20 MHz with a maximum voltage of 45mV peak-to-peak at a fixed temperature on the package. The voltage supply noise must comply to the component MIN/MAX DC operating conditions.
 2. Rx mask voltage $V_{dIVW_total}(MAX)$ must be centered around $V_{CENT_DQ}(pin_mid)$.
 3. Defined over the DQ internal V_{REF} range. The Rx mask at the pin must be within the internal V_{REF} DQ range irrespective of the input signal common mode.
 4. Deterministic component of the total Rx mask voltage or timing. Parameter will be characterized and guaranteed by design.
 5. DQ-only input pulse amplitude into the receiver must meet or exceed $V_{IHL(AC)}$ at any point over the total UI. No timing requirement above level. $V_{IHL(AC)}$ is the peak-to-peak voltage centered around $V_{CENT_DQ}(pin_mid)$, such that $V_{IHL(AC)}/2$ (MIN) must be met both above and below V_{CENT_DQ} .
 6. Input slew rate over V_{dIVW} mask centered at $V_{CENT_DQ}(pin_mid)$.



7. $V_{IHL(AC)}$ does not have to be met when no transitions are occurring.

Clock Specification

The specified clock jitter is a random jitter with Gaussian distribution. Input clocks violating minimum or maximum values may result in device malfunction.

Table 211: Definitions and Calculations

Symbol	Description	Calculation	Notes
$t_{CK(avg)}$ and nCK	<p>The average clock period across any consecutive 200-cycle window. Each clock period is calculated from rising clock edge to rising clock edge.</p> <p>Unit $t_{CK(avg)}$ represents the actual clock average $t_{CK(avg)}$ of the input clock under operation. Unit nCK represents one clock cycle of the input clock, counting from actual clock edge to actual clock edge.</p> <p>$t_{CK(avg)}$ can change no more than $\pm 1\%$ within a 100-clock-cycle window, provided that all jitter and timing specifications are met.</p>	$t_{CK(avg)} = \left(\sum_{j=1}^N t_{CK_j} \right) / N$ <p>Where $N = 200$</p>	
$t_{CK(abs)}$	The absolute clock period, as measured from one rising clock edge to the next consecutive rising clock edge.		1
$t_{CH(avg)}$	The average HIGH pulse width, as calculated across any 200 consecutive HIGH pulses.	$t_{CH(avg)} = \left(\sum_{j=1}^N t_{CH_j} \right) / (N \times t_{CK(avg)})$ <p>Where $N = 200$</p>	
$t_{CL(avg)}$	The average LOW pulse width, as calculated across any 200 consecutive LOW pulses.	$t_{CL(avg)} = \left(\sum_{j=1}^N t_{CL_j} \right) / (N \times t_{CK(avg)})$ <p>Where $N = 200$</p>	
$t_{JIT(per)}$	The single-period jitter defined as the largest deviation of any signal t_{CK} from $t_{CK(avg)}$.	$t_{JIT(per)} = \min/\max \text{ of } \left(t_{CK_i} - t_{CK(avg)} \right)$ <p>Where $i = 1 \text{ to } 200$</p>	1
$t_{JIT(per),act}$	The actual clock jitter for a given system.		
$t_{JIT(per),allowed}$	The specified clock period jitter allowance.		
$t_{JIT(cc)}$	The absolute difference in clock periods between two consecutive clock cycles. $t_{JIT(cc)}$ defines the cycle-to-cycle jitter.	$t_{JIT(cc)} = \max \text{ of } \left(t_{CK_{i+1}} - t_{CK_i} \right)$	1
$t_{ERR(nper)}$	The cumulative error across n multiple consecutive cycles from $t_{CK(avg)}$.	$t_{ERR(nper)} = \left(\sum_{j=i}^{i+n-1} t_{CK_j} \right) - (n \times t_{CK(avg)})$	1
$t_{ERR(nper),act}$	The actual clock jitter over n cycles for a given system.		
$t_{ERR(nper),allowed}$	The specified clock jitter allowance over n cycles.		


Table 211: Definitions and Calculations (Continued)

Symbol	Description	Calculation	Notes
$t_{ERR(nper),min}$	The minimum $t_{ERR(nper)}$.	$t_{ERR(nper),min} = (1 + 0.68LN(n)) \times t_{JIT(per),min}$	2
$t_{ERR(nper),max}$	The maximum $t_{ERR(nper)}$.	$t_{ERR(nper),max} = (1 + 0.68LN(n)) \times t_{JIT(per),max}$	2
$t_{JIT(duty)}$	Defined with absolute and average specifications for t_{CH} and t_{CL} , respectively.	$t_{JIT(duty),min} =$ $\text{MIN}((t_{CH(abs),min} - t_{CH(avg),min}),$ $(t_{CL(abs),min} - t_{CL(avg),min})) \times t_{CK(avg)}$ $t_{JIT(duty),max} =$ $\text{MAX}((t_{CH(abs),max} - t_{CH(avg),max}),$ $(t_{CL(abs),max} - t_{CL(avg),max})) \times t_{CK(avg)}$	

- Notes: 1. Not subject to production testing.
 2. Using these equations, $t_{ERR(nper)}$ tables can be generated for each $t_{JIT(per),act}$ value.

$t_{CK(abs)}$, $t_{CH(abs)}$, and $t_{CL(abs)}$

These parameters are specified with their average values; however, the relationship between the average timing and the absolute instantaneous timing (defined in the following table) is applicable at all times.

Table 212: $t_{CK(abs)}$, $t_{CH(abs)}$, and $t_{CL(abs)}$ Definitions

Parameter	Symbol	Minimum	Unit
Absolute clock period	$t_{CK(abs)}$	$t_{CK(avg),min} + t_{JIT(per),min}$	ps ¹
Absolute clock HIGH pulse width	$t_{CH(abs)}$	$t_{CH(avg),min} + t_{JIT(duty),min}^2/t_{CK(avg),min}$	$t_{CK(avg)}$
Absolute clock LOW pulse width	$t_{CL(abs)}$	$t_{CL(avg),min} + t_{JIT(duty),min}^2/t_{CK(avg),min}$	$t_{CK(avg)}$

- Notes: 1. $t_{CK(avg),min}$ is expressed in ps for this table.
 2. $t_{JIT(duty),min}$ is a negative value.

Clock Period Jitter

LPDDR4 devices can tolerate some clock period jitter without core timing parameter derating. This section describes device timing requirements with clock period jitter ($t_{JIT(per)}$) in excess of the values found in the AC Timing table. Calculating cycle time derating and clock cycle derating are also described.

Clock Period Jitter Effects on Core Timing Parameters

Core timing parameters (t_{RCD} , t_{RP} , t_{RTP} , t_{WR} , t_{WRA} , t_{WTR} , t_{RC} , t_{RAS} , t_{RRD} , t_{FAW}) extend across multiple clock cycles. Clock period jitter impacts these parameters when measured in numbers of clock cycles. Within the specification limits, the device is characterized and verified to support $t_{nPARAM} = RU[t_{PARAM}/t_{CK(avg)}]$. During device operation where clock jitter is outside specification limits, the number of clocks, or $t_{CK(avg)}$, may need to be increased based on the values for each core timing parameter.



Cycle Time Derating for Core Timing Parameters

For a given number of clocks (t_{nPARAM}), when $t_{CK(avg)}$ and $t_{ERR}(t_{nPARAM})_{act}$ exceed $t_{ERR}(t_{nPARAM})_{allowed}$, cycle time derating may be required for core timing parameters.

$$\text{CycleTimeDerating} = \max \left\{ \left[\frac{t_{PARAM} + t_{ERR}(t_{nPARAM})_{act} - t_{ERR}(t_{nPARAM})_{allowed}}{t_{nPARAM}} - t_{CK(avg)} \right], 0 \right\}$$

Cycle time derating analysis should be conducted for each core timing parameter. The amount of cycle time derating required is the maximum of the cycle time deratings determined for each individual core timing parameter.

Clock Cycle Derating for Core Timing Parameters

For each core timing parameter and a given number of clocks (t_{nPARAM}), clock cycle derating should be specified with $t_{JIT(per)}$.

For a given number of clocks (t_{nPARAM}), when $t_{CK(avg)}$ plus $t_{ERR}(t_{nPARAM})_{act}$ exceed the supported cumulative $t_{ERR}(t_{nPARAM})_{allowed}$, derating is required. If the equation below results in a positive value for a core timing parameter (t_{CORE}), the required clock cycle derating will be that positive value (in clocks).

$$\text{ClockCycleDerating} = RU \left\{ \frac{t_{PARAM} + t_{ERR}(t_{nPARAM})_{act} - t_{ERR}(t_{nPARAM})_{allowed}}{t_{CK(avg)}} \right\} - t_{nPARAM}$$

Cycle-time derating analysis should be conducted for each core timing parameter.

Clock Jitter Effects on Command/Address Timing Parameters

Command/address timing parameters (t_{IS} , t_{IH} , t_{ISb} , t_{IHb}) are measured from a command/address signal (CS or CA[5:0]) transition edge to its respective clock signal (CK_t/CK_c) crossing. The specification values are not affected by the $t_{JIT(per)}$ applied, because the setup and hold times are relative to the clock signal crossing that latches the command/address. Regardless of clock jitter values, these values must be met.

Clock Jitter Effects on READ Timing Parameters

t_{RPRE}

When the device is operated with input clock jitter, t_{RPRE} must be derated by the $t_{JIT(per)}_{act,max}$ of the input clock that exceeds $t_{JIT(per)}_{allowed,max}$. Output deratings are relative to the input clock:

$$t_{RPRE(min,derated)} = 0.9 - \left(\frac{t_{JIT(per)}_{act,max} - t_{JIT(per)}_{allowed,max}}{t_{CK(avg)}} \right)$$

For example, if the measured jitter into a LPDDR4 device has $t_{CK(avg)} = 625ps$, $t_{JIT(per)}_{act,min} = -xx$, and $t_{JIT(per)}_{act,max} = +xx$ ps, then $t_{RPRE,min,derated} = 0.9 - (t_{JIT(per)}_{act,max} - t_{JIT(per)}_{allowed,max}) / t_{CK(avg)} = 0.9 - (xx - xx) / xx = yy$ $t_{CK(avg)}$.


 $t_{LZ}(DQ)$, $t_{HZ}(DQ)$, t_{DQSCK} , $t_{LZ}(DQS)$, $t_{HZ}(DQS)$

These parameters are measured from a specific clock edge to a data signal transition (DM_n or DQ_m , where: $n = 0, 1$; and $m = 0-15$, and specified timings must be met with respect to that clock edge. Therefore, they are not affected by $t_{JIT(per)}$.

 t_{QSH} , t_{QSL}

These parameters are affected by duty cycle jitter, represented by $t_{CH(ABS)min}$ and $t_{CL(ABS)min}$. These parameters determine the absolute data-valid window at the device pin. The absolute minimum data-valid window at the device pin = $\text{MIN} \{ (t_{QSH(ABS)min} - t_{DQSQmax}), (t_{QSL(ABS)min} - t_{DQSQmax}) \}$. This minimum data valid window must be met at the target frequency regardless of clock jitter.

 t_{RPST}

t_{RPST} is affected by duty cycle jitter, represented by $t_{CL(ABS)}$. Therefore, $t_{RPST(ABS)min}$ can be specified by $t_{CL(ABS)min}$. $t_{RPST(ABS)min} = t_{CL(ABS)min} - 0.05 \times t_{QSL(ABS)min}$.

Clock Jitter Effects on WRITE Timing Parameters
 t_{DS} , t_{DH}

These parameters are measured from a data signal (DM_n or DQ_m , where $n = 0, 1$ and $m = 0-15$) transition edge to its respective data strobe signal ($DQSn_t$, $DQSn_c$: $n = 0, 1$) crossing. The specification values are not affected by the amount of $t_{JIT(per)}$ applied, because the setup and hold times are relative to the data strobe signal crossing that latches the command/address. Regardless of clock jitter values, these values must be met.

 t_{DSS} , t_{DSH}

These parameters are measured from a data signal ($DQSn_t$, $DQSn_c$) crossing to its respective clock signal (CK_t , CK_c) crossing. When the device is operated with input clock jitter, this parameter needs to be derated by the actual $t_{JIT(per)act}$ of the input clock in excess of the allowed period jitter $t_{JIT(per)allowed}$.

 t_{DQSS}

t_{DQSS} is measured from a data strobe signal ($DQSn_t$, $DQSn_c$) crossing to its respective clock signal (CK_t , CK_c) crossing. When the device is operated with input clock jitter, this parameter must be derated by the actual $t_{JIT(per)act}$ of the input clock in excess of $t_{JIT(per)allowed}$.

$$t_{DQSS(min,derated)} = 0.75 - \left(\frac{t_{JIT(per),act,min} - t_{JIT(per),allowed,min}}{t_{CK(aveg)}} \right)$$

$$t_{DQSS(max,derated)} = 1.25 - \left(\frac{t_{JIT(per),act,max} - t_{JIT(per),allowed,max}}{t_{CK(aveg)}} \right)$$

For example, if the measured jitter into an LPDDR4 device has $t_{CK(aveg)} = 625ps$, $t_{JIT(per),act,min} = -xxps$, and $t_{JIT(per),act,max} = +xxps$, then:

$$t_{DQSS(min,derated)} = 0.75 - (-xx + yy)/625 = xxxx \times t_{CK(aveg)}$$

$$t_{DQSS(max,derated)} = 1.25 - (xx - yy)/625 = xxxx \times t_{CK(aveg)}$$



Revision History

Rev. F – 11/2020

- Updated legal status to Production (MT53E1G32D4NQ-046 WT:F)

Rev. E – 06/2020

- Updated legal status to Production

Rev. D – 03/2020

- Updated MR24 Notes

Rev. C – 09/2019

- Added MT53E1G32D4

Rev. B – 08/2019

- Updated Package Features

Rev. A – 03/2019

- Initial release

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This data sheet contains minimum and maximum limits specified over the power supply and temperature range set forth herein. Although considered final, these specifications are subject to change, as further product development and data characterization sometimes occur.